

# Neural Interfaces and How They Use Signal Processing

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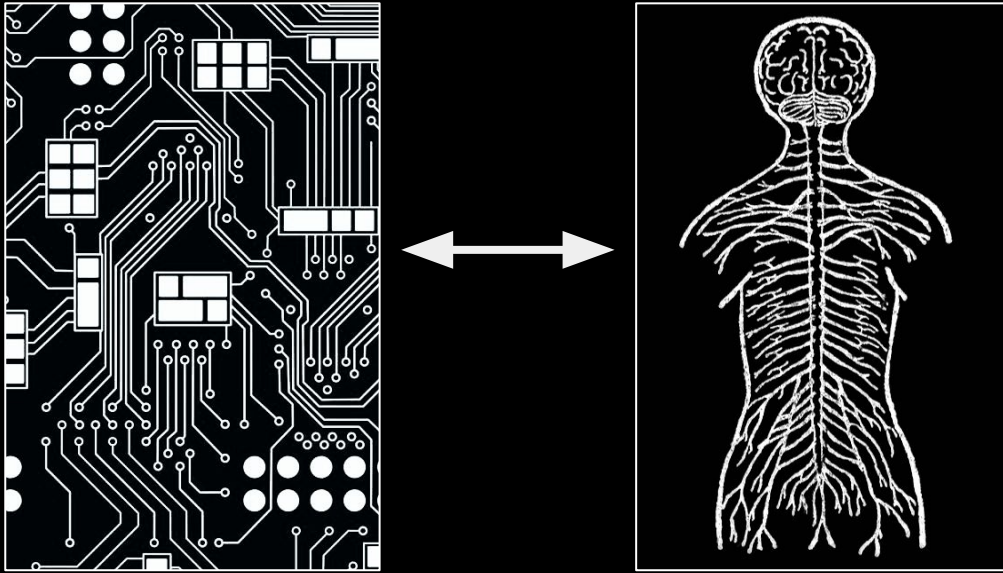
*IEEE Signal Processing Society, Santa Clara Chapter Event*

# Outline

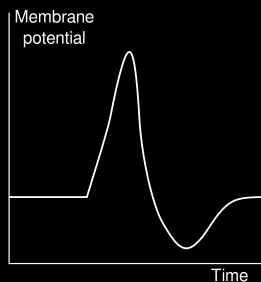
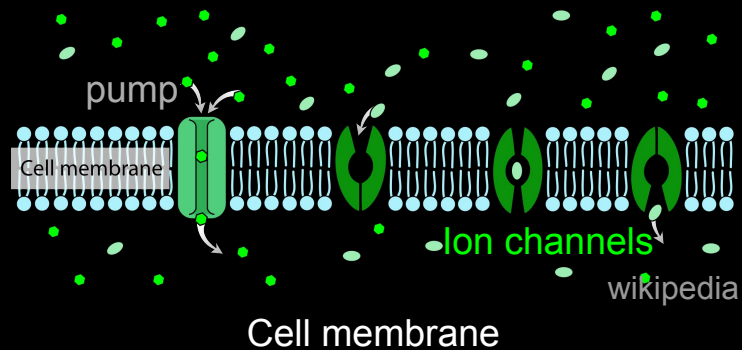
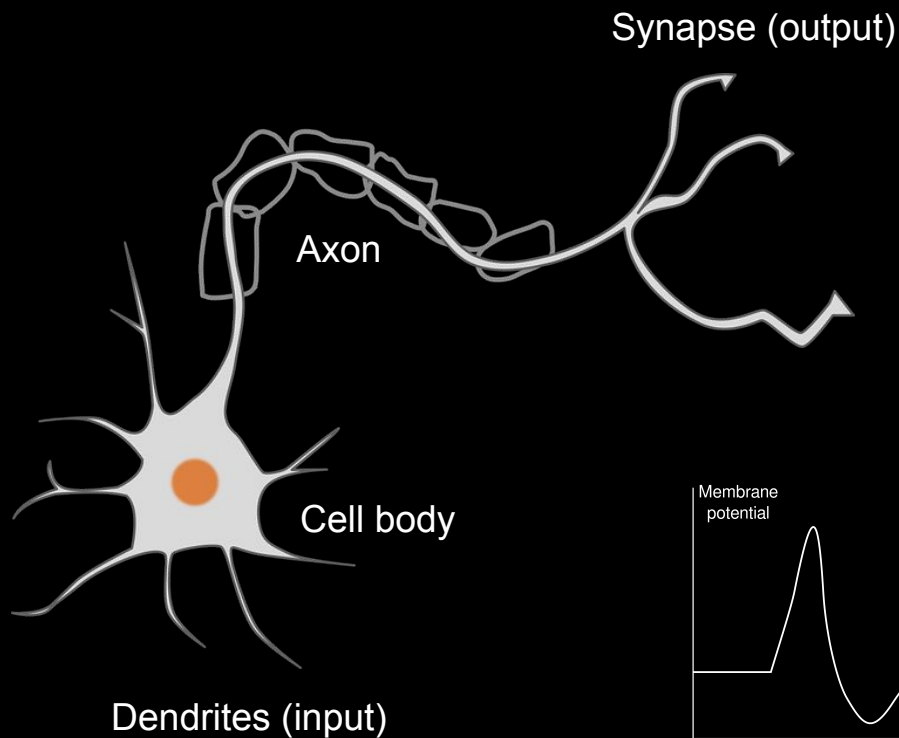
- What is a neural interface?
  - Case study: Artificial retina
- Perceiving neural recordings
  - Case study: Brain-machine interface
  - Case study: Combining ECoG with other information
- Stimulating the senses
  - Case study: Encoding sound in a cochlear implant
  - Case study: Prosthetic limb with sensory feedback
- Closing the loop

# Neural Interface: biology + technology

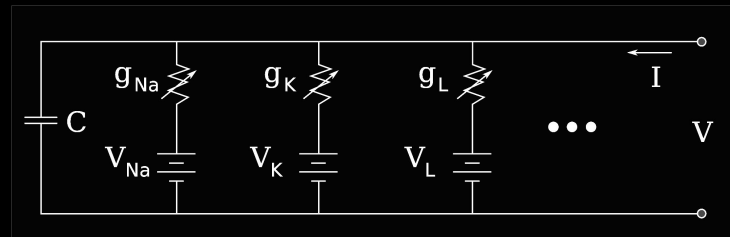
Engineered system that interacts with the brain and/or peripheral nerves



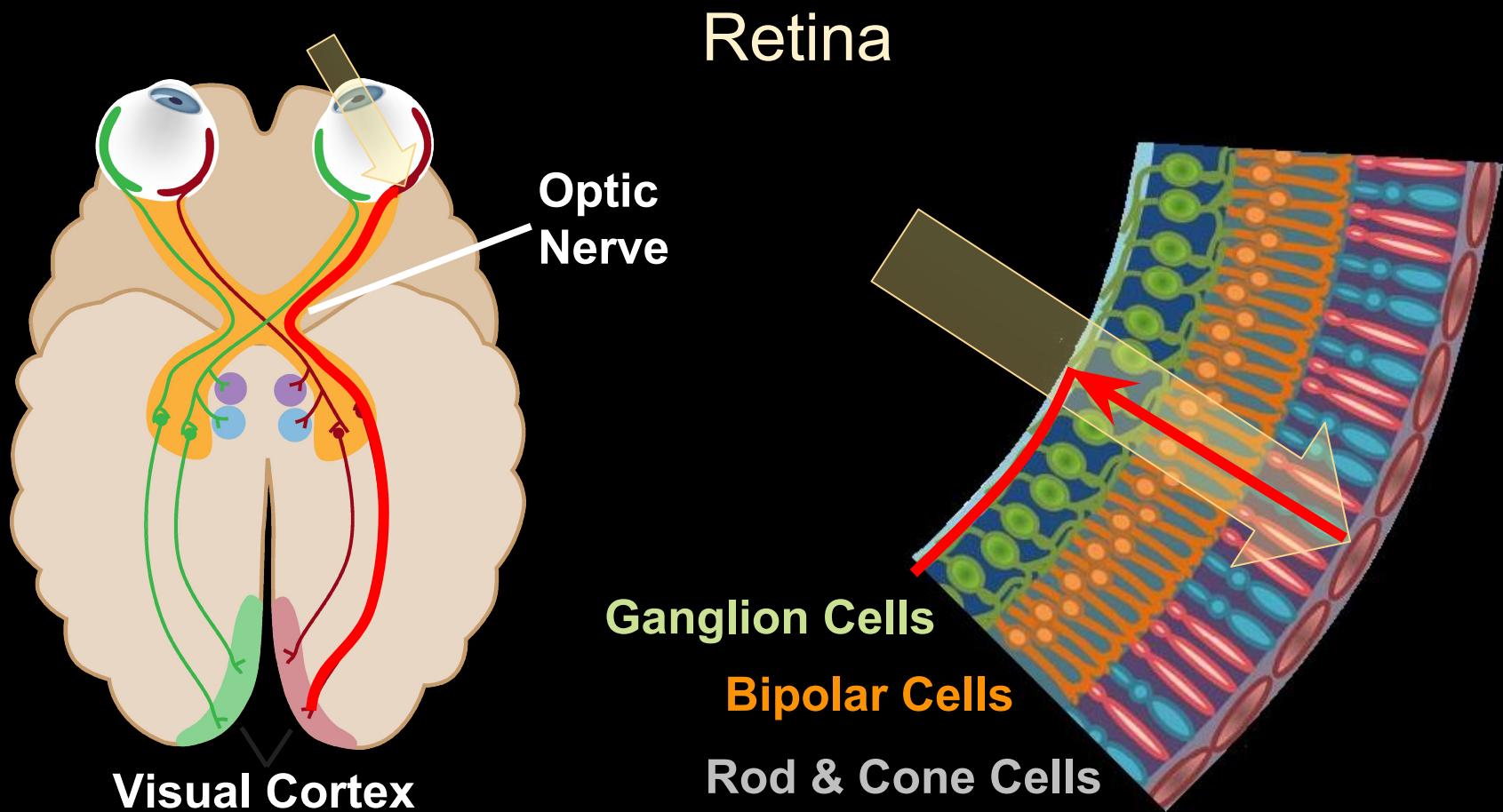
# Neuron 101



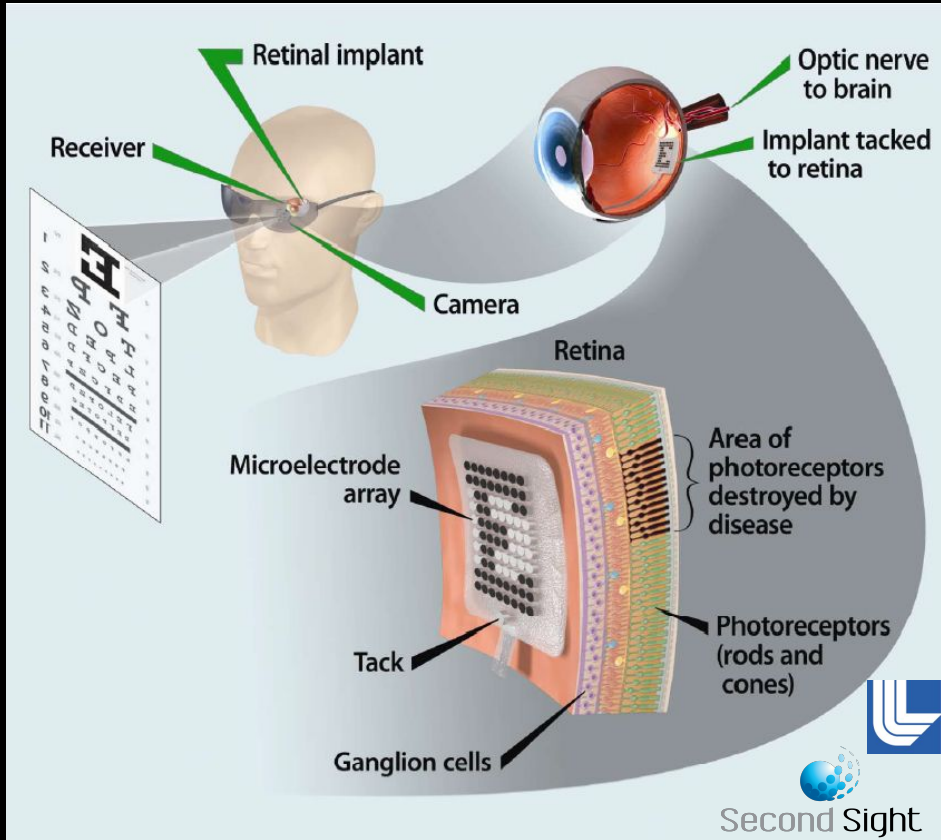
Action potential



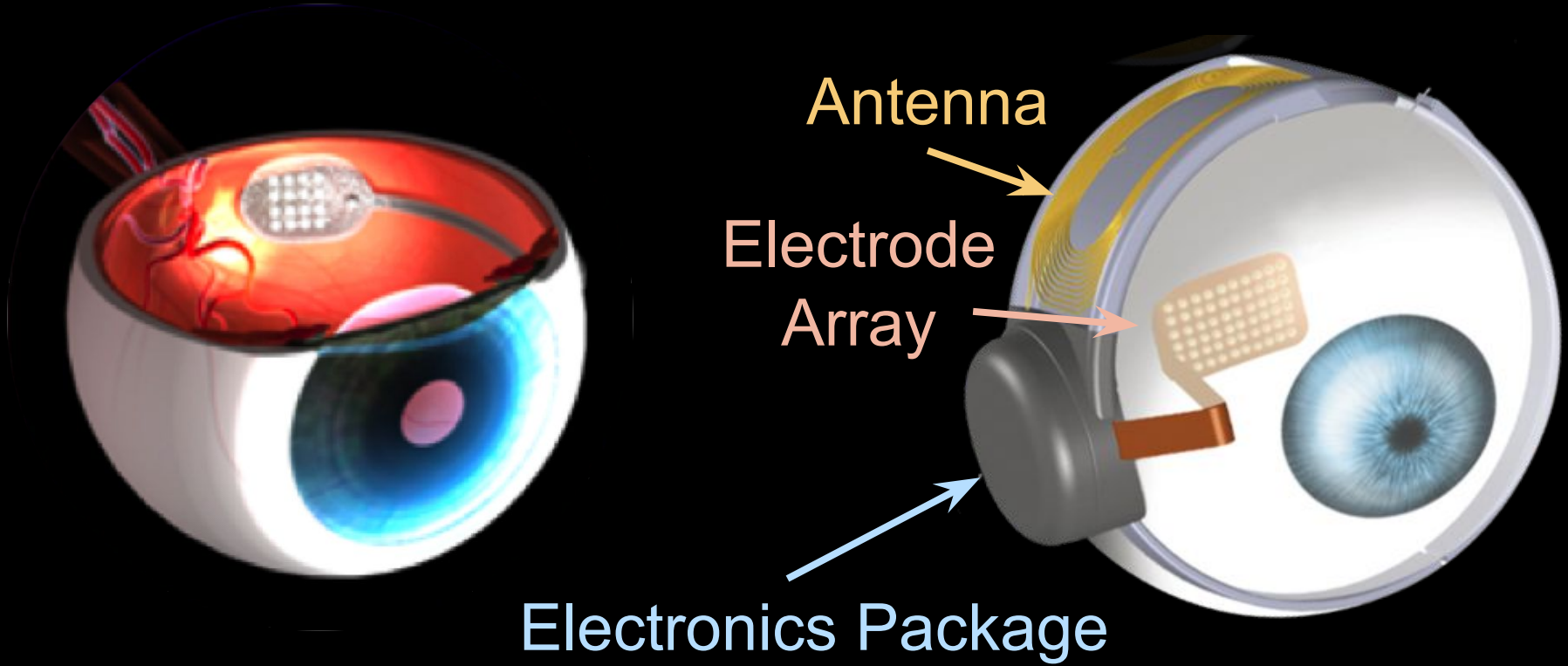
Hodgkin & Huxley model (1952)



# Artificial Retina



# Implant Components



# Thin film technology enables neuron-sized electrodes



240 Electrodes

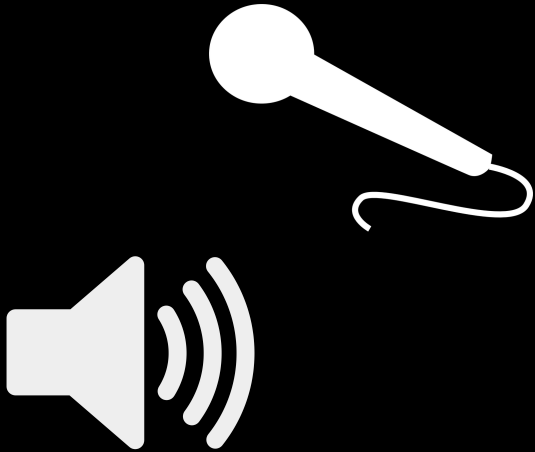


# It takes a large team to develop a full system

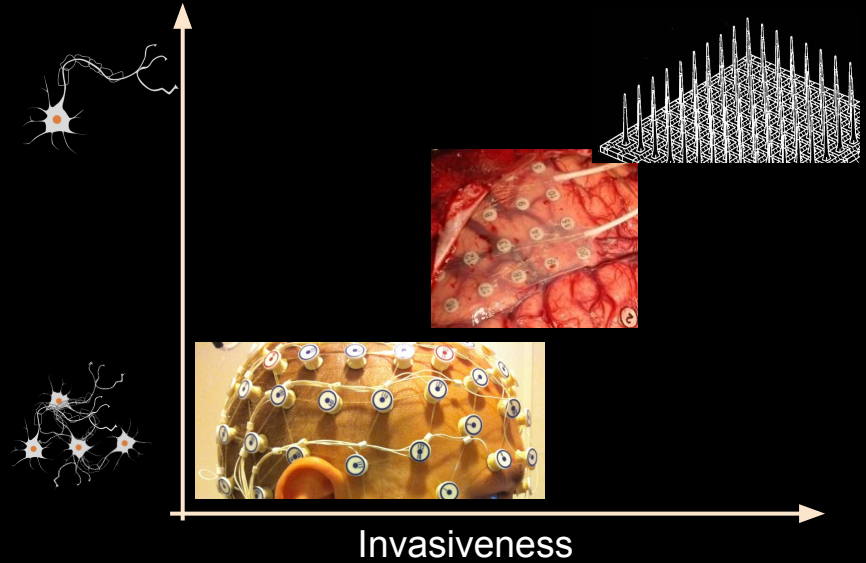


# Considerations for choosing an interface

Recording vs. stimulation

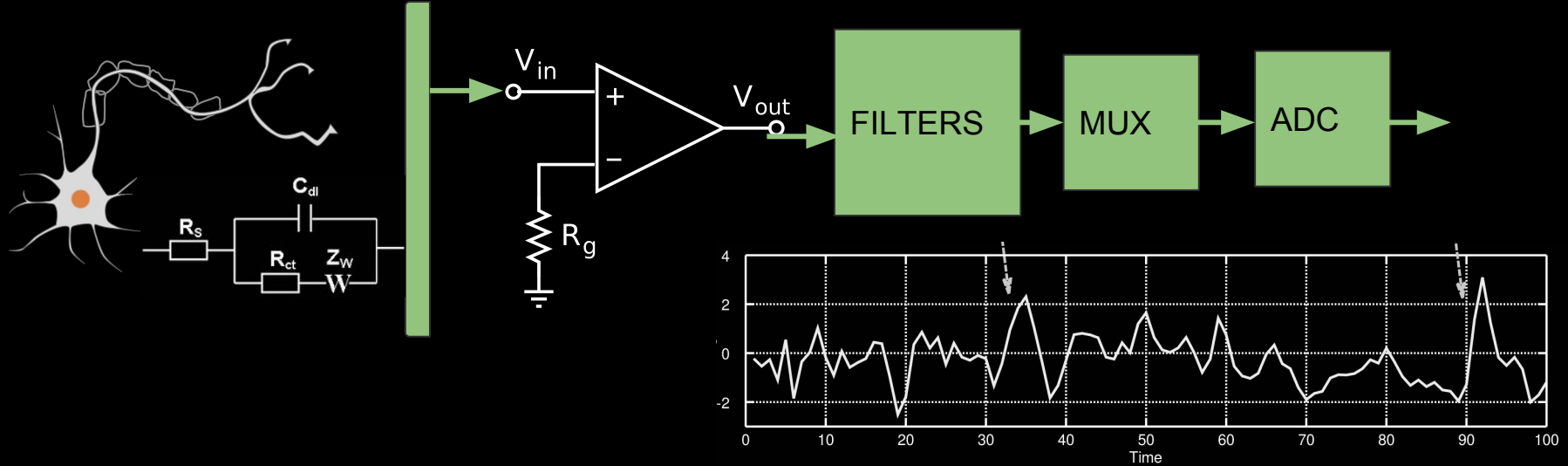


Selectivity vs. invasiveness

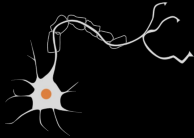


Making sense of neural recordings

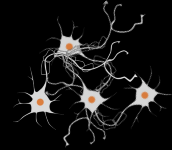
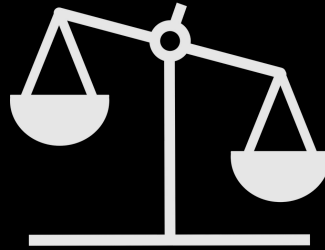
# Electrodes detect voltage fluctuations from neurons



# Tradeoffs of different recording types



Single neuron  
Spikes  
More Invasive  
Spatially localized  
Time domain analysis  
Time series, probabilistic



Many neurons  
Oscillations  
Less invasive  
Spatially aggregated  
Frequency domain analysis  
Wavelet, time-frequency

## Depends on the goal

Understanding neural circuitry?

Classifying signals corresponding to brain states?

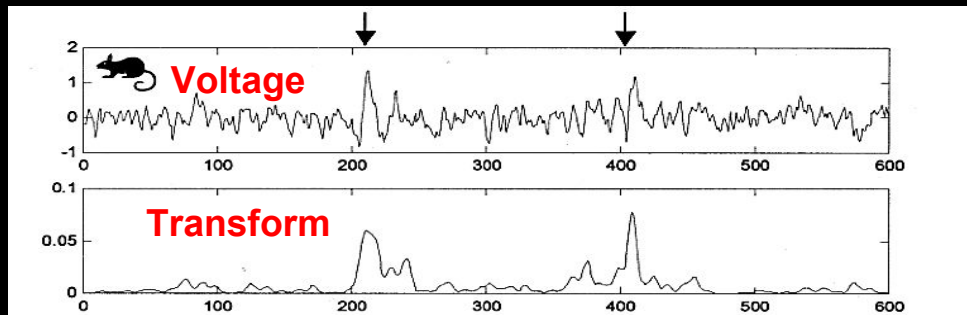
Inferring stimuli or inputs?

Controlling a prosthetic (BMI)?

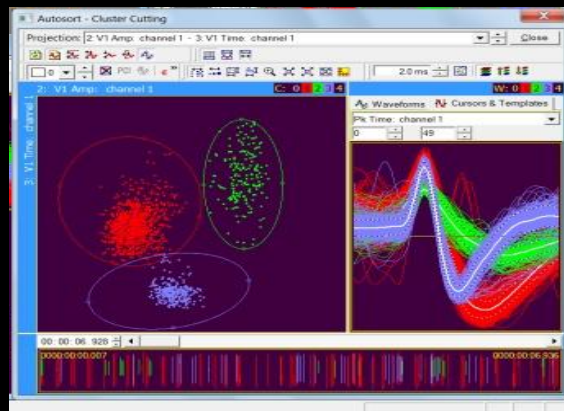
# Single unit recording

- Detection
  - Step 1: Transformation, e.g:
    - Simple band pass filter
    - Wavelet transform
    - Likelihood test
  - Step 2: Threshold or criteria
- Classification (“spike sorting”)
  - Principal component analysis
  - Template matching

OUTPUT: Event times



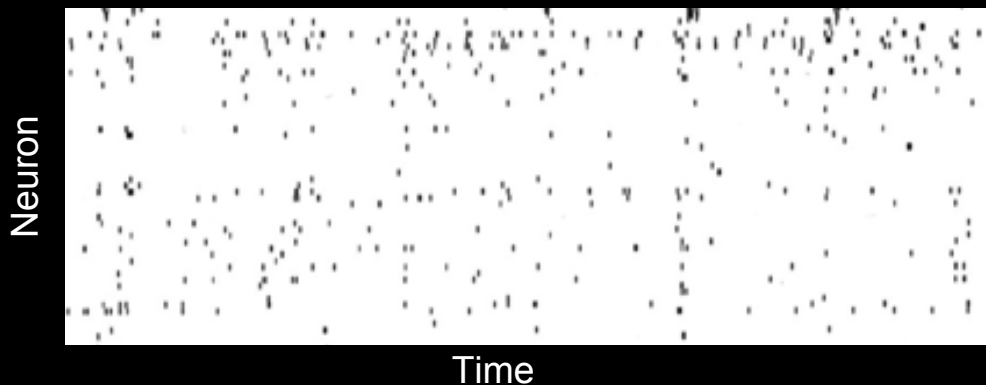
Kim, K. H. and Kim, S. J., “A wavelet-based method ...”*Biomed. Eng., IEEE Transactions*, 2003.



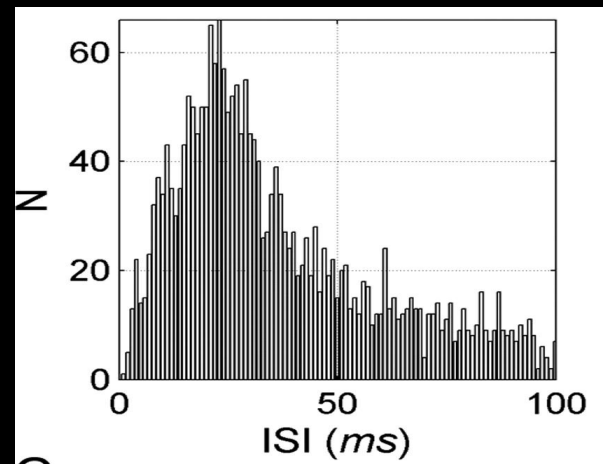
Software from DataWave Technologies

# Single unit recording

- Analyze *spike trains*
  - Extract features: firing rate, burst rate
  - Characterize interspike interval (ISI) distribution
  - Map spatial and temporal correlations
  - Model as a point process



Raster plot of spike activity from 35 neurons



Histogram of inter-spike intervals

# Decoding for Brain Machine Interface

1. Statistical model of neural spiking

$$Pr(\text{spike in } [t, t+\Delta] | \text{history}) = \lambda(t)\Delta$$

$$\lambda_i(x_k) = \exp(\alpha_i + \beta_i \cdot x_k) \quad \text{Firing rate, neuron } i$$

2. State evolution model

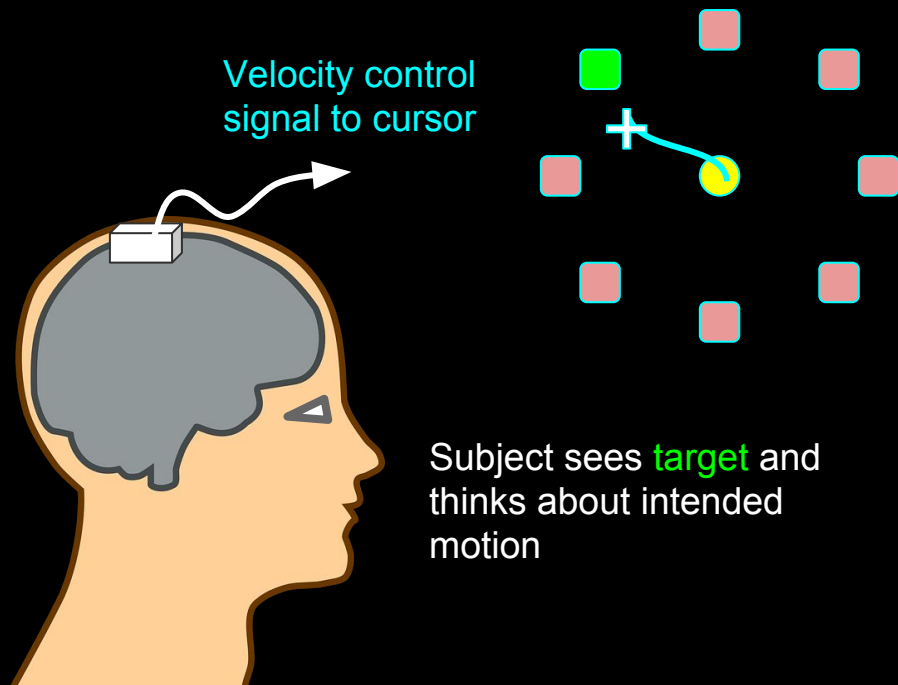
$$x_k = Fx_{k-1} + \epsilon_k \quad \text{Intended Velocity}$$

3. Fit parameters to the model

4. Bayesian estimation algorithm

(e.g. Koyama, Eden, Brown, Kass, 2010)

*Spike sorting may not be necessary*  
(Fraser, Chase, Whitford, Schwartz, 2009)

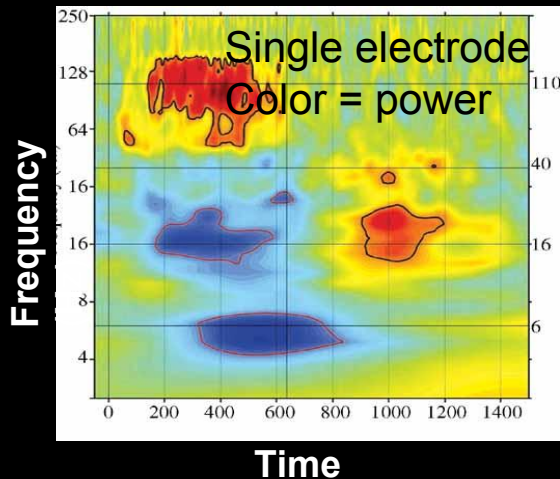
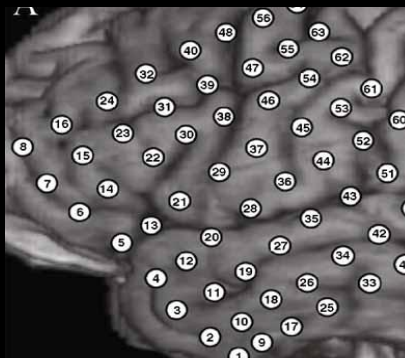




# Field potentials and oscillatory signals

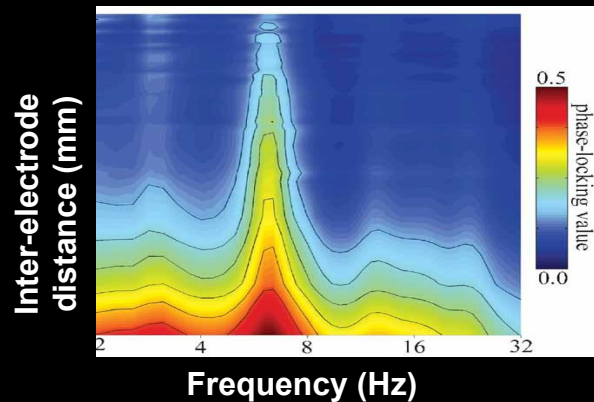
## Time-frequency analysis

ECoG electrodes



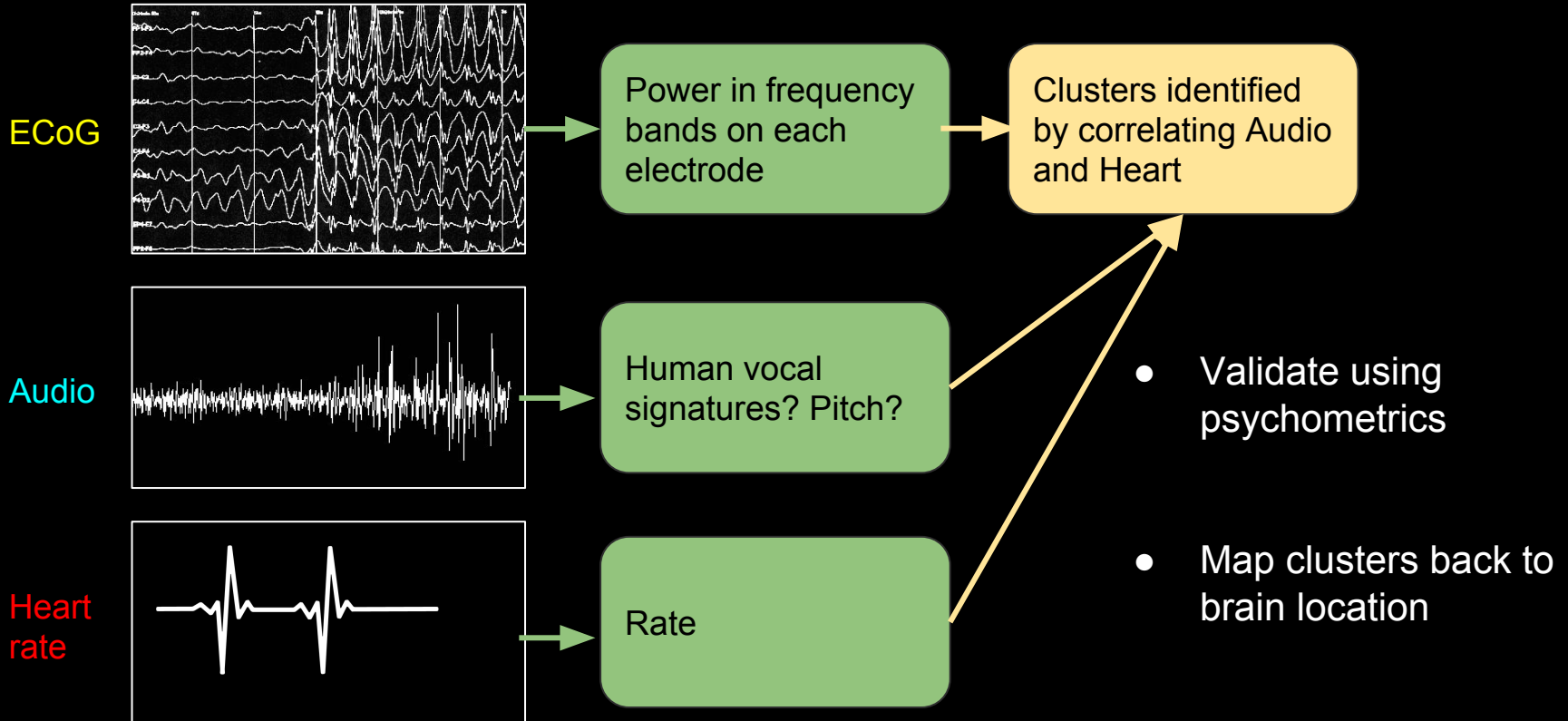
e.g. Gabor transform

## Coherence and spatial correlation



e.g. Mean Phase Locking Value

# Multimodal decoding of...fear?

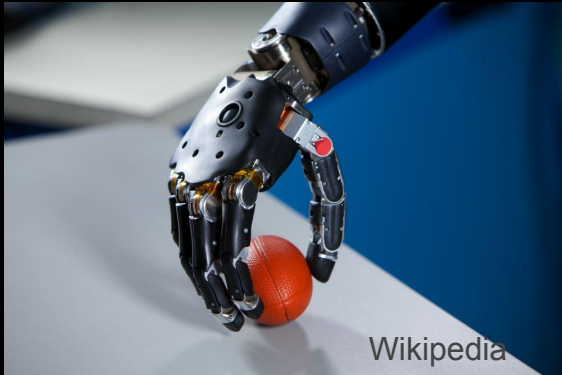


Stimulating the senses

# Examples of neural interfaces that use stimulation

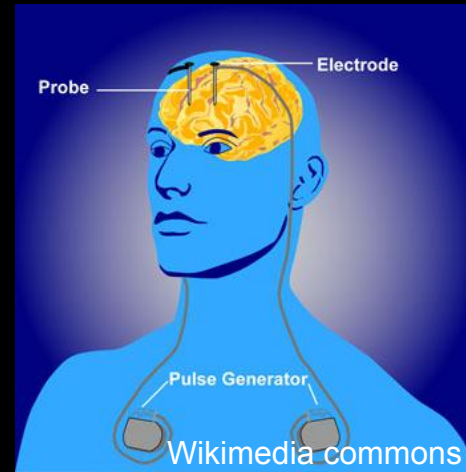
- Sensory prosthetics

- Cochlear implant
- Artificial retina
- Vestibular implant
- Upper limb prosthetic

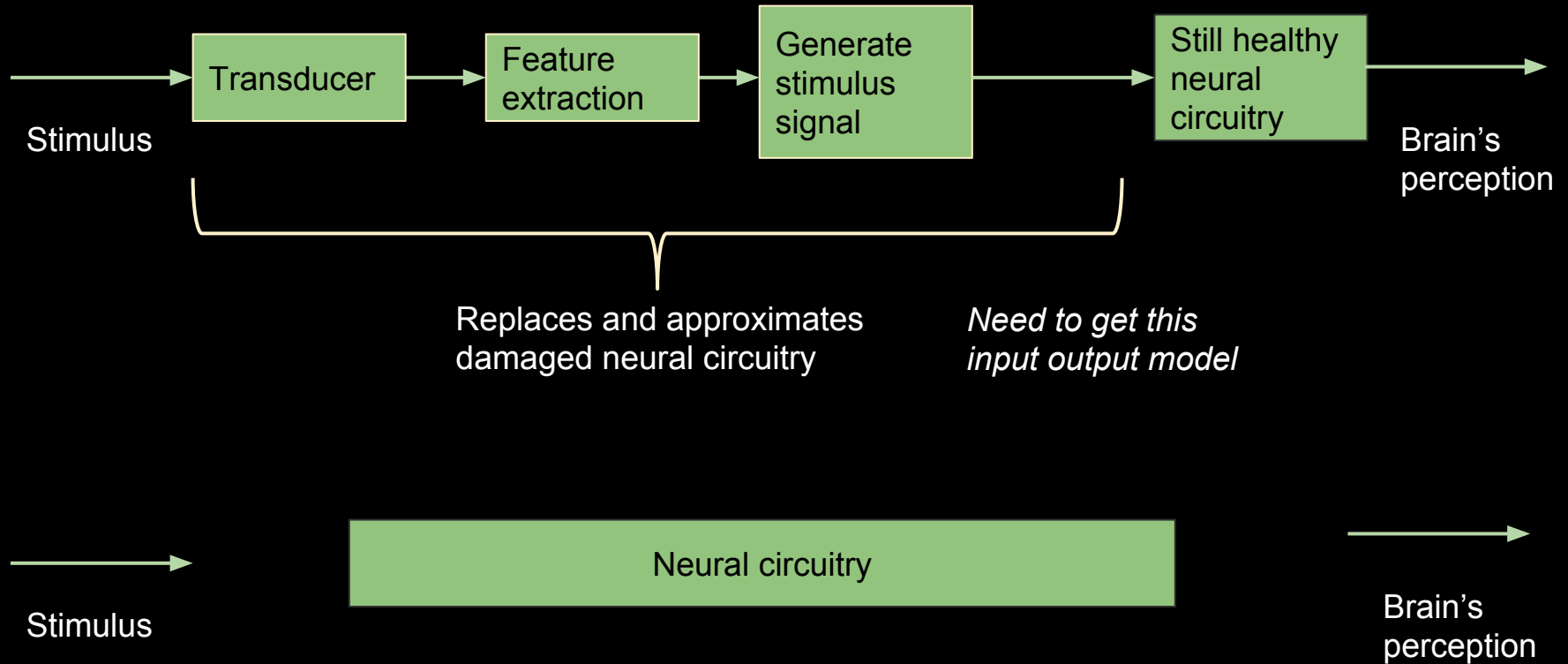


- Therapeutic stimulation

- DBS
- Vagus nerve stimulation
- TMS and tDCS

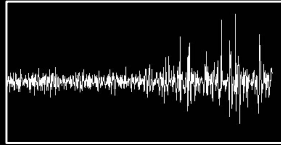


# Schematic of a neural prosthetic



# Encoding sound in the cochlear implant

MICROPHONE



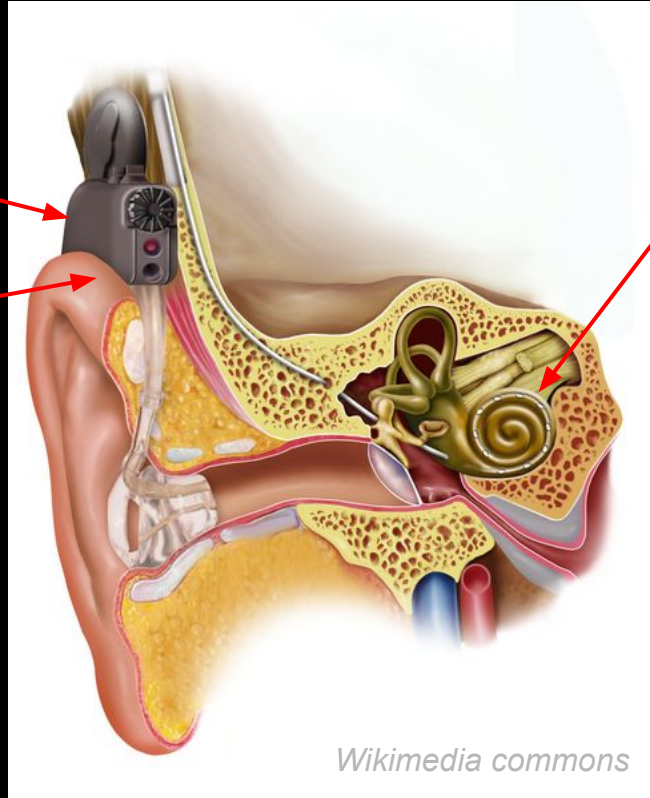
PROCESSOR

Filter bank → separate frequency components

Rectifying low pass filter → amplitude envelope



Pulse generator



Wikimedia commons

ELECTRODES

Series of biphasic “charge balanced” pulses



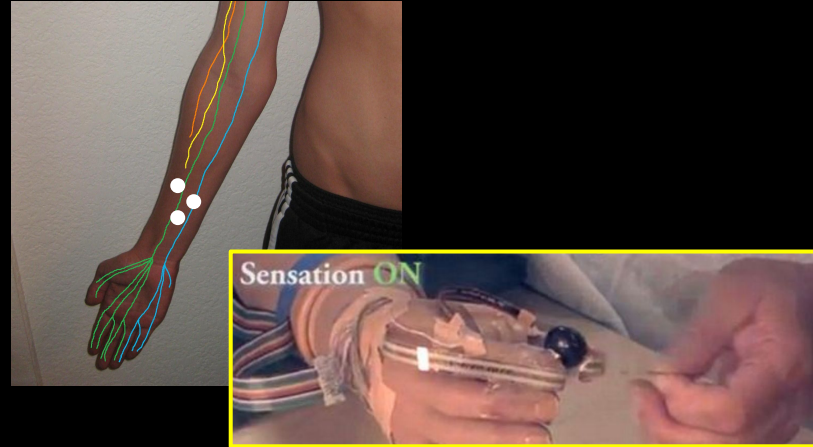
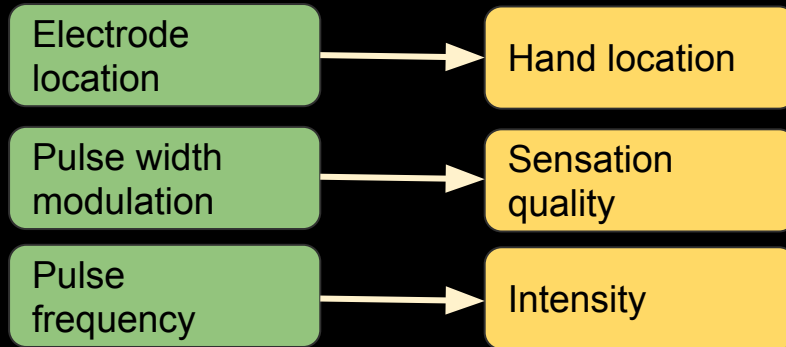
Different locations on the cochlea are tuned to different frequencies

Active area of research to improve perception of:

- speech with background noise
- music

# Relaying touch from a prosthetic hand

- Input/output model based on descriptive feedback from amputee volunteers
- Stimulation frequency proportional to force sensor output allowed patient to handle delicate objects



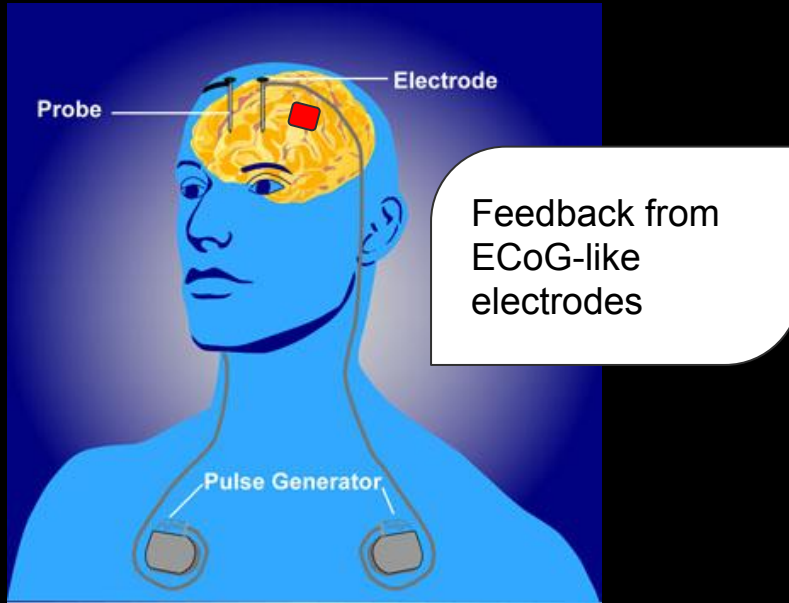
<http://engineering.case.edu/Tyler-prosthetic-sensation>

Tan, Daniel W., et al. "A neural interface provides long-term stable natural touch perception." *Science translational medicine* 6.257 (2014): 257ra138-257ra138.

Closing the loop



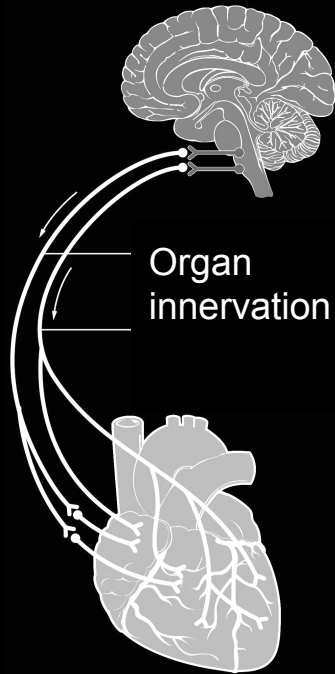
# Smart deep brain stimulation



- Epilepsy suppression
- Mood disorders

See: "Smart neural stimulators listen to the body," T. Dennison, M. Morris, F. Sun, *IEEE Spectrum*, Jan. 2015.

# Bioelectronic medicine - a new frontier



Vagus nerve  
stimulation

Feedback from  
biochemical  
signatures...?

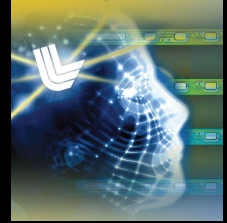
- Cardiac regulation
- Gastro-intestinal health
- Inflammation and pain management

# Summary

- Neural interfaces leverage the electrical and network characteristics of human + machine
- Neural recordings present a plethora a SP problems for brain machine interfaces and basic neuroscience
- Sensory prosthetics stimulate neurons to restore lost function - identifying the right I/O model is critical
- Closed loop interfaces are a new frontier promising therapies for hard-to-treat conditions

# Acknowledgements and other references

Thank you to Sat Pannu at Lawrence Livermore National Laboratory  
[neurotech.llnl.gov](http://neurotech.llnl.gov)



- Articles and texts not listed in slides
  - Rubinstein, Jay T. "How cochlear implants encode speech." *Current opinion in otolaryngology & head and neck surgery* 12.5 (2004): 444-448.
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- Coursera: *Computational Neuroscience*, Rajesh Rao & Adrienne Fairhall