

An overview of various physical and MAC layer R&D issues in 4G cellular systems

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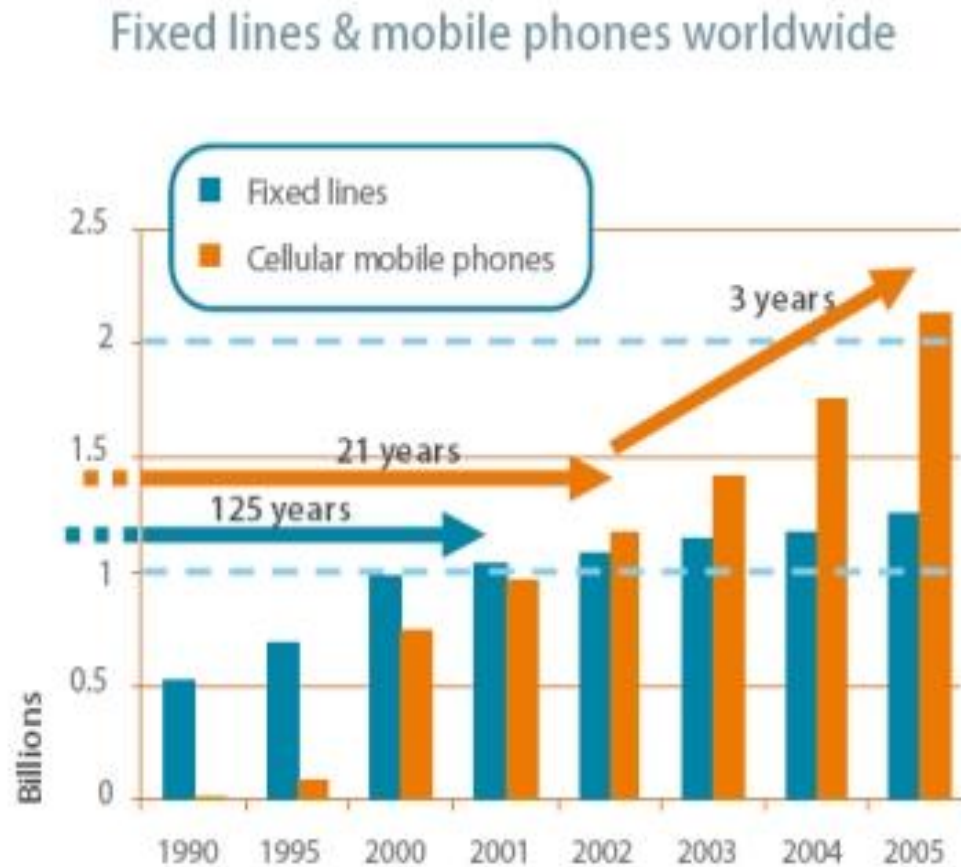
Wireless Systems Research Lab

Hitachi America Ltd.

Purpose of this talk

- Wireless communications is in expansion
 - Rapid growth in customer base and new applications
 - Core R&D and their market adoption
 - Introduction of key ideas and concepts
 - Physical and MAC layers of cellular systems
 - Both technology trends and market dynamics
 - Focus on breadth and not depth
 - Possible idea exchange/ research collaborations
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Some Trends on Subscriber Base



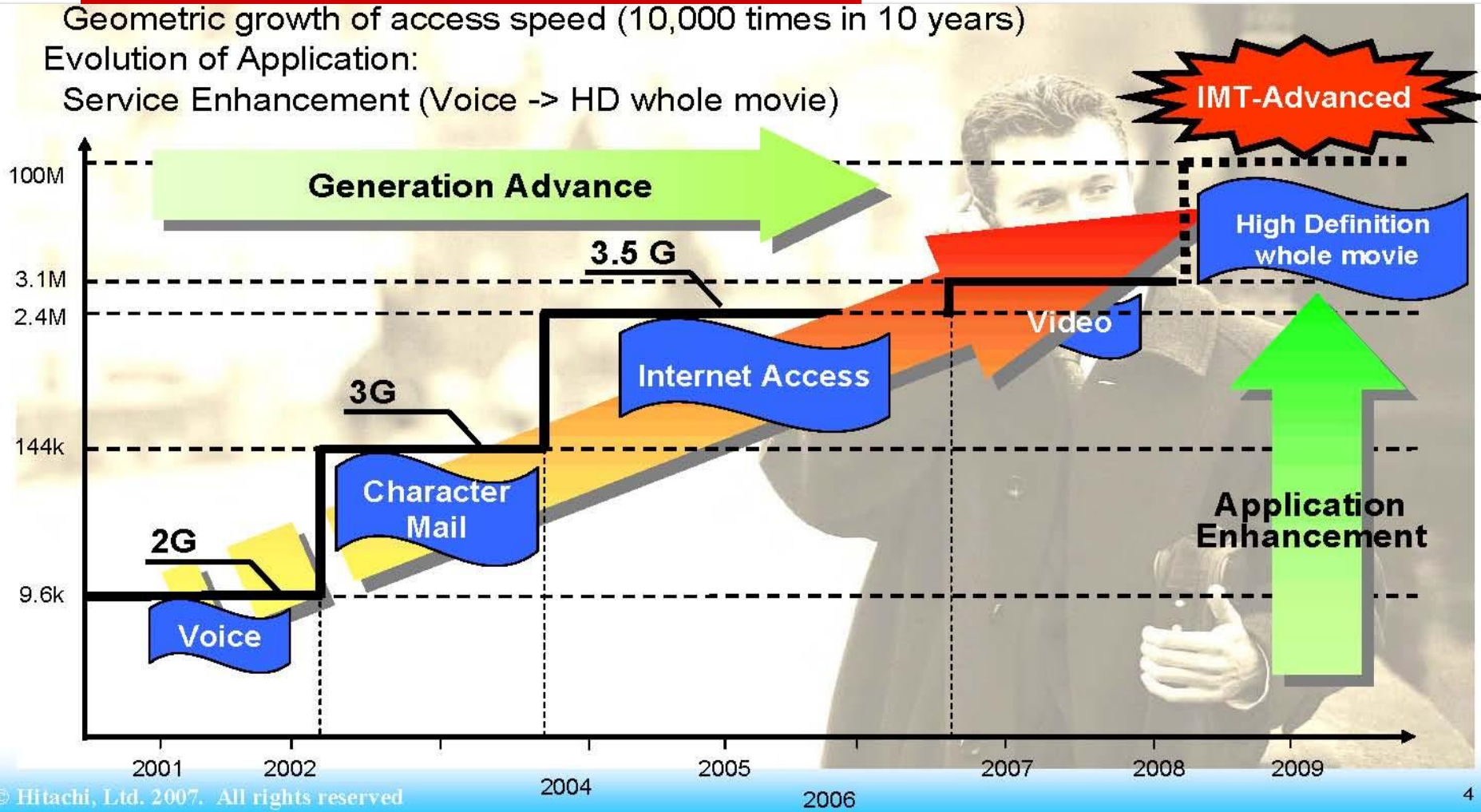
<http://www.staygolinks.com/the-whole-world-is-going-mobile.htm>

Generations in cellular technology

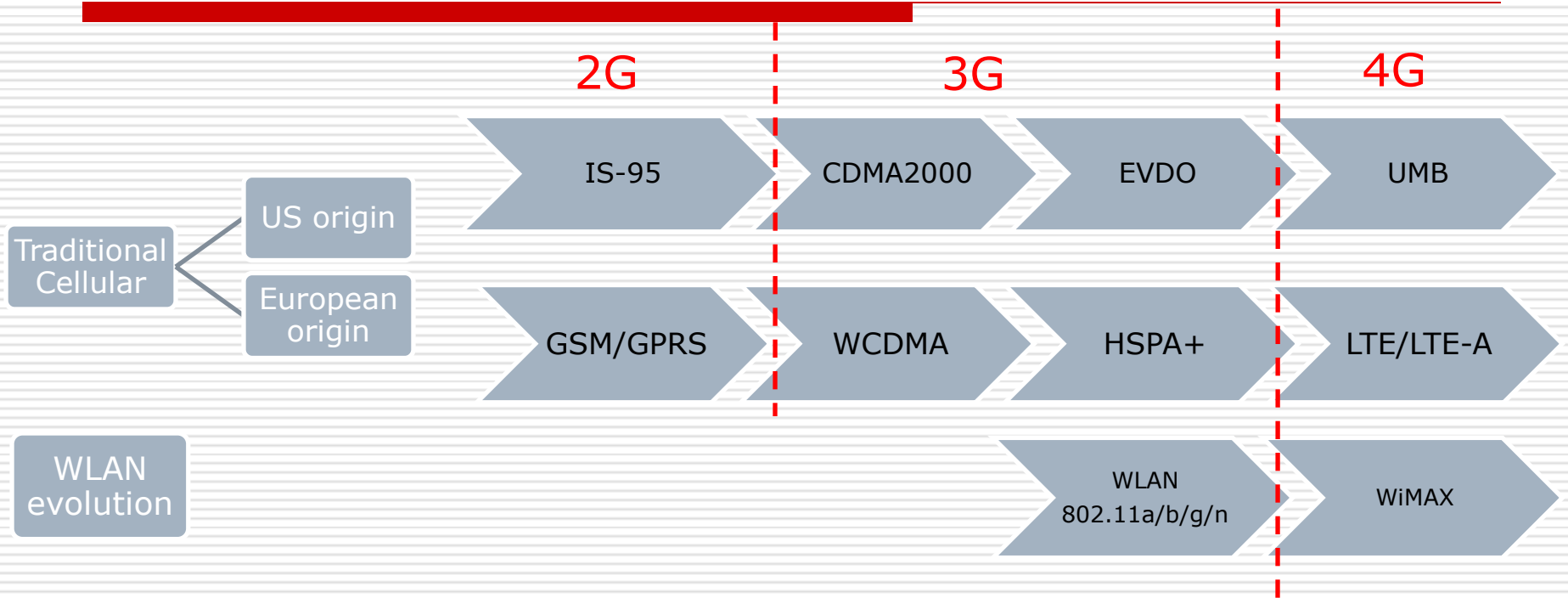
Geometric growth of access speed (10,000 times in 10 years)

Evolution of Application:

Service Enhancement (Voice -> HD whole movie)



Cellular Wireless System Evolution



Timeline	Early 1990s	Late 1990s	Mid 2000s+
Rates	O(kbps)	O(Mbps)	O(100 Mbps)
Bandwidth	0.2, 1.25 MHz	5 MHz	20 MHz +
Multiple Access	TDMA/FDMA, CDMA	CDMA	OFDMA

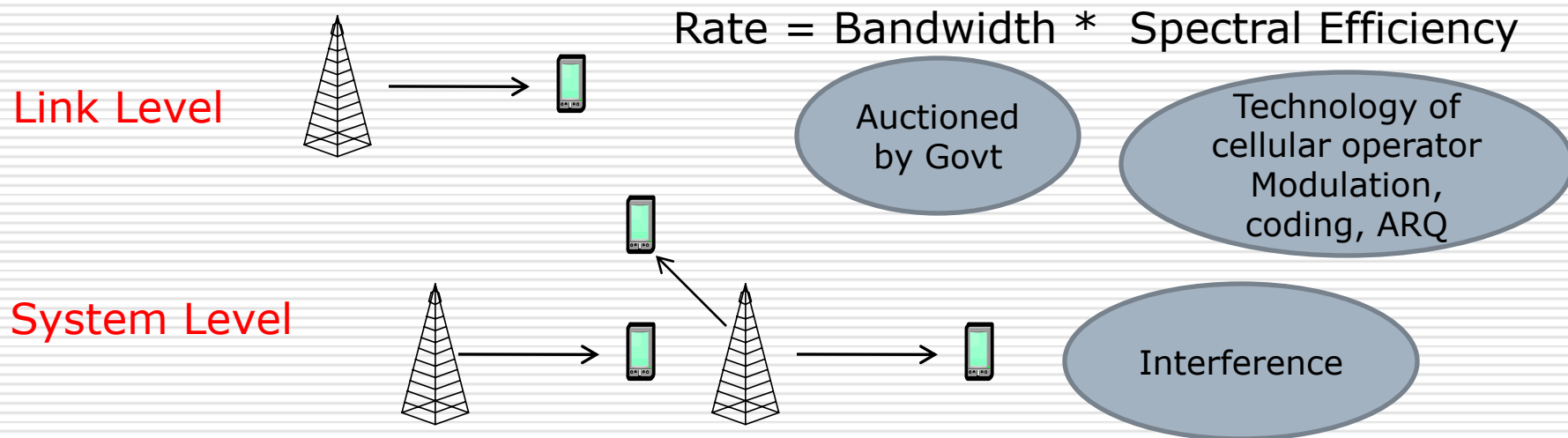
How a standard evolves – Part I

- ITU-R (Int. Telecomm. Union Radiocomm. Sector)
 - Releases specifications of next-G systems
 - Done periodically with long term duration, e.g. ~10 years
 - Made of various Govt. bodies
 - Does not specify actual implementation details
 - International industry consortiums
 - Decide and standardize exact implementation details
 - **Compatibility needs of mobiles and Base Stations in a network**
 - 3GPP (3rd generation partnership project), 3GPP2, WiMAX Forum
 - Partners are national level consortiums
 - 3GPP partners: ARIB/TTC (Japan), CCSA (China), TTA (South Korea) ETSI (Europe), ATIS (North America)
 - Individual companies are members of one of these partners
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How a standard evolves – Part II

- Meet every 1.5 - 2 months in standard body meetings
 - Companies have proprietary solutions for ITU-R specifications
 - E.g. ITU-R specification: 10 Mbps
 - Solutions Company A: a new MIMO spatial mux algorithm, Company B: higher order modulation and coding
 - They try to get the interface standardized
 - E.g. Company A will try to standardize use of MIMO
 - Often companies collaborate and form cartels
 - The most supported technologies are standardized
 - How to measure support?
 - WiMAX: Companies vote - each attendee has one vote
 - 3GPP: Consensus system – everyone has to agree
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Cellular Systems: Some Features and Ideas



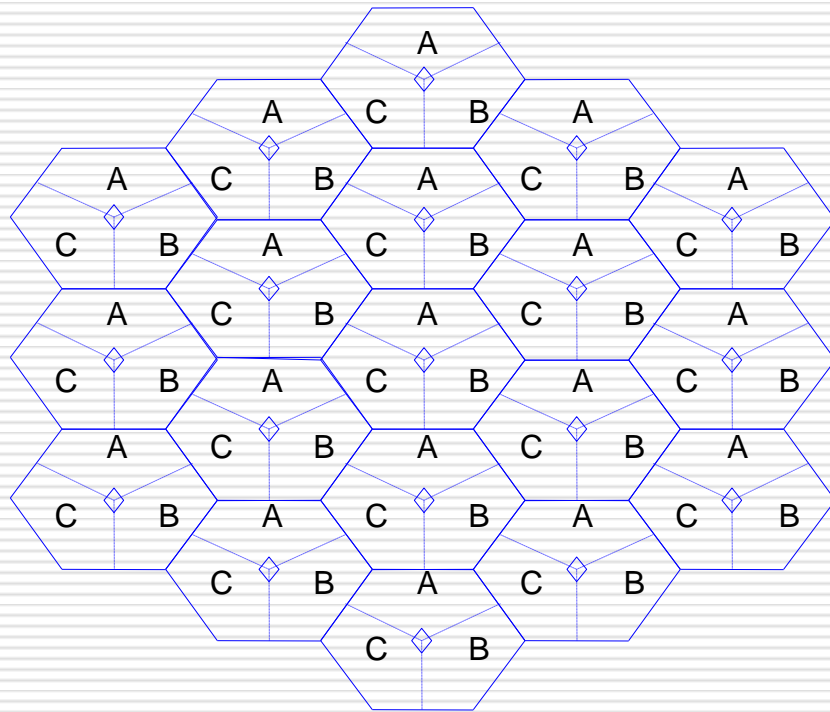
Medium Access: TDMA, FDMA, CDMA, OFDMA

Scheduling: Pick transceiver pair to minimize interference

- System throughput maximization, minimize total transmit power

Advanced DSP: Multiple antenna (MIMO), OFDM, Interference Mitigation

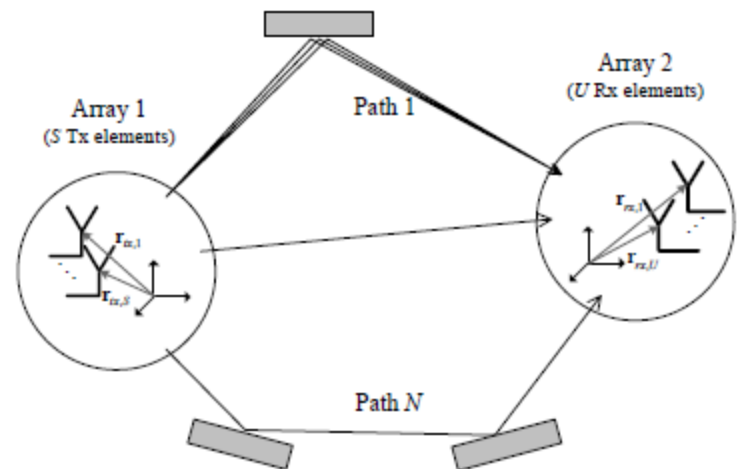
System Level Cellular Model



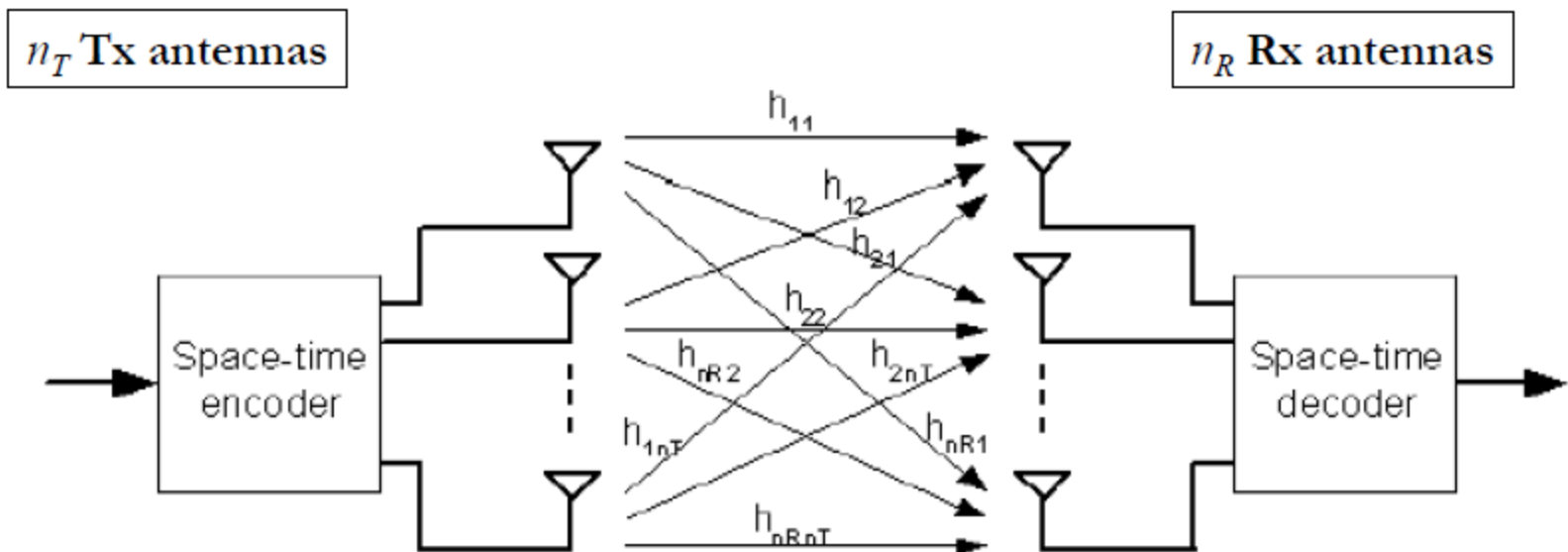
- 19 cell, 3 sectors/cell structure
- This pattern is repeated
- 2 tiers of interferers around each cell
- 20 dB sectorized antenna
- Path loss + shadowing + small scale fading
- Each mobile associates with strongest base station

3GPP Channel Models

- Different environments
 - Urban Microcell, hotspot, rural macrocell
- Empirical path loss models
 - Vary with distance, frequency, antenna height etc.
- Cluster based small scale fading
- Antenna correlations
- Correlations between small and large scale fading parameters and distance
- SCM, WINNER-2 models
- Matlab code public



Basics of MIMO - System Model



$$\begin{bmatrix} y_1 \\ \vdots \\ y_{n_R} \end{bmatrix} = \begin{bmatrix} h_{11} & \cdots & h_{1n_T} \\ \vdots & \ddots & \vdots \\ h_{n_R 1} & \cdots & h_{n_R n_T} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_{n_T} \end{bmatrix} + \begin{bmatrix} n_1 \\ \vdots \\ n_{n_R} \end{bmatrix},$$

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$
$$\mathbf{n} \sim N(0, \sigma^2 \mathbf{I})$$

Basics of MIMO - Rate Increase

- **Single-input single-output (SISO) Shannon Capacity**

$$C = W \log_2 \left(1 + \frac{P}{\sigma^2} \right)$$

Asymptotically,
1 bit/s/Hz every 3 dB

- **Instantaneous channel capacity in MIMO (no CSI at Tx)**

$$C = W \log_2 \det \left(\mathbf{I} + \frac{P}{n_T \sigma^2} \mathbf{H} \mathbf{H}^H \right)$$

n bit/s/Hz every 3 dB
 $n = \min(n_T, n_R)$

- **With CSI at Tx, using water-filling**

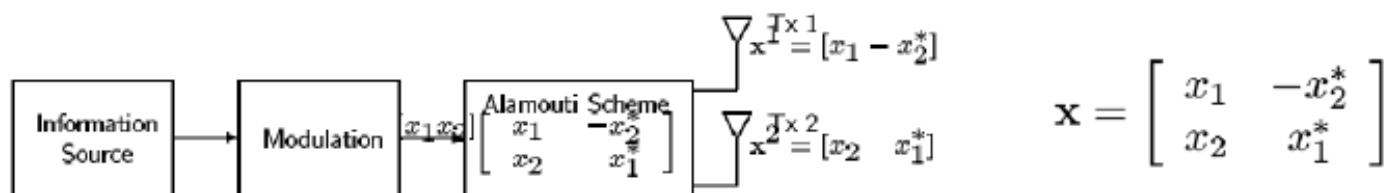
$$C = W \sum_{i=1}^r \log_2 \left[1 + \frac{1}{\sigma^2} (\lambda_i \mu - \sigma^2)^+ \right], \quad (a)^+ := \max(a, 0)$$

$$\text{Power allocation: } P_i = \left(\mu - \frac{\sigma^2}{\lambda_i} \right)^+ \quad i = 1, 2, \dots, r \quad \sum_{i=1}^r P_i = P$$

- **Capacity grows linearly with the number of antennas**

Basics of MIMO - More Reliability

- Alamouti scheme for 2 Tx



- Generalized Orthogonal design for STBC with a large Tx

$$\mathbf{X}\mathbf{X}^H = c\mathbf{I}$$

- Full Diversity gain, no coding gain
- Simple detection with linear algorithms

Basics of OFDM – System Model

- Both a **modulation** and a **multiple access scheme**
- Used in LTE, WiMAX, 802.11x
- Data symbols are modulated in sinusoidal carriers

LTI system

$$Y(\omega) = H(\omega)X(\omega) + Z(\omega)$$

If data is sinusoid $x(t) = e^{i\omega_0 t}$, $X(\omega) = \delta(\omega - \omega_0)$

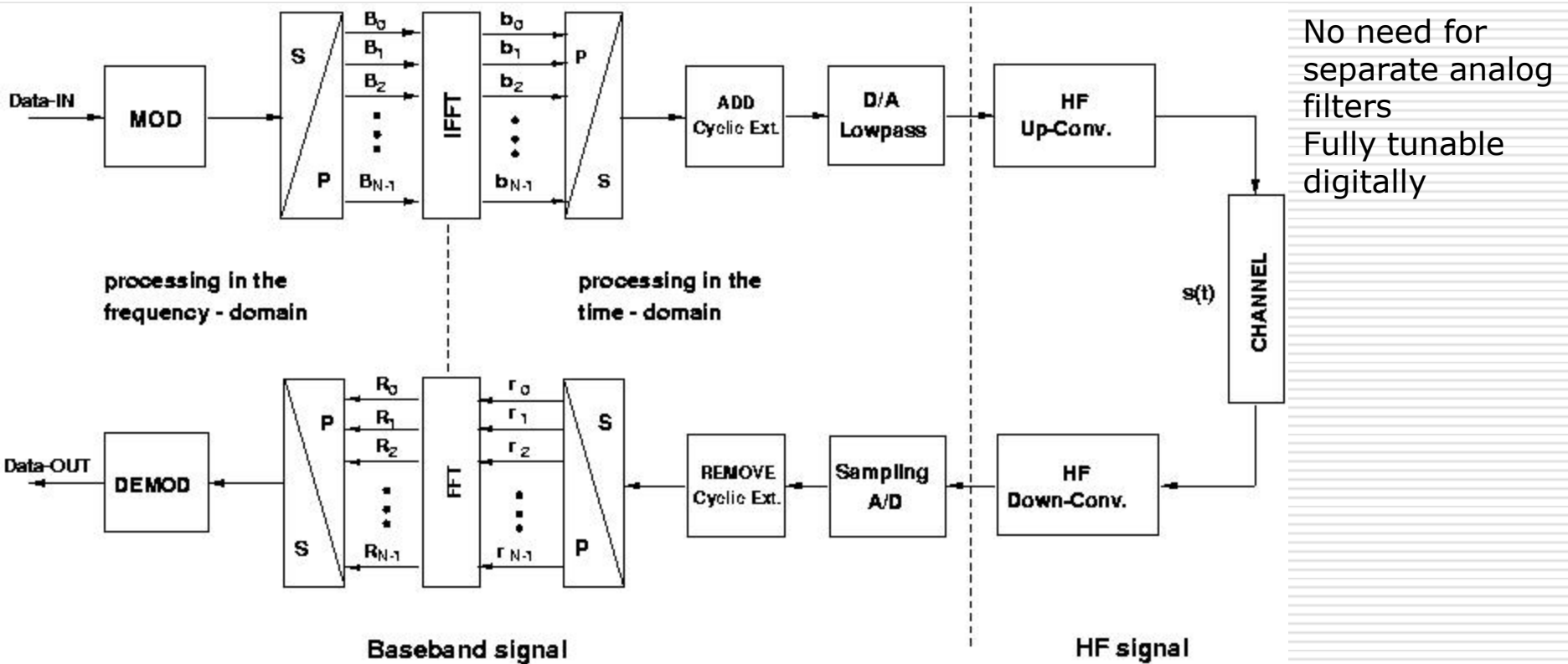
$$Y(\omega) = H(\omega_0)\delta(\omega - \omega_0) + Z(\omega)$$

If data is modulated by sinusoids $X(\omega) = \sum_k \alpha_k \delta(\omega - \omega_k)$

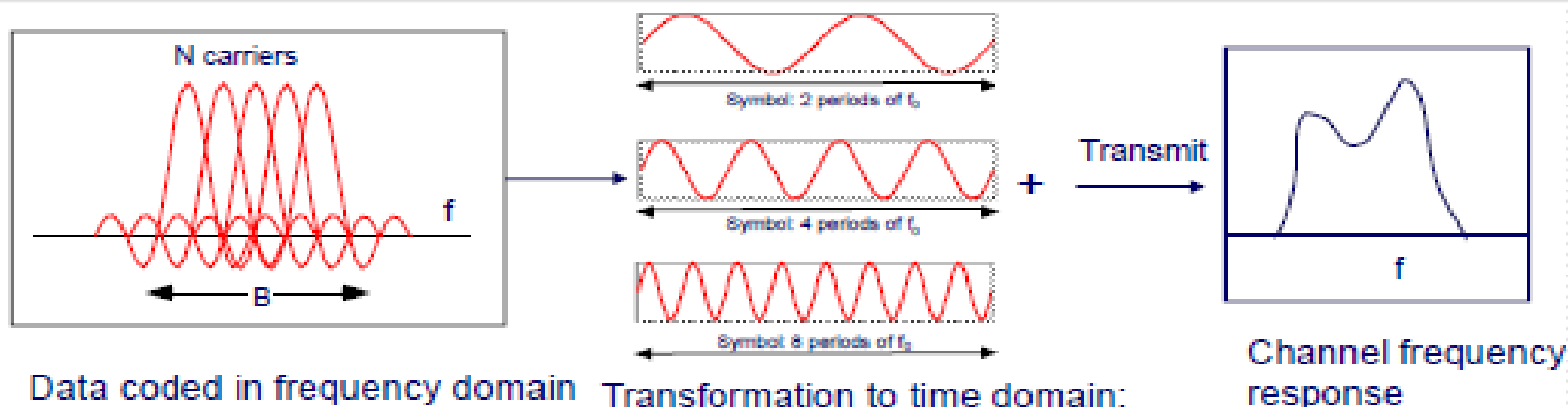
$$Y(\omega) = \sum_k \alpha_k H(\omega_k) \delta(\omega - \omega_k) + Z(\omega)$$

- Exponentials are eigenfunctions of LTI systems
 - Conceptually related to FDMA but done digitally using FFT
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System Diagram



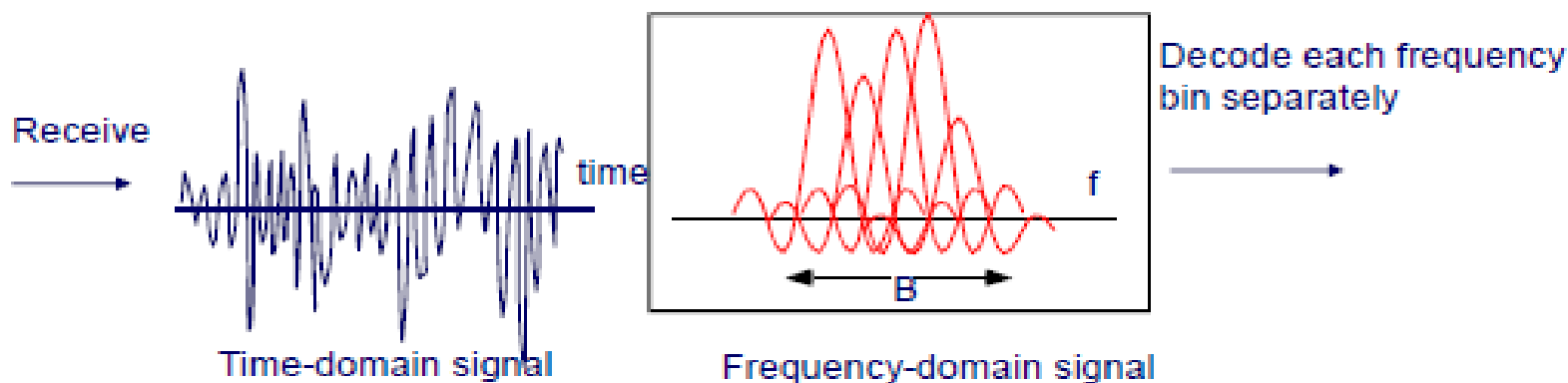
OFDM graphical illustration



Data coded in frequency domain

Transformation to time domain:
each frequency is a sine wave
in time, all added up.

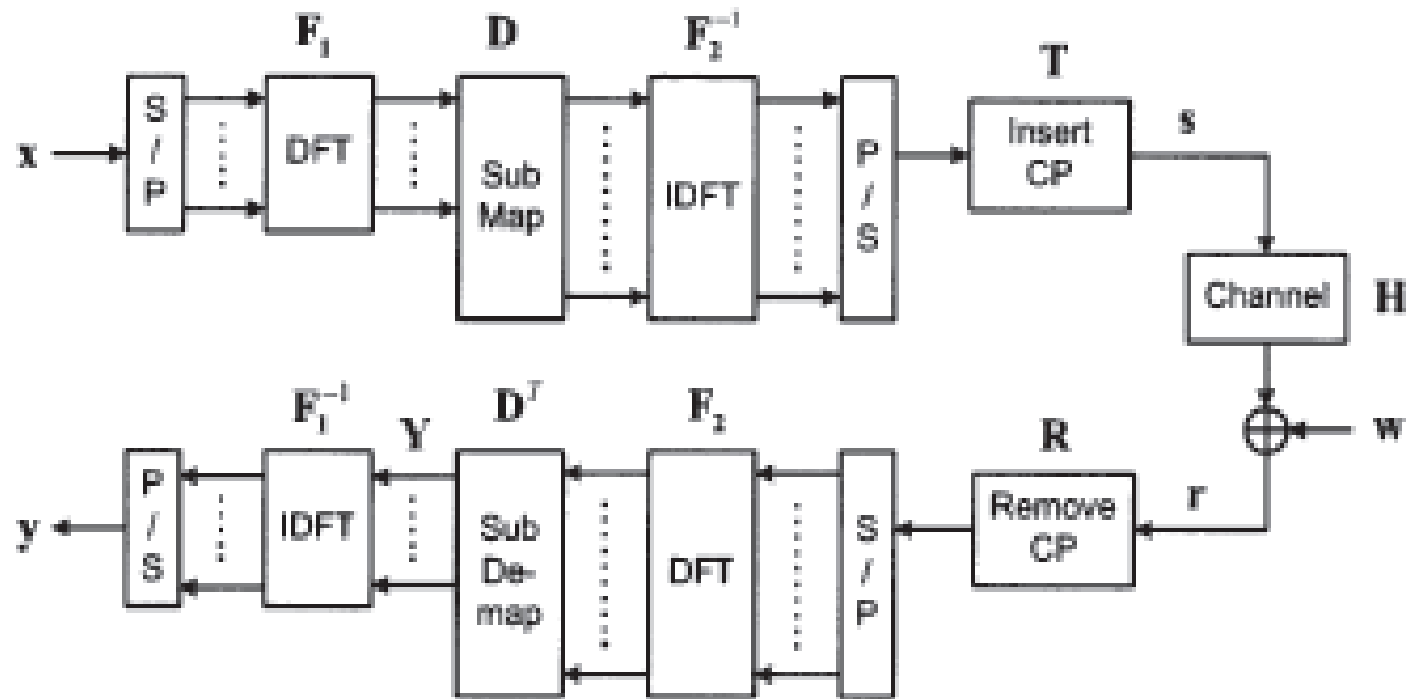
Channel frequency
response



Time-domain signal

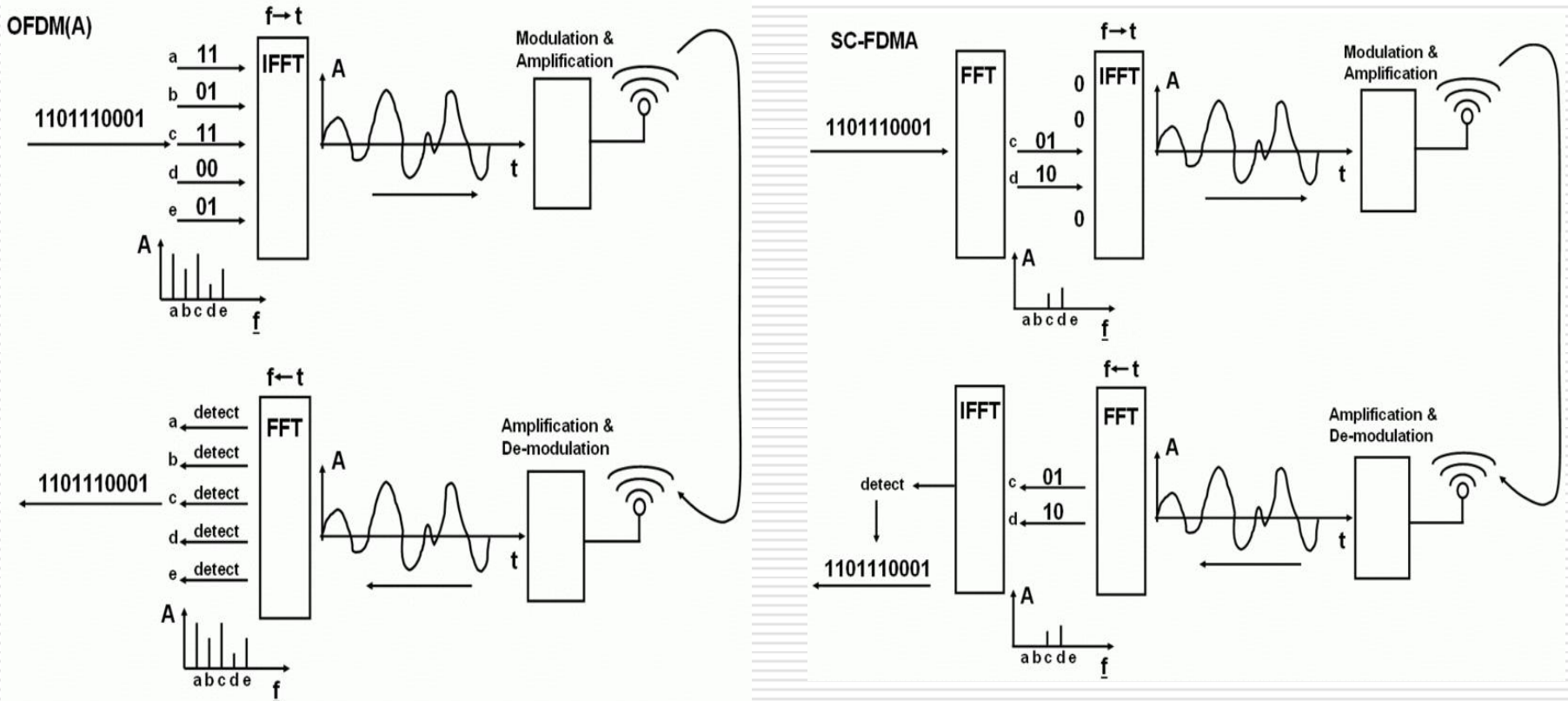
Frequency-domain signal

SC-FDMA

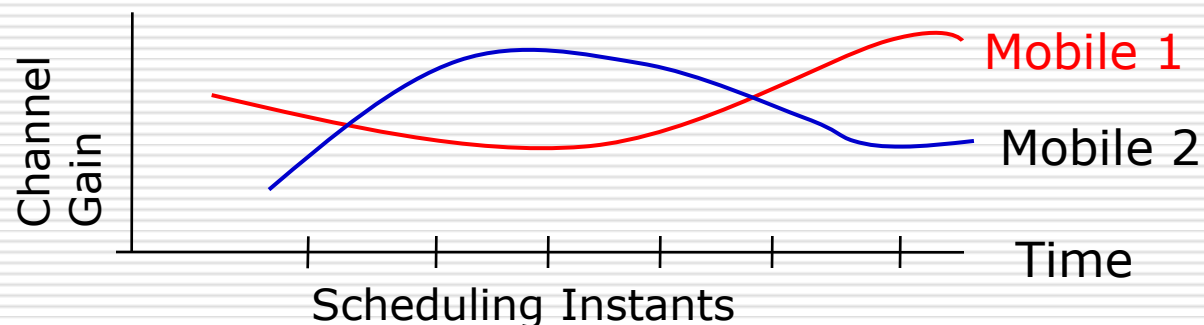


Used in LTE uplink and has an extra DFT/IDFT operation at Tx/Rx

Conceptual Diagram showing difference



Single User Systems: Scheduling



LTE is single user system

Schedule mobile who will achieve highest rate $R(t)$ at instant t

Not fair if one mobile has consistently high channel gain

Schedule mobile with highest value of $R(t)/R_{avg}(t)$

$R_{avg}(t) = a \cdot R(t) + (1-a) \cdot R_{avg}(t-1)$ where $0 < a < 1$

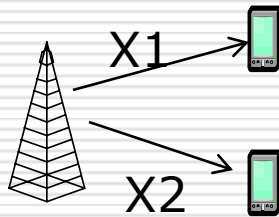
Used in CDMA/HDR systems (**Proportional Fair Scheduling**)

Other scheduling metrics: Queue length alone/combined with rate

Fading is good: **Multiuser diversity**

Downlink (DL) MIMO operations in LTE and LTE-Advanced

- ❑ LTE has SU-MIMO (single user)
 - BS schedules one mobile each time interval (PF scheduling)
 - BS does MIMO signal processing (Spatial Mux, beamforming etc.)
- ❑ LTE-A has MU-MIMO (multi user)
- ❑ BS schedules 2+ mobiles per interval; transmits to them simultaneously
- ❑ Instance of a broadcast channel in information theory



X1 and X2 are desired signals of the mobiles
X2 is interference for mobile 2 and vice versa
What are theoretical rates achievable and what are practical transmission schemes ?

Information and communication theory give clues
Zero-Forcing, Dirty Paper Coding, Beamforming

DL MU-MIMO Algorithms

□ Beamforming

Tx non-interfering beams to mobiles

□ Block Diagonalization

Generalization of Zero Forcing for single antenna systems

BS transmits $S_1X_1 + S_2X_2$ where S_1, S_2 are precoders

Rx Signal: Mobile 1 - $H_1(S_1X_1 + S_2X_2)$,

Mobile 2 - $H_2(S_1X_1 + S_2X_2)$

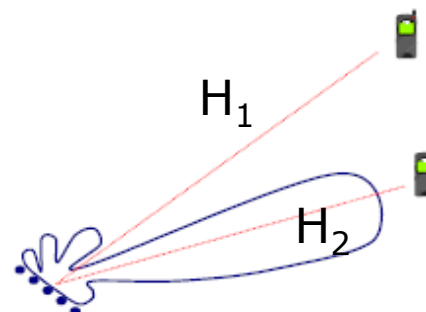
Design precoders such that $H_1S_2 = 0$ and $H_2S_1 = 0$ (**nullspace**)

Effective channels seen are H_1S_1 and H_2S_2 for the mobiles

□ Dirty Paper Coding (DPC)

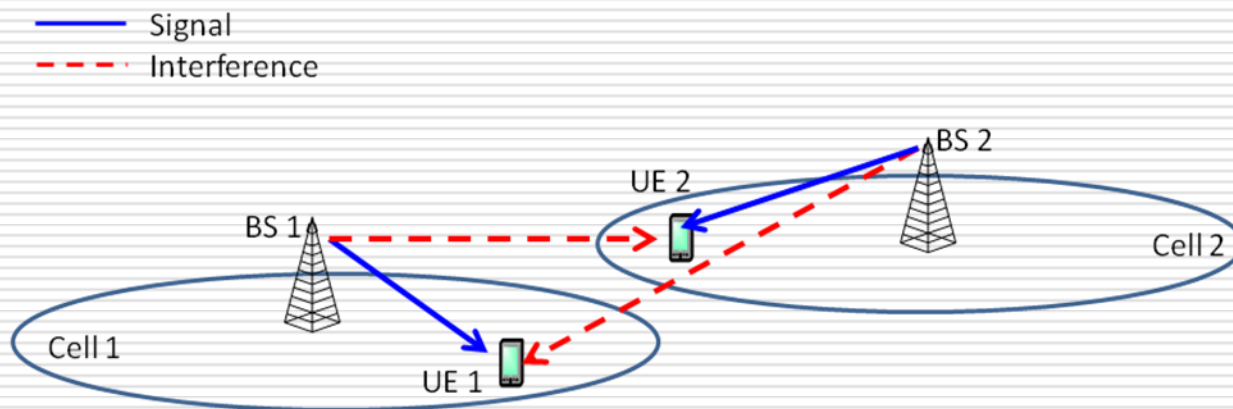
Non linear method based on interference pre-cancellation

One mobile sees no interference from the other

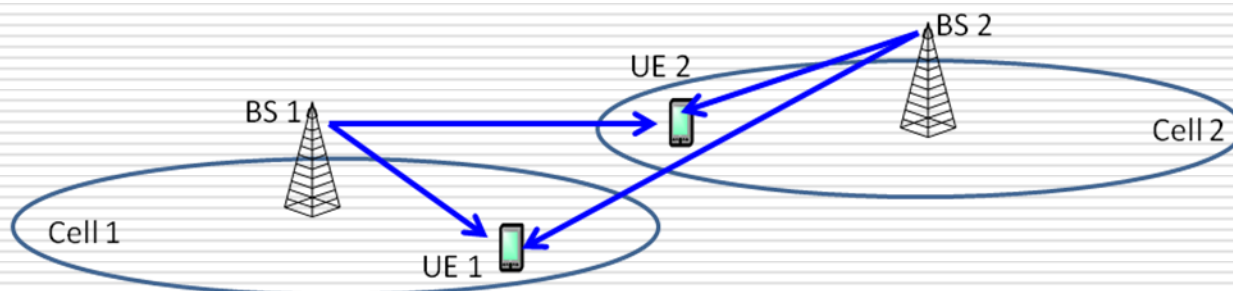


Base Station Coordination (CoMP)

- Can adjacent base stations cooperated to Tx to their mobiles ?



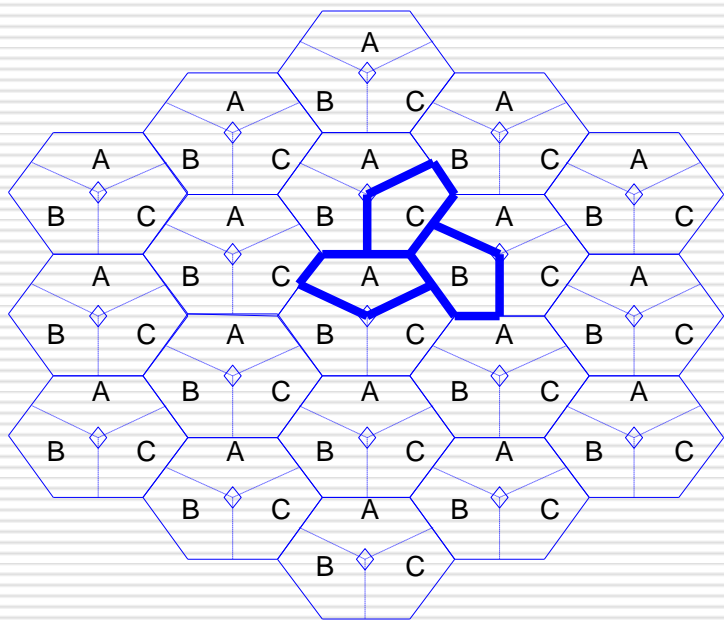
(a) No Coordination amongst the cells, each BS transmits to only its UE



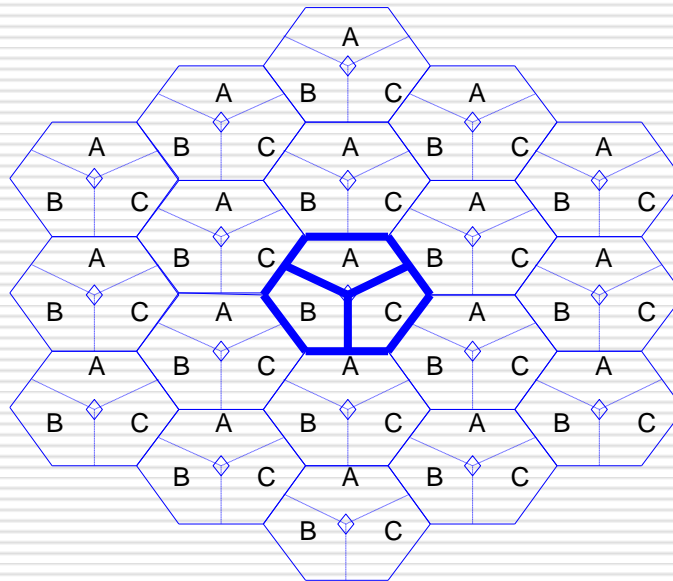
(b) Coordination amongst the cells, each BS transmits to both UEs

Cooperating Set (Cluster) Size

3 Sectors of same cell cooperate



3 Sectors of adjacent cells cooperate



Reduces computation complexity – not all cells cooperating

Inter Cluster interference is still present

Statistical properties of this interference is different from no cooperation case

Other Issues

- ❑ Till now focus was on PHY and MAC
 - ❑ Network and application issues are important
 - ❑ All IP core
 - ❑ Security
 - ❑ Roaming/Handoff
 - ❑ Heterogeneous networks
 - ❑ Femto Cells – in home networks in same frequency as macro-cells
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Conclusion

- ❑ Cellular wireless communication is experiencing rapid growth
 - ❑ New technologies, features and services
 - ❑ Many unsolved R&D problems
 - ❑ Core theoretical principles (MIMO, OFDM etc.) lead to practical systems
 - ❑ Practical constraints of these systems leads to new R&D opportunities
 - ❑ Timeline: LTE (2010), LTE-A (2015)
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