#### DOCUMENT RESUME

ED 425 313 CE 077 617

TITLE Train the Trainer. Facilitator Guide Sample. Basic Blueprint

Reading (Chapter One).

INSTITUTION Saint Louis Community Coll., MO.

SPONS AGENCY Office of Vocational and Adult Education (ED), Washington,

DC. National Workplace Literacy Program.

PUB DATE 1997-00-00

NOTE 124p.

PUB TYPE Guides - Classroom - Teacher (052)

EDRS PRICE MF01/PC05 Plus Postage.

DESCRIPTORS \*Assembly (Manufacturing); \*Blueprints; Classroom

Techniques; Curriculum Guides; Instructional Materials; Learning Activities; Manufacturing Industry; Postsecondary

Education; \*Teacher Improvement; Teaching Methods; \*Trainers; Vocational Education; \*Workplace Literacy

#### ABSTRACT

This publication consists of three sections: facilitator's guide -- train the trainer, facilitator's guide sample -- Basic Blueprint Reading (Chapter 1), and participant's guide sample--basic blueprint reading (chapter 1). Section I addresses why the trainer should learn new classroom techniques; lecturing versus facilitating; learning styles inventory; suggestions for tactile, visual, and auditory learners; ideas for interactive training; and arranging the room. Section II contains the curriculum for chapter 1 on basic blueprint reading. Introductory facilitator materials include a one-page summary of course basics, objective, and course overview with blueprint reading content and learning strategies; and checklist of materials needed. Information and exercises are provided on learning strategies, study strategies, reading strategies, key terms, note taking, job aids, memory aids, organization, and classroom strategies. Symbols that represent the various terms and ideas are presented in a side column and used in the curriculum to alert the trainer and/or student that certain activities or responses are recommended. Throughout the sample curriculum, facilitator pages provide tips for the facilitator. The guide provides objectives, learning materials, activities, chapter review, answer keys, Checkpoint 1, and participant score sheet. Section III contains a complete set of learner's materials suitable for duplication. (YLB)

\*



# Train the Trainer

Facilitator Guide Sample Basic Blueprint Reading (Chapter One)











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# **Contents**

# Facilitator's Guide — Train the Trainer

Introduction	F - 1
Why Should You Learn New Techniques for the Classroom?	F - 1
Lecturing vs. Facilitating	F - 2
Getting Results	F - 3
Assuring Learner Success	F - 4
Learning Styles Inventory	F - 5
Suggestions for Tactile Learners	F - 6
Suggestions for Visual Learners	F - 7
Suggestions for Auditory Learners	F - 8
Facilitation Activity	<i>F</i> - 9
Ideas for Interactive Training	F - 10
Arranging the Room	F - 11

# Facilitator's Guide Sample — Basic Blueprint Reading (Chapter 1)

Course Basics and Objective	F - 12
Course Overview	F - 12
Materials Needed	F - 13
Learning Strategies	LS - 1
Study Strategies	LS - 1
Reading Strategies	LS - 7
Classroom Strategies	F - 14
Introductory Activity	
Introductory Activity	A - 1
Preview	F - 20
The Title Block and Alphanumerics	
Objectives	
Key Words	F - 21
The Title Block	



Similarities and Differences Activity	F - 22
Balloons and Flags Activity	F - 23
Alphanumeric Activities	F - 24
Alphanumeric Systems	8
Abbreviations	
Memory Tricks	11
Part Number/Drawing Number	12
Questions and Exceptions to the Alphanumeric System	<i>F</i> - 25
Basic Blueprint Reading Chapter 1 Review	15
Chapter 1 Answers	18
Checkpoints and Response Sheets	F - 26
Checkpoint 1 — The Title Block and Alphanumeric System	20
Checkpoint 1 Answers	F - 27
Participant Score Sheet	22
Participant Feedback	
How Are You Doing?	F - 29
Follow-up Checklist	F - 30

# Participant's Guide Sample — Basic Blueprint Reading (Chapter 1)

Introductory Activity	<b>A-</b> 1
The Title Block and Alphanumerics	1
Objectives	1
The Title Block	2
Alphanumeric Systems	8
Abbreviations	9
Memory Tricks	1:
Part Number/Drawing Number	
Basic Blueprint Reading Chapter 1 Review	
Chapter 1 Answers	18
Checkpoint 1 — The Title Block and Alphanumeric Systems	20
Participant Score Sheet	2
Participant Feedback	2







# Facilitator's Guide — Train the Trainer





# Introduction

# Why Should You Learn New Techniques for the Classroom?

Ask yourself the following questions and check one appropriate box for each.

	Yes	No
Would you like to improve the results of your classes?	? []	E3
Do you believe all learners can succeed?	. []	E3
Are you looking for more interactive training methods	9? []	[]

• If you answered yes to any of these questions, then this manual is for you.



# Lecturing vs. Facilitating

#### Which do you believe is more effective: lecturing or facilitating?

Based on adult learning theory, effective facilitation with adult learners relies on some important facts:

- Facilitators should ask questions throughout training.
- Facilitators should use a variety of presentation methods allowing all learners to use their learning strengths (visual, auditory, and tactile).
- Adult learners must understand how the training ties into their lives.
- Adults learners must have the opportunity to use what they are learning.

And remember: Of all teaching strategies, *lecturing* produces the lowest retention rate.

This curriculum is designed to maximize participant retention through an interactive approach to learning. The facilitator guide pages, printed on colored paper, provide tips for the facilitator.



# **Getting Results**

#### Do you:

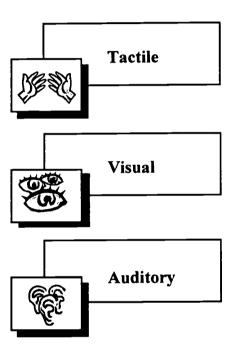
- Prepare the overheads, flip charts, and class agenda prior to class?
- Organize?
- Make smooth transitions between topics?
- · Move around the classroom?
- Involve the participants through questions?
- Keep lecture to a minimum?
- Pause to allow thinking time?
- Try to be creative with your class materials?
- Use visual aids often?
- Speak clearly and use appropriate vocabulary?
- Provide learning opportunities for all learning styles?

The information on the following pages will help you approach your classes with confidence and with a better understanding of adult learners.



# **Assuring Learner Success**

Have you ever been frustrated when learning a new skill? If so, perhaps your learning style was not addressed. Do you know which of these three primary styles best describes the way you learn?



- Identify your learning style by taking the inventory on the following page.
- Consider giving the inventory to your participants at the beginning of your course.





# Learning Styles Inventory

Your *learning style* is your preferred way to process, recall, and remember information. Place a check next to the activities below that best describe *you*.

	I like to/I:		I:		<u>I:</u>
٥	fold paper when told to make columns.		love to talk.		ignore spoken directions.
	rock in a chair.		love to listen to someone read or talk.		ask for repeated directions.
	shake my leg.		talk to myself.		look to see what others are doing.
	tap or wiggle pens, pencils, etc.		read aloud.		get the words to a song wrong.
	reach out to touch everything.		am distracted by noises.		turn the radio or TV up very loud.
	do not trust my eyes or ears until I touch something.		use my finger to read.		write lots of notes.
	collect "things."		put my head near my work.		watch the speaker's mouth.
	have a low interest in reading.		hood my eyes with my hand.		don't like to talk on the phone.
	break up toothpicks or play with straws.		don't do well with charts & graphs.		go off into another world when lectured to.
	take things apart, put things together.		need words to go with a cartoon.		enjoy reading.
	dress for comfort.		can't draw without something to copy.		do well with charts and graphs.
	take lots of baths or showers.		can't use maps; need oral directions.		need maps; get lost with oral directions.
	talk fast, using my hands.		use jingles to learn things.		have good handwriting.
	tend to interrupt.		don't do well with symbols.		am good at puzzles.
۵	like to try new things.		can't stand silences; need to talk and need others to talk.		am organized; like things neat.
Tot	tal = (Tactile)	То	tal = (Auditory)	То	tal = (Visual)
Count the check marks in each column and place the total at the bottom. The column with the most checks indicates your <i>primary learning style</i> .					

My primary learning style is \_\_\_\_\_\_.



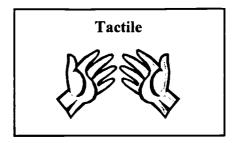


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# Suggestions for Tactile Learners

Highlight the tips that you can apply to your work.



- Demonstrate something instead of simply talking about it.
- Allow students to move around and/or interact with concepts.
- Use props to illustrate ideas.
- Include opportunities for learners to write and speak during class through partnered and small-group activities.
- Use logs or journals for reflective feedback.
- Give tactile learners an opportunity to teach whenever possible.

Add other tips that work for you:

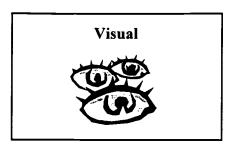
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- \_





# Suggestions for Visual Learners

Highlight the tips that you can apply to your work.



- Show visuals when discussing information, e.g., overheads, drawings, pictures, props, etc.
- Use and ask learners to create visual material, e.g., art, graphs, and games for problem solving.
- Assign reading prior to presenting information in class.
- Use logs or journals for reflective feedback.
- Videotape learners and ask for learner assessment.

Add other tips that work for you:

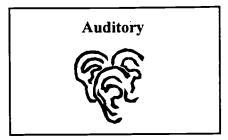
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# Suggestions for Auditory Learners

Highlight the tips that you can apply to your work.



- Allow students to record your class, or record yourself and allow learners to check out recordings.
- Use activities that encourage conversation, e.g., brainstorming, interviews, study groups, games, etc.
- Ask open-ended questions to stimulate discussion when using visual information.
- Use individual conferences to touch base with students.

Add other tips that work for you:

- •
- •
- .





# Facilitation Activity

Read the paragraph below and answer the following questions to practice identifying learning styles.

Steve is a renegade you have in one of your classes. Your first encounter with Steve occurred when he asked you, in the middle of class, if you were married and persisted in asking personal questions. Steve also has numerous ideas for how you should teach the class. Steve's limited attention span is obvious in his intense pencil tapping, his obsession with his baseball hat, and his frequent and inappropriate talking.

_





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# Ideas for Interactive Training

Interactive training can address all learning styles. Which of the following techniques will increase participants' understanding of the content material?

- Partnered or small-group problem-solving activities
- Colorful visuals
- Use of questions throughout presentations
- Use of highlighters with written materials
- Discussions and brainstorming
- Debates
- Participant-generated questions that stimulate discussions
- Allowing participants to teach sessions

at interactive	training ide	as would wo	rk with you	ir learners?		
		<u>-</u>				
		<u> </u>		-	_	
		<u>,</u>				





**Facilitator** 

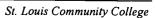
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# Arranging the Room

Room arrangement has a tremendous impact on learning. Try to arrange your training room like one of the following examples.

	Examp	le 1		
	]			
<			$\Diamond$	
	Example	e 2		
<		$\neg$		>







# Facilitator's Guide Sample Train the Trainer





# **Course Basics and Objective**

Time = 24 Hours [1 Hour Classes, 2 Times per Week (Optimal)]

The objective of this course is twofold: the understanding of Blueprint Reading combined with learning strategies.

#### Course Overview

The Blueprint Reading content and the learning strategies work together.

#### **Blueprint Reading Content**

#### Chapter 1—Title Block and Alphanumerics

Components of Title Block Numbering System for Parts and Prints

#### **Chapter 2—Departmental Documentation**

Forms That Compliment Blueprints: Parts Lists, Work Orders, Schedules, Modifications

#### Chapter 3—Math and Measurement

Decimals
Tolerances
Fractions
Geometric Formulas
Measurement & Tools
Machinist Terminology

#### Chapter 4—Visuals

Line Types Views

#### Learning Strategies\*

#### **Reading Strategies**

Previewing Questioning Skimming

#### **Study Strategies**

Key Terms
Note Taking
Job Aids
Memory Skills
Organization Skills

#### **Classroom Strategies**

Group Activities Feedback

\*learning strategies are integrated with Blueprint Reading content material throughout the course





# **Materials Needed**

		Checklists		
	Facilitator's Materials		Pa	rticipant's Materials
	Facilitator's Guide—			1 Learner's Guide*
	Includes Overheads			Highlighter(s)*
	Overhead Projector and Screen			2–3 Pencils*
	Set of Blank Overhead			1 Name Tent/Tag*
	Film			1 Calculator*
_	Set of Overhead Markers			1 Machinist Scale*
	Blackboard or Marker Board			Plenty of Scrap Paper
	Flip Chart			
	Machinist Scale			*items/participant
	10-15 Copies of Blueprints			I I
	Calculator			
	Objects From the Company to Measure in Chapter 3			
	6-8 Meter Sticks			
	Three-Dimensional Geometric Shapes	·		





# **Learning Strategies**

# Study Strategies



Key Term



Look for new words, abbreviations, main ideas, definitions, and formulas.



Note Taking

## 2. Note Taking

Identify your study strengths and develop a system that works for you (i.e., use highlighters, abbreviations, shorthand, outlines, etc.)



Job Aid

#### 3. Job Aid

Create and use visual tools to help you on the job.



Memory Aid

#### 4. Memory Aid

Use tips, formulas, and memory tricks.



Organization

#### 5. Organization

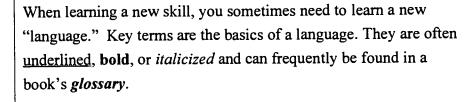
Manage your documents, duties, ideas, and time.

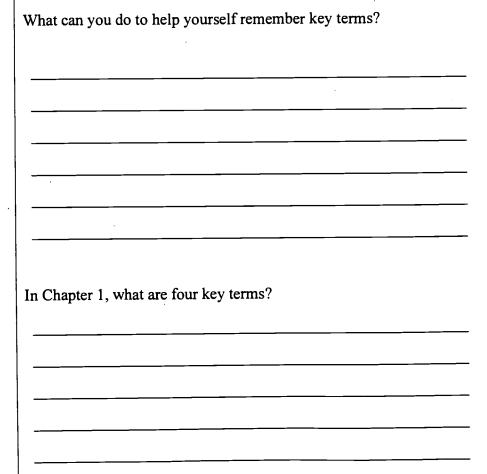




# **Key Term**

A key term is a new idea, definition, or formula that you need to remember. This is the *key term* symbol used throughout the course. When you see it, note all of the key terms on the page.











# **Note Taking**

Note taking is identifying a system that helps you remember information. This is the *note taking* symbol used throughout the text. When you see it, use these tips to get the most out of taking notes:

Draw pictures. Repeat information out loud. Ask the speaker to repeat information. Tape record the information to take notes at a later time. Highlight written material to *skim* faster. Abbreviate for margin notes and outline notes. Develop your own shorthand. Abbreviate w/o losing meaning.

• Listening = Tune in 2 the speaker's motions, vocal tone, & rhythm 2 know what's important.

Tip! Bored? Ask a question or make a comment!

• Analyzing = Think of the speaker's outline. Practice thinking like the speaker.

**Tip!** Answer the questions who?, what?, where?, when?, why?, & how?

• Selecting = Highlight w/ colors 2 pull headlines & important facts off the page.

Tip! Find & highlight the 5 Ws & How.

• Writing = Divide paper in 2 lengthwise; write notes on the left & headlines on the right.

**Tip!** Make small drawings in the margins 2 lift key ideas off the page. Write legibly.

Highlight the information on this page that you want to remember.





# Tools for Learning

#### Job Aid



A job aid can be a drawing, chart, memory device, or instructions almost anything that makes a task easier to remember. This is the job aid symbol used in the course. When you see it, use the included job aid used in class or create one of your own.

•	A job aid can be created by anyone. Have you ever created a to-do list, a chart for household chores, or a flashcard for learning new ideas? These are all job aids.
W.	hat other job aids have you created?
<b>D</b> o	you have any ideas for a work-related job aid?
_	





## **Memory Aid**

A memory aid is a device that helps you remember information. This is the *memory aid* symbol used throughout the course. When you see it, practice the given memory aid or create one of your own.

A memory aid can be created by anyone and can be used for almost anything. For example, one way to remember the five Great Lakes is the word "HOMES."

Huron Ontario Michigan Erie Superior

What are 30	ine memory	devices y	ou ancady	KIIOW:		
in small gro	oups, share y	our memo	ry aids. W	rite the on	es which a	re
new to you.						
<b>D.</b>		1 4 *	1-14.	<b>-</b>	1	• .1
Discuss wit	h your group	p what is n	eeded to c	reate a goo	od memory	aid.





# Tools for Learning

# Organization

Organization is keeping track of ideas, papers, things that need to be done, and time in a systematic way. How you organize may be different than how someone else organizes. This is the organization symbol used in the course. When you see it, check how organized you are.

Studies show that one of the keys to success is being organized.  On a scale of 1 to 10 (1 being low, and 10 being high) how would you rate your organization skills?						
In terms of organization, what is your greatest strength?						
What is your greatest weakness?						
What can you do to improve?						

Tools for Learning

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# Reading Strategies

#### 1. Preview

Look over the text. Look at the title, subtitles, table of contents, index, glossary, and illustrations.



#### 2. Question

Answer "What do I need to know?" by asking the 5 W's (Who, What, When, Where, Why) and How.



3. Skim

Read information quickly to get the main idea.

#### Skim Text

- Look for words that are **bold**, in *italics*, or <u>underlined</u>.
- Read the first and last sentences in each paragraph.

#### Skim Graphics (charts, tables...)

• Look for titles, keys, legends, and other blocks of information in columns, rows, and corners.





# Preview



This is the *preview* symbol used throughout the course. When you see it, practice previewing the chapter.

Preview by reading the titles and subtitles in a document or chapter to find the major concepts. Previewing also includes asking yourself what you know and don't know about these major concepts.

	Take five minutes and preview the entire manual. List the major
CO	псеріз.
_	
2.	Compare your list with a partner. Did you come up with the
	same list? Why or why not?
_	
_	
_	· 
2	Which concepts on your list are unfamiliar to you? Highlight
3.	these.
	mose.





# Tools for Learning



# Question

This is the *question* symbol used throughout the course. When you see it, answer the stated question or come up with a question of your own.

Question what you need to know by identifying the 5 W's and How: Who? What? When? Where? Why? How?

Preview this manual and create some questions using the 5 W's and How.

Ask, for example, "What do I need to know? Where can I use this information? How can I use this information?"

• Create your own questions with the 5 W's and How.

Who	?
What	?
When	
Where	?
Why	



#### Skim

This is the *skim* symbol used throughout the text. When you see it, practice skimming the information instead of reading it thoroughly.

Skim by reading information quickly to get the main idea.

Imagine that the following is a whole page of text. The blanks are the words you don't read when you are skimming.

What information do you usually skim? \_\_\_\_\_





**Facilitator** 

# Classroom Strategies

Facilitator

#### 1. Facilitator Guide

Tips and instructions for facilitators.



Overhead

#### 2. Overhead

Used to emphasize and clarify concepts.



Activit

## 3. Activity

Individual, partner, or group skill-building exercise.



Participan Feedback

#### 4. Participant Feedback

For confidential communication between facilitator and participant.





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# **Facilitator Guide Pages**



**Facilitator** 

When you see this symbol, use these ideas in your training, or come up with your own.

Facilitator guide pages are blue. They are inserted into the facilitator's guide to offer suggestions and guidance.

These pages are structured to help you facilitate the course information.

Facilitator tips are included on each of the pages. Use these pages and tips, but don't hesitate to be creative when adapting them to your particular learning environment.







## Overhead

When you see this symbol, use the enclosed overheads or make your own.

An *overhead* is a transparency copied from the text and used with an overhead machine. It provides a visual for examining details.

- Use overheads to emphasize, illustrate, or introduce a concept.
   Visuals are more effective than discussion only.
- Use colored transparency markers to highlight information.
- Ask volunteer participants to point out important information on overheads. (Peer teaching is a valuable learning strategy.)
- Make certain that all overheads can be read by everyone in the room.



Facilitator



Activity

# **Activity**

When you see this symbol, allow the participants to complete the text activity or create another.

Use an *activity* to challenge learners and provide opportunities for learners to solve problems together.

- Alternate participant activity setups. Use whole group, small group, partnered, and individual activities.
- Be creative! Come up with your own activities or use suggestions from the participants if the activities are too short, too long, or not appropriate for you participants.
- Think about the activities that have worked well for you in your own learning. Why have they worked? Transfer those elements to the activities of the participants.





Facilitator





Participant Feedback

### Participant Feedback

When you see this symbol, usually at the end of a chapter, give each participant a feedback sheet.

**Participant Feedback** sheets enable participants to assess both their own learning and the facilitation of course material. Feedback is essential for effective communication both in training and work.

- Collect the completed Feedback sheets, initial, date, and write responses on each form. This technique allows the learners to have ongoing, one-on-one communication with the facilitator.
- Encourage participants to communicate their thoughts and feelings, and to be honest. Positive feedback is great, but negative feedback can be the basis for improved facilitation. Do the negative comments have merit? If so, what can you do to improve? You can change the pace of a class, develop more practice exercises, and defuse any negative thought or feelings.

# Introductory Activity

Have participants choose partners.

Ask: What do you already know about this print just by skimming? Make a list with your partner.

Do one example as a group first.

Ask: For example, what company owns this print?

If participants have difficulty getting started, prompt them with the following questions.

Ask: • Are there tolerances given on this print?

- Have you seen this part before? What is it?
- Has the print been revised?
- Do you know any of the line types?
- What's the material used in this part?

#### **Facilitator Tip**

Some participants will know more than others. Try to have these experts explain ideas as much or even more than you do. Peer tutoring is a powerful learning tool.





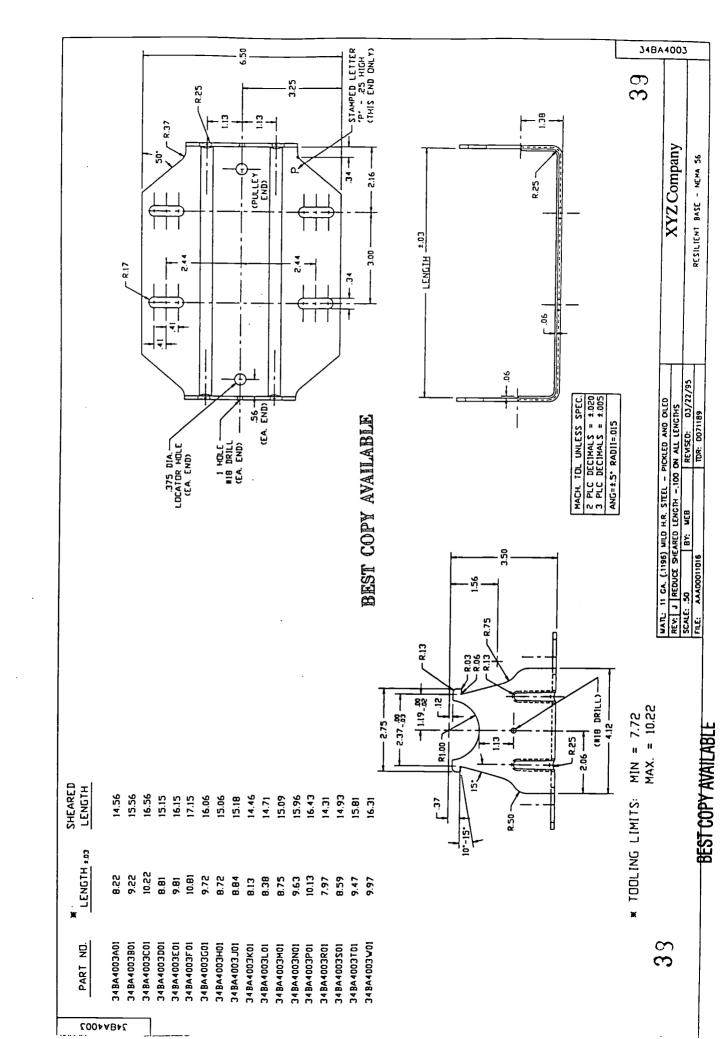
## Introductory Activity

#### Tell Us What You Know

With a partner, locate anything that you already know something about from the print on the following page. List below.

	•			
				_
 		_		





ERIC Fruil Text Provided by ERIC

## **Preview**

Preview the chapter with the participants. Refer to the Preview Process Page in the process section at the beginning of the text.

Ask: Why are these guidelines important?

Brainstorm answers on a flipchart and ask participants to list the responses on the back of their page.

## **Facilitator Tip**

Don't be afraid to make errors. Create an environment where it's okay for both participants and facilitators to make and correct mistakes. Both are important parts of the learning process.





## The Title Block and Alphanumerics

## **Objectives**

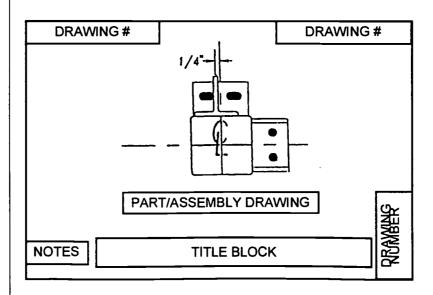
- To identify the title block on a blueprint and know what each title block component means.
- To become familiar with an alphanumeric system.

The *title block* is framed information on a blueprint that gives specific facts about that print. Always examine the title block *first* when looking at a print.

Alphanumerics are letters and numbers organized in a systematic way. An alphanumeric system helps a company keep track of information.

## **Blueprint Guidelines**

- Never get in the habit of memorizing a drawing.
- Always keep only the latest change drawing in the file.
- Always read and understand all notes on a print before you start working.
- Always examine the title block first.





Preview



Key Ter





**Facilitator** 

## Key Words

Refer participants to Key Word Learning Strategies section page at the beginning of the Facilitator Guide Sample.

Ask: Why do you need to know the information on the Title Block?

What information is given on a Title Block?

As participants answer, have them highlight the main words from each definition (Example: #3 Revisions = changes) Do not have them highlight whole definitions, paragraphs, or pages.



Key Term



Note Taking

#### **Facilitator Tips**

Encourage participants to use highlighters selectively. Highlighting every bit of text has the same effect as not highlighting anything at all.

Of all classroom strategies, lecturing provides for the lowest retention rate. *Ask questions!* Do what you can to get the participants talking about the content.





Tools for Learning

#### The Title Block

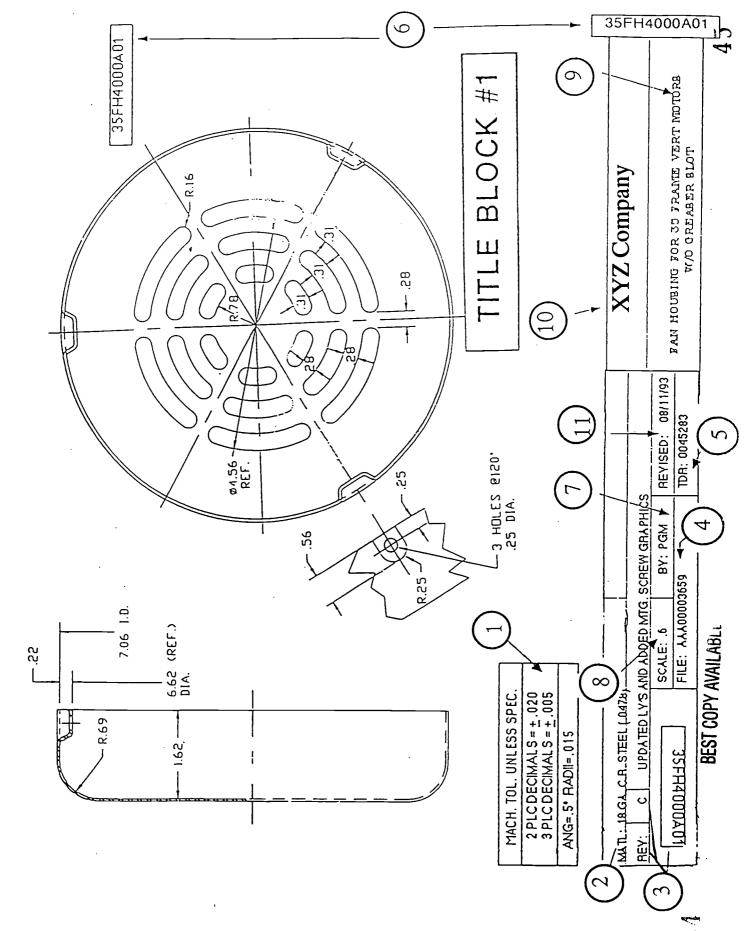
Kev Tern

The *title block* consists of sub-blocks of information and is similar from company to company. The numbers below correspond to the drawing on the next page.

- 1. Tolerance Block—Space that provides tolerances on the print.
- 2. Material (MATL)—Item used to make part.
- Revisions (REV)—Changes made to original drawing. Letter of the alphabet indicates the number of revisions. A = 1, B = 2, C = 3.... Revision Blocks list revisions.
- 4. File—Indicates drawing control number.
- 5. TDR—Technical Data Release.
- 6. Drawing Number—Alphanumeric code for drawing.
- 7. Drafter (BY)—Initials of person who created blueprint.
- 8. Scale—The relationship of the size of the image on the drawing to the actual object.
- 9. Title of Drawing—The complete name of the drawing.
- **10.** Company Name—The name of the company that produced the drawing.
- 11. Revision Date—The date of the latest revision.











## Title Block #1 Activity—Drawing #35FH4000A01

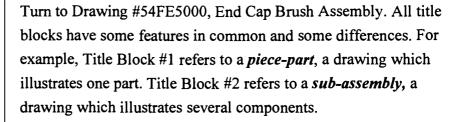
1. What are the allowable tolerances for making this part?
A. Angle allowance =
B. Decimals to three places =
C. Decimals to two places =
2. What is the material used for fabrication?
3. How many times has the drawing has been revised?
4. What is the relationship of the size of the drawing to the real object?
5. Who is the drafter?
6. What is the date of the latest revision?
7. What is the file number, for drawing control?
8. What is the function of the TDR number (Technical Data Release)?
9. What is the company name?
10. Is this a piece-part or subassembly drawing?
11. What is the drawing number?





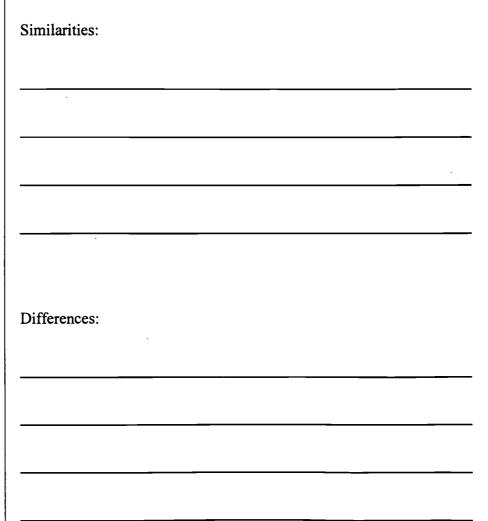
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## Title Block #2 Activity—Drawing #54FE5000



Make a list of the similarities and differences between Title Blocks #1 and #2.

## Title Blocks #1 & #2 Activity





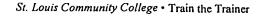


Activity





Facilitator



## Similarities and Differences Activity



Activity

Have participants divide into pairs. Allow the pairs ten minutes to find as many similarities and differences as possible. When ten minutes are up, ask the following questions to the entire group.

Ask: First, what similarities did you find between the two prints? As participants answer, record their responses on the overhead.

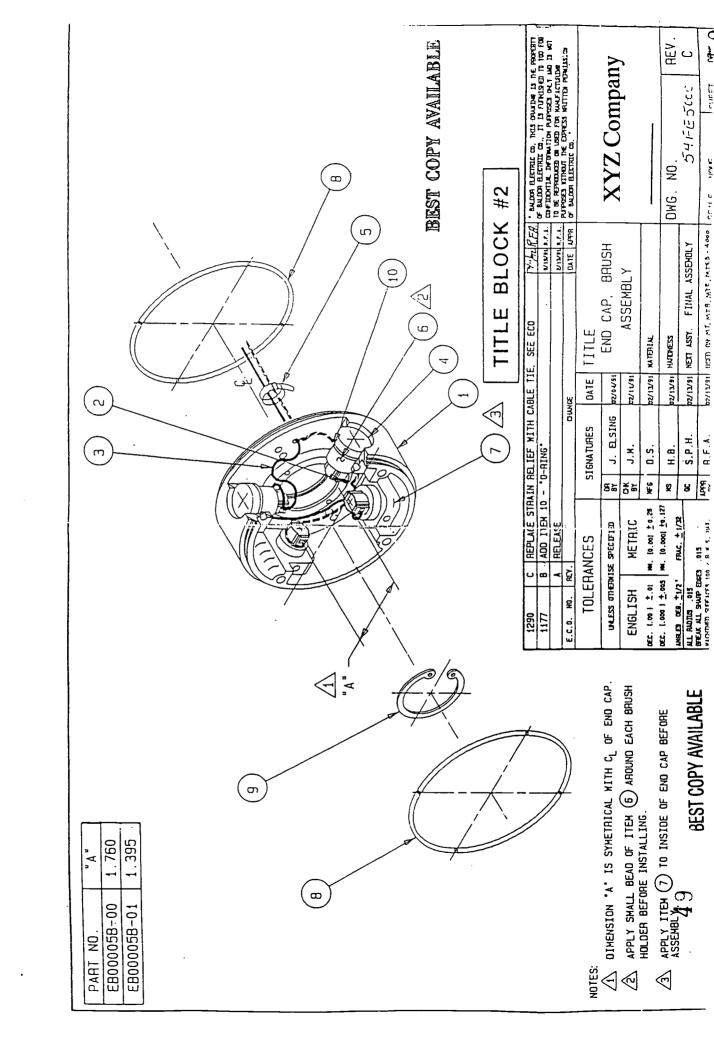
Ask: What differences did you find? (Record these also)

Ask: What does this tell you about title blocks in general?

#### Facilitator Tip

Try partnered activities as a way to encourage teamwork. If the partnered activities aren't successful, try whole group and/or individual ones. Variety in how you conduct activities is essential.









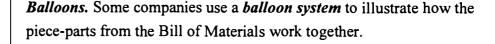
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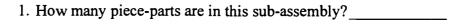
#### **Notes**

*Notes* contain special instructions and appear outside the title block.

Look to the left of the title block on drawing #54FE5000 for two circles (balloons) and three triangles (flags). What do these shapes mean?

#### **Balloons and Flags**





Flags. Some companies use triangular flags to highlight either a work procedure, a nontypical material, or a note.

۷.	In Flag #2	(under Note:	s) what do y	ou suppose I	tem 6 might	be:

3. What is the assembler in Flag #3 being instructed to do? \_\_\_\_\_



Key Terr



Note Takin





Facilitator

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## Balloon and Flag Activity

For the balloon and flag activity, highlight the balloons in one color and the flags in another on the transparency.

Have participants highlight the balloons and flags in the same way on their copy.



#### Ask:

- When would you see a flag on a print?
- When would you see a balloon?
- How is flag #2 connected to balloon #6?
- Have you ever seen a balloon in a piece-part drawing? Why or why not?

## **Facilitator Tip**

Use color as much as possible. According to one study, color increases retention by 55%.





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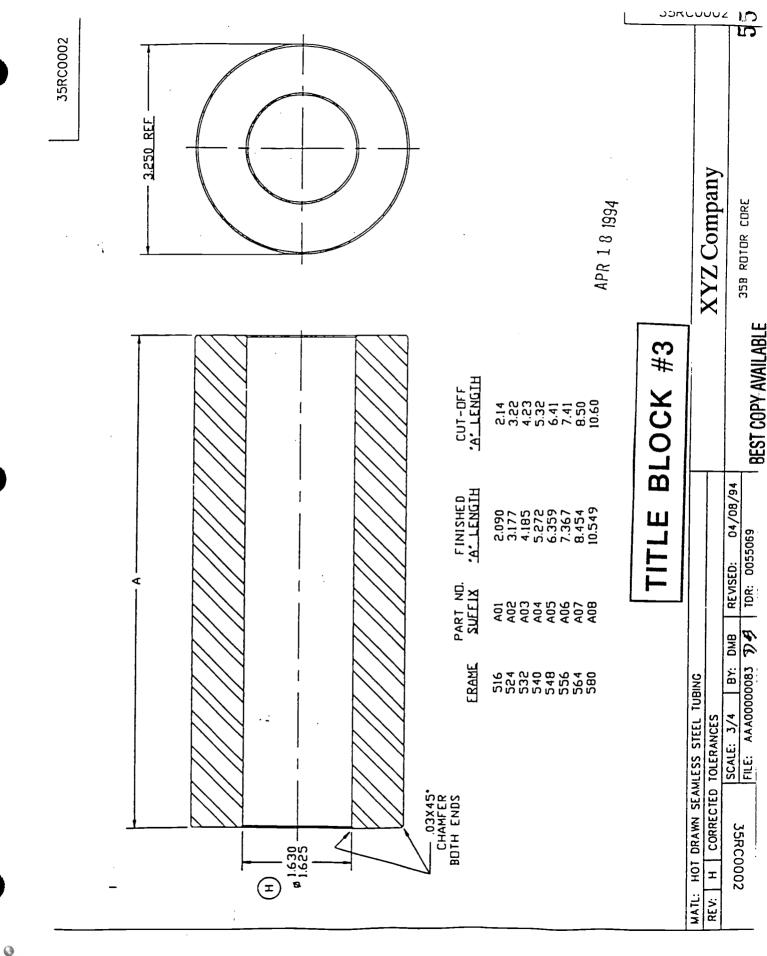
# ?

## Title Block #3 Activity—Frame Information

Note the four columns of numbers and letters immediately above the title block on Drawing #35RC0002. Column 3 is entitled, "Finished 'A' Length," and Column 4 is entitled "Cut-Off 'A' Length." For Frame 516, the cut-off length is 2.14 and the finished length is 2.090.

1.	What is the difference in length between the two?
2.	Why is there a difference in the length?
3.	Who is the drafter of this drawing?
4.	What part is being illustrated?
5.	What material is being used?
	· · · · · · · · · · · · · · · · · · ·
6.	How many revisions has this drawing gone through?
_	
7.	What is the largest frame size?
Ch	allenge
	Why are there eight different frame sizes listed on this print?
ο.	why are there eight different frame sizes fished on this print.
_	
_	







## **Blueprint Activity**

Answer the following questions with Drawing #37FH4000A01 on the next page.

the	next page.
1.	What is the part number?
2.	What is the name of this part?
3.	Who made this drawing?
4.	How many revisions has this drawing had?
5.	Is this drawing a piece-part or a sub-assembly?
6.	What is the date of the last revision?
7.	What is the scale of this drawing?
Ch	allenge
8.	What does the FH stand for?







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## Alphanumeric Activities

If participants have difficulty guessing what these terms mean,

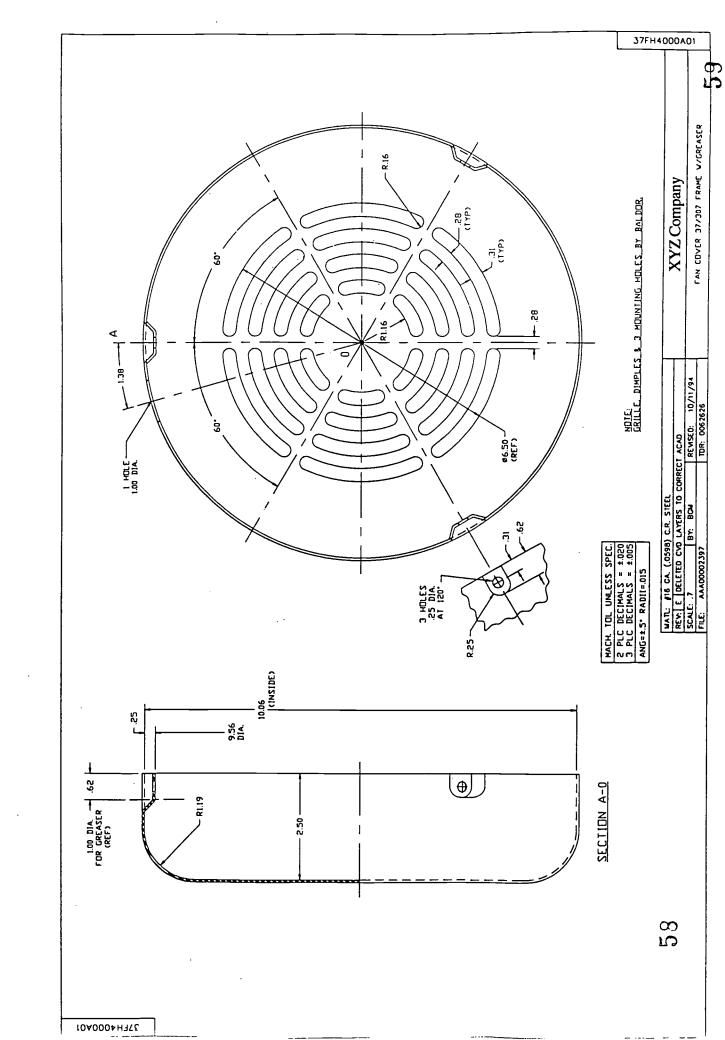
#### Ask:

- What other words include the term alpha? (alphabet)
- Does the term numeric remind you of another word? (number)
- What does sequential mean? What is a sequence? (1, 2, 3, order)
- What is something that is significant? (has meaning of its own)
- What examples of significant numbers do you see every day?
   What sequential numbers do you see every day?

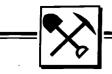
## **Facilitator Tip**

Encourage participants to use word associations early in the training. These will be used again in the chapter 3 discussion of tolerances.









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## Alphanumeric Systems

Many companies use several alphanumeric systems.



What does <i>alpha</i> mean?			
		_	

What does *numeric* mean? \_\_\_\_\_



**Kev Term** 

The numbers in an alphanumeric system can be either *sequential* or *significant*. *Sequential* means that whatever is being categorized is listed in "1, 2, 3..." order.

**Significant** means that the numbers and letters in the system have meaning. Drawing 35RC0002 illustrates how numbers and letters are used together: 35 and RC are **significant**. The 0002 is **sequential**.

Are the following numbers significant or sequential?

Area Code	 	
Zip Code		
-	 	
The Dewey Decimal System		

Check Numbers





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## **Abbreviations**

Knowing company *abbreviations* can help to quickly identify what is on a drawing. The XYZ abbreviations, which are significant, are divided into three categories (by department):

#### Motor

SH Shaft

RC Rotor Core

EP Endplate

SC Stator Core

WS Wound Stator

SB Stator Band

SA Stator Assembly

RA Rotor Assembly

AA Armature Assembly

NS Insulation

CM Commutator

LD Lead Assembly

CL Coil

BP Brush/Brush Holder

RK Rocker Arm





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## Parts



Kev Term

BA Base

FH Fan Housing

CB Conduit Box

CV Inspection Cover

RB Bearing Retainers

FN Fan

HA Hardware or Housing Adaptor

#### Lamination

RL Rotor Lamination

SL Stator Lamination

AL Armature Lamination

FL Field Lamination

MM Master Coil Lamination

T### Tool Number



**Note Taking** 

Highlight the abbreviations which are unfamiliar to you.





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## **Memory Tricks**

Because there may be many abbreviations in a company's alphanumeric system, creating memory tricks can be helpful.

For example, the directions on a compass can be remembered by:

Never Eat Shredded Wheat.

(North, East, South, West)

XYZ's Alphanumeric MM for Master Coil Lamination can be thought of as:

MCL (the name Michael) likes MMs (the candy).

(MCL = MM)

Look at the list of add	reviations. Choos	se one and crea	ite a saying to
help you remember it	•		
_	<u> </u>		





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## Part Number/Drawing Number

An XYZ part number and drawing number are often the same. This type of alphanumeric system is not used in all companies.

Once you are familiar with how to break down a part number in one department, you will be better able to understand the alphanumerics in other departments.

For example, Drawing 34FH4000A01 can be broken down into the following categories:

34 = Frame

FH = Fan Cover or Housing

4000 = Material Used (steel)

A01 = Sequential number for variations to 34FH4000

A drawing number in Laminations would break down as:

09 = Frame

RL = Rotor Lamination

5 = Pole Number

64 = Number of Slots

1-9 or E = A sequential number or E (experimental)





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Another variation to this system is number 27A01W234:	
27 = Frame	
A01 = Mechanical Layout	
W234 = Electrical Layout	
What drawing number are you most familiar with in your department?	
Break down this alphanumeric like the examples above. V numbers and letters mean?	Vhat do the
Circle the sequential numbers in your example. Box the si numbers.	gnificant
In the examples, two different meanings are given for an A will you know which is which?	.01. How





# Questions and Exceptions to the Alphanumeric System

Questions and exceptions to the alphanumeric system are bound to come up in discussion. As with any training, have a contact person at the company who can be available to answer your questions.

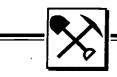
Some of the XYZ part numbers won't match the system outlined in Chapter 1. For example, the Charlotte plant was recently purchased and operates under a different alphanumeric system.

#### **Facilitator Tip**

How can you encourage participants to learn all the company abbreviations?

- Allow small groups of participants to create a mini-quiz for other teams. Have teams trade questions and see which team knows the most answers.
- Sponsor an abbreviation contest. Give participants time in or out of class to create memory aids. Award the winning creator or team of creators a prize. Have a panel of participant judges if possible.
- Create a job aid with the abbreviations. Copy information on 3 x 5 inch cards and distribute to all participants. Or have participants create this job aid.





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## Activity

Chapter 1 of this course included the following prints.

1. Break down each of these alphanumerics.
A. 35FH4000A01

_	
_	
В.	35RC0002
_	
_	<u> </u>
W	here would you look to find the exact material type for the
40	00 in question 1?
W)	hat is that material type?
WI	hat is the 0002 material type in question 2?
– Hc	ow would you break down 29FL4240?
_	
_	
_	



Tools for Learning

## **Basic Blueprint Reading Chapter 1 Review**

1. -	How is a piece-part drawing different from a sub-assembly drawing?
_	
2. a.	What information does a Title Block provide? (at least three)
b.	
c.	
3.	Answer the questions with the blueprint on the following page.
a.	What is the drawing number?
b.	What does the "SH" mean?
c.	When was the original print drawn?
d.	How many revisions has it had?
e.	Who approved this drawing?

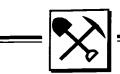




#### Tools for Learning

f.	How many flags are on this drawing?
	How much tolerance is allowed to two decimal places under the English system?
h.	What material is used in this part?
4.	Identify the following abbreviations.
a.	RC
	BA
c.	EP
d.	SL
	MM
f.	AL
	RK
	CV
	SH
j.	FH

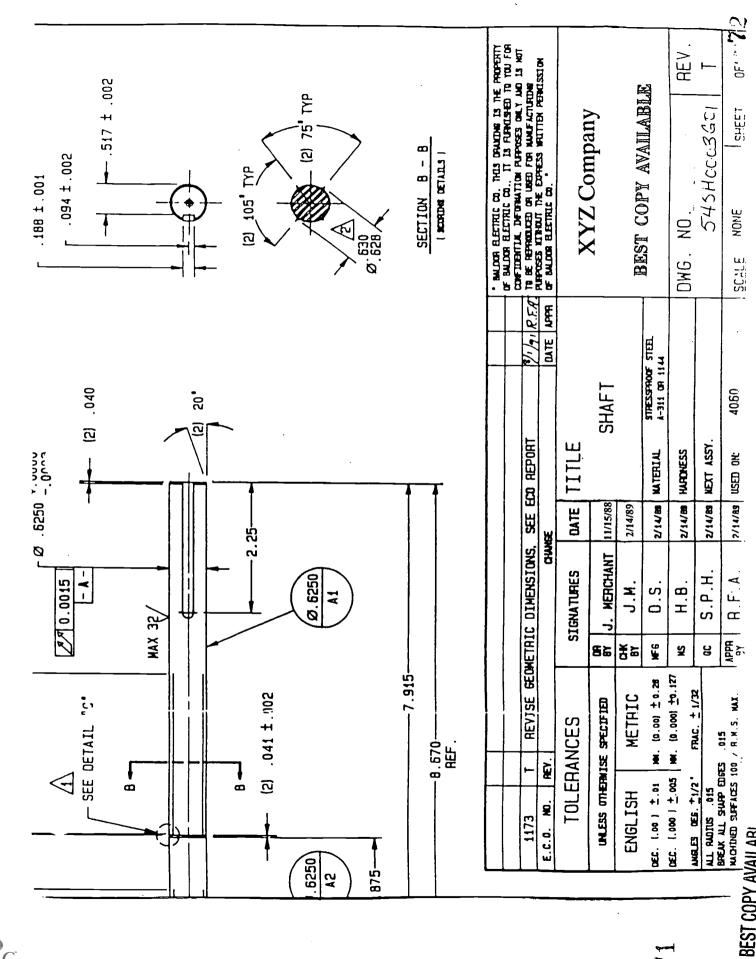




#### **Tools for Learning**

5.	Break down the following part numbers:
a.	34BA4003
_	
_	
b.	14RL2401
_	
_	
_	







Tools for Learning

## Chapter 1 Answers

## Title Block #1 Activity, Page 3

- 1. A. Bend radius: 015
  - B. Angle: .5
  - C. Two-place decimals: +/- .020
- 2. 18 Gage C.R. Steel (.0478)
- 3. C = 3 times
- 4. The drawing is .6 to the fan housing's true size.
- 5. PGM
- 6. 8/11/93
- 7. AAA00003659
- 8. To match this print to the actual TDR documents
- 9. XYZ Electric Company
- Piece-part. If other parts were shown and how they work together, this print would be a sub-assembly.
- 11. 35FH4000A01

#### Title Block #2 Activity, Page 4

- 1. Similarities: (Answers may vary.)
  - Both have a title block.
  - Both list tolerances.
  - Both have had same # of revisions.
  - Both have numbers in decimal form.
  - Both have drafter's initials given.
  - (etc.)
- 2. Differences: (Answers may vary.)
  - Different scales
  - Metric tolerances are given on one print.
  - One has a "checked by" box.
  - One has balloons and flags.
  - (etc.)

## Balloons and Flags, Page 5

- 1. 11
- 2. Adhesive
- 3. Apply Item 7 to insides of end cap before assembly.

#### Title Block #3 Activity, Page 6

- 1. .05
- 2. The finished length has been machined.
- 3. DMB
- 4. Rotor core

(Continued at top of the next column)

## Title Block #3 Activity, Cont'd, Page 6

- 5. Hot drawn seamless steel tubing
- 6. 8
- 7. 580
- 8. To save the company from having to create 8 different prints for the same part.

#### Blueprint Activity, Page 7

- 1. 37FH4000A01
- 2. Fan cover 37/307 Frame w/greaser
- 3. BGM
- 4. 5
- 5. piece-part
- 6. 10/11/94
- 7. 7
- 8. Fan housing or fan cover

## Alphanumeric Systems, Page 8

- 1. Alpha refers to ordering information by letter order.
- 2. Numeric refers to ordering information by number.

## Part Number Activity, Page 14

- 1. A. 35 = Frame
  - FH = Fan Housing or Cover
  - 4000 = Material Type
  - A01 = Variations
  - B. 35 = Frame
    - RC = Rotor Core
    - 0002 = Material Type
- 2. On the title block
- 3. 18 gauge C.R. Steel
- 4. Hot Drawn Seamless Steel Tubing
- $5. \quad 29 = Frame$ 
  - FL = Field Lamination
  - 4 = Poles
  - 24 = Number of Slots
  - 0 = Family Group (a sequential number 1-9 or E for experimental)



Tools for Learning

## Chapter 1 Answers

#### Chapter 1 Review, Page 15

- A piece-part drawing displays a part which may include several views. A sub-assembly displays how multiple parts fit together.
- 2. (Answers may vary.)
  - a. Company Name
  - b. Revisions
  - c. Drafter's Initials
- 3. a. 54SH0003G01
  - b. Shaft
  - c. 11/15/88
  - d. 20
  - e. RFA
  - f. 2
  - g. +/- .01
  - h. Stress-proof Steel
- 4. a. RC Rotor Core
  - b. BA Base
  - c. EP Endplate
  - d. SL Stator Lamination
  - e. MM Master Coil Lamination
  - f. AL Armature Lamination
  - g. RK Rocker Armature
  - h. CV Inspection Cover
  - i. SH Shaft
  - j. FH Fan Housing or Cover
- 5. a. 34BA4003
  - 34 = Frame Size
  - BA = Base
  - 4003 = Material
  - b. 14RL2401
    - 14 = Frame Size
    - RL = Rotor Lamination
    - 2 = Poles
    - 40 = Slots
    - 1 = Family Group





Facilitator

## Checkpoints and Response Sheets

Participant Feedback

## Checkpoints

Grade the checkpoints together in class and have participants score and correct their own answers.

Checkpoint answer sheets are not included in the *Participant's Guide*, but are included in the *Facilitator's Guide*.

Participants should keep their checkpoint quizzes for reviewing all chapters at the end of the course.

#### **Response Sheets**

At the end of each chapter, give participants time to complete response sheets. Collect and write brief notes on each participant's sheet. Hand back at next session.

#### **Facilitator Tip**

Carefully consider the participants' responses—the good, the bad, and the ugly. What changes can you make so that Chapter 2 will be even more effective?



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## **Checkpoint 1**

# The Title Block and Alphanumeric Systems

1.	Answer the following questions with the attached blueprint.
a.	What is the drawing number?
b.	What does the "SH" in the drawing number mean?
c.	When was the original drawing made? (date)
d.	How many revisions has it undergone?
e.	What is the name of this part?
f.	What change was made in Rev. "D"?
g.	When was Rev. D made?
h.	How many frame sizes can shaft A01 have?
i.	Which frame size is larger: C01 or B01?
j.	What is the tolerance allowed to three decimal places? (+/-)
k.	What drawing does this drawing replace? (date)
1.	When did this drawing become effective for use in final assembly?

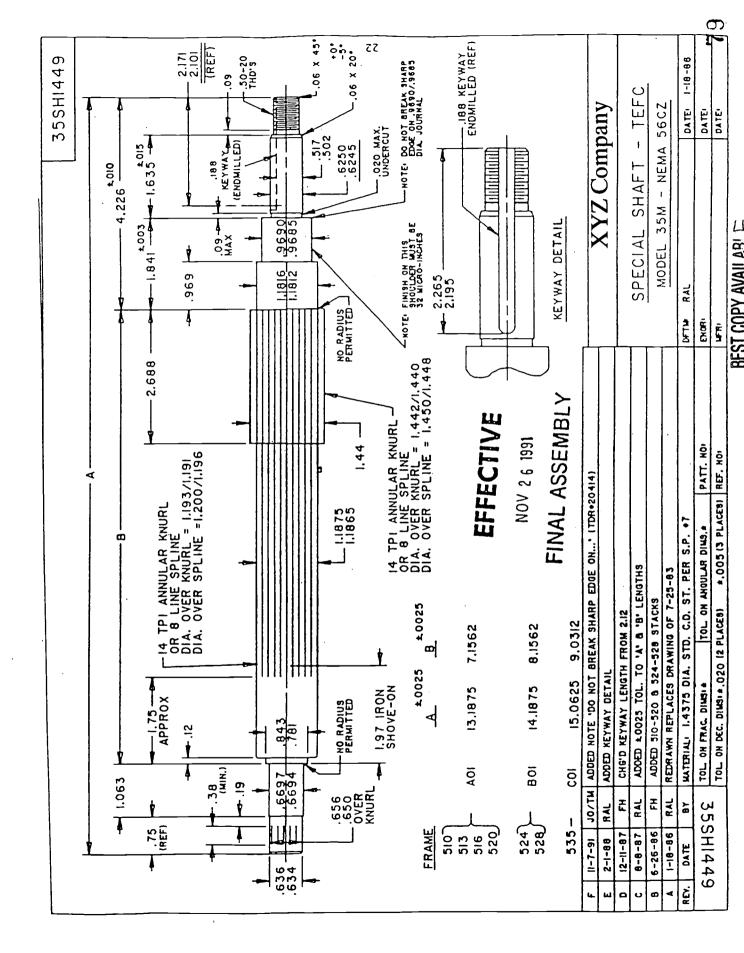




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2.	Identify the common abbreviations.
a.	SH
	AL
	BA
d.	MM
	FH
3.	Break down the following alphanumerics:
a.	28FL4041
_	
_	
_	
b.	36FH400A01







Tools for Learning

# **Checkpoint 1 Answers**

## Chapter 1 — Title Block and Alphanumeric System

- 1a. 35SH1449
- 1b. Shaft
- 1c. 1/18/86
- 1d. 6
- 1e. Special Shaft TEFC model 35M NEMA 56CZ
- 1f. Keyway length was changed from 2.12
- 1g. 12/11/87
- 1h. 4
- 1i. C01
- 1j. .005
- 1k. 7/25/83
- 11. November 26 1991



Tools for Learning

2a. SH = Shaft

2b. AL = Armature Lamination

2c. BA = Base

2d. MM = Master Coil Lamination

2e. FH = Fan Housing or Fan Cover

3a. 28 = Frame Size

FL = Field Lamination

4 = Poles

04 = Slots

1 = Family Group

3b. 36 = Frame Size

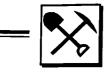
FH = Fan Housing or Fan Cover

400 = Material

A01 = Variations

25 questions = 4 points per question





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# Participant Score Sheet

Record your Checkpoint scores on this sheet for your own reference. (*Not* required.)



napter 1 Checkpoint Score		
Chapter 1 Areas to Work on		
hapter 2 Checkpoint Score	_	
Chapter 2 Areas to Work on		
		<u> </u>
hapter 3 Checkpoint Score		
Chapter 3 Areas to Work on		
hapter 4 Checkpoint Score		
Chapter 4 Areas to Work on		





# Participant Feedback

Ch	papter Class Time and Date
	Name
1.	What problems are you having with this chapter? How can we help?
_	
_	
2. _	How will you be able to use this information on the floor?
_	<u>.                                    </u>
_	
3.	What can be done to improve this course?
_	
_	





# How Are You Doing?

Check the boxes of the habits you notice in the participants.

Do they:	
• Listen effectively?	
<ul> <li>Make eye contact comfortably with you and other participants?</li> </ul>	
• Share their ideas constructively?	
• Ask effective questions?	
• Help each other?	
• Appear to understand the content?	
If so, congratulations on your successful facilitation!	
On the other hand, do participants:	
• Tap pencils and fingers often?	
• Avoid eye contact?	
• Get off the subject?	
<ul> <li>Claim to have forgotten their glasses and not complete activities/assignments?</li> </ul>	
• Refuse to participate?	
These may indicate a learning difficulty. Be a detective participant.	and try to find out more from the





**Facilitator** 

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# Follow-Up Checklist

Immediately after training:	
• Do supervisors have access to blueprints?	
• Are prints available for all other employees?	
<ul> <li>Is there a current job board where prints are displayed?</li> </ul>	
<ul> <li>Do the employees know whom to contact for answers to blueprint questions?</li> </ul>	
One month after training:	
<ul> <li>Have you scheduled a follow-up assessment to check retention?</li> </ul>	
<ul><li>Has the training impacted production?</li></ul>	
• Have you found a need for additional training?	
Are employees able to:	
• Identify production problems?	
• Report problems accurately?	
• Solve problems using blueprint knowledge?	





# Participant's Guide Sample Train the Trainer

## **Assuring Learner Success**

This section of the manual provides you with a complete set of learner's materials without the Facilitator's Guide pages. You may duplicate this set for your own classes.





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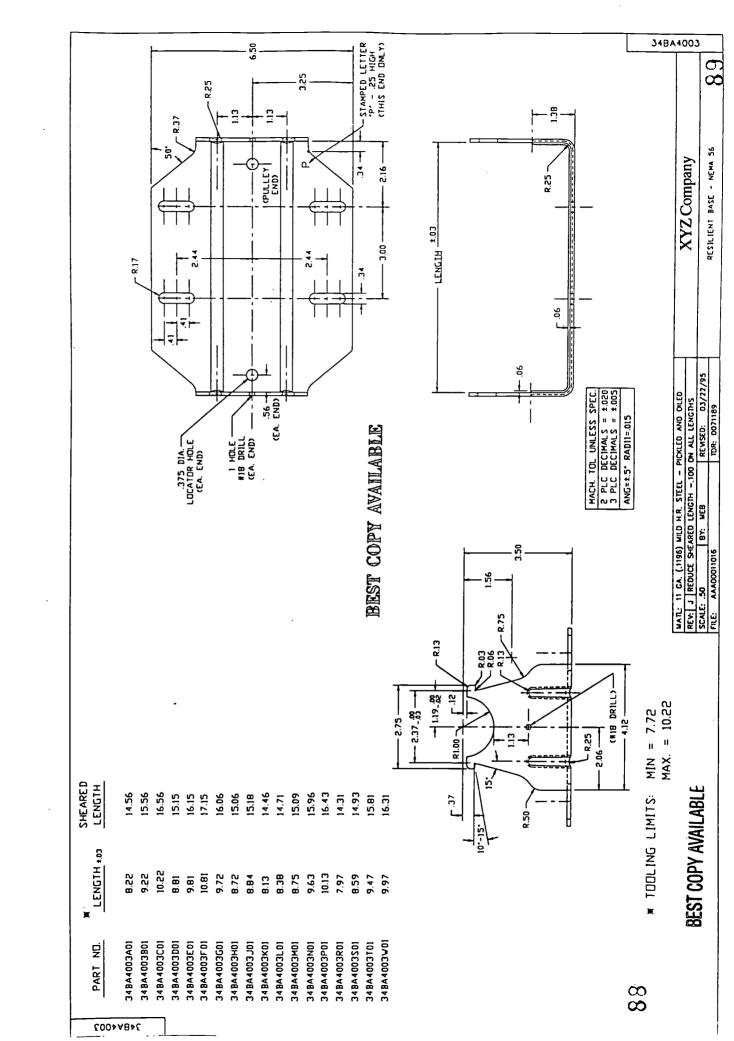
# **Introductory Activity**

## Tell Us What You Know

With a partner, locate anything that you already know something about from the print on the following page. List below.

_				
 _				





ERIC

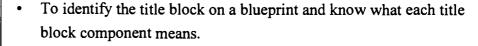
Full Text Provided by ERIC

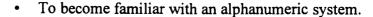


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# The Title Block and Alphanumerics

## **Objectives**



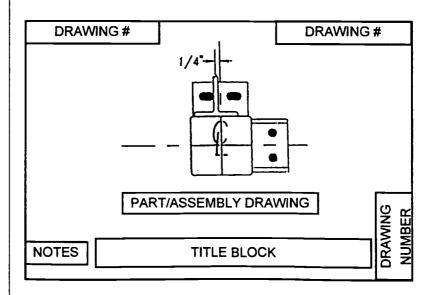


The *title block* is framed information on a blueprint that gives specific facts about that print. Always examine the title block *first* when looking at a print.

Alphanumerics are letters and numbers organized in a systematic way. An alphanumeric system helps a company keep track of information.

## **Blueprint Guidelines**

- Never get in the habit of memorizing a drawing.
- Always keep only the latest change drawing in the file.
- Always read and understand all notes on a print before you start working.
- Always examine the title block first.





Preview



Key Teri



Tools for Learning

## The Title Block

The *title block* consists of sub-blocks of information and is similar from company to company. The numbers below correspond to the drawing on the next page.

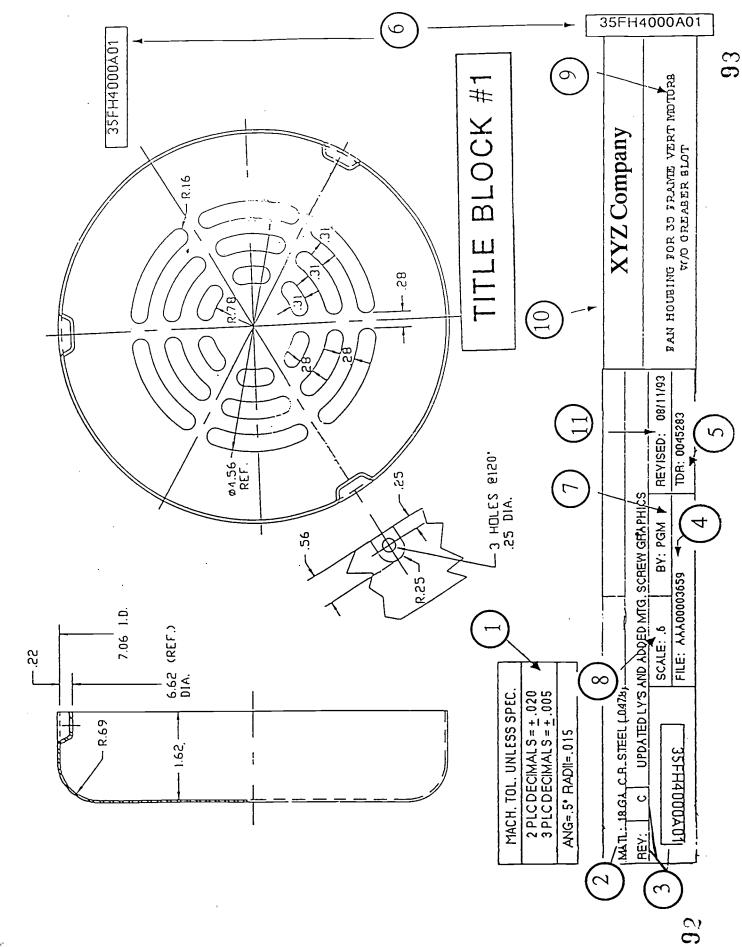
- 1. Tolerance Block—Space that provides tolerances on the print.
- 2. Material (MATL)—Item used to make part.
- 3. Revisions (REV)—Changes made to original drawing. Letter of the alphabet indicates the number of revisions. A = 1, B = 2,  $C = 3 \dots$  Revision Blocks list revisions.
- 4. File—Indicates drawing control number.
- 5. TDR—Technical Data Release.
- 6. Drawing Number—Alphanumeric code for drawing.
- 7. Drafter (BY)—Initials of person who created blueprint.
- 8. Scale—The relationship of the size of the image on the drawing to the actual object.
- 9. Title of Drawing—The complete name of the drawing.
- 10. Company Name—The name of the company that produced the drawing.
- 11. Revision Date—The date of the latest revision.





Note Takin







## Title Block #1 Activity—Drawing #35FH4000A01

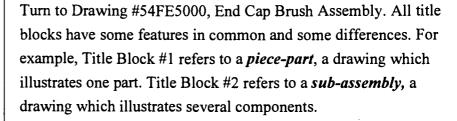
1. What are the allowable tolerances for making this part?
A. Angle allowance =
B. Decimals to three places =
C. Decimals to two places =
2. What is the material used for fabrication?
3. How many times has the drawing has been revised?
4. What is the relationship of the size of the drawing to the real object?
5. Who is the drafter?
6. What is the date of the latest revision?
7. What is the file number, for drawing control?
8. What is the function of the TDR number (Technical Data Release)?
9. What is the company name?
10. Is this a piece-part or subassembly drawing?
11. What is the drawing number?





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## Title Block #2 Activity—Drawing #54FE5000



Make a list of the similarities and differences between Title Blocks #1 and #2.

## Title Blocks #1 & #2 Activity





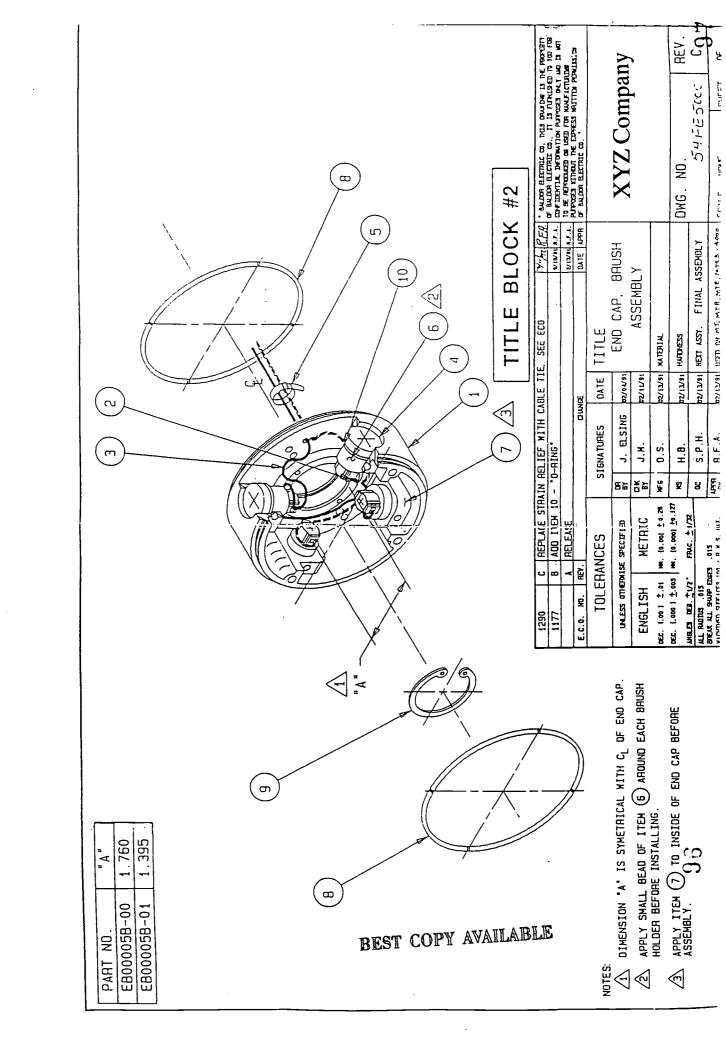


Key Term



Activity







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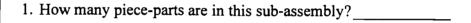
#### **Notes**

Notes contain special instructions and appear outside the title block.

Look to the left of the title block on drawing #54FE5000 for two circles (balloons) and three triangles (flags). What do these shapes mean?

## **Balloons and Flags**

**Balloons.** Some companies use a **balloon system** to illustrate how the piece-parts from the Bill of Materials work together.



*Flags.* Some companies use triangular flags to highlight either a work procedure, a nontypical material, or a note.

2.	In Flag #2 (un	der Notes) what	do you suppose	Item 6 might be?

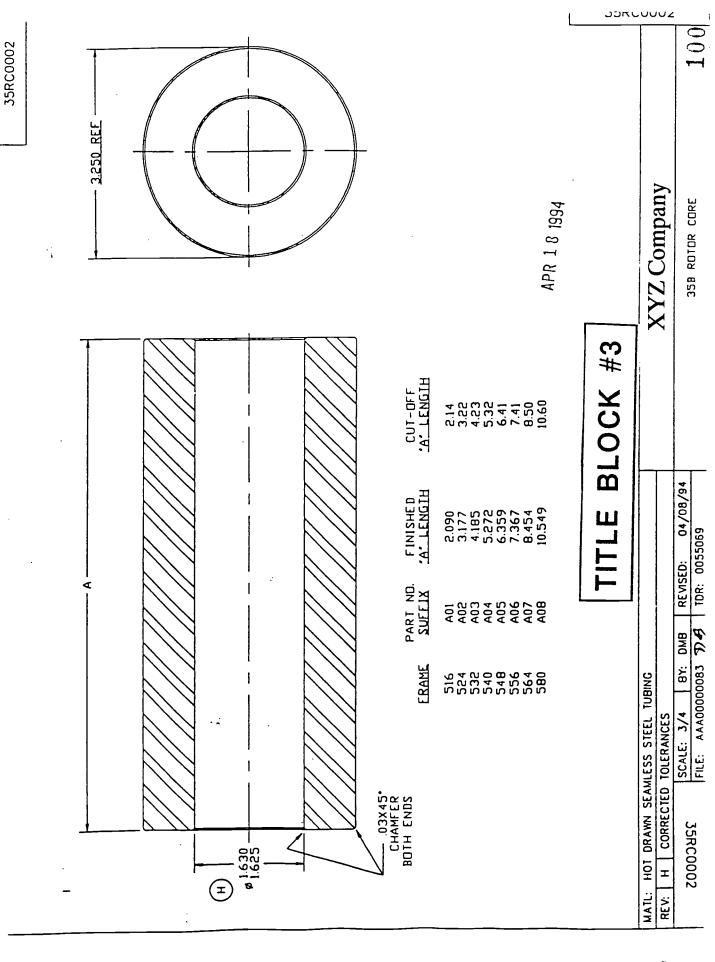
3. What is the assembler in Flag #3 being instructed to do?





Note Taking







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## Title Block #3 Activity—Frame Information

Note the four columns of numbers and letters immediately above the title block on Drawing #35RC0002. Column 3 is entitled, "Finished 'A' Length," and Column 4 is entitled "Cut-Off 'A' Length." For Frame 516, the cut-off length is 2.14 and the finished length is 2.090.

2. Why is there a difference in the length?	1. W	hat is the difference in length between the two?
3. Who is the drafter of this drawing?  4. What part is being illustrated?  5. What material is being used?  6. How many revisions has this drawing gone through?  7. What is the largest frame size?  Challenge  8. Why are there eight different frame sizes listed on this print?	2. W	hy is there a difference in the length?
<ul> <li>4. What part is being illustrated?</li> <li>5. What material is being used?</li> <li>6. How many revisions has this drawing gone through?</li> <li>7. What is the largest frame size?</li> <li>Challenge</li> <li>8. Why are there eight different frame sizes listed on this print?</li> </ul>	_	
<ul> <li>5. What material is being used?</li> <li>6. How many revisions has this drawing gone through?</li> <li>7. What is the largest frame size?</li> <li>Challenge</li> <li>8. Why are there eight different frame sizes listed on this print?</li> </ul>	3. W	ho is the drafter of this drawing?
6. How many revisions has this drawing gone through?  7. What is the largest frame size?  Challenge  8. Why are there eight different frame sizes listed on this print?	4. W	hat part is being illustrated?
6. How many revisions has this drawing gone through?  7. What is the largest frame size?  Challenge  8. Why are there eight different frame sizes listed on this print?	5. WI	hat material is being used?
7. What is the largest frame size?  Challenge  8. Why are there eight different frame sizes listed on this print?		<del></del>
Challenge  8. Why are there eight different frame sizes listed on this print?	6. Ho	w many revisions has this drawing gone through?
8. Why are there eight different frame sizes listed on this print?	7. WI	hat is the largest frame size?
	Chall	enge
<u> </u>	8. WI	ny are there eight different frame sizes listed on this print?
		<u> </u>





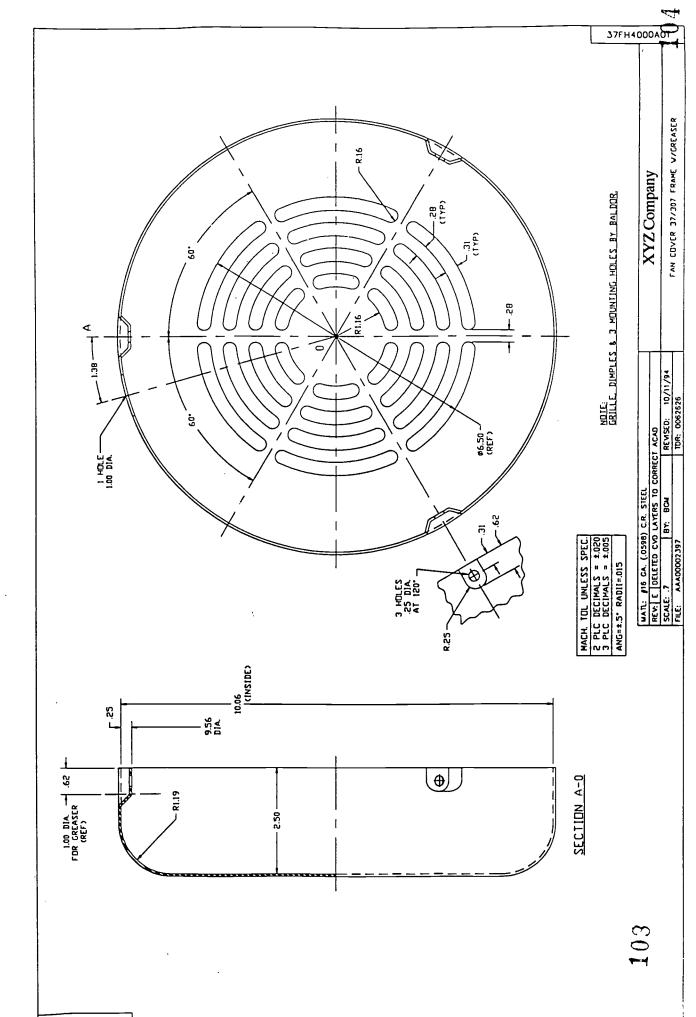
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## **Blueprint Activity**

Answer the following questions with Drawing #37FH4000A01 on the next page.

1.	What is the part number?
2.	What is the name of this part?
3.	Who made this drawing?
4.	How many revisions has this drawing had?
5.	Is this drawing a piece-part or a sub-assembly?
6.	What is the date of the last revision?
7.	What is the scale of this drawing?
Cha	allenge
8.	What does the FH stand for?





ERIC

10A0004H37&



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## Alphanumeric Systems

Many companies use several alphanumeric systems.



What does alpha mean?			
<del>-</del>			

What does *numeric* mean?\_\_\_\_\_



Kev Term

The numbers in an alphanumeric system can be either *sequential* or *significant*. *Sequential* means that whatever is being categorized is listed in "1, 2, 3..." order.

**Significant** means that the numbers and letters in the system have meaning. Drawing 35RC0002 illustrates how numbers and letters are used together: 35 and RC are **significant**. The 0002 is **sequential**.

Are the following numbers significant or sequential?

Area Code			
		_	

Zip Code \_\_\_\_\_

The Dewey Decimal System \_\_\_\_\_

Check Numbers



Tools for Learning

## **Abbreviations**

Knowing company *abbreviations* can help to quickly identify what is on a drawing. The XYZ abbreviations, which are significant, are divided into three categories (by department):

#### Motor

SH Shaft

RC Rotor Core

EP Endplate

SC Stator Core

WS Wound Stator

SB Stator Band

SA Stator Assembly

RA Rotor Assembly

AA Armature Assembly

NS Insulation

CM Commutator

LD Lead Assembly

CL Coil

BP Brush/Brush Holder

RK Rocker Arm







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#### **Parts**



BABase

Fan Housing FH

CB **Conduit Box** 

Inspection Cover CV

RBBearing Retainers

FN Fan

Hardware or Housing Adaptor HA

## Lamination

**Rotor Lamination RL** 

SL **Stator Lamination** 

AL**Armature Lamination** 

FLField Lamination

MM Master Coil Lamination

T### Tool Number



Highlight the abbreviations which are unfamiliar to you.





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## **Memory Tricks**

Because there may be many abbreviations in a company's alphanumeric system, creating memory tricks can be helpful.

For example, the directions on a compass can be remembered by:

Never Eat Shredded Wheat.

(North, East, South, West)

XYZ's Alphanumeric MM for Master Coil Lamination can be thought of as:

MCL (the name Michael) likes MMs (the candy).

(MCL = MM)

Look at the list of abbreviations. Choose one and create a saying to help you remember it.





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An XYZ part number and drawing number are often the same. This type of alphanumeric system is not used in all companies.

Part Number/Drawing Number

Once you are familiar with how to break down a part number in one department, you will be better able to understand the alphanumerics in other departments.

For example, Drawing 34FH4000A01 can be broken down into the following categories:

34 = Frame

FH = Fan Cover or Housing

4000 = Material Used (steel)

A01 = Sequential number for variations to 34FH4000

A drawing number in Laminations would break down as:

09 = Frame

RL = Rotor Lamination

5 = Pole Number

64 = Number of Slots

1-9 or E = A sequential number or E (experimental)





Question

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Another variation to this system is number 27A01W234:
27 = Frame
A01 = Mechanical Layout
W234 = Electrical Layout
What drawing number are you most familiar with in your department?
Break down this alphanumeric like the examples above. What do the numbers and letters mean?
Circle the sequential numbers in your example. Box the significant numbers.
In the examples, two different meanings are given for an A01. How will you know which is which?





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## **Activity**

Chapter 1 of this course included the following prints.

1. Break down each of these alphanumerics.

	A. 35FH4000A01
	B. 35RC0002
	Where would you look to find the exact material type for the 4000 in question 1?
,	What is that material type?
•	What is the 0002 material type in question 2?
]	How would you break down 29FL4240?
	•

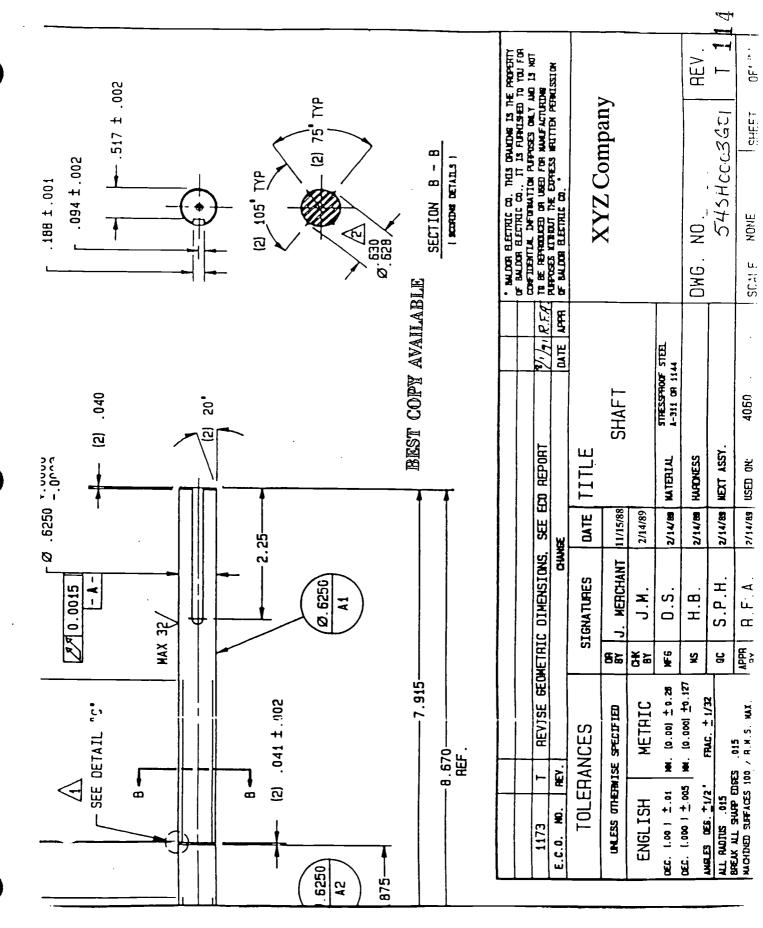


**Tools for Learning** 

# **Basic Blueprint Reading Chapter 1 Review**

1.	How is a piece-part drawing different from a sub-assembly drawing?
_	
	·
	What information does a Title Block provide? (at least three)
a. L	<u> </u>
b.	<u> </u>
c.	<u> </u>
	·
3.	Answer the questions with the blueprint on the following page.
a.	What is the drawing number?
b.	What does the "SH" mean?
c.	When was the original print drawn?
d.	How many revisions has it had?
e.	Who approved this drawing?

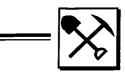




#### Tools for Learning

f.	How many flags are on this drawing?
	How much tolerance is allowed to two decimal places under the English system?
_	What material is used in this part?
4.	Identify the following abbreviations.
a.	RC
b.	BA
c.	EP
d.	SL
e.	MM
f.	AL
.g.	RK
h.	CV
	SH
j.	





#### Tools for Learning

5.	Break down the following part numbers:
a.	34BA4003
_	
_	
b.	14RL2401
_	





Tools for Learning

## Chapter 1 Answers

Tit	le Block #1 Activity, Page 3	Title Block #3 Activity, Cont'd, Page 6	
1. 2. 3. 4. 5. 6.	A. Bend radius: 015 B. Angle: .5 C. Two-place decimals: +/020 18 Gage C.R. Steel (.0478) C = 3 times The drawing is .6 to the fan housing's true size. PGM 8/11/93	<ul> <li>5. Hot drawn seamless steel tubing</li> <li>6. 8</li> <li>7. 580</li> <li>8. To save the company from having to create 8 different prints for the same part.</li> </ul>	
7.	AAA00003659	Blueprint Activity, Page 7	
8. 9. 10. 11.	To match this print to the actual TDR documents Baldor Electric Company Piece-part. If other parts were shown and how they work together, this print would be a sub-assembly. 35FH4000A01	1. 37FH4000A01 2. Fan cover 37/307 Frame w/greaser 3. BGM 4. 5 5. piece-part 6. 10/11/94	
Tit	le Block #2 Activity, Page 4	7. 7	
1.	Similarities: (Answers may vary.)  Both have a title block.  Both list tolerances.  Both have had same # of revisions.	8. Fan housing or fan cover	
	Both have numbers in decimal form.  Both have drafter's initials given.	Alphanumeric Systems, Page 8	
2.	(etc.) Differences: (Answers may vary.) Different scales Metric tolerances are given on one print. One has a "checked by" box. One has balloons and flags.	<ol> <li>Alpha refers to ordering information by letter order.</li> <li>Numeric refers to ordering information by number.</li> </ol>	
	(etc.)	Part Number Activity, Page 14	
	loons and Flags, Page 5  11  Adhesive Apply Item 7 to insides of end cap before assembly.	1. A. 35 = Frame FH = Fan Housing or Cover 4000 = Material Type A01 = Variations B. 35 = Frame RC = Rotor Core	
Tit	le Block #3 Activity, Page 6	0002 = Material Type 2. On the title block	
1. 2. 3. 4.	.05 The finished length has been machined. DMB Rotor core  (Continued at top of the next column)	<ol> <li>18 gauge C.R. Steel</li> <li>Hot Drawn Seamless Steel Tubing</li> <li>29 = Frame</li> <li>FL = Field Lamination</li> <li>4 = Poles</li> <li>24 = Number of Slots</li> <li>0 = Family Group (a sequential number 1-9 or E for experimental)</li> </ol>	



Tools for Learning

## Chapter 1 Answers

### Chapter 1 Review, Page 15

- 1. A piece-part drawing displays a part which may include several views. A sub-assembly displays how multiple parts fit together.
- 2. (Answers may vary.)
  - a. Company Name
  - b. Revisions
  - c. Drafter's Initials
- 3. a. 54SH0003G01
  - b. Shaft
  - c. 11/15/88
  - d. 20
  - e. RFA
  - f. 2
  - g. +/-.01
  - h. Stress-proof Steel
- 4. a. RC Rotor Core
  - b. BA Base
  - c. EP Endplate
  - d. SL Stator Lamination
  - e. MM Master Coil Lamination
  - f. AL Armature Lamination
  - g. RK Rocker Armature
  - h. CV Inspection Cover
  - i. SH Shaft
  - i. FH Fan Housing or Cover
- 5. a. 34BA4003
  - 34 = Frame Size
  - BA = Base
  - 4003 = Material
  - b. 14RL2401
    - 14 = Frame Size
    - RL = Rotor Lamination
    - 2 = Poles
    - 40 = Slots
    - 1 = Family Group





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# **Checkpoint 1**

# The Title Block and Alphanumeric Systems

1.	Answer the following questions with the attached blueprint.
a.	What is the drawing number?
b.	What does the "SH" in the drawing number mean?
c.	When was the original drawing made? (date)
d.	How many revisions has it undergone?
e.	What is the name of this part?
f.	What change was made in Rev. "D"?
g.	When was Rev. D made?
h.	How many frame sizes can shaft A01 have?
i.	Which frame size is larger: C01 or B01?
j.	What is the tolerance allowed to three decimal places? (+/-)
k.	What drawing does this drawing replace? (date)
1.	When did this drawing become effective for use in final assembly?

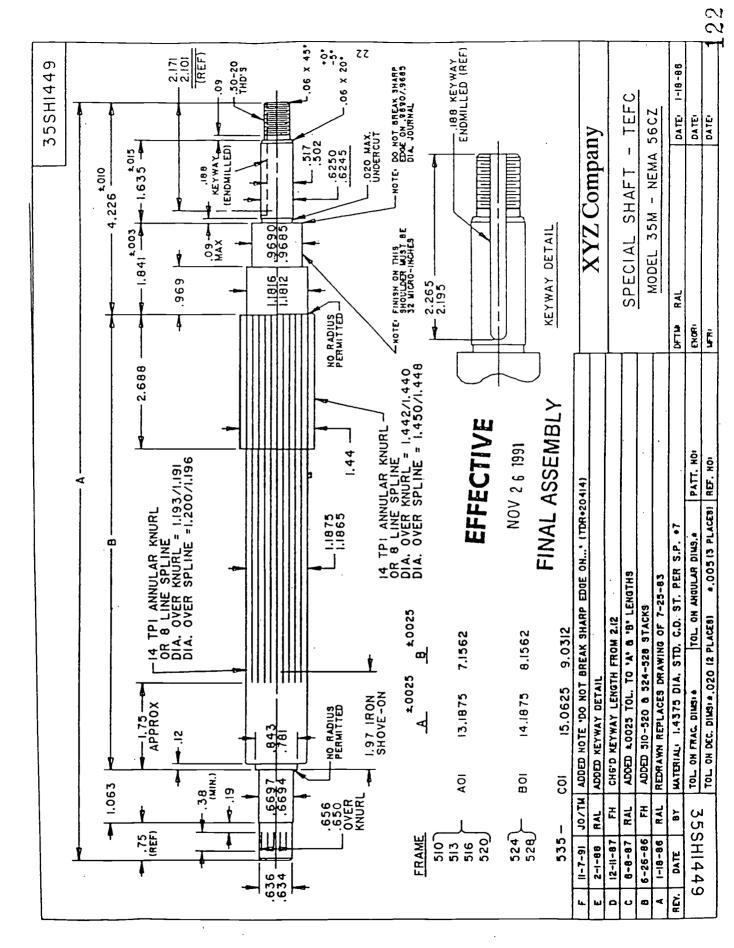




#### **Tools for Learning**

2.	Identify the common abbreviations.
a.	SH
	AL
	BA
	MM
	FH
3.	Break down the following alphanumerics:
a.	28FL4041
	·
_	
h	36FH400A01
υ.	501114007101
_	
-	
_	









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# Participant Score Sheet

Record your Checkpoint scores on this sheet for your own reference. (*Not* required.)

Organization	

Chapter 1 Checkpoint Score
Chapter 1 Areas to Work on
Chapter 2 Checkpoint Score
Chapter 2 Areas to Work on
Chapter 3 Checkpoint Score
Chapter 3 Areas to Work on
Chapter 4 Checkpoint Score
Chapter 4 Areas to Work on



22



# Participant Feedback

Cł	hapter Class Time and Date
	Name
1.	What problems are you having with this chapter? How can we help?
_	· · · · · · · · · · · · · · · · · · ·
_	
2.	How will you be able to use this information on the floor?
_	
_	
3.	What can be done to improve this course?
_	
_	<u> </u>
_	





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