

First-Photon Imaging and Other Imaging with Few Photons

Modeling at the right scale

Inverse-problem mentality >> denoising mentality

Vivek K Goyal

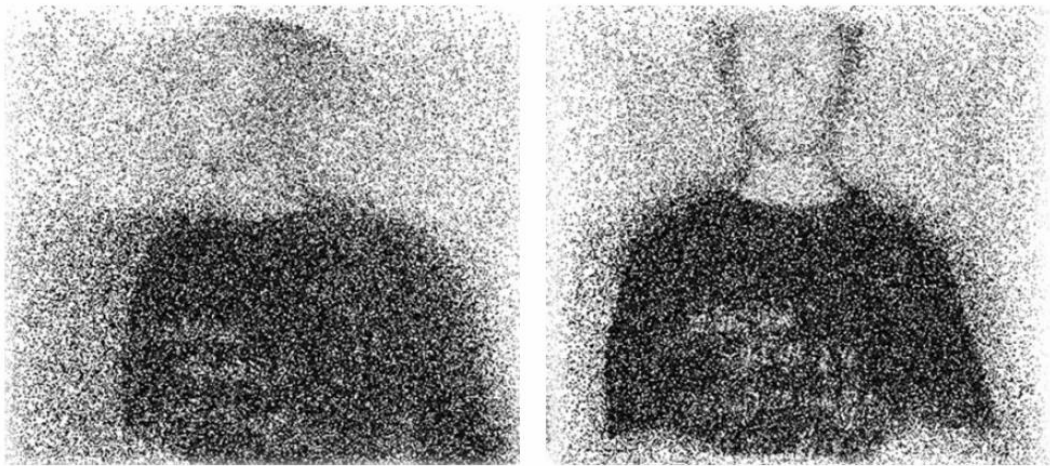
Boston University

Electrical and Computer Engineering



Reflectivity and depth from 1 detected photon per pixel

Half from active source, half from background light and dark counts



Profile view



Front view

Key idea: Image formation that integrates **physical modeling of acquisition** and **scene modeling** can provide dramatic improvements

- A. Kirmani, D. Venkatraman, D. Shin, A. Colaço, F. N. C. Wong, J. H. Shapiro, and V. K. Goyal, "First-photon imaging," *Science*, 343(6166):58-61, 2014

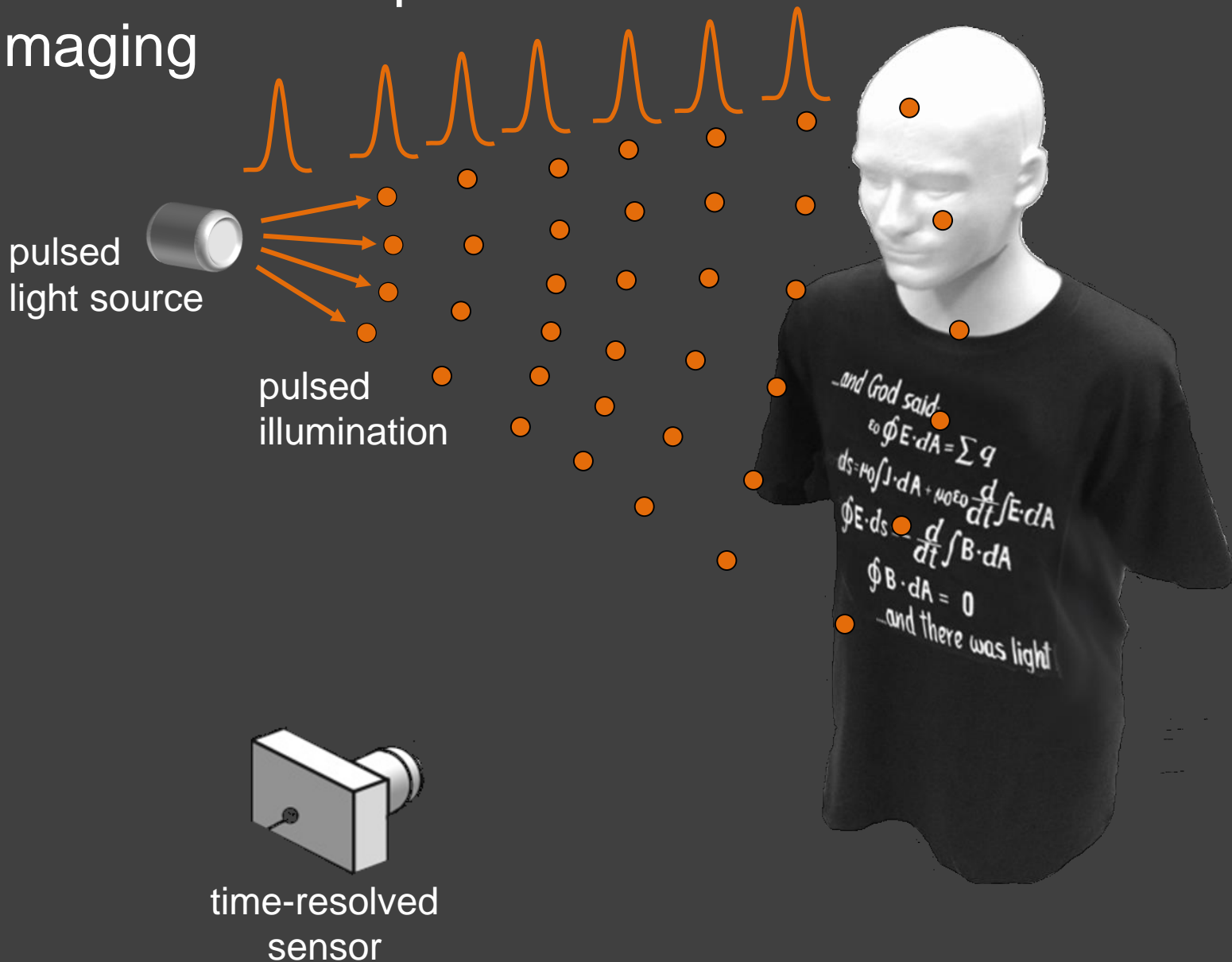
Photon-efficient depth+reflectivity imaging: Variations

	Deterministic acquisition time	Exploit pulse shape	Exploit transverse smoothness	Uncalibrated background	Estimate multiple layers	Compensate for array properties
Kirman, Venkatraman, Shin, Colaço, Wong, Shapiro, Goyal, <i>Science</i> , 343(6166):58-61, 2014		✓	✓			
Shin, Kirmani, Shapiro, Goyal, <i>IEEE Trans. Computational Imaging</i> , 1(2):112-125, 2015	✓	✓	✓			
Shin, Shapiro, Goyal, <i>IEEE Signal Processing Letters</i> , 22(12):2254-2258, 2015	✓	✓		✓		
Shin, Xu, Wong, Shapiro, Goyal, <i>Optics Express</i> , 24(3):1873-1888, 2016	✓	✓			✓	
Shin, Xu, Venkatraman, Lussana, Villa, Zappa, Goyal, Wong, Shapiro, submitted, 2015	✓	✓	✓			✓

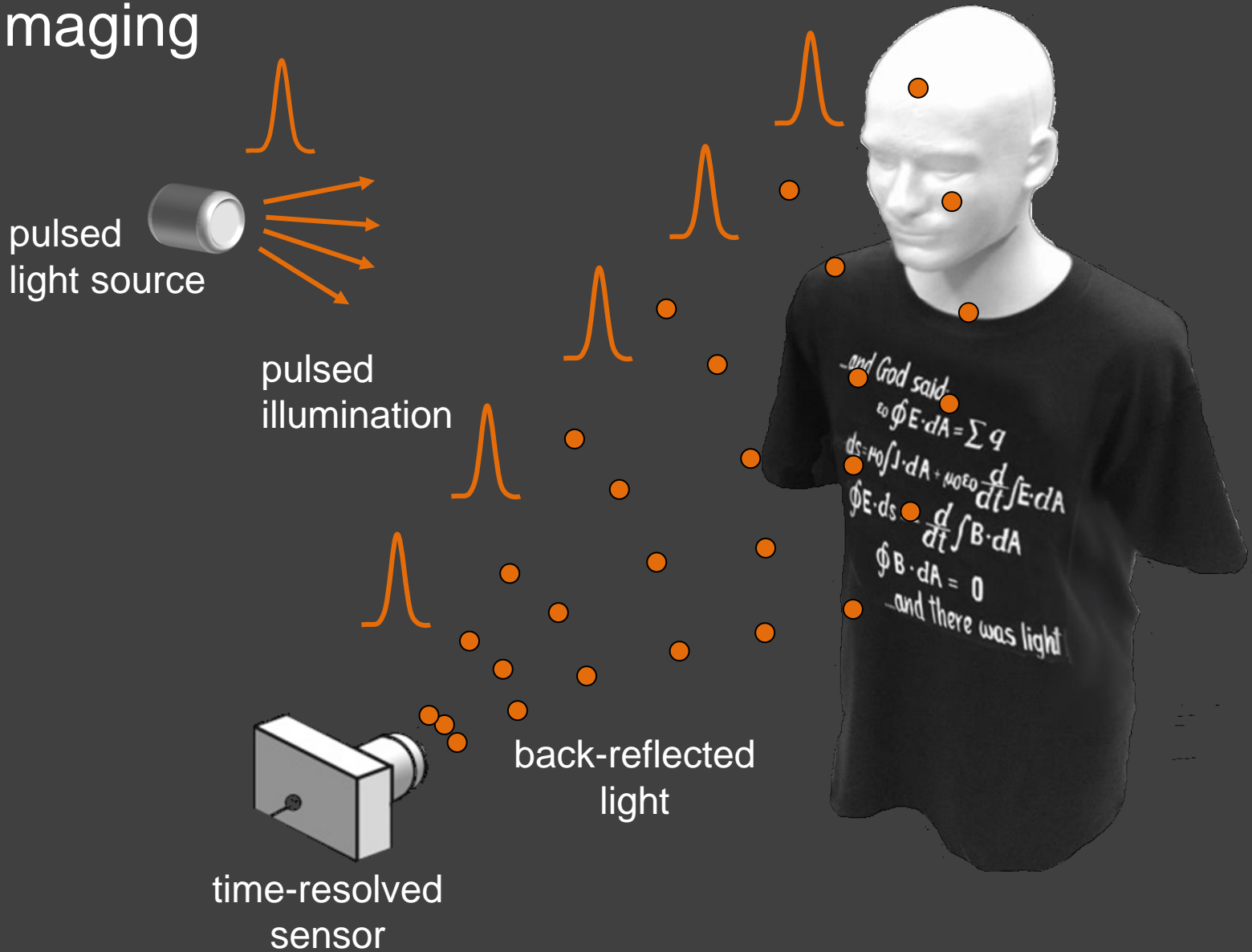
In prep: fluorescence lifetime imaging, transverse super-resolution, unambiguous range extension

Time-of-flight depth imaging

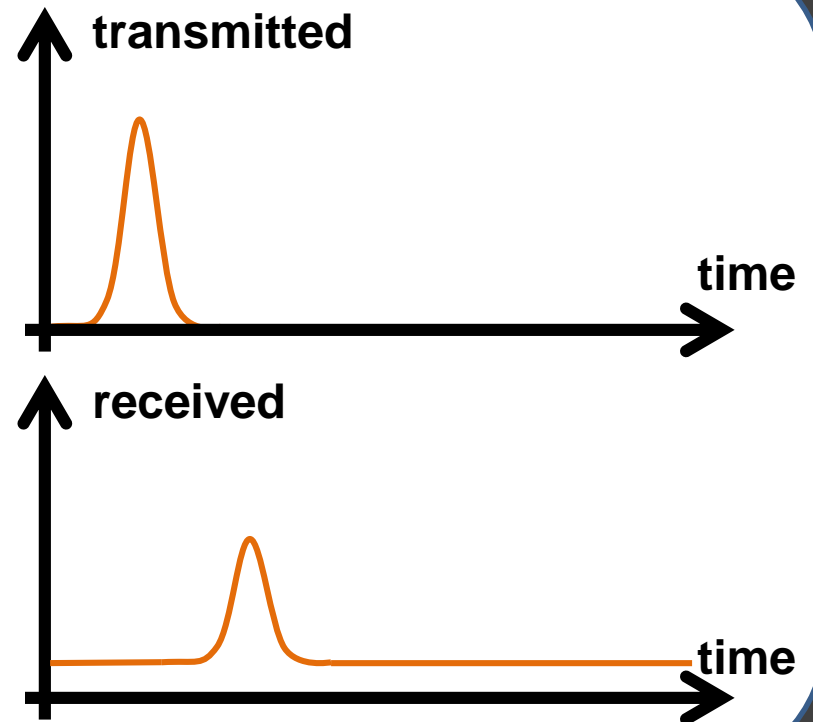
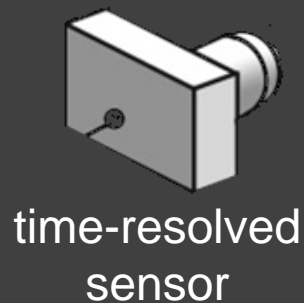
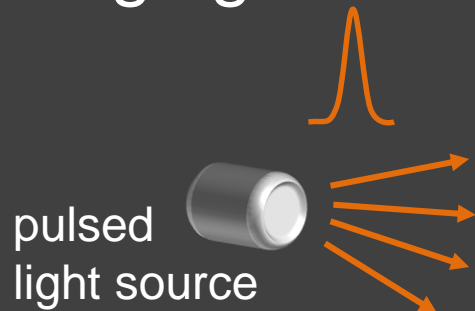
Conventional active optical depth imaging



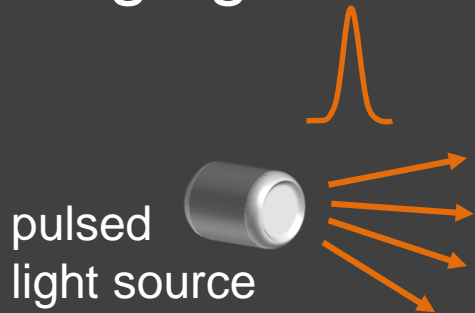
Conventional active optical depth imaging



Conventional active optical depth imaging

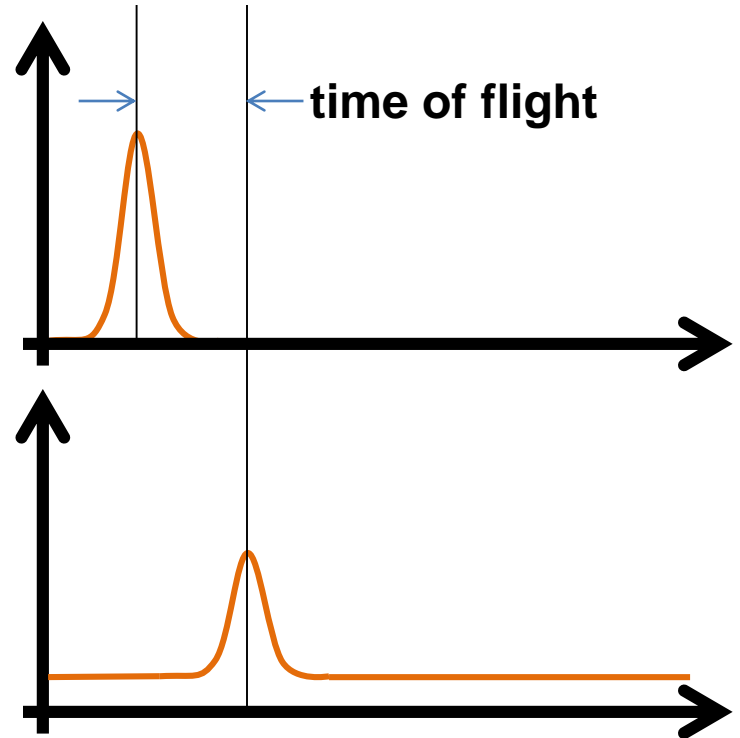
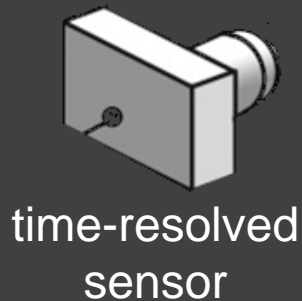


Conventional active optical depth imaging

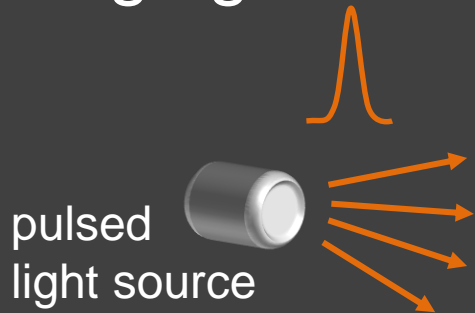


Pixelwise measurement

- distance

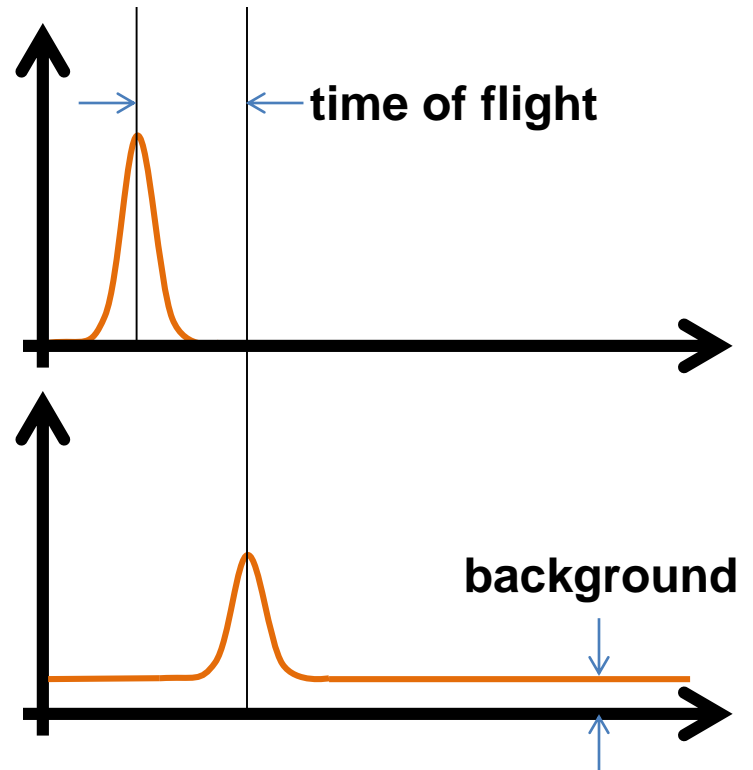
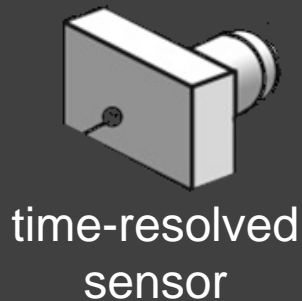


Conventional active optical depth imaging

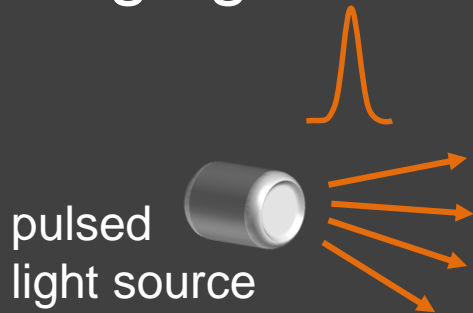


Pixelwise measurement

- distance
- ambient light

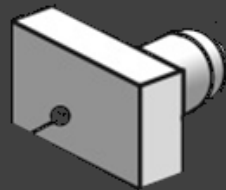


Conventional active optical depth imaging

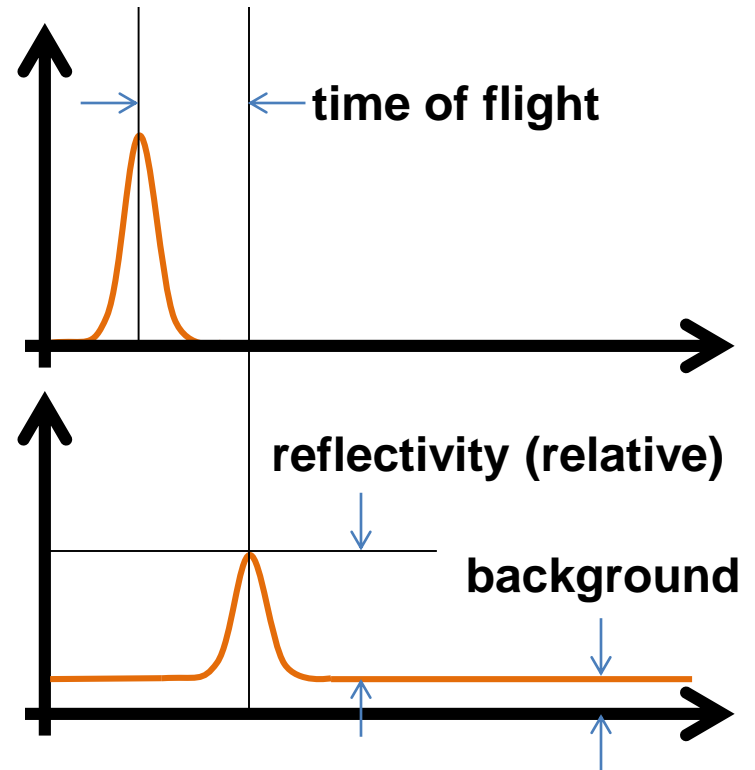


Pixelwise measurement

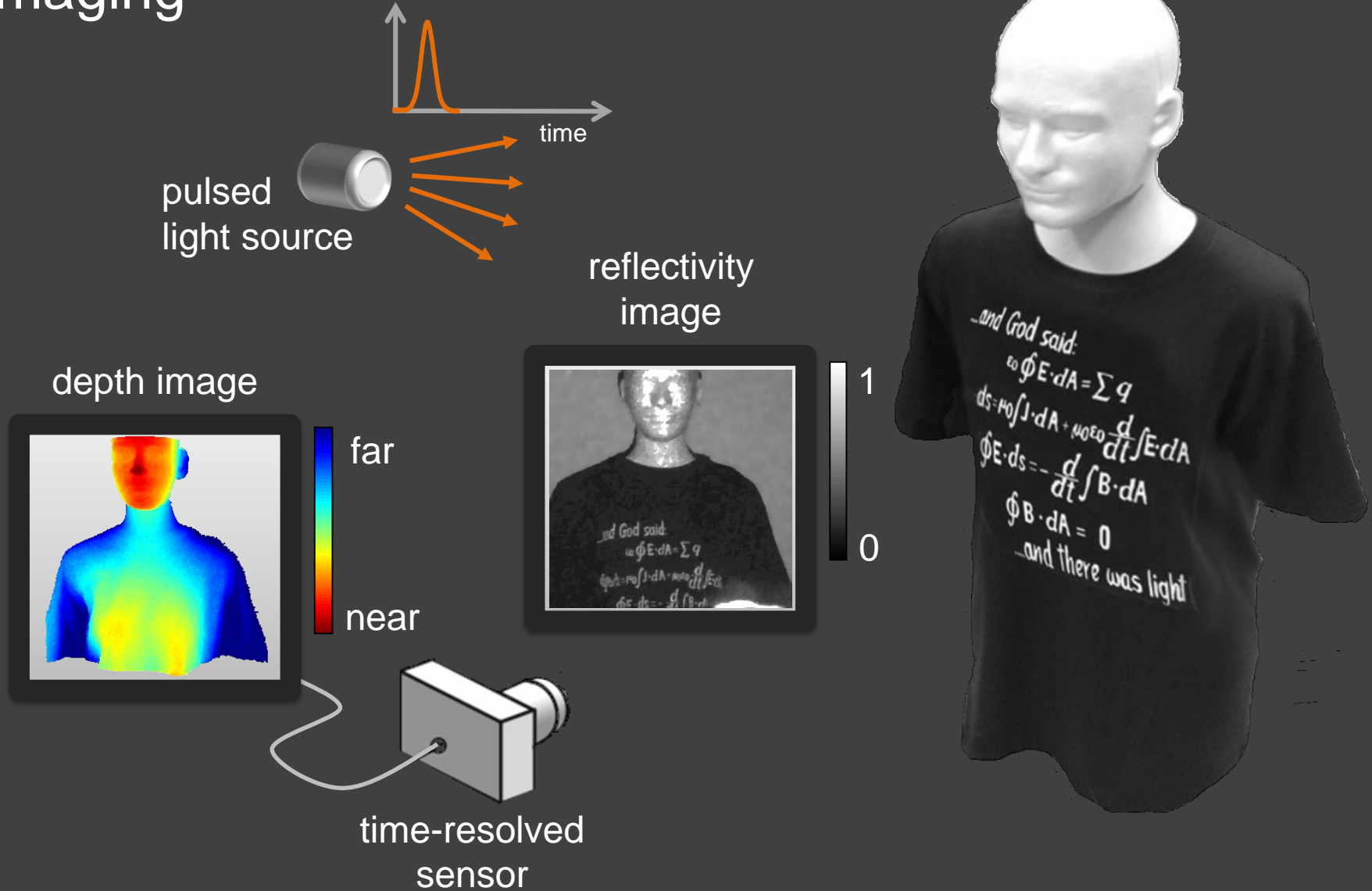
- distance
- ambient light
- reflectivity



time-resolved sensor



Conventional active optical depth imaging



Photon-efficient implementation

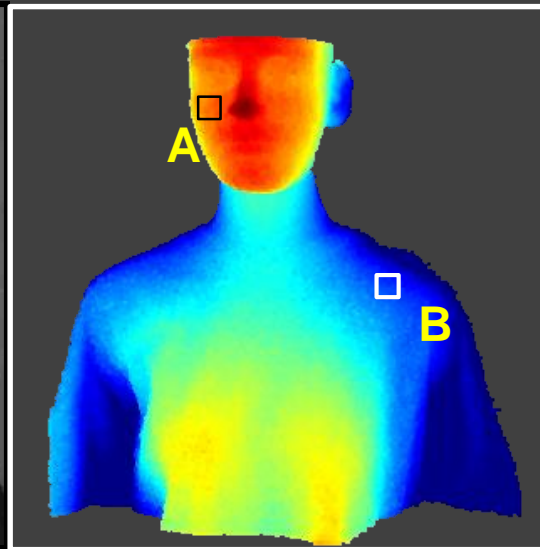
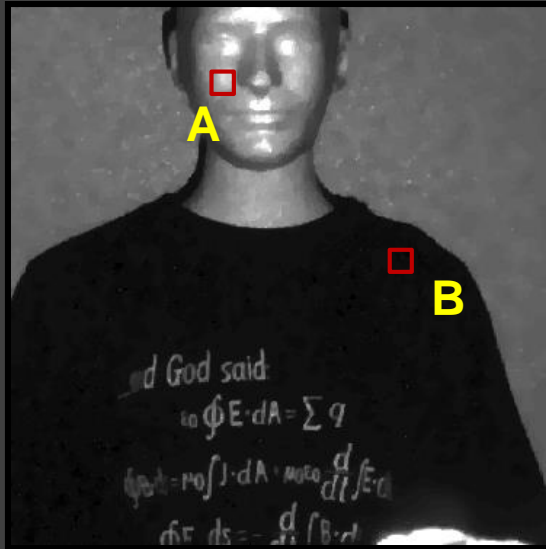
Detector sensitive to individual photons

- Micro Photon Devices single-photon avalanche diode: 35% quantum efficiency, 100 μm x 100 μm

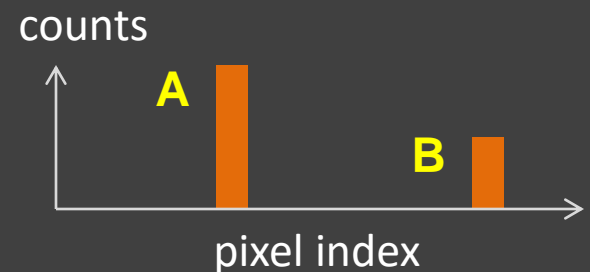
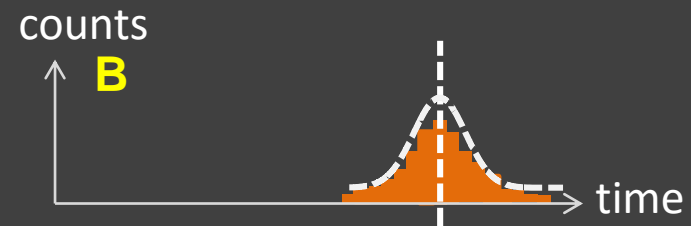
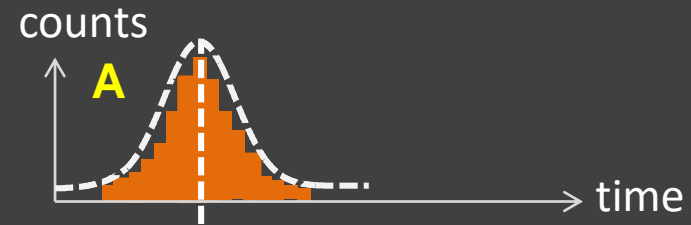
Finite-resolution time tagging

- PicoQuant HydraHarp time-correlated single-photon counting module: 8 ps

Histogram as proxy for waveform



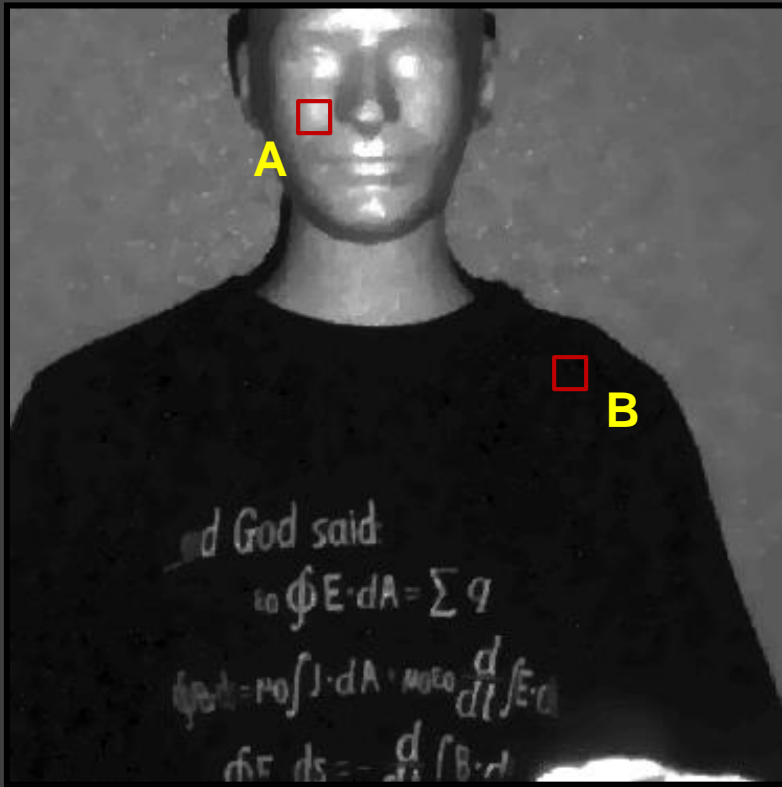
A: brighter, nearer
B: darker, farther



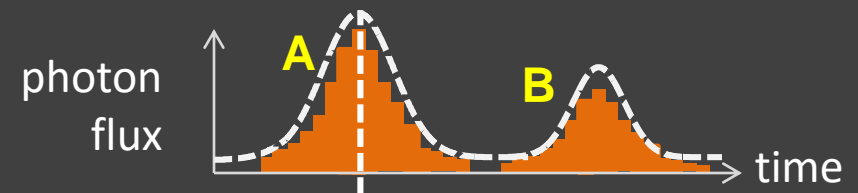
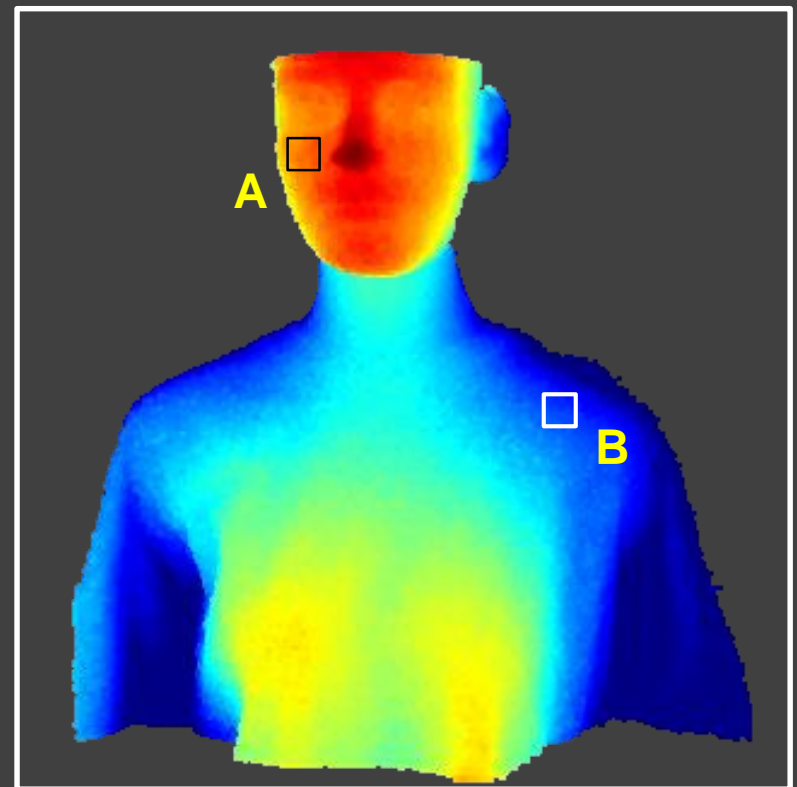
Classical noise models

Detector noise models for optical imaging systems (ground truth)

Reflectivity $\{\alpha_{ij}\}$



Range (depth) $\{Z_{ij}\}$

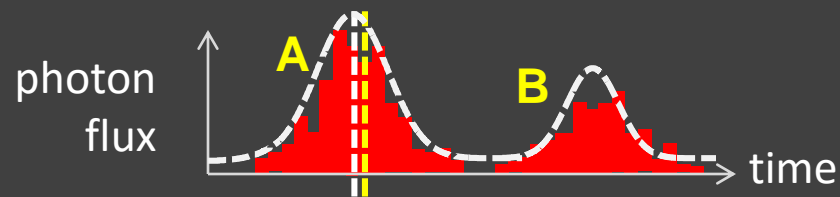
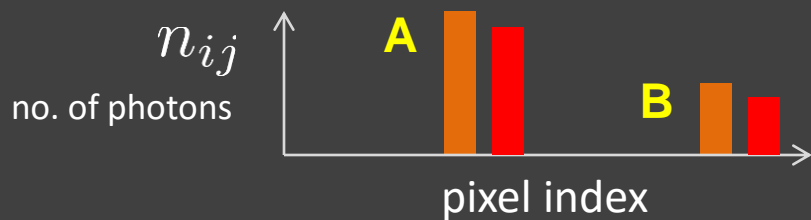
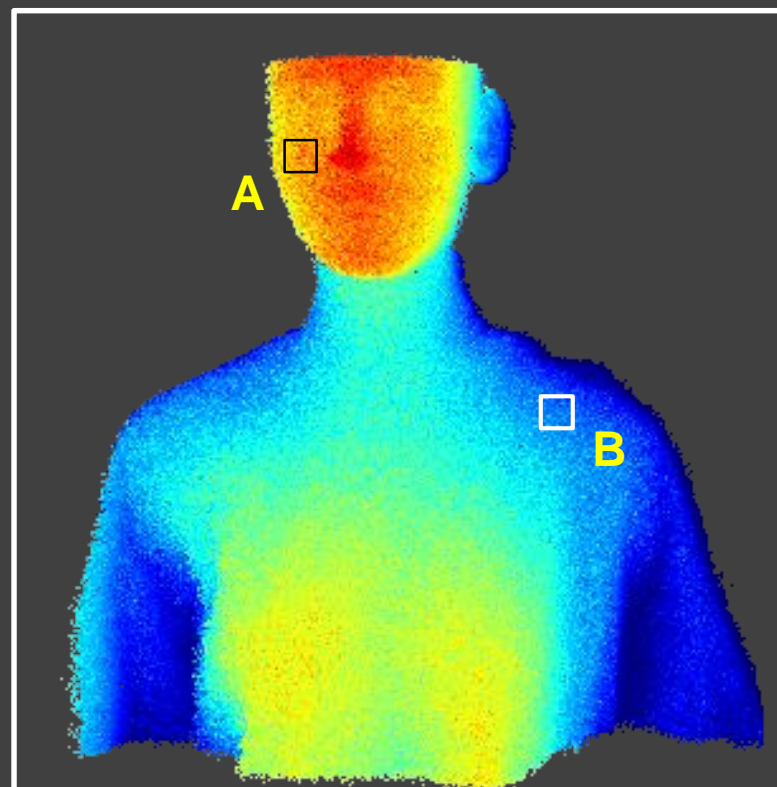
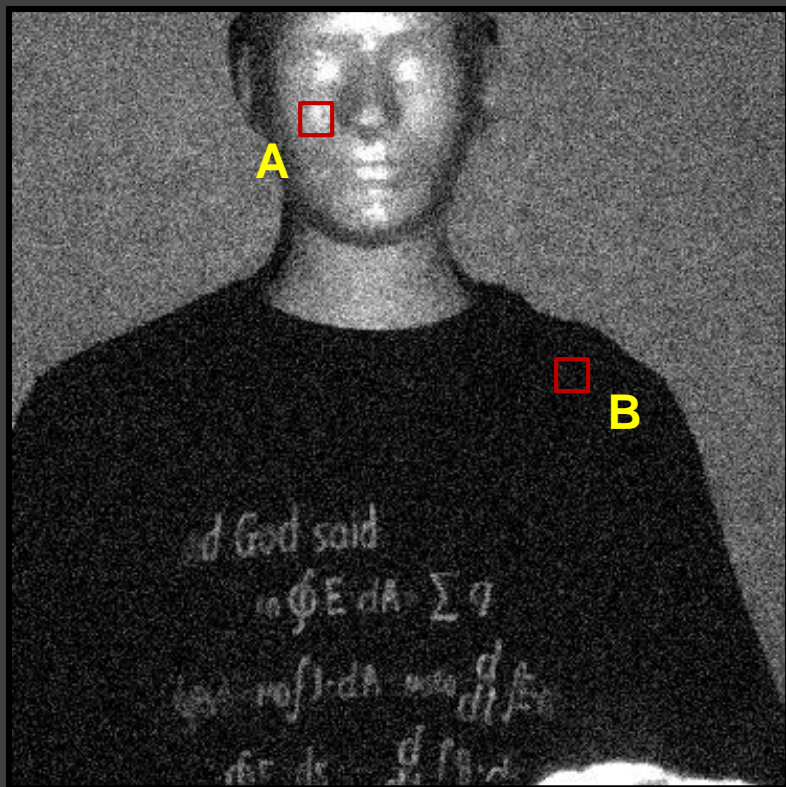


$> \approx 10^4$ detected photons/pixel

[no background]

error in photon count
 \approx Gaussian

error in ML depth est.
 \approx Gaussian

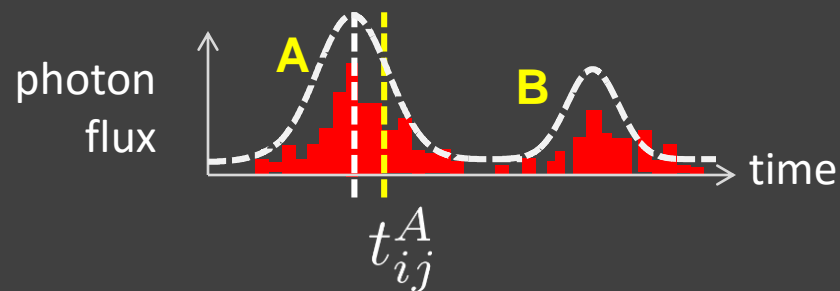
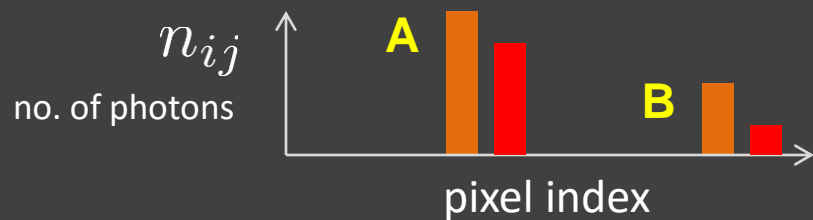
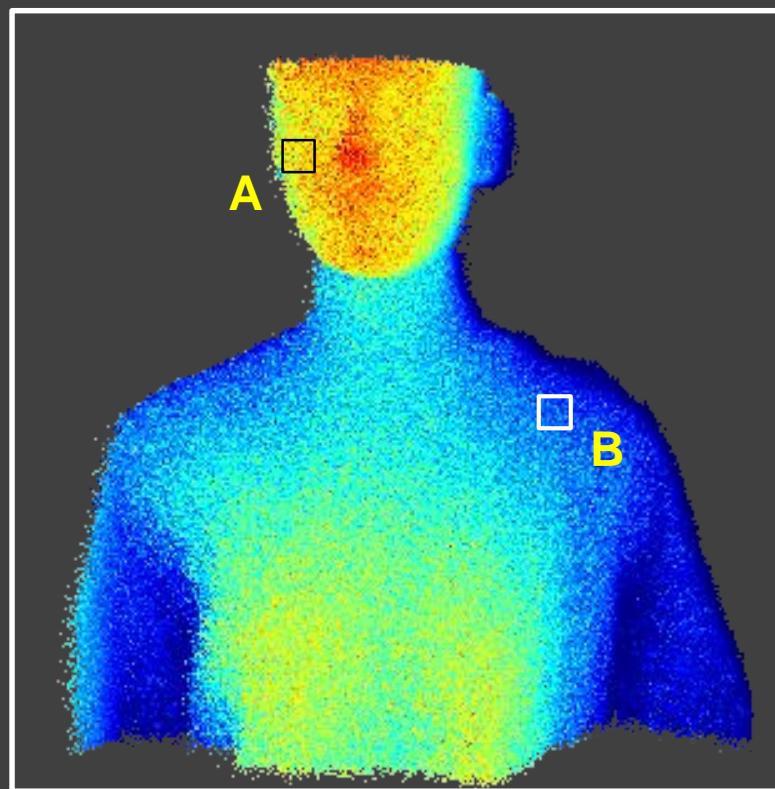
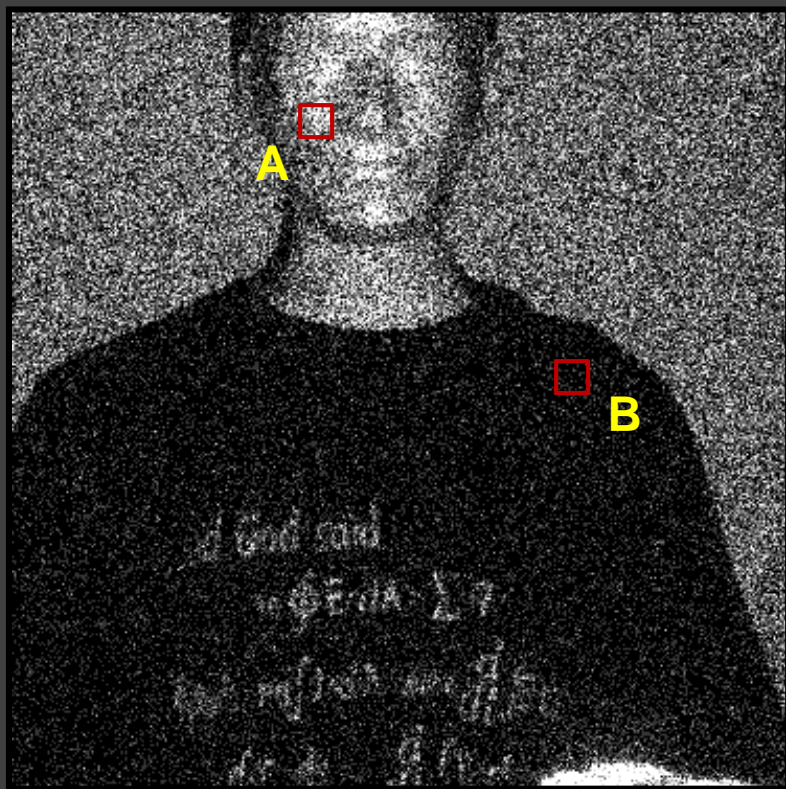


$< \approx 10^4$ detected photons/pixel

[no background]

photon count
= Poisson r.v.

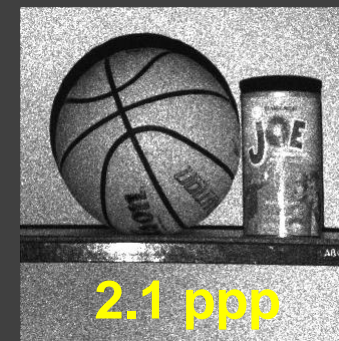
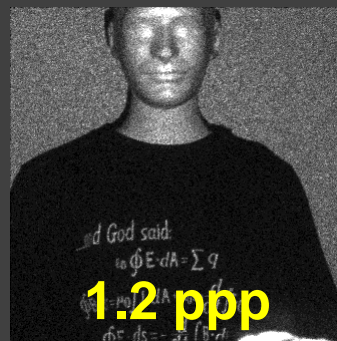
error in ML depth est.
 \approx Gaussian



≈ 1 photon/pixel

(half signal, half noise ...)

Depth imaging of two scenes (few photons per pixel)

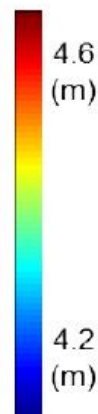
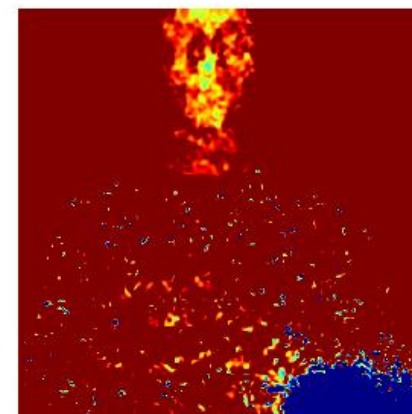
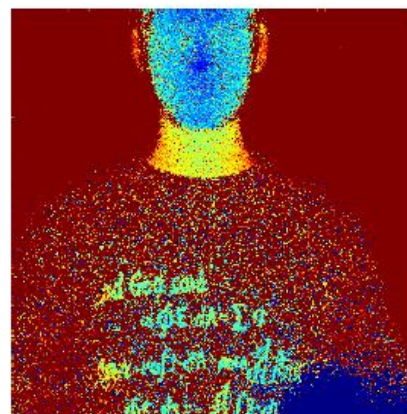
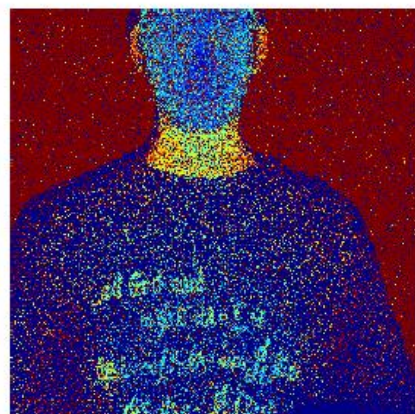
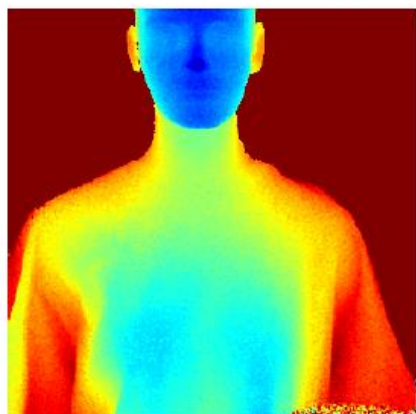


Ground truth depth

Log-matched filter

Median filter

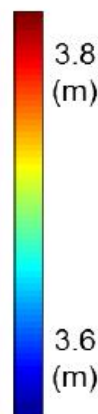
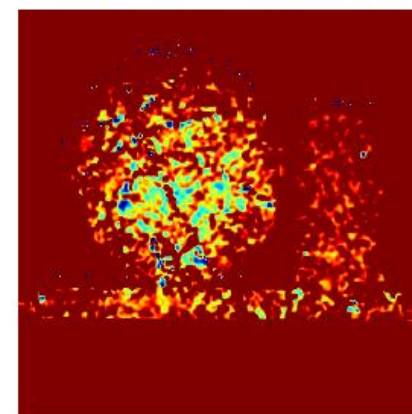
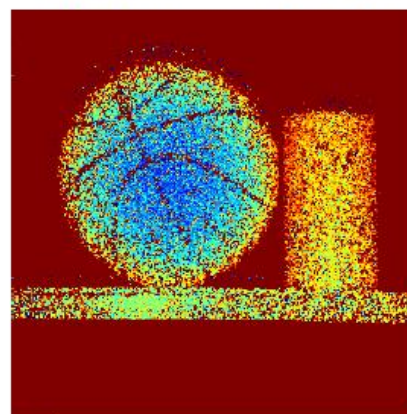
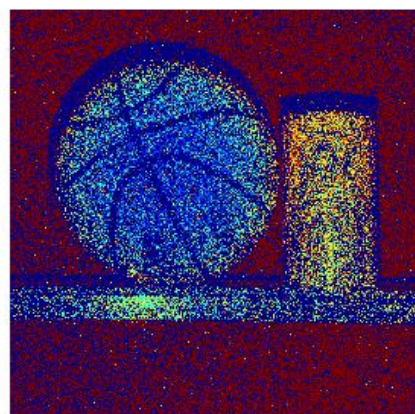
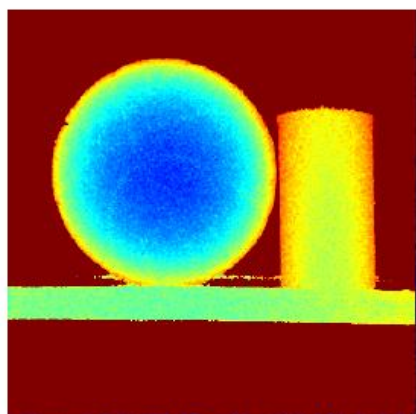
BM3D



RMSE = 392.6 cm

RMSE = 43.6 cm

RMSE = 36.9 cm



RMSE = 490.9 cm

RMSE = 22.4 cm

RMSE = 20.1 cm

Imaging from only
first photon
detection

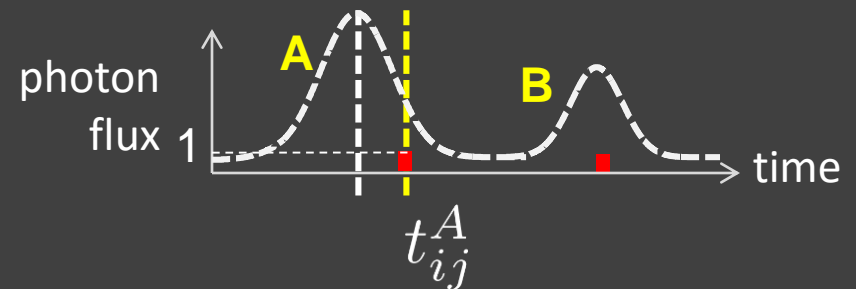
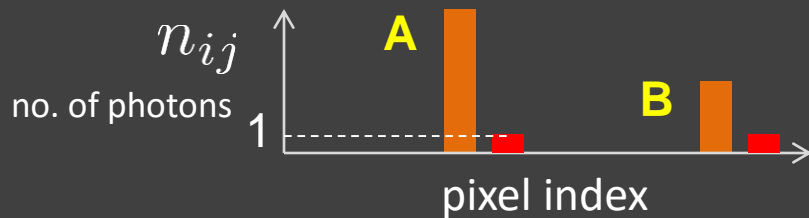
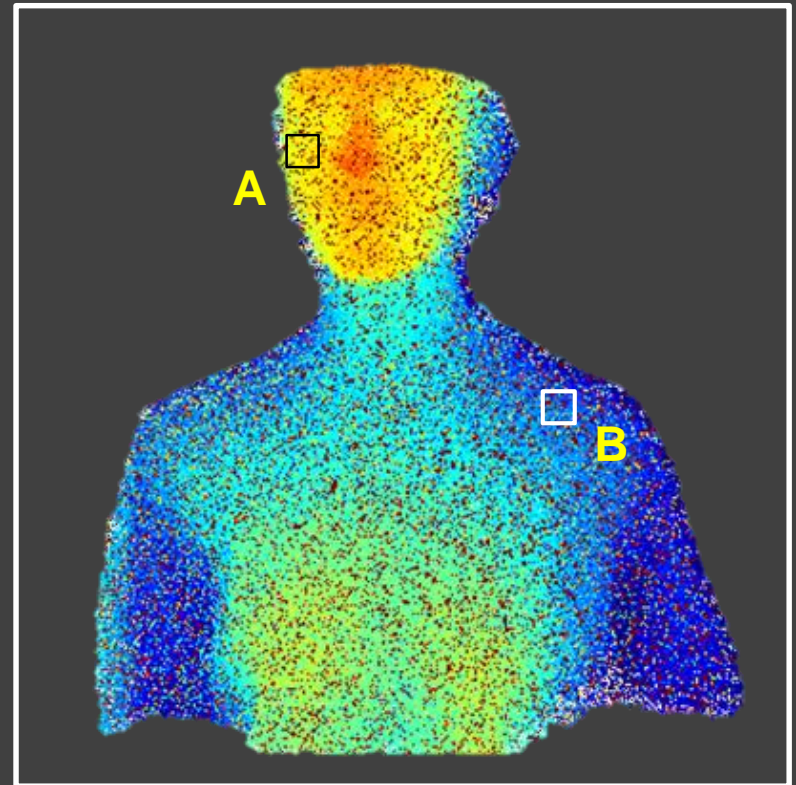
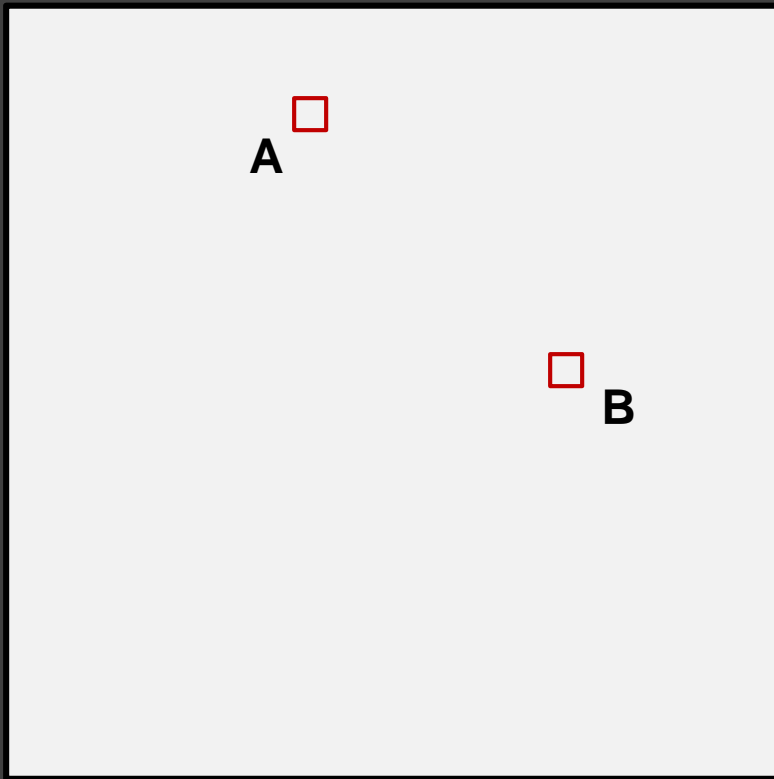
Conventional image formation

(one detected photon/pixel)

[no background]

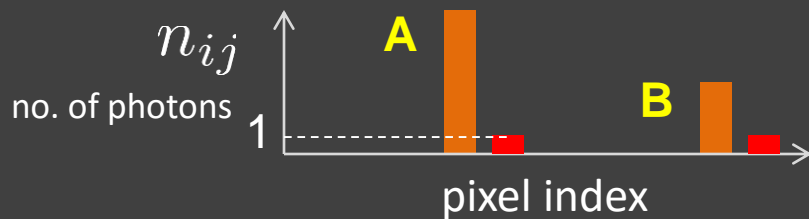
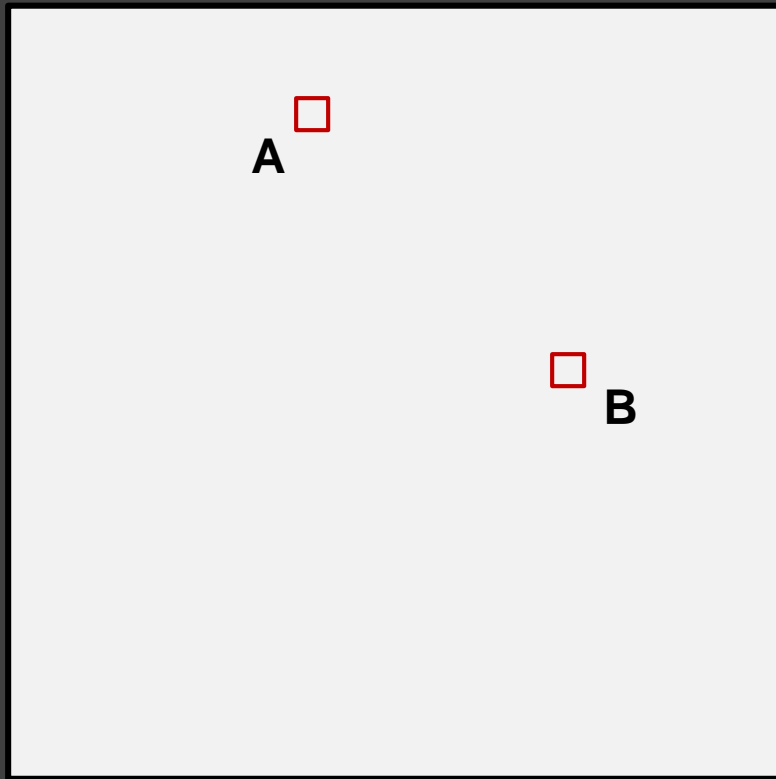
Featureless image

$\text{var}(t_{ij}) \propto \text{mean-square pulse width}$

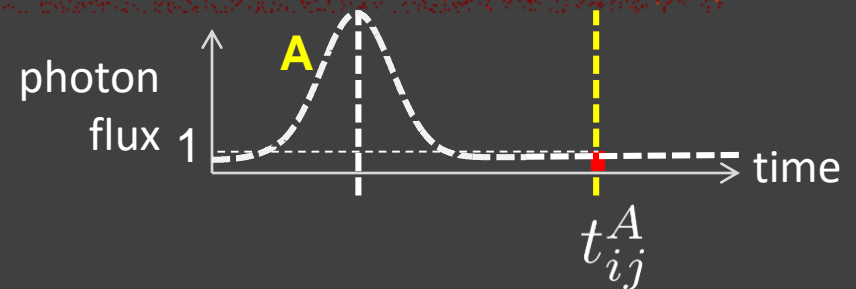
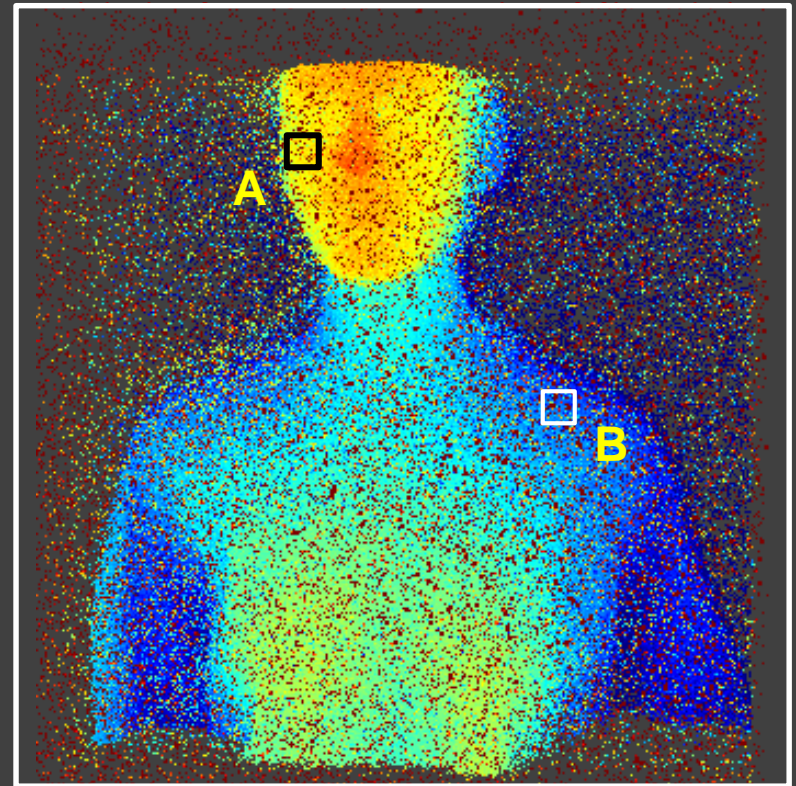


Conventional image formation with background noise (one detected photon/pixel)

Featureless image

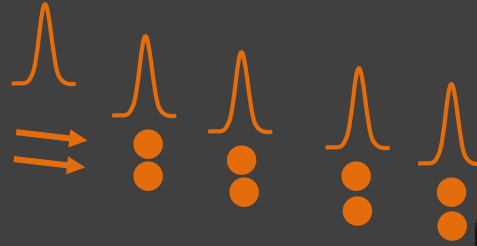


$$\text{var}(t_{ij}) \approx (\text{pulse-period})^2 / 12$$

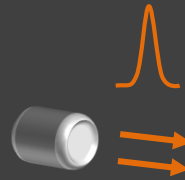


Quantum nature of photon detection

raster-scanned,
pulsed light source
illuminates patch (i,j)



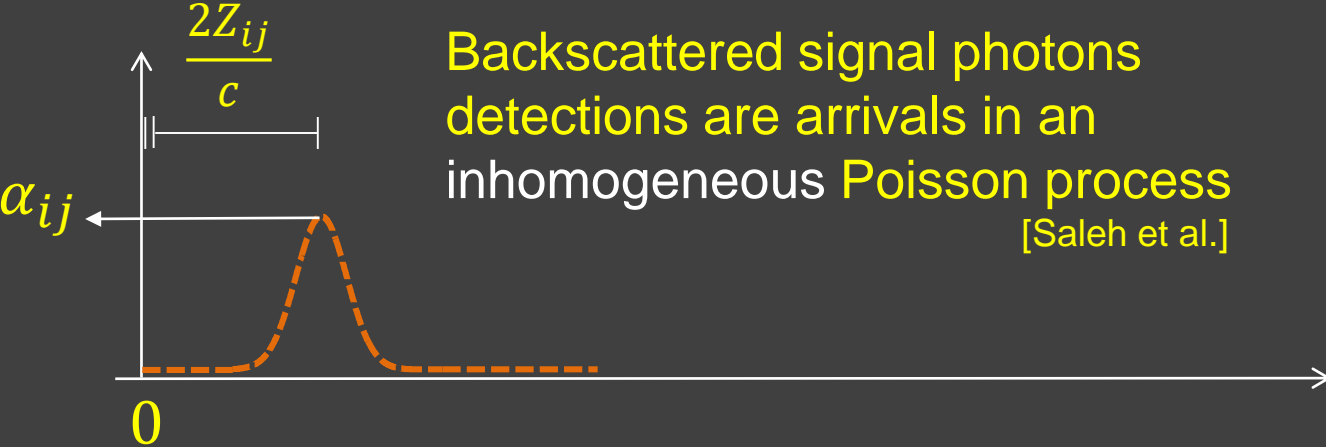
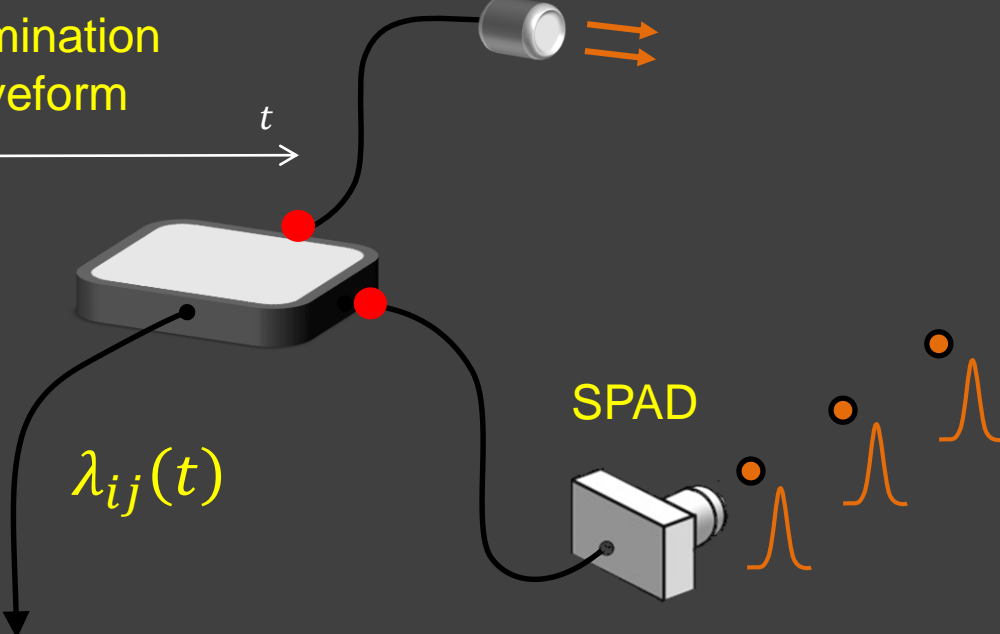
raster-scanned,
pulsed light source



single-photon
avalanche
detector
(SPAD)

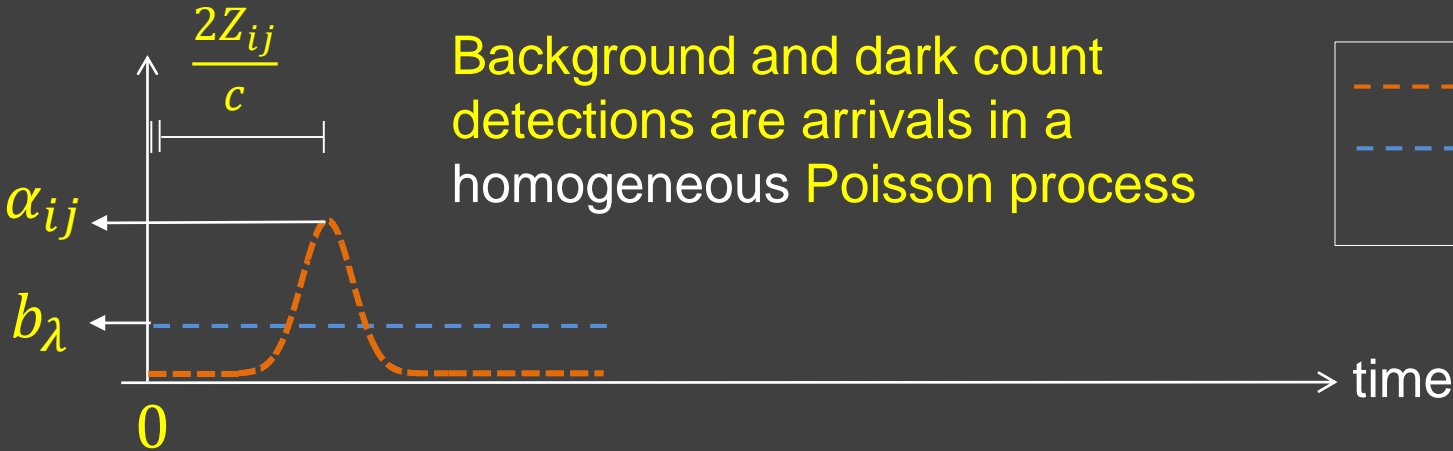
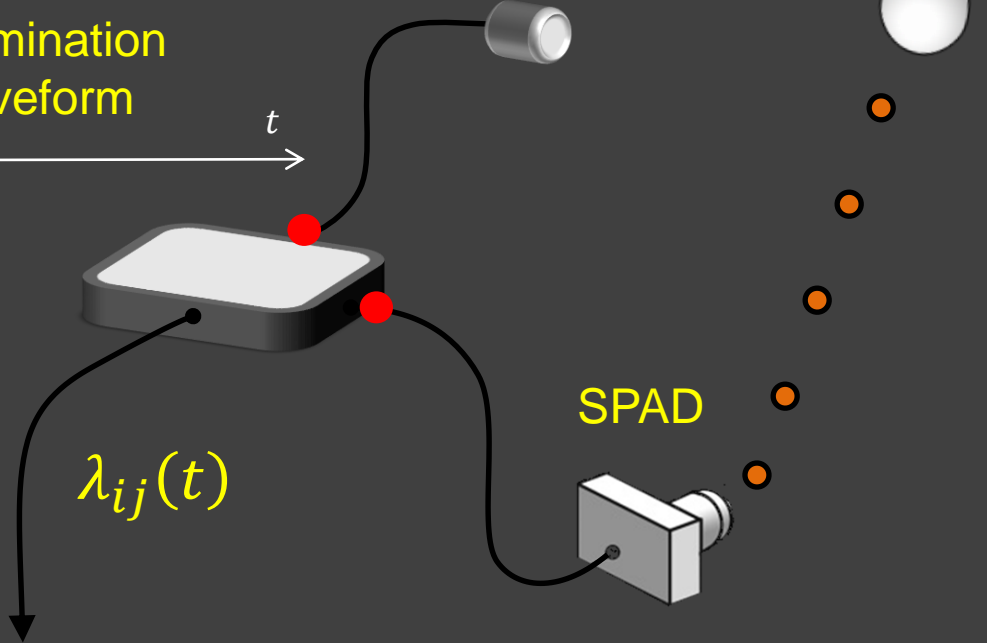
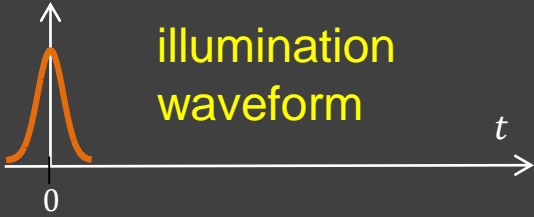


Poisson photo-detection statistics



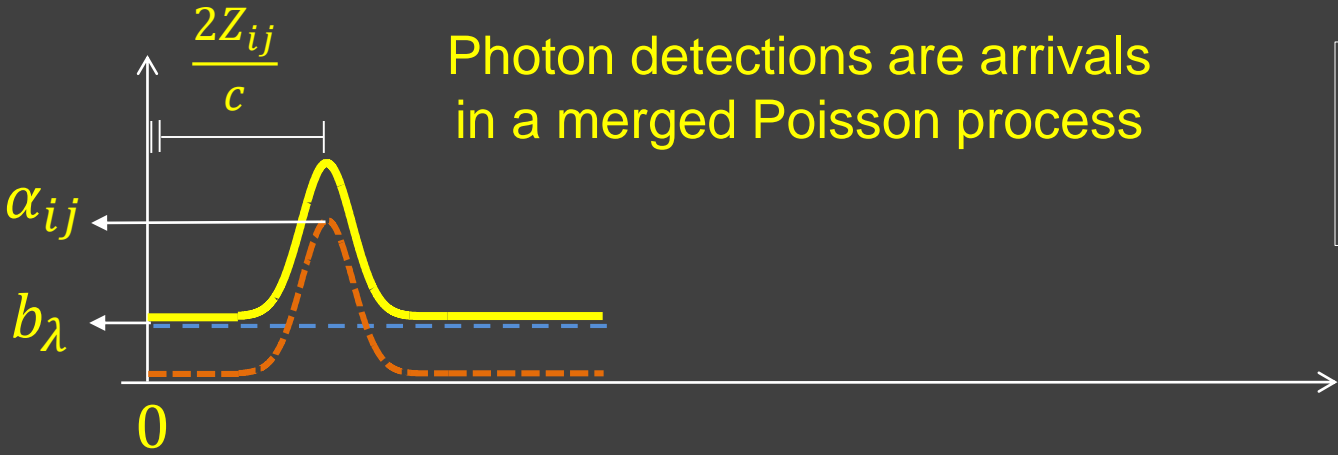
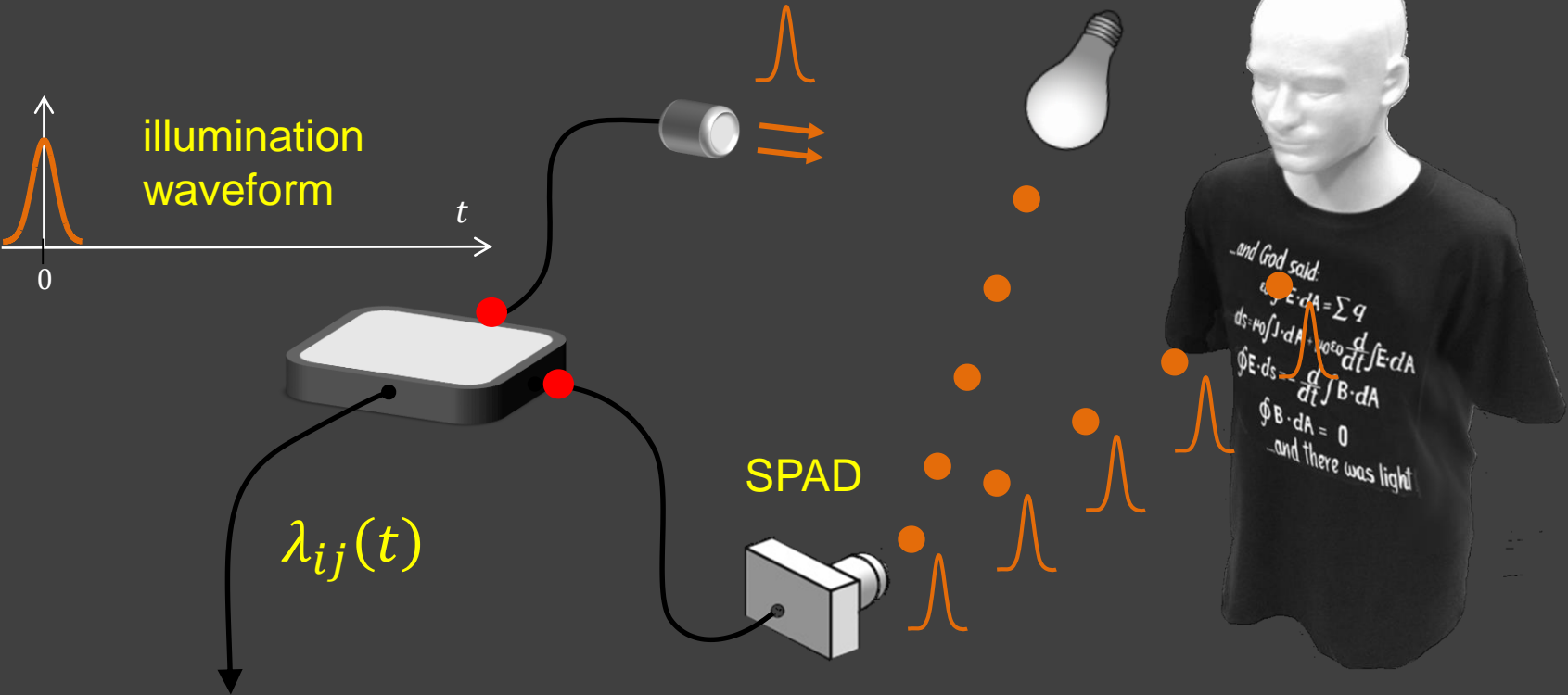
--- scene response

Poisson photo-detection statistics



- - - scene response
- - - background

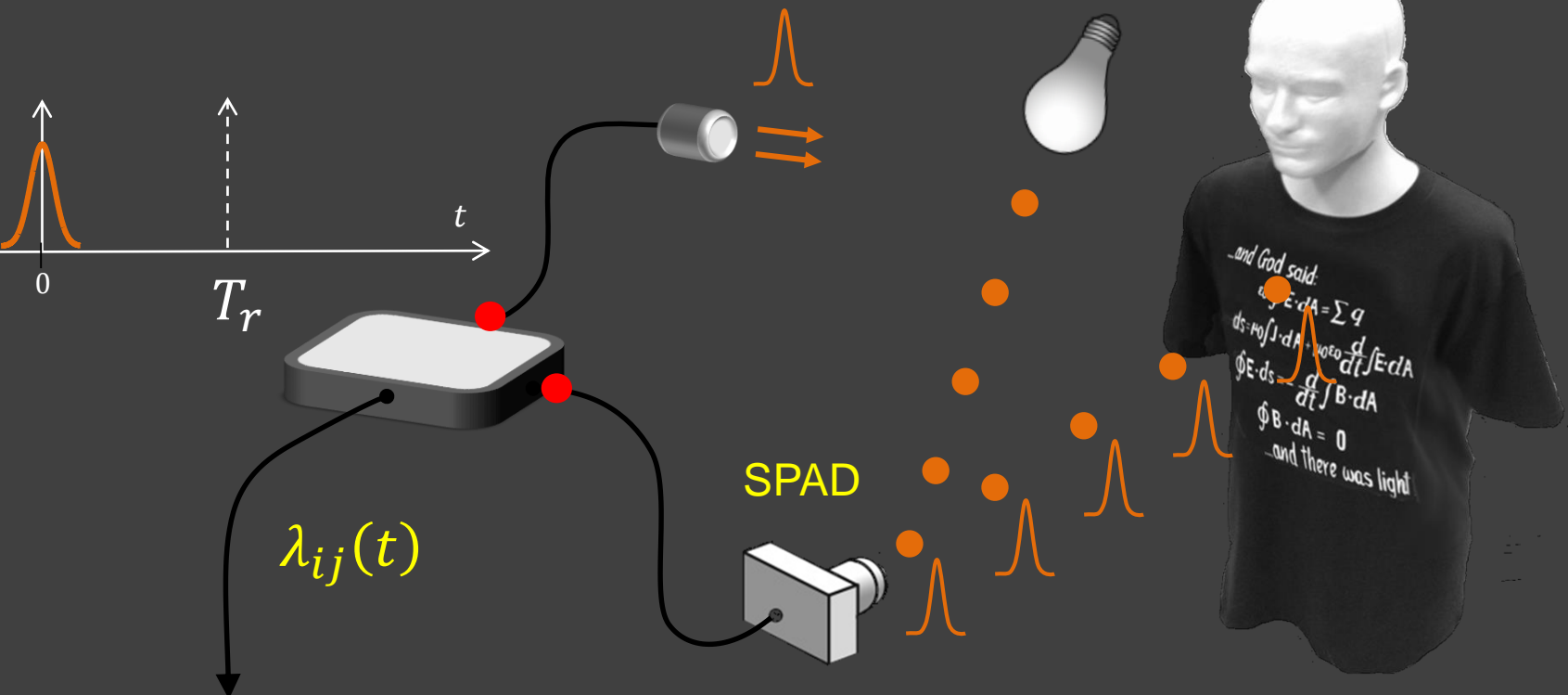
Poisson photo-detection statistics



Photon detections are arrivals in a merged Poisson process

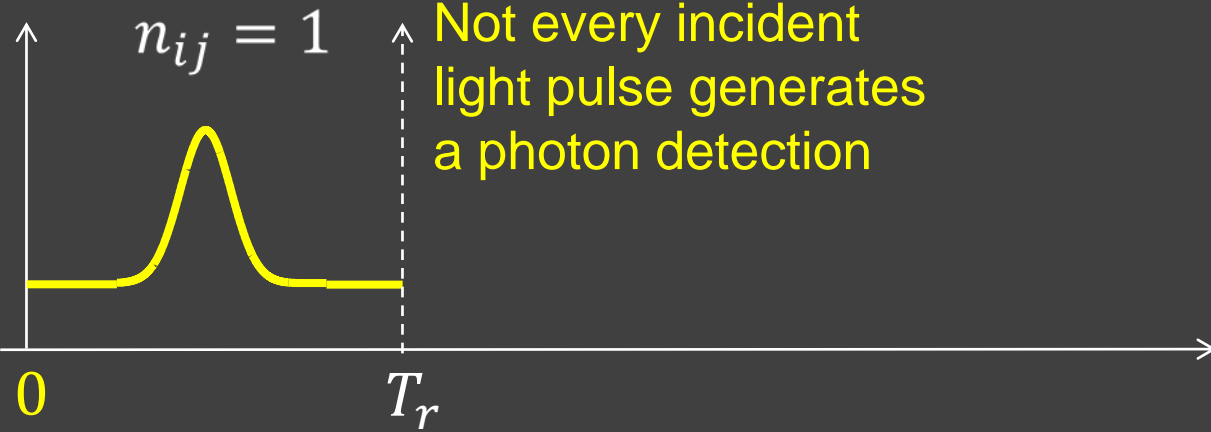
- scene response
- background
- total response

Low-light level photo-detection



$\lambda_{ij}(t)$

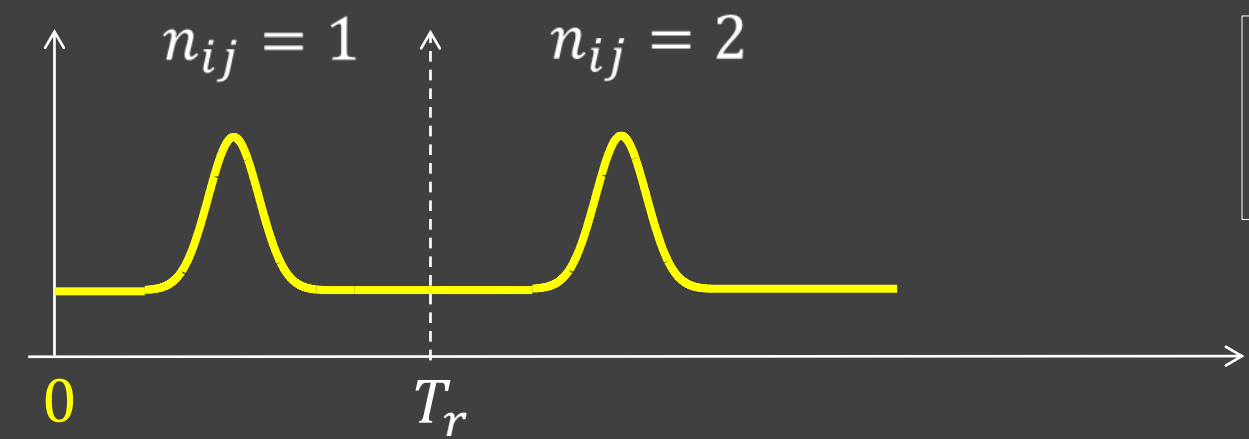
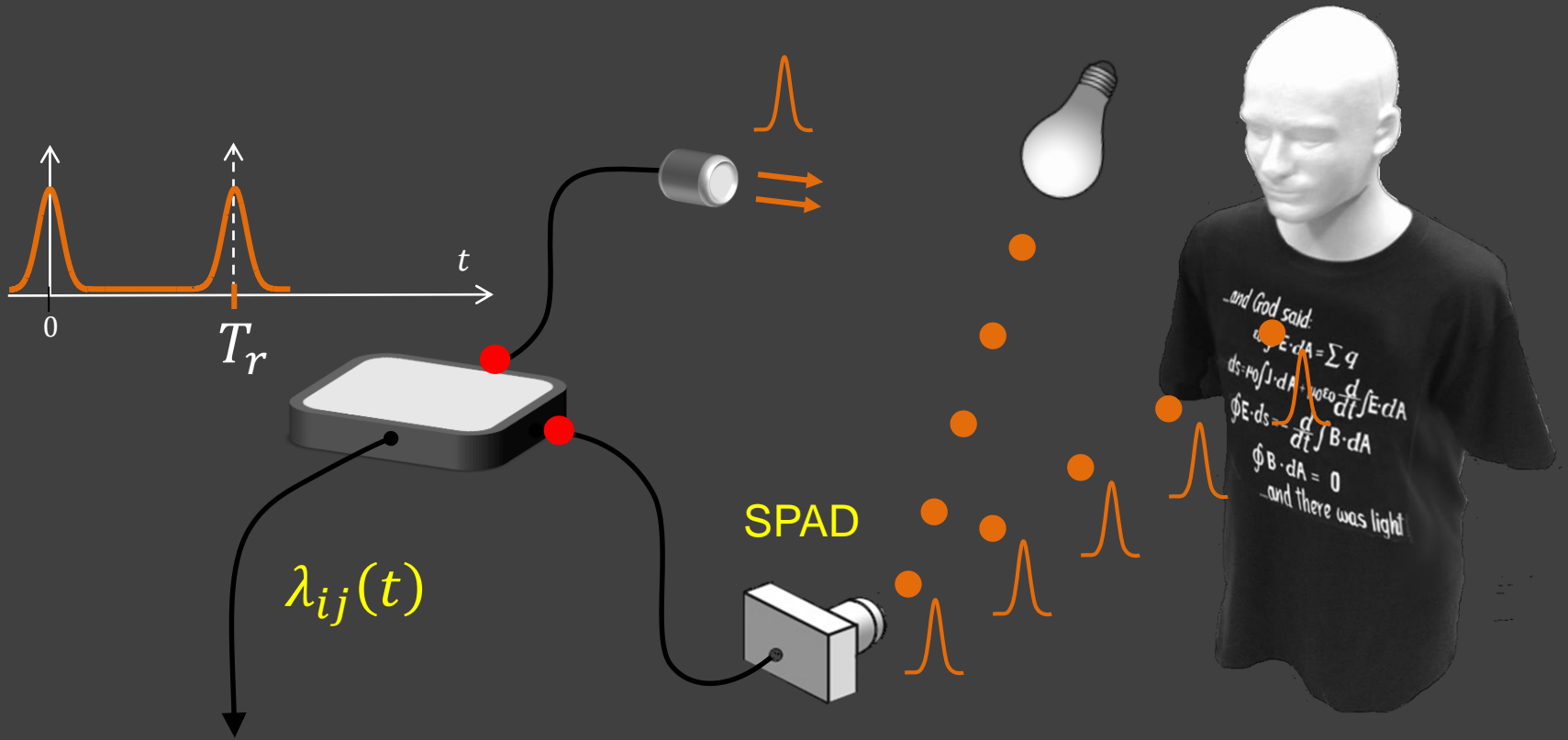
SPAD



Not every incident light pulse generates a photon detection

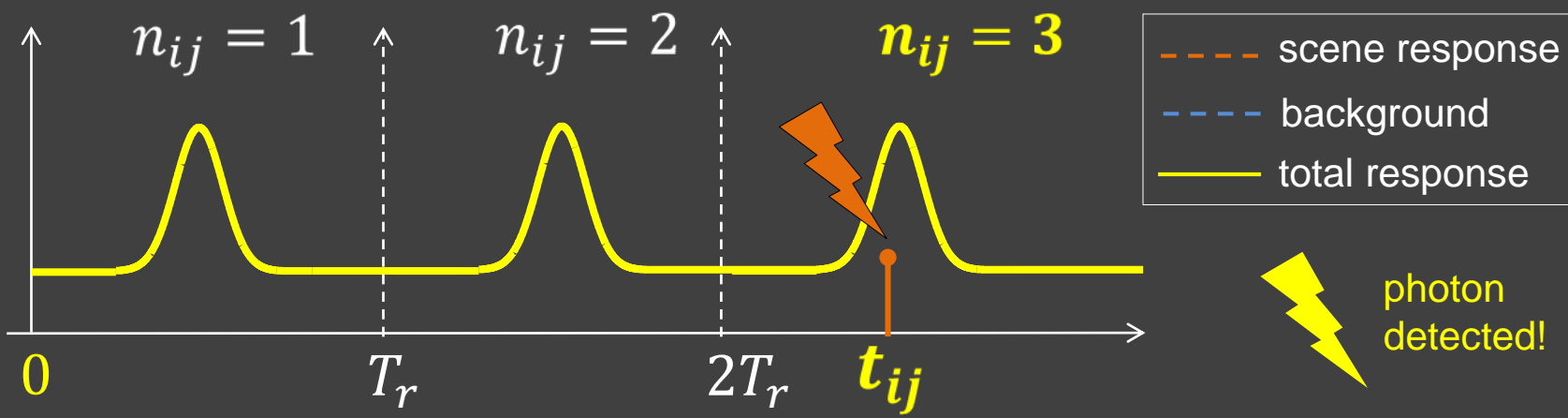
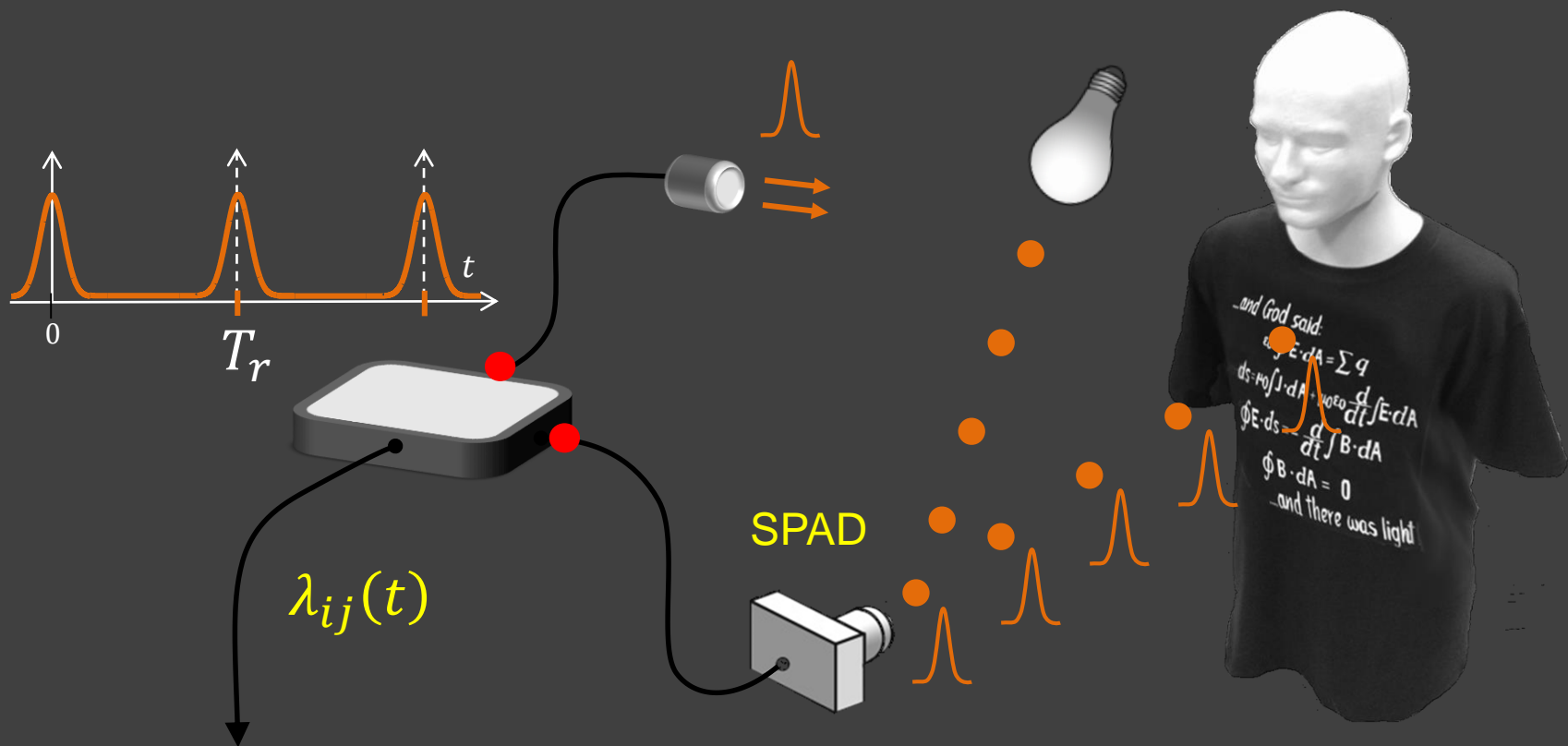
— total response

Low-light level photo-detection

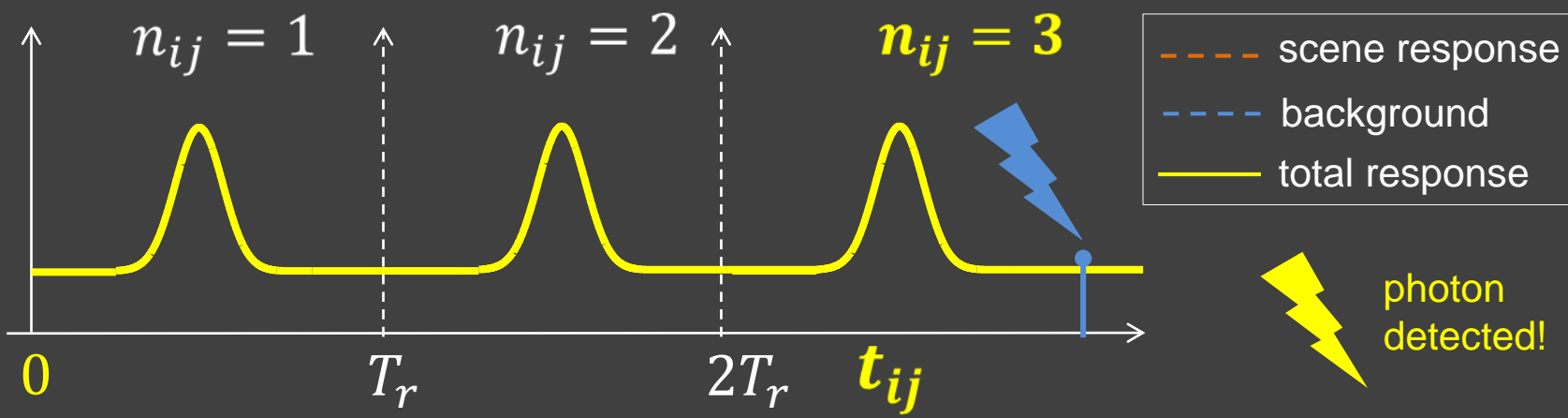
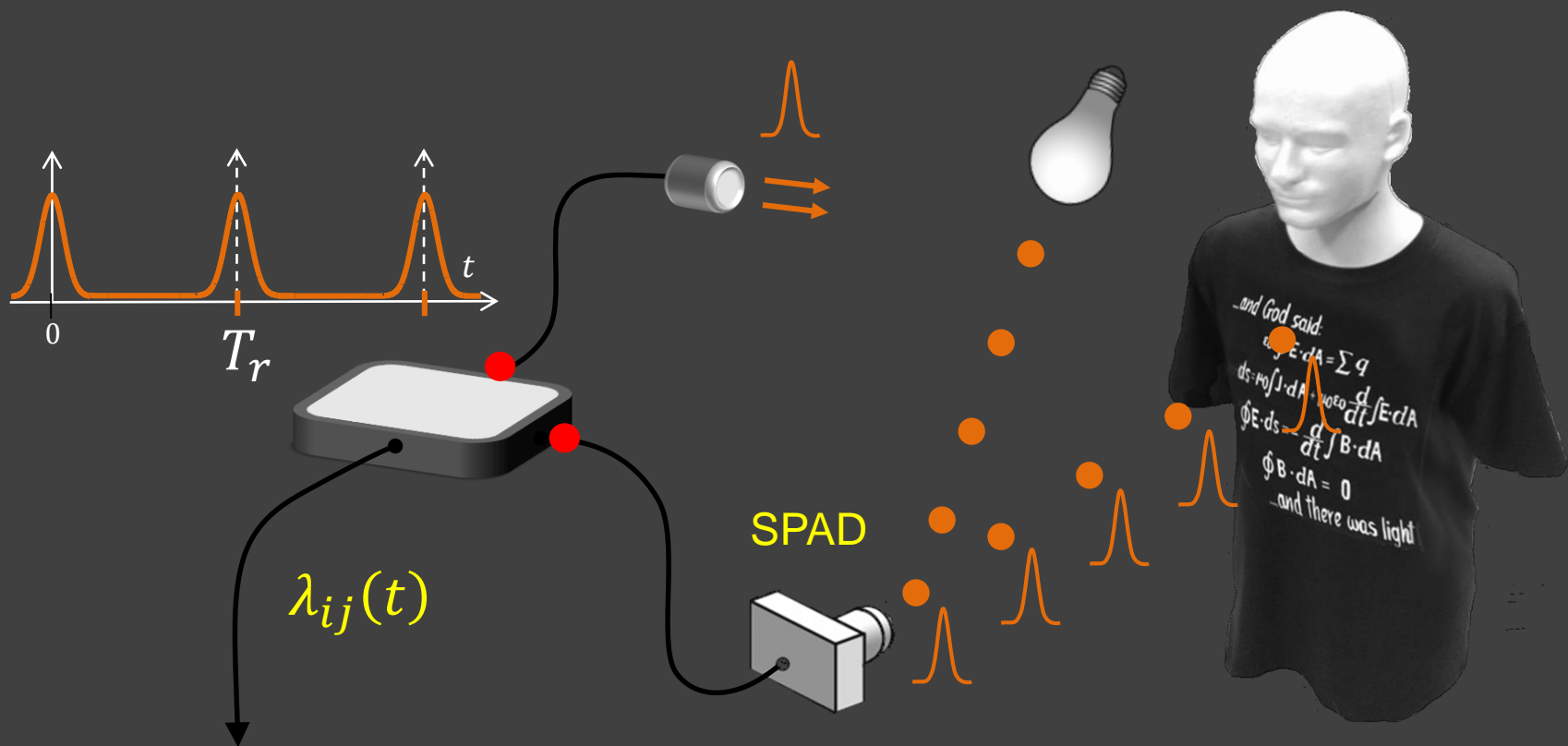


— total response

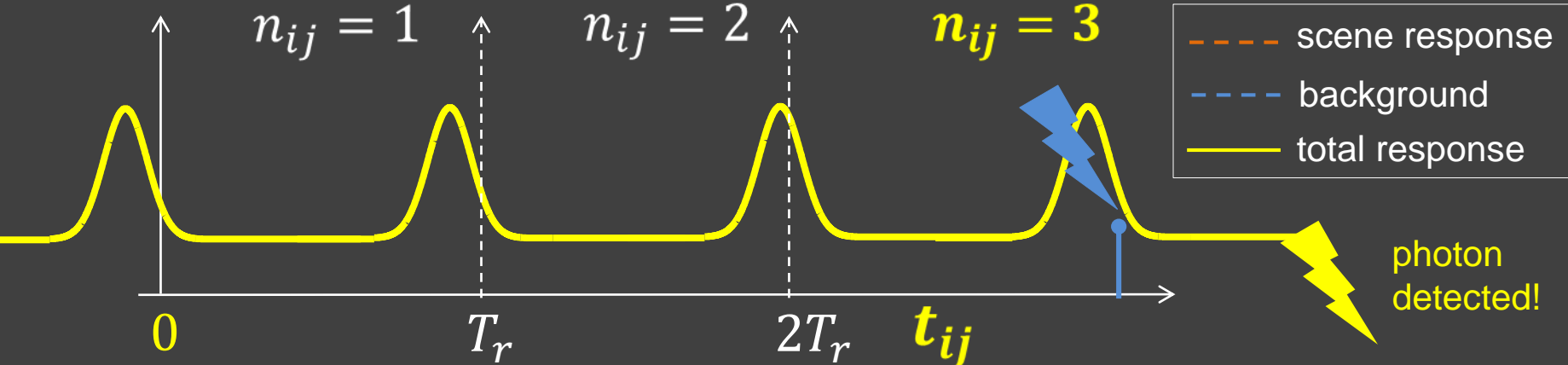
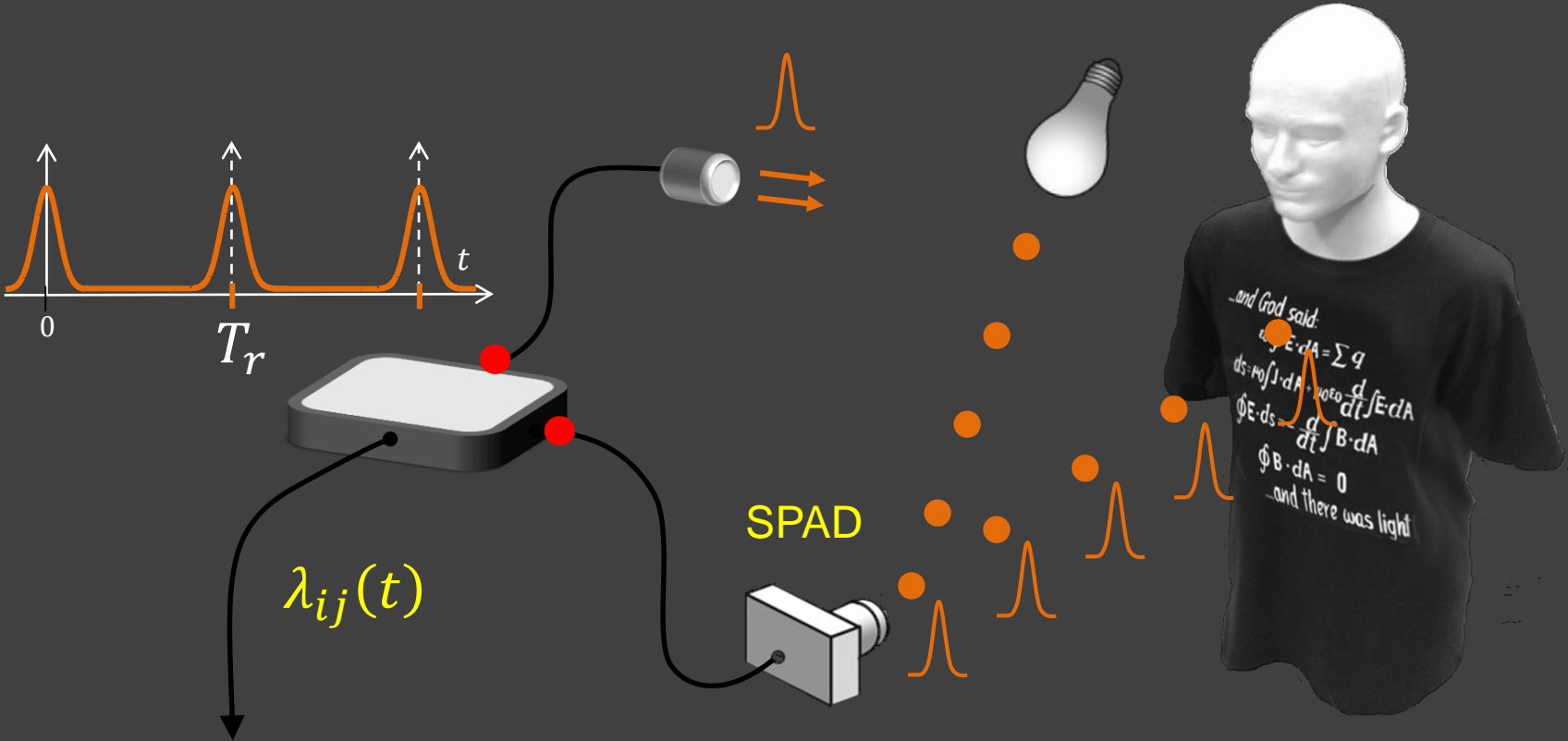
Low-light level photo-detection



Low-light level photo-detection

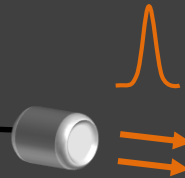


Low-light level photo-detection



Reinterpret what
was observed

Pulse until one detection

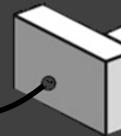


Two key random variables

n_{ij} = number of pulses transmitted before first photon detection

t_{ij} = detection time relative to time of last pulse emission

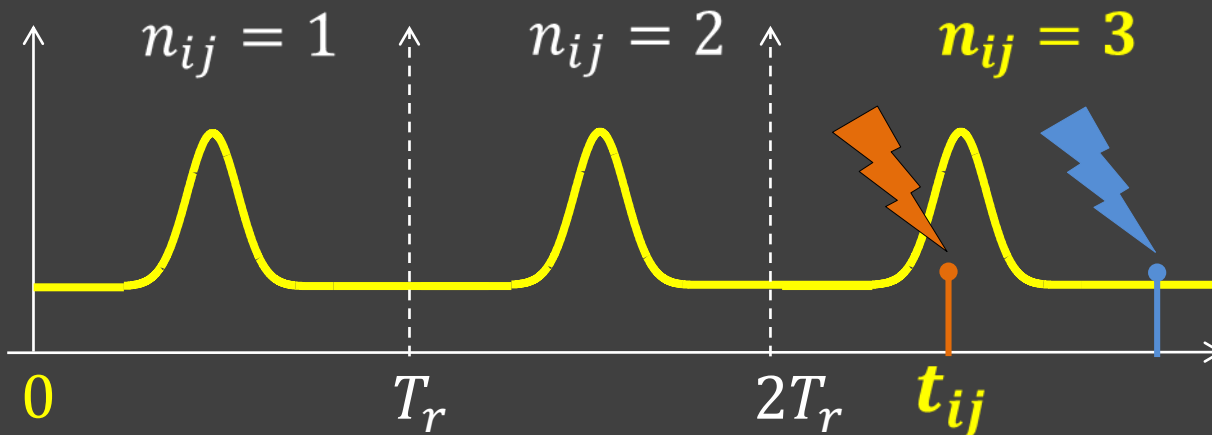
SPAD



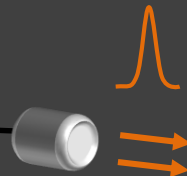
Roles of these variables

n_{ij} encodes reflectivity α_{ij} via geometric distribution

t_{ij} encodes depth z_{ij} via normalized pulse shape distribution



Aside: **Fixed** number of pulses

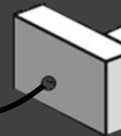


Key random variables

k_{ij} = number of photon detections

$t_{ij1}, t_{ij2}, \dots, t_{ijk_{ij}}$ = detection times relative to times of last pulse emission

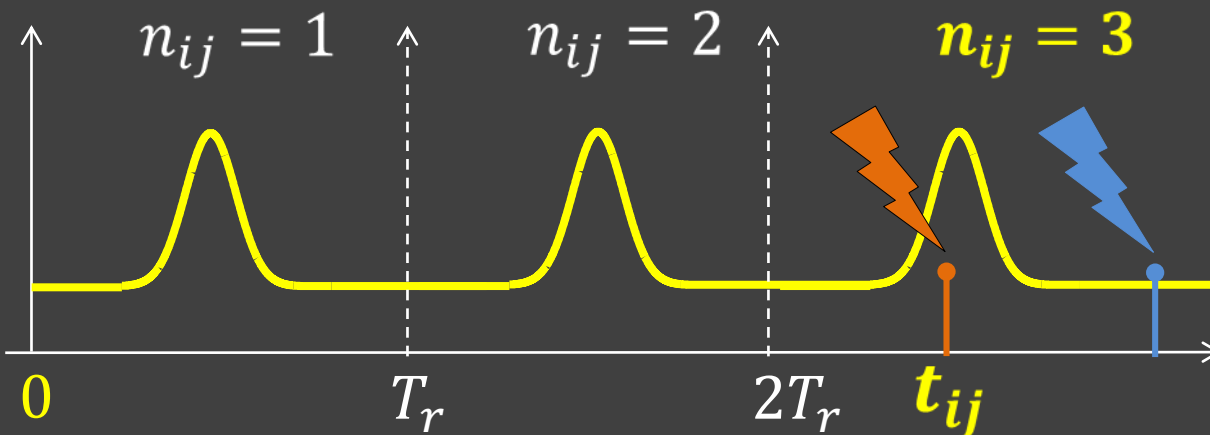
SPAD



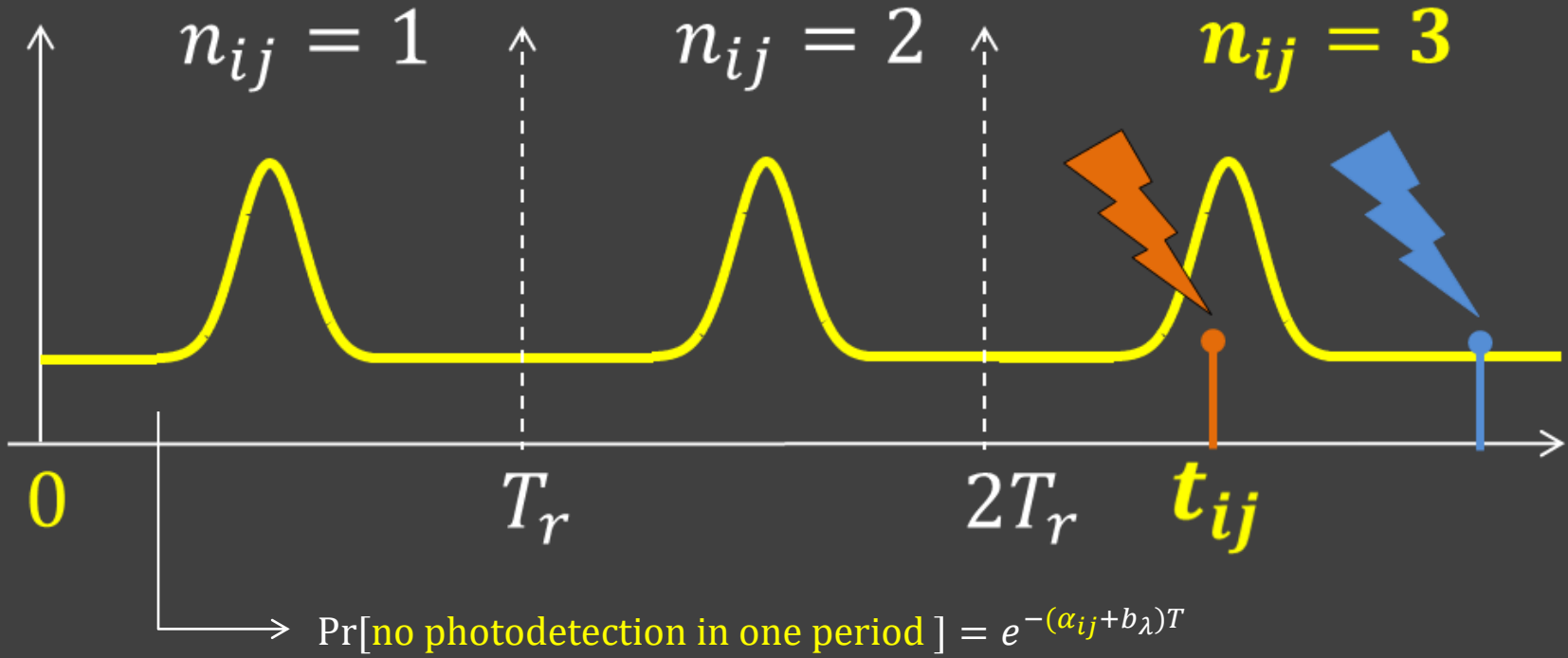
Roles of these variables

k_{ij} encodes reflectivity α_{ij} via **binomial** distribution

t_{ijk} 's encode depth z_{ij} via normalized pulse shape distribution



Quantitative acquisition modeling



$$\text{Pr}[n_{ij} = k; \alpha_{ij}] = e^{-(\alpha_{ij} + b_\lambda)T(k-1)} [1 - e^{-(\alpha_{ij} + b_\lambda)T}]$$

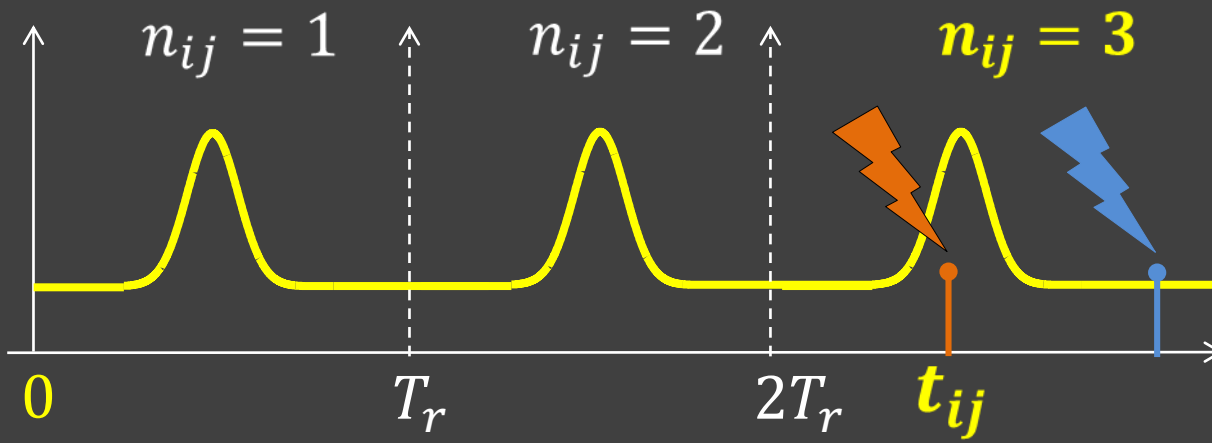
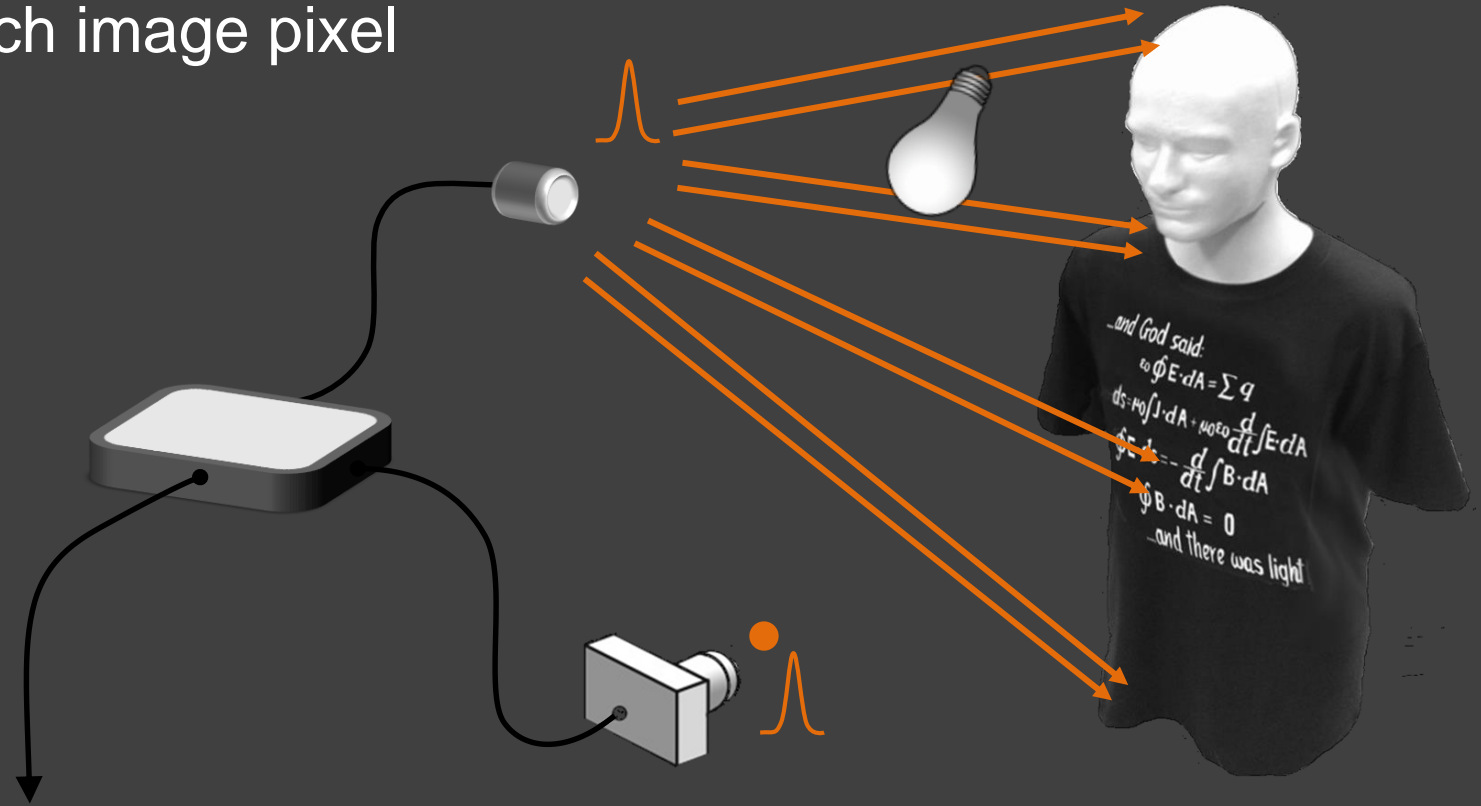
$$f_{t_{ij}}(\tau \mid \text{detected signal photon}; z_{ij}) \propto s(\tau - 2z_{ij}/c)$$

$$\begin{aligned} \text{Pr}[\text{background photon detection}] &= \frac{b_\lambda}{\alpha_{ij} + b_\lambda} \\ &= 1 - \text{Pr}[\text{signal photon detection}] \end{aligned}$$

$$f_{t_{ij}}(\tau \mid \text{detected background photon}; z_{ij}) = \frac{1}{T_r}$$

In our experiment $\text{Pr}[\text{background photon detection}] = 0.5$

Raster scanning is used to collect first-photon data for each image pixel



First-photon reflectivity data



Number of pulses transmitted before first photon detection

n_{ij}

$$\Pr[n_{ij} = k; \alpha_{ij}] = e^{-(\alpha_{ij} + b_{\lambda} T)} (k-1) [1 - e^{-(\alpha_{ij} + b_{\lambda} T)}]$$

First-photon reflectivity data

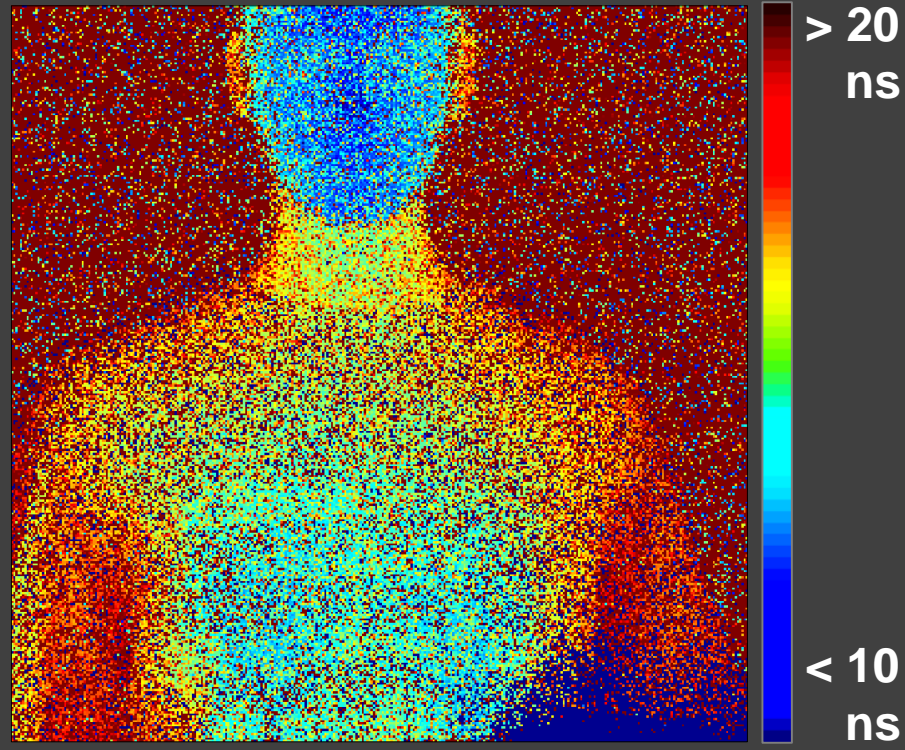


Number of pulses transmitted before first photon detection

$$n_{ij}$$

$$\Pr[n_{ij} = k; \alpha_{ij}] = e^{-(\alpha_{ij} + b\lambda T)} (k-1) [1 - e^{-(\alpha_{ij} + b\lambda T)}]$$

First-photon time-of-flight data

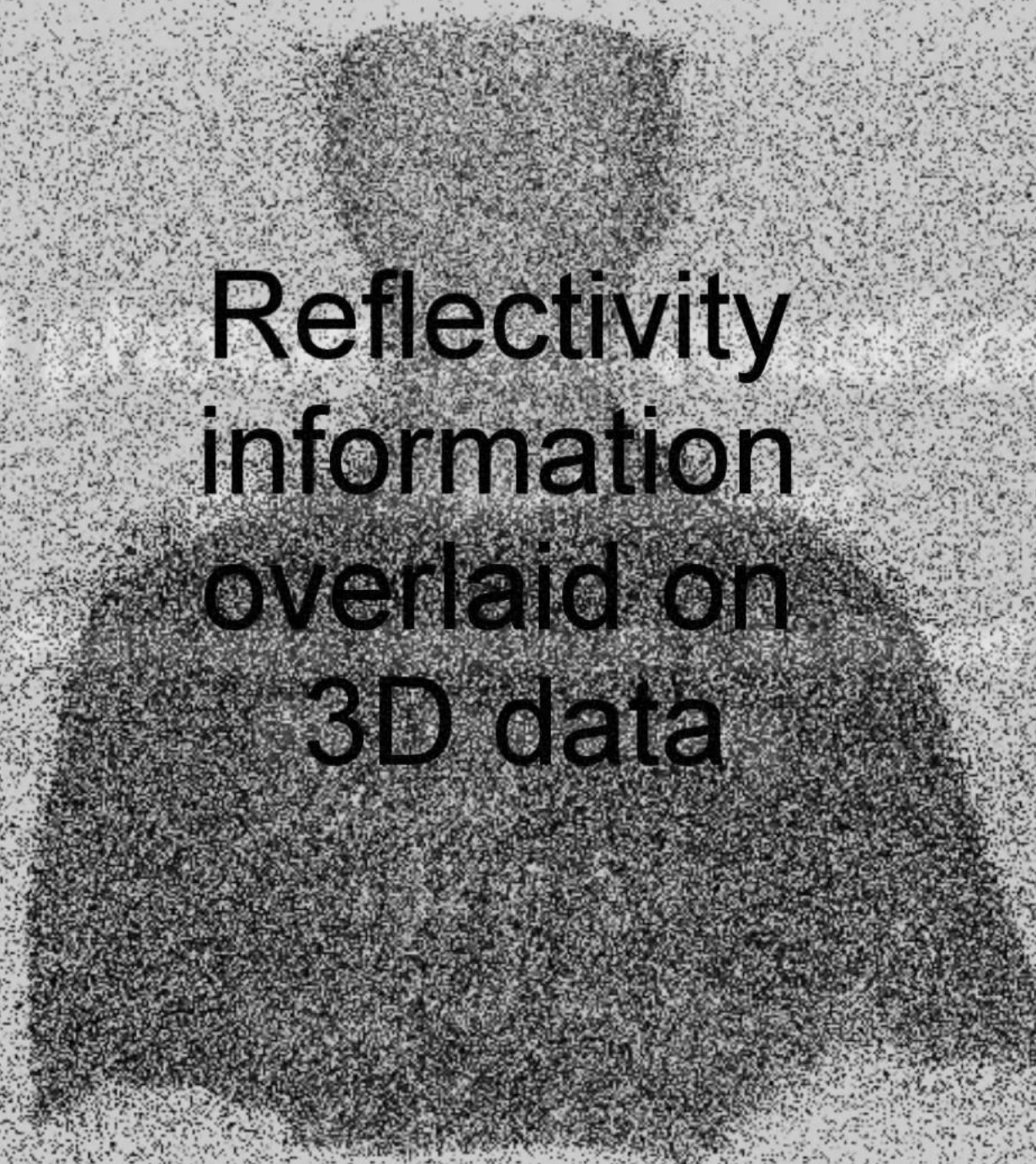


First-photon detection time relative to last transmitted pulse

$$t_{ij}$$

$$f_{t_{ij}}(\tau; z_{ij} \mid \text{detected signal photon}) \propto s(\tau - 2z_{ij}/c)$$

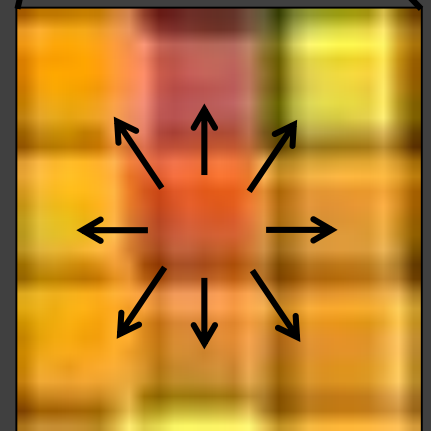
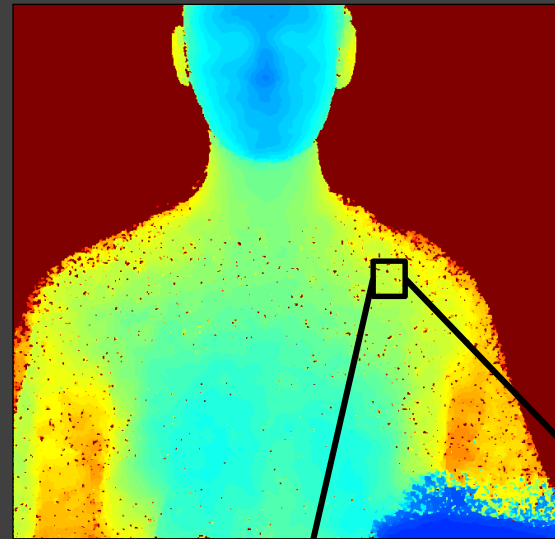
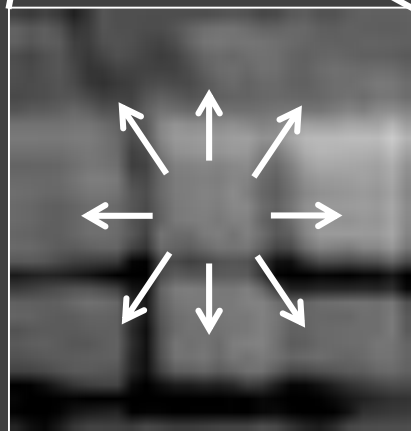
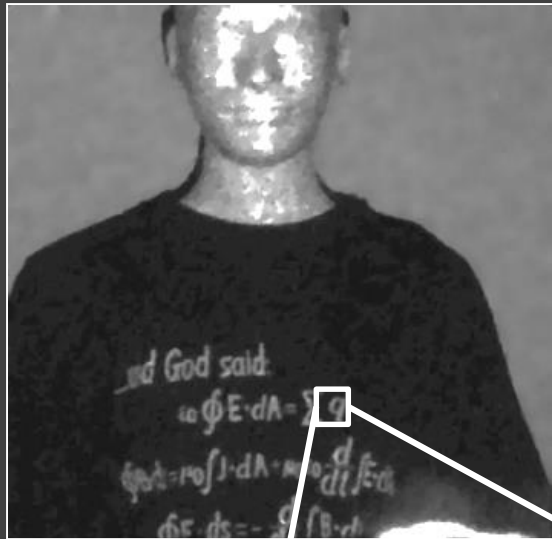
Pointwise estimation



Reflectivity
information
overlaid on
3D data

Novel image formation

Combining first-photon physics with spatial correlations



Combining first-photon physics with spatial correlations

Image formation method

**Step 1: Estimate reflectivity from elapsed
pulse data $\{n_{ij}\}$**

Step 2: Censor background noise photons using
ROAD filtering

Step 3: Estimate depth from uncensored
time-of-arrival data $\{t_{ij}\}$

Step 1: Reflectivity estimation using regularized maximum likelihood estimation

data likelihood

$$\Pr[n_{ij} = k; \alpha_{ij}] = e^{-(\alpha_{ij} + b_\lambda)T(k-1)} [1 - e^{-(\alpha_{ij} + b_\lambda)T}]$$

regularized ML estimation

$$\operatorname{argmin}_{A = \{\alpha_{11} \dots \alpha_{NN}\}} \sum_i \sum_j -\log \Pr[n_{ij}; \alpha_{ij}] + \beta \| \Phi_\alpha A \|_1$$

parameter

data fidelity term

analysis with sparsity-promoting basis (wavelet)

Step 1

Reflectivity Reconstruction

(Mannequin Dataset)

Combining first-photon physics with spatial correlations

Image reconstruction method

Step 1: Estimate reflectivity from elapsed
pulse data $\{n_{ij}\}$

**Step 2: Censor background noise photons using
ROAD filtering**

Step 3: Estimate depth from uncensored
time-of-arrival data $\{t_{ij}\}$

Step 2: Background photon censoring

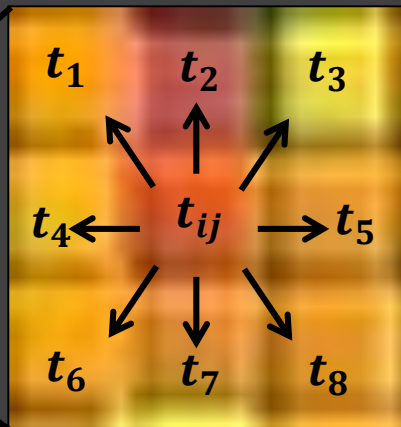
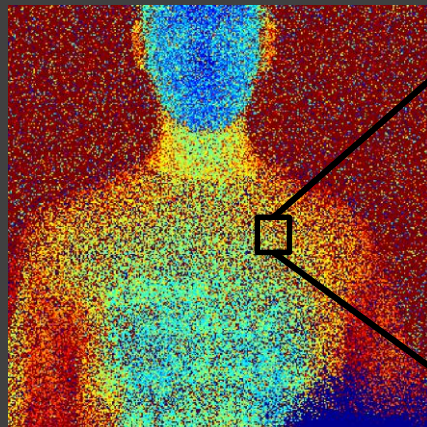
$$\Pr[\text{background photon detection}] = \frac{b_\lambda}{\alpha_{ij} + b_\lambda}$$

data likelihood

$$f_{t_{ij}}(\tau \mid \text{detected signal photon}; z_{ij}) \propto s(\tau - 2z_{ij}/c)$$

$$f_{t_{ij}}(\tau \mid \text{detected ambient photon}; z_{ij}) = \frac{1}{T_r}$$

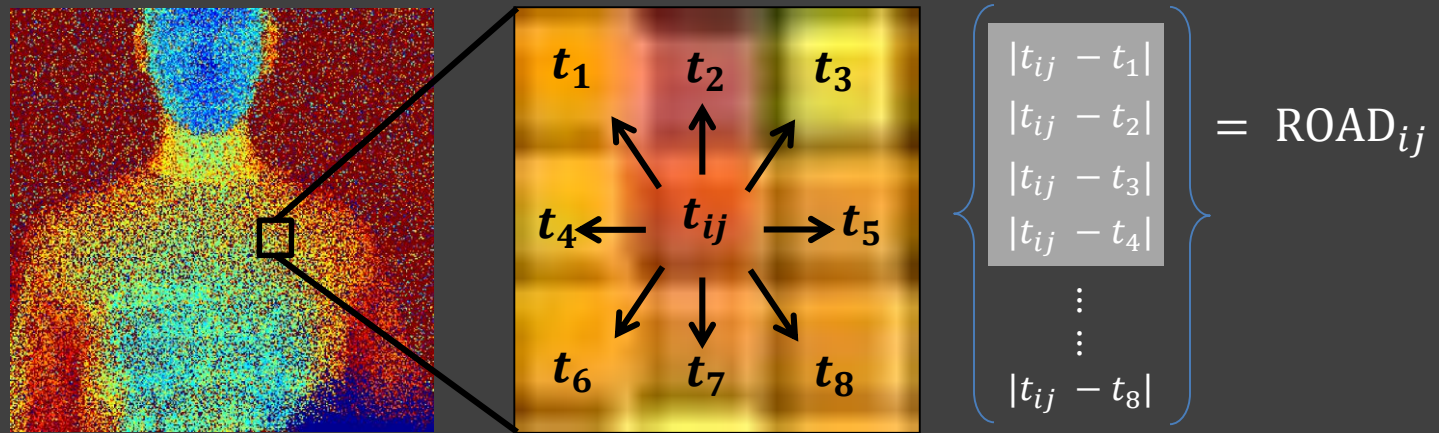
**rank-ordered
absolute
difference
(ROAD)-based
test**



$$\left\{ \begin{array}{l} |t_{ij} - t_1| \\ |t_{ij} - t_2| \\ |t_{ij} - t_3| \\ |t_{ij} - t_4| \\ \vdots \\ |t_{ij} - t_8| \end{array} \right\} = \text{ROAD}_{ij}$$

Step 2: Background photon censoring

ROAD filtering



RMS pulse-width

background level

if ROAD_{ij} $\geq 4T_p \frac{b_\lambda}{\alpha_{ij} + b_\lambda}$ **then** (i, j) is censored.

estimated reflectivity

Step 2

Background Noise Censoring

(Mannequin Dataset)

Combining first-photon physics with spatial correlations

Image reconstruction method

Step 1: Estimate reflectivity from elapsed pulse data $\{n_{ij}\}$

Step 2: Censor background noise photons using ROAD filtering

Step 3: Estimate depth from uncensored time-of-arrival data $\{t_{ij}\}$

Step 3: Depth estimation using regularized maximum likelihood estimation

data likelihood

$$f_{t_{ij}}(\tau \mid \text{detected signal photon}; z_{ij}) \propto s(\tau - 2z_{ij}/c)$$

regularized ML estimation

$$\operatorname{argmin}_{D = \{d_{ij}\}} \sum_{\text{uncensored locations}} -\log f_{t_{ij}}(\tau \mid \text{signal}; d_{ij}) + \beta \|\Phi_{\alpha} D\|_1$$

**data fidelity term
at uncensored pixels**

**sparsity promoting
bases (wavelets)**

parameter

Step 3

3D form Reconstruction

(Mannequin Dataset)

Reflectivity
information
overlaid on
3D data

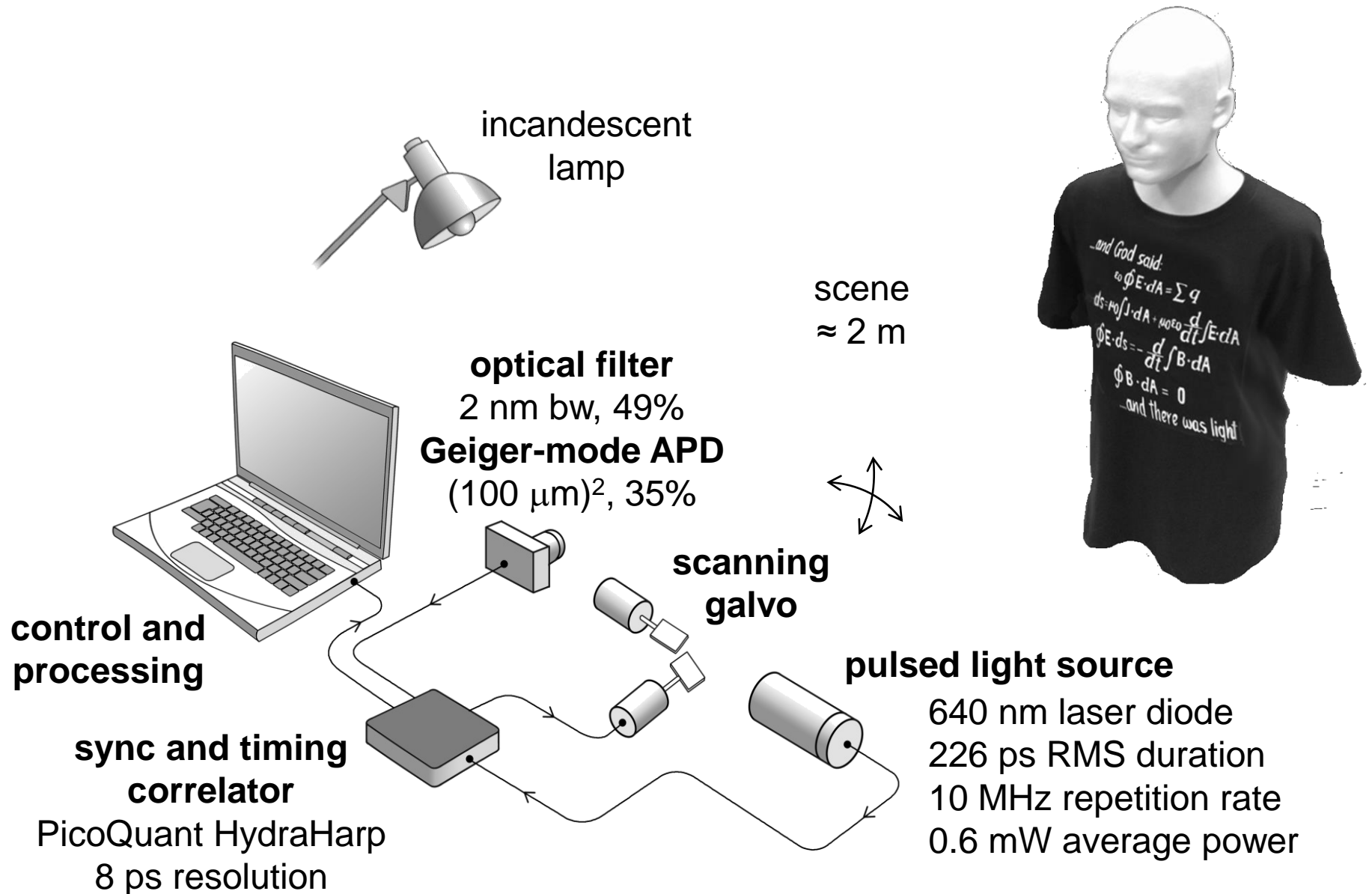


Conventional pixelwise
maximum likelihood estimates

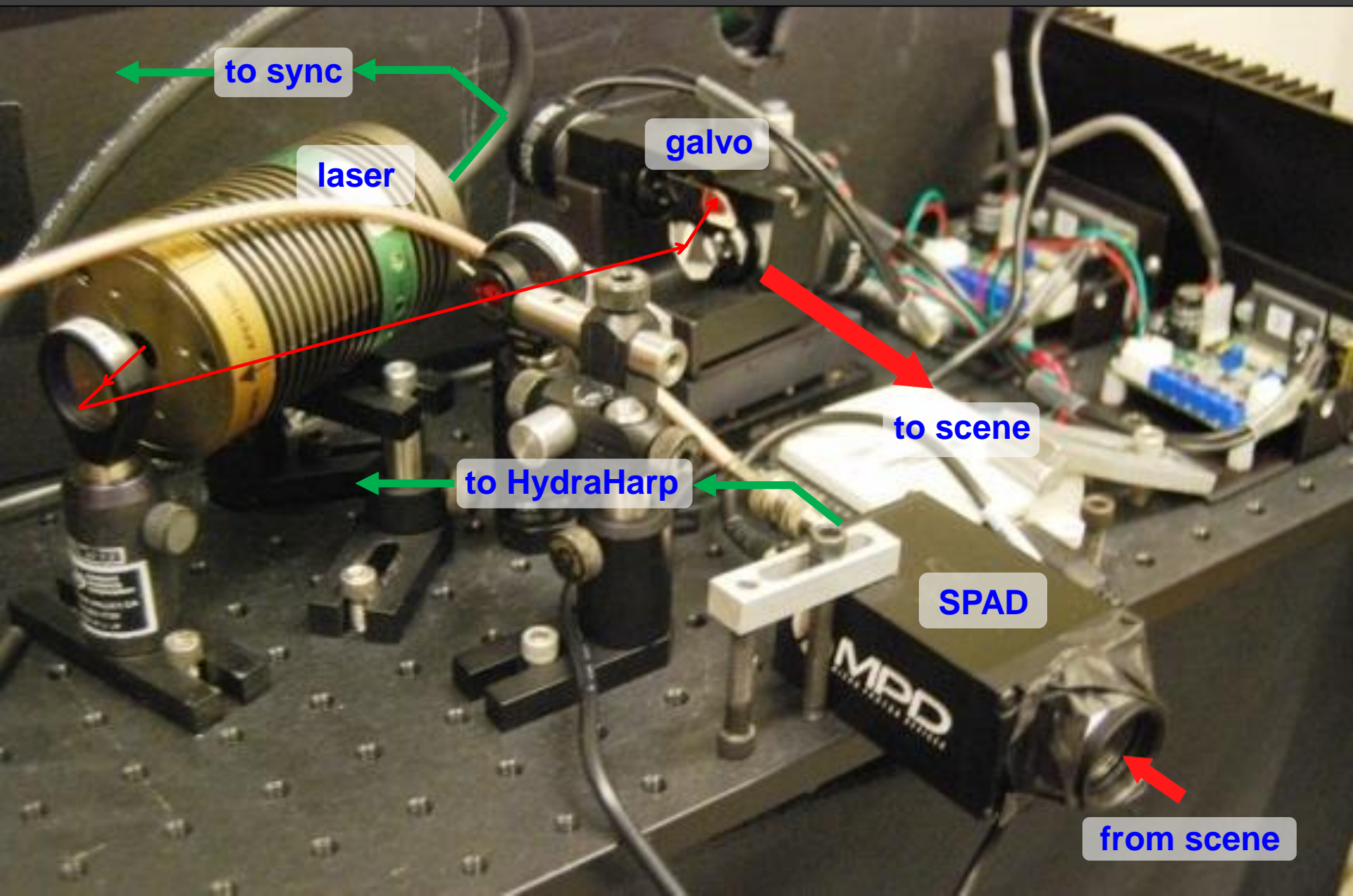
First-photon imaging

Experiments and evaluation

Experimental setup

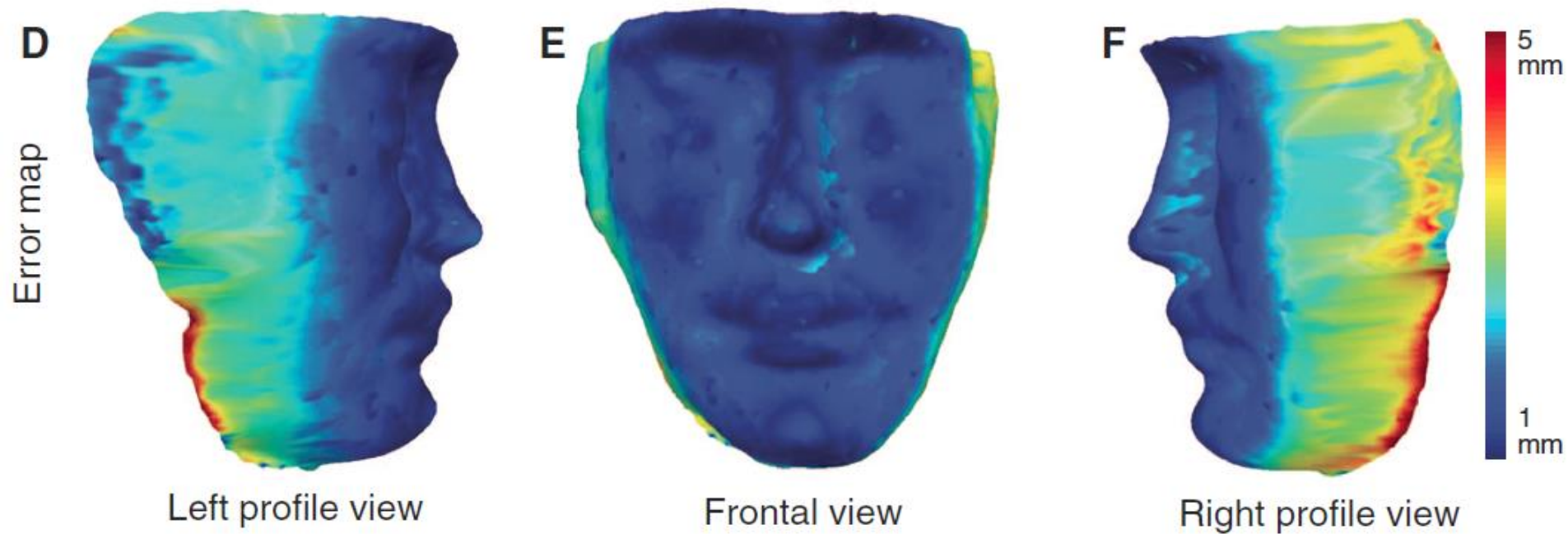


Experimental setup



Limitations

- High error at lateral surfaces, edges, and corners
- High optical flux (almost every pulse leads to detection)



	Deterministic acquisition time	Exploit pulse shape	Exploit transverse smoothness	Uncalibrated background	Estimate multiple layers	Compensate for array properties
Kirmani, Venkatraman, Shin, Colaço, Wong, Shapiro, Goyal, <i>Science</i> , 343(6166):58-61, 2014		✓	✓			
Shin, Kirmani, Shapiro, Goyal, <i>IEEE Trans. Computational Imaging</i> , 1(2):112-125, 2015	✓	✓	✓			
Shin, Shapiro, Goyal, <i>IEEE Signal Processing Letters</i> , 22(12):2254-2258, 2015	✓	✓		✓		
Shin, Xu, Wong, Shapiro, Goyal, <i>Optics Express</i> , 24(3):1873-1888, 2016	✓	✓			✓	
Shin, Xu, Venkatraman, Lussana, Villa, Zappa, Goyal, Wong, Shapiro, submitted, 2015	✓	✓	✓			✓

In prep: fluorescence lifetime imaging, transverse super-resolution, unambiguous range extension

Related work with fixed dwell time

- Parallelizable (detector array)
- For low photon count on average, many pixels have 0 detections
- Performance can be even better than FPI

		Random dwell	Fixed dwell
Mannequin	Mean T_a	244 μs	244 μs
	Mean $k_{i,j}$	1 ppp	2.7 ppp
	Pixels missing data	0%	33%
	PSNR	35 dB	37 dB
	RMSE	0.4 cm	0.3 cm
Sunflower	Mean T_a	15 μs	15 μs
	Mean $k_{i,j}$	1 ppp	8.7 ppp
	Pixels missing data	0%	18%
	PSNR	15 dB	16 dB
	RMSE	0.8 cm	0.5 cm
Basketball-and-can	Mean T_a	181 μs	181 μs
	Mean $k_{i,j}$	1 ppp	1.7 ppp
	Pixels missing data	0%	24%
	PSNR	40 dB	40 dB
	RMSE	1.1 cm	1.1 cm
Reflectivity chart	Mean T_a	120 μs	120 μs
	Mean $k_{i,j}$	1 ppp	1.7 ppp
	Pixels missing data	0%	27%
	PSNR	40 dB	42 dB
Depth chart	Mean T_a	6.2 μs	6.2 μs
	Mean $k_{i,j}$	1 ppp	1.1 ppp
	Pixels missing data	0%	35%
	RMSE	0.4 cm	0.4 cm

	Deterministic acquisition time	Exploit pulse shape	Exploit transverse smoothness	Uncalibrated background	Estimate multiple layers	Compensate for array properties
Kirman, Venkatraman, Shin, Colaço, Wong, Shapiro, Goyal, <i>Science</i> , 343(6166):58-61, 2014		✓	✓			
Shin, Kirmani, Shapiro, Goyal, <i>IEEE Trans. Computational Imaging</i> , 1(2):112-125, 2015	✓	✓	✓			
Shin, Shapiro, Goyal, <i>IEEE Signal Processing Letters</i> , 22(12):2254-2258, 2015	✓	✓		✓		
Shin, Xu, Wong, Shapiro, Goyal, <i>Optics Express</i> , 24(3):1873-1888, 2016	✓	✓			✓	
Shin, Xu, Venkatraman, Lussana, Villa, Zappa, Goyal, Wong, Shapiro, submitted, 2015	✓	✓	✓			✓

In prep: fluorescence lifetime imaging, transverse super-resolution, unambiguous range extension

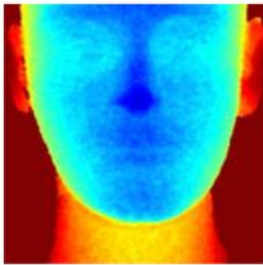
Unknown background and no transverse regularization

- Exploit union-of-subspaces model for each pixel separately
- CoSaMP-inspired efficient algorithm
- Compared to log-matched filter, MAE reduction factor of 6 using 15 photons per pixel

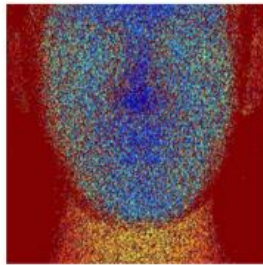
(a) Photograph



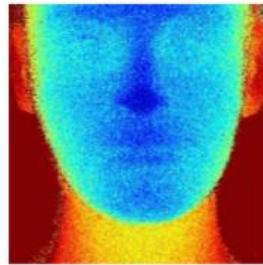
(b) Truth



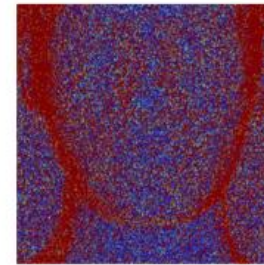
(c) Log-matched filter



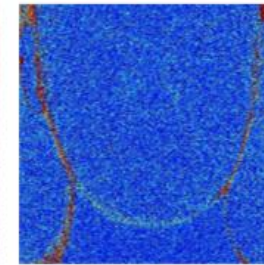
(d) Proposed



(e) Error of (c)



(f) Error of (d)



	Deterministic acquisition time	Exploit pulse shape	Exploit transverse smoothness	Uncalibrated background	Estimate multiple layers	Compensate for array properties
Kirmani, Venkatraman, Shin, Colaço, Wong, Shapiro, Goyal, <i>Science</i> , 343(6166):58-61, 2014		✓	✓			
Shin, Kirmani, Shapiro, Goyal, <i>IEEE Trans. Computational Imaging</i> , 1(2):112-125, 2015	✓	✓	✓			
Shin, Shapiro, Goyal, <i>IEEE Signal Processing Letters</i> , 22(12):2254-2258, 2015	✓	✓		✓		
Shin, Xu, Wong, Shapiro, Goyal, <i>Optics Express</i> , 24(3):1873-1888, 2016	✓	✓			✓	
Shin, Xu, Venkatraman, Lussana, Villa, Zappa, Goyal, Wong, Shapiro, submitted, 2015	✓	✓	✓			✓

In prep: fluorescence lifetime imaging, transverse super-resolution, unambiguous range extension

Multiple depths per pixel and no transverse regularization

- Exploit longitudinal sparsity for each pixel separately
- ISTA-inspired efficient algorithm for convex relaxation of problem
- Compare to mixture of Gaussians fit with EM (shown at 19 ppp)

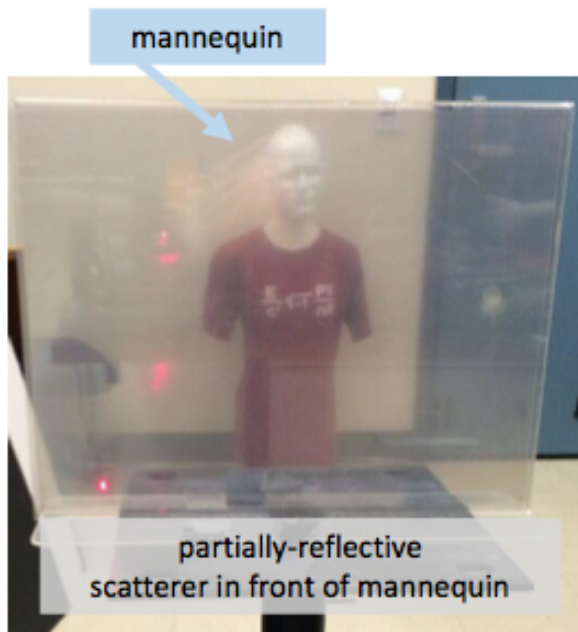
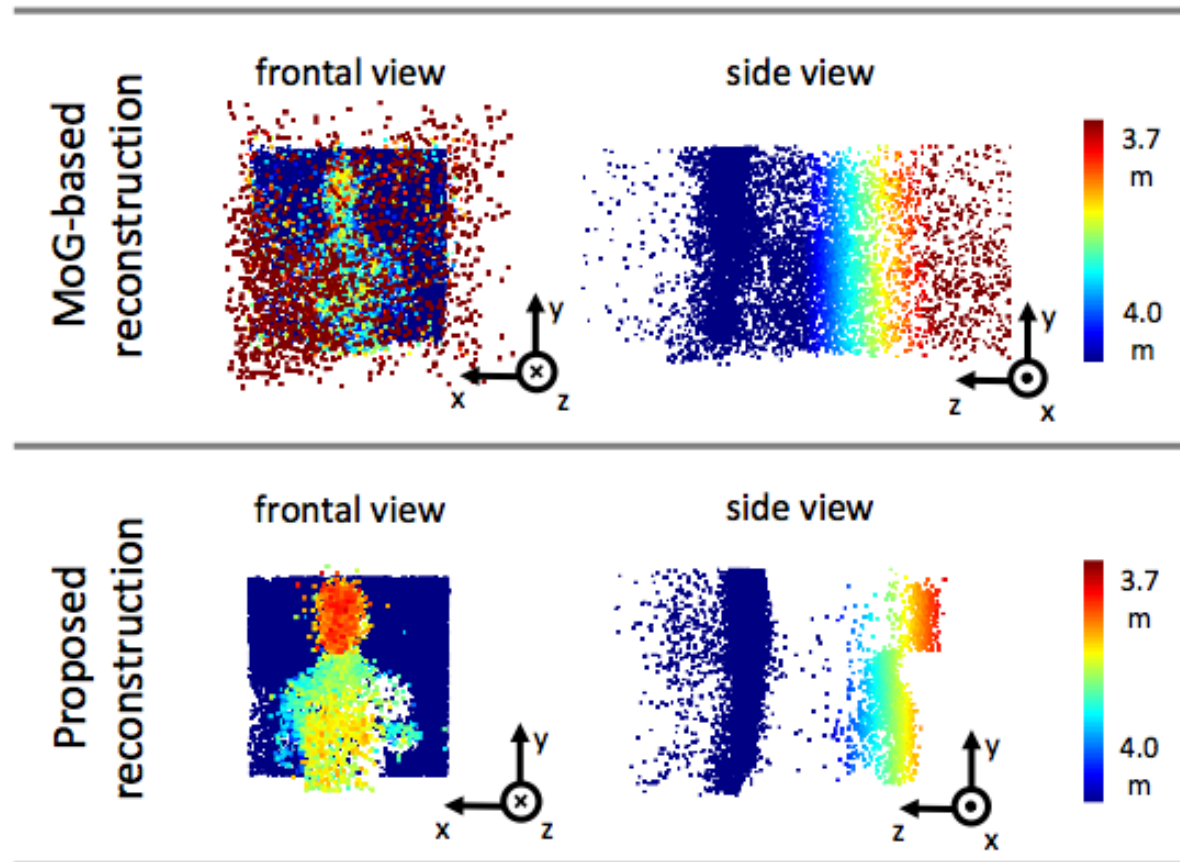


Photo of scene with object behind scatterer



	Deterministic acquisition time	Exploit pulse shape	Exploit transverse smoothness	Uncalibrated background	Estimate multiple layers	Compensate for array properties
Kirmani, Venkatraman, Shin, Colaço, Wong, Shapiro, Goyal, <i>Science</i> , 343(6166):58-61, 2014		✓	✓			
Shin, Kirmani, Shapiro, Goyal, <i>IEEE Trans. Computational Imaging</i> , 1(2):112-125, 2015	✓	✓	✓			
Shin, Shapiro, Goyal, <i>IEEE Signal Processing Letters</i> , 22(12):2254-2258, 2015	✓	✓		✓		
Shin, Xu, Wong, Shapiro, Goyal, <i>Optics Express</i> , 24(3):1873-1888, 2016	✓	✓			✓	
Shin, Xu, Venkatraman, Lussana, Villa, Zappa, Goyal, Wong, Shapiro, submitted, 2015	✓	✓	✓			✓

In prep: fluorescence lifetime imaging, transverse super-resolution, unambiguous range extension

Mitigate challenges of SPAD array

- Much coarser time resolution, hot pixels
- Developed improved noise censoring, longitudinal super-resolution
- RMS error at one-third RMS pulse width with 1 signal photon/pixel

Pixelwise ML

Pseudo-array

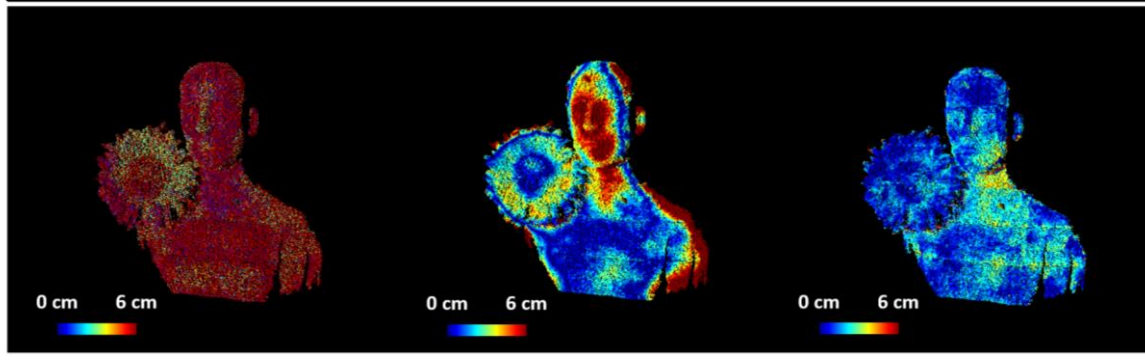
Proposed

Truth

Frontal view



Depth error maps



First-Photon Imaging and Other Imaging with Few Photons



Image formation that integrates **physical modeling of acquisition** and **scene modeling** can provide dramatic improvements

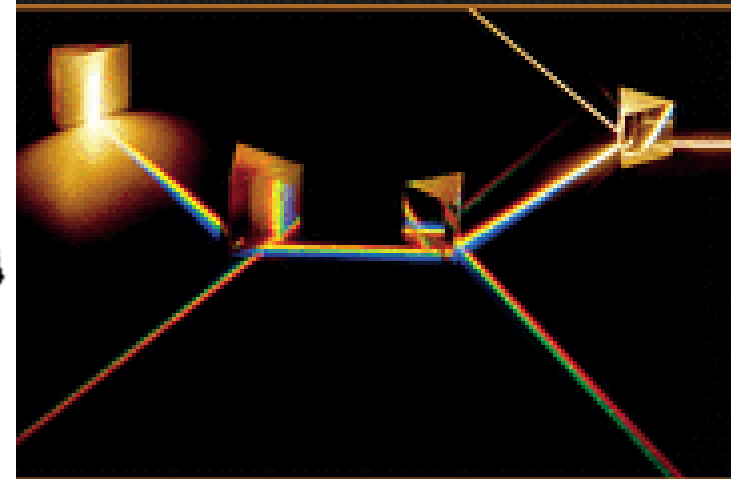
Model at the **right scale**

Apply an **inverse problem** mentality

First-Photon Imaging and Other Imaging with Few Photons



Foundations of
Signal Processing



Martin Vetterli, Jelena Kovačević
and Vivek K. Goyal