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IEEE P802.15

2

Wireless Personal Area Networks

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Project	IEEE P802.15 Working Group for Wireless Personal Area Networks (WPANs)	
Title	WG Editor's instructions	
Date Submitted	[January, 2025]	
Source	[Tero Kivinen] [Wi-SUN Alliance]	E-mail: [kivinen@iki.fi]
Re:	[]	
Abstract	[This document imparts a small portion of the wisdom and experience of the WG Technical Editor to provide some help the poor souls who have been cursed to become TG Technical Editors.]	
Purpose	[The purpose is to reduce the number of editorial and technical comments that the WG Technical Editor feels compelled to submit in an initial letter ballot.]	
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Release	The contributor acknowledges and accepts that this contribution becomes the property of IEEE and may be made publicly available by P802.15.	

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1. Guidelines for the draft

1.1 General

This section describes the requirements for creating a good draft standard, from an editorial point of view. There does not seem to be any process or set of rules that will guarantee that the technical content is good.

The first thing to do is to read the most recent version of the **IEEE Standards Style Manual**. Then read it again. Put it under your pillow at night so that some of its wisdom will enter your mind via osmosis. You can find <https://development.standards.ieee.org/myproject/Public/mytools/draft/styleman.pdf>.¹

1.2 The rules

The most important rule of all is that there shall be only one Technical Editor for the document. The Technical Editor may choose to appoint sub-editors, but all final decisions are made by the Technical Editor.

The 10 commandments of creating a proper draft are:

- 1) Thou shall not create new paragraph style. If you think you need a new paragraph style, you are wrong.
- 2) Thou shall not repeat normative information. Say it correctly in one place and one place only. In all other locations use a cross-reference.
- 3) Thou shall not import formatted text from another program. All text shall be included as raw, unformatted text. Pasting formatted text will invariably introduce new formats, which is forbidden by 1).
- 4) Thou shall not use the word “must.” While it is theoretically possible to use it correctly, mere mortals cannot be trusted with such a powerful term.
- 5) Use only one term per concept, (e.g., “PHY mode” and “Modulation and coding scheme”). Likewise, don’t re-use the same terminology for more than one concept.
- 6) If an acronym is defined for a term, use it exclusively throughout the document, don’t use the spelled out term other than in the Acronym clause and for its first use in text. In the headings it is useful to include both the spelled out version and the acronym, so both will be included in the table of contents. First expansion happens in the text, acronym used in tables or headings do not count as first use.
- 7) Thou shall not use more than five levels deep of subclause numbering. There is a reason the template only defines five levels. If you think you need more than five levels, you are wrong and need to re-think your document structure.
- 8) All units shall be tied to the associated number with a non-breaking space (esc-space-h).
- 9) Resist the urge to use the word “can.” When you think you want to use it, nine times out of ten the correct word is “may.”
- 10) There is no such thing as “may not” or “should not.” This is syntactically equivalent to “may” or “should” and just makes you look silly. What you probably mean to say is “shall not.” or even better format requirement as “shall”, as “shall not” is often untestable.

1.3 Normative vs. informative

(The following is taken from the 12.1 of **IEEE Standards Style Manual**)

¹This location seems to move around a lot. Using the search tool on the IEEE-SA website is useless. Use a reasonable search page and look for IEEE Standards Style manual.

1 Normative text means information that is required to implement the standard and is therefore officially part
2 of the standard. Informative text is provided for information only and is therefore not officially part of the
3 standard.

4 Normative text (information required to implement the standard) includes:

- 5 — The main clauses of the documents including figures and tables
- 6 — Footnotes to tables
- 7 — Footnotes to figures
- 8 — Annexes marked “(normative)”

9 Informative text (text provided for information only) includes:

- 10 — Frontmatter
- 11 — Notes to text, tables, and figures
- 12 — Footnotes within text
- 13 — Annexes marked “(informative)” (e.g., Bibliography)

14 1.4 Normative terms

15 (The following is taken from the clause 9 of **IEEE Standards Style Manual**)

16 There are two types of text in a standard, normative and informative. Normative text describes required or
17 optional behavior. Informative text is used to help the reader understand the standard or its use but does not
18 place any restrictions on the implementation. It is extremely important that normative words are used for
19 normative text and are not used for informative text.

20 The normative words are:

- 21 — shall: Indicates a required behavior. Implementations are compliant if and only if they implement all
22 of the required behaviors. The implication is that there is more than one possible option and the stan-
23 dard selects a subset of these as required.
- 24 — may: Indicates an optional behavior. Implementations are not required to implement this behavior,
25 but are allowed to implement the behavior.
- 26 — should: Indicates an optional behavior whose implementations is recommended. Implementations
27 are not required to implement the behavior, but the implementation is recommended.
- 28 — must: A behavior that follows as a natural consequence.
29 ***** **NEVER, EVER USE MUST IN A STANDARD** *****
30 (The reason is that it is almost never used correctly and will most certainly confuse the reader).
- 31 — can: A behavior is possible as a natural consequence (could is syntactically equivalent to can).

32 NOTE: From a standards and compliance point of view, there is no difference between should and may.
33 Should is generally used to placate voters who want a shall but are unable to convince the group.

34 Examples:

35 Shall: The PHY shall use a symbol rate of 100 MHz. (more than one symbol rate is physically possible, but
36 only one is allowed by the standard).

37 Must: Night must follow morning. (There is no option here, condition A leads to condition B in all cases).

1 May: The MAC may implement sonar to determine the range of devices in the network. (The
2 implementation of sonar is optional, compliant implementations are not required to do it.)

3 Should: The PHY should implement mode 3. (The PHY is allowed to implement mode 3 and the standard
4 recommends that it be implemented. However, an implementation would still be compliant if mode 3 is not
5 implemented.)

6 Can: When a large radio hits a user on the head, it can cause serious injury. (The standard is not making this
7 possible, rather the injury is a potential consequence of the radio impacting the user's melon.)

8 1.5 Additional requirements

9 Drafts for 802.15 should be done in FrameMaker 16 (2020 version) or later. The use of Microsoft Word is
10 **strongly** discouraged for all but the most trivial of drafts. The IEEE provides a template file for Microsoft
11 Word and shall be used if the Task Group Technical Editor decides to use the dark side of the force.

12 All figures not created in FrameMaker need to be included as separate image files and the original source
13 file included for editing purposes. Acceptable formats for the image files are enhanced metafile (.emf) and
14 encapsulated postscript (.eps). Visio (.vsd) is an acceptable source format.

15 If color is used in a figure, the figure shall be drawn in such a way that when it is printed in black and white
16 the technical interpretation of the figure shall be the same.

17 Don't worry too much about the frontmatter, the IEEE editors will throw away your text and replace it with
18 their own.

19 The ultimate source for understanding the format of an IEEE draft is the most recent version of the **IEEE**
20 **Standards Style Manual**. You can get the latest version from <http://standards.ieee.org>.

21 IEEE templates can be found from <https://standards.ieee.org/develop/drafting-standard/>.

22 1.6 Importing text from other programs

23 FrameMaker will open MS Word files and convert them to FrameMaker files. Unfortunately, it will also
24 import the paragraph and page formats as well as any overrides in the document. Removing the imported
25 formats is difficult and can't be guaranteed to work correctly as there are quite a few valid paragraph formats
26 in the IEEE template.

27 When you receive a contribution in any format other than an untouched FrameMaker template, save the
28 document as raw text. Open the text file and import all of the formats from the Clause template, removing all
29 overrides. Only at this time can the text be copied and pasted into the draft. If you import directly from
30 another program, it will bring in its character, paragraph and page formats, which is a violation of the
31 commandments, as defined in 1.2.

32 If you use MS Word to edit the document, lock the document styles using <squirrel>

33 1.7 Special considerations for amendments

34 An amendment is a special animal in the zoo known as IEEE standards. As a Technical Editor, you shall
35 consider an amendment to be a list of instructions given to another editor to create a new standard from an
36 existing standard. As such, the amendment consists of instructions that indicate how the existing standard,
37 called the base document, is to be modified.

1 A few key points about an amendment:

- 2 — The numbering of clauses, sub-clauses, figures, tables and equations in the base document is
3 unchanged. Unlike the cross references to numbered items in the amendment, cross references to
4 numbered items in the based document shall be done as fixed numbers rather than as an updating
5 cross reference.
- 6 — Because the numbering in the base document is fixed, when new numbered items are to be inserted
7 in the amended standard, special number needs to be used. For example, if a figure is to be added
8 after Figure 20, the new figure would be numbered Figure 20a (which requires overriding the num-
9 bering for the paragraph). Refer to the most recent version of the **IEEE Standards Style Manual**
10 for examples of the correct numbering. In case you are on the dark side, you may assume that IEEE
11 editors will fix the table and figure number, so you can just start from figure/table 1. Make sure your
12 figure/table number cannot be mistaken as figure or tables in base standards. For example, if base
13 standard uses 6-1 format you use just plan numbers.
- 14 — If you add a new figure, clause, subclause or table after the last numbered one in the document, you
15 can simply begin numbering at that number. If there has been other amendments published before
16 yours, you need to take the last number used by any of the published amendments.
- 17 — The title for the amendment is the same as for the base document up until the end when it says
18 “Amendment N: <title specific to amendment>”. Refer to a published amendment (most of the
19 drafts get it wrong).

20 Additional information about the amendment formatting is in clause 20 of **IEEE Standards Style Manual**.

21 **2. Style guide for 802.15**

22 **2.1 Organization of the standard**

23 Basic format is:

- 24 1) Overview
- 25 2) Normative references
- 26 3) Definitions
- 27 4) Format conventions
- 28 5) General description

29 After that it depends on the standard. It is useful to have clauses for mandatory features, and then one clause
30 that has subclauses for each optional features. Each PHY should be in separate clause.

31 More information can be found in 12.2.1 of **IEEE Standards Style Manual**.

32 **2.2 Capitalization**

- 33 — Frame names (e.g., Beacon frame, MAC Command frame, etc.) are capitalized and include the word
34 “frame”²
- 35 — Command names (e.g., Association Request command) are capitalized and include the word “com-
36 mand”²

²This is not the case in IEEE Std 802.15.4-2011, but that will be corrected in the next revision.

- 1 — Field names are capitalized and include the word field, which is not capitalized, e.g., Destination
- 2 PAN Identifier field. The only exception is in a figure that shows the field, in which the word “field”
- 3 is not included.
- 4 — IE names are capitalized and include the acronym IE (e.g., Operating Mode Description IE).
- 5 — PIB entries are always capitalized at word boundaries, but are preceded by a lower case prefix, e.g.,
- 6 *mac* or *phy*.
- 7 — PIB entries are never prefixed or followed by words “PIB attribute”, e.g., it is never “*macTcshHop-*
- 8 *pingMode* PIB attribute”. To start a sentence, use the construction of “The value of *macTcshHop-*
- 9 *pingMode* is ...”, “The MAC PIB attribute *macTschHoppingMode* is ...” or The PHY PIB attribute
- 10 *phyLldnMode* is ...”.
- 11 — Constants begin with a lower case, italicized “a” and use the same rules as PIB attributes.
- 12 — Service primitives names (e.g., MLME or MCPS) are ALL CAPS, but the .request, .indication,
- 13 .response, .confirm are always lower case.
- 14 — Primitive parameters are capitalized at word boundaries, e.g., CoordAddrMode.
- 15 — The ‘Status’ primitive parameter shall always be the last parameter in the list for .confirm primitive.
- 16 Every .confirm primitive shall have a ‘Status’ field. List only specific status values, for generic sta-
- 17 tus values refer to subclause explaining all generic status values.
- 18 — In a PIB attribute, constant or service primitive, acronyms are not capitalized after the first letter, e.g.,
- 19 “*phyLecimDsssShrSpreadingFactor*”, “*aLecimNotARealConstant*”, or “FakePanPrimitiveParame-
- 20 ter”
- 21 — Enumerations shall only contain uppercase letters, numbers and underscores, and shall start with
- 22 uppercase letter.

23 2.3 Naming

- 24 — PIB entries are preceded by *mac* or *phy* depending on the type of PIB entry.
- 25 — Major features might also use their own prefix like *sec* (security), and *pri* (privacy).
- 26 — The words in an service primitive name are separated by a dash.
- 27 — Primitive parameters contain no spaces, i.e., the words are joined together.

28 2.4 Miscellaneous

- 29 — Each PHY shall be in a separate clause.
- 30 — Never list the size of a field in the text and in the figure!
- 31 — Never use “see 9.78.3”, instead use “as described in 9.78.3” or “as defined in 9.78.3”.
- 32 — Variables shall be italicized, even if they are not in an equation. The font face (upright, italics or
- 33 bold) shall be the same in text as in an equation. For example, “ $V_{NewDevice}$ ” has an italics V because
- 34 that is the variable, but is modified by Roman text that is not a variable, but rather is a description.
- 35 Conversely, it would be “ V_N ” if both V and N are variables. It is up to the editor to determine if a
- 36 variable modifier is italics or upright, but the equation and use in the text shall match. This gets quite
- 37 hard when variables have +1 or something after them:
- 38 V_{N+1} versus V_N+1
- 39 $V_{(N+1)}$ versus $(V_N)+1$
- 40 — Equations are not numbered unless there is a real need to cross reference the equation.
- 41 — Never define an acronym in a table or figure.
- 42 — Plural acronyms are followed by a lower case “s” with no apostrophe, e.g., TCSHs. An apostrophe is
- 43 used only if the acronym is used in a possessive mode.

- 1 — Acronyms are defined using the spelled out version followed by the acronym in parentheses, e.g.,
 2 time synchronized channel hopping (TSCH). If it is used in plural form, include the lower case “s”
 3 in the definition, e.g., channel hopping Fourier sequences (CHFSSs).
- 4 — Acronyms, when spelled out are lower case unless the word is a proper noun. Avoid pretending that
 5 words making up your acronym is a proper noun.
- 6 — Avoid random capitalization.
- 7 — For larger standards figure and table numbering use the per clause numbering scheme, i.e., first fig-
 8 ure in clause 6 is 6-1, next is 6-2 etc.
- 9 — <insert bad 802.11 frame figure with multiple definitions of field sizes>
- 10 — <insert a good example of a frame definition>
- 11 — If you have any questions or difficult problems, ask the IEEE 802.15 WG Technical Editor

12 2.5 Allowed formats

13 A Working Group Technical Editor is not allowed to add formats to the basic Clause format. This includes
 14 paragraph, character and cross-reference formats.

15 Add cross-references to PIB attributes, IE name, PICS, etc, so that each PIC attribute is cross-reference to its
 16 definition, each IE name is cross-reference to subclause defining it etc.

17 The allowed cross reference formats are listed in Table 1

Table 1—Allowed cross reference formats

Format name	Use	Format name	Use
Annex	Annexes	Page	Not normally used
Bib/Ref	Bibliography entries	Parameter xref	Returns a parameter name of a marker
Clause	Clauses	Section	Sub-clauses
Equation	Equations	See Heading & Page	Not normally used
Figure Number	Figures	Table & Page	Nor normally used
glossary	Not normally used	Table Number	Tables
Heading & Page	Not normally used		

18 The allowed paragraph formats are listed in Table 2

19 2.6 Hyphenation

20 The IEEE SA editorial staff typically follows Chicago in regards to hyphenation, which prefers a spare
 21 hyphenation style. So, they typically look to see what the preference is in Chicago or check the Websters. If
 22 there is not a clear example then hyphenate only if it will aid in understanding the content.³ Accordingly, the
 23 following words shall be hyphenated (or not), as indicated below:

24 sub-block (rule breaker as it would be wierd to have two “b”s together).

³Paraphrased email communication from Michelle Turner.

Table 2—Allowed paragraph formats

Paragraph format	Comments	Paragraph format	Comments
A1FigTitle	Used for the first figure in an Annex, figures that follow in that annex use AFigTitle	Glossary	
A1TableTitle	Used for the first table in an Annex. Tables that follow in that Annex use ATableTitle	H,HangingIndent	
Ab,Abstract	Abstract in frontmatter	H1,1stLevelHead	
Acronym	Added by 802.15 WG TE	H2,1.1	
AFigTitle	Used for non first figure in Annex	H3,1.1.1	
AH1,A.1	First level header in annexes	H4,1.1.1.1	
AH2,A1.1		H5,1.1.1.1.1	
AH3,A1.1.1		Header	
AH4,A1.1.1.1		Hh,HangingIndent2	
AH5,A1.1.1.1.1		I,Informative	Indicates informative annex (2nd line in annex)
AI,Annex	Informative Annex (first line in annex)	INT,Introduction	
AN,Annex	Normative Annex (first line in annex)	Int2,Intro2nd	
Annexes		IntDisclaimer	
AP5,1.1.1.1.1		Introduction	
AT,AnnexTitle	Annex title (3rd line in annex)	L,LetteredList	Rest of the entries of the lettered list
ATableTitle		L,NumberedList	Rest of the entries of the numbered list
AU,UnnumAnnex		L1,LetteredList	First entry in lettered list.
Bibliography	Bibliography entries in the Bibliography annex.	L1,NumberedList	First entry in numbered list.
Body		Letter	
CellBody		LI,NumberedList2	Rest of the entries of the second level numbered list
CellBodyCenter	Added by 802.15 WG TE	LI1,NumberedList2	Fist entry of the second level numbered list.
CellHeading		LII,NumberedList3	Rest of the entries of the third level numbered list
Ch,Chair		LII1,NumberedList3	First entry of the third level numbered list

Table 2—Allowed paragraph formats (continued)

Paragraph format	Comments	Paragraph format	Comments
code	Added by 802.15 WG TE	LME,command	Added by 802.15 WG TE, Used in xLME primitive definitions
Committee		LP,ListParagraph	First level list paragraph
CommitteeList		LP2,ListParagraph2	Second level list paragraph
Contents		LP3,ListParagraph3	Third level list paragraph
conthead	Table of contents header	LPageNumber	
CT,ChapterTitle	Not normally used	Nor,Normative	Indicates normative annex (2nd line in annex)
D,DashedList	Dashed list, same as DL?	Note	
Definitions		References	
Designation		Revisionline	
DL,DashedList	Dashed list	RPageNumber	
Equation		T,Note	Added by 802.15 WG TE, used for editing instructions
Equation, Annex	Added by 802.15 WG TE	T,Text	
EU,EquationUnnumbered		TableCaption	
FigCaption		TableFootnote	
FigTitle		TableText	
FL,FlushLeft		TableTitle	
Footer		Title	
Footnote		TOCline	
Foreword		VariableList	
ForewordDisclaimer			

- 1 subclause
- 2 subeditor
- 3 subfield
- 4 submarine
- 5 sub sandwich (I would expect that you can get this on your own)
- 6 subtype
- 7 nonreserved

8 3. Process and time line

9 Congratulations on the dubious honor of being selected as a Technical Editor. You will soon learn why this
10 is a (mostly) thankless job.

1 3.1 Prior to downselection

2 Encourage the proposers to develop standards ready text. You can point to existing standards to provide an
3 outline of what is needed in the proposal. This is also a good time to educate your group on the proper use of
4 normative terms.

5 3.2 Getting ready for first working group letter ballot

6 NOTE: This section is still being developed.

7 3.3 WG ballot steps

- 8 1) Initiate ballot (or recirculation)
- 9 2) Resolve all comments received.
- 10 3) Do you need to do a recirculation? If any of the following are true then go to step 1)
 - 11 1) In the comment resolution the group decided to make a change to the draft.
 - 12 2) New, in-scope comments were received from a disapprove voter. All comments are in scope
13 for the initial ballot. For a recirculation, only comments that are one of:
 - 14 i) A comment relating to a changed portion of the draft
 - 15 ii) A comment on an unchanged portion of the draft affected by a changed portion of the draft
 - 16 iii) A repeat of a comment from a disapprove voter, aka, a “pile-on” comment. (note, while
17 these comments are in scope, this is not a new comment).

18 NOTE: The purpose of recirculating comments is to allow the ballot pool to see them so that they can decide if they want
19 to change to disapprove based on the comment.

20 3.4 Prior to sponsor ballot

21 When the draft is getting ready for Sponsor ballot, determine the person who be the IEEE project editor.
22 Make friends with your project editor, they can make your life easy or hard, depending on their disposition
23 towards you. The IEEE 802 liason can point you towards the project editor for your draft.

24 When the draft is looking like it is ready for Sponsor ballot, submit the draft for Mandatory Editorial
25 Coordination (MEC). This is done by submitting a copy of the draft using the myProject tool. Carefully read
26 an understand the comments that come back and make the changes that are suggested. If you fail to follow
27 their advice, you will regret it later at the end of the process.

28 When you are within 1 month of being able to start Sponsor Ballot, initiate the Sponsor Ballot pool invite
29 process using myProject tool. If you create the ballot pool too early, the pool can be declared to be “stale”
30 and you will have to restart the process.

31 3.5 Sponsor ballot resolution

32 In order to upload the comment resolutions for Sponsor ballot to myBallot ([http://](http://development.standards.ieee.org)
33 development.standards.ieee.org), the categories for the resolution shall be one of the following:

- 34 — Accepted
- 35 — Rejected
- 36 — Revised

37 4) During the Sponsor Ballot Phase, when cross referencing comment resolutions:

- 1) Copy the complete resolution
- 2) At the end of the resolution insert:
 - i) "(same comment disposition detail as comment i-100)"
or if the ballot is a recirc.
 - ii) "(same comment disposition detail as comment r0x-100)"
where the i or r0x number is the "comment #" in Column C.
- 5) During the Letter and Sponsor Ballot Phases, when referencing documents used to describe resolutions to comments:
 - 1) Reference the doc. for each comment applicable in the database using the url to the doc. providing the resolution
 - 2) Make sure the docs are posted to mentor\In the posted docs on mentor use the i or r0x "comment #" in Column C to identify which comment resolutions the doc. is addressing
 - 3) Include instructions in the ballot letter and ballot announcement on where to find the documents - i.e., provide the URL to the 802.15 document folder on mentor

3.6 After SA board approval.

So, you are done, right? The standard is approved? Not so fast. The technical editor needs to keep track of the draft as it moves through the final editing process to get it ready for publication. At this time, you will focus on making sure the frontmatter (you know, the stuff you ignored earlier), is correct. The rest of the standard can't be touched (except for trivial editorial corrections, e.g., mis-spellings and punctuation errors).

1 4. Contributor’s guidelines

2 5. Miscellaneous

3 5.1 Message sequence charts

4 A message sequence chart (MSC) is illustrated in Figure 1

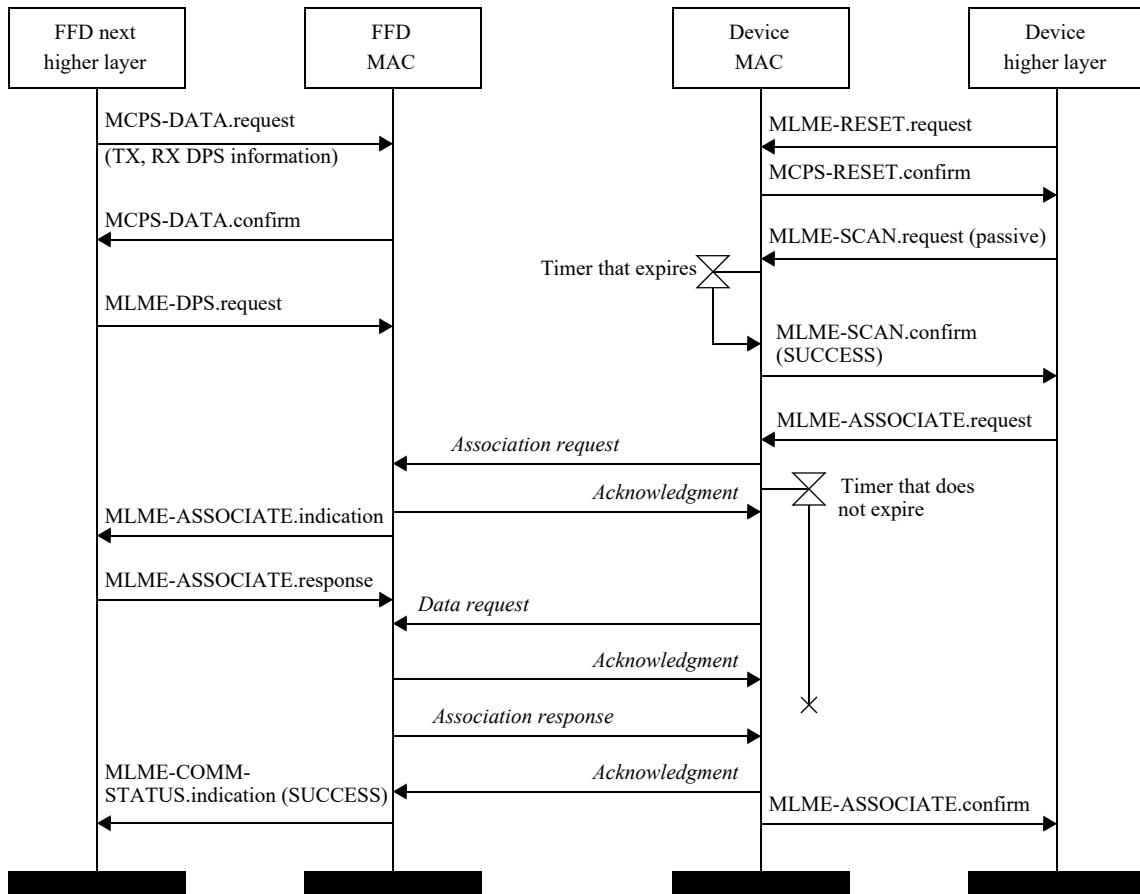


Figure 1—An example of a simple MSC

1 The items of an MSC according to ITU-Z120 are:

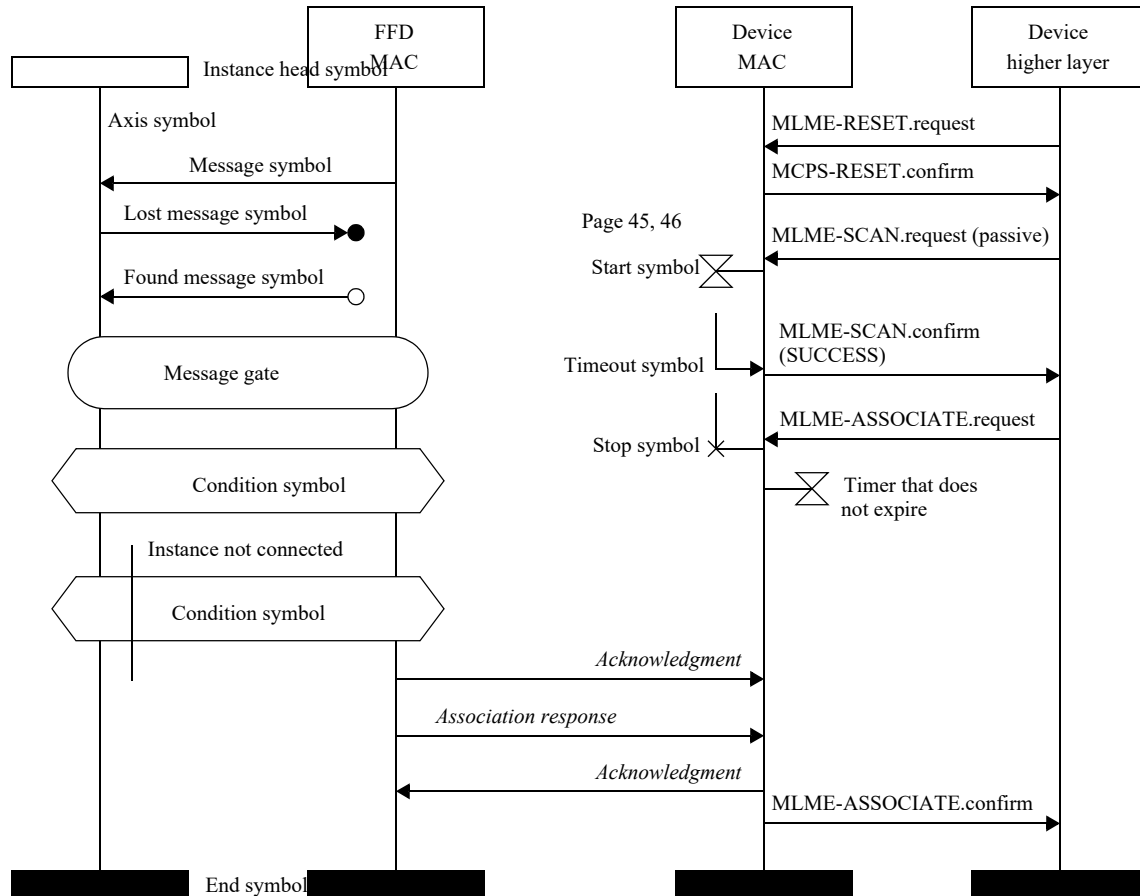


Figure 2—Elements of an MSC

2 **5.2 Using the graphics tools and anchored frames**

3 **5.3 Footnote tricks**

4 In this case, we need a footnote that applies to multiple lines. The method to accomplish this is to insert the
 5 footnote on the first line to which it applies. For the other lines, simply add a cross-reference with a format
 6 that is “<Superscript><\$paranum>”, ideally defining this a cross-reference format called “Footnote”. The
 7 appropriate cross-reference will be found via paragraph tags, in this case paragraph type TableFootnote.

8 **5.4 Inserting a text box in a Framemaker figure**

9 An anchored frame, rather than just a text box, can be put into a Framemaker figure. One of the advantages
 10 of this is that the anchored frame has access to the paragraph formats defined in the document. Also, you can
 11 insert cross references into the anchored frame.

12 The method to do this is to use the Graphics -> Tools menu. This pops up a floating menu. You have two
 13 choices to insert text, one that looks like a page of text with a dashed line around it (for anchored frames)
 14 and the second which is just a large “A” (for inserting text boxes). Use the anchored frame button, which

Table 3—Test table

Test footnotes
This entry needs a footnote ^a
This entry needs a second footnote ^b
This one needs the same footnote as the first ^a
This one uses the second footnote ^b
So does this one. ^b

^aThis is the first footnote.

^bThis is the second footnote.

1 will allow you to drag and create an anchored frame in the Framemaker figure. Then set the format to the
2 desired paragraph format and type away.

3 Note that the anchored frame is also used for the figure titles, using the FigTitle paragraph format (or the
4 AFigTitle and A1FigTitle in the Annexes).

5 **6. Specifying layer management entities (LMEs)**

6 A service access point (SAP) describes the services that a layer provides to another layer, usually a higher
7 layer. Because of this, the SAP can only specify the behavior of its layer and not the layer that uses the SAP.

8 Unfortunately, there are some bad habits that developed regarding the specification of an LME SAP. An
9 incorrect (editorially) LME SAP specification is shown in 6.1

10 **6.1 Incorrect LME SAP formatting example**

11 **6.1.1 MLME-ASSOCIATE.request**

12 The MLME-ASSOCIATE.request primitive allows a device to request an association with a coordinator.

13 **6.1.1.1 Semantics of the service primitive**

14 The semantics of the MLME-ASSOCIATE.request primitive are as follows:

```
15 MLME-ASSOCIATME.request      (
16                               CapabilityInformation
17                               )
```

18 Table 4 specifies the parameters for the MLME-ASSOCIATE.request primitive.

19 **6.1.1.2 Appropriate usage**

20 The MLME-ASSOCIATE.request primitive is generated by the next higher layer of an unassociated device
21 and issued to its MLME to request an association with a coordinator. If the device wishes to associate with a
22 coordinator on a beacon-enabled PAN, the MLME may optionally track the beacon of that coordinator prior
23 to issuing this primitive.

Table 4—MLME-ASSOCIATE.request parameters

Name	Type	Valid range	Description
CapabilityInformation	Bit-map	See 7.3.1.1.2	Specifies the operational capabilities of the associating device.

1 6.1.1.3 Effect on receipt

2 On receipt of the MLME-ASSOCIATE.request primitive, the MLME of an unassociated device first updates
3 the appropriate PHY and MAC PIB attributes and then generates an association request command (see
4 7.3.1.1), as dictated by the association procedure described in 7.5.3.1.

5 If the association request command cannot be sent to the coordinator due to the CSMA-CA algorithm
6 indicating a busy channel, the MLME will issue the MLME-ASSOCIATE.confirm primitive with a Status
7 of CHANNEL_ACCESS_FAILURE.

8 If the MLME successfully transmits an association request command, the MLME will expect an
9 acknowledgment in return. If an acknowledgment is not received, the MLME will issue the MLME-
10 ASSOCIATE.confirm primitive with a Status of NO_ACK (see 7.5.6.4).

11 If the MLME of an unassociated device successfully receives an acknowledgment to its association request
12 command, the MLME will wait for a response to the request (see 7.5.3.1). If the MLME of the device does
13 not receive a response, it will issue the MLME-ASSOCIATE.confirm primitive with a Status of
14 NO_DATA.

15 If the MLME of the device extracts an association response command frame from the coordinator, it will
16 then issue the MLME-ASSOCIATE.confirm primitive with a Status equal to the contents of the association
17 Status field in the association response command (see 7.3.1.2.3).

18 On receipt of the association request command, the MLME of the coordinator issues the MLME-
19 ASSOCIATE.indication primitive.

20 If any parameter in the MLME-ASSOCIATE.request primitive is either not supported or out of range, the
21 MLME will issue the MLME-ASSOCIATE.confirm primitive with a Status of INVALID_PARAMETER.

22 6.1.2 MLME-ASSOCIATE.indication

23 The MLME-ASSOCIATE.indication primitive is used to indicate the reception of an association request
24 command.

25 6.1.2.1 Semantics of the service primitive

26 The semantics of the MLME-ASSOCIATE.indication primitive are as follows:

```

27 MLME-ASSOCIATE.indication      (
28                                 DeviceAddress,
29                                 CapabilityInformation
30                                 )

```

31 Table 5 specifies the parameters for the MLME-ASSOCIATE.indication primitive.

Table 5—MLME-ASSOCIATE.indication parameters

Name	Type	Valid range	Description
DeviceAddress	Device address	An extended 64-bit IEEE address.	The address of the device requesting association.
CapabilityInformation	Bitmap	See 7.3.1.1.2	The operational capabilities of the device requesting association.

1 6.1.2.2 When generated

2 The MLME-ASSOCIATE.indication primitive is generated by the MLME of the coordinator and issued to
3 its next higher layer to indicate the reception of an association request command (see 7.3.1.1).

4 6.1.2.3 Appropriate usage

5 When the next higher layer of a coordinator receives the MLME-ASSOCIATE.indication primitive, the
6 coordinator determines whether to accept or reject the unassociated device using an algorithm outside the
7 scope of this standard. The next higher layer of the coordinator then issues the MLME-
8 ASSOCIATE.response primitive to its MLME.

9 The association decision and the response should become available at the coordinator within a time of
10 macResponseWaitTime (see 7.5.3.1). After this time, the device requesting association attempts to extract
11 the association response command frame from the coordinator, using the method described in 7.5.6.3, in
12 order to determine whether the association was successful.

13 6.1.3 MLME-ASSOCIATE.response

14 The MLME-ASSOCIATE.response primitive is used to initiate a response to an MLME-
15 ASSOCIATE.indication primitive.

16 6.1.3.1 Semantics of the service primitive

17 The semantics of the MLME-ASSOCIATE.response primitive are as follows:

```
18 MLME-ASSOCIATE.response      (
19                               DeviceAddress,
20                               AssocShortAddress,
21                               Status
22                               )
```

23 Table 6 specifies the parameters for the MLME-ASSOCIATE.response primitive.

24 6.1.3.2 Appropriate usage

25 The MLME-ASSOCIATE.response primitive is generated by the next higher layer of a coordinator and
26 issued to its MLME in order to respond to the MLME-ASSOCIATE.indication primitive.

27 6.1.3.3 Effect on receipt

28 When the MLME of a coordinator receives the MLME-ASSOCIATE.response primitive, it generates an
29 association response command (see 7.3.1.2). The command is sent to the device requesting association using

Table 6—MLME-ASSOCIATE.response parameters

Name	Type	Valid range	Description
DeviceAddress	Device address	An extended 64 bit IEEE address	The address of the device requesting association.
AssocShortAddress	Integer	0x0000–0xffff	The 16-bit short device address allocated by the coordinator on successful association. This parameter is set to 0xffff if the association was unsuccessful.
Status	Enumeration	See 7.3.1.2.3	The status of the association attempt.

1 indirect transmission, i.e., the command frame is added to the list of pending transactions stored on the
2 coordinator and extracted at the discretion of the device concerned using the method described in 7.5.6.3.

3 Upon receipt of the MLME-ASSOCIATE.response primitive, the coordinator attempts to add the
4 information contained in the primitive to its list of pending transactions. If there is no capacity to store the
5 transaction, the MAC sublayer will discard the frame and issue the MLME-COMM-STATUS.indication
6 primitive with a Status of TRANSACTION_OVERFLOW. If there is capacity to store the transaction, the
7 coordinator will add the information to the list. If the transaction is not handled within
8 macTransactionPersistenceTime, the transaction information will be discarded and the MAC sublayer will
9 issue the MLME-COMM-STATUS.indication primitive with a Status of TRANSACTION_EXPIRED. The
10 transaction handling procedure is described in 7.5.5.

11 The MAC sublayer enables its receiver immediately following the transmission of the frame and waits for an
12 acknowledgment from the recipient (see 7.5.6.4). If the MAC sublayer does not receive an acknowledgment,
13 the frame will remain in the transaction queue until either another request for the frame is received and
14 correctly acknowledged or until macTransactionPersistenceTime is reached. If
15 macTransactionPersistenceTime is reached, the transaction information will be discarded and the MAC
16 sublayer will issue the MLME-COMM-STATUS.indication primitive with a Status of
17 TRANSACTION_EXPIRED.

18 If the frame was successfully transmitted and an acknowledgment was received, if requested, the MAC
19 sublayer will issue the MLME-COMM-STATUS.indication primitive with a Status of SUCCESS.

20 If any parameter in the MLME-ASSOCIATE.response primitive is not supported or is out of range, the
21 MAC sublayer will issue the MLME-COMM-STATUS.indication primitive with a Status of
22 INVALID_PARAMETER.

23 6.1.4 MLME-ASSOCIATE.confirm

24 The MLME-ASSOCIATE.confirm primitive is used to inform the next higher layer of the initiating device
25 whether its request to associate was successful or unsuccessful.

1 6.1.4.1 Semantics of the service primitive

2 The semantics of the MLME-ASSOCIATE.confirm primitive are as follows:

```

3 MLME-ASSOCIATE.confirm      (
4                               AssocShortAddress,
5                               Status
6                               )
    
```

7 Table 7 specifies the parameters for the MLME-ASSOCIATE.confirm primitive.

Table 7—MLME-ASSOCIATE.confirm parameters

Name	Type	Valid range	Description
AssocShortAddress	Integer	0x0000–0xffff	The short device address allocated by the coordinator on successful association. This parameter will be equal to 0xffff if the association attempt was unsuccessful.
Status	Enumeration	SUCCESS, CHANNEL_ACCESS_FAILURE, NO_ACK, NO_DATA, UNAVAILABLE_KEY, FAILED_SECURITY_CHECK, or INVALID_PARAMETER.	The status of the association attempt.

8 6.1.4.2 When generated

9 The MLME-ASSOCIATE.confirm primitive is generated by the initiating MLME and issued to its next
10 higher layer in response to an MLME-ASSOCIATE.request primitive. If the request was successful, the
11 Status parameter will indicate a successful association, as contained in the Status field of the association
12 response command. Otherwise, the Status parameter indicates either an error code from the received
13 association response command or the appropriate error code from Table 7. The Status parameter values are
14 fully described in 7.1.3.1.3 and subclauses referenced by 7.1.3.1.3.

15 6.1.4.3 Appropriate usage

16 On receipt of the MLME-ASSOCIATE.confirm primitive, the next higher layer of the initiating device is
17 notified of the result of its request to associate with a coordinator. If the association attempt was successful,
18 the Status parameter will indicate a successful association, as contained in the Status field of the association
19 response command, and the device will be provided with a 16-bit short address (see Table 87). If the
20 association attempt was unsuccessful, the address will be equal to 0xffff, and the Status parameter will
21 indicate the error.

1 6.2 Correct format for LME SAP

2 The correct form is that the .request and .response primitives do not have “When generated” subclauses. The
 3 .indication and .confirm do not have “Effect of receipt” or “Appropriate usage”

4 In addition, the Status parameter is defined in the .confirm primitive.

5 6.2.1 MLME-ASSOCIATE.request

6 The MLME-ASSOCIATE.request primitive allows a device to request an association with a coordinator.

7 The semantics of the MLME-ASSOCIATE.request primitive are as follows:

```

8 MLME-ASSOCIATE.request      (
9                               CapabilityInformation
10                              )
    
```

11 Table 4 specifies the parameters for the MLME-ASSOCIATE.request primitive.

Table 8—MLME-ASSOCIATE.request parameters

Name	Type	Valid range	Description
CapabilityInforma- tion	Bitmap	See 7.3.1.1.2	Specifies the operational capabilities of the associating device.

12 On receipt of the MLME-ASSOCIATE.request primitive, the MLME of an unassociated device first updates
 13 the appropriate PHY and MAC PIB attributes and then generates an association request command (see
 14 7.3.1.1), as dictated by the association procedure described in 7.5.3.1.

15 If the association request command cannot be sent to the coordinator due to the CSMA-CA algorithm
 16 indicating a busy channel, the MLME will issue the MLME-ASSOCIATE.confirm primitive with a Status
 17 of CHANNEL_ACCESS_FAILURE.

18 If the MLME successfully transmits an association request command, the MLME will expect an
 19 acknowledgment in return. If an acknowledgment is not received, the MLME will issue the MLME-
 20 ASSOCIATE.confirm primitive with a Status of NO_ACK (see 7.5.6.4).

21 If the MLME of an unassociated device successfully receives an acknowledgment to its association request
 22 command, the MLME will wait for a response to the request (see 7.5.3.1). If the MLME of the device does
 23 not receive a response, it will issue the MLME-ASSOCIATE.confirm primitive with a Status of
 24 NO_DATA.

25 If any parameter in the MLME-ASSOCIATE.request primitive is either not supported or out of range, the
 26 MLME will issue the MLME-ASSOCIATE.confirm primitive with a Status of INVALID_PARAMETER.

27 6.2.2 MLME-ASSOCIATE.indication

28 The MLME-ASSOCIATE.indication primitive is used to indicate the reception of an association request
 29 command.

1 The semantics of the MLME-ASSOCIATE.indication primitive are as follows:

```

2 MLME-ASSOCIATE.indication      (
3                                 DeviceAddress,
4                                 CapabilityInformation
5                                 )
    
```

6 Table 5 specifies the parameters for the MLME-ASSOCIATE.indication primitive.

Table 9—MLME-ASSOCIATE.indication parameters

Name	Type	Valid range	Description
DeviceAddress	Device address	An extended 64-bit IEEE address.	The address of the device requesting association.
CapabilityInformation	Bitmap	See 7.3.1.1.2	The operational capabilities of the device requesting association.

7 The MLME-ASSOCIATE.indication primitive is generated by the MLME of the coordinator and issued to
 8 its next higher layer to indicate the reception of an association request command (see 7.3.1.1).

9 The next higher layer of a coordinator determines whether to accept or reject the unassociated device using
 10 an algorithm outside the scope of this standard. The next higher layer of the coordinator then issues the
 11 MLME-ASSOCIATE.response primitive to its MLME.

12 The association decision and the response should become available at the coordinator within a time of
 13 macResponseWaitTime (see 7.5.3.1).

14 6.2.3 MLME-ASSOCIATE.response

15 The MLME-ASSOCIATE.response primitive is used to initiate a response to an MLME-
 16 ASSOCIATE.indication primitive.

17 The semantics of the MLME-ASSOCIATE.response primitive are as follows:

```

18 MLME-ASSOCIATE.response      (
19                                 DeviceAddress,
20                                 AssocShortAddress,
21                                 Status
22                                 )
    
```

23 Table 6 specifies the parameters for the MLME-ASSOCIATE.response primitive.

24 When the MLME of a coordinator receives the MLME-ASSOCIATE.response primitive, it generates an
 25 association response command (see 7.3.1.2). The command is sent to the device requesting association using
 26 indirect transmission, i.e., the command frame is added to the list of pending transactions stored on the
 27 coordinator and extracted at the discretion of the device concerned using the method described in 7.5.6.3.

28 Upon receipt of the MLME-ASSOCIATE.response primitive, the coordinator attempts to add the
 29 information contained in the primitive to its list of pending transactions. If there is no capacity to store the
 30 transaction, the MAC sublayer will discard the frame and issue the MLME-COMM-STATUS.indication

Table 10—MLME-ASSOCIATE.response parameters

Name	Type	Valid range	Description
DeviceAddress	Device address	An extended 64 bit IEEE address	The address of the device requesting association.
AssocShortAddress	Integer	0x0000–0xffff	The 16-bit short device address allocated by the coordinator on successful association. This parameter is set to 0xffff if the association was unsuccessful.
Status	Enumeration	See 7.3.1.2.3	The status of the association attempt.

1 primitive with a Status of TRANSACTION_OVERFLOW. If there is capacity to store the transaction, the coordinator will add the information to the list. If the transaction is not handled within macTransactionPersistenceTime, the transaction information will be discarded and the MAC sublayer will issue the MLME-COMM-STATUS.indication primitive with a value of the Status parameter set to TRANSACTION_EXPIRED. The transaction handling procedure is described in 7.5.5.

The MAC sublayer enables its receiver immediately following the transmission of the frame and waits for an acknowledgment from the recipient (see 7.5.6.4). If the MAC sublayer does not receive an acknowledgment, the frame will remain in the transaction queue until either another request for the frame is received and correctly acknowledged or until macTransactionPersistenceTime is reached. If macTransactionPersistenceTime is reached, the transaction information will be discarded and the MAC sublayer will issue the MLME-COMM-STATUS.indication primitive with the value of the Status parameter set to TRANSACTION_EXPIRED.

If the frame was successfully transmitted and an acknowledgment was received, if requested, the MAC sublayer will issue the MLME-COMM-STATUS.indication primitive with the value of the Status parameter set to SUCCESS.

If any parameter in the MLME-ASSOCIATE.response primitive is not supported or is out of range, the MAC sublayer will issue the MLME-COMM-STATUS.indication primitive with a Status of INVALID_PARAMETER.

6.2.4 MLME-ASSOCIATE.confirm

The MLME-ASSOCIATE.confirm primitive is used to inform the next higher layer of the initiating device whether its request to associate was successful or unsuccessful.

The semantics of the MLME-ASSOCIATE.confirm primitive are as follows:

```

MLME-ASSOCIATE.confirm      (
AssocShortAddress,
Status
)

```

Table 11 specifies the parameters for the MLME-ASSOCIATE.confirm primitive.

The MLME-ASSOCIATE.confirm primitive is generated by the initiating MLME and issued to its next higher layer in response to an MLME-ASSOCIATE.request primitive. If the request was successful, the Status parameter will indicate a successful association, as contained in the Status field of the association

Table 11—MLME-ASSOCIATE.confirm parameters

Name	Type	Valid range	Description
AssocShortAddress	Integer	0x0000–0xffff	The short device address allocated by the coordinator on successful association. This parameter will be equal to 0xffff if the association attempt was unsuccessful.
Status	Enumeration	SUCCESS, CHANNEL_ACCESS_FAILURE, NO_ACK, NO_DATA, UNAVAILABLE_KEY, FAILED_SECURITY_CHECK, or INVALID_PARAMETER.	The status of the association attempt.

1 response command. Otherwise, the Status parameter indicates either an error code from the received
2 association response command or the appropriate error code from Table 7. The Status values are fully
3 described in 7.1.3.1.3 and subclauses referenced by 7.1.3.1.3.

4 If the association attempt was successful, the Status parameter will indicate a successful association, as
5 contained in the Status field of the association response command, and the device will be provided with a
6 16-bit short address (see Table 87). If the association attempt was unsuccessful, the address will be equal to
7 0xffff, and the Status parameter will indicate the error.