

# Real Life performance of IEEE 1722 Control Format (ACF) in future oriented networking architectures



**Networking made simple**

# Real Life performance of IEEE 1722 Control Format (ACF) in future oriented networking architectures

- Conventional Automotive Networks and AVTP Control Format (ACF)
  - Transition from Domains to Zones
  - Data path from peripheral devices on the network
- Benchmark set-up
  - Real life scenario signal paths with UDP and ACF communications
- Comparisons and results
  - Data throughput and performance between UDP and ACF in Zonal Architecture
- Further optimization possibilities
  - Efficiency increase with a Distributed Data System
- Summary and outlook



## Data path from lower end devices

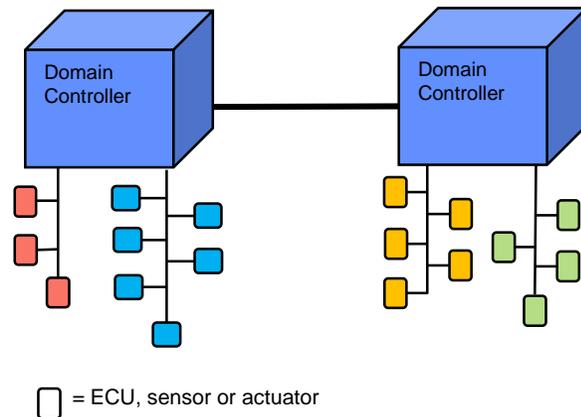
- Transition from Domain Architecture to Zonal Architecture

### Domain Architecture from Networking Perspective

- Access to ECUs, sensors and actuators handled by the Domain Controller
- Communication between the Domain Controllers requires gateways

- **Conventional Networks**

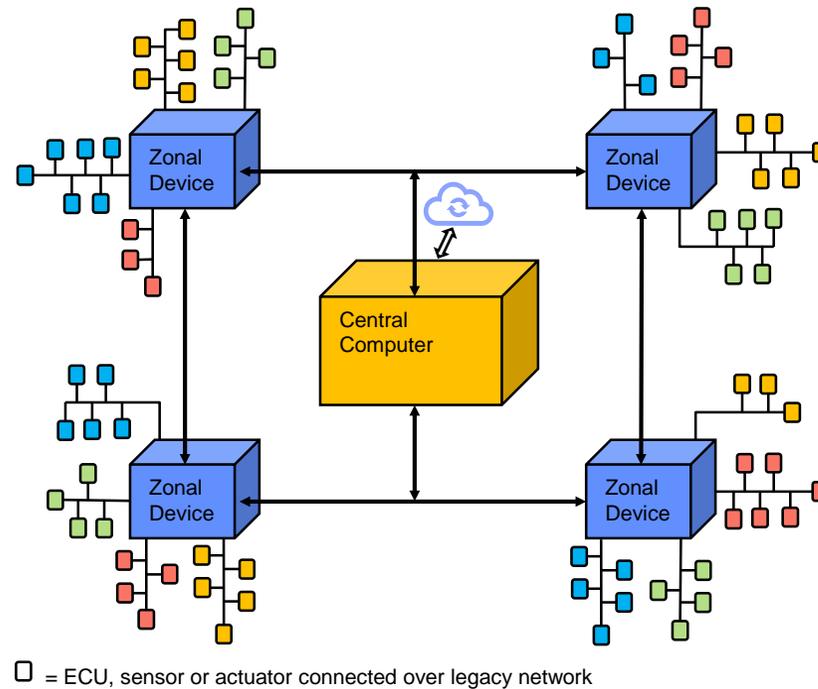
- Communications over:
  - CAN
  - LIN
  - FlexRay
- Domain specific real time constraints
- Central gateways distributing signals
- Signal to Service translation



# Real Life performance of IEEE 1722 Control Format (ACF)

## From Domains to Zones

- Transition from Domain Architecture to Zonal Architecture



- **Conventional Networks**

- Relevant for communications
  - Sensors
  - actuators
  - Legacy ECUs
- Mostly CAN to Ethernet traffic
- Directly connected to the Zonal Device (Zone Gateway)
- Signal data converted in Zonal Device with a gateway
- Data is consumed in other Zone Devices and the Central Computer

- Transitioning requires efficient methods to exchange signal-based information with conventional networks



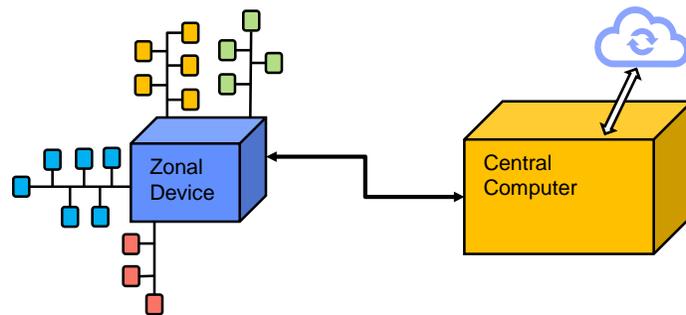


### Data path ACF communications

- Messages aggregated and sent over ACF
- Aggregated messages are sent to other Zonal Devices and Central Computer Device
- Signals are extracted where needed
- ... and timing information is preserved

- **Performance hotspot**

- Data aggregation on zone device
- High performance requirements
- Short messages with high frequency
- Data is expanded and presented for consumption on central device



□ = ECU, sensor or actuator



- Data Path for Conventional Networks

### Data producers can be optimized

- Simple to send aggregated messages
- Easy to send synchronized data
- Data consumers can use information and repackage signals as needed
- Control data can be sent back to ECUs on this same way

- **Data path**

- Priorities can be set
  - Streaming classes
  - Bandwidth reservation
- Straight forward bandwidth management
- Data is synchronized
- Deterministic max transit time

**So much for theory... So how does this work in practice?**

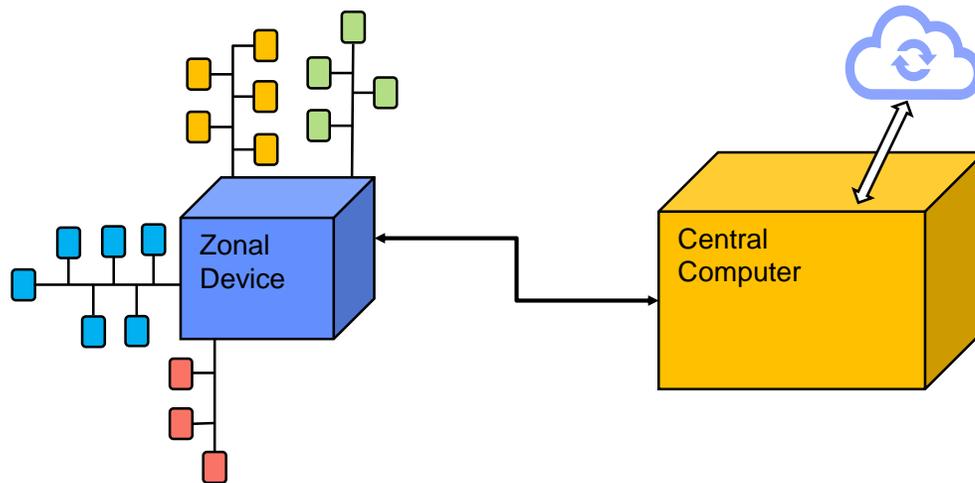


# Benchmark set-up



## Real life scenario

- Representative Data Path in Zonal Architecture



- **Key Points**

- Input on CAN Bus
- Known systems and platform
- Baseline for comparison:
  - Amount of data traffic remains constant
  - Performance as a function of resource consumption
  - Consumer application on Central Computer

- It is estimated that 90 - 96% of all routing operations are from CAN/LIN to Ethernet



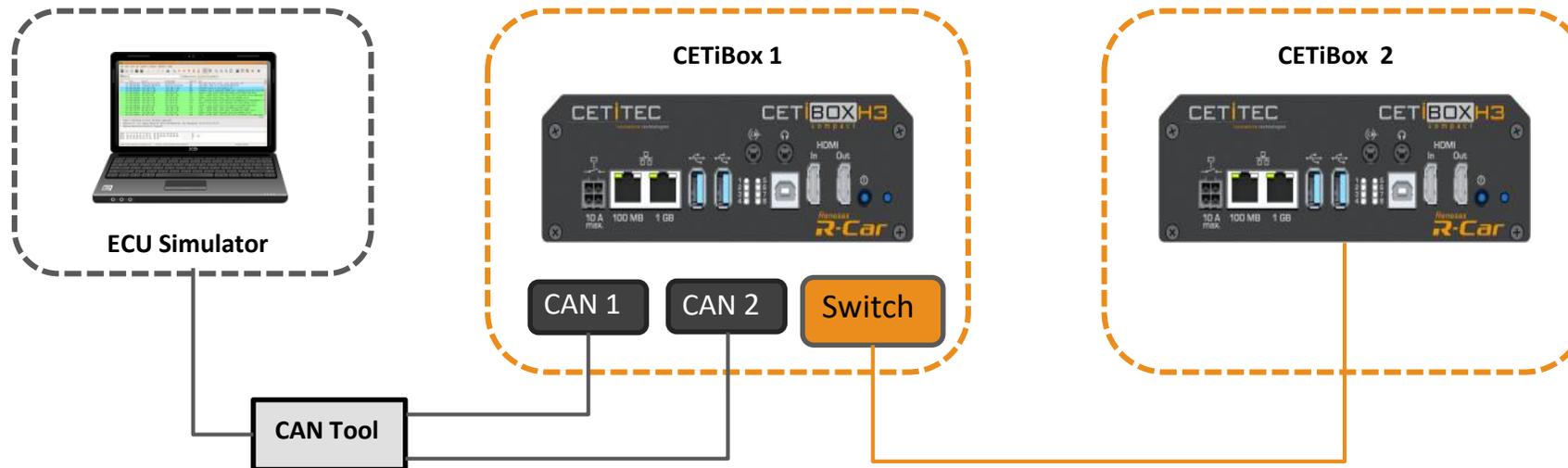
## Benchmark set up

- **Configuration**

- Same device for data producer (CETiBox 1) and consumer (CETiBox 2)
- Test set-up consistent with current automotive applications
- Devices are not optimized for networking performance
- Input on CAN 1 and CAN 2

- **Data path**

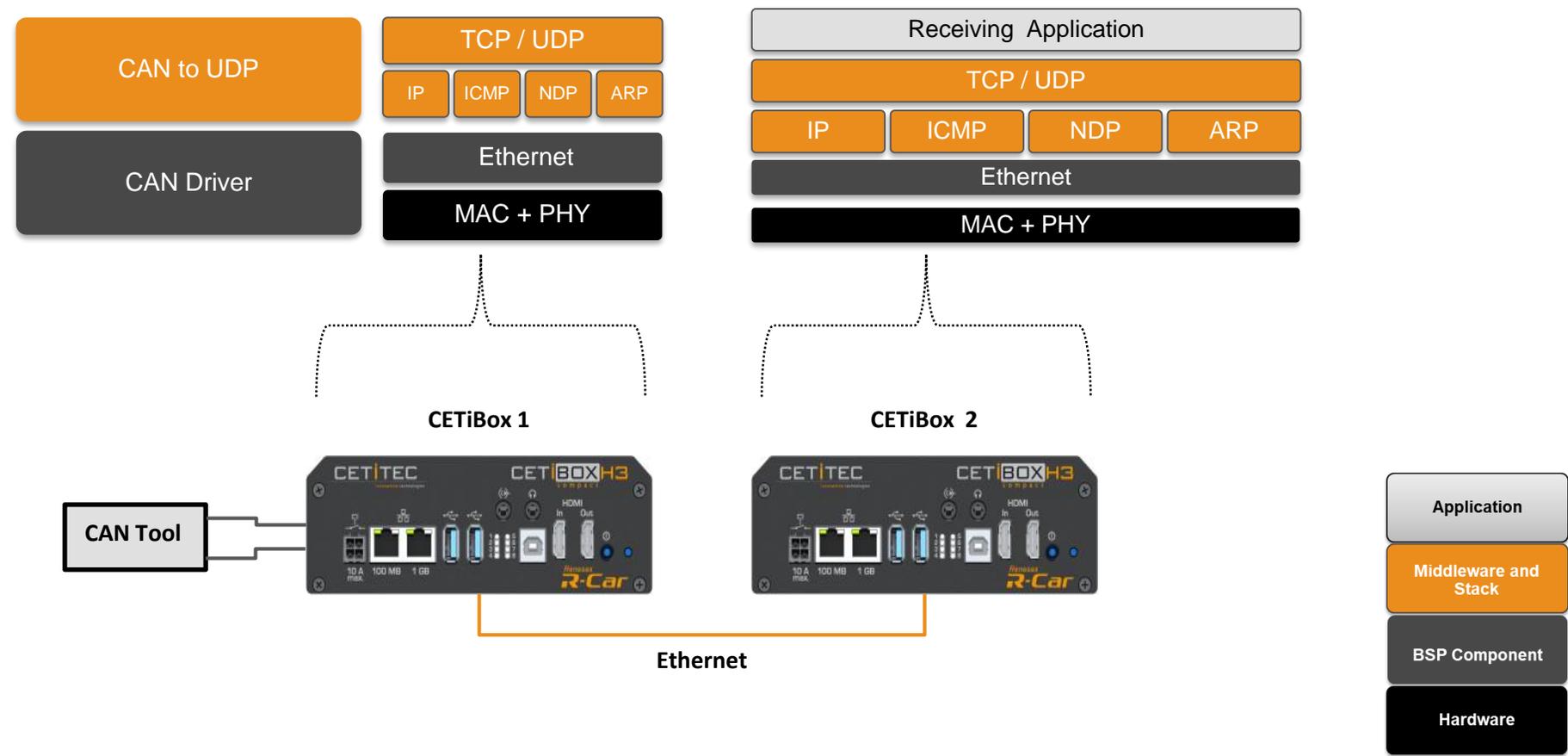
- Input: CAN 1 and 2 to Zonal gateway
- Input CAN messages multiplied to generate traffic between CETiBox 1 and 2
- Output sent to Central Device
- Unpacked by receiving application
- Simulate a data consumer and generate overhead



# Real Life performance of IEEE 1722 Control Format (ACF)

## Benchmark set up for UDP

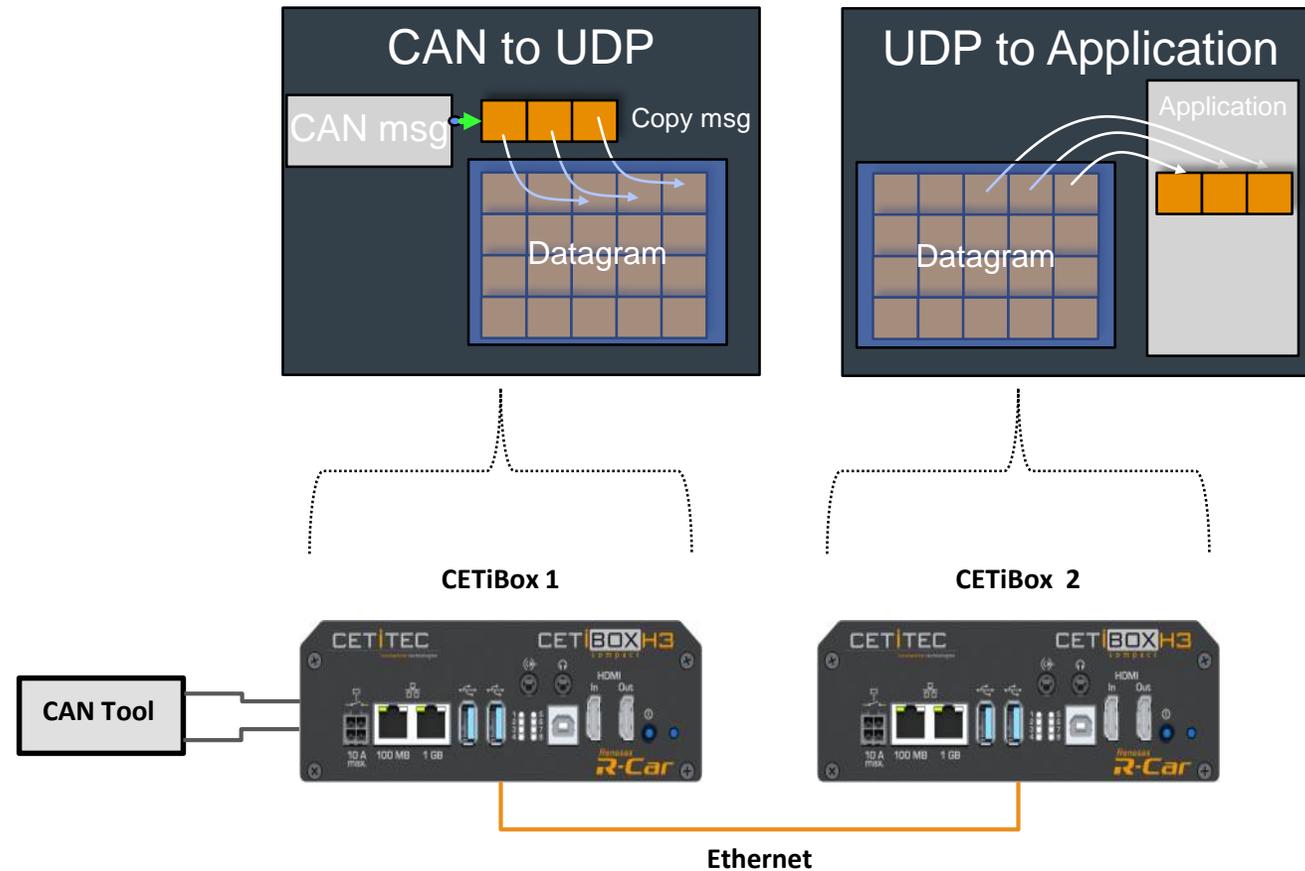
- Configuration for UDP



# Real Life performance of IEEE 1722 Control Format (ACF)

## Benchmark set up for ACF

- Configuration for UDP



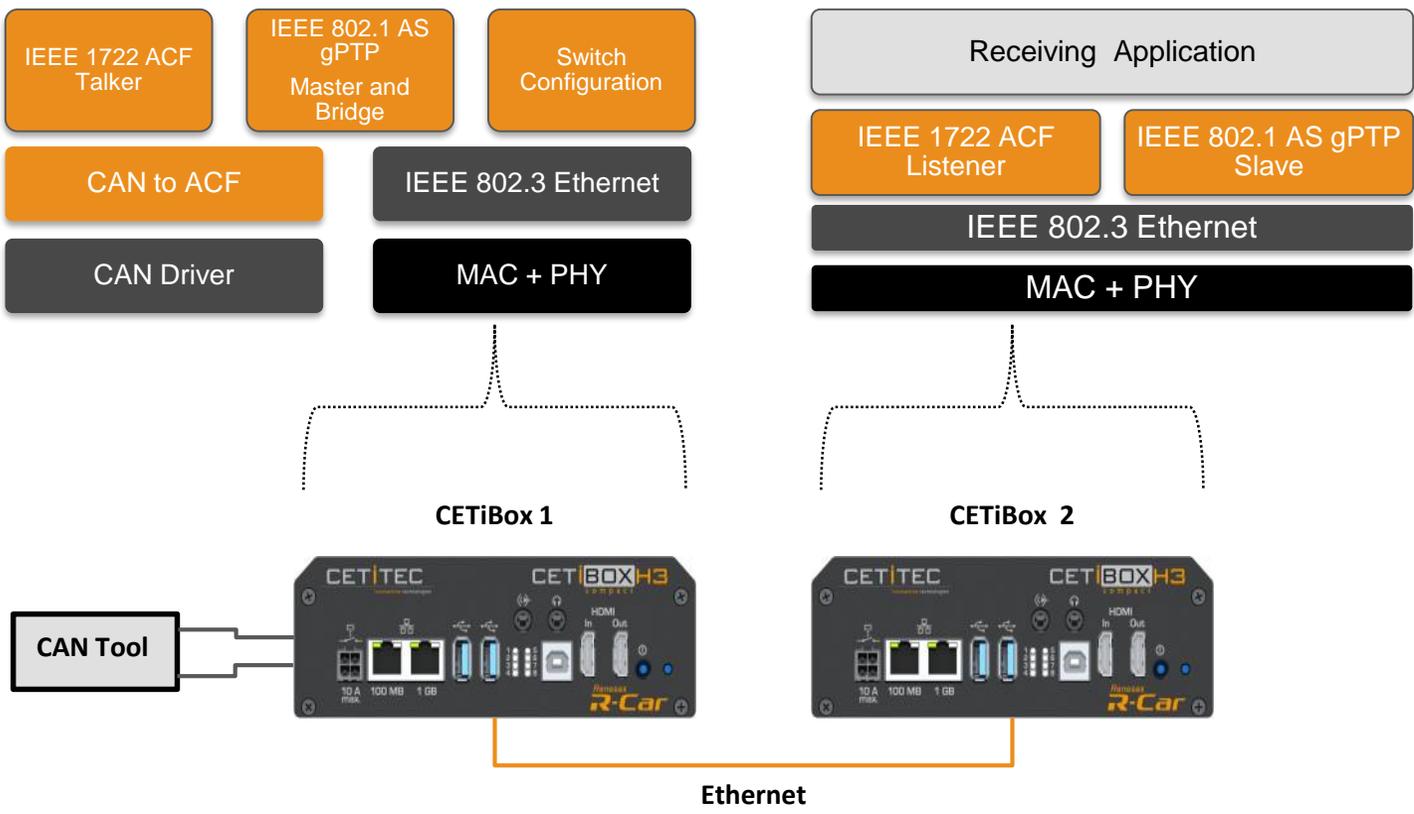
- Test Configuration**

- CAN Bus input with message injection
  - CAN1: 100 msg/s 8 bytes payload
  - CAN2: 100 msg/s 8 bytes payload
- Input msg/s as reference
- Generate different message loads (message injection)
  - 10K msg/sec
  - 15K msg/sec
  - 20K msg/sec
- 24 Bytes per input message packetized: collect N messages ((msg/sec)/750) and send without delays
- Interfering traffic: 5K msg/sec TCP traffic with light payload



# Real Life performance of IEEE 1722 Control Format (ACF)

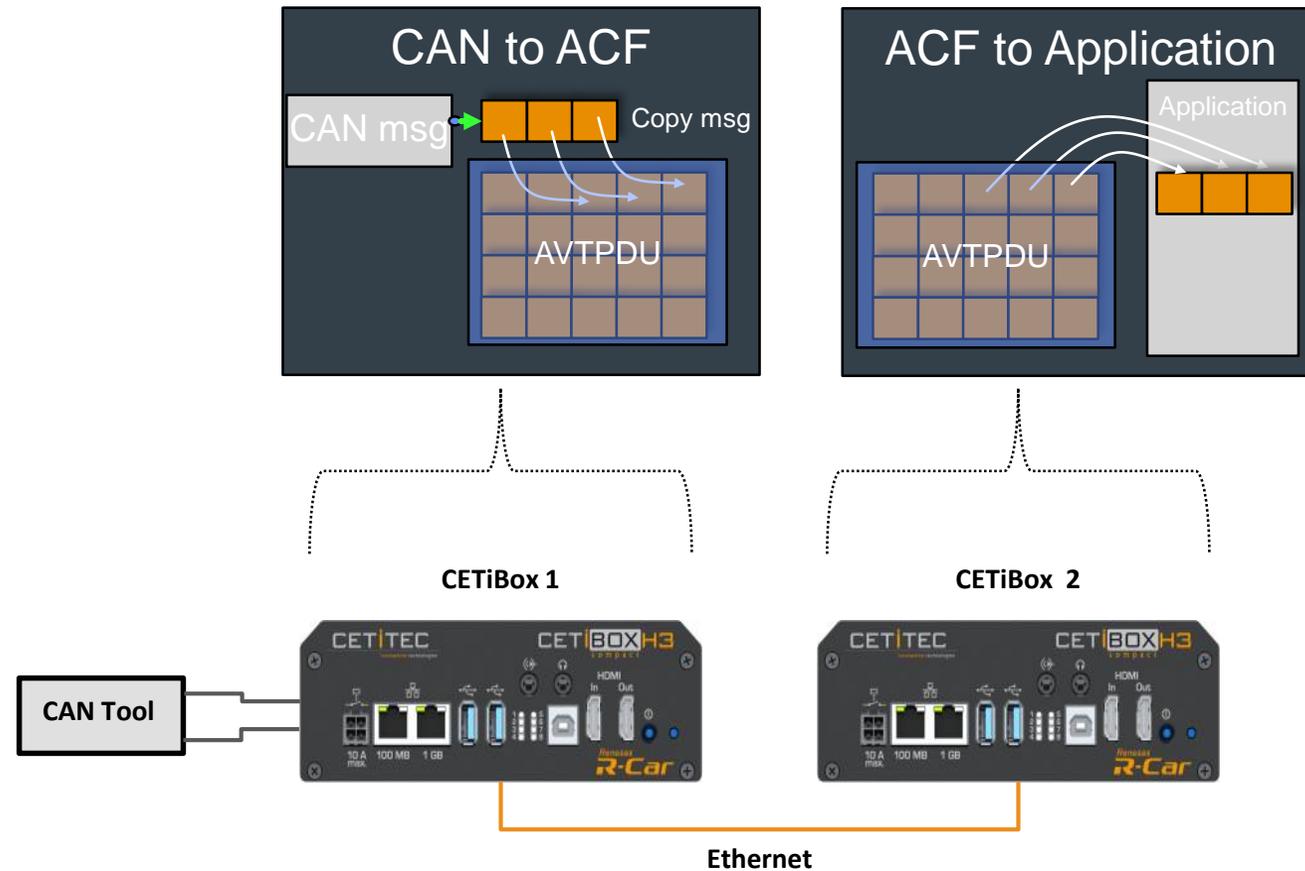
- Configuration for ACF



# Real Life performance of IEEE 1722 Control Format (ACF)

## Benchmark set up for ACF

- Configuration for ACF



- Test Configuration**

- CAN Bus input
  - CAN1: 100 msg/s 8 bytes payload
  - CAN2: 100 msg/s 8 bytes payload
- Input msg/s as reference
- Generate different message loads (message injection)
  - 10K msg/sec
  - 15K msg/sec
  - 20K msg/sec
- Interfering traffic: 5K msg/sec TCP traffic with light payload
- ACF Class C(750 msg/sec)



# Comparisons and results



## Data throughput and performance

- Performance comparison: ACF Talker vs. Sender using UDP

Configuration	10K msg/sec	15K msg/sec	20K msg/sec
Reference using UDP	Reference level (100%)	-	- 0,1%
Using ACF	+0,1%	+0,1%	+0,1%
Results with Interfering TCP traffic			
UDP + 5K msg/sec TCP traffic	+2,3%	+2,1%	+2,3%
ACF + 5K msg/sec TCP traffic	+3,4%	+2%	+1,5%

- + denotes a performance penalty, - denotes performance benefit
- Performance is averaged over a 60 seconds interval with the sampling delayed for 120 seconds once communications have been established
- All input messages are transmitted to the output. 0% drops



## Data throughput and performance

- Performance comparison: ACF Listener vs. Receiver using UDP

Configuration	10K msg/sec	15K msg/sec	20K msg/sec
Reference using UDP	Reference level (100%)	+0,1%	- 0,1%
Using ACF	-0,1%	+0,3%	-0,1%
Results with Interfering TCP traffic			
UDP + 5K msg/sec TCP traffic	+1,7%	+1,8%	+2,5%
ACF + 5K msg/sec TCP traffic	+1,7%	+3,1%	+1,7%

- + denotes a performance penalty, - denotes performance benefit
- Performance is averaged over a 60 seconds interval with the sampling delayed for 120 seconds once communications have been established
- All input messages are received



- ACF compared to UDP communications

### In Zonal Architecture

- No significant difference in performance could be observed under the benchmark conditions

What is **actually** obtained:

- Guaranteed max transit time using
- Bandwidth reservation
- Reuse of simple and universally available AVB/TSN mechanisms
- ACF preserves timing information at message level
- Relatively easy configuration for message forwarding



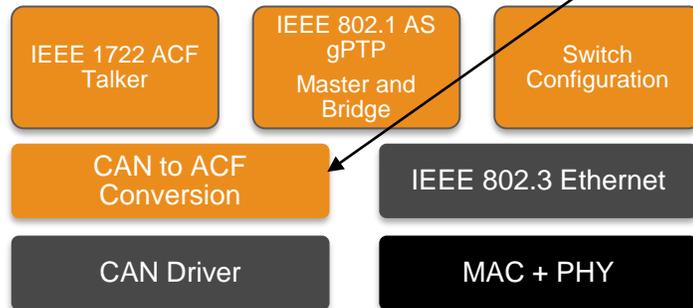
# Further optimization possibilities



- The best interrupt is the one that doesn't come...

### Optimization potential

- Selective channel usage based on what data the application consumes
- Flexibility to adapt to different load scenarios
- Even easier configuration workflow
- Signal level optimizations



- Flexible optimization with a Distributed Data System

- Simple data producer implementation
- Flexible database deployment
- In-memory database
  - CRUD (Create, Read, Update and Delete) interface
  - Non-relational
  - gPTP derived time stamps for data synchronization and data expiration
  - Data throttling and filtering on Signal level
- Self describing binary format

**Using IEEE 1722 ACF mechanisms for simple and reliable data transfer**



# Summary and outlook



### Using IEEE 1722 ACF

- Has the additional **benefits of AVB/TSN mechanisms**

### For simple and reliable data transfer

- AVB/TSN mechanisms already **widely available**
- Data can be packaged **easily and efficiently** in ACF messages

### Can be further improved

- Selectively packaging and sending on **signal level**
- Data **throttling and filtering** at the producer

- **Scope of future work:**
- Performance evaluation with further scenarios and criteria
- Optimizations in ACF talker and listener implementation
- Performance difference when is sent with ACF class A and B
- Further improvement with a Distributed Data System approach



# Thank you very much!

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