

# Unified L2 Abstractions for L3-Driven Fast Handover

- Media Independent L2 Triggers from the Perspective of IP Layer -

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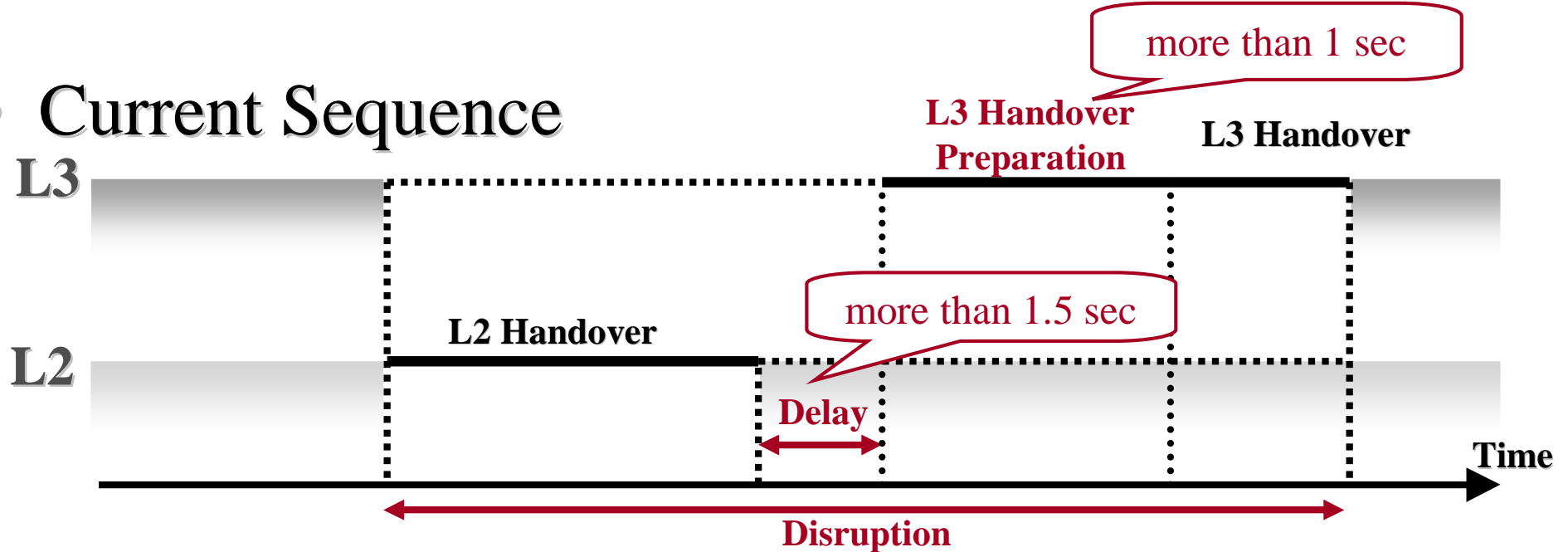
{koki,shibrie,gogo,tera}@tera.ics.keio.ac.jp

# Outline

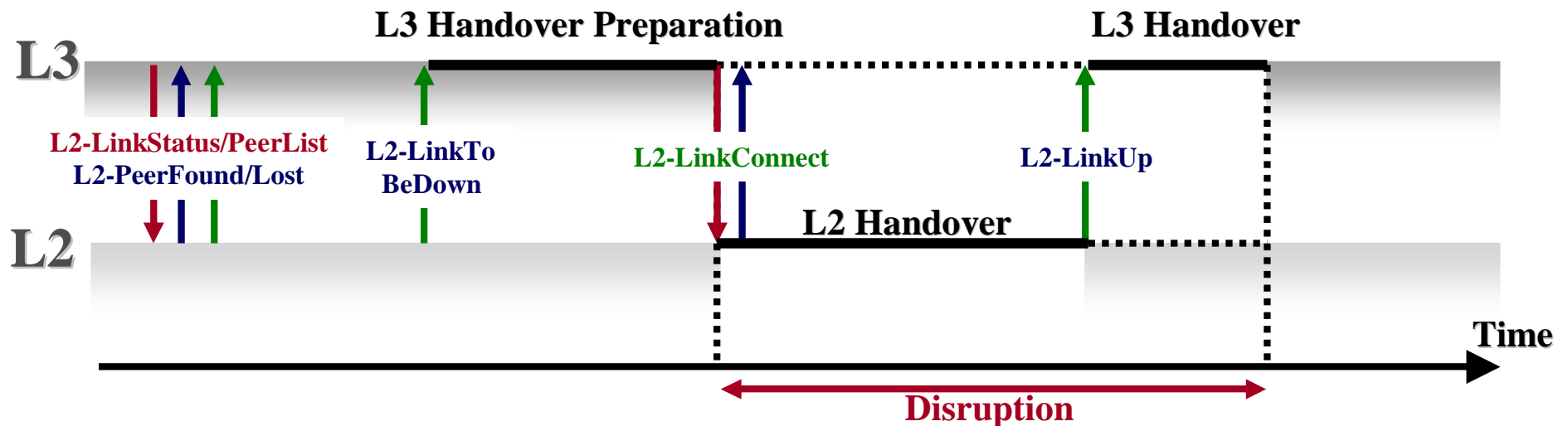
- L2 Abstractions for L3-driven Fast Handover 
  - Goals of L3-driven fast handover
  - Architecture for control information exchange
  - L2 Primitives for L3-driven fast handover
- Details
  - Mapping of Primitives and Wireless LAN Parameters
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- Demonstration
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# Goal A: L3-Driven Fast Handover

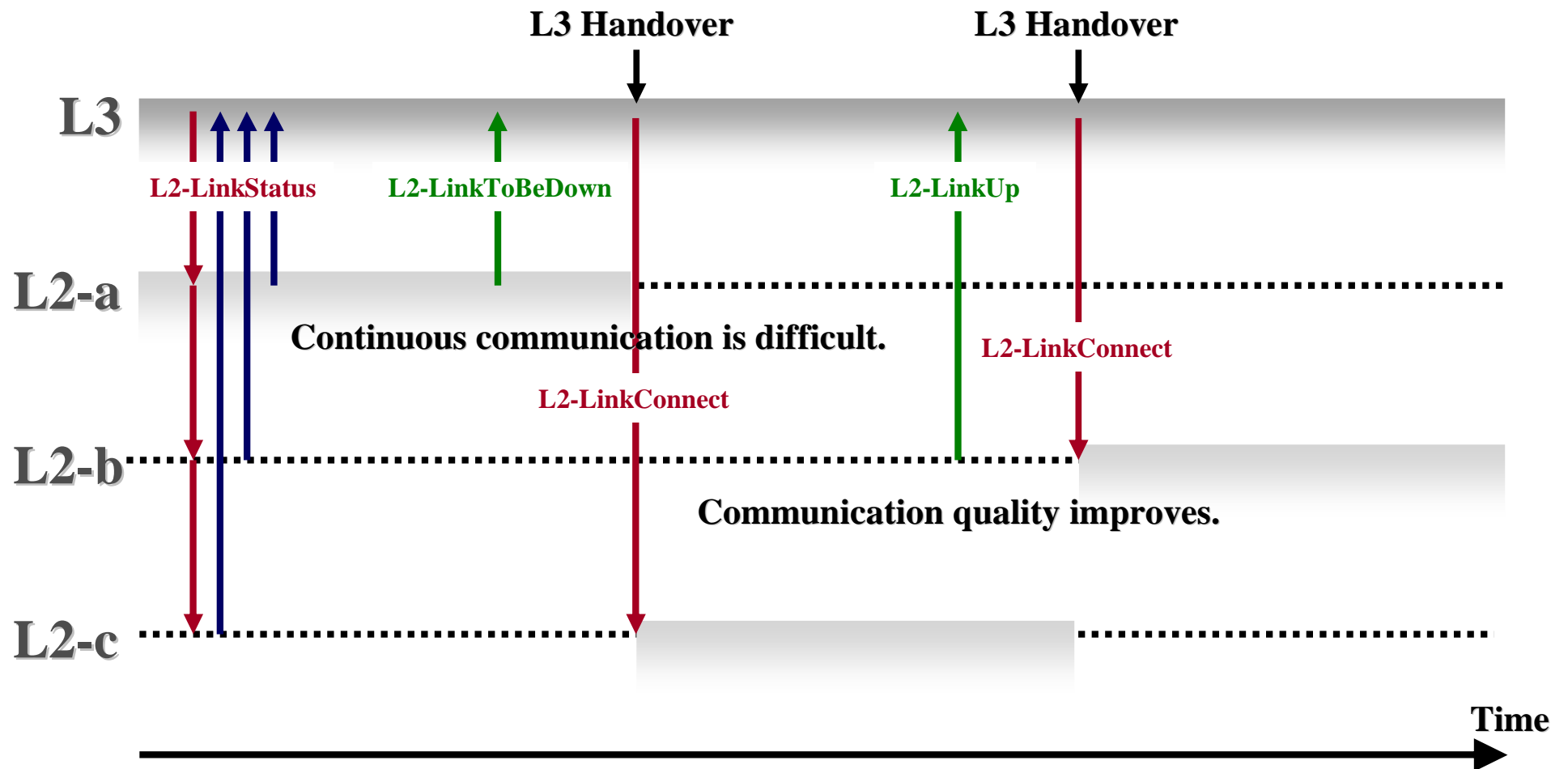
- Current Sequence



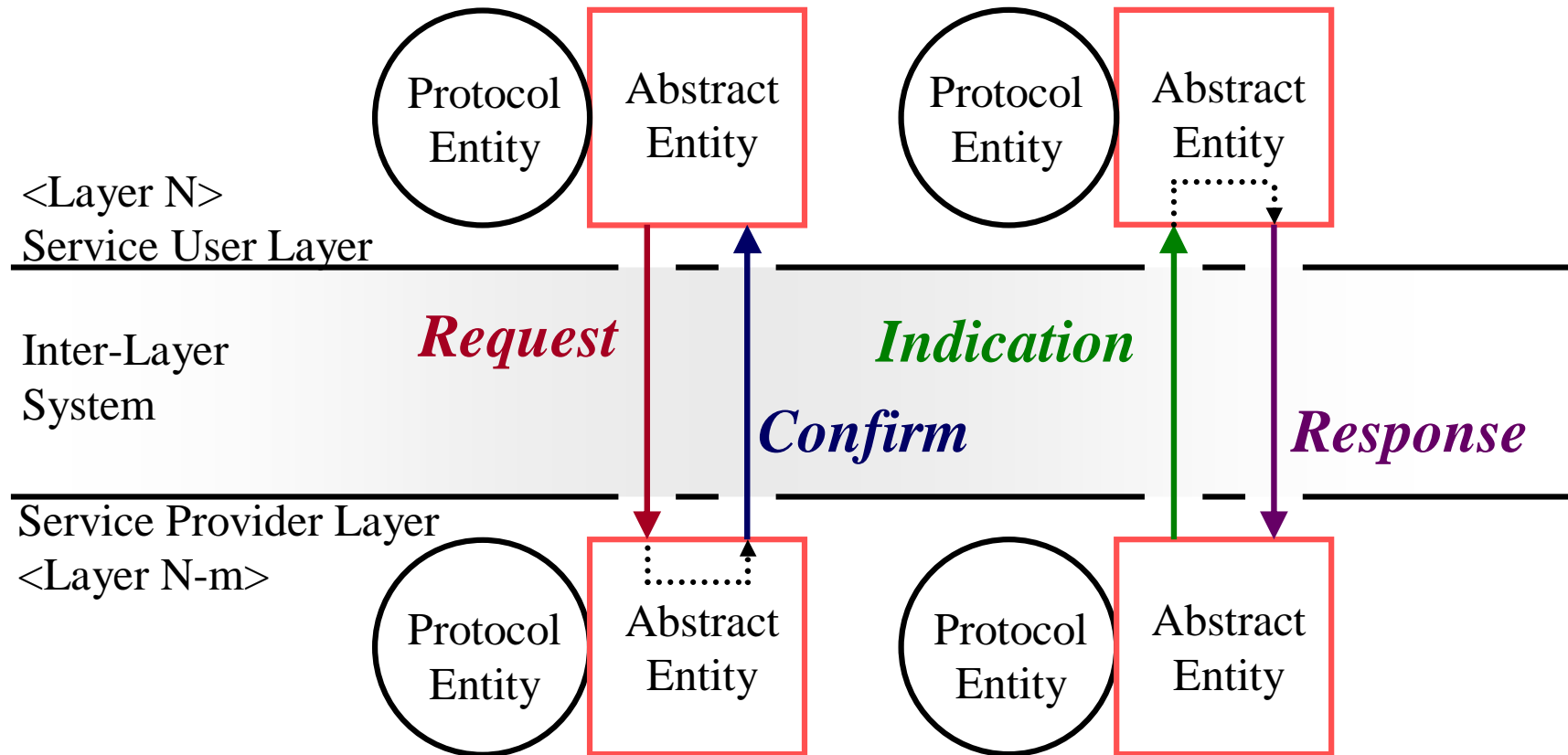
- L3-Driven Fast Handover



# Goal B: L3-Driven Vertical Handover



# Architecture for Control Information Exchange



***Request*** is the acquisition request of the lower layer information or a registration of conditions for ***Indication***.

In response, ***Confirm*** returns.

***Indication*** is asynchronously delivered to an upper layer when an event which needs to be notified occurs.

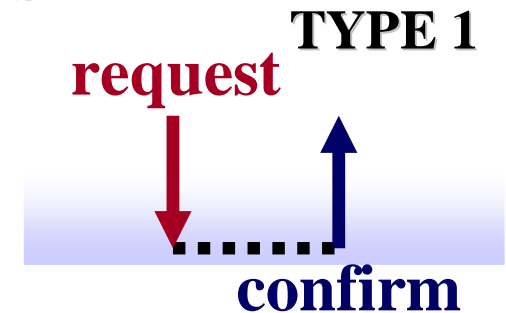
In response, ***Response*** returns.

# Usage Types of Primitives

Type 1. Provide L2 information to upper layers

**request:** Acquisition request

**confirm:** L2 information

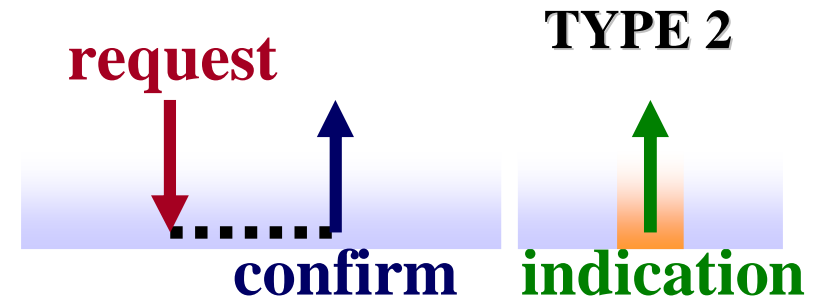


Type 2. Notify upper layers of L2 events

**request:** Registration for notification

**confirm:** Valid or invalid

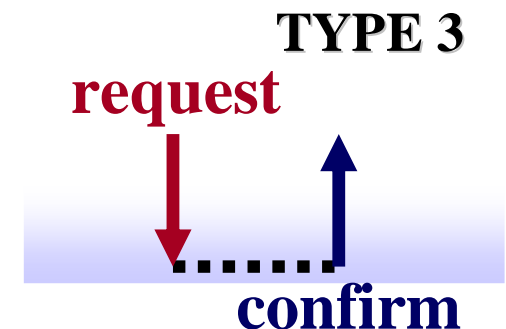
**indication:** Asynchronous notification



Type 3. Control L2 actions from upper layers

**request:** Control

**confirm:** Ack or nack

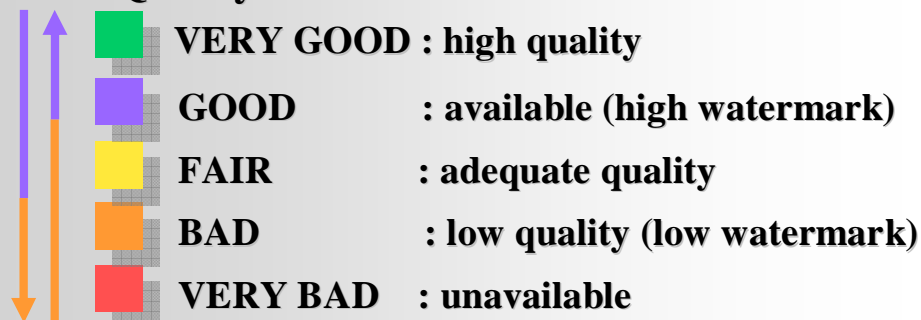


# L2 Primitives for L3-driven Fast Handover


- **L2-LinkStatus**
  - Acquisition request for the current link status.
- **L2-PeerList**
  - Acquisition request for the list of possible access points.
- **L2-PeerFound / L2-PeerLost**
  - Indication of discovery/missing of candidate access points.
- **L2-LinkUp / L2-LinkDown**
  - Notification that a new link is brought up / an existing link is brought down.
- **L2-LinkToBeDown**
  - Notification that the existing link is bringing down.
- **L2-LinkConnect / L2-LinkDisconnect**
  - Request for connection/disconnection of the specific link.

**TYPE 1**  
**TYPE 2**  
**TYPE 3**

## Link Quality Level



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# L2 Primitives for Link Status

- **L2-LinkStatus**

- Network Interface ID
- Peer
  - MAC Address
- Condition
  - Bandwidth
  - Link Quality Level

## L2-LinkStatus

```
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
condition {
  bw: 2Mbps
  quality: GOOD
}
```

## Link Quality Level

- 
-  **VERY GOOD** : high quality
  -  **GOOD** : available (high watermark)
  -  **FAIR** : adequate quality
  -  **BAD** : low quality (low watermark)
  -  **VERY BAD** : unavailable

# L2 Primitives for AP Discovery

- **L2-PeerList**

- Network Interface ID
- Peer List

- One or more [Peer\*, Condition\*] tuples

L2-PeerList

i/f id: **ath0**

[**Peer1, Condition1**]

[**Peer2, Condition2**]

[**Peer3, Condition3**]

[**Peer4, Condition4**]

- **L2-PeerFound / L2-PeerLost**

- Network Interface ID
- Peer List

- One or more [Peer\*, Condition\*] tuples

L2-PeerFound

i/f id: **ath0**

[**Peer5, Condition5**]

L2-PeerLost

i/f id: **ath0**

[**Peer5, Condition5**]

\* Each *Peer* and *Condition* parameter consists of one or more sub-parameters, as described in the next slide.

# L2 Primitives for L3 Handover

- **L2-LinkUp**

- Network Interface ID
- Peer
  - MAC Address

```
L2-LinkUp
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
```

- **L2-LinkDown**

- Network Interface ID
- Peer
  - MAC Address

```
L2-LinkDown
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
```

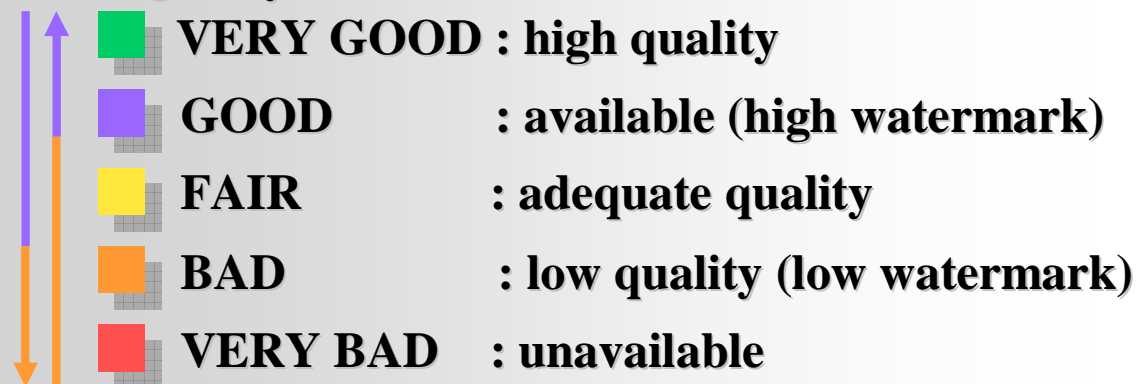
# L2 Primitives for Preparing L3 Handover

- **L2-LinkToBeDown**
  - Network Interface ID
  - Peer
    - MAC Address
  - Condition
    - Bandwidth
    - Link Quality Level

## L2-LinkToBeDown

```
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
condition {
  bw: 2Mbps
  quality: BAD
}
```

## Link Quality Level



# L2 Primitives for L3-Driven Handover

- **L2-LinkConnect**

- Network Interface ID
- Peer
  - MAC Address


```
L2-LinkConnect
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
```

- **L2-LinkDisconnect**

- Network Interface ID
- Peer
  - MAC Address

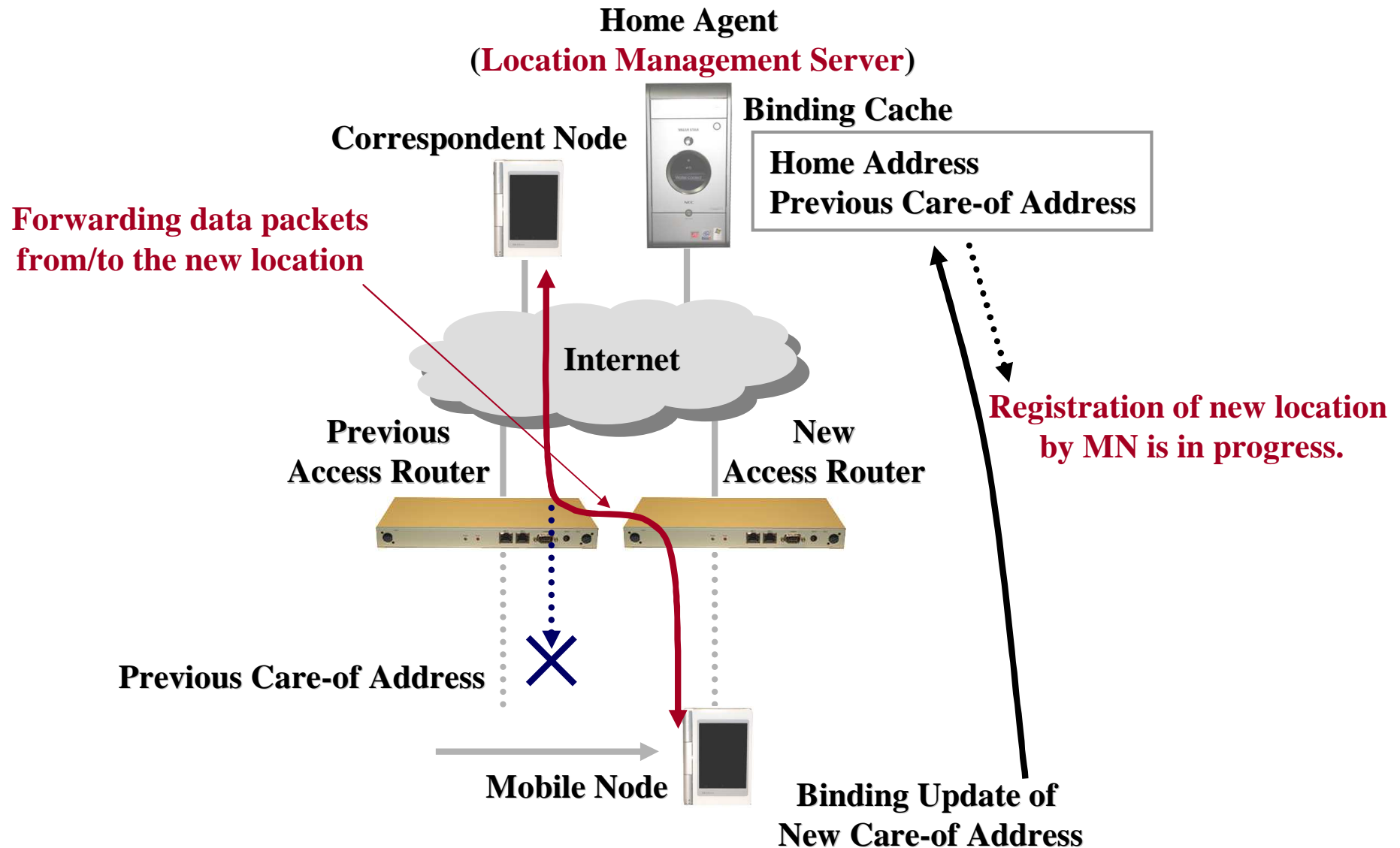
```
L2-LinkDisconnect
i/f id: ath0
peer {
  MACaddr: 01:23:45:67:89:ab
}
```

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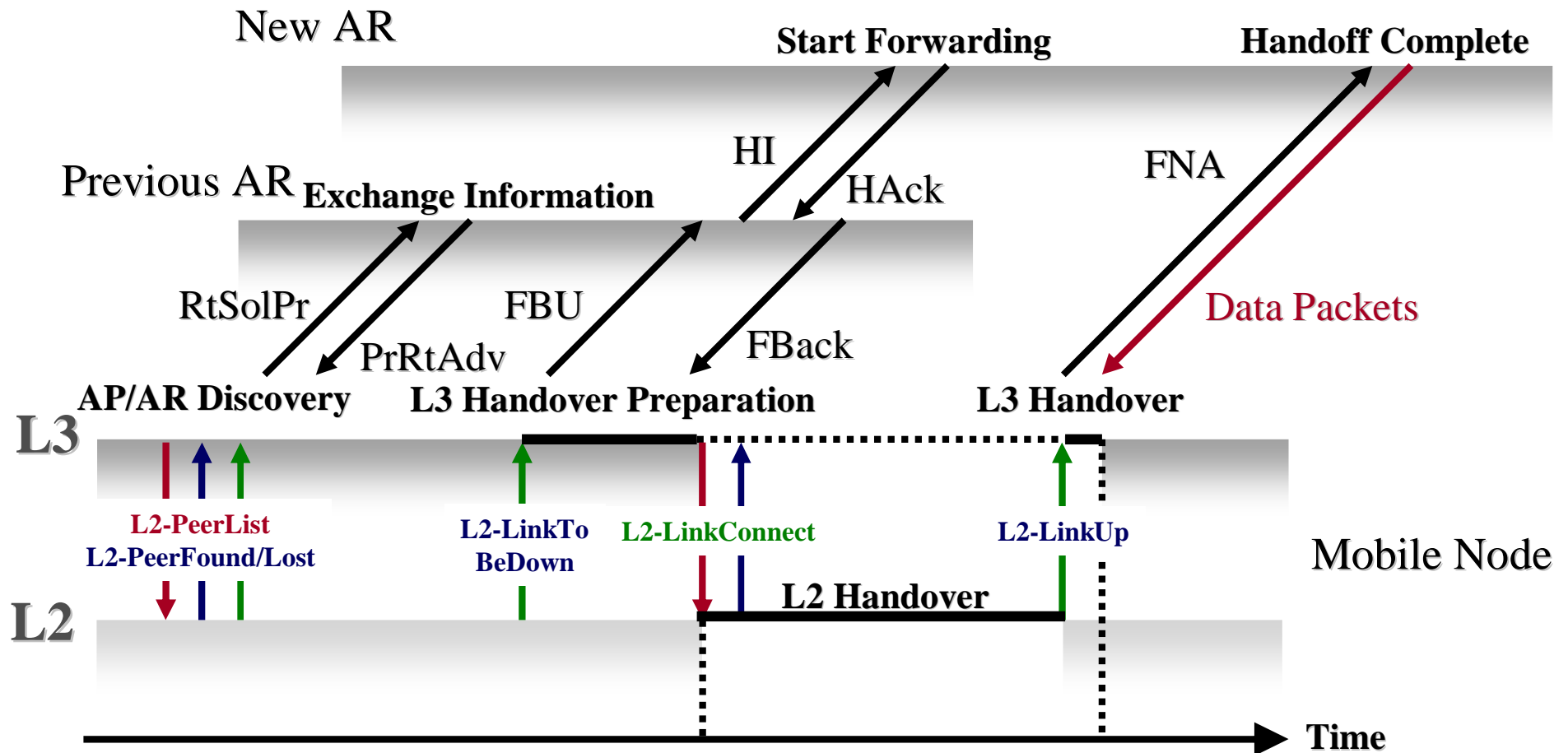
# What is FMIPv6?

- L3 Fast Handover Protocol based on Mobile IPv6
  - AR forwards data packets to the new location during L3 handover



# L3-Driven Fast Handover on FMIPv6

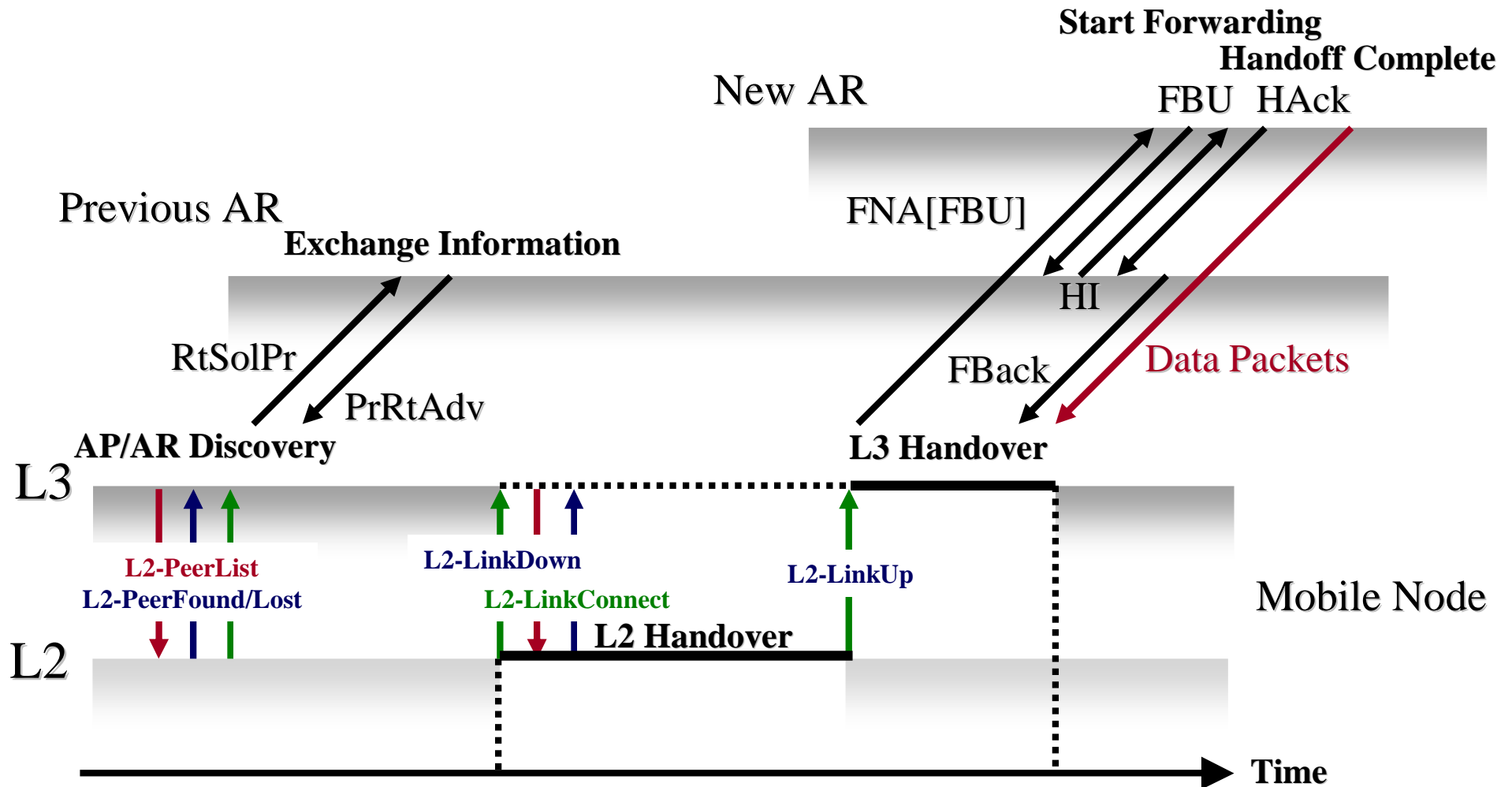
- L3-Driven + FMIPv6 Predictive Mode





# L3-Driven Fast Handover on FMIPv6

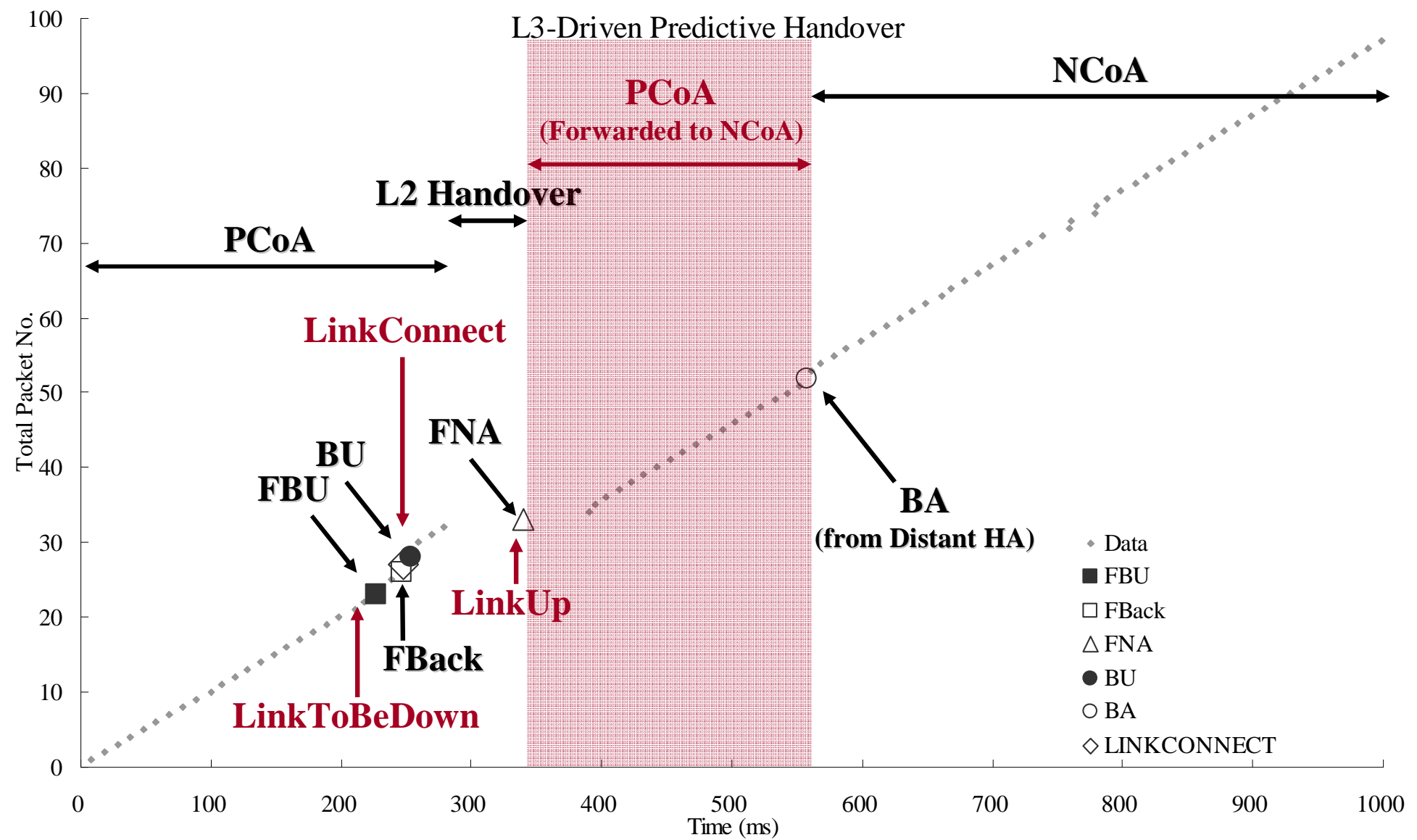
- FMIPv6 Reactive mode
  - The case that handover prediction failed.



# FMIPv6 Implementation for BSD: **TARZAN**

- By Nautilus6 Project
  - <http://www.nautilus6.org/>  
<http://www.ietf.org/internet-drafts/draft-ietf-mipshop-fast-mipv6-03.txt>
- Based on SHISA
  - Mobile IPv6 and NEMO implementation for KAME (\*BSD)
  - <http://www.kame.net/>
- Support both MN and AR
- **L2 trigger by LIES**
  - Inter-Layer Control Information Exchange Architecture
  - **L2 Abstraction:**  
<http://www.ietf.org/internet-drafts/draft-koki-mobopts-l2-abstractions-02.txt>
- Manual CAR (Candidate Access Router) installation
  - `car_info.conf`
- Buffering is not supported yet.

# Evaluation of L3-Driven Predictive FMIPv6 (without Buffering)



**Total Disruption Time: 60ms(L2) + 50ms(L3) = 110ms / L2: Wireless Environment Emulator**

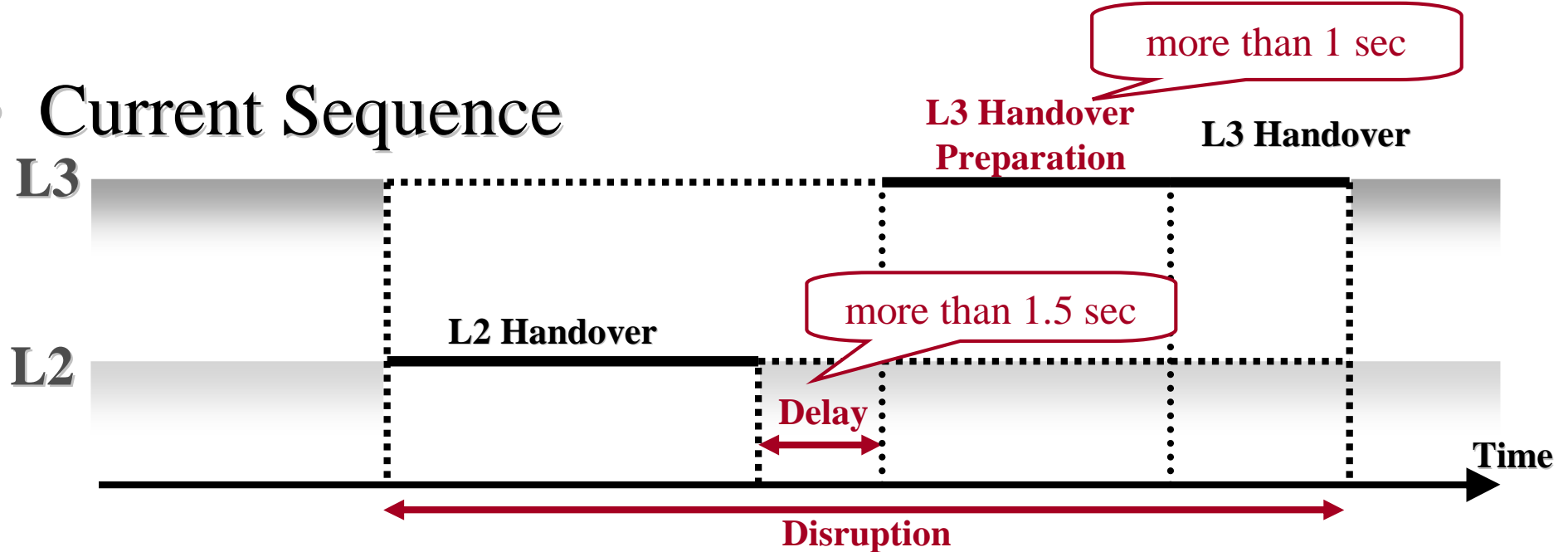
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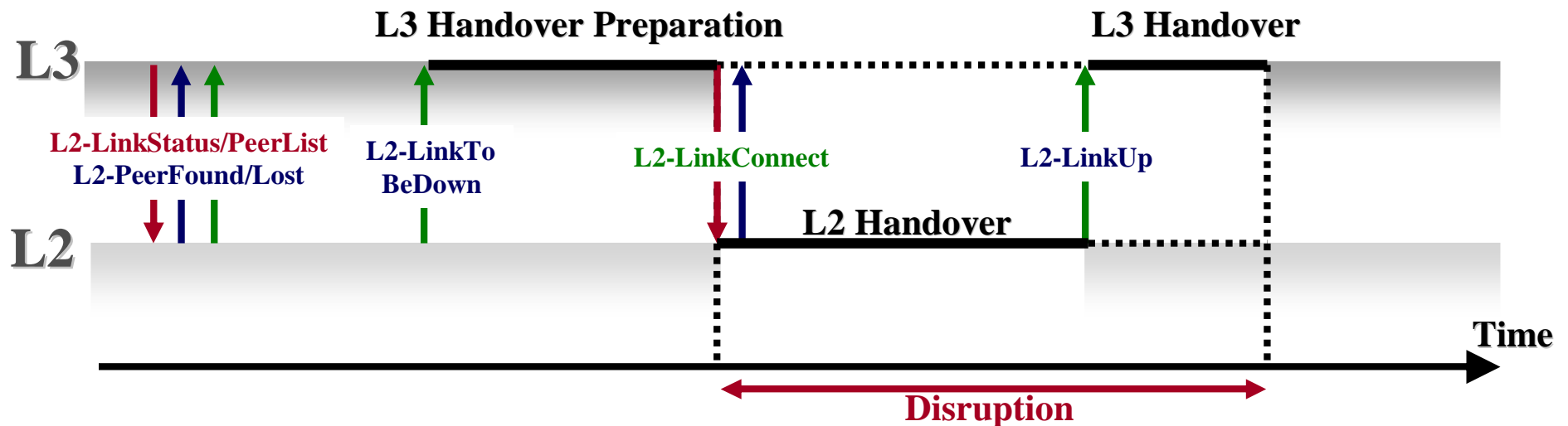


# L3-Driven Fast Handover on Predictive-LIN6

- Current Sequence



- L3-Driven Fast Handover

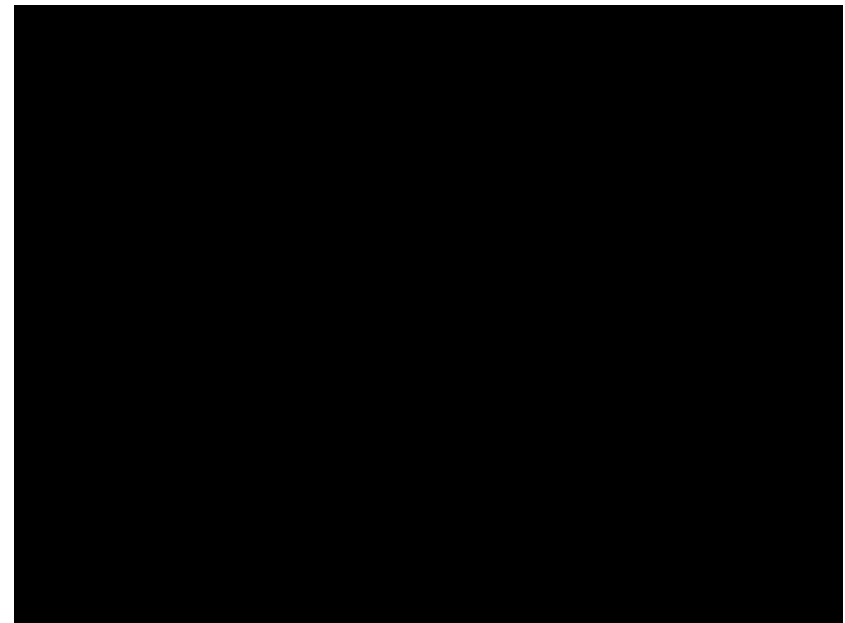
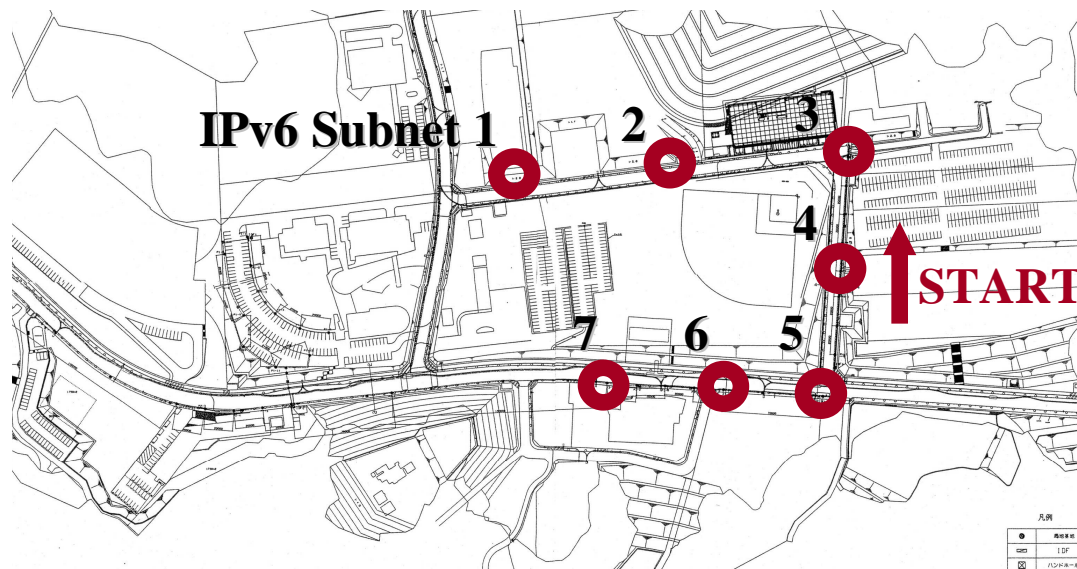


# Demonstration of L3-Driven Fast Handover on Predictive-LIN6

- Application: DVTS (15Mbps)
  - Digital Video Stream on IEEE1394 Encapsulated into IP
  - Sender: MN in a car
- L3 Mobility Protocol: Predictive-LIN6 (No Forwarding, No Buffering)
  - **Prediction of LinkDown and Candidate AP/AR by L2 Triggers**
  - DAD is performed before L2 handover
- L2: IEEE802.11a (5GHz, 54Mbps)
  - All APs are same channel
  - All APs have different SSID
- Project: SIMPLE
  - Smart Internet Mobile Project with Layered Effects



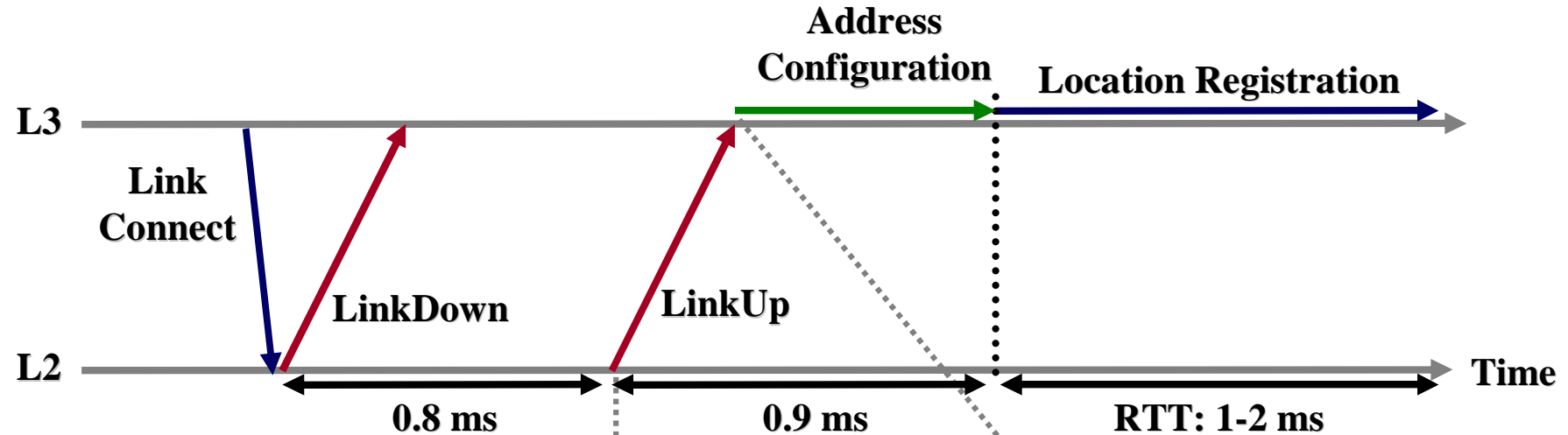
**Handover: L2 (1-2ms) + L3 (RTT 1-2ms)**  
**LinkToBeDown (Prepare L3 Handover)**  
→ **LinkConnect (L2 switch to a specified AP)**  
→ **LinkUp (Finish L3 Handover)**



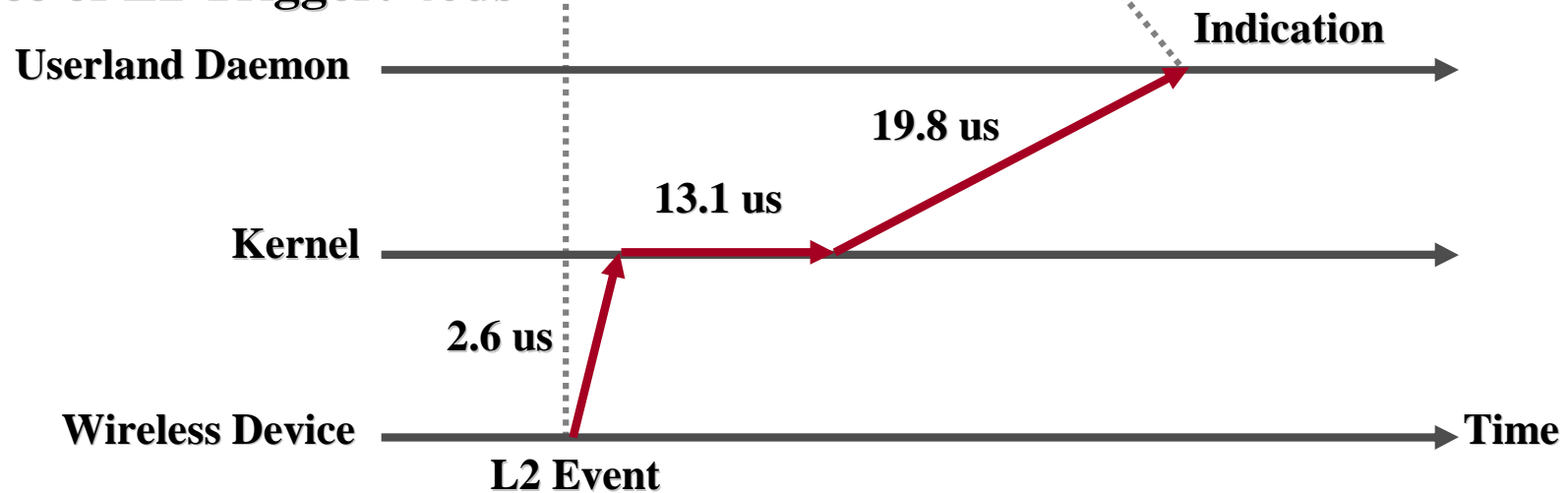
**Receiver (CN)**      **Sender (MN car)**

# Sequence of L3-Driven Fast Handover on Predictive-LIN6

Sequence of L2 and L3 Handover: **3-4ms** (L3 Disruption Time)



Sequence of L2 Trigger: **40us**



# Summary

- Designed L2 abstractions as primitives.
  - L2-PeerList / L2-PeerFound / L2-PeerLost
  - L2-LinkStatus / L2-LinkUp / L2-LinkDown / L2-LinkToBeDown
  - L2-LinkConnect / L2-LinkDisconnect
- L3-driven fast handover on FMIPv6 was evaluated.
- L3-driven fast handover on Predictive-LIN6 demonstration.

## **IETF Document:**

<http://www.ietf.org/internet-drafts/draft-koki-mobopts-l2-abstractions-02.txt>

**Teraoka Lab. Keio Univ. <http://www.tera.ics.keio.ac.jp/>**

**Nautilus6 Project <http://www.nautilus6.org/>**

**SIMPLE Project**

