

**Project: IEEE P802.15 Working Group for Wireless Personal Area Networks (WPANs)**

**Submission Title:** [Optical channel model based on Lambertian emitters and reflectors]

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**Re:** [Call for contributions for TG7 for channel modeling]

**Abstract:** [This contribution presents a model for wireless optical channels based on Lambertian emitters and reflectors]

**Purpose:** [This document is provided in response to the call for contributions for channel modeling in TG7]

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## Need for optical channel modeling

- Understanding the communication channel is the key to understanding and designing a communication system
- Optical channels are very different from RF communication channels
  - Traditional methods of RF modeling do not apply

## Past relevant work

- There has been extensive work done for optical channel modeling for “infra-red” wireless communications.
  - Models developed are applicable to visible light communication

# Classification

- Directivity
  - Directed links (aim to establish link)
  - Non-directed links (wide-angle TX/RX)
  - Hybrid
- Visibility
  - LOS (max power efficiency/low multipath distortion)
  - NLOS (robustness/ease to use/ease to design)

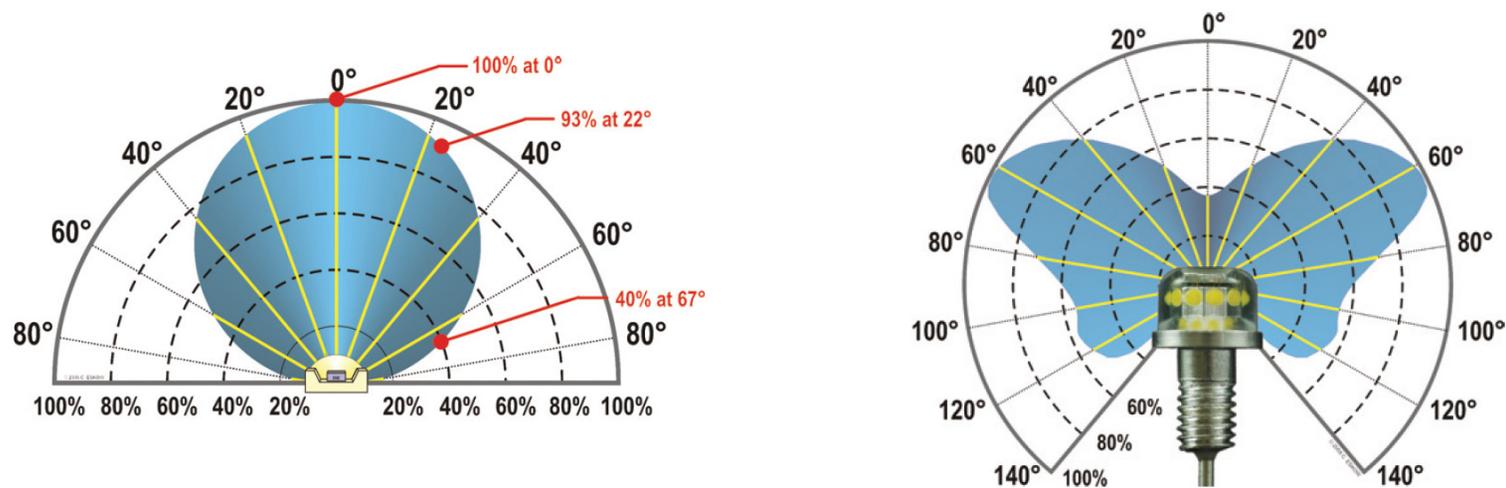
# Channel model considerations

- Transmitter characteristics
- Receiver characteristics
- Reflections (channel)

## Important TX characteristics for modeling the channel

- Radiation pattern (LED/Laser)
- Orientation
- Mode number of transmission
  - Directivity

# Transmit patterns

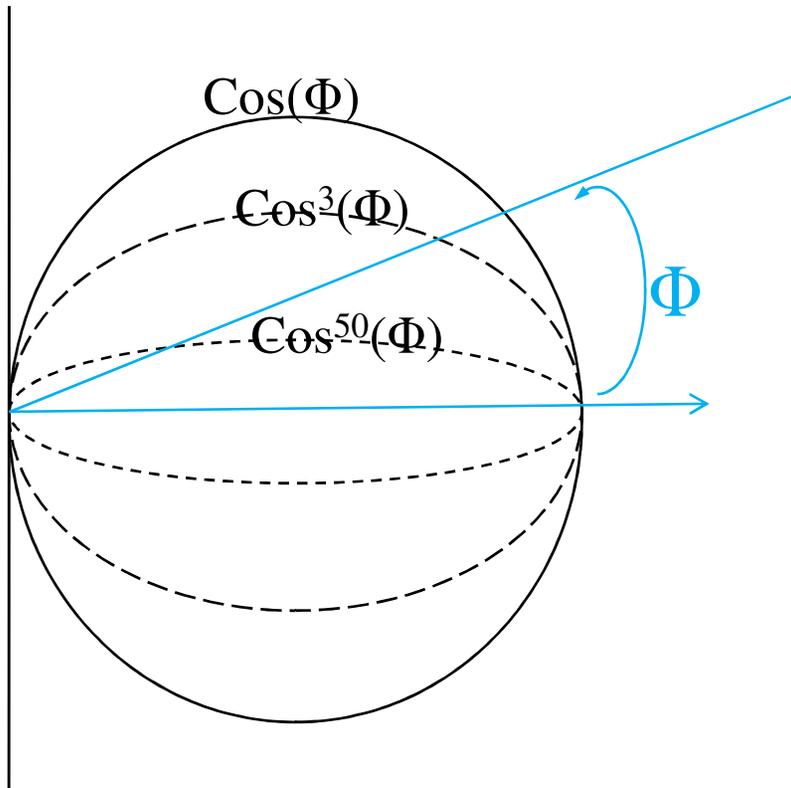


Lambertian, Bat-wing (Butterfly), Side-emitting

Figure borrowed from reference [3]

# Mode number of transmission

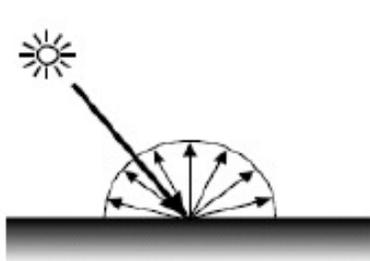
- Higher mode numbers imply more directivity.
- $N = 1$  – traditional lambertian



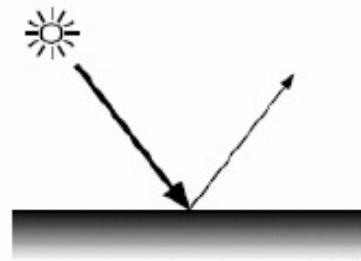
## Important RX characteristics for modeling

- Receiver orientation
- Photo-diode surface area
- Field of vision

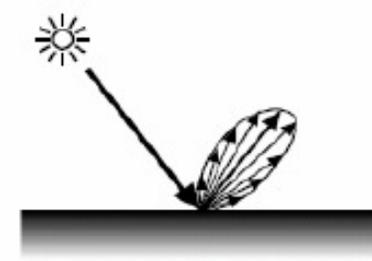
# Channel surface reflection patterns



diffuse



mirror / specular



glossy / specular

- Diffuse
  - Rough surface
    - Clothing, paper and asphalt road
  - Lambertian reflection
- Mirror/Specular
  - Smooth surface
    - Mirror or calm water
  - Reflection Index
- Glossy/Specular
  - Not diffuse, mirror
  - BRDF(Bidirectional Reflectance Distribution Function)

Figure borrowed from reference [2]

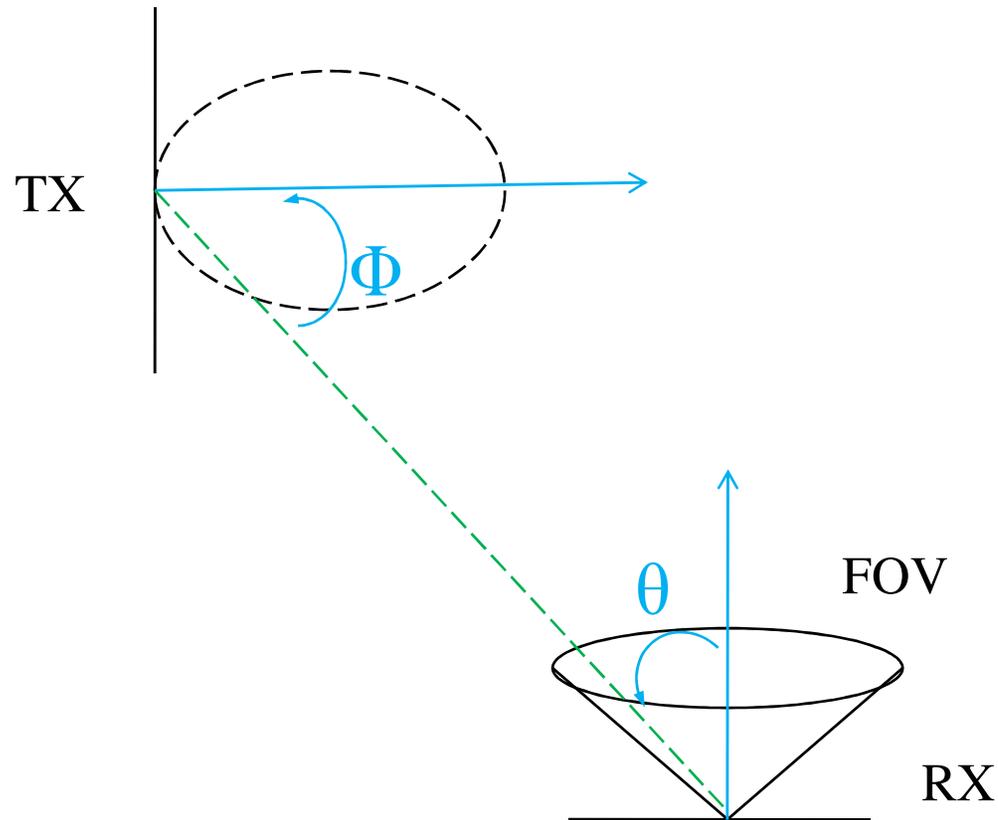
# Popular optical channel models

- The effect of multipath fading in optical channel models can be neglected. Spectral nulls occur at frequencies where the reflections cause destructive interference. The “antenna” in a light detector has a radiation collection area of  $1 \text{ cm}^2$ . This antenna is large compared to the wavelength of light, on the order of  $10^4 \lambda$ . The light detector is a square law device that integrates the square of the radiation impinging upon it. This large size of the detector compared to the wavelength provides a degree of inherent spatial diversity in the receiver that mitigates the impact of multipath fading.
- Although fading is not an impediment, the temporal dispersion of the signal due to multipath propagation can cause ISI. This is a very important consideration for VLC design
- Popular methods for modeling:
  - Lambertian
  - Ray-tracing
  - Integrating sphere

## Current model

- General model
  - Any number of reflections
  - Any type of room and Tx/Rx placement
  - Source – generalized Lambertian pattern for emission
  - Reflectors – Lambertian reflectors

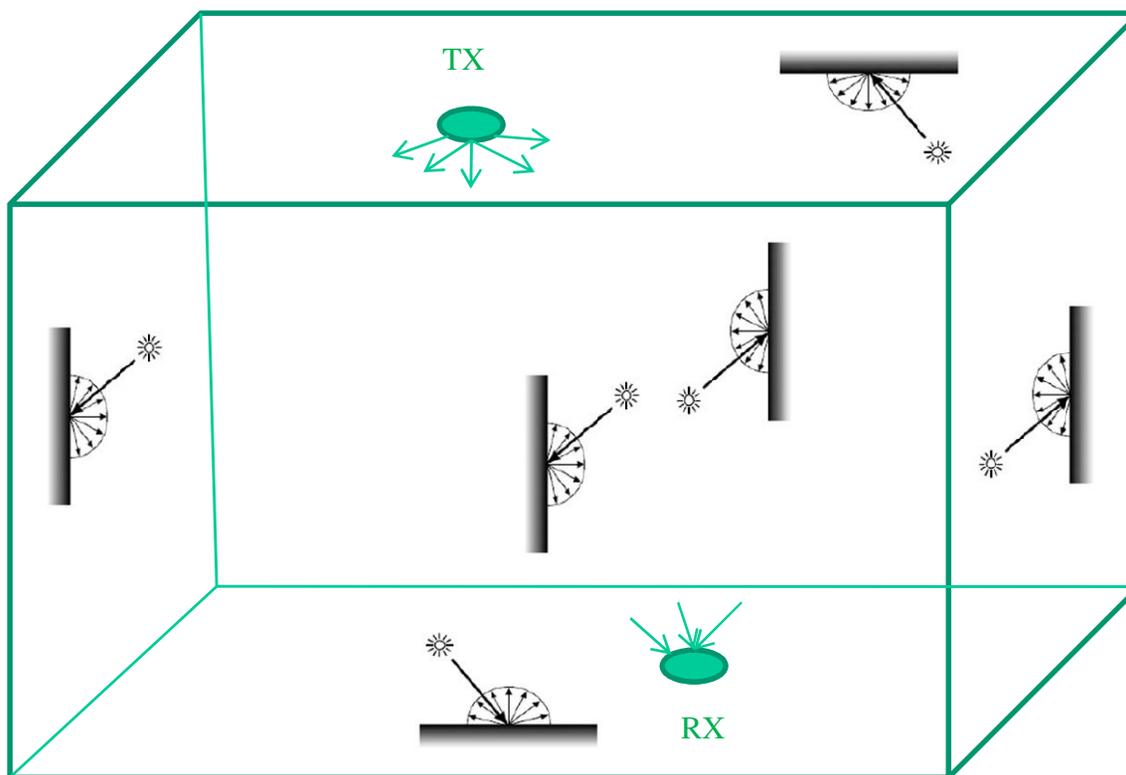
# LOS component



# 1<sup>st</sup> order reflection

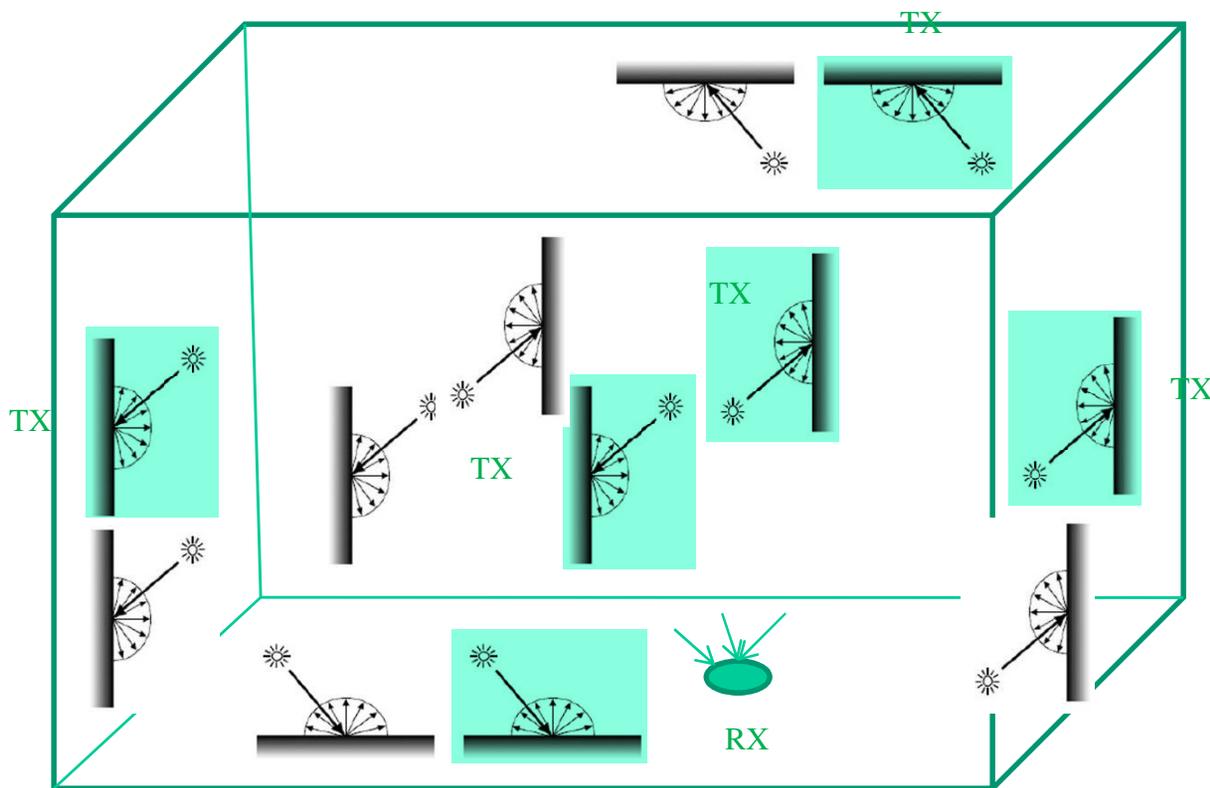
Assume empty room. Light from the TX hits the wall, suffers a loss depending on the reflection coefficient and then hits the receiver.

To model this, all 6 sides of the wall are broken into tiny pieces of area and the net delay and path loss from all components are added at the receiver



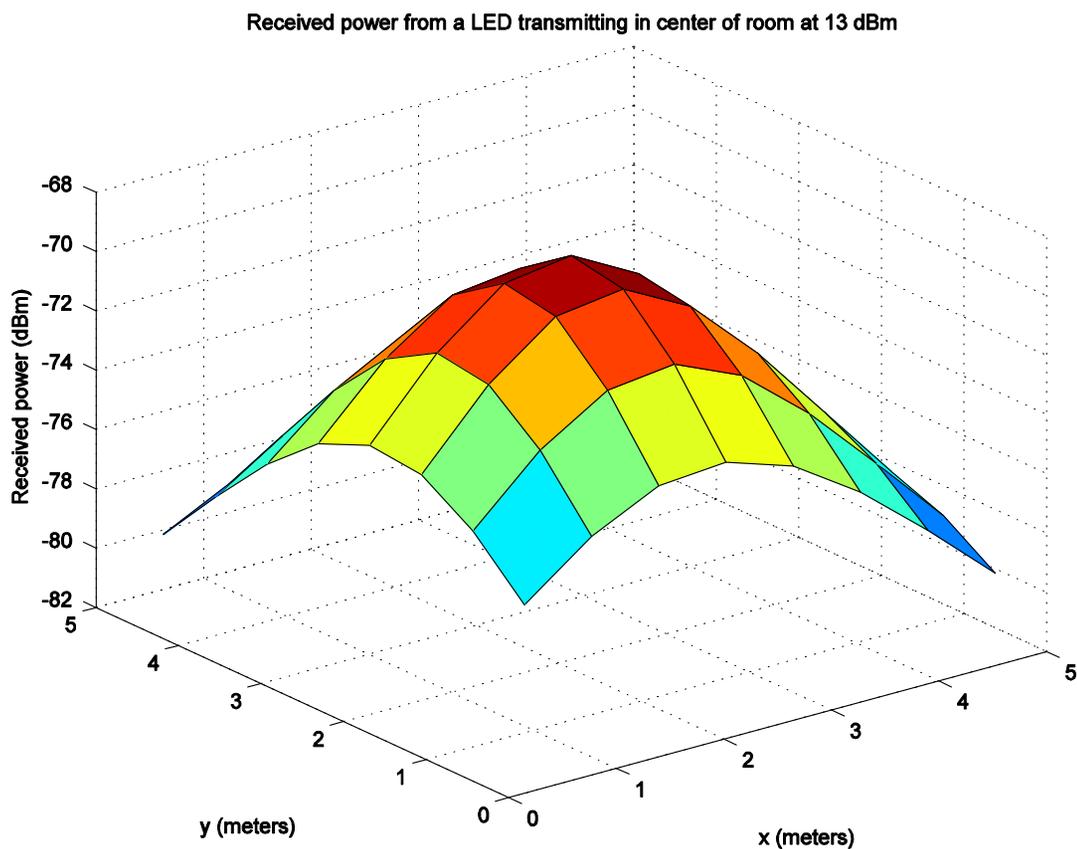
# 2<sup>nd</sup> order reflection

After hitting the wall once, each point is now considered as a transmitter and it now hits the walls again before it hits the receiver. The delay and path loss of all components are now computed again and added at the receiver



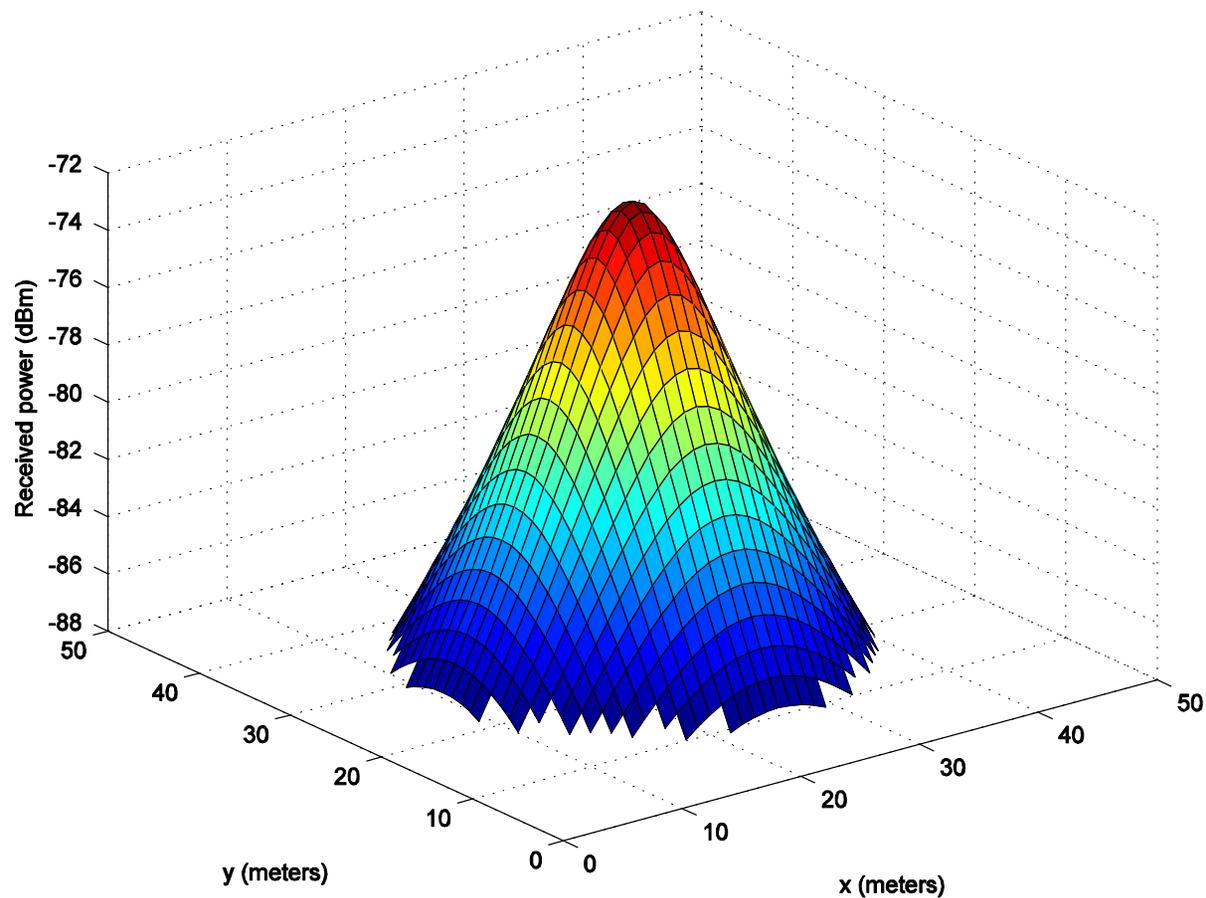
# Initial simulation results

# Simulation Results for (5x5x2.5m) room with LED at top center

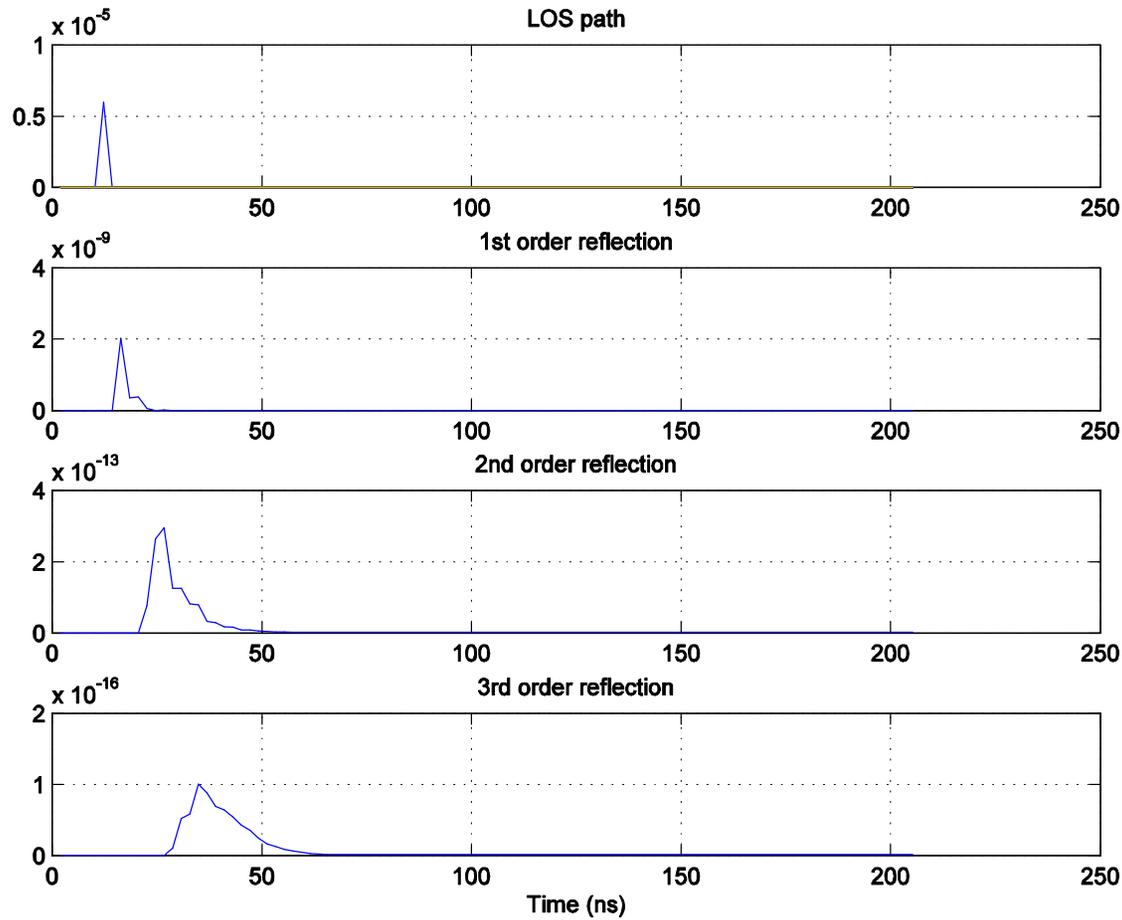


# Simulation Results for 50x50x3m room

Received power from a LED transmitting in center of room at 13 dBm



# Impulse response for 5x5x2.5m room



## Issues not yet considered

- Multiple transmitters
  - (would need to integrate over all transmitters)
- Frequency dependent components
  - Variations in TX power spectrum etc.
- Outdoor environment will have refractive index changes due to atmosphere and temperature variations (scintillation effects)
  - Vehicular applications
- Ambient light and other natural interference must be added to the model

# Summary

- An initial model for optical channels is presented based on Lambertian emitters and reflectors.
- This model is flexible and can support any configuration of Tx/Rx placement and any number of multipath reflections.
- Current simulations are very coarse (detailed simulation with different configurations could take multiple days – goal is to seek understanding and validity of model at this point)
- This model still has scope for refinement and improvement.

# References

1. “Simulation of Multipath Impulse Response for Indoor Wireless Optical Channels”, John R. Barry , Joseph M. Kahn, William J. Krause, Edward A. Lee, David G. Messerschmitt, IEEE Journal on Selected Areas in Communications, vol. 11, pages 367-379, 1993.
2. “VLC channel modeling with different reflection types”, Jaeseung Son, Taehan Bae, Hyukchoon Kwon, Euntae Won, IEEE 802.15-08-0784-00-0vlc
3. “Designing illumination systems with high speed LEDs” – Cary Eskow, Avent Electronics
4. “Wireless Optical Communication Systems” , Steve Hranilovic, Springer, 1<sup>st</sup> edition, 2004.
5. “VLC channel modeling in Home, Café”, Jaeseung Son, Dongjae Shin, Taehan Bae, Hyukchoon Kwon, Euntae Won, Atsuya Yokoi, IEEE 802.15-08-0677-01-0vlc