

Project: IEEE P802.15 Working Group for Wireless Personal Area Networks (WPANs)

Submission Title: [Merged Proposal of Chaotic UWB System for 802.15.4a]

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Re: [Response to IEEE 802.15.4a Call for Proposals (04/380r2)]

Abstract: [Proposal for the IEEE 802.15.4a PHY standard based on the chaotic UWB system technology.]

Purpose: [Proposal for the IEEE 802.15.4a PHY standard.]

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Chaotic UWB System

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1. INTRODUCTION

Feature of Proposed System

- **Low Power**
- **Low Hardware Complexity / Low Cost**
 - Chaotic signal can be generated directly into the desired microwave band
 - Simple RF circuit
- **Sleep / Wake-up Capability**
- **Robust in Multipath**
- **Flexibility**
 - Chaotic radio pulse with different time duration can have the same bandwidth

2. CHAOTIC COMMUNICATION SYSTEM

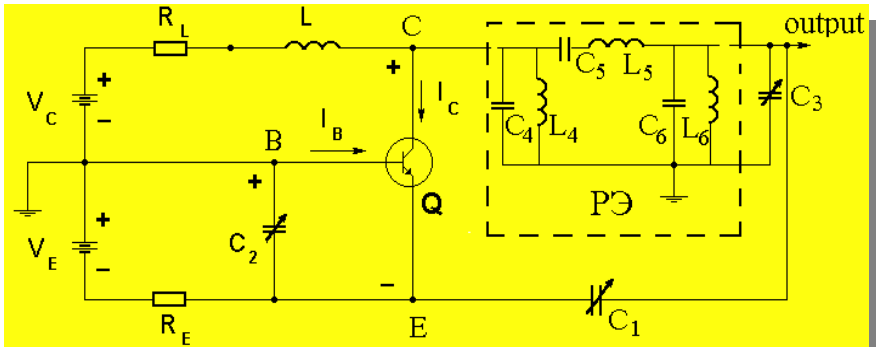
Direct Chaotic Communication (DCC)

- Chaotic source generates oscillations directly in a specified microwave band.
- Information component is put into the chaotic carrier using a stream chaotic radio pulses.
- Information is retrieved from the chaotic radio pulses without intermediate heterodyning.
- Most simple non-coherent receiver is used.

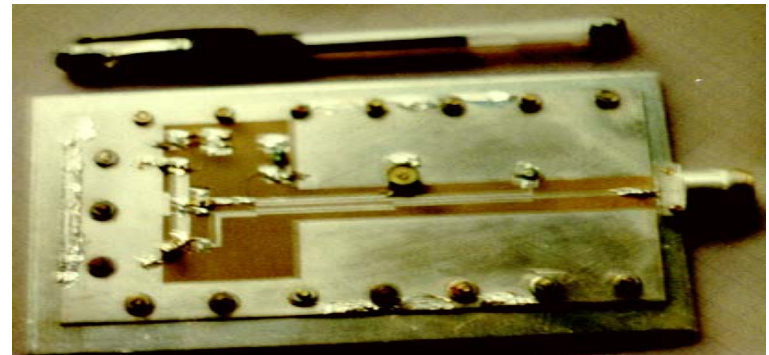
2. CHAOTIC COMMUNICATION SYSTEM

Chaotic Source

Chaotic Source Generator Circuit



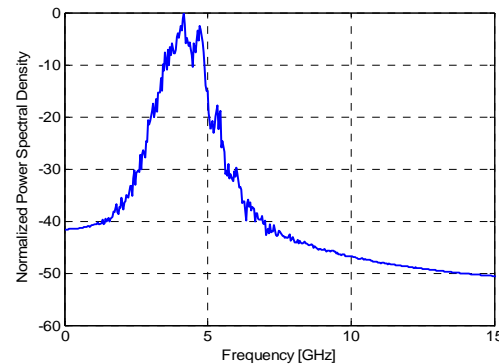
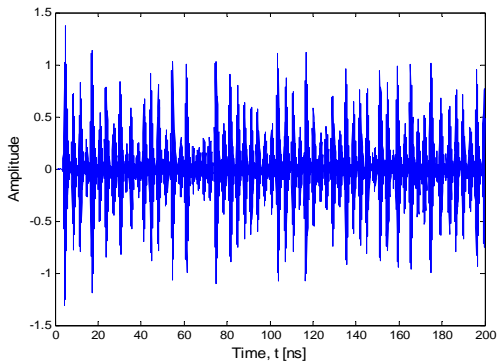
Experiment device



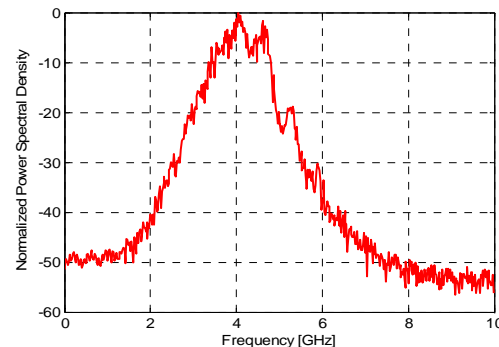
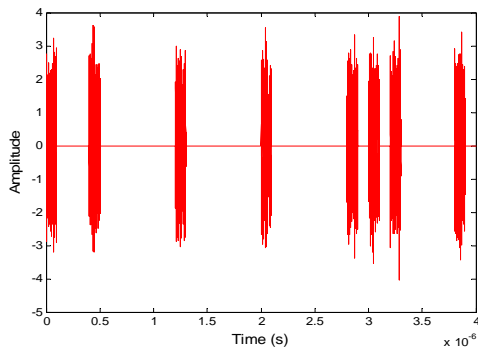
2. CHAOTIC COMMUNICATION SYSTEM

Spectral Properties of Chaotic Signal

- Spectral properties don't change even though the length or duration of the chaotic pulses are varied



Chaotic Signal



Chaotic Pulse (OOK)

2. CHAOTIC COMMUNICATION SYSTEM

Modulation Schemes

■ OOK

- Advantages:
 - Lower **complexity (TX and RX)**
 - 3 dB more **energy efficiency** than PPM & DCSK
 - => battery saving
- Disadvantages:
 - Requires **non-zero detection threshold**

3.1. Unit Manufacturing Cost/Complexity

Complexity

RF part of the transceiver:

- Chaotic oscillator in 3.1-5.1 GHz frequency band with 10 dBm output power amplifier (common complexity is equivalent to 4 power amplifiers)
- Switch-modulator
- LNA (amplification 30-35 dB)
- 2 Band Pass Filter with bandwidth 1 GHz (in band 3.1-5.1 GHz)
- Envelope detector
- Antennas
- **No mixers, no correlators, no RF VCO**

■ Baseband part of the transceiver:

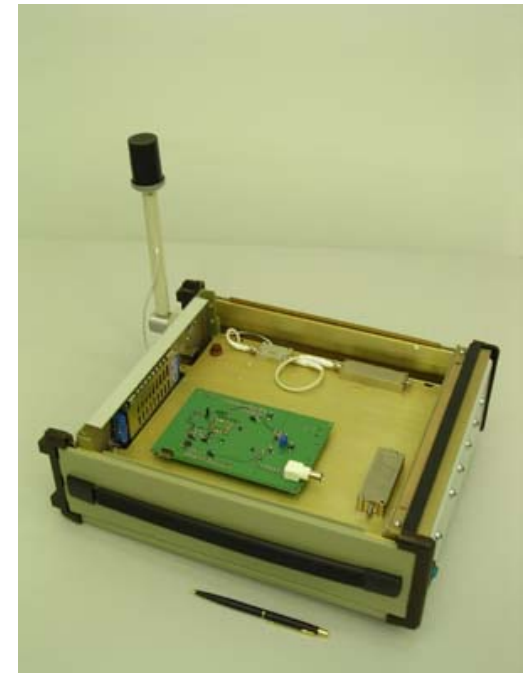
- Reference oscillator – 20 MHz
- Bandpass amplifiers
- Threshold detector or 4 bit A/D converter
- Frequency Synthesizer on 2.5125 MHz (for ranging)
- **Digital part with ~ 10K gates**

3.4. Technical Feasibility

Prototype

- -

UWB DCC-OOK Test-bed



5.1. Channel models and payload data

Refer to the selection criteria document

- Industrial environment NLOS
- Indoor residential LOS
- Outdoor LOS
- Agricultural areas
- Body area networks

5.2. Size and Form Factor

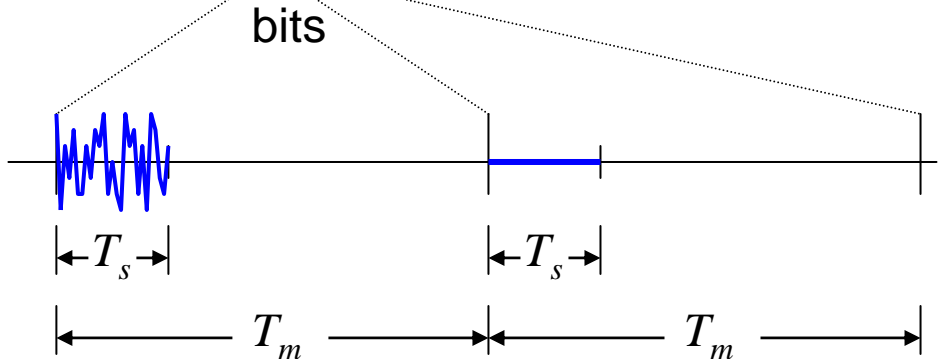
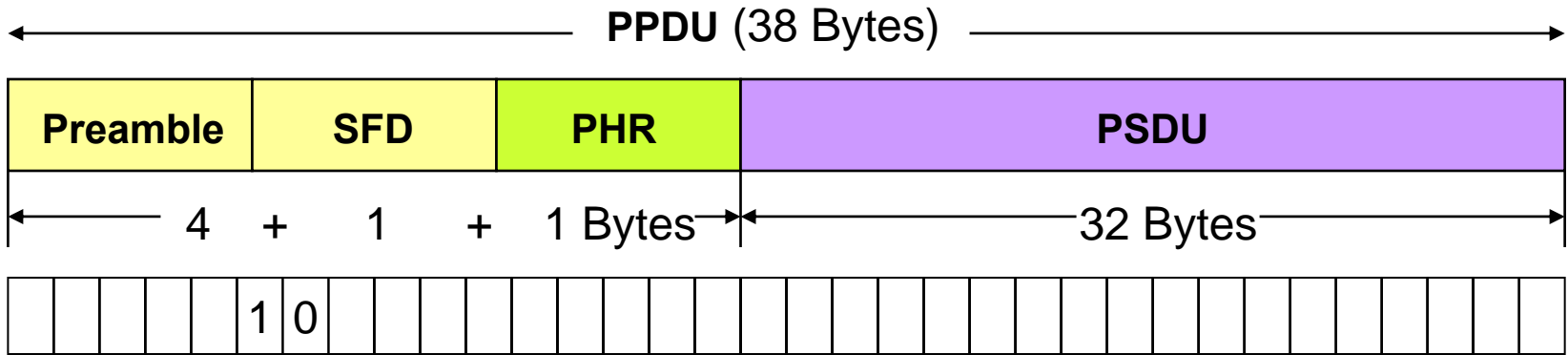
Values

■ PHY-level (130 nm technology)

- RF part of transceiver => 0.3 mm²
- Analog part of transceiver PHY-level baseband => 0.2 mm²
- Digital part of transceiver PHY-level baseband => 0.3 mm²
- Common layout square for PHY-level => 1.0 mm²
- Antenna: 2.0 x 2.0 cm²

5.3. PHY-SAP Payload Bit Rate / Throughput

Payload Bit Rate



$T_s = 100 \text{ ns}$: Pulse emission time
 $T_m = 400 \text{ ns}$: Pulse bin width or Bit period
 \therefore Duty cycle, $D = 1/4$

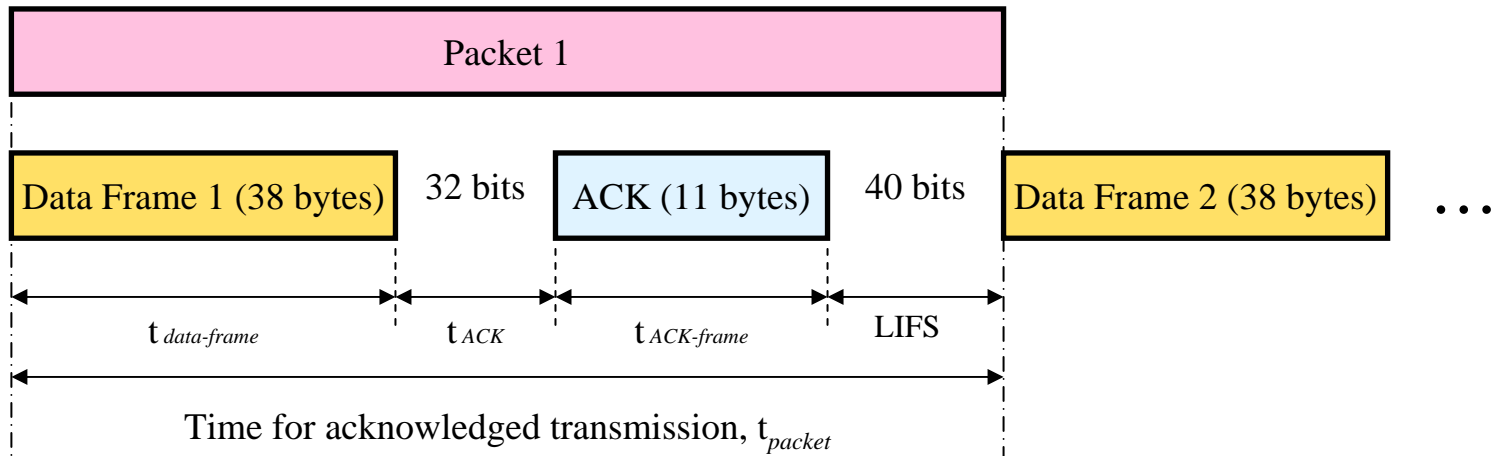
$T_s = 100 \text{ ns}$: Pulse emission time
 $T_m = 600 \text{ ns}$: Pulse bin width or Bit period
 \therefore Duty cycle, $D = 1/6$

Nominal PHY-SAP payload bit rate, $X_0 = (1/400\text{ns}) \times (1000/1024) = 2.44\text{Mbps}$

Optional PHY-SAP payload bit rate, $X_i = (1/600\text{ns}) \times (1000/1024) = 1.63\text{Mbps}$

5.3. PHY-SAP Payload Bit Rate / Throughput

Throughput



$$\begin{aligned}
 t_{packet} &= t_{data-frame} + t_{ACK} + t_{ACK-frame} + LIFS \\
 &= (38 \times 8 \times 400ns) + (32 \times 400ns) + (11 \times 8 \times 400ns) + (40 \times 400ns) \\
 &= 121.6\mu s + 12.8\mu s + 35.2\mu s + 16\mu s = 185.6\mu s
 \end{aligned}$$

$$\begin{aligned}
 t_{packet} &= t_{data-frame} + t_{ACK} + t_{ACK-frame} + LIFS \\
 &= (38 \times 8 \times 600ns) + (32 \times 600ns) + (11 \times 8 \times 600ns) + (40 \times 600ns) \\
 &= 182.4\mu s + 19.2\mu s + 52.8\mu s + 24\mu s = 278.4\mu s
 \end{aligned}$$

Nominal Data Throughput, $T_0 = (32 \times 8 / 185.6\mu s) \times (1000 / 1024) = 1.35Mbps$

Optional Data Throughput, $T_i = (32 \times 8 / 278.4\mu s) \times (1000 / 1024) = 898kbps$

5.4. Simultaneously Operating Piconets

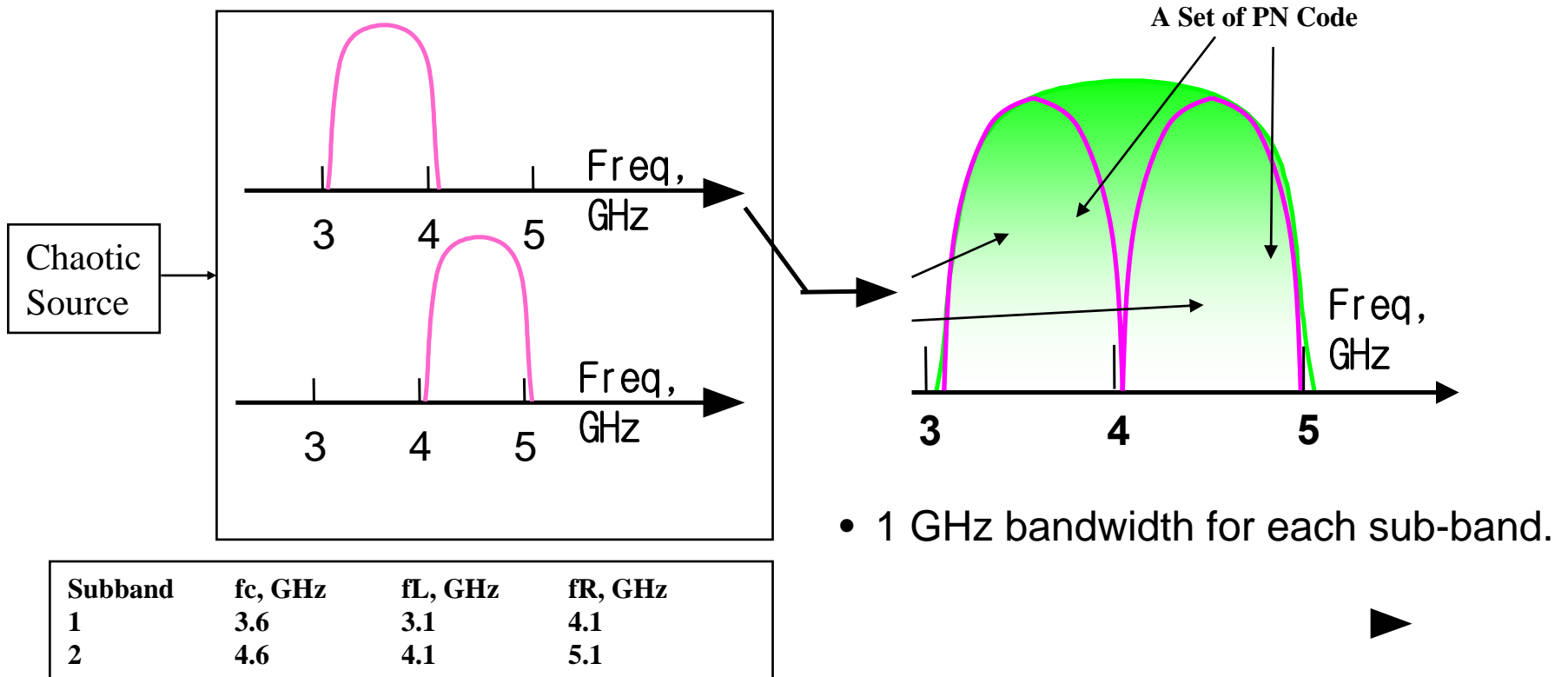
Three Methods to Achieve SOP

- **Frequency division multiplexing (FDM)**
 - Four independent frequency channels on 500 MHz guaranties simultaneously operating four piconets.
- **Code division multiplexing (CDM)**
 - Deployed a class of unipolar codes (0,1) having ZCD/LCD property maintain orthogonality among piconets.
 - Four set of codes can support four simultaneously operating piconets.
- **Frequency-code division multiplexing (FCDM)**
 - Two independent frequency channels with 1 GHz bandwidth and within each frequency channel, a set of codes is used
 - Only two set of codes require to support four SOPs

5.4. Simultaneously Operating Piconets

Combination of FDM and CDM (FCDM)

- 2 sub-bands and a set of PN code for each sub-bands => 4 SOPs



5.4. Simultaneously Operating Piconets

CDM Methods to Achieve SOP

- Chaotic OOK based CDM schemes using ZCD/LCD codes
- Simultaneous operating can be obtained by Unipolar codes having ZCD or LCD property

where,

ZCD(Zero Correlation Duration)

=Local time duration with Zero ACF sidelobe & Zero CCF, and

LCD(Low Correlation Duration)

=Local time duration with Low ACF sidelobe & Low CCF

- Local time duration function as an Interference rejection interval for SOP

5.4. Simultaneously Operating Piconets

Chaotic-OOK based ZCD/LCD-CDM

- **Combination of Unipolar ZCD/LCD Code & Chaotic-OOK**

- **Characteritics of combined schemes**
 - Simple UWB spectrum Spreading (High Security)
 - Simple circuit with noncoherent envelope detector
 - Based on a class of $(0,1)$ codes having ZCD/LCD property
 - Correlator based receiver
 - Simple Mod/Demod Schemes
 - Novel Inter/Intra Piconet Interference immunity for an efficient SOP

5.4. Simultaneously Operating Piconets

Unipolar ZCD/LCD codes for CDM

- A class of (0,1) codes having ZCD/LCD property
- Flexible code design according to the system requirements is possible
 - Variable code period
 - Variable ZCD/LCD length & Family size
- Circular & Non-Circular types are exist
- Depicted by (N, w, A, C)
 - N =sequence period,
 - w =number of nonzero elements,
 - A =ACF sidelobe in ZCD/LCD,
 - C =CCF value in ZCD/LCD
 - M = family size, Truncation of $N/M=w$

5.4. Simultaneously Operating Piconets

Type example of Unipolar ZCD Codes

■ Type1 : Circular type sequence

- A code set is constructed by chip shift of a seed code
- An example of $(8,4,0,0)$ with $M=2$

code a=[1 0 1 0 1 0 1 0]

code b=[0 1 0 1 0 1 0 1]

■ Type2 : Non-Circular type sequence

- An example of $(5,2,0,0)$ with $M=3$

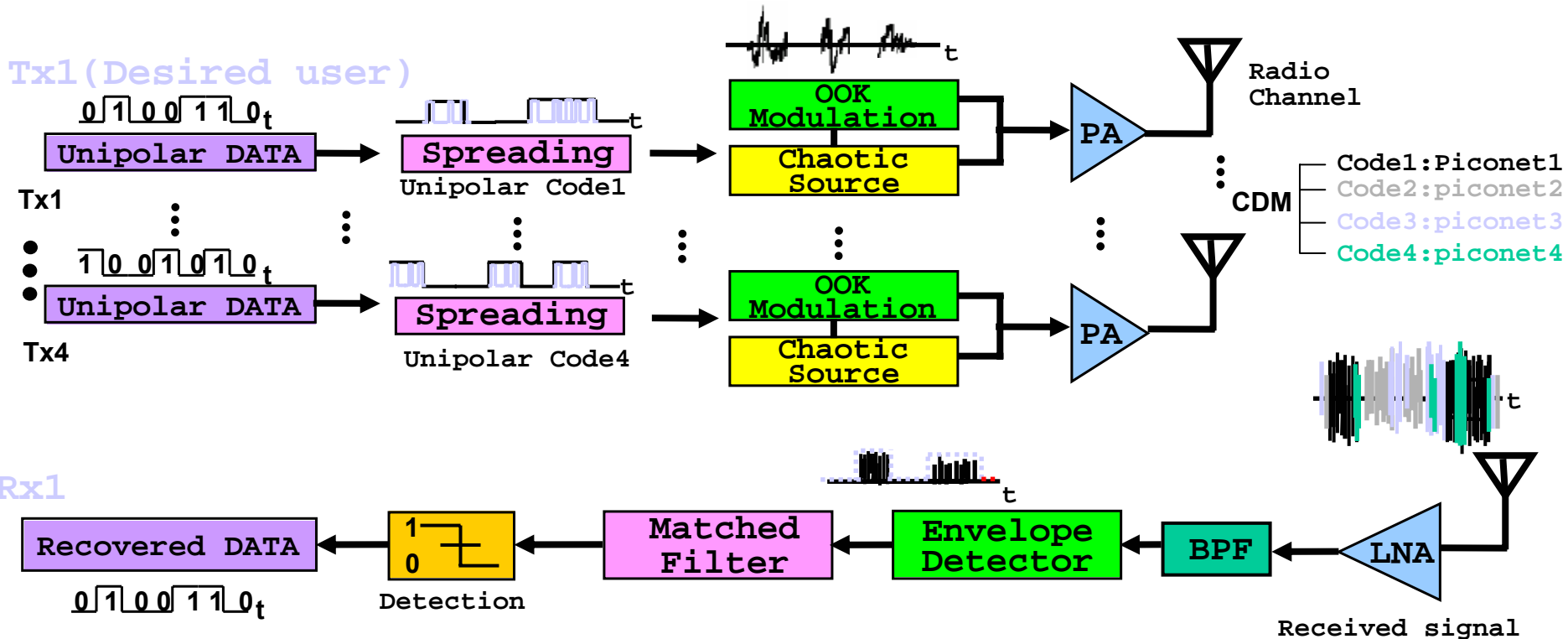
code a=[1 0 0 1 0 0]

code b=[0 1 0 0 0 1]

code c=[0 0 1 0 1 0]

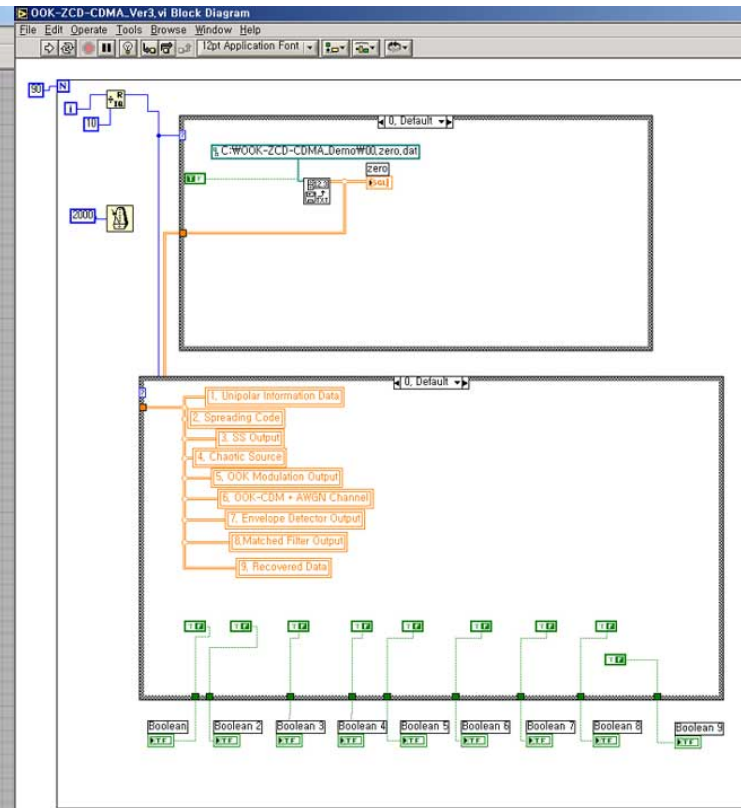
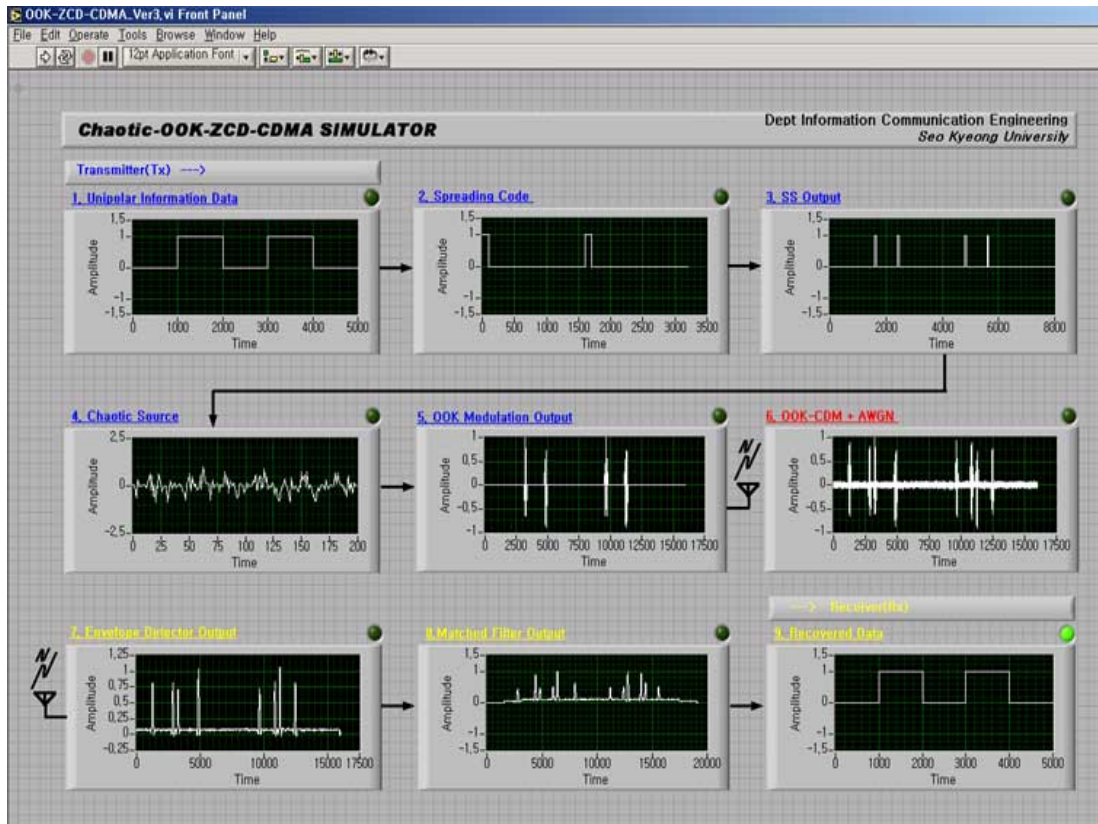
5.4. Simultaneously Operating Piconets

Transceiver Architecture of Chaotic-OOK Based ZCD/LCD-CDM



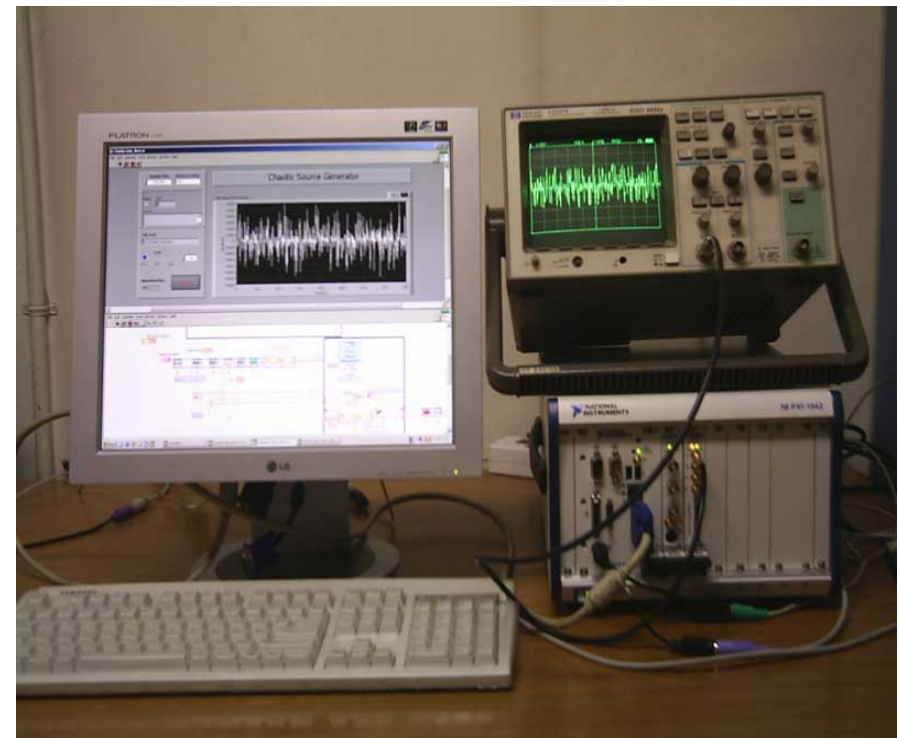
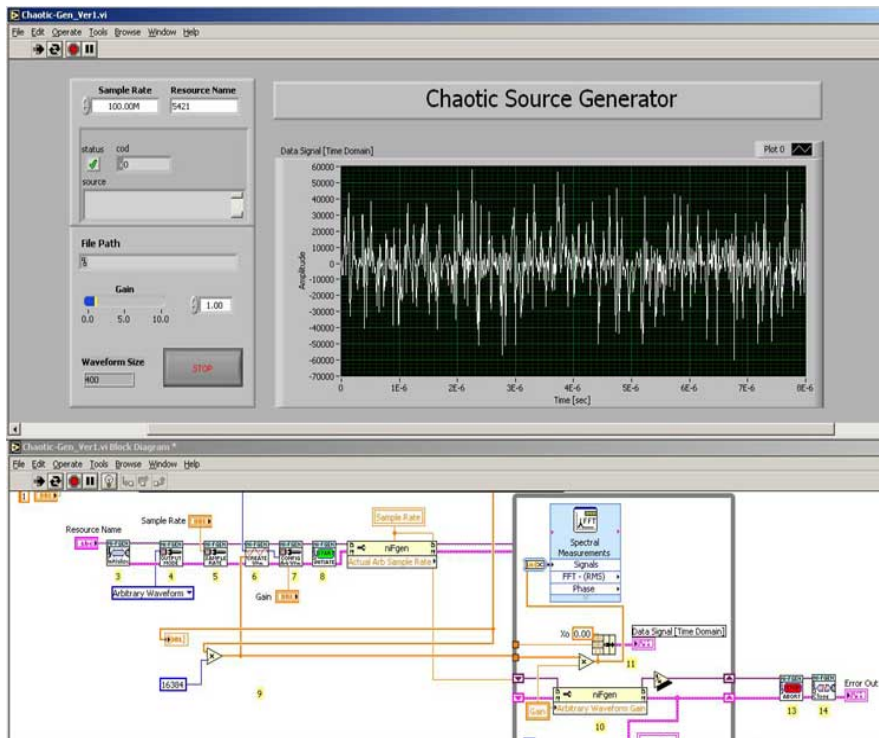
5.4. Simultaneously Operating Piconets

Baseband Chaotic-OOK- ZCD-CDM



5.4. Simultaneously Operating Piconets

Source: Chaotic-OOK-ZCD-CDM



5.4. Simultaneously Operating Piconets

BER Evaluation of Chaotic-OOK-ZCD-CDM

■ Simulation target

- BER comparison
 - Walsh code based Chaotic-OOK-CDM vs. Unipolar ZCD code based Chaotic-OOK-CDM in the AWGN & IPI (Inter Piconet Interference) environment

■ Simulation conditions

- Case1 : No delay times(Chip sync.), & 4 piconets
- Case2 : Delay times with equal gain, & 4 piconets
- Case3 : Delay times with path loss, & 4 piconets

5.4. Simultaneously Operating Piconets

BER Evaluation of Chaotic-OOK-ZCD-CDM

■ Simulation Parameters

Classification	Contents
CDM code for SOP	Unipolar orthogonal codes with ZCD/LCD
Code period	8chip, 32chip
Modulation scheme	Chaotic-OOK-CDM
Detection method	Envelope detector & Matched Filter
Piconet number	Max. 4
Interference piconet number	Max. 3
Delay time	Max. 100ns
E_b/N_0 Range	0 ~ 30dB
Etc.	Applied a pathloss from an interference-piconet

5.6. System Performance

System Simulation Parameters

- Modulation: OOK
- Bandwidth: 2GHz
- Pulse bin width, T_m : 400ns
- Pulse emission time, T_s : 100ns
- PSDU length: 32 bytes

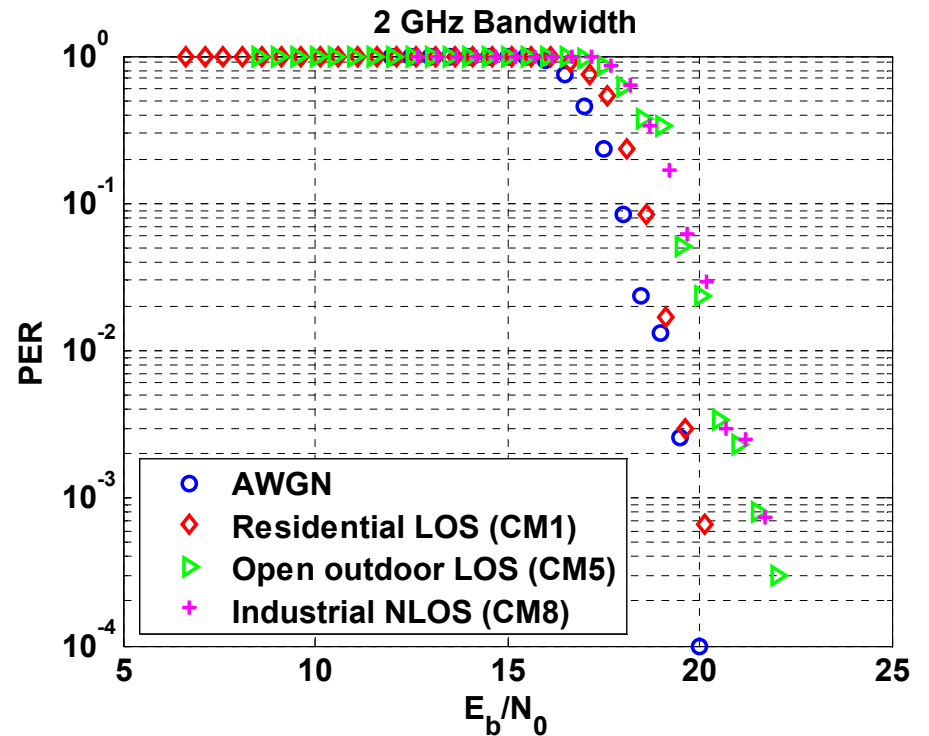
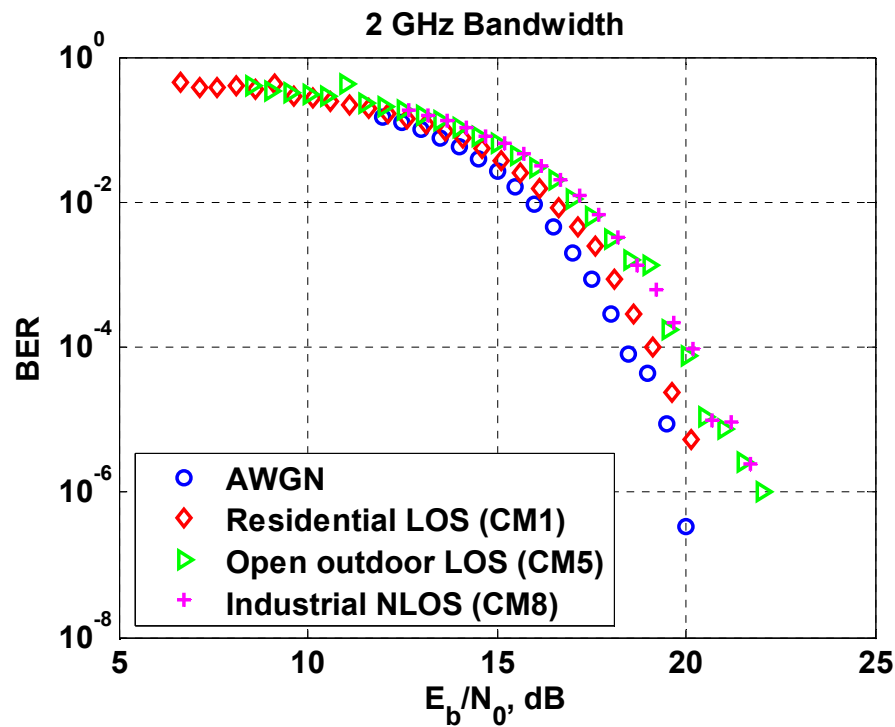
5.6. System Performance

AWGN & Multipath

AWGN & Multipath

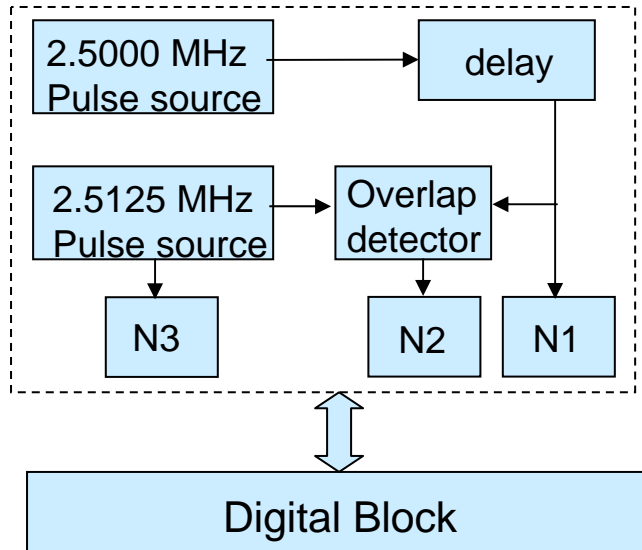
■ BER Vs. Eb/No

■ PER Vs. Eb/No



5.7. Ranging

Algorithm

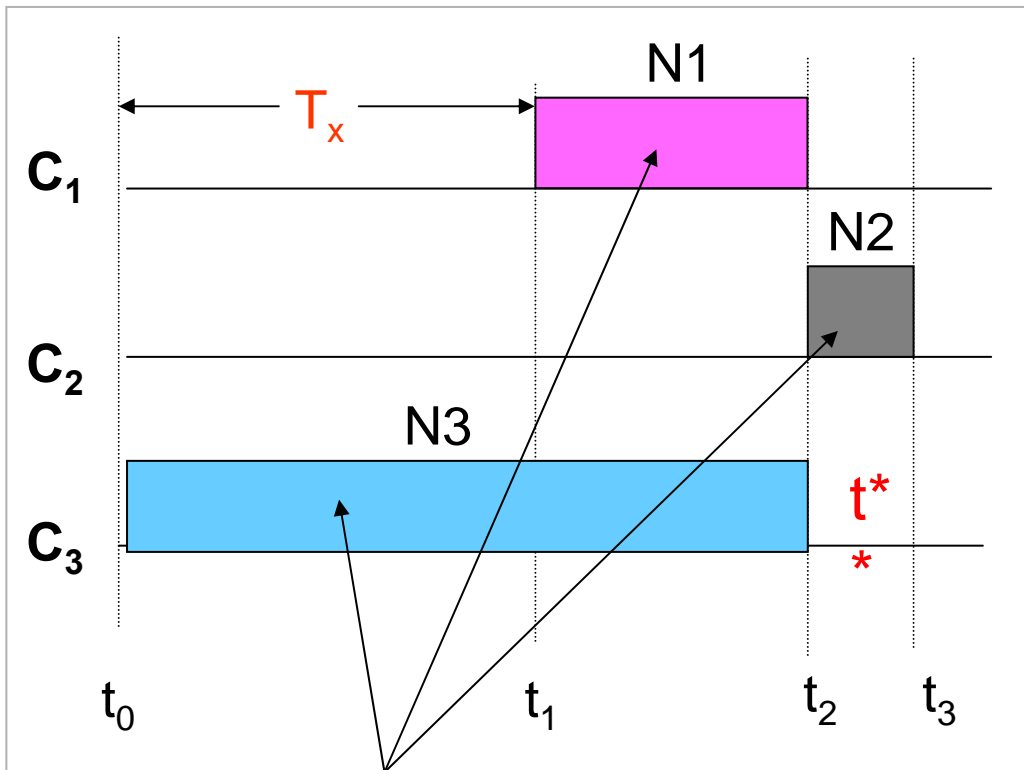


- Counter **N1** counts delayed pulses
- Counter **N2** counts overlaps between delayed pulses(2.5000 MHz) and reference pulses(2.5125 MHz)
- Counter **N3** counts reference pulses

```

    graph TD
      Start([start both pulse sources & counter N3]) --> D1{1st delayed pulse?}
      D1 -- no --> D1
      D1 -- yes --> S1[stop N1 & N3, start N2]
      S1 --> D2{1st overlap match?}
      D2 -- no --> D2
      D2 -- yes --> S2[stop N1 & N3, start N2]
      S2 --> D3{last overlap match?}
      D3 -- no --> D3
      D3 -- yes --> End([stop N2, calculate Tx])
  
```

5.7. Ranging Algorithm



N1, N2, N3 – pulse numbers

$$T_x = (N3 + 0.5 * N2) / f_1 - (N1 + 0.5 * N2) / f_0$$

distance

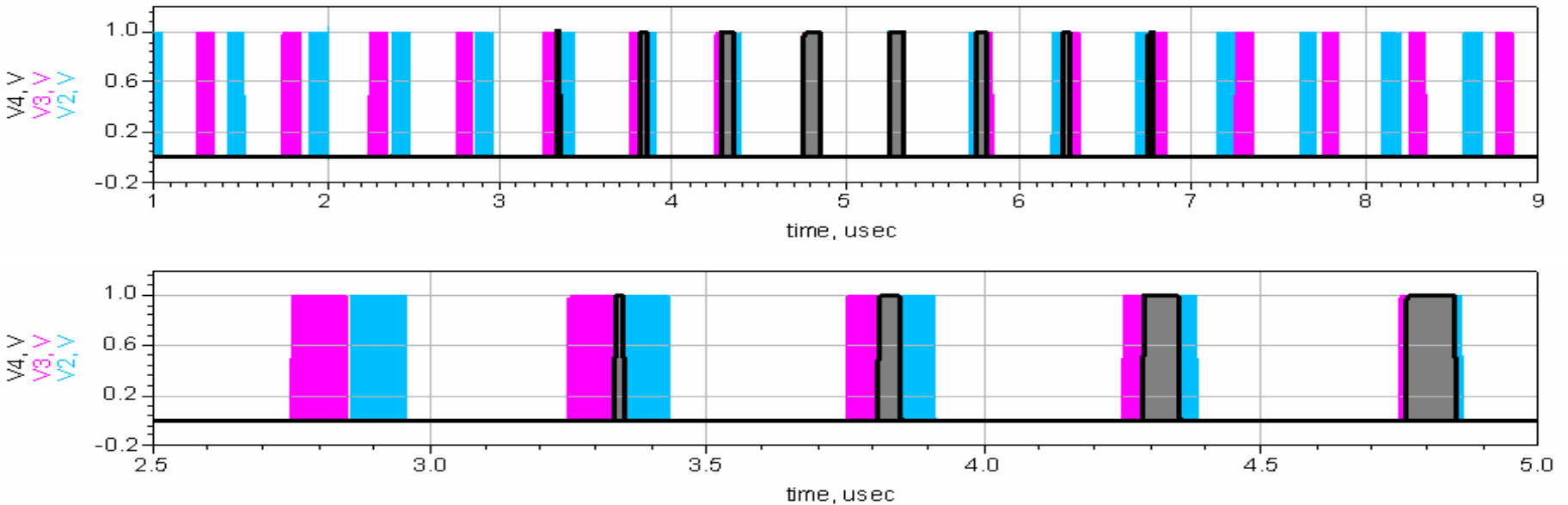
$$S = 0.5 * c * (T_x - \tau_0)$$

τ_0 – retranslation time

Operation time of counters **C₁, C₂, C₃**.

5.7. Ranging

Overlapping of Delayed & Reference Pulses



- Delayed pulse
- Reference pulse
- Pulse overlap

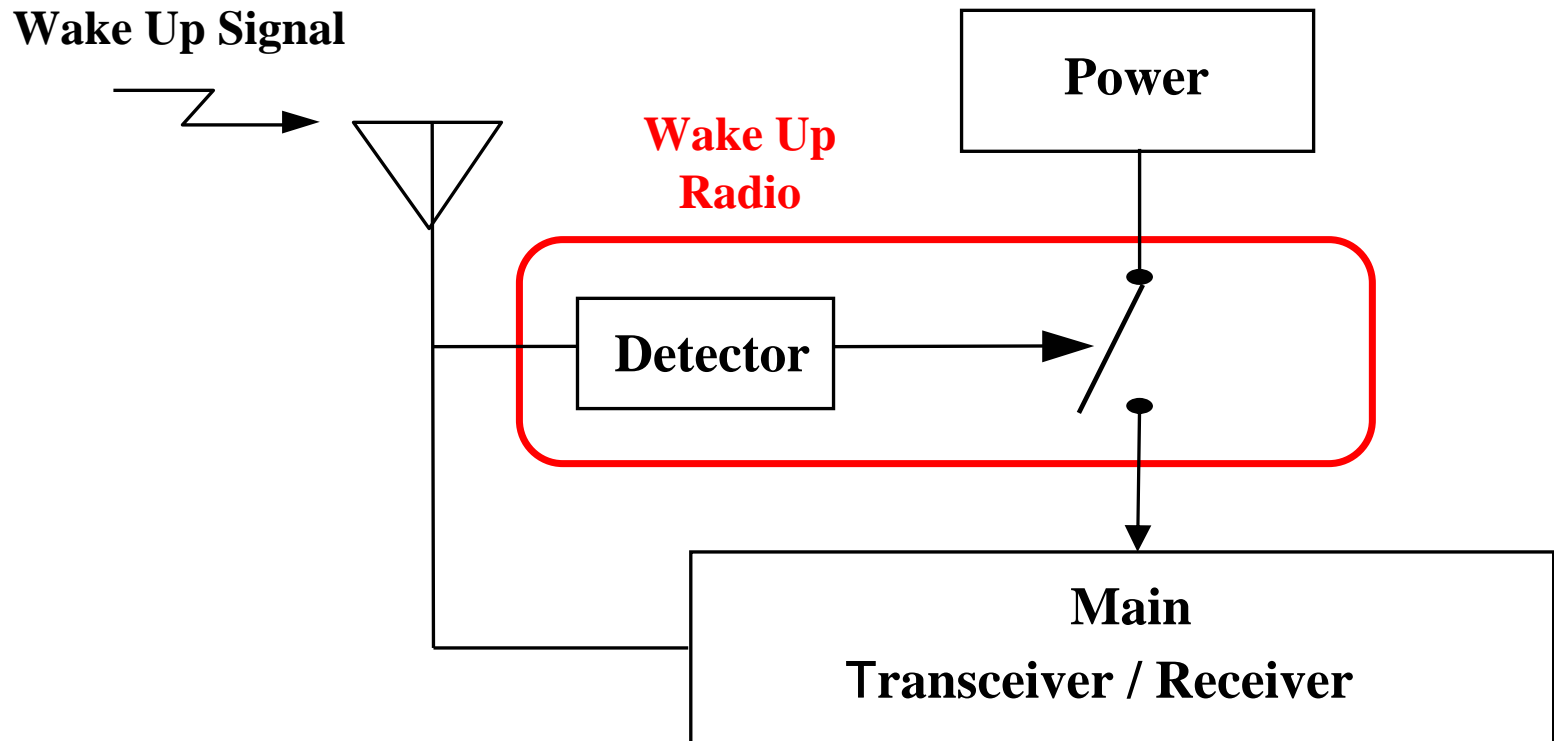
5.8. Link Budget

Parameter	(mandatory) Value	(optional) Value
Peak payload bit rate (R_b)	$X_0=2440$ kbps	$X_i=1630$ kbps
Average Tx power (P_T)	-8.3 dBm	-8.3 dBm
Tx antenna gain (G_T)	0 dBi	0 dBi
$f'_c = \sqrt{f_{\min} f_{\max}}$: geometric center frequency of waveform (f_{\min} and f_{\max} are the -10 dB edges of the waveform spectrum)	3.976 GHz	3.976 GHz
Path loss at 1 meter ($L_1 = 20 \log_{10}(4\pi f'_c / c)$) $c = 3 \times 10^8$ m/s	44.43 dB	44.43 dB
Path loss at $d=30$ m ($L_2 = 20 \log_{10}(d)$)	29.54 dB	29.54 dB
Rx antenna gain (G_R)	0 dBi	0 dBi
Rx power ($P_R = P_T + G_T + G_R - L_1 - L_2$ (dB))	-82.3 dBm	-82.3 dBm
Average noise power per bit ($N = -174 + 10 * \log_{10}(R_b)$)	-110.1 dBm	-111.9 dBm
Rx Noise Figure (N_F) note ¹	7 dB	7 dB
Average noise power per bit ($P_N = N + N_F$)	-103.1 dBm	-104.9 dBm
Minimum E_b/N_0 (S)	15.5 dB	15.5 dB
Implementation Loss ¹ (I)	3 dB	3 dB
Link Margin ($M = P_R - P_N - S - I$)	2.3 dB	4.1 dB
Proposed Min. Rx Sensitivity Level ²	-86.1 dBm	-87.9 dBm

5.10. Power Management Modes

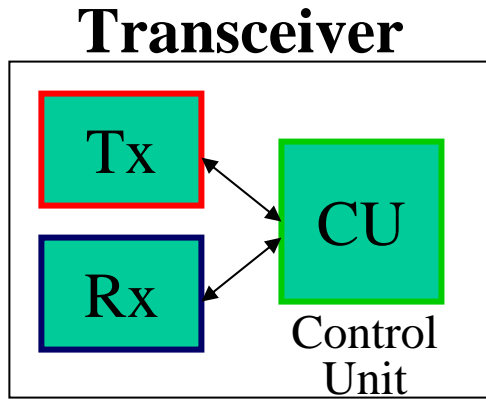
Sleep and Wake-up Scheme

Wake Up Structure



5.11. Power Consumption

Power Calculation



Average power consumption P_{av}

$$P_{av} = P_{Tx} + P_{Rx} + P_{CU}$$

$$P_{Tx} = P_e / \eta \quad P_{Rx} = P_e / \eta_{best}$$

$$P_e = P_{in} \cdot T_e = 1/2 \cdot D \cdot P_{in} \cdot T_{bit} \cdot R$$

Operation time T_{oper}

$$T_{oper} = C_b \cdot U_b / P_{av}$$

P_e is emitted power,

η is efficiency,

η_{best} is the best of all possible efficiencies,

P_{in} is instantaneous emission power,

T_e is time of emission for given transmission rate,

T_{bit} is duration of one bit,

R is transmission rate,

C_b is battery capacity,

U_b is battery voltage,

D is duty cycle.

5.11. Power Consumption

Duty Cycle and Power Consumption

Transmission Rate R , kbps	Average Emitted Power P_e , mW	Average Power Consumption P_{av} ($\eta = 5\%$)	Lifetime of the AAA battery, years
1	$2 \cdot 10^{-4}$	15.5 μ W	8.3 100% duty cycle
10	$2 \cdot 10^{-3}$	87.5 μ W	15 10% duty cycle
1000	$2 \cdot 10^{-1}$	8 mW	16.4 0.1% duty cycle

$$P_{CU} = 7.5 \mu\text{W}; \quad P_{in} = 4 \text{ mW}; \quad \eta_{best} = 5\%; \quad U_b = 1.5 \text{ V}; \quad C_b = 750 \text{ mAh}; \quad D = 1/4$$

Example: $R = 1 \text{ kbps}; T_{bit} = 400 \text{ ns}; \eta = 5\%$

$$P_e = 1/2 \cdot D \cdot P_{in} \cdot T_{bit} \cdot R = 0.2 \mu\text{W}$$

$$P_{av} = P_{Tx} + P_{Rx} + P_{CU} = P_e / \eta + P_e / \eta_{best} + P_{CU} = 15.5 \mu\text{W}$$

Conclusion

- Chaotic communications meet the **low power, low cost & low complexity** requirements → best suited for 15.4a applications.
- Proposed DCC-OOK compliant with FCC UWB PSD regulation.
- Feasibility and scalability are guaranteed with **precision ranging** and **SOP** capabilities.
- The implemented test bed demonstrated that the feasibility of DCC technology.

DCSK: Compatible Modulation Scheme for Direct Chaotic Communication

DCSK Modulation

DCSK

■ Differential Chaos Shift Keying (DCSK)

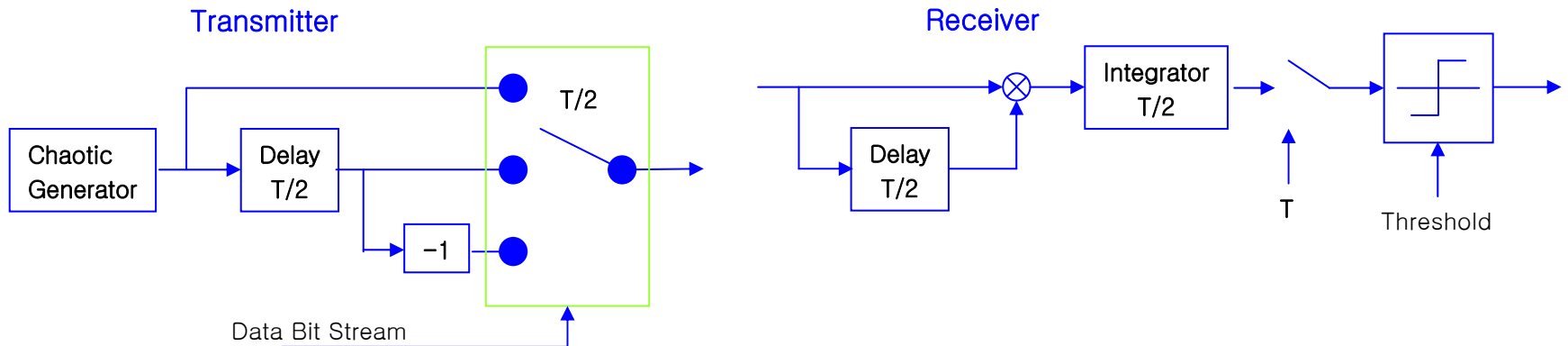
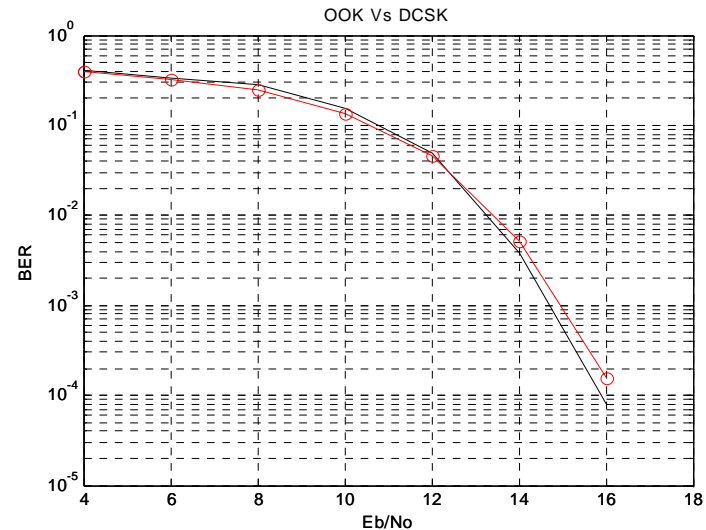
- Can be a modulation scheme as an alternative to OOK DCC
- The Chaotic properties are maintained as in the case of the OOK
- Same data rate as in the proposed OOK
- Constant decision threshold in the receiver
- SOP can be achieved by transmitting different Chaotic pulse length
- DCSK transmits a reference chaotic pulse and an information data pulse depending on whether information bit 1 (same ref. chaotic pulse) or 0 (inverted of the chaotic pulse) is being transmitted
- The information signal can be recovered by a correlator.

DCSK Modulation

Principle

$$s(t) = \begin{cases} x(t), & t_i \leq t < t_i + T/2 \\ +x(t - T/2), & t_i + T/2 \leq t < t_i + T \end{cases}$$

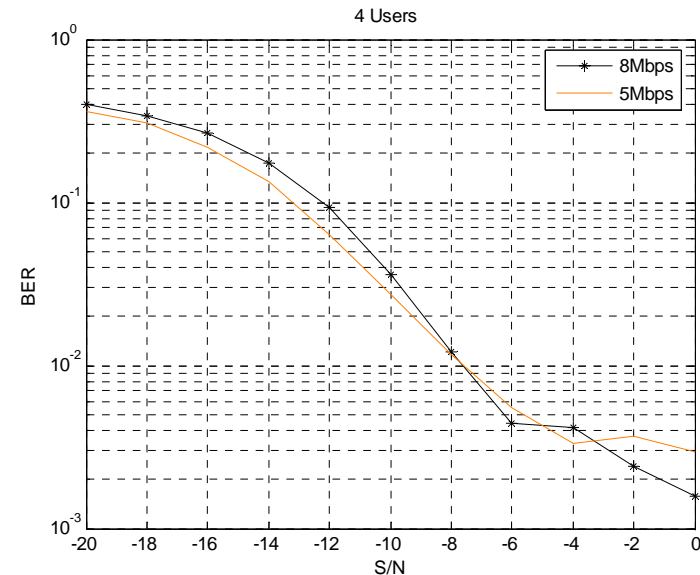
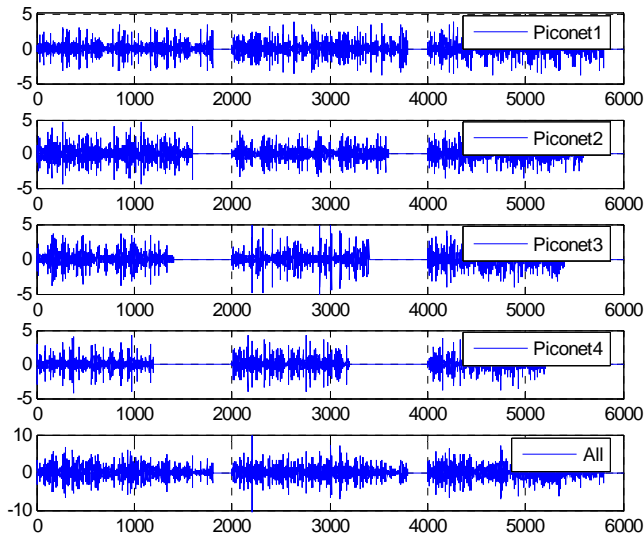
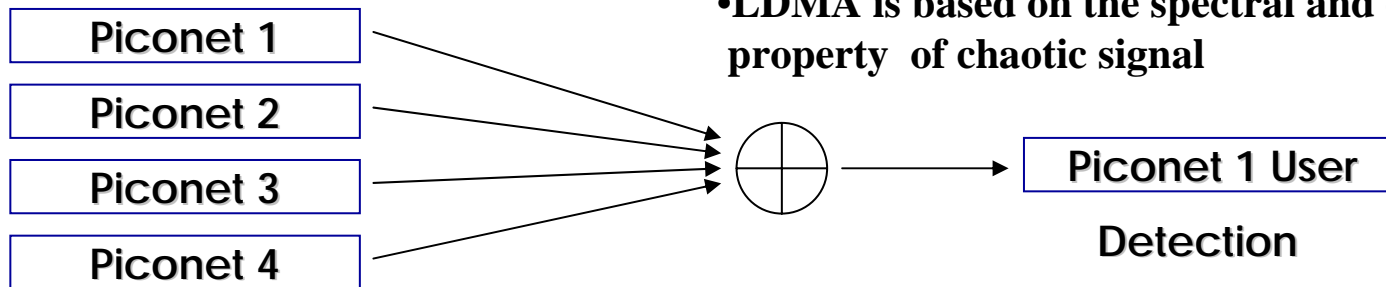
$$s(t) = \begin{cases} x(t), & t_i \leq t < t_i + T/2 \\ -x(t - T/2), & t_i + T/2 \leq t < t_i + T \end{cases}$$



DCSK Modulation

SOP: LDMA

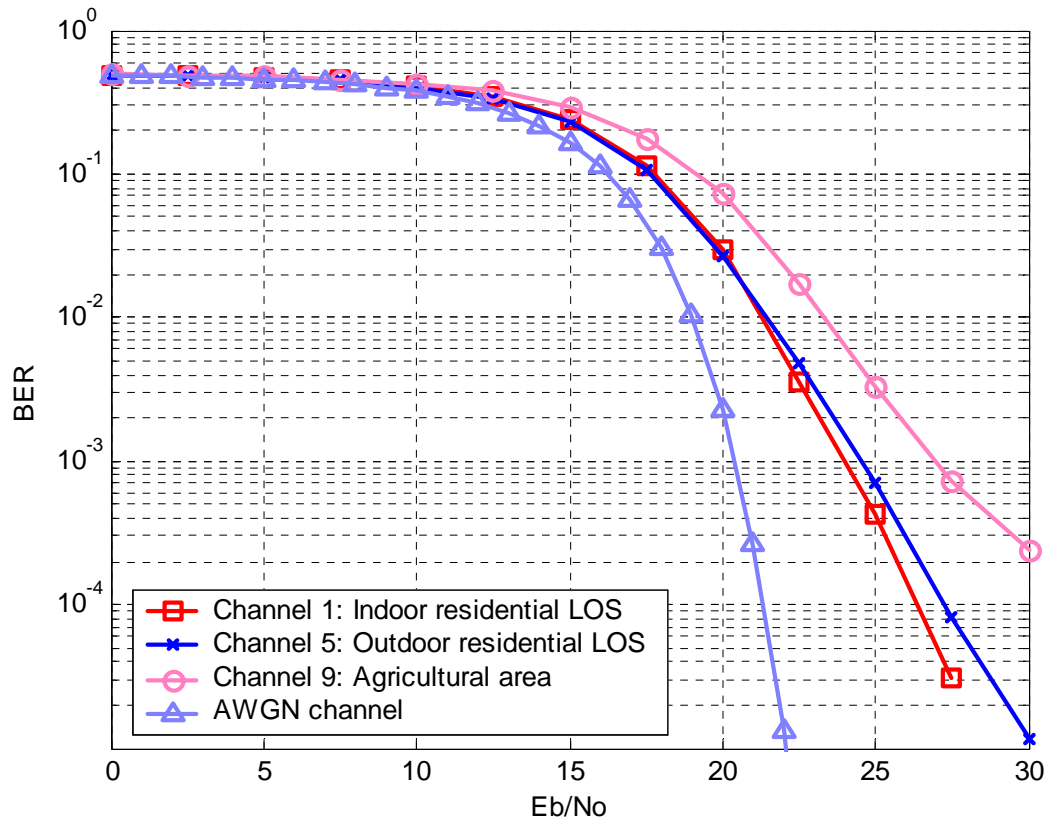
- In DCSK SOP can be done using Chaotic Length Division Multiple Access (LDMA)
- LDMA works based on the exploitation of different chaotic length assigned to each piconets.
- LDMA is based on the spectral and correlation property of chaotic signal



DCSK Modulation

Simulation Results

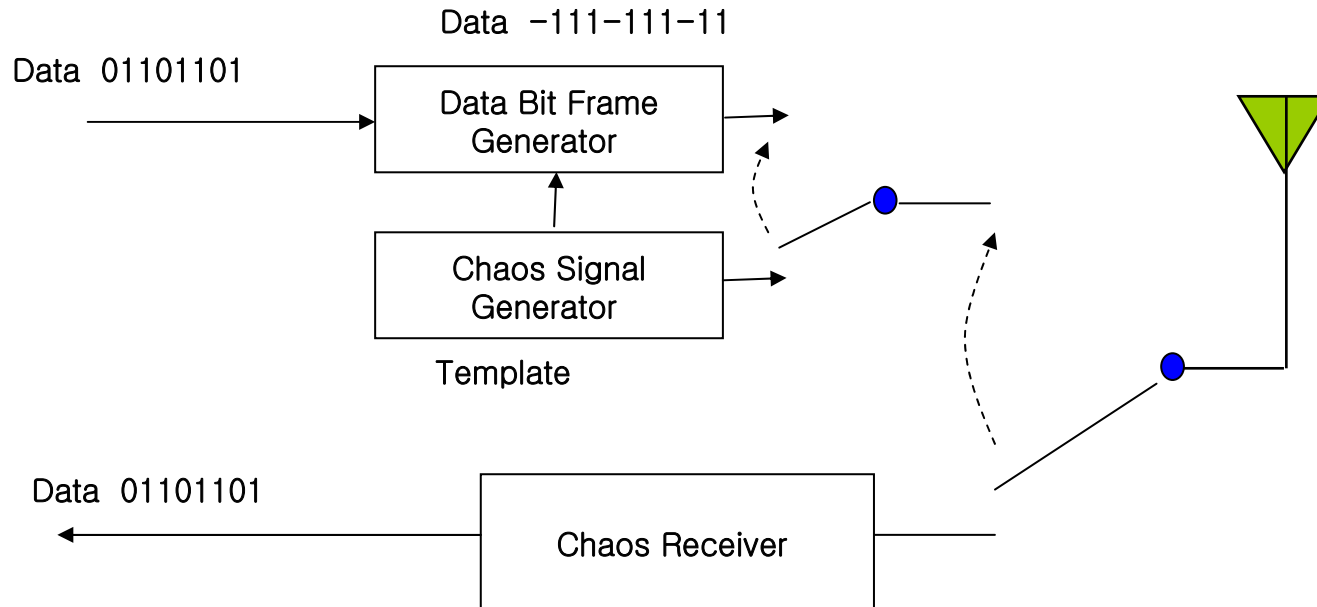
■ AWGN & Multipath



DCSK Modulation

SOP

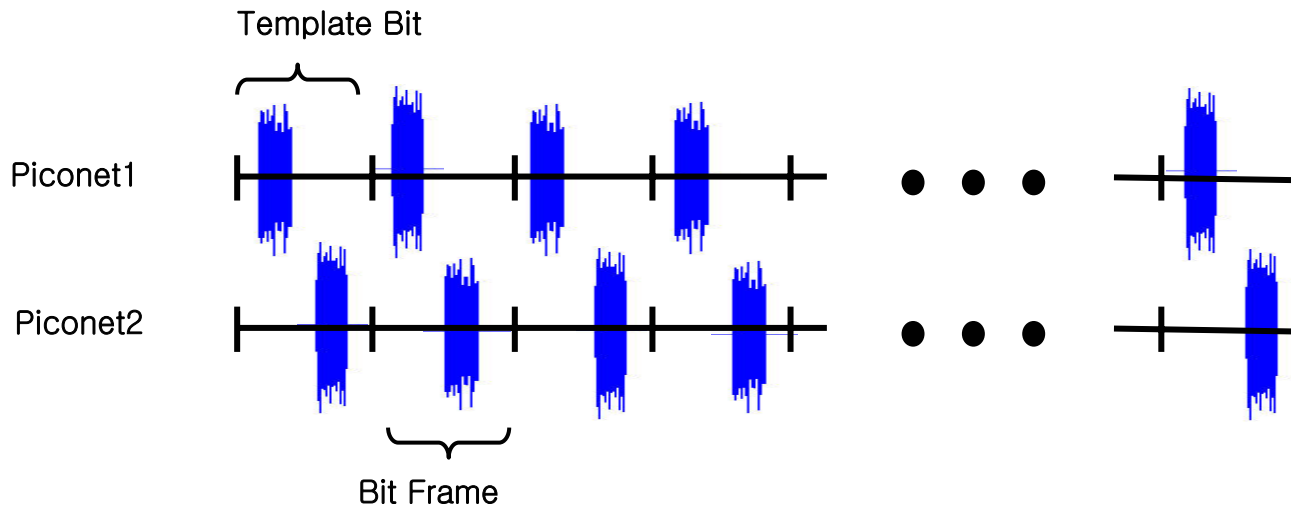
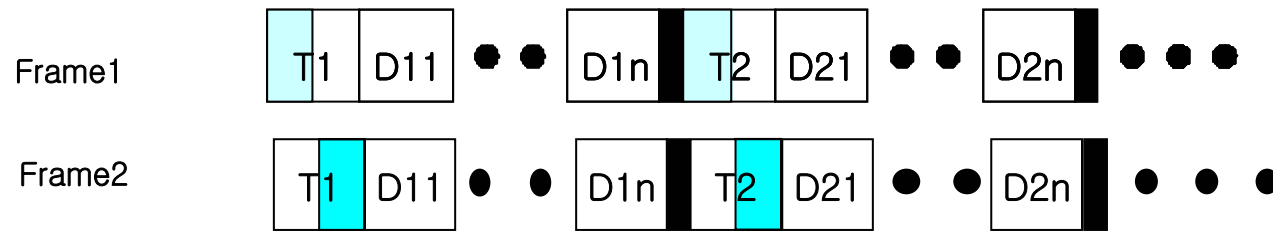
■ System Block



DCSK Modulation

SOP

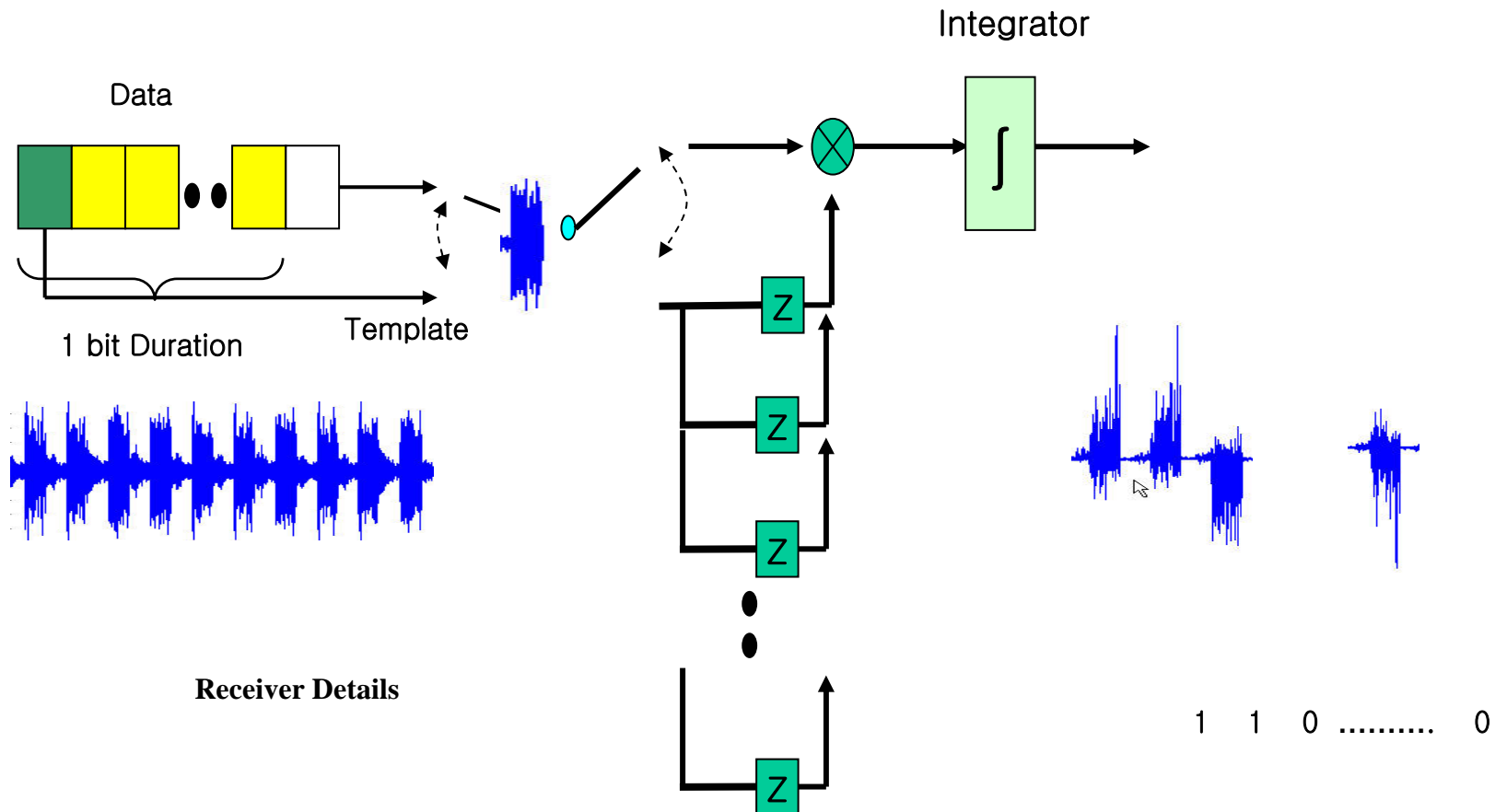
■ Transmission



DCSK Modulation

SOP

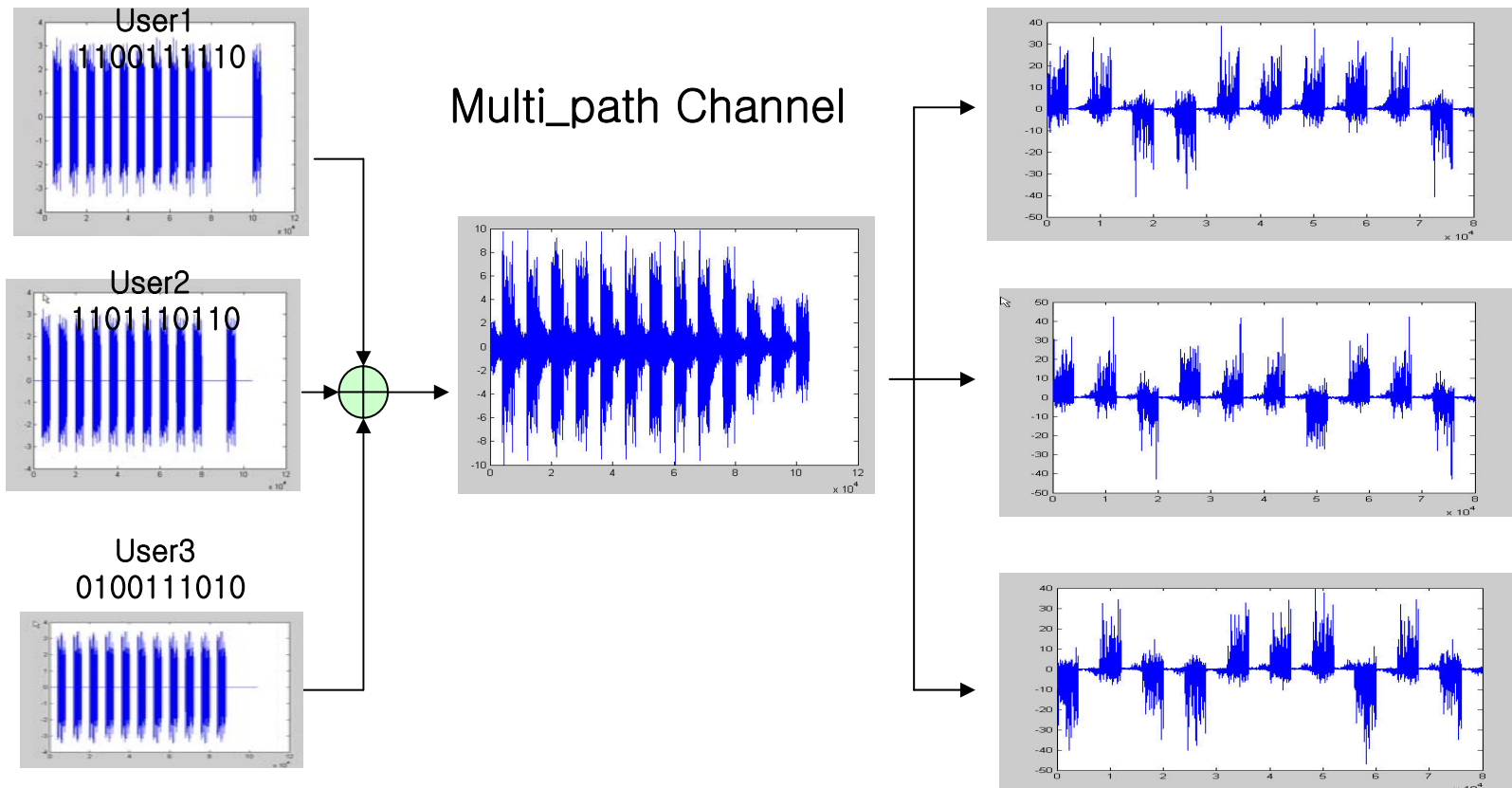
■ Detail



DCSK Modulation

SOP

■ Signal Processing



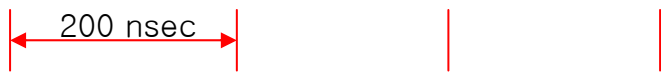
DCSK Modulation

Scalability

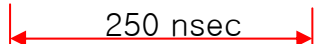
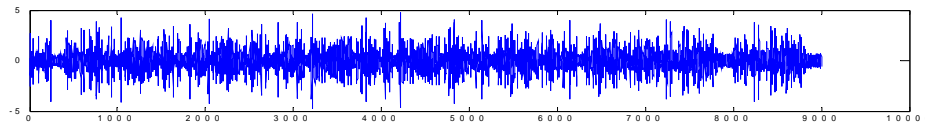
Scalability can be achieved using

- Chaotic gain
- Varying bit duration
- Duty cycle
- Repeated transmission of information bearing chip.

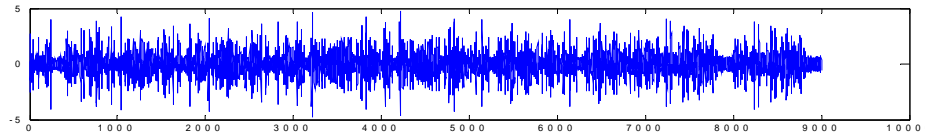
Bit = 1 0 1



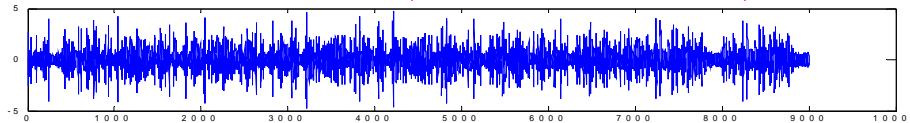
5 Mbps



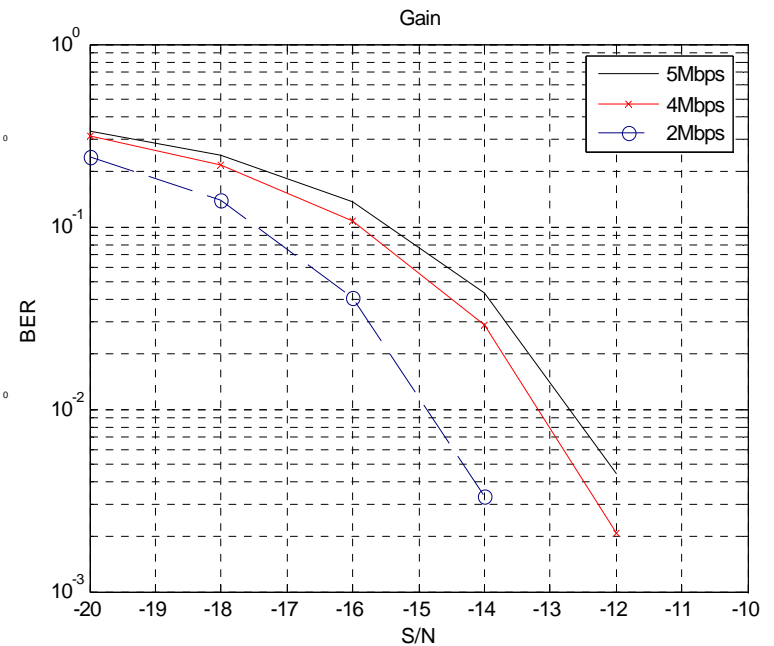
4 Mbps



1 Mbps



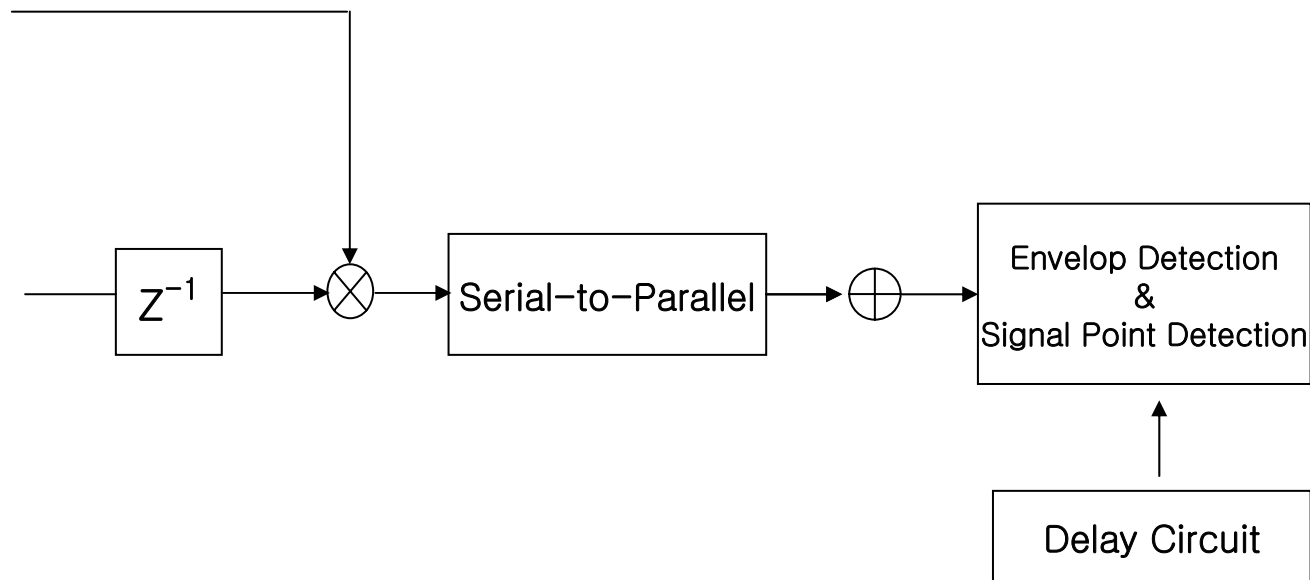
Chaotic Gain in DCSK



DCSK Modulation

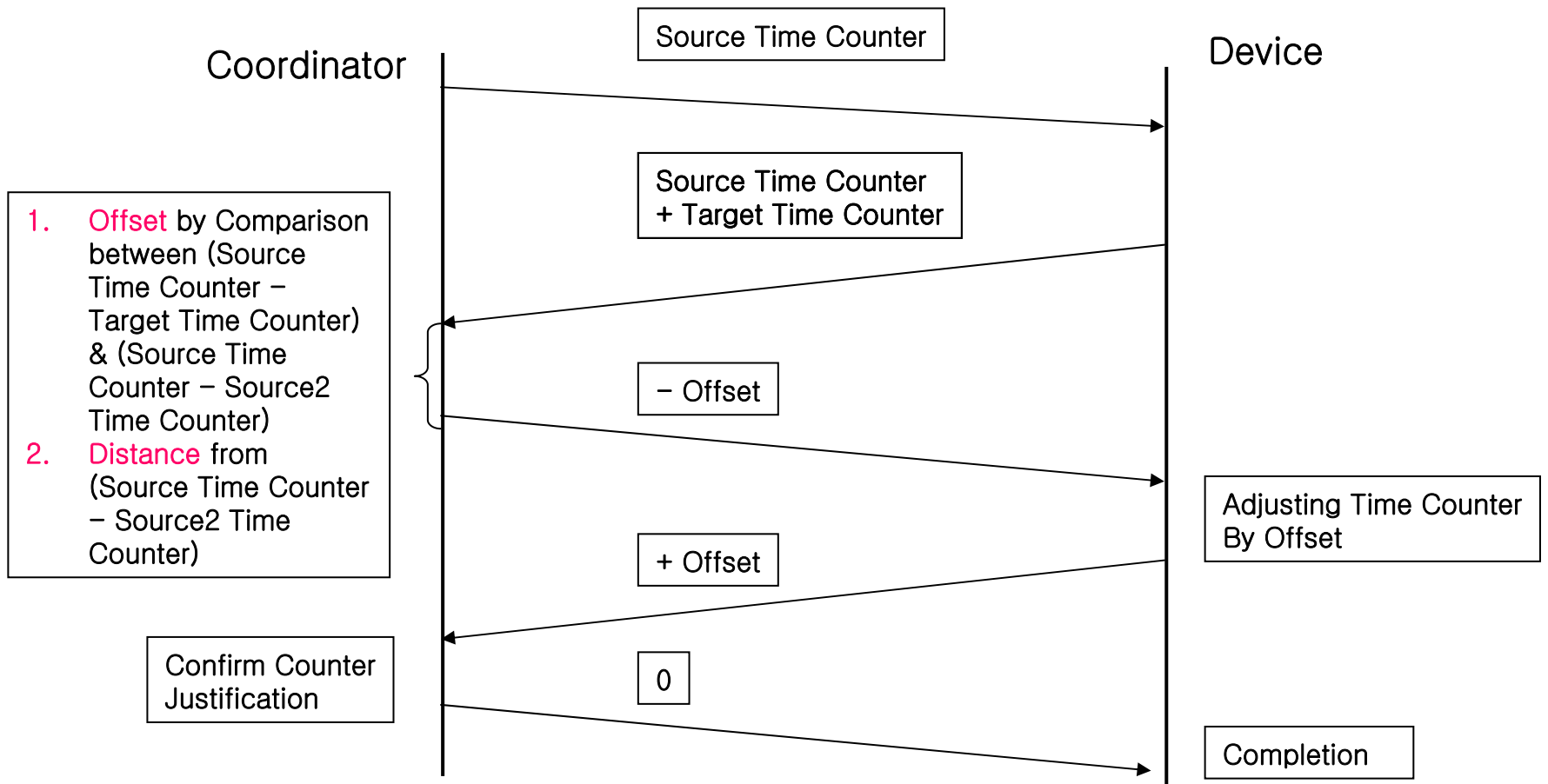
Ranging

■ Block Diagram



DCSK Modulation

Ranging



DCSK Modulation

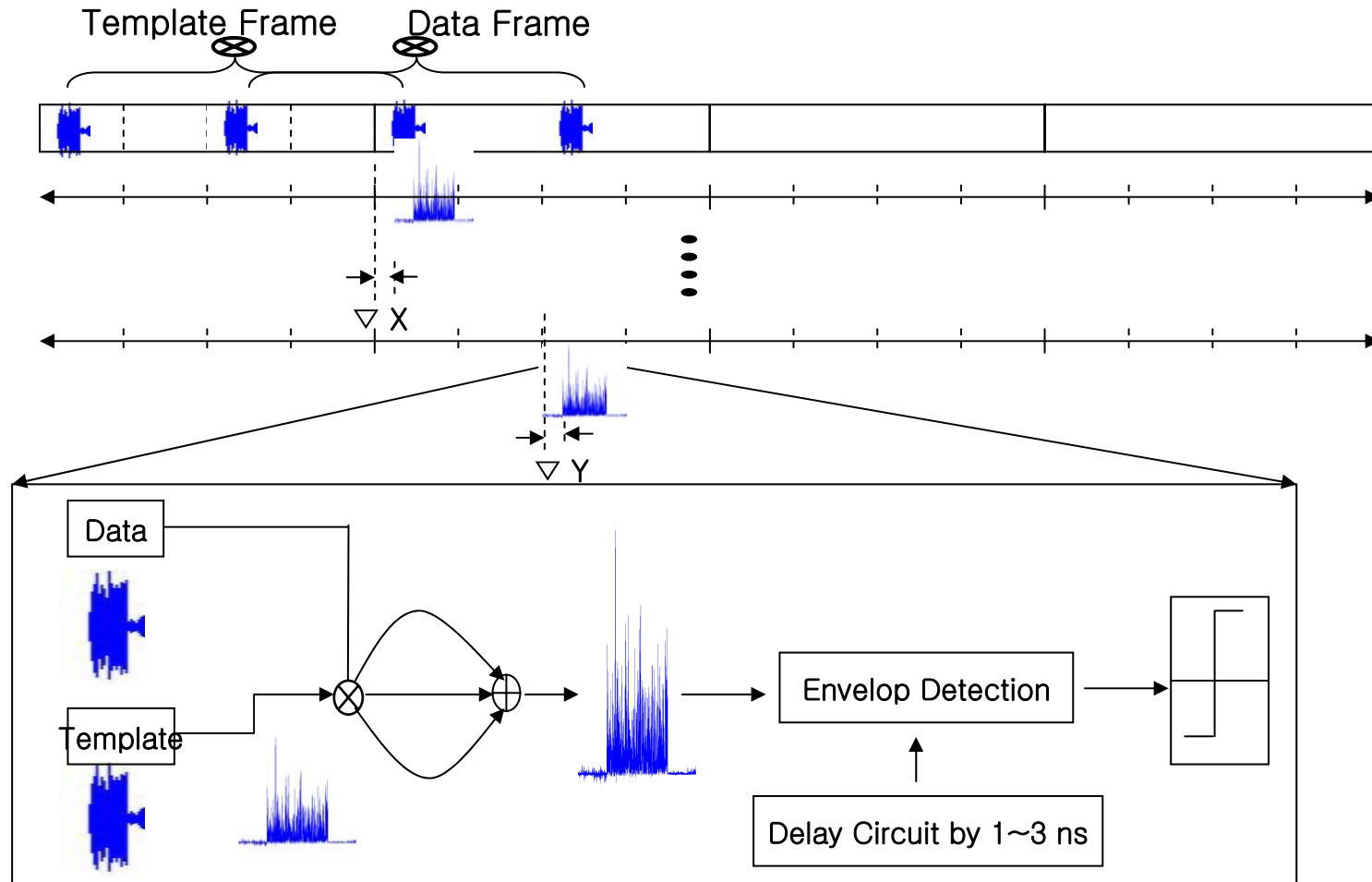
Location Awareness Special Mode

■ Timing Counter Fine Synchronization

- PNC disseminates special frame to inform Device of Location special mode
- Device acknowledges with its own timing count
- PNC compares its own count with Device's count, and extract an offset between them
- PNC sends negative offset in order for Device to compensate its timer
- Device informs PNC of all being set

DCSK Modulation

Location Awareness Special Mode



DCSK Modulation

Ranging

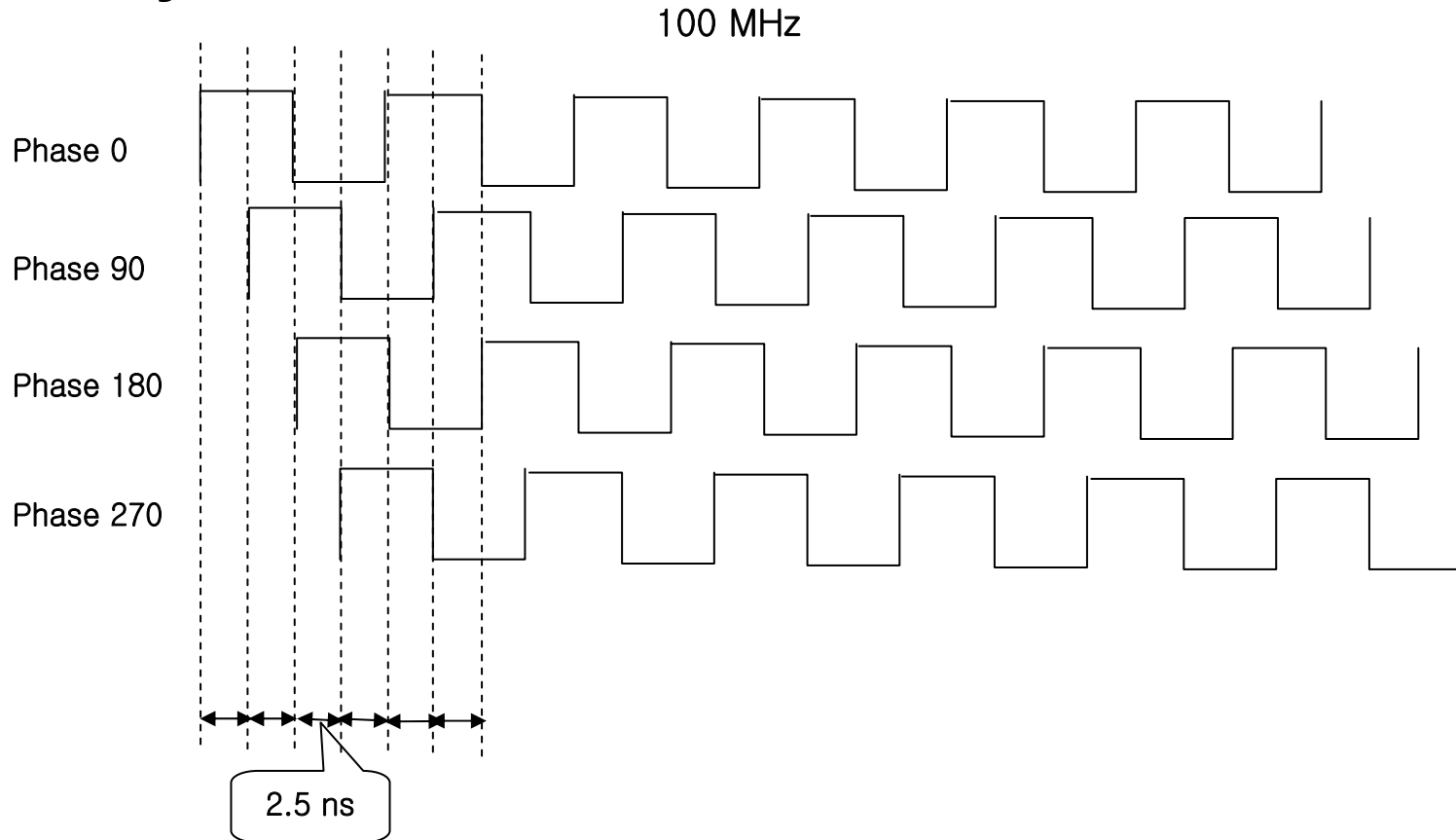
■ Fine Precision TOA Estimation

- Suggest Special mode different from Normal mode, which needs faster clock
- In special mode, Estimate how far Signal detached from fixed time slot with finer clock
- This obtained value returned with Response command to Request command from MAC

DCSK Modulation

Ranging

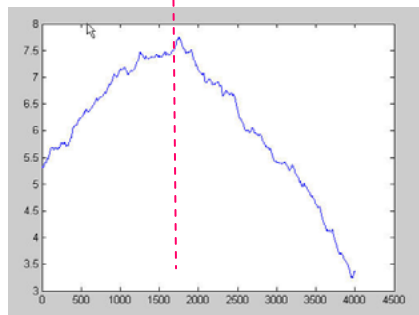
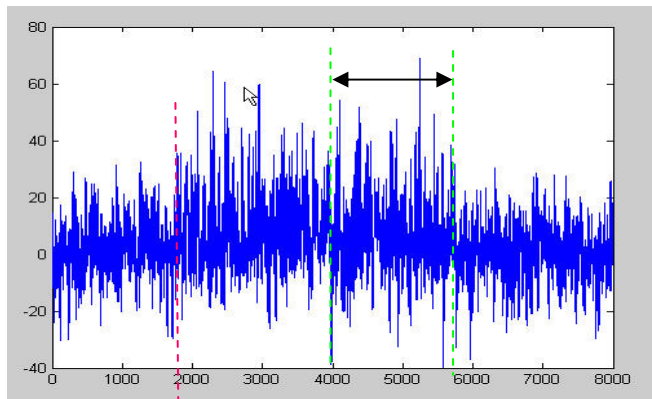
■ Delay Circuit



DCSK Modulation

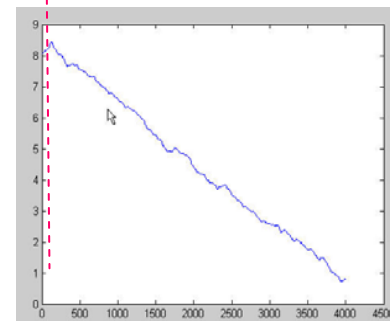
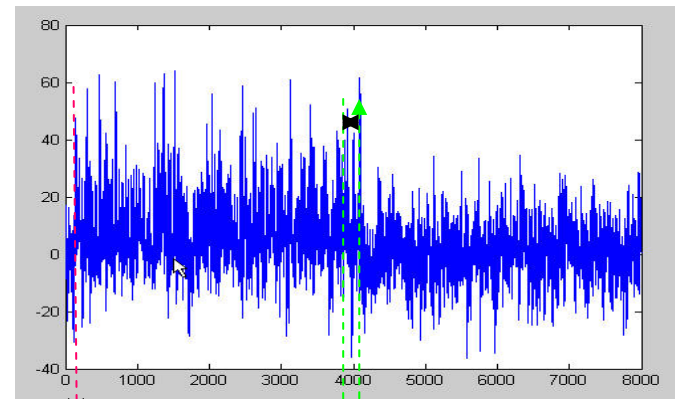
Ranging

■ Simulation (BNR 16dB)



real distance : 13.118 meter
2.5 ns precision distance : 12.750 meter
Error : -0.367 meter

Maximum Index of Moving
Average by duty cycle
Duration will be converted
to distance.



real distance : 0.968 meter
2.5 ns precision distance : 0.750 meter
Error : -0.218 meter

DCSK Modulation

Complexity, Cost & Technical Feasibility

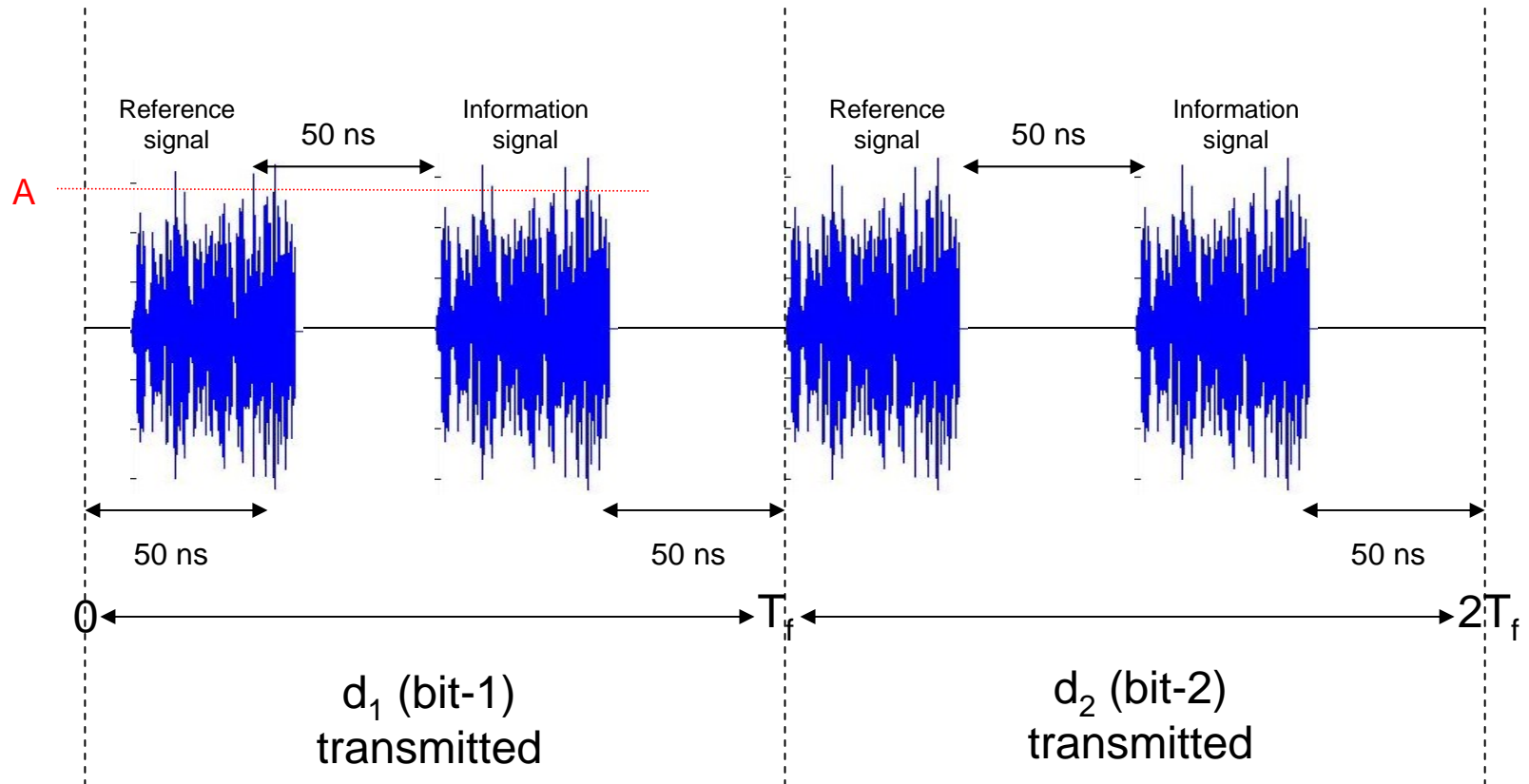
- Complexity and cost will be slightly higher compare to the OOK chaotic system proposed

Conclusion

- Chaotic communication based on DCSK modulation is an alternative solution.
- SOP and ranging can also be solved using DCSK.
- Hardware complexity is slightly higher than OOK since most hardware from OOK is retained.

Combining MCSK TH-IR with Chaotic Signaling

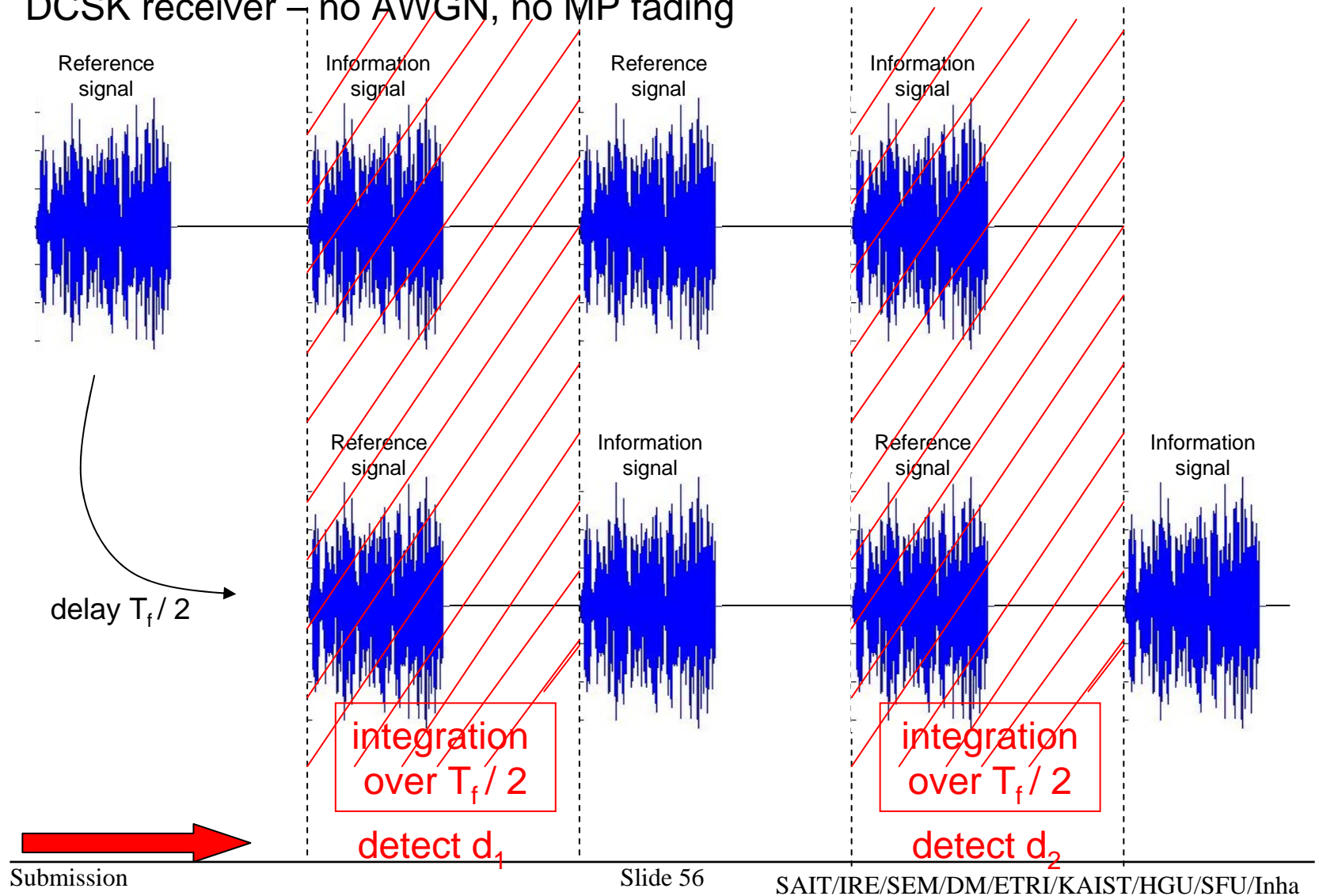
DCSK transmitting $d=[d_1 \ d_2]$, $d_i \in (-1,1)$



where *info. signal* = $\text{sign}(d_i) \times \text{ref. signal}$

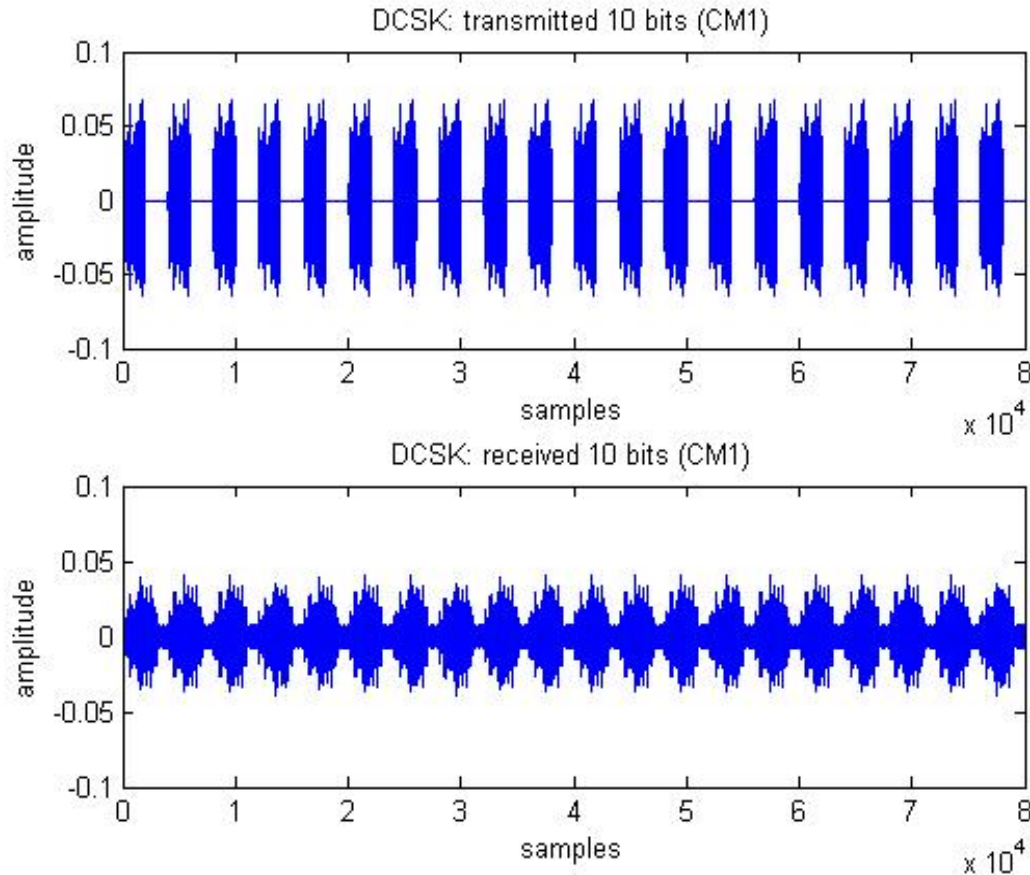
Combining MCSK TH-IR with Chaotic Signaling

DCSK receiver – no AWGN, no MP fading



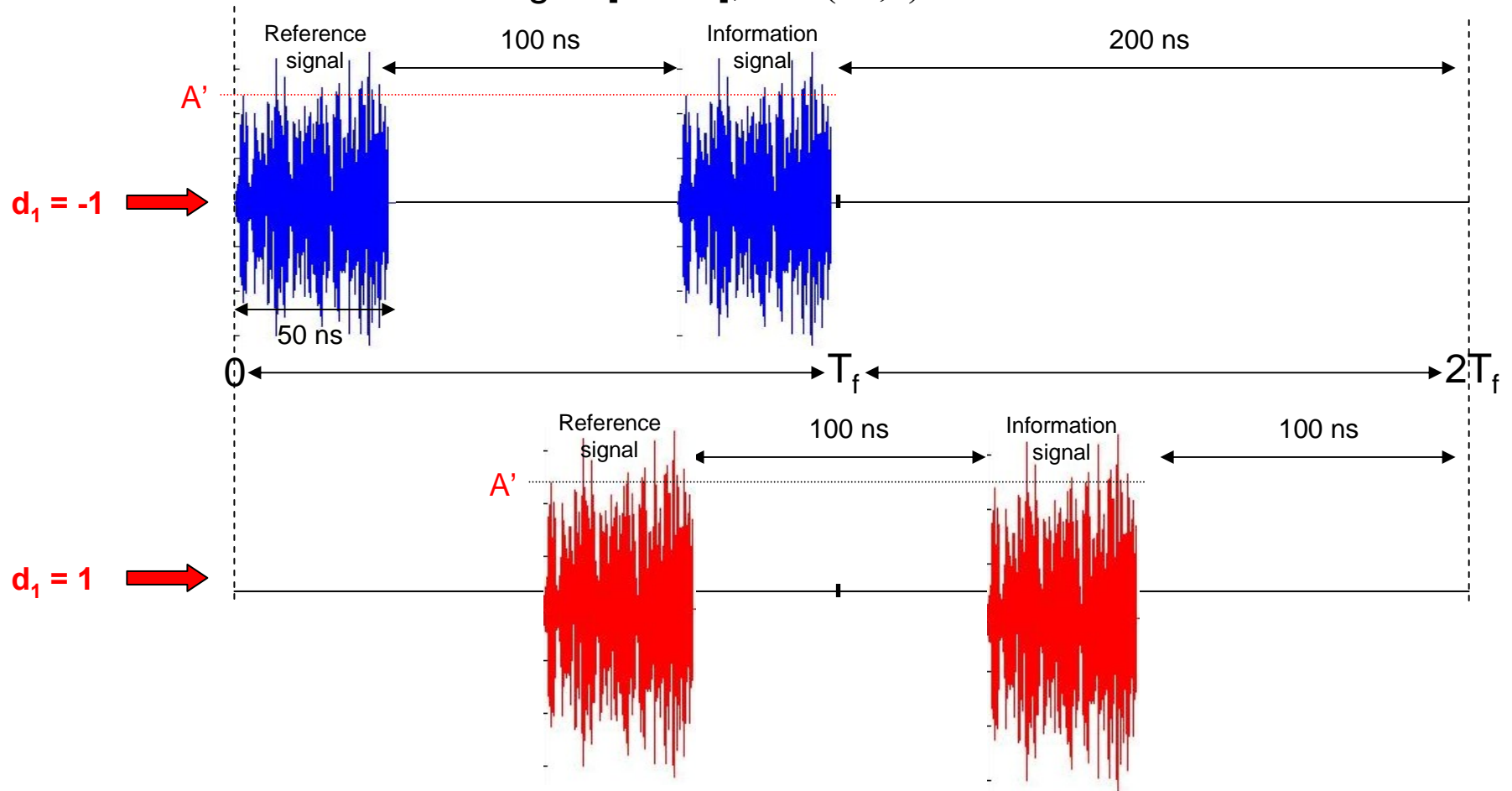
Combining MCSK TH-IR with Chaotic Signaling

DCSK: Transmitted and received signals (CM1, no AWGN)



Combining MCSK TH-IR with Chaotic Signaling

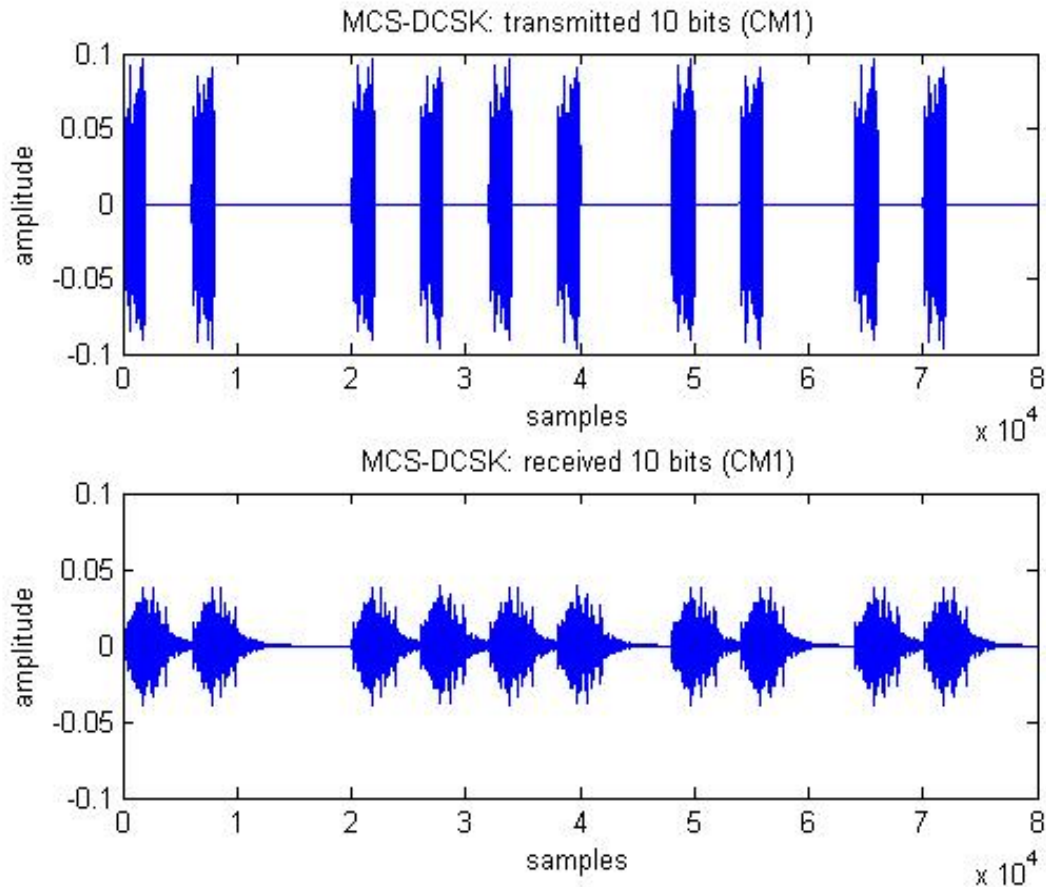
MCS-DCSK transmitting $d=[d_1 \ d_2]$, $d_i \in (-1,1)$



where *info. signal* = $sign(d_2) \times ref. signal$

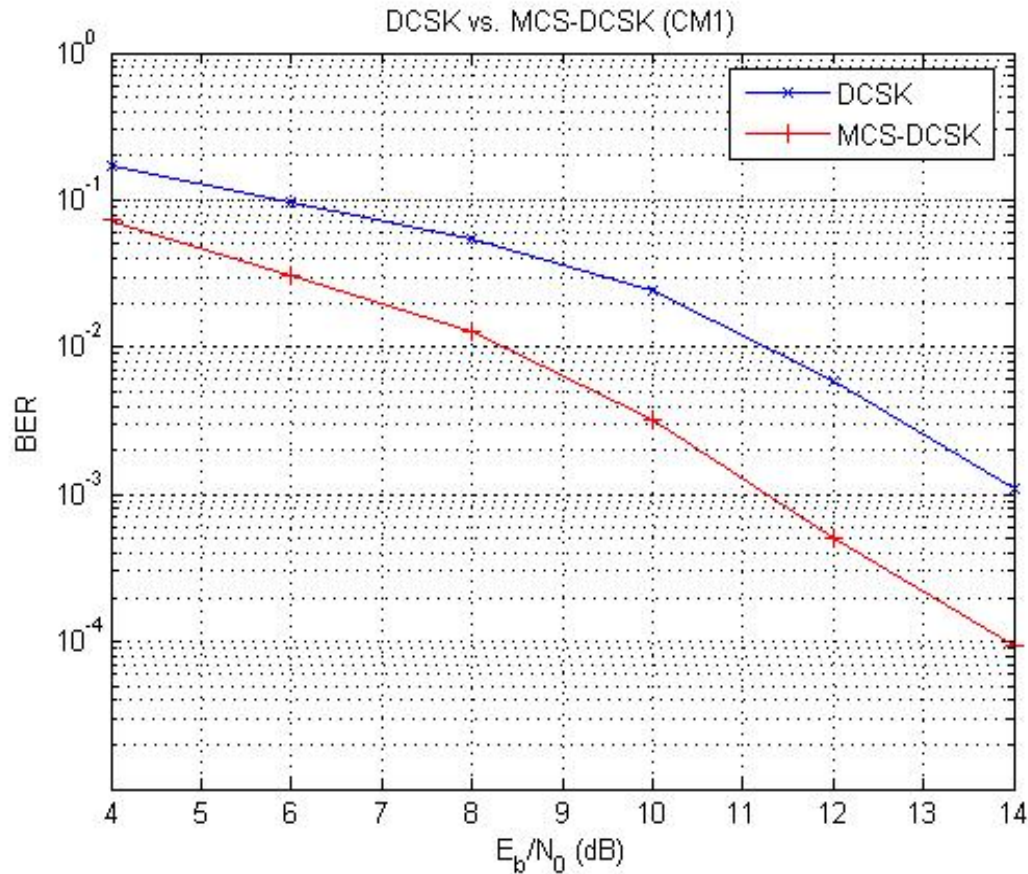
Combining MCSK TH-IR with Chaotic Signaling

MCS-DCSK: Transmitted and received signals (CM1, no AWGN)

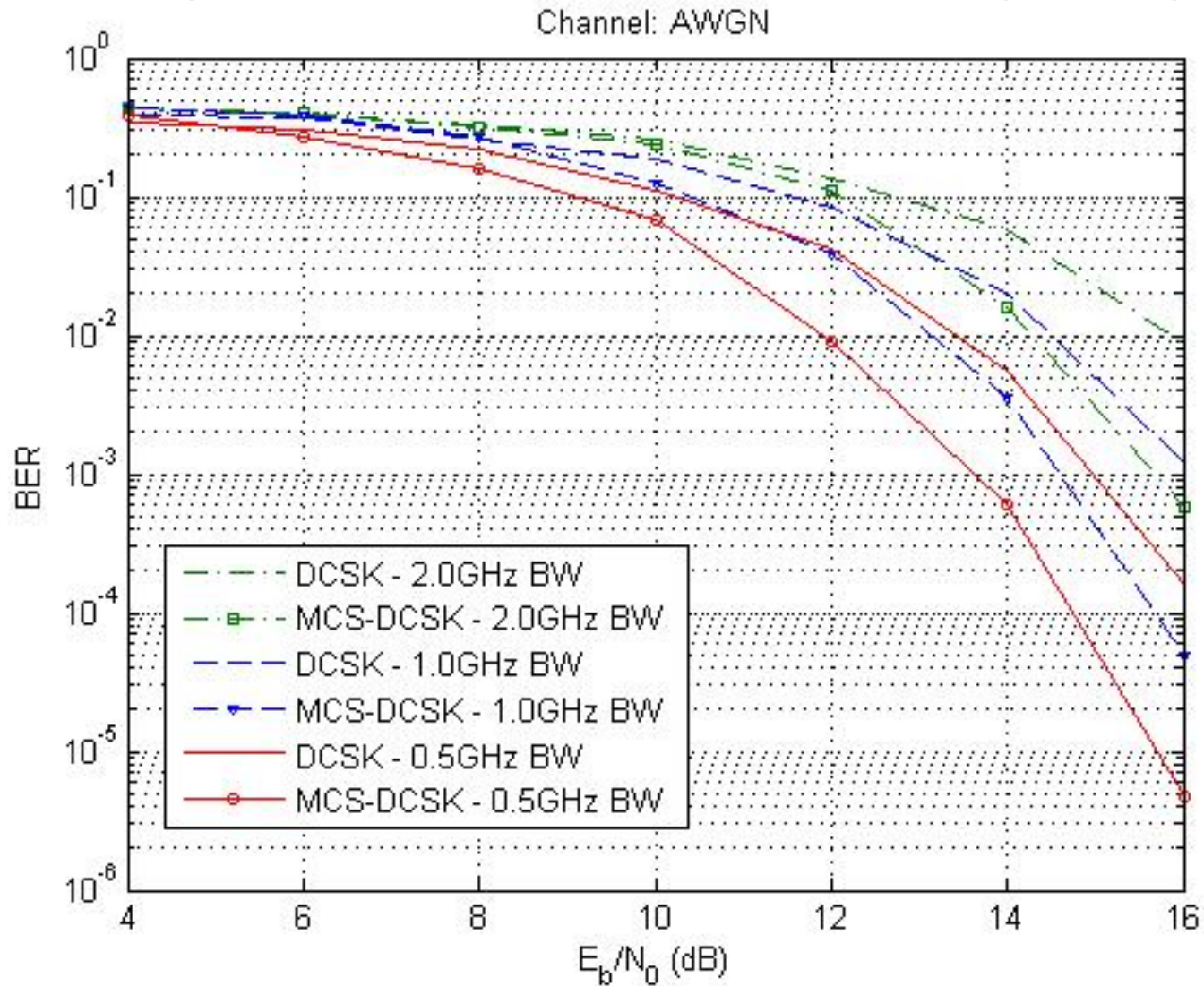


Combining MCSK TH-IR with Chaotic Signaling

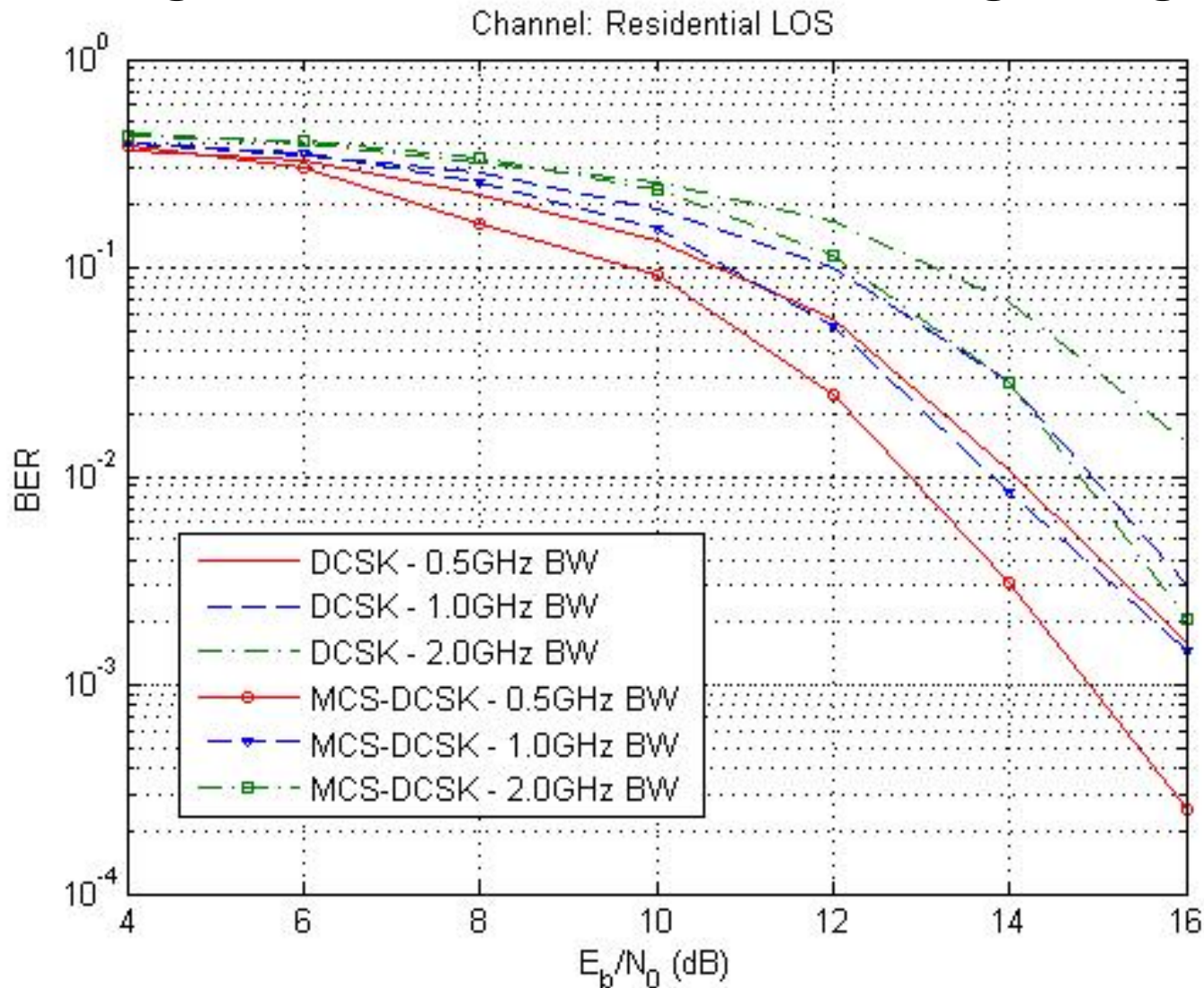
Performance Comparison: DCSK vs. MCS-DCSK



Combining MCSK TH-IR with Chaotic Signaling



Combining MCSK TH-IR with Chaotic Signaling



MC-PPM: Compatible Modulation Scheme for Direct Chaotic Communication

MC-PPM Modulation

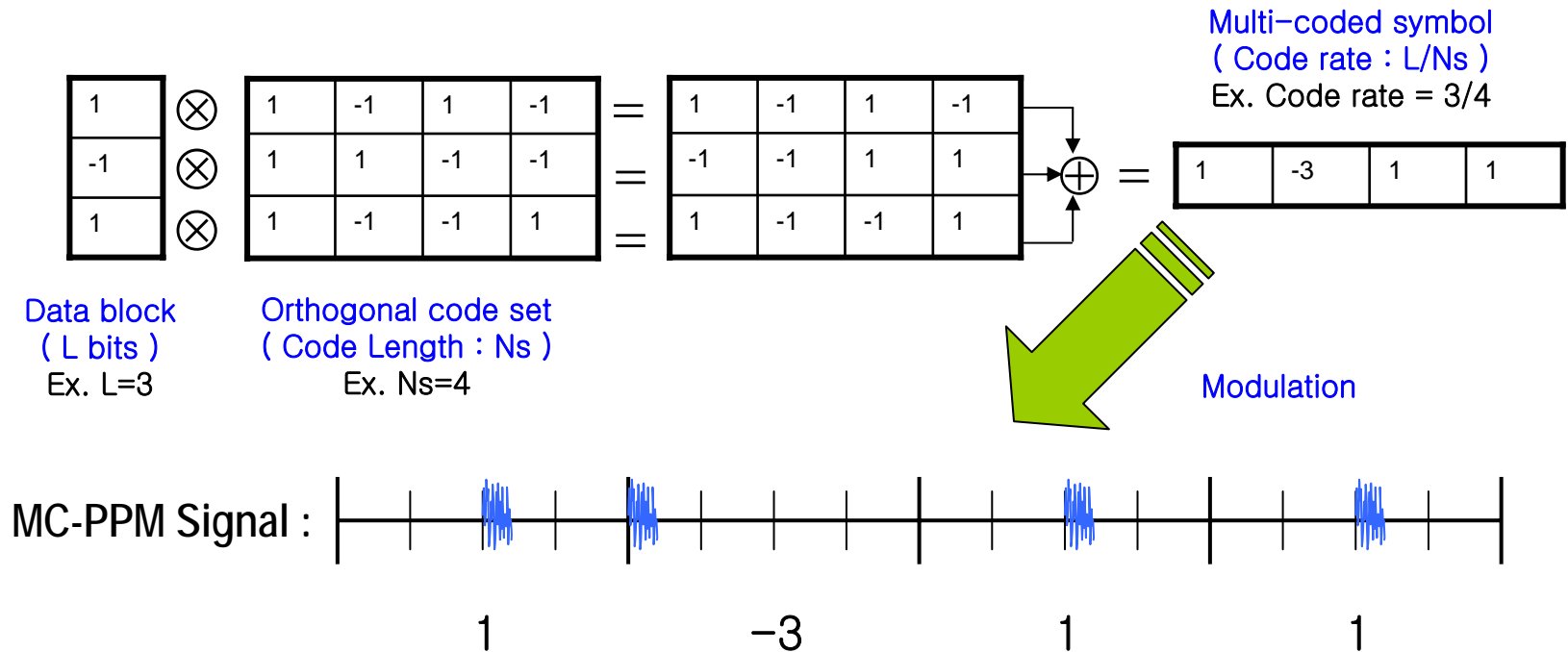
MC-PPM

- **Multi-coded Pulse Position Modulation (MC-PPM)**
 - Power efficient scheme
 - Inherent coding gain due to orthogonal multi-codes
 - Support wide pulse shaping in same data rate condition
 - Constant decision threshold in the receiver
 - OOK is one special mode of MC-PPM

MC-PPM Modulation

Principle

■ Principle operation (L=3, Ns=4)

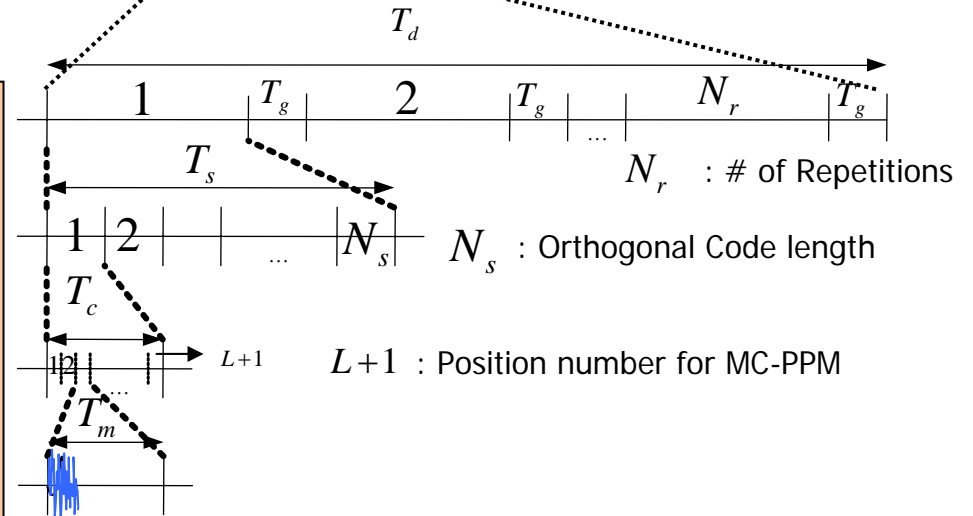
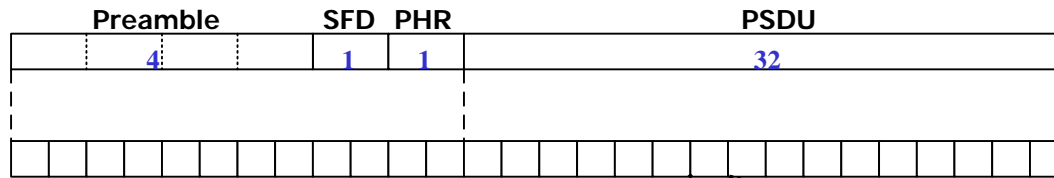


MC-PPM Modulation

Data Frame Structure

- 1 data block (L data) interval of PSDU :

$$T_d = N_r(T_s + T_g), T_s = N_s T_c, T_c = (L+1)T_m$$

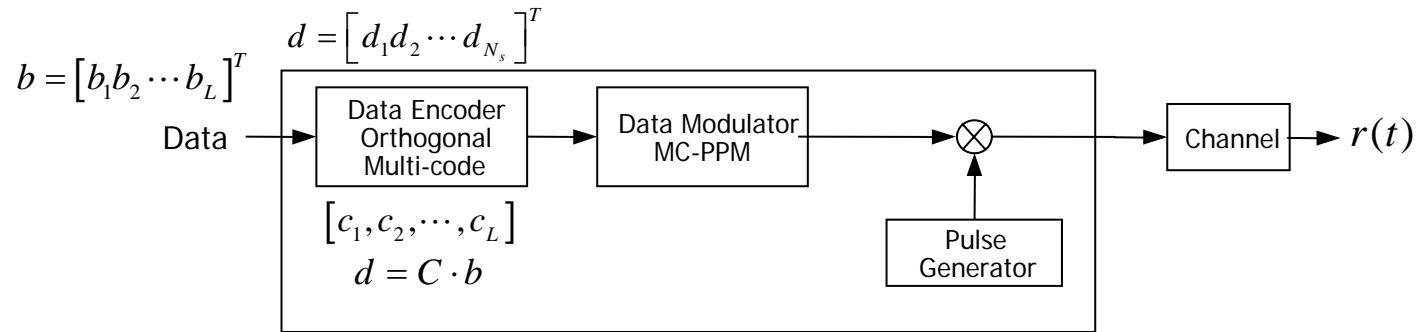


- L : # of bits per data block
- N_s : Orthogonal code length
- N_r : # of repetitions
- T_m : Pulse bin width (duration)
- T_c : Multi-coded chip duration
- T_s : Multi-coded symbol duration
- T_g : Guard time for processing delay
- T_d : Total transmit time duration of a data block

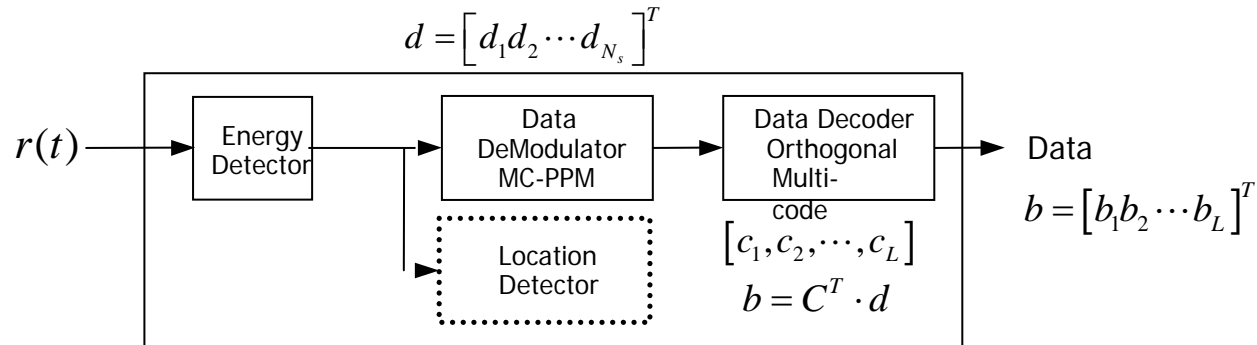
MC-PPM Modulation

Transceiver Architecture

- Transmitter



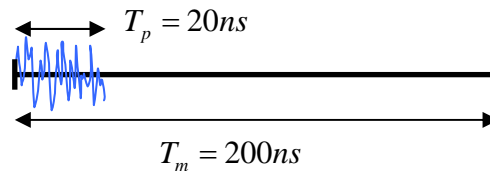
- Receiver



MC-PPM Modulation

PHY-SAP Data Rates

- Flexible data rates can be supported according to several design parameter (T_m , L , N_s , N_r , T_g)

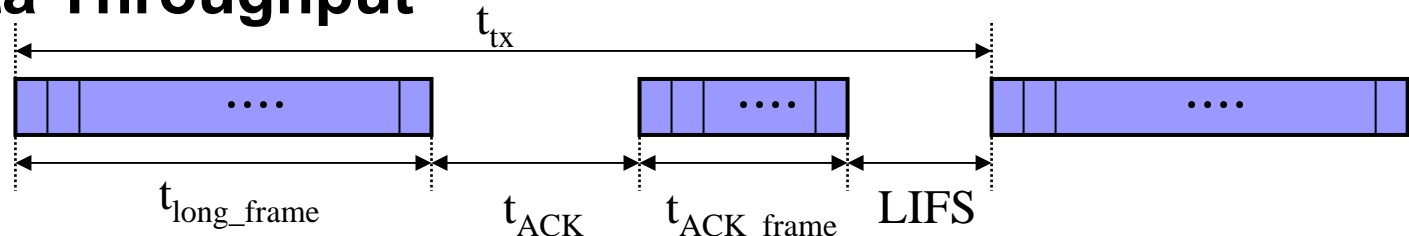


T_p	T_m	L	N_s	N_r	T_g	Data Rate
20ns	200ns	1	16	128	0ns	1.190 kbps
20ns	200ns	3	16	1	0ns	228 kbps
20ns	200ns	3	8	1	0ns	457 kbps
20ns	200ns	1	1	1	0ns	2.44 Mbps

MC-PPM Modulation

Data Throughput

Data Throughput



Transmission time (ttx) & Data throughput (Rth)

- For L=3, Ns=8, Nr=1, Tg=0ns (457kbps)
 - ttx = tlong_frame + tACK + tACK_frame + LIFS
= 614.4 u + 25.6 u + 187.7 u + 85.3 u = 913 u
 - Rth = 32×8 / 913u ≈ 280.3 kbps
(Nominal throughput based on 32 bytes payload)
- For L=3, Ns=16, Nr=1, Tg=0ns (228kbps)
 - ttx = tlong_frame + tACK + tACK_frame + LIFS
= 1228.8 u + 51.2 u + 375.5 u + 170.7 u = 1826.2 u
 - Rth = 32×8 / 1826.2 u ≈ 140.2 kbps
(Nominal throughput based on 32 bytes payload)

MC-PPM Modulation

Signal Acquisition

- Energy detection based acquisition
- Acquisition should be performed in order to make synchronization and demodulate data
- Synchronization : Non-coherent

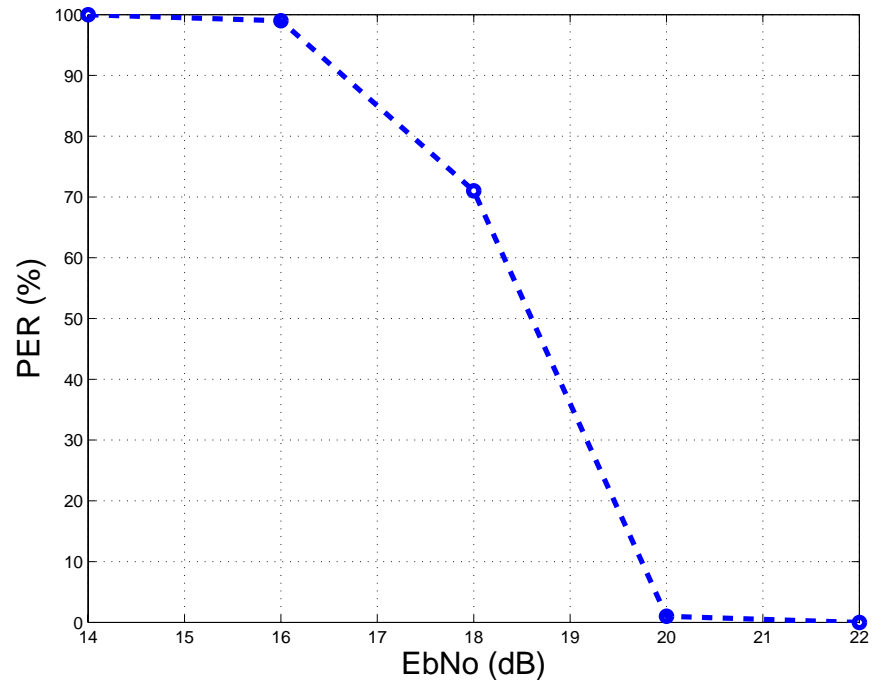
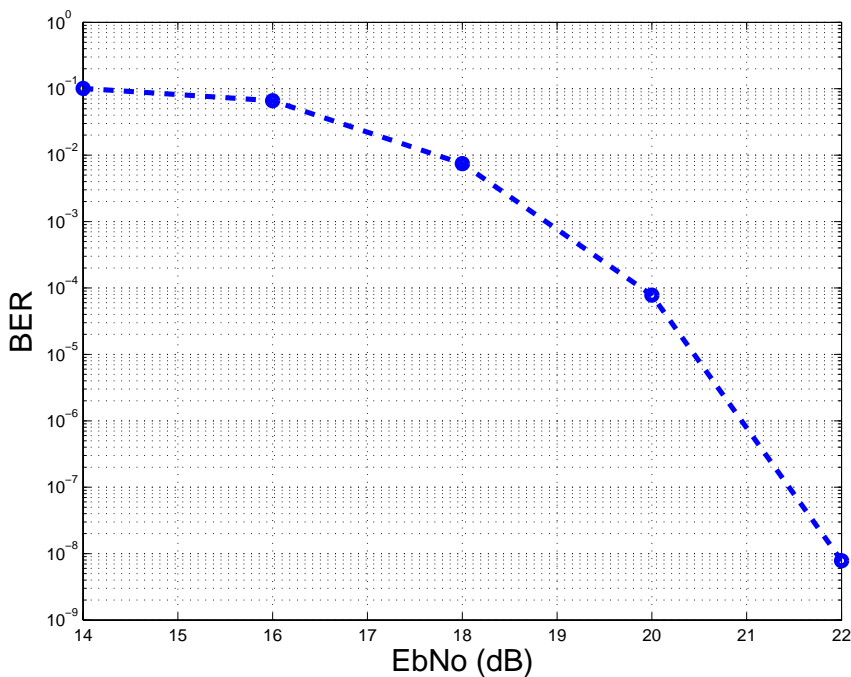
MC-PPM Modulation

Performance

■ MC-PPM Performance : AWGN

- BER & PER

– $L=3, N_s=8, N_r=1$ (457 kbps PHY-SAP data rate)

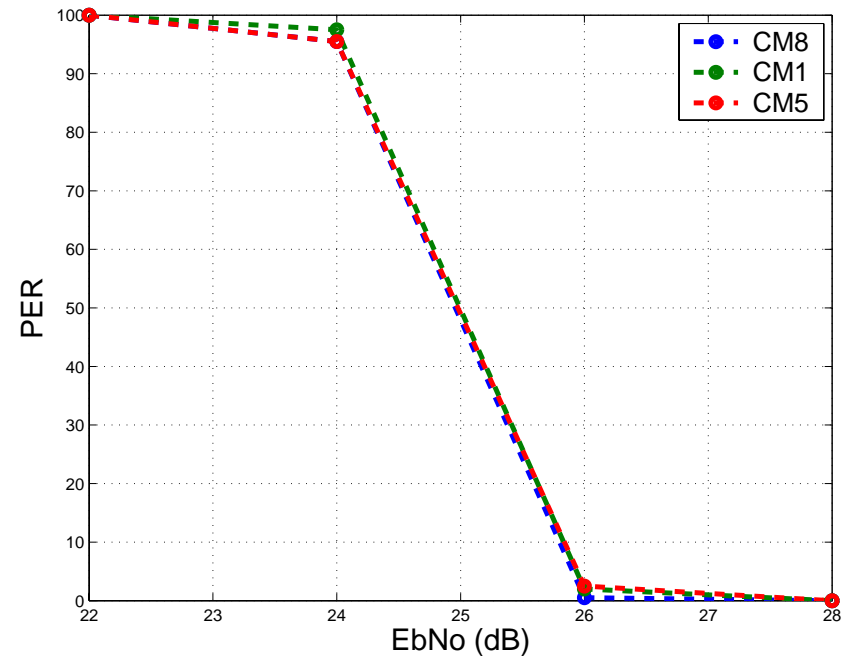
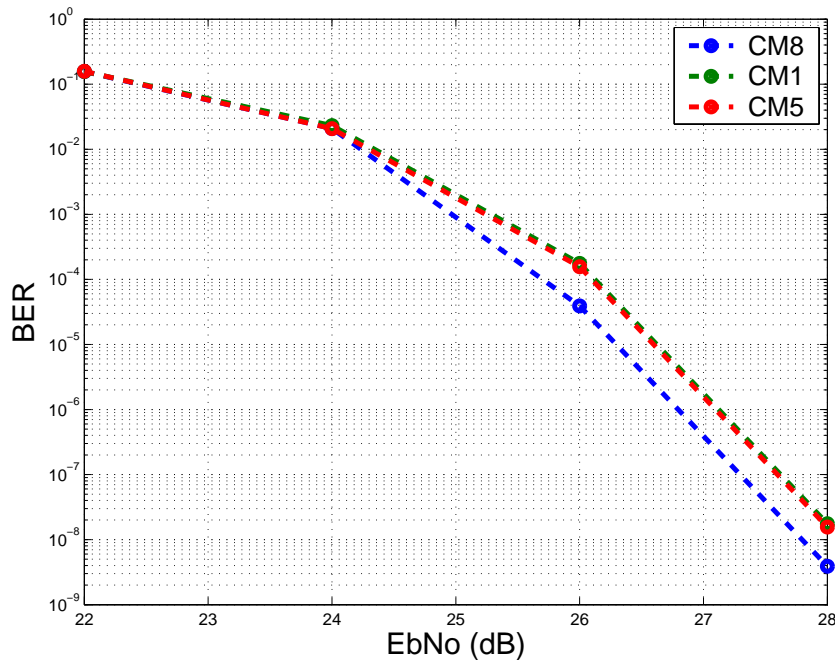


MC-PPM Modulation

Performance

■ MC-PPM Performance : 4a Channel Models

- BER & PER
 - $L=3, N_s=8, N_r=1$

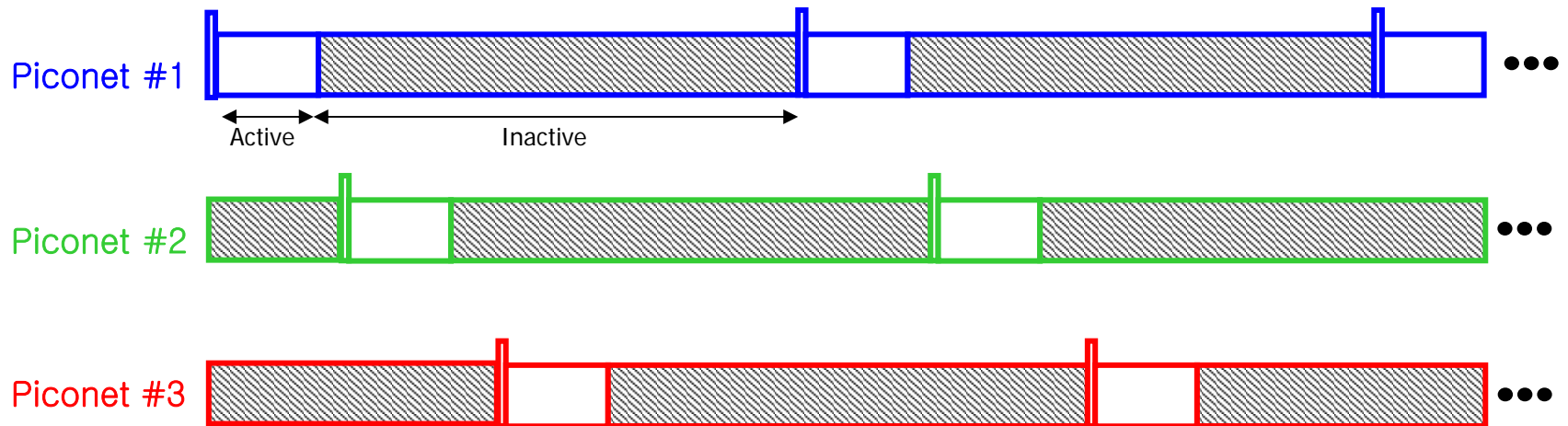


MC-PPM Modulation

SOPs

■ Time Division

- Configuration of SOPs
 - Self configuration of SOPs is possible

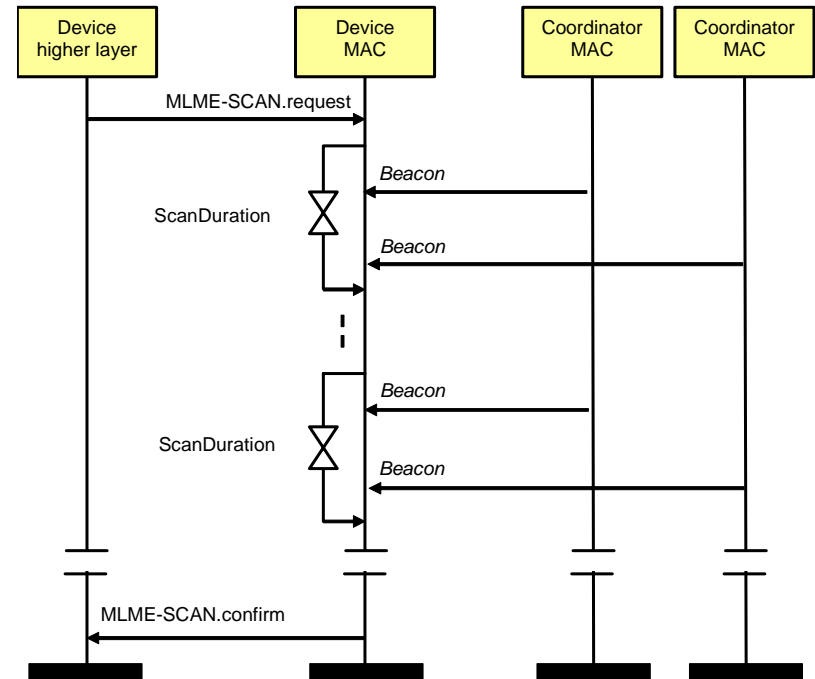


MC-PPM Modulation

SOPs

■ Self Configuration of SOP

- Passive Scan
 - Repeat scanning one channel
 - Usage
 - Starting a new piconet (FFD)
 - Association (FFD or RFD)



MC-PPM Modulation

Link Budget & Sensitivity

- Link Budget & Sensitivity based on MC-PPM

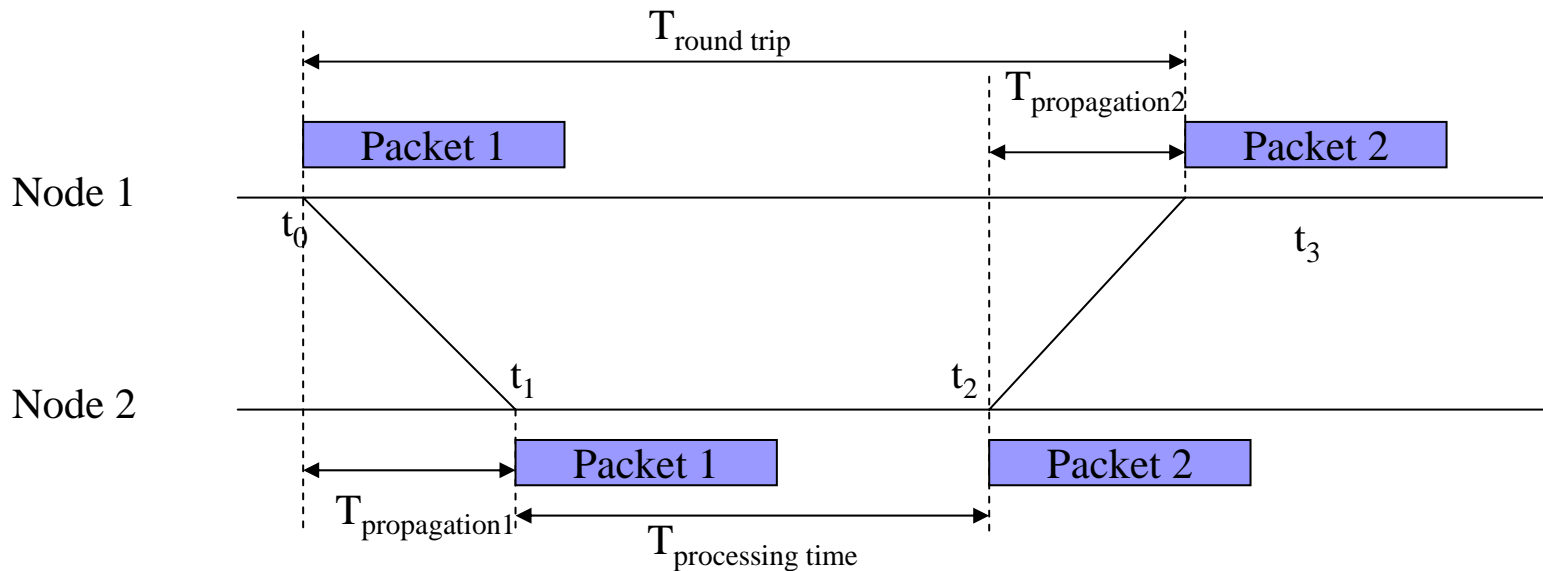
Parameter	(mandatory) Value at d=30m	(mandatory) Value at d=10m
peak payload bit rate	(457kb/s) [L=3,Ns=8,Nr=1]	(457kb/s) [L=3,Ns=8,Nr=1]
Average Tx power	-8.75 (dBm)	-8.75 (dBm)
Tx antenna gain	0 (dBi)	0 (dBi)
geometric center frequency of waveform	3.90 (GHz)	3.90 (GHz)
Path loss at 1 meter	44.5dB	44.5dB
Path loss at <i>d</i> m	29.54 dB at <i>d</i> =30m	20 dB at <i>d</i> =10m
Rx antenna gain	0 (dBi)	0 (dBi)
Rx power	-82.55 (dBm)	-73.01 (dBm)
Average noise power per bit	-117.4 (dBm)	-117.4 (dBm)
Rx Noise Figure	7 (dB)	7 (dB)
Average noise power per bit	-110.4(dBm)	-110.4(dBm)
Minimum Eb/N0 (S) [Ep/N0]	20 (dB)	20 (dB)
Implementation Loss (I)	5 (dB)	5 (dB)
Link Margin	2.85(dB)	12.39(dB)
Proposed Min. Rx Sensitivity Level	-85.4(dBm)	-85.4(dBm)

MC-PPM Modulation

Ranging

■ Scheme

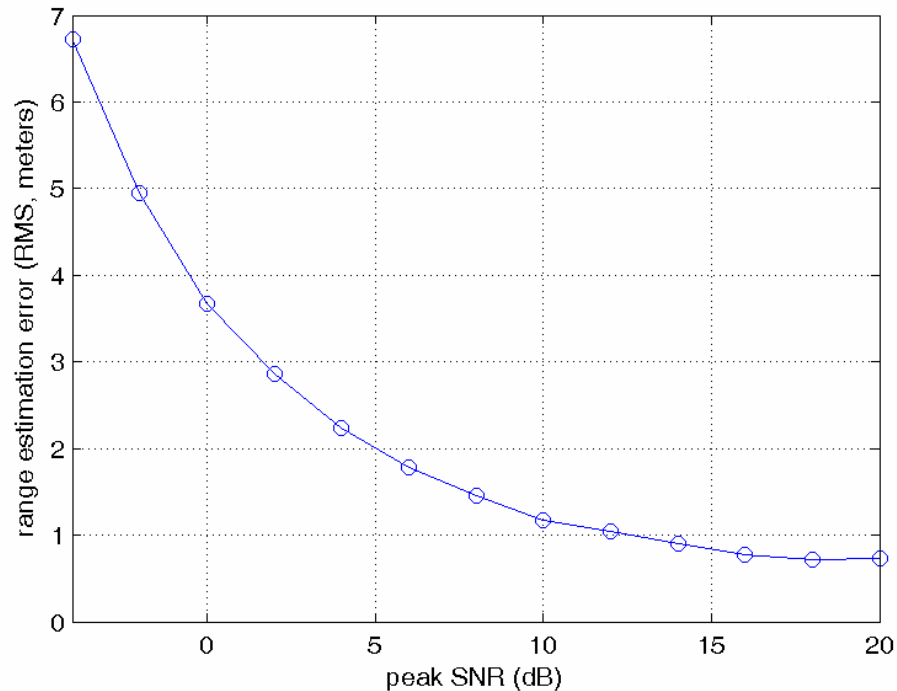
- TOA/TWR -> Measurement of Roundtrip time



MC-PPM Modulation

Ranging

■ Performance



802.15.4a channel (cm4)

Single user

No narrowband interference

Pulse width = 20ns

Integration time = 2ns

Pulse repetition period = 200ns

Length of search region = 40ns

Threshold level was determined relative to noise floor

A separate envelope detector for range estimation was employed