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## ABSTRACT

This conference was convened to develop guidelines for programs to monitor the rates and costs of youth sports injuries. Following the Preface (L. E. Shulman), Introduction (D. G. Murray), and Summary (D. G. Murray), "Subjects for Further Research or Implementation" are listed. The 19 papers presented at the conference were: (1) "Funding Sources for Sports Injury Research" (S. L. Gordon); (2) "What Is Surveillance?" (N. J. Thompson); (3) "The Scope of the Problem: The Impact of Sports-Related Injuries" (R. K. Requa); (4) "Costs and Insurance" (K. S. Clarke); (5) "Legal Issues" (R. T. Ball); (6) "Massachusetts: A Case Example of How Surveillance Systems Work" (S. S. Gallagher); (7) "High School Injury Surveillance Systems" (D. G. Murray); (8) "National Athletic Trainers' Association High School Study" (J. W. Powell); (9) "An Epidemiologic Approach toward the Surveillance of Sports and Recreation-Related Injuries" (R. E. LaPorte and S. Dearwater); (10) "How To Design a Sports Injury Surveillance System" (N. J. Thompson); (11) "Existing Data Sources for Sports Injury Surveillance" (D. E. Nelson); (12) "Quality-Control Issues" (R. B. Wallace); (13) "Description of Sports Participants and Problems in Obtaining Data" (J. W. Powell); (14) "Sports Injury Surveillance from the NCAA" (R. W. Dick); (15) "System Planning: An Interdisciplinary Team" (J. G. Garrick); (16) "System Startup and Operation" (J. W. Powell); (17) "Research Data for Public Consumption" (T. J. LeGear); (18) "Loss Control Decisionmaking" (K. S. Clarke); and (19) "Implications for Additional Research" (J. P. Albright). Address data on the Planning Committee and contributors are provided. An executive summary is included in a separate booklet. (ND)

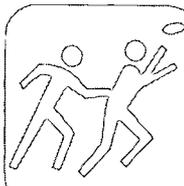
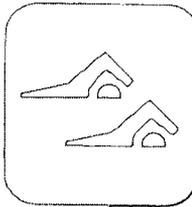
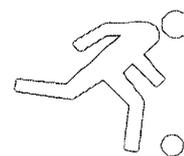
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Conference on

# Sports Injuries in Youth: Surveillance Strategies

Proceedings



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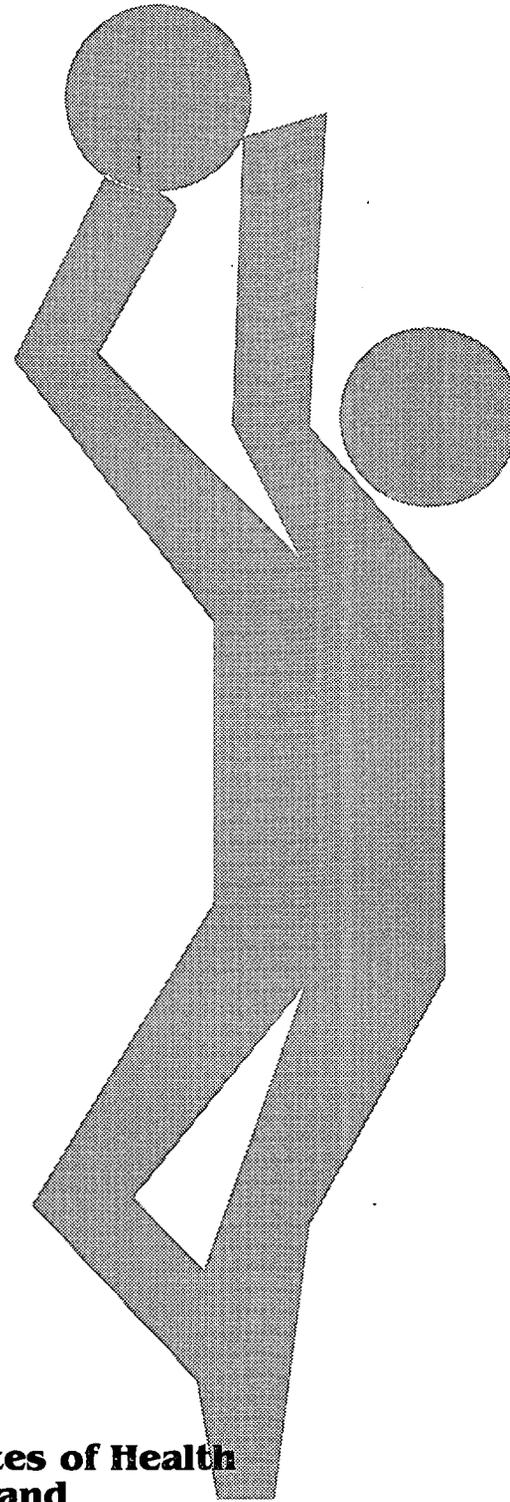
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Conference on

# Sports Injuries in Youth: Surveillance Strategies

**Proceedings**



**April 8-9, 1991**

**National Institutes of Health  
Bethesda, Maryland**



DEPARTMENT OF HEALTH  
AND HUMAN SERVICES  
Public Health Service

**Cosponsored by**

The National Advisory Board for Arthritis  
and Musculoskeletal and Skin Diseases

The National Institute of Arthritis and  
Musculoskeletal and Skin Diseases

The Centers for Disease Control

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# Preface

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*Lawrence E. Shulman, M.D., Ph.D.*

*Director, National Institute of Arthritis and Musculoskeletal and Skin Diseases*



Sports and exercise, important components of a healthy lifestyle, serve best when they are established early and maintained throughout life. On the other hand, sports and exercise can lead to injuries that may exact a high physical and financial toll. Many of these injuries are avoidable through the application of targeted preventive measures. Unfortunately, the lack of comparable data on sports injuries hampers the development of effective preventive strategies.

Public Law 99-158 charges the National Institute of Arthritis and Musculoskeletal and Skin Diseases (NIAMS) with "the establishment of mechanisms to monitor the causes of athletic injuries and identify ways of preventing such injuries on scholastic athletic fields." Accordingly, NIAMS was pleased to support the recommendations of the National Advisory Board for Arthritis and Musculoskeletal and Skin Diseases for a conference targeting this problem. The Conference on Sports Injuries in Youth: Surveillance Strategies—cosponsored by the Advisory Board, NIAMS, and the Centers for Disease Control (CDC)—was convened to develop guidelines for programs to monitor the rates and costs of youth sports injuries. Invited participants included orthopaedic surgeons, coaches and trainers, representatives of state public health departments, and epidemiologists.

Our objectives in disseminating the results of this conference are to increase awareness of the need for data, demonstrate how the information could be used, stimulate data collection efforts, and encourage epidemiologic research in this area. We are committed to the advancement of the musculoskeletal health of our Nation's young people and look forward to working with the wide variety of organizations and individuals

interested in encouraging safe sports and exercise by reducing the incidence of sports injuries among our youth.

Dr. David G. Murray, who served as chair of this excellent conference, is to be commended for his exceptional leadership in assembling experts from a wide range of disciplines. This report communicates the views and recommendations of the participants and marks a unique beginning in advancing both knowledge and effective action in this area.

# Introduction

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*David G. Murray, M.D.*  
*Conference Chair*



Surveillance is a commonly used term referring to close observation of a subject over a period of time with a specific objective as a goal. The fundamental mechanism of surveillance is data collection. Implicit in the definition, however, is the understanding that an analysis of the data will lead to a desirable modification of the observed outcomes. The actual surveillance system may be quite simple or very sophisticated. To a large extent, this depends on the nature of the survey subject.

When applied to sports injuries, a question arises as to what can be learned from surveillance efforts and what effect the data will have on injury characteristics and rates. The answer is not clearcut and has much to do with existing rates and the degree to which organized sports can be modified.

To underscore this element of the subject, consider a relatively straightforward, albeit greatly oversimplified, example. With no experience, a school builds a swimming pool and starts a diving program. The first person off the diving board is injured. The coach stands at the edge of the pool and makes an immediate observation that the depth of the water under the diving board is insufficient. This is surveillance in its simplest form. The injury rate of persons using the diving board will approach 100 percent. The response—providing deeper water—will have an immediate and dramatic effect on the occurrence. It turns out, however, that injuries still occur after deeper water is provided, although at a much reduced rate. Under these circumstances, it takes several years of accumulated experience and information derived from a number of sources to determine that there is a relationship between the height of the diving board and the depth of the water that has an impact on the occurrence of injuries. Again, a physical modification will have an effect.

Although injuries rarely occur once these changes are accomplished, there are still some unfortunate incidents. By pooling large quantities of data, it is determined that a consistent problem is related to hitting the diving board itself. To improve this situation, it may be necessary to eliminate certain types of dives or improve the coaching techniques. Finally, continued surveillance of the relatively few injuries that still occur identifies a relationship between injuries and inexperienced coaches. Modifying the injury rate at this level may require an involved educational system or accrediting procedure for diving coaches. At each step, an increasingly sophisticated surveillance strategy is used to identify the cause of injury and develop preventive measures that will affect the ultimate injury rate.

The trampoline provides an actual example of the hypothetical scenario just described. In this case, the injury rate was sufficiently high and the nature of the injuries of such severity that simple surveillance over a short period, with the pooling of data from a number of sources, was enough to highlight the problems. In this instance, the nature of the sport itself made it either impractical or impossible to introduce modifications that would reduce the incidence of serious injuries to an acceptable level. Thus, the sport was eliminated.

Obviously, society is not going to eliminate all sports to control injuries. Therefore, there will be a continuing need for surveillance, not only to reduce the incidence of injuries to the lowest level possible for a given athletic activity but also to ensure that changes in rules, equipment, playing environment, and other factors do not create new hazards for the participants.

Organized sports constitute an important segment of our educational system. Over the past few decades, the number of different sports supported by junior high and senior high schools has increased significantly, as has the involvement of both girls and boys. With this increase has come higher costs to overburdened school budgets. Questions have arisen from parents and taxpayers as to the cost-benefit ratios. Injuries constitute a major segment of the expense associated with athletics. Add to this the cost of preventing injuries, and the effect on school budgets is quite significant. An important objective of surveillance systems is to help preserve the number and diversity of opportunities for organized physical activities by putting these factors into perspective.

As with any system of observation or evaluation, the instrument is a critical component. A poorly designed surveillance system can only result in faulty data. Even excellent systems are compromised if data derived from one system cannot be compared with data from another. Finally, the best system in existence is suspect if it is so complicated or cumbersome that the average person is unable to use it properly.

The purpose of this conference is to examine the various factors that constitute the development and operation of surveillance systems and the problems that can be encountered. In-depth surveillance is a relatively new and exceedingly fertile field. Outstanding experts on the various aspects of the subject have gathered for this program, and the information they share will help guide investigators involved in the development and use of reliable databases targeting sports injuries in youth.

# Summary

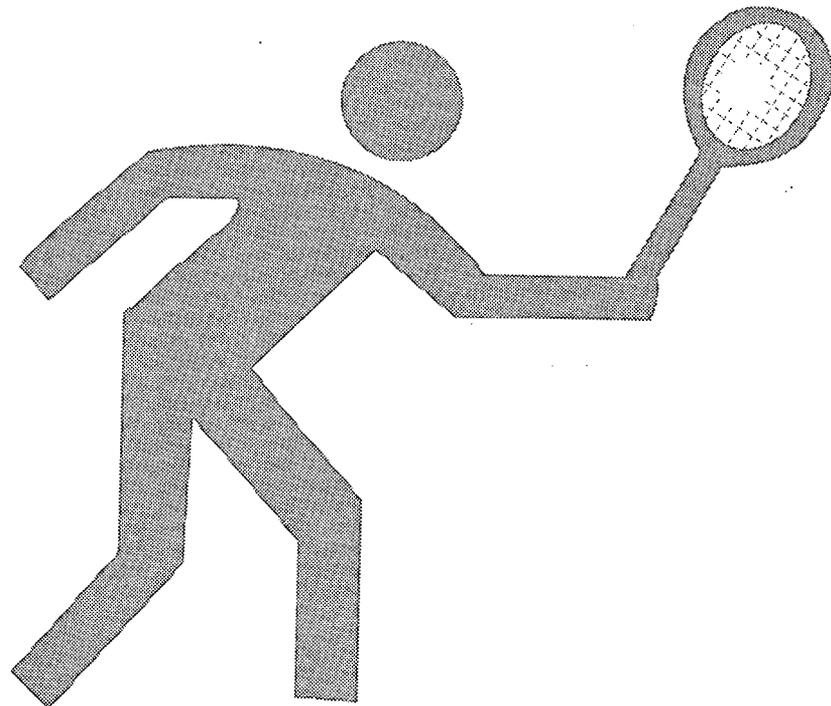
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David G. Murray, M.D.  
Conference Chair

The conference on Sports Injuries in Youth: Surveillance Strategies has clearly defined surveillance as continuing watchfulness over the trends and distribution of injury occurrence through the systematic tabulation and analysis of significant morbidity and mortality data. The purpose of surveillance is to reduce the incidence and severity of injuries occurring, in this instance, in organized athletics at the scholastic level. With roughly 25 percent of the estimated 8 million sports participants at the secondary and high school level incurring some form of injury, the physical and financial impact is significant.

The occurrence of injuries has been accepted as a natural risk associated with sports participation. The cost of insurance, however, continues to escalate. This includes not only personal injury insurance but also school coverage policies and liability insurance. The product liability insurance costs supported by companies providing equipment are also affected. Even with escalating costs, the adequacy of insurance remains in question. What cannot be disputed, however, is that reducing the incidence of injuries, particularly severe injuries, will eventually stabilize or reduce these costs.

As with every other aspect of cost control, adequate data are essential. A variety of surveillance systems have been developed and applied in the past. As each system has been put into operation, problems with the instrument or system itself have been identified. For instance, the standard classification scheme used in coding hospital discharge data does not identify most sports injuries. The definition of sports injury varies from study to study. Collection of data from hospitals, doctors' offices, schools, or equipment manufacturers will in each case modify the conclusions drawn. The data collection team requires adequate education and



motivation to maximize compliance. The cost of developing and carrying out a major surveillance program can be significant and deter continued activities in this area. Finally, different systems collect different data, often making it impossible to track trends through sequential observations by different investigators.

There are criteria for developing an ideal surveillance system. To start, a clear objective is of paramount importance. Identification of the target population and the method (active or passive) of data collection is the next step. All of this must be based on an appropriate definition of injury. Data collection forms need to be standardized. This can be facilitated by involving the data collectors in the development of the forms. The length of the project may be critical to the collection of meaningful statistics. A pilot study will help sort out the problem areas. Finally, the entire system should be evaluated for flexibility, sensitivity, specificity, and timeliness. Previous surveillance programs such as the National Athletic Injury Reporting System (NAIRS), National Electronic Injury Surveillance System (NEISS), National Athletic Trainers' Association (NATA), Scholastic Sports Injury Reporting System (SSIRS), and the National Football Head and Neck Injury Registry need to be reviewed in this regard. The latter is an example of a relatively narrow system with respect to sport and injury type that focuses on a source of major impairments.

Data collection is the key to any surveillance system. The techniques vary, but the problems of accuracy are pervasive. Whether statistics are derived from direct observation or by relying on memory can make a big difference. Either technique may be used, but the limitations of each must be well recognized. Whatever the method, critical attention to effective application will ensure maximum validity.

One of the advantages to collecting data on sports injuries is that they occur at a known time and place, usually with an observer in attendance. Other factors, however, may play a role in reporting. A skilled athlete may hide an injury to continue to compete. An unskilled athlete may maximize an injury as an excuse to avoid competition. A coach's attitude toward an injured athlete may influence reporting. A season-ending injury during the course of the season will be reported, but the same injury at the end of the season may not. Injury severity ratings based on loss of time from competition will vary according to the attitudes of the player, coach, and parents.

The reporting of data varies considerably, and its consistency could be improved by using uniform methodology. In addition, the difference between incidence and rate must be understood. Exposure must be taken into consideration, although it is extremely difficult to factor in. For example, the rate of injury during basketball games may be calculated for 12 players when only 7 get into the game and only 5 play most of the time. The problem is magnified for practices in sports involving large squads.

Data collectors themselves are the key to the success of a system. Of course, the instrument and the collector need to be matched. A collector who is unfamiliar with anatomic terms, for instance, will tend to make mistakes in classification. A collector such as a coach may have many more pressing responsibilities and relegate collection to a low priority. Volunteers, school nurses, athletic trainers, physical therapists, and physicians have all been employed in various systems with advantages and disadvantages. The expertise of the data collector must be considered in context with his or her level of interest and available time.

System startup and operation require major commitments of time. The importance of a project director, as was involved in the NATA study, can scarcely be overemphasized. The magnitude of the study will dictate to some extent the organizational pattern used. Larger studies will obviously involve more personnel and have a more complex administrative pattern. The essential steps to be performed include study design, data collection, entry, processing, analysis, interpretation, and presentation. The last step, presentation, is essential if the work is to have any impact whatsoever on the subject studied. Methods for presentation vary and should be adapted to fit specific circumstances. The NATA High School Injury Study is a good example of the above steps being followed sequentially and effectively. In this particular instance, the presentation to the public was carefully crafted to maximize the impact of the data and promote an effective response.

Currently, one of the impediments to establishing surveillance systems is the concern about liability. Focusing attention on injuries may be viewed as asking for litigation. This sensitivity must be taken into account when working with insurance companies as sources of data. By the same token, the insurance industry is vitally interested in injury occurrence because it affects claims and losses.

Effective surveillance systems reveal avenues for research and actions that have the potential for significant impact. Modifications in equipment, playing surfaces, rules, techniques, rehabilitation, and the

long-term effects of injuries are all fertile areas for investigation. A variety of funding sources can be approached for support. The following list suggests avenues for future development or study.

# Subjects for Further Research or Implementation

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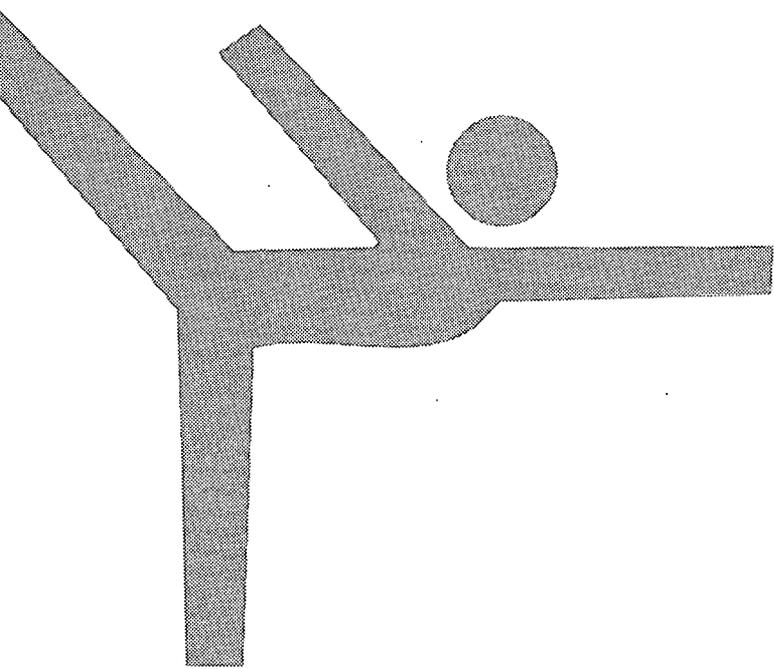
1. Development of a uniform system for the surveillance of sports injuries that can be used nationally or internationally for consistent data acquisition.
2. Organization of a coordinating group or council to evaluate survey needs and ensure appropriate coverage of all sports without unnecessary duplication.
3. Maintenance of a national database on sports-related injuries as a reference source.
4. Identification of common injuries characteristic of individual sports with suggested research programs to modify occurrence. This would include case control studies.
5. Evaluation and amendment of standard classification systems such as the International Classification of Diseases (ICD), the External Cause of Injury (E-code), and the NEISS to ensure that they provide classifications that adequately describe sports-related injuries.
6. Coordination of data from diverse sources, including insurance data, hospital data, data from litigation, and data developed by various organizations, such as NATA and the National Collegiate Athletic Association.
7. Development of a system for small area sampling, with identification of standard errors so that correction factors can be established to confer validity.
8. Investigation of reinjury rates to better develop the characteristics that make a person prone to reinjury and to determine the types of injuries likely to recur.

9. Expansion of injury surveillance using a consistent instrument to include injuries occurring in intramural sports, physical education classes, and extrascholastic recreational activities.
10. Expansion of surveillance systems to include a sampling of schoolchildren in the primary grades.
11. Comparison of injury rates and characteristics for similar sports at the scholastic, collegiate, and professional levels where applicable.
12. Analysis of injury data in relation to the influence of external factors, including coaching experience, equipment, rules and officiating, school budgets, and available athletic trainers.
13. Development of instructional programs in injury prevention and evaluation of their effectiveness through sequential surveillance.

# Funding Sources for Sports Injury Research

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*Stephen L. Gordon, Ph.D.*



There are several sources of funding for sports medicine and sports surveillance research. The table at the conclusion of this paper lists some of the funding organizations and brief synopses of their programs. In a few cases, no fiscal support is available; however, these organizations may help in coordinating and facilitating research efforts among investigators.

The National Institutes of Health (NIH) is the largest source of research funding in this area. The major portion of this support is directed toward the basic, applied, and clinical science of musculoskeletal fitness and sports medicine. However, various NIH Institutes also fund several epidemiology and risk factor research projects directly related to sports surveillance.

In addition to NIH, other organizations within the Federal Government provide research support or advice. The CDC has a grant-funding program to which investigators may apply. The Consumer Product Safety Commission has a database that can be accessed as a source of injury data. The President's Council on Physical Fitness does not have a database operation or resources, but it does help to coordinate sports research and has ties with organizations that can help in achieving research goals.

Among the private organizations listed here, the Orthopaedic Research and Education Foundation is probably the largest source of support in this area. Because this group is affiliated with the American Academy of Orthopaedic Surgeons, research in this category must be conducted by or in conjunction with an orthopaedic surgeon. Other organizations that are not listed may provide support for sports research projects.

Within the NIH, there are a number of grant-funding mechanisms for which an investigator may apply. A brief description of these mechanisms is given below.

## Research Grant Mechanisms

1. Regular Research Grants. These grants support a specific, focused project to be performed by an independent, experienced investigator in an area representing the investigator's specific interests and competencies. Highly meritorious applications are considered for funding.
2. First Independent Research Support and Transition (FIRST) Awards. The aim of these grants is to provide a sufficient initial period of research support for newly independent biomedical investigators to develop their research capabilities and demonstrate the merit of their research ideas. The FIRST award is typically for 5 years, with a maximum total direct cost of \$350,000 provided over the 5-year period.
3. Other research awards include Small Business Innovation Research and Research Program Projects (large multi-investigator awards). Scientific program directors at the NIH can provide additional information on these grant mechanisms.

## Research Career Development Mechanisms

1. Research Career Development Awards. These grants foster the development of young scientists with outstanding potential for independent research careers in biomedical science. At least 3 years of postdoctoral experience is required. Awards are for 5 years of full-time research and provide an annual salary of up to \$50,000 plus fringe benefits.
2. Clinical Investigator Awards. These awards encourage newly trained clinicians to develop basic and clinical research interests and skills. Applicants should be 3 to 6 years past receiving their clinical degree. Funded investigators are expected to direct 75 percent of their effort toward research activities. Awards are for 5 years and provide an annual salary of \$50,000

plus fringe benefits and a \$20,000 research allowance.

3. Physician Scientist Awards. This mechanism provides an opportunity for a clinically trained candidate to obtain up to 5 years of special study in a basic science area under the sponsorship of a highly experienced investigator. Awardees should direct 75 percent of their effort to research. The annual salary support is up to \$50,000 plus fringe benefits, and research allowance is permitted. This award has two phases: a didactic, fundamental science training experience and a more independent research experience.

## Research Training Mechanisms

1. National Research Service Award Individual Fellowships. These awards provide postdoctoral research training to individuals to extend their potential for a career in research. These awards are for up to 3 years of full-time research, with an annual stipend ranging from \$18,600 to \$32,300 according to the number of years elapsed since the doctorate was earned. An institutional research allowance of \$3,000 is also provided.
2. Other fellowship training mechanisms include senior fellowships that support major changes in the direction and capabilities of midcareer investigators and institutional training grants to established departments (or groups of investigators with close working ties) to train scientists they select. Further information on these mechanisms may be obtained from NIH program administrators.

## Sports Injury Surveillance: Funding Sources

1. National Institutes of Health  
Office of Grant Inquiry  
Westwood Building, Room 449  
Bethesda, MD 20892  
(301) 496-7441

Total funding available is determined by Congress each year. Funding levels are by type of award (fellowship, career, research). There are three funding cycles each year.

2. National Institute of Occupational Safety and Health  
Associate Director for Grants  
Office of the Director, NIOSH  
Centers for Disease Control  
Building 1, Room 3057  
1600 Clifton Road, N.E.  
Atlanta, GA 30333  
(404) 639-3343

Regular research grants. Total funding available is determined by Congress each year. There are three funding cycles each year.

3. Centers for Disease Control  
Center for Environmental Health and Injury Control  
Mail Stop F36  
1600 Clifton Road, N.E.  
Atlanta, GA 30333  
(404) 488-4265

Regular research grants. Total funding available is determined by Congress each year. Check with the agency for dollar limits. The receipt date for applications is October 1.

4. Consumer Product Safety Commission  
National Injury Information Clearinghouse  
Westwood Towers Building, Room 625  
Washington, DC 20207  
(301) 492-6424

Data are available from the NEISS. No grant funding is provided.

5. President's Council on Physical Fitness and Sports  
Suite 7103  
450 Fifth Street, N.W.  
Washington, DC 20001  
(202) 272-3427

No grant support is provided. Conducts coordination and liaison activities to enhance the work of investigators.

6. Orthopaedic Research and Education Foundation  
Director, Grants Program  
222 South Prospect Avenue  
Park Ridge, IL 60068  
(708) 698-9980

Total funding available in 1992 is \$2.5 million. Funding level is by type (resident fellow, young investigator, career). Requires orthopaedic

investigator or coinvestigator. The receipt date for applications is August 1.

7. National Collegiate Athletic Association  
Director of Research and Data Processing  
P.O. Box 1906  
Mission, KS 66201  
(913) 384-3220

Supports applied research at levels from \$500 to \$25,000. The receipt date for applications is May 15.

8. National Athletic Trainers' Association  
Chairman, Research Committee  
2952 Stemmons Freeway  
Dallas, TX 75247  
(214) 637-6282

Funding is provided to association members. One category of support is sports injury and epidemiology. Funding levels are less than \$5,000. The receipt dates for applications are March 1 and October 1.

9. American College of Sports Medicine  
Director, Foundation Office  
P.O. Box 1440  
Indianapolis, IN 46206  
(317) 637-9200

Total funding available is \$50,000. Funding for national members ranges from \$500 to \$12,000, based on type of award. The receipt date for applications is April 15.

10. United States Olympic Committee  
Sport Science Research Program  
1750 East Boulder Street  
Colorado Springs, CO 80909  
(719) 632-5551

Funds grants at levels less than \$30,000. The receipt date for applications is March 15.

11. United States Tennis Association  
Research Grants Program  
707 Alexander Road  
Princeton, NJ 08540  
(609) 452-2580

Total funding is \$10,000. Supports tennis-related research at levels ranging from \$250 to \$750. Open receipt date.

12. Women's Sports Foundation  
Coaches Advisory Roundtable  
Grant Program  
Suite 728  
342 Madison Avenue  
New York, NY 10173  
(212) 972-9170

Provides support for training and development of women as sports leaders. The receipt dates for applications are October 15 and June 15.

13. PepsiCo Foundation  
Contributions Program  
700 Anderson Hill Road  
Purchase, NY 10577  
(914) 253-2535

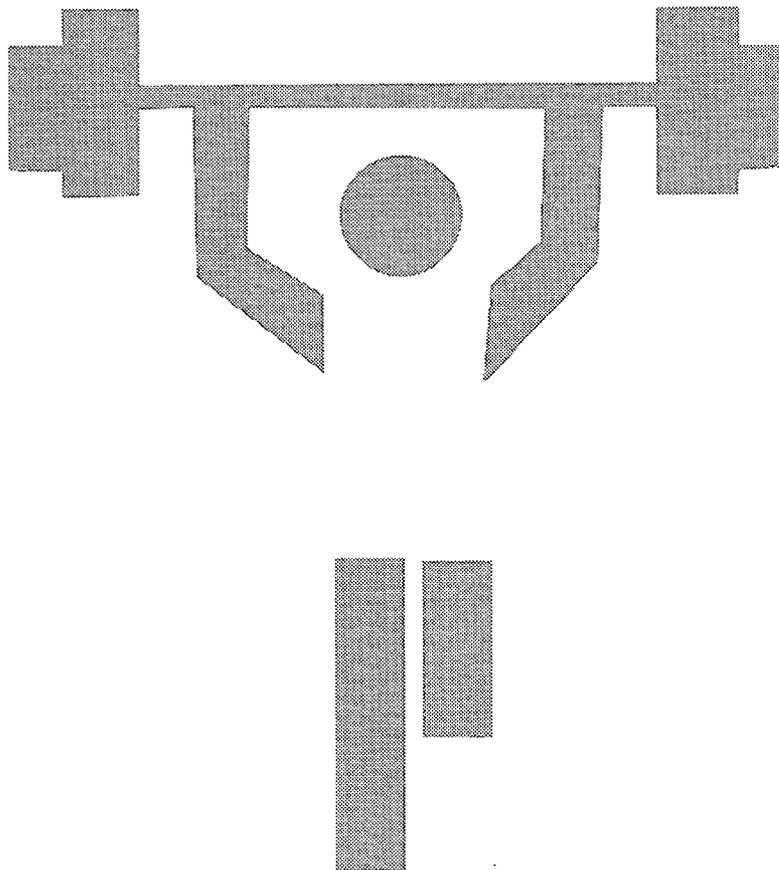
Funds a wide-ranging support program, including preventive medicine. The receipt date is open.

14. McDonald's Corporation  
Ronald McDonald Children's Charities  
McDonald's Plaza  
Oak Brook, IL 60521  
(312) 575-7048

Funds 1-year grants with direct impact at levels ranging from \$3,000 to \$5,000. The receipt date is open.

# What Is Surveillance?

*Nancy J. Thompson, Ph.D., M.P.H.*



The term surveillance comes from the French “surveiller,” which means to watch over. The epidemiologic definition of surveillance is the dynamic, close, continued watchfulness over the distribution and trends of disease occurrence through the systematic collection, tabulation, and analysis of relevant mortality and morbidity data.<sup>1</sup> Intrinsic to this process is the distribution of results. Outside of the science of epidemiology, people generally think of surveillance as something associated with intelligence agencies and intense watchfulness over an individual. The same kind of intensity is applied to disease surveillance, ultimately, to improve morbidity and mortality from illness. In accordance with the definition, the major parts of surveillance are (1) collecting data, that is, finding out where the cases have occurred and to whom, focusing on factors such as the time at which they occurred, the places in which they occurred, and the people to whom they occurred; (2) tabulating the information; (3) analyzing the information; and (4) concluding with interpretations. This means identifying not only where the cases are occurring and to whom but also how this information can be applied to understanding the disease and preventing it in the future. Finally, it is important to distribute the information to the people who need to know, those people who are in a position to do something about the problem. This includes the scientific community, the people who are on the front lines working with athletes, and the policymakers and legislators who may be involved with prevention efforts.

The ultimate purposes of surveillance are to reduce morbidity and mortality due to disease, disability, or their adverse health outcome. So how do we go about reducing morbidity and mortality having collected surveillance data? The most important effect of surveillance

is that it leads to prevention of the problem. The classic case in epidemiology where surveillance led to prevention and, ultimately, to elimination of the problem altogether was in smallpox eradication.<sup>2</sup> After years of chasing the disease with the vaccine, going to populations where smallpox had shown up, and giving vaccine to those people who still did not have the disease, a number of great minds took a moment to reflect on their lack of success in controlling the outbreaks. They then used available surveillance information to predict where the disease would go next. (This was possible from background information that they had not had time previously to review.) By virtue of predictions based on surveillance data, they actually moved to the town where they expected it next to appear, vaccinated that population, and, ultimately, by getting ahead of the problem, eradicated smallpox as a disease.

In addition to prevention, it is important to use surveillance data for early intervention. From a public health standpoint, prevention is far more valuable than intervention in that it eliminates any occurrence of the adverse event.

But in an instance such as the report of four spinal cord injuries in high school football players in Louisiana this past year,<sup>3</sup> early recognition triggered a focus on football in Louisiana to determine the cause of this seemingly explosive rate of spinal cord injuries. Rule changes, or rule enforcement, were then enacted before there were 15, 18, 20, even 50 spinal cord injuries. Even before we are ready to intervene, even before we have the mechanism for intervention, surveillance can be used to provide baseline data from which to understand how the problem changes over time and to raise awareness in the general population and among those professionals who need to know. Thus, surveillance is important to reducing morbidity and mortality even before the control mechanisms are in place.

What are the uses of surveillance? Quite a number of uses can be highlighted. First, there emerges a portrait of the natural history of the problem. What is looked for in sports injury are characteristics such as seasonal or other trends. Are football players, for example, more likely to be injured at the beginning of fall practice after they've been off for the summer? Are there other peak times over the course of the season when they are again at increased risk? How

does the severity of injury change with age? A recent study conducted with high school football players surveyed the risk of injury by age grouping among starting football players.<sup>4</sup> The youngest players, players who were young for the team, and players who were old for high school (players who had gone beyond the usual age range of high school) were both at increased risk. Through surveillance of any adverse outcome, it is possible to find and understand factors that contribute to the problem.

Surveillance can also be used to detect epidemics for disease control—as in spinal cord injuries in Louisiana.<sup>3</sup> Another use is to evaluate hypotheses. With its focus on reporting of cases or injuries, surveillance does not always provide us with adequate denominators, although it may. Nonetheless, one can use surveillance information early to test out an idea or a hypothesis about what might be occurring. For example, if artificial turf is introduced and changes occur in injury rates, one might formulate some hypothesis about the cause. Similarly, by looking at schools where the injury rates are high and schools where the rates are low, one can begin to postulate that maybe a type of training or equipment is problematic. One can also explore control measures, identifying and evaluating those that best allow planning, policy development, and effective resource allocation, and evaluate whether the rate of injury changes with the introduction of a specific control measure.

It is also possible to monitor changes in agents. For example, if over time one finds that gymnastic injuries are suddenly associated with a new type of movement or undertaking on the part of the gymnast, then one begins to understand something about the relationship between the cause and the outcome. By the same token, if basketball players are being injured while performing certain types of moves unlike those that caused injuries before, it would be pursued. Changes are characteristic of athletes and athletic performances. Thus, persistent episodic monitoring is very important in this area.

Monitoring injury control mechanisms is also essential in sports to determine the effect of rule changes or changes in rule enforcement. From surveillance data, one can evaluate whether the changes have an impact on rates of injury for a particular sport. Ongoing surveillance of behavioral risk factors conducted by the CDC has shown a number of health behaviors,

including recreation and sport activity and exercise.<sup>5</sup> By monitoring these data periodically over time, one can see the increases in recreation and exercise within the population at large. It is obvious that sports injury will become a bigger problem if this increase in activity, especially at older ages, continues in the population.

Several notable systems of disease surveillance are used.<sup>6</sup> "Notifiable condition" reporting systems typically are done through state auspices. Such a system often requires legislative action and a decision as to which diseases or adverse health outcomes will be monitored and become a part of ongoing surveillance activities. This decision is made through the Conference of State and Territorial Epidemiologists, a group to which one might take a specific area of interest and suggest that adverse occurrences ought to be recorded in some way, shape, or form. Laboratory-based surveillance is of less interest to sports injury, although one might think in terms of radiology or radiologically based surveillance as a possibility within sports. Hospital-based surveillance has been often used and sometimes radiologically based surveillance occurs as a part of this. Population-based surveillance, like the CDC behavioral surveillance, can be very broad in that it involves monitoring the population at large. One more type of surveillance that might be useful, although it is not a usual national surveillance system, is school-based surveillance. This is where much sports injury research and surveillance has been done.

The types of surveillance essentially break into two parts, active surveillance or passive surveillance.<sup>6</sup> "Active" implies actively going out to look for cases. A passive system uses information that already exists and can be obtained from various reports. The limitations of active systems are the resources required, specifically the personnel required to keep track of the system and the time required to go out and seek the information, as well as the cost that comes with using more forms, reports, and other resources for surveillance. The benefit of the active system is better reporting because it is under direct control. The limitation of a passive system is that it usually underreports results. When one is not actively out seeking information, certain cases may never come to anyone's attention. The cases that are reported frequently are not representative cases. One may see the more severe cases, the cases that occurred at a time close to when the individual sent in the required reports. There is often

poor sensitivity, which means that of all the cases that occurred, only a small proportion was reported, and poor specificity, which means that reported cases may or may not be instances of the condition which is the target of the study. In other words, because there is less control over what it is that is reported with a passive system even with a clear definition of injury, the information received may not fall within the definition. Finally, a time lag is fairly common with passive reporting. For instance, the National Center for Health Statistics database on death from sports injuries may be up to 4 years behind in publishing data. By the time data are available, the problem may have changed or been resolved.

Finally, to be effective, a surveillance system needs to be simple; the more paperwork involved, the less reporting will occur. It needs to be flexible; as conditions change over time, the system needs to be able to change concurrently to continue gathering useful information. It needs to be workable; the key word here relates to feasibility. It is important to get the desired information, but one also needs to make sure that it does not interfere with the ongoing activities of those persons cooperating in the study. For example, football coaches, as a rule, are not going to be thrilled with a system that means that they do not have their players for a period of time or are obstructed by data collectors who are there to gather information.

Providing that the above are incorporated in the development of the surveillance program, an instrument can be designed and used effectively to meet the objectives outlined earlier in this paper.

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# The Scope of the Problem: The Impact of Sports-Related Injuries

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*Ralph K. Requa, M.S.P.H.*



The injuries that occur in sports are sometimes serious and may be quite numerous, as we will discuss as we proceed. Although there are many benefits from participation in sport and recreational activities, unfortunately, sports injuries can sometimes be a reason not to be active. Sports injuries may result in a reduction of the benefits of the participation for some individuals but should not become an excuse for not encouraging appropriate physical activity for everybody.

Certainly injuries do occur in all sports activity. Football is one of the sports often cited as a leader in injuries, and among organized school-based activities, numerous studies have found it to have one of the highest rates of injury. Some have asked whether unorganized and largely unregulated sports or activities, such as skateboarding, various unsupervised games, outdoor recreation activities, and so on, may well represent an even greater problem in severity and number of injuries than many organized activities. At this time, the answer to that question is unknown.

Enjoyment and a sense of accomplishment can come from many kinds of sports, both organized and unorganized, but, perhaps fortunately from the standpoint of potential injury prevention, most sports activities for youth and adolescents are highly regulated. The coaches, umpires, parents, and other adults involved not only exercise day-to-day supervision but also a certain degree of control and oversight over the nature of the activity. Over the long term, they decide what the rules will be for the conduct of play and the use of any protective equipment.

Fortunately, sports injuries as a group do not generally represent the kind of catastrophes that people get, and should get, excited about in the way they do with

injuries resulting from, say, automobile accidents. The few exceptions to this would be the severe head and neck injuries that occasionally occur in sports and possibly the surgically managed anterior cruciate ligament injuries. On the question of severity, Clark wrote a paper a number of years ago in which he compared the fatality rates per 100,000 population and demonstrated that tackle football, although it is a voluntary recreational activity, has a much lower case fatality rate than a lot of other common pastimes such as riding motorcycles or driving a car to practice.<sup>1</sup>

To address the question of the impact of sports injuries on young people, we first have to ask, "What is a sport?" I have mentioned many different activities, and the answer to this question varies a good deal depending on our interest. Depending on the accepted definition, we can include many things. Youth baseball is an organized and supervised sport (one only has to note all the parents and coaches in attendance) that requires a birth certificate and fee for enrollment. Many other activities or sports are somewhat less organized. Is a tug-of-war conducted at a YMCA field day a sport? Are skateboarding in the mall or digging in the garden also considered to be sports? A discussion of the impact of sports injuries needs some definition of what sports participation is included. Rather than answer this question in any rigorous way, I will discuss participant figures and injuries primarily for organized sports.

There are probably close to 50 million children and adolescents under the age of 18, and some of them are actively participating in sports. So the population at risk is some fraction of this 50 million. There are many estimates for the number of active participants. Sporting Goods Business made a number of estimates based on a questionnaire survey it conducted: For 19-year-olds and under, basketball, volleyball, soccer, softball, touch football, baseball, tackle football, and hockey represented a little more than 80 million participants. I believe these are people who participate in at least 1 day of this activity. In the under-13 age group, they found concentrations in roughly the same sports, with perhaps proportionately fewer volleyball players but again very high numbers, almost 40 million. These numbers are much higher than the number of people participating and probably reflect many occasional participants and multisport participants who were counted more than once.

What other sorts of estimates do we have that might be a little better than a questionnaire survey?

Examining the number of people who actually belong to and participate in various organizations is a much better way of estimating the number of active participants, at least for organized activities. A little more than 7 million participants can be listed for baseball, soccer, age group swimming, bowling, softball, football, tennis, and wrestling. These are all nonschool-based sports; baseball includes a few people who are not in the United States, and these are all sports-based organizations. Besides organizations that are involved with a specific sport, we also have organizations that conduct a variety of sports. For example, AAU youth sports supports almost half a million people participating in a variety of different activities such as swimming, soccer, weightlifting, basketball, and field hockey. Organizations that had participation figures totaled approximately 10 million participants in organized, nonsport-specific activities, police athletic leagues, YMCA, and so forth.

For high school participation, the numbers come from the National Federation of State High School Athletic Associations. This group has been collecting the number of participants in a variety of sports across the United States for many years, and in the past year, it listed some 3 million boys and girls participating in more than 18,000 high schools across the country.

All of these numbers together, the ones based on organizations of various kinds; the high school figures; and even the junior high school participation, which is probably less than a third of the size of the National Federation's figures, still do not account for all sports activity. Ballet dancing, in fact most types of dancing, is not included in these figures. There are no figures that I am aware of that tell you how many kids are participating in ballet or other sports such as karate, but there are certainly injuries that occur in these activities, so they should be included in any overall estimate of impact. Taken together, it is probably not an exaggeration to conclude that there are some 25 to 30 million participant-seasons occurring in organized sports of some kind annually.

Unorganized sports constitute a risk that is difficult to estimate; organized sports give us the best information about participation, and because adults are supervising and rules are enforced, we at least have the potential to do something to prevent the injuries that occur.

Janda et al. showed very clearly in a study of injuries in college intramural softball that a dramatic reduction in lower extremity injuries, particularly fractures, could be accomplished with the introduction of releasable bases.<sup>2</sup> With organized sports you have at least the possibility of intervening successfully to reduce injury.

Unfortunately, just as we have many different estimates of the numbers of participants, we also have various estimates for the number of injuries. It seems that here the numbers are even more uncertain than they are for participation.

We have many studies of specific sports activities, and some are quite good indeed. We also have a good idea about what injuries to expect at some level in some sports. These studies allow us to say a few things about injury trends in general, across multiple sports. First, in a variety of sports, we see that overall rates seem to increase gradually as the ages of the participants increase. This is not always smooth and continuous, but it seems to hold up. In youth soccer, for example, Sullivan et al. found that, except for the oldest group, there was an increase in injury rates for each group as it got older.<sup>3</sup> This has been shown in other sports too. As Goldberg et al. and others have found in youth tackle football, as age increases, the injury rates also increase.<sup>4</sup> In a study that Dr. Garrick and I did a number of years ago, we looked at gymnastics at various levels and found that the injury rate was much lower in the youngest age group.<sup>5</sup>

Second, heightened intensity seems to increase injuries. This risk factor is somewhat hard to isolate because, as the age of the participants increases, the level of intensity often goes up as well. Participation time also may increase. Assuming a constant rate per unit of time, this also leads to increased injury rates. However, intensity seems to have an independent effect. For example, in a gymnastics study published recently, Caine et al. showed a high rate of injury for highly competitive gymnasts, although they were also spending a lot of time in the gym. These kids averaged a little over 12 years of age and were working out on average more than 4 hours per day. They found 60 injuries in 50 participants, and the proportion of the injuries reported to physicians was also higher than what is normally seen for this sport at this age.<sup>6</sup> So the competitiveness and intensity of the sport activity will also have an effect on the injury rate.

An important limitation for all of these studies is that they tend to focus on the immediate injury consequences of participation in sport. The long-term consequences of some of these injuries is not known. Some studies have shown that young people are not simply having acute injuries whose aftereffects quickly vanish. Caine et al. found that at the time they began their study, six people were not fully participating because of preexisting injuries, and of the 44 who were participating, 38 had some kind of pain during participation.<sup>6</sup> Therefore, only 6 out of the 50, just 12 percent, did not hurt or were not injured when the study began. That is a startling finding to think about. Chronic problems, sometimes ones that are not formally considered injuries because they do not result in any obvious time loss, are also common in other sports such as swimming, cross-country, track and field, and tennis.

Let's start off with the high school sports where we know the most. There have probably been more studies done at the high school level than any other. I'm most familiar with some of our own work in Seattle that looked at the injuries in all of the sports then offered at the high school level.<sup>7,8</sup> Based on the Seattle study<sup>7,8</sup> and several others that have been done on a wide selection of high school sports, about one out of three participants overall will have at least one time-loss injury during their season. Many sports will have fewer, but some will have more, so on average, this is a reasonable guess. Therefore, roughly a third of the 5 to 6 million athletes, or 2 million, will have a time-loss injury. Of the 2 million injuries, perhaps a quarter of those will result in a physician visit. These numbers that we are going to carry down through this discussion are arbitrary but will do for purposes of argument.

Hospital visits would be perhaps 2 to 3 percent of those injuries and hospitalizations about 1 to 2 percent. Based on Torg's work, averaging the past 6 or so years of his head and neck injury data, 90 percent of injuries might be expected from tackle football.<sup>9</sup> There is a suggestion that, in recent years, we may be having a little blip, but let's ignore that and take it as a little less than 10 per 100,000. Based on these numbers (see table 1), what can we say about junior high school and extrascholastic activities?

	6,000,000
Injuries (time loss, 33% of total)	2,000,000
M.D. Visits (25% of time loss)	500,000
>3 weeks time loss (2-3%)	50,000
Hospitalizations (1-2%)	30,000
Catastrophic head and neck injuries (9.11/100,000*)	90

\*Torg, Vegso, and Sennett<sup>9</sup>

We have to make a few assumptions to proceed. Assume that the junior high school injury rate is somewhere around half of the high school rate, remembering what we saw earlier that injury rates decrease with age. Further, assume that the extrascholastic sports have a lower rate still, perhaps a quarter of the junior high school rate. At the high school level, you would have perhaps 2 million injuries, a third of a million at the junior high school level, and about three-quarters of a million in extrascholastic sports. There would be smaller numbers for physician visits and hospitalizations. These numbers are listed in table 2.

	High School	Jr. High School	Extra-scholastic
Participants	6,000,000	2,000,000	15,000,000
Injuries	2,000,000	333,000	750,000
M.D. Visits	500,000	82,000	187,500
Hospitalizations	30,000	5,000	10,000

These numbers seem large, but in what other way can the impact be estimated? Although cost is not the only measure of impact, it is an important one. Let's set forth simplistically what the cost impact might be in table 3.

	High School	Jr. High School	Extra-scholastic
Participants	6,000,000	2,000,000	15,000,000
M.D. Visits at \$75	\$37,500,000	\$6,150,000	\$14,062,500
Hospitalizations at \$5,000	\$150,000,000	\$25,000,000	\$50,000,000

Again, being a little cautious and saying that although an injury results in seeing a physician, which may result in more than one physician visit and an x-ray or MRI, let's count cost at \$75 each, which may be conservative. Similarly, if estimating hospitalizations at \$5,000, I think that too is being conservative because some hospitalizations will be less than that, and some will be more. These assumptions produce figures that are somewhat more dramatic than the unadorned frequencies (table 4).

M.D. Visits at \$75	\$57,712,500
Hospitalizations at \$5,000	\$225,000,000
Total	\$282,712,500

\*Cost estimates exclude organized sports with no participation figures, physical education classes, intramural participation, and most semi- and unorganized sports or activities.

In Washington, D.C., a million here or there may not seem very impressive, but to me, when you add up these three levels and come up with almost \$300 million dollars, a significant amount, especially when using conservative estimation procedures.

Not only do we have large numbers, however we arrived at them, we also have some other qualifiers to keep in mind. Zaricznyj et al. looked at sports injuries from a population-based point of view, as opposed to the studies that we have been talking about that are aimed at specific groups.<sup>10</sup> Looking at it in this way, they found that schools and organized sports made

up only about a quarter of injuries. Forty percent of the injuries occurred in unsupervised, unorganized activities. I have a hard time fitting this in with my experience in other areas. However, this reinforces the suspicion that organized sports may make up less of the total of all sport and recreational injuries to kids than we presently believe.

The Consumer Product Safety Commission's NEISS data support this belief to an extent. The commission notes that a large part of the football injuries occur in informal settings. Actually, it is hard to understand how informal football could result in more injuries than organized football; this is perhaps due to some coding uncertainties. This reinforces the suspicion that there are definitely injuries out there that do not occur where we normally expect to find them. Skateboarding injuries appear in the NEISS emergency room data, for example, although they are less than the soccer total and certainly less than the football total.

These studies tend to concentrate on short-term effects. They tend not to look at the question of reinjury and to ignore the question of long-term disability. Smith and Reischl found that out of the 84 people surveyed, 70 percent had a history of an ankle sprain, and 80 percent of those people had multiple episodes.<sup>11</sup> About 50 percent of the people with a positive history at the time of the study actually had residual symptoms, and 17 percent of them said that it affected what they were doing, but they were participating anyway. So people with sports injuries do not always recover completely as time passes. More thought needs to be put into measuring the true long-term effects of these injuries.

To summarize, we see that some of the participant data are uncertain, particularly for unorganized sports. Population-based studies need to be done to resolve these uncertainties. At this time, few of them have been done, and their results do not seem to agree well with each other. Injury data also are lacking, again, particularly with respect to the less organized activities.

To estimate impact better, we need to have better ideas about the actual cost figures and the precise injuries that influence these figures. A slight change in the rate of certain specific injuries that need expensive treatments can have a huge impact on the overall cost. It is not just the overall numbers and types of injuries we need more information about. We need to

be more knowledgeable about the specific injuries in order to come up with more accurate costs.

Finally, the problem with many of these studies is that we focus mainly on acute injuries. We need to be more sensitive to reinjuries and to any long-term disability that results. With adults in sport and recreational activities, we know that people are participating more or less actively, even though the results of past injuries are limiting them in various ways. We have few ideas about how much of this could be avoided or ameliorated. The disability may not stop activity completely, but it is real and is something we need to address.

The impact of sport and recreational injury in children and adolescents is substantial. Even though there are big gaps in our knowledge, it is clear that even conservatively estimated impact is substantial both in numbers and in dollars. I believe that we have to think more about the future impact of these injuries, in addition to measuring their current impact better. Currently, we have almost no idea about the long-term impact of current sports injuries.

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# Costs and Insurance

*Kenneth S. Clarke, Ph.D.*



Sports are justified first on the values that they provide to the participant and second on the extent to which the accompanying injury can be minimized. Injuries can be expensive, sometimes very expensive, and the role of insurance is to share the costs of those injuries. Further, suits arising from injuries can be expensive, and insurance is purchased to help transfer those costs as well. One of the most difficult challenges of this workshop may be to keep sports accident insurance considerations from being confused with sports liability insurance considerations. Each are important and to some degree interrelated, but they have different operating premises.

Only 1 1/2 years ago, I crossed over from the perspective of the insured to that of insurer, principally for the reasons underlying this conference. The surveillance of youth sports injuries, whether school-based or agency-based, is well known as being fragmented, and with some notable exceptions, provincial and uninterpretable. Although injuries are endemic to sport, the health care system for handling injury data is not so organized as those for traffic, industrial, or consumer injuries. Further, the criteria for evaluating sports injuries are related at least as much to performance disability as to medical costs. It should be no surprise, therefore, that unlike auto, home, and other traditional insurance programs, only a few insurance companies offer special sports insurance coverages—some for participant accident insurance (PA); fewer for participant spectator legal liability insurance (PLL); and except for true niche business carriers, most for short-term involvements. This is because most youth sports insurance costs are lost among the dominos of constantly changing insurers of sports when they are not buried in the youth's family homeowner policy and group health insurance. As a result, there is a limited

set of reliable and decision-worthy actuarial data on sports from which underwriters can analyze the past and project the future in an accountable manner.

Further, for those insurers who choose to assist sport as a niche carrier, a wide range of costs can be quoted for two independent reasons. First, in the absence of experience-based data, ratings can range from very conservative (i.e., a very high premium) to cover the worst-case scenarios to very liberal (i.e., a very low premium), if the company sees a high public relations value in being associated with a client. But remember, this is the original rating, which typically is qualified by experience-related adjustments at the end of the policy period. The second reason for a wide range of costs applies with or without experience-based data. It depends on the risk rating of the sport and the extent to which the cost of anticipating the actual medical expenses or costs of suits are to be transferred to the carrier.

For example, for PA without consideration of specific age groupings, different deductibles, maximum limits of coverage, provisions for rehabilitation costs, definition of supervised practices, and the actual loss history of the participant members of that sport group, the range of a quote for \$25,000 per injury coverage (in excess of what the parents' family plan would cover) could be from about \$2.00 to about \$13.00 per member participant. For PPL with at least \$1 million coverage per occurrence, depending on the sport, the aggregate loss levels, and the loss history, the range could be from \$1.50 to over \$15.00 per member participant.

Certain assumptions seem to be valid:

1. The cost of sports injuries is considerable and is going up along with other escalating medical costs.
2. As long as society justifies opportunities for youths to be injured in sports, the cost of such injuries are to be borne by someone.
3. Insurance companies are not in the business to lose money.
4. The cost of sports injuries is affected by the nature, frequency, severity, recurrability, and local provider care systems and, thereby, are subject to control only with the sports-sensitive underwriting and loss-control analysis that have made sports insurance a true niche business and, unfortunately, too often a fickle niche business.

Although there are pragmatic limitations within insurance cost information, there is potential opportunity from collegial linkages to track continuously any consistently derived information from the sponsors and the insurers of youth sport and the information needed for evaluating the nature and significance of the injuries experienced. Further, because the goal of loss control from an insurance perspective is to minimize the frequency and the costs of claims against insurance, we have a win-win-win compatibility among the participants, the sponsors, and the insurers of youth sports for establishing a mutually beneficial surveillance system that can complement, but not rely on, external funds and indepth investigation. To do so requires a series of strategies that will ensure the representativeness of the indices within surveillance data to the nuances of youth sport and the accessibility of these data to legitimate researchers and decisionmakers. What is required is an understanding of the type of insurance costs that may be extracted from an insurer for a surveillance system.

## Insurance Costs

The insurance costs, or in the jargon of the insurance world, losses, are aggregates of dollar payments, actual or reserved for such, for any of various reasons:

1. **Participant Accident Insurance** payments for the direct costs of authorized medical provider attention to acute sports-related injuries.
2. **Participant Medical Catastrophic Insurance** payments for the direct cost of medical provider attentions to severe and permanently disabling sport-related injuries and of renovation to home and auto for accommodating the disability in wheelchair, often with allowances for authorized costs of personal attendants, vocational education rehabilitation, and lost income.
3. **Participant/General Liability Insurance** payments to the participant, spectator, or bystander (or family if a minor) to defray the estimated cost of a wrong done to the person through an alleged negligent act of the sponsoring organization. Of secondary cost, sometimes of greater magnitude than the payment to the complainant, are the payments to claims adjusters and attorneys for the expenses of investigation, negotiation, and defense. Some plans also contain provision for

direct no-fault medical payments for actual costs incurred by the injured at that time, such as for ambulance and emergency room, that were not fully reimbursable by his or her accident insurance plan.

4. **Professional Liability Insurance** payments to those who feel that a coach, physician, administrator, or board member injured them via bad decisions. In this context, I am lumping malpractice insurance, problems with D&O (Directors and Officers) insurance and E&O (Errors and Omission) insurance coverages, and complaints.

Of these types of insurance, generally only participants/general liability is a required purchase by the sponsor as demanded by those who lend their premises and facilities for practices and games. On the other hand, professional liability insurance helps protect decision-makers in sport, and the accident insurance is provided by the sponsor typically out of a sense of duty to the participants to help minimize their need to bear any out-of-pocket costs from the medical bills for injuries incurred while participating in the program. This affects liability insurance costs as well because it is often when the medical bills exceed insurance coverages that the athlete or family seems to turn to a lawsuit for financial relief.

## Minimizing Losses

The goal of minimizing claims and their costs has three avenues for pursuit: (1) the terms and conditions within the policy that define the coverages and exposures of the insured, (2) the quality of medical care given the athletes, and (3) the periodic loss history analysis that defines the nature and circumstances of the injuries being experienced.

The first serves the insured as well as the insurer by curbing unnecessary costs. For illustration, PA insurance kicks in typically after existing accident insurance covering the participant, usually carried by the employed parent from employment benefits, is exhausted. Other illustrations concern excessive provider costs, especially those associated with rehabilitation care. These can occur if reasonable cost containment language is not within the policy.

The second avenue, quality medical care, requires faith in the absence of data to support or refute that a certified athletic trainer in tandem with an experienced

sports physician will reduce sports-related medical costs in the long run by reducing the frequency of recurring injuries, which are typically more severe and costly than the initial acute injury.

Loss history analysis, on the other hand, is what concerns this conference, but its capabilities allow a special engineering that requires underwriters, actuaries, and claims handlers to fulfill their responsibilities while allowing loss control considerations to benefit from the flow of the aggregate. For example, coinsurance and multiple variations in deductibles, coverage limits carried by parents, and coverages preferred by sponsors make it most difficult to see from financial loss data the patterns of injury that would allow injury control experts to target relevant preventive measures with rifles instead of shotguns. For example, the insurance loss for a knee surgery may range from \$0 to more than \$20,000, depending on the presence of other primary insurance as well as the extent of surgery needed. Moreover, the significance of a liability claim from that knee injury may range from \$0 to more than \$100,000 in insurance losses based on the degree of negligence determined to have contributed to that injury. It is through a capability for sport-sensitive, loss history analysis that patterns of injury, if present, can be discernible and lead to the win-win-win situation that is the common goal. But traditional insurance loss runs reveal only the costs incurred by that company and may be simplistic statements of cause of the injury, such as all or performance error.

## Costs of Minimizing Losses

Across the board, at least 30 percent of the premium is accepted as the cost of administrative overhead, including loss control services. Consequently, insurance companies that do not see a 60 percent simple loss ratio or lower (with losses in the numerator and premium in the denominator) do not see the potential for the profit the shareholders expect, and there are two ways to improve (lower) the loss ratio: raise the premium or lower the losses. Actuaries have data informing them to do the former on behalf of the company. The equivalent for changing the latter, lowering the losses on behalf of sport and the company, requires risk acceptance instead of risk avoidance plus a profound investment in changes in claims procedures, data processing, and loss control systems, which few companies have made, especially in the absence of group coverage plans.

It seems almost simplistic to state that the costs of minimizing losses are much more than offset by the dollars saved, but it is extremely difficult to document such without a long-term relationship between the sport and the carrier. To do the same for sport as for traditional books of business requires a degree of commitment necessary to invest in the cost of customized attention to sport, which can only come from trust that the vagaries and nuances of sport can and will become as familiar, for example, as the vagaries and nuances of different workplaces for workers' compensation insurance. One problem lies in the need to invest years of attention to learn whether the wisdom behind a recommended and adopted loss control measure was validated.

## Final Comment

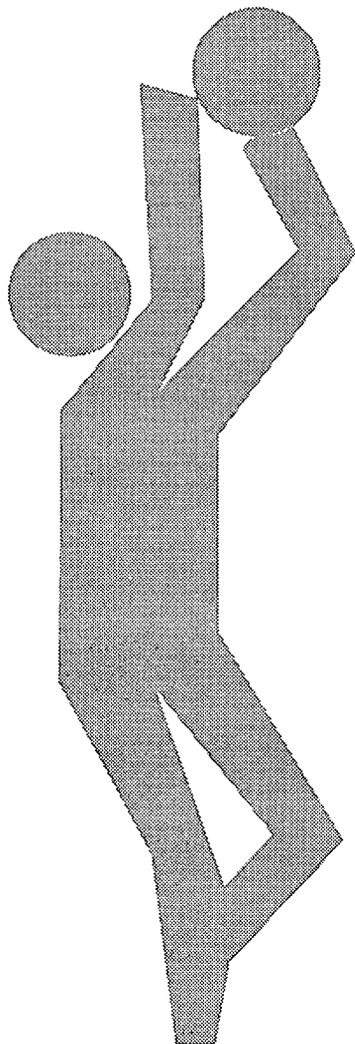
We return to the surveillance system that could serve the sport and the insured by revealing those potential areas for minimizing losses and the effects of the

attention subsequently given. One recent exercise serves well for illustration. An award-winning study of recreational softball injuries in Michigan recently attributed 71 percent of the injuries to sliding. By design, they were able to project the differences in attack rates for traditional stationary bases and for experimental break-away bases that did not stop the foot/ankle abruptly on impact. Based on their findings, the Centers for Disease Control has estimated that 1.7 million injuries would be prevented with an annual national savings of \$2 billion in acute medical care costs, if break-away bases were used nationwide in softball. Although our review at K & K of our youth baseball insured revealed only 20 percent of injuries coming from sliding (principally due to age-grouping differences), and only half of them related to fixed bases (the others being sliding into home plate, running into an athlete on the base, etc.), the potential for a major net improvement in losses or costs of acute sports injuries less the cost of new bases remains significant.

# Legal Issues

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*Richard T. Ball, L.L.B.*



If we accept, as I do, Dr. Thompson's statement that the purpose of surveillance is to reduce injury and death through control and prevention, the pertaining legal issues take on a tremendous magnitude because society and ultimately the lawyers, judges, and juries of this country expect that we marshal all of the resources available to reduce injury and death effectively through preventive and control measures. I wholeheartedly concur that surveillance is an effective approach to achieving that end.

I want to address four legal issues that I believe must be considered when discussing injury surveillance within the sports arena. The first has to do with the question of whether our young people are being provided adequate sports medicine. That is a relative question, realizing that in terms of numbers and severities of injuries, the situation probably has not changed dramatically in the past 10 years, and if it has, it has changed for the better. The problem as I see it is that today there is a much wider gap between the state-of-the-art sports medicine—the resources that are available for incorporating prevention and control of sports injuries into youth sports programs—and what is actually being done in sports programs than there was 10 years ago. I do not think the schools, the youth sports programs, the community parks, and the recreation programs of this country avail themselves of the resources that are available in their communities to prevent and control sports injuries and to prepare to deal with injuries as they arise.

Part of the reason is that the magnitude of injury risk is still not well understood. When people turn to a lawyer after a youngster is injured (frequently because the money runs out), they focus on what was going on in the program and reflect on what they are seeing on television and what they are reading in the newspaper

about the availability of all of the magnificent sports medicine expertise in this country—a growing population of certified athletic trainers and medical specialists in sports medicine every year—asking, “Where was the prevention and control for this program? Not present? Why not?”

In many instances, those who administer sports programs are not cognizant of the magnitude of the risk or the availability of the resources. I think that by focusing on this issue through a well-designed, well-implemented, and well-publicized surveillance system, we can help dispel some of the lack of understanding of the magnitude of the problem and of the availability of the resources to deal with the problem.

The second challenge arises in litigation against those who are involved in the operation of an organized sports program. Plaintiffs’ lawyers tend to view a program or particular sports activity as it was conducted in a particular instance. Those of us who have had some success in defending these cases have done so because we are eventually able to position those plaintiffs’ lawyers and their experts into a situation where they are actually condemning the activity. Very often, lawyers and their paid experts are not legitimate researchers, have never really analyzed the cause and mechanism of injury, and have little awareness of the data that are available about the type of injury. They want to come up with some notion that will sell well to a jury about how this injury occurred. What we do is point out that this program is being operated in very much the same way, with very much the same equipment, as thousands of programs across the country, involving hundreds of thousands, maybe millions of children, and there is but a rare smattering of injuries of this type. So what the plaintiffs are really saying is that it is the activity that must be banned to do away with this particular kind of injury.

To do that, we have to be able to explain in clear, explicit terms how this injury occurred and why. What was the mechanism, what was the cause, what truly could or could not have been done to prevent it? In that regard, surveillance data are critical. In every case that I have been involved in, we have drawn on epidemiology as a way to defend successfully whoever was under attack—sports medicine professional, program operator, coach, or product manufacturer. Unfortunately, we are handicapped by the limited amount of available data.

An example arose in one significant case. Dr. Joseph Torg, an expert in gathering data about catastrophic

injuries who implemented and maintains the National Football Head and Neck Registry, which is respected as being the ultimate source of information about the number of those injuries, was called to testify in Illinois some years ago, and he drew upon the data he has accumulated. The defense won the case because Dr. Torg convinced the jury that it was an injury that was not the result of the way the program was run or the way the equipment was designed. It was a matter of the technique used by the youngster in that situation. On appeal, the court reversed the decision, because the particular methodology used by the registry did not bear up against the scientific scrutiny that the panel of judges felt should have been applied. However, it is significant that those data are accumulated on the basis of the voluntary submission of information. The more structured, funded, widely disseminated, and widely recognized a surveillance system, the greater the likelihood that we can use it as evidence to defend sports injury cases successfully.

The third issue that I think is important is whether insurance is being properly provided in sports programs. As I interact with school administrators and coaches around the country, I find that in few instances are youngsters in a program adequately covered with respect to the potential health care costs that may arise due to sports injuries. In many instances, the liability coverage is limited or nonexistent as well. I do not think those programs will be adequately covered until the carriers have the benefit of a broad-based surveillance system that can tell them with some precision the risk that they are buying into when they sell this insurance. So today, what we are seeing is the claim that the school or program failed to provide adequate insurance for a known risk. Published literature shows that participation in sports involves risk of injury, and the injury may be extremely minor, may be extremely severe, or fall anywhere in between. The costs may be minor or substantial or anywhere in between. So the lawyers ask, “Why didn’t you provide coverage? Why didn’t you educate the parents about the magnitude of this financial risk and make sure before you put their youngster out there on the field or floor that there was enough money to take care of whatever medical costs may arise.” Those claims have been made. I don’t know that anybody has litigated it to a verdict and succeeded, but the day will come. It is a logical argument, and yet, in many cases, the insurance is not provided because it simply is not available at an affordable cost.

Finally, we get into an area that blends a legal and an ethical issue. In medical malpractice, lawyers have enjoyed great success by propagating the concept of informed consent. They cannot demonstrate that the physician or the nurse or the hospital did anything negligent, but they can demonstrate that the patient was not aware of the risk; so arose the concept of informed consent in medical practice. If a physician or nurse do not point out to the patient in detail all of the risks involved, there is not informed consent to treat, and the treatment is wrongful.

We began to see that same notion advanced in sports litigation in the late 1970's, and in several instances juries have found and courts have supported the idea that a youngster and/or parents are entitled to recover damages simply on the basis that they were not properly informed of the risk. What does properly informed mean? It is not enough to say, "Sports are dangerous. You can be injured." It is not even enough to say, "There can be fatalities or permanent disability." You must explain these risks in some detail.

How can we do that? How can we truly tell the parents the nature, magnitude, and severity of the risks that their children are exposed to? For the most part, all we have is anecdotal data. We need quality surveillance data so that we can say, "There will probably be a certain number of youngsters in this country rendered quadriplegic, a certain number who will suffer devastating brain injury and possibly die therefrom, a certain number who will suffer cardiac arrest that is totally unpredictable through the use of any appropriate screening methodology. But the greatest number of injuries will be those from which the youngster will be back into activity within 7 days." I think it is very important from the standpoint of fulfilling our ethical responsibility to youngsters and parents, as well as satisfying what the courts are establishing as our legal responsibility, that we produce the information with which to give genuine indication of the magnitude of sports injury risk so that we obtain genuine informed consent to participation.

My focus is prevention, and I think that there is a great deal that can be done in our sports programs to reduce liability concerns by implementing injury prevention. I tell people that if they address the subject of injury

risk comprehensively with good analysis and good methodology, they are doing the most that they can do to reduce their liability exposure.

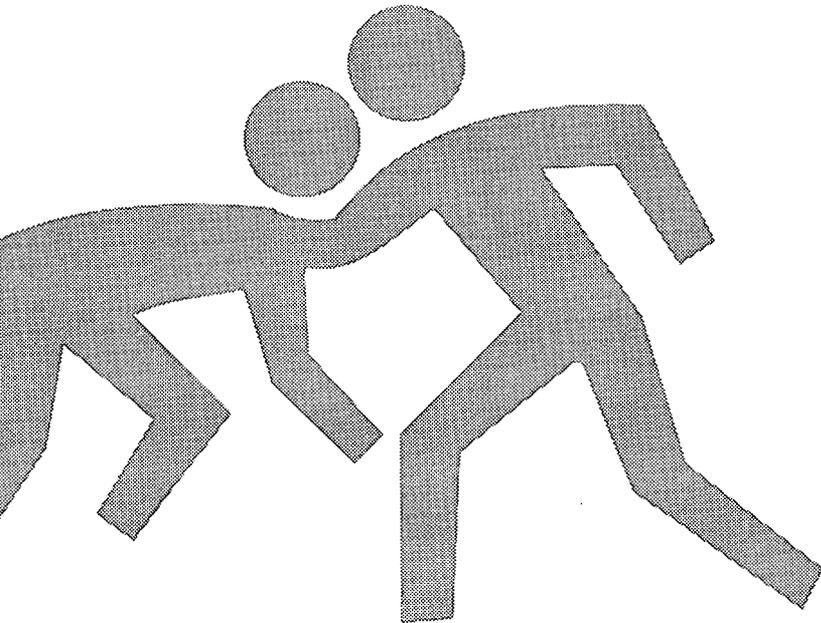
Often, we hear about catastrophes and how a program achieved changes to avoid future catastrophes. On a different note, I am in the process of developing a new educational program under the auspices of the Sporting Goods Manufacturer's Association in the area of sports injury risk management and safety implementation. We went to New Jersey to videotape interviews with a physician, an athletic trainer, a head football coach, and an 18-year-old young man who tell a story about changing a situation to avoid catastrophe. The positive results of their efforts are largely due to the understanding that has come out of all of the research pertaining to catastrophic neck injury in football.

Through the efforts of the physician, the school district hired certified athletic trainers. The athletic trainers were aware of and prepared to deal with the remote possibility that on any given day they could have a quadriplegic football player leave their field. So when young Frank Mallon made a tackle and went to the ground and didn't get up, the athletic trainer came out and knew instantly what he was faced with when Frank said, "Bob, am I sitting or standing?" The trainer implemented the established, practiced emergency plan; paramedics came onto the field, put the boy on a spine board, and got him into an ambulance; a call was made to the hospital, a surgical team was standing by ready for him, took x-rays, took him to the surgical suite, and stabilized his spine; and today, Frank is healthy and fit.

Part of the reason is surveillance! It provided increased understanding of how to prevent and control a serious injury because of the data that have been published. We have every bit as much responsibility to the youngsters who may sprain their ankles, dislocate or sprain their knees, dislocate or sprain their shoulders, and suffer a significant medical impact from that injury either immediately or perhaps in terms of long-range disability, as we do to the Frank Mallons of the world—a responsibility to prevent the occurrence if at all possible and to care properly for the athlete if injury does occur.

# Massachusetts: A Case Example of How Surveillance Systems Work

*Susan S. Gallagher, M.P.H., Ph.D.*



The purpose of this paper is to report on a surveillance system that produced statistics on the full range of sports and recreational injuries. Such statistics are generally not available; most studies tend to be either sports specific, providing data on a single sport such as football or baseball, or school oriented, describing only those injuries occurring in organized school sports. The injury surveillance system I will describe here is unique. It looked at the big picture, all types of sports injuries, including those occurring in either organized sports or informal play. Hospital records were used, and the focus was a defined population of children and youth.

As I began work on the surveillance system, I came across the following quote by Florence Nightingale: "In attempting to arrive at the truth I have applied everywhere for information, but in scarcely an instance have I been able to obtain hospital records fit for any purposes of comparison." This may deter others from using hospital records, but I was naive when I started out and, fortunately, ignored her observation. In the course of this study, I discovered that hospital records are a useful means of developing an injury surveillance system.

As part of a 3-year childhood injury prevention program funded by the Federal Maternal and Child Health Bureau, the Massachusetts Department of Public Health developed a demonstration project known as the Statewide Comprehensive Injury Prevention Program (SCIPP). SCIPP's major initiatives were to implement a community-based injury intervention trial, to coordinate injury prevention efforts statewide, and to develop a surveillance system for both injury mortality and morbidity.

## The System

The aim of the SCIPP injury surveillance system was to develop a database on fatal and nonfatal injuries, with two purposes in mind: to make it possible to evaluate a set of targeted interventions, none of which focused on sports, and to describe the epidemiology of injuries in children and adolescents for a defined geographic population at three levels of severity—death, hospitalization, and emergency department visits resulting in treatment and release. The intention was to provide the big picture; however, at that time, I was unaware of the large role that sports injuries would play in defining the injury problem.

Children and adolescents 0 to 19 years old were the target population. To my knowledge, few studies of sports injuries focus on children under the age of 15, a group with its own special mental and physical characteristics that place them at different risk for sports injuries.

The study population consisted of residents of 14 Massachusetts cities and towns that were selected to participate to represent clusters of the state's older, urban centers; Boston suburbs; and smaller, more rural towns. Based on U.S. census data, the 14 communities comprised 5 percent of the total state population and were, for the most part, representative of the state as a whole. However, our study population underrepresented blacks and overrepresented Hispanics, when compared with the rest of Massachusetts. The total population under surveillance included 87,022 children and youth, with approximately 25 percent age 5 or younger and 75 percent of school age.

As to study methodology, 23 hospitals were recruited into the surveillance system and accounted for 93 percent of all pediatric discharges for the 14 communities under study. How do we know that we captured 93 percent of the cases? We used the Massachusetts Hospital Association's patient origin study, which provided information on the service coverage of each hospital, thus five referral teaching hospitals had to be included to minimize the possibility that serious cases requiring transfer for specialized treatment would be missed. For example, the surveillance system covered the Massachusetts Eye and Ear Hospital, which provides care for serious eye injuries that could result from sports. Thirty-three other hospitals that covered the population were excluded because they admitted fewer than

eight patients per year from the study communities; therefore, it was not feasible to collect data from those hospitals for both logistical and resource reasons.

Cases were treated at the hospital for an injury between September 1, 1979, and August 31, 1982. Cases were defined by age, town of residence, and diagnosis, with injuries to residents of other communities using the same hospitals excluded. All causes of intentional and unintentional injury were recorded, except animal and insect bites, sunburns, food poisonings, and contact dermatitis not caused by a drug or product. Followup visits such as suture removal, wound checks, and cast changes also were excluded. The data sources included examination of death certificates to record all injury-related deaths from state vital statistics because many deaths will not be admitted or seen at a hospital. All injuries admitted to a hospital were recorded, but for emergency department visits, it was necessary to develop a sampling plan because of the enormous number of cases. Emergency department visits for injuries other than burns and poisonings, which were the focus of our intervention trial, were abstracted on a 25 percent sample basis.

Two data collectors were trained to perform all case findings and abstractions from medical records. They visited each hospital every 2 to 3 weeks to scan manually emergency department log books and computerized inpatient diagnostic printouts. The medical records of all suspected cases of injury were pulled to confirm whether the study criteria were met. Again, repeat visits for treatment of the same injury were eliminated, and cases seen in the emergency department and then admitted were counted only once as admissions.

To ensure uniformity between data collectors in case finding and abstracting procedures, a number of quality-control measures were used, including an initial training period, use of a coding manual with data resolutions, a weekly problemsolving meeting to discuss coding issues, selected duplicate coding by the study coordinator, manual scanning of all completed forms, and a computer edit/update program to verify data and automatically check for range and consistency errors.

The standardized data collection instrument contained the following key study variables: age, sex, payer source, level of care (emergency department, hospitalization, death), location when injured (home, school, designated recreation area, etc.), nature of the injury, cause of the injury (sports, etc.), body parts involved, treatment

(x-rays, diagnostic tests, surgery, length of stay), and product or equipment involvement. The Consumer Product Safety Commission manual for the NEISS was used to code products. Date and time of injury were included to examine seasonal trends.

We coded the injury data according to the scheme of the ICD. This existing system for coding diseases and injuries is used by medical records staff in most hospitals and clinics to code for illness and insurance purposes. It is a widely accepted system that allows uniform reporting and a standardized nomenclature for any diagnosis. The clinical nature of injuries covered were primarily N codes 800-999 (e.g., 812 fractures of the humerus). Some disorders of the musculoskeletal system fall outside this range (e.g., 710-739) but also were included. The ICD N code is usually available from the hospital discharge sheet itself. The external cause of injury (e.g., E884 fall from one level to another) usually was assigned by the data collector because few hospitals routinely assign External Cause of Injury Codes (E codes), although the causal information is written in the medical record.

Unfortunately, the standard classification scheme used in coding hospital discharge data does not identify most sports injuries. There are only four E codes identifying that an injury occurred in sports: E886.0, fall on the same level caused by another in sports (e.g., a tackle); E917.0, struck by an object or person in sports (e.g., kicked or stepped on during a game, struck by a hit or thrown ball, struck by a hockey stick or puck); E910.1, drowning while engaged in sport with diving equipment; and E910.2, drowning while engaged in sport without diving equipment (e.g., ice skating, swimming, surf-boarding). We know that these four codes represent only a portion of all sports injuries, so a separate coding scheme was developed for sports to supplement the ICD-9 codes. Our scheme had 37 codes for injuries resulting from participation in an athletic event involving contact team sports (e.g., basketball, football, baseball), noncontact and individual sports (e.g., cheerleading, skating, track and field, gymnastics), and two people (e.g., fencing, tennis, wrestling, racquetball).

## Sports-Related Results and Applications

Now I will present some of the overall results, provide information on sports injuries in relationship to other

injuries, and then discuss sports injuries resulting in hospitalization. The data are for a 3-year period and are adjusted for sampling. For sports injuries, there were no deaths, 339 hospitalizations, and 9,496 emergency department visits during this period for the 87,000 children. Approximately 3.4 percent of the 9,800 cases of sports injuries in this surveillance system resulted in hospitalization. For each hospitalized sports injury, there were 28 sports-related emergency department cases that were treated and released.

For all ages for both emergency department visits and hospitalizations, falls were the most common cause of injury, followed by sports. Seventeen percent of all the injury cases reported in the surveillance system were related to sports. The overall rate of sports injury was 402 per 10,000, with a male-to-female ratio of about 2:1, but the rates vary considerably by age. For the 0- to 5-year-old population, the rate is 19 per 10,000, it jumps to 320 per 10,000 for the elementary school age population, and then doubles again to 655 per 10,000 for adolescents. In comparison, the motor vehicle injury rate for teenagers is only 205 per 10,000, about one-third of the rate for sports injuries. For the population ages 13 to 19, sports injuries are the greatest cause of both emergency department visits and hospitalizations.

What is the translation of these annual incidence rates? First of all, one out of every five children will be seen at the hospital emergency department annually for some cause of injury. For sports injuries, that number is one out of every 25, but it varies considerably by age. For the population ages 13 to 19, 1 out of every 14 teenagers will require treatment for a sports injury annually at a hospital. Compare this with motor vehicle occupant injuries where the ratio is about 1 out of 50. Although sports injuries tend to be less severe than motor vehicle occupant injuries, their high rate of hospitalizations and emergency department visits contribute to higher direct costs of care. Again, I am trying to do some comparison between sports and other causes of injury to provide a better perspective. Why? To convince people that sports injuries really are a legitimate problem and require much more emphasis. This type of comparison is critical if we are to reprioritize and reallocate resources.

Data from the SCIPP injury surveillance system were recently used to make national estimates of child and adolescent injuries and their costs. It was estimated that approximately 2.6 million sports injuries are

treated and released at the emergency room, and again, this is just annually and just for children; about 92,000 hospitalizations for sports injuries occur to children and adolescents annually. Note that this figure is in sharp contrast to the estimate of 30,000 hospitalizations made by Ralph Requa. When we look at national costs of childhood injuries, in 1982 dollars, sports injuries in children cost the United States about \$568 million in direct costs, \$13 million in indirect costs, or \$581 million annually—double the cost estimate provided above.

The distribution of injuries by age and sex indicates a fairly steady increase in injury rates with age, with the greatest number occurring in males ages 13 to 17. The rate drops off after age 17, reflecting the influence of school sports injuries. At age 13, one in eight males makes the trip to the hospital for a sports injury annually. The sex differential increases with age with males outnumbering females three to one as teens get older.

Comparing the number of injuries and the number of admissions for different sports and recreational activities, skateboarding (12 percent), sledding (9 percent), track and field (7 percent) and martial arts (7 percent) have the highest percentage of hospital admissions. One in eight youths injured on a skateboard is admitted and 1 in 11 injured on a sled, 1 in 14 injured in track and field, and 1 in 15 injured in martial arts are admitted. These numbers should be compared with other activities such as rollerskating and football, where it is 1 in 26 admitted; baseball, 1 in 27 admitted; and basketball, 1 in 56 admitted. My point is that although a larger proportion of sports injuries may be from football (20 percent), basketball (17.4 percent), rollerskating (13.4 percent), and baseball (9.4 percent), other sports (soccer, ice hockey, sledding, skiing, horseback riding, skateboarding, track and field) contribute a smaller percentage of total injuries but produce a higher ratio of injuries that require hospital admission.

The nature of sports- and recreation-related injuries was examined by type of sport. Concussion is an example of a potentially serious injury and will be used as an example. There were 109 concussions related to recreational activities and 87 concussions related to sports. The greatest number of concussions involved bicycling (75) and football (45). However, if you look at the percentage of concussions within each sport, you see a different picture. A contact team sport like football had a relatively smaller share of concussions (2.6 percent) than many individual activities such as

track and field (7.1 percent), horseback riding (4.5 percent), ice skating (4.2 percent), and bicycling (3.9 percent). These findings underscore the need for protective headgear for certain recreational activities as well as contact and team sports.

Because of the large number of sports-related cases (nearly 10,000) in the injury surveillance system, the opportunity to compare specific sports and recreational activities in greater detail exists. I will compare two very different activities, football, an aggressive contact sport, and rollerskating, a popular, individual recreational activity, to illustrate how data in our surveillance system can be used.

The age and sex distribution for football injuries indicate that these occurred almost exclusively to males (no surprise) and peaked between the ages of 15 and 17. The age and sex distribution for rollerskating was quite different. Injuries from rollerskating occurred predominantly to females and at a younger age than those injured in football. The population most at risk for rollerskating injuries was females ages 9 to 14 living in urban areas.

The distribution of the nature of the injury for these two activities indicates that fractures, contusions, sprains, and strains make up the majority of all the cases for both activities. Although we expected to see a higher proportion of serious injuries from football, the results did not clearly meet our expectation. For example, 30 percent of the rollerskating injuries were fractures, but only 22 percent of the football injuries were fractures. A review of the type of fracture for each activity was revealing: the bulk of football fractures were relatively minor (89 percent) and involved fingers (38 percent), whereas the bulk of the rollerskating fractures were to the radius ulna, or forearm (69 percent), a more serious injury.

Although well-known, organized team sports result in a large number of injuries, a number of nonorganized recreational activities, including bicycling, rollerskating, ice skating, sledding, and skateboarding cause a large number of frequently serious injuries. The above comparison of football and rollerskating injuries illustrates that the relative safety of different sports and recreational activities is not as clear as intuition would lead one to believe, particularly for those who live in communities in which the focus on high school sports eclipses other activities and injuries.

In conjunction with Dr. Gordon Smith from Johns Hopkins Injury Prevention Research Center, ICD-9 coding problems for sports injuries were examined, and hospitalization data were reviewed in greater detail. Hospitalizations from sports accounted for 16 percent of injury discharges. The average length of stay was 3.8 days. The rate of hospitalizations was greater for males than females, and the ages at the peak rate of hospitalizations for sports injuries were 14 and 15. Fifty-five percent of all the sports-related hospitalizations occurred at ages 10 to 15. Most published studies have not examined this age group.

Finally, we went back and recoded all sports injuries using the appropriate ICD E code. Twelve three-digit E codes covered all 339 hospitalized sports cases. In fact, five E codes accounted for 90 percent of all cases:

1. Falls on the same level from slipping, tripping or stumbling: 31 percent.
2. Striking against or struck by an object accidentally: 28 percent.
3. Other and unspecified accidents: 16 percent.
4. Overexertion and strenuous movement: 10 percent.
5. Falling on the same level from collision, pushing, shoving by or with another person in sports: 5 percent.

The most important finding was that only 33 percent of sports injuries are identifiable as a sports injury in the current ICD-9 coding system.

The NEISS of the Consumer Product Safety Commission includes more than 50 codes relating to organized, informal, or not specified sports. Many people rely on the NEISS data to make national incidence estimates. Using the cases in the SCIPP injury surveillance system, we found that NEISS codes were applicable in 48 percent of cases of sports injury. This suggests that the current NEISS system grossly underrepresents sports-related hospitalizations and captures about half of all sports injuries.

Before I move on to discuss the limitations of the SCIPP injury surveillance system and some generalizations, I must acknowledge that we barely scratched the surface in terms of analyzing this data set and the variables such as sex, nature of injury, body part, equipment involved, etc. Some of these results have been published in the public health literature but are imbedded in articles on all causes or the scope of injury.

## Limitations

This surveillance system underestimates the problem of sports injuries. It captured only 93 percent of the hospital visits in the study communities and missed sports injuries not treated at a hospital emergency department. In particular, we missed eye injuries, which go directly to an ophthalmologist, and injuries seen at dental offices and sports medicine clinics.

In terms of missing information, exposure is a key variable because there was no method to determine the total number of youth participating in each sport in each community. Like many studies upon which current practices are based, our surveillance system did not adequately address the issue of risk and exposure. The level of detail in the medical records is variable. Although there is sufficient information to code the type of sport, there is usually no indicator whether the injury occurred during organized team activity, competition or practice, or informal activity that is not supervised. Information on the long-term effects and outcome (e.g., disability, missed school days, and missed practice and competition) of each case are not available in our system. Generalizability of specific results is an issue because Massachusetts has geographical differences from other parts of the country. The current version of ICD-9 codes cannot identify all sports injuries; only 33 percent of the sports hospitalizations were identified as sports related. Further, the ICD coding system does not distinguish specific types of sports, which is why we created our own sports coding system.

Collecting new data to develop an injury surveillance system is costly. The resources required to replicate the SCIPP surveillance system in Massachusetts today would probably cost between \$260,000 and \$280,000. (Remember, we were only obtaining data on 5 percent of the Massachusetts population.) Funds were allocated for two data collectors, a data manager/analyst, a part-time computer programmer, data entry, travel to hospital sites, computer hardware and software, and dissemination to participating hospitals and communities.

## System Advantages

The SCIPP injury surveillance system captured the full range of injuries occurring in both organized and informal sports, both inside and outside of school. Thus, our system is more representative of the full extent of sports and recreational injuries in a community. We

also demonstrated the magnitude and diversity of the problem in children and adolescents. This hospital-based system provides enough detail to examine the general etiology of sports injuries and would allow some comparability among states if the coding system were to be adopted.

## Conclusions

Sports are a significant cause of hospital and emergency room visits and are costly. There is a lot to be gained from using medical records for sports injury surveillance. Florence Nightingale was not totally correct. There is sufficient information available in most hospital records to identify sports injuries and to examine less studied sports and recreational activities. We should not lose sight of the value of hospital medical records, especially to identify cases for other types of research (e.g., case control studies). Proposed revisions to the ICD system are promising and will improve the ascertainment of sports-related injuries from hospital data. Like NEISS, our study provided an overview of available sports-related injury data in children and adolescents. However, NEISS codes only apply to 48 percent of hospitalized sports injuries. Finally, sports injury prevention strategies should be directed to the community as a whole as well as to organized school sports programs.

"Put the data you have uncovered to beneficial use," reads a Chinese fortune, and we have heeded its advice. In 1983-84, we developed seminars for school nurses and coaches using these data. We gave several presentations to the Governor's Council on Sports and Physical Fitness. In 1987, a Sports Injury Prevention Task Force was initiated by the state health agency in Massachusetts. It now involves more than 30 volunteer organizations. The data have been used to support a request that the state health department establish a part-time position to focus on this area. Data from the surveillance system were fed to the study communities. The responses we heard were unexpected: "Don't let this information out." "Let's go for more treatment." "Let's require a doctor to be at more than just football games." (In Massachusetts, an attending physician is only required at football games.)

The data were used perhaps most effectively by Dr. Smith, who, as a representative to a World Health Organization ICD Committee, suggested enlarging the ICD codes so that sports-related morbidity and mortality can be identified. The data supported several suggested

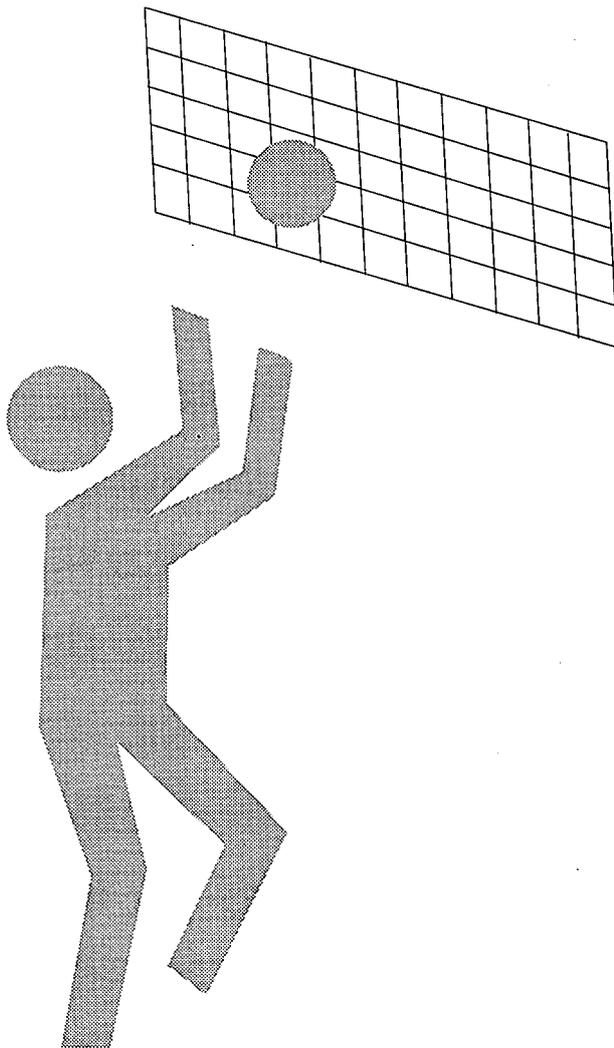
modifications to the 10th revision of the ICD coding system, which will be at hand in about 2 years. The sports-related revisions of ICD-10 will be a significant improvement from ICD-9 because the ascertainment of sports-related injuries will be possible. Specifically, ICD-10 will allow for a fifth digit activity code (e.g., while participating in sports) that is clearly identifiable and for a fourth digit place of occurrence code that distinguishes sports and athletic areas. ICD-10 also will include a specific code for falls involving ice skates, skis, rollerskates, or skateboards. (I don't know why these were singled out, but remember that it was an international decision.) There will also be a separate code for striking against or being struck by sports equipment (e.g., a hit or thrown ball, a hockey stick or puck). In summary, there will be increased opportunity for the use of hospital discharge data to identify sports injuries when ICD-10 is implemented.

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# High School Injury Surveillance Systems

David G. Murray, M.D.



## Rationale for Developing High School Sports Injury Surveillance Systems

Students participating in sports at the high school level represent a special population. Unlike athletes participating in collegiate and professional sports, high school athletes are not as carefully studied from the standpoint of injuries. The absence of meaningful scholastic sports injury data reflects to a certain extent the economic issues associated with participation in athletics. Professional athletics as well as many collegiate athletic programs are revenue generating, and every aspect of those sports programs are studied in great detail. Unfortunately, consideration of sports-related injuries often has more to do with the economics associated with sports and less to do with the actual health of the participant. Consequently, the health of the high school athlete may not be given adequate and appropriate consideration.

The unique characteristics of growth and development associated with adolescence contribute in a special way to the pattern of injury observed in the high school athlete. For example, a high school gymnast rotated the distal epiphysis of his radius completely off the radial shaft by doing a maneuver on the pommel horse. As it turned out, it was not a very serious injury, but it was an injury that would not have occurred to anyone at the college or professional level. The potential for these types of injuries—and I am referring to epiphyseal injuries often characteristic of growth and development—disappear when an individual reaches the collegiate or professional level.

Data describing collegiate or professional sports-related injuries are simply not applicable to scholastic athletes.

Participation in scholastic sports varies considerably from collegiate and professional sports, providing an entirely different set of potential problems. First of all, there is a wide variation in the size and ability of students for a given age. Participants in scholastic sports tend to be grouped into sports levels by age or grade, for example, the seniors and juniors play at the varsity level, the sophomores and freshmen play at the junior varsity level, etc., with some overlap. The variation in development within each age group can be quite remarkable. There is also great variation in the recruiting pool. Small schools may be forced to play less talented athletes simply because of the limited number of students available to participate in the sport. Larger schools have sufficient depth to field a very good first team as well as to substitute effectively to avoid fatigue and replace a player with a minor injury.

The quality of the sports programs varies considerably within scholastic sports. Consider the skills of the coach and his or her knowledge of the skills and technique associated with the sport. In some high schools, the coach is well trained and is, in a sense, equivalent to a college level coach. In other schools, the coach may teach social studies, monitor the study hall, and be more qualified in social studies than in the sport he or she is coaching. Equipment, especially the equipment designed to protect the athlete from injury, varies considerably in scholastic sports. Some schools can afford and do provide the students with the best equipment available, while other schools can barely afford hand-me-downs. As school budgets get tighter, it can be expected that many cuts will be focused on scholastic athletic programs to the detriment of the participants, equipment, and facilities.

In addition to the differences that occur in scholastic sports compared with collegiate and professional sports, some controversial issues arise only at the scholastic level. Questions concern the effect of intense competition on the physical and emotional development of the child. What are the psychological stresses? What are the physiological stresses? What is the relationship, if any, between psychological and physiological stress of intense competition and the increased incidence of injury? Furthermore, insurance costs and the liability associated with participation in school-sponsored interscholastic sports are critical when you consider the concerns of the school board and the school administration. The real question associated with participation in scholastic sports, however, is what is

the actual risk of injury and what is a reasonable risk of injury. This is a most important issue from the parents' standpoint. Parents are more interested in the risks to their child than they are in the risks to the school, as far as insurance cost and liability are concerned.

## **Development of the Scholastic Sports Injury Reporting System (SSIRS)**

There was a need, based on the aforementioned rationale, to develop a broad-based, consistent, and continuous surveillance system for scholastic sports in New York State that would begin to describe the frequencies of scholastic sports-related injuries. In designing the SSIRS Project, considerable attention was given to those issues fundamental to all epidemiological study, including the study design, definition of the injury, method of data collection, data analysis, and followup. It was critical to establish a definition of injury for the SSIRS Project that was widely accepted and consistently used. The definition of injury used in the SSIRS Project was based on a definition of injury published by Garrick and Requa.<sup>1</sup> A reportable injury was defined as any injury resulting from practice or competition that necessitates removal from practice and/or results in missing subsequent practices or contests. This definition is a little bit unclear in terms of defining severity of injuries, but it serves as a good starting point, using time lost from participation as the criterion for identifying the injured population in the study.

Injury data should be expressed as an injury rate, that is, the ratio of the number of injuries within the population at risk per unit of exposure time. For the purposes of the SSIRS Project, a one-page team roster that describes the participants, the length of the season, number of participation days, and participation endpoints was developed to be used in conjunction with the SSIRS Injury Report Form. A unit of exposure was defined as one student-athlete participation per day of exposure to risk.

Injury rates are essential in expressing injury data because they describe the risk associated with participation in a particular sport. Unfortunately the injury rate is often confused with the incidence or frequency of injury. The incidence or frequency of injury refers to the number of injuries per arbitrary unit, for instance,

the number of injuries in gymnastics in a given year or school; rate refers to the number of injuries for population at risk in relation to a unit of time exposure. A school administrator may be more interested in incidence, that is, how many injuries may occur in a year with a specific sports program. On the other hand, a parent, or child, would be more interested in the rate. If a child goes out for gymnastics, how likely is he or she to have an injury if he or she participates in the gymnastics program for the course of the year? It is important to distinguish carefully between injury rate and incidence in reporting data. For the purposes of the SSIRS Project, both the injury rate and injury incidence were calculated. It is interesting to see just how the injury rate and the injury incidence vary.

An extensive search of the literature was conducted in conjunction with the design of the SSIRS study. A number of studies describing sports-related injuries can be found in the literature. Some of these studies are excellent, pioneering the application of epidemiological techniques in the investigation of sports-related injuries. Many of these studies also served as the foundation for the design of the SSIRS Project. However, it also is clear that the literature is replete with studies that are descriptive and exhibit serious shortcomings in methodology. The lack of a standardized classification system for describing sports-related injuries contributes to these shortcomings and precludes the comparison of sports injury data.

In 1968, Blyth and Mueller<sup>2</sup> initiated the North Carolina High School Football Injury Study to survey football injuries in their region. This study is a milestone, representing the first serious attempt to gather baseline data on football injuries at the high school level in North Carolina. Although this study was limited to football, it demonstrated that epidemiological techniques could be successfully applied to sports injuries. The study exhibited careful adherence to the principles of experimental design in epidemiological research and created a structured system for data collection. Mueller<sup>3</sup> has since focused on the catastrophic injuries and has developed the National Center for Catastrophic Sports Injury Research.

The NEISS was created by the enactment of Public Law 92-573 in 1972. This law commissioned the Consumer Product Safety Commission to gather data on consumer product-related injuries. The NEISS data survey consumer product-related injuries using selected hospital emergency rooms as the intake point. The

NEISS data provide for the uniform collection of injury data on a national scale, using a computerized database for rapid data analysis. However, the NEISS data do not incorporate a unit of exposure or the circumstances describing the mechanism of injury.

The NAIRS, a system designed by Kenneth C. Clarke, Ph.D., followed in 1975.<sup>4</sup> The NAIRS combined a uniform method for data collection with a computerized database to create a national system for the documentation of athletic injuries and illness at the college level. The NAIRS, a voluntary program, proved to be cumbersome for participating schools and was discontinued for lack of funding. Subsequently, John Powell, Ph.D., former project director for NAIRS, modified the design, creating the NATA Study. The NATA Study utilizes a protocol similar to the NAIRS protocol to gather selected scholastic sports injury data in secondary schools that employ an NATA-certified athletic trainer.

### **SSIRS Project**

The SSIRS Project, an epidemiological study of scholastic sports-related injuries, was designed by the Departments of Orthopaedic Surgery and Preventive Medicine at the State University of New York (SUNY) Health Science Center at Syracuse, the New York State Center for Advanced Technology in Computer Application and Software Engineering (CASE) at Syracuse University, and the New York State Education Department to address the speculation concerning the incidence and rate of sports-related injuries occurring in school-sponsored interscholastic sports programs in New York State. The SSIRS Project is an ongoing collaborative study to establish baseline sports injury data and at the same time try to set a standard for sports injury reporting. The study was based at the SUNY Health Science Center at Syracuse. The research team consisted of orthopaedic surgeons, a biostatistician, a computer engineer, educators, and a project coordinator. The Department of Orthopaedic Surgery assumed responsibility for administering the SSIRS Project; the Department of Preventive Medicine assisted in the design of the study and provided the statistical analysis. The CASE Center developed the computer system. The person holding the system together was the project coordinator working with the State Education Department, the local school administration, coaches, school nurses, and student-athletes. The SSIRS Project was supported by a New York State legislative grant of \$250,000 along with some additional support from the Department of Orthopaedic Surgery.

### Sample

A stratified cluster of 22 school districts, including 25 high schools, in Central New York were invited to participate in the SSIRS Project. Fifteen school districts, including 18 high schools, volunteered to participate. The participating school districts were all members of the Onondaga-Cortland-Madison Board of Cooperating Educational Services (BOCES). The geographical region included city, suburban, and rural schools and represented all socioeconomic levels and races. This provided for an excellent cross-section for analysis of various factors such as emphasis on sports, coaching, financial resources, etc., with regard to the occurrence of injuries.

The SSIRS Project monitored grades 7 to 12 and five levels of competition: varsity, junior varsity, freshmen, modified, and mixed. Most of the organized sports were followed. These included boys' football, basketball, wrestling, gymnastics, baseball, lacrosse, and track and field. Girls' sports included soccer, field hockey, basketball, volleyball, track and field, gymnastics, and softball.

### Data Collection

Development of the SSIRS Project was an extensive undertaking. The definition of injury, the development of the instrument for data collection, and design of the study protocols were extensively researched. Aspects of the studies mentioned earlier combined with existing surveillance systems served as the foundation for the design of the data collection instruments for the SSIRS Project. It was essential from the beginning to develop a user-friendly instrument. Several iterations of the data collection questionnaire as well as a pilot study were undertaken before the SSIRS Injury Report Form and SSIRS Team Roster were established as instruments for data collection.

The SSIRS Project used a passive or indirect method of data collection. Underreporting is an inherent and acknowledged deficiency associated with indirect data collection, but this method was selected to help keep costs under control. An in-depth surveillance project can become a very expensive program. The school district superintendent working in conjunction with the State Education Department formalized each school district's participation in the SSIRS Project. The SSIRS Team Rosters were completed by the coach under the supervision of the school district athletic director. The SSIRS Team Roster gathered basic physical data on each student, the length of season, number

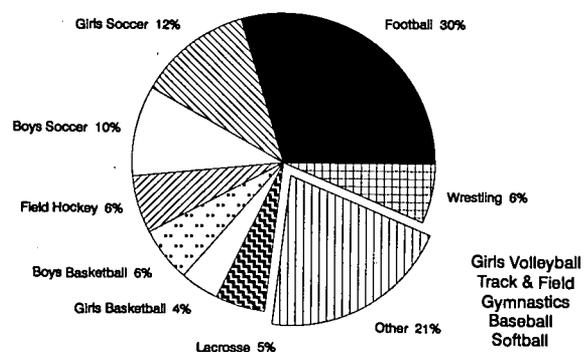
of practices, and the endpoint for participation. The SSIRS Injury Report Form was completed by the school nurse or athletic trainer each time a reportable injury occurred. It was important that the SSIRS data collection instruments provide the information needed and yet not be so complex that it would be difficult or onerous to fill out. Completing the data forms was an extra job for a group of people who already felt that they were 120-percent employed doing the jobs they were assigned. It was necessary, therefore, to create an instrument that did not make individuals filling them out feel they were being abused.

There are a number of data collection instruments available as examples. The SSIRS instruments were successfully used in our particular study design. They provided the information needed by the researcher and were convenient for the persons in the school system to fill out. In addition, a continuous education process for data collectors had to be instituted to ensure consistency in completion. It also was helpful in providing some motivation for compliance. However, it should be noted that school district personnel have a vested interest in maintaining the overall health of the student-athletes and are eager to cooperate in projects that aid in the maintenance of a safe interscholastic sports program.

### Preliminary Results

Data were gathered for 3 years and entered into the computer for analysis. The large volume of data accumulated are still being reviewed for trends of significance so that the information presented here represents some of the preliminary data. The initial data show that the incidence of injury by sport (figure 1), as might

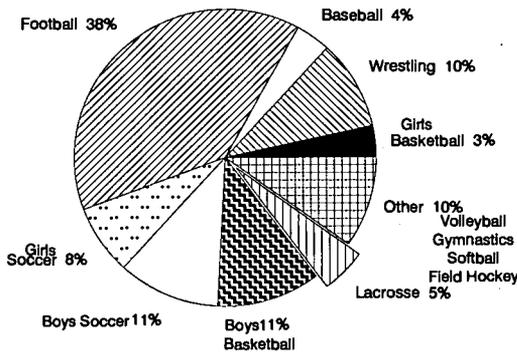
**Figure 1**  
**SSIRS Project**  
**Incidence (%) of Injury by Sport**



be expected, is highest in football. Somewhat surprisingly, the second greatest incidence of injury occurs in girls' soccer. Boys' soccer is nearly equivalent to girls' soccer, and boys' wrestling ranks fourth, which is equivalent to boys' basketball and field hockey.

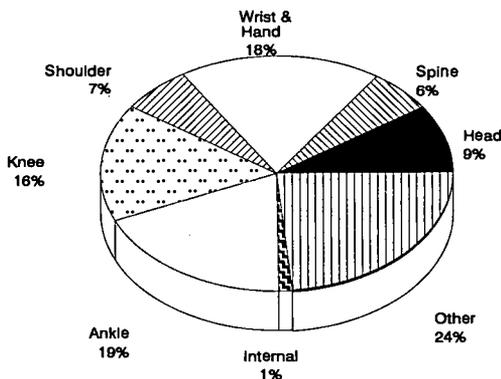
When considering the incidence of more serious injuries such as fractures and dislocations (figure 2),

**Figure 2**  
**SSIRS Project**  
**Incidence (%) of Fracture and Dislocation**



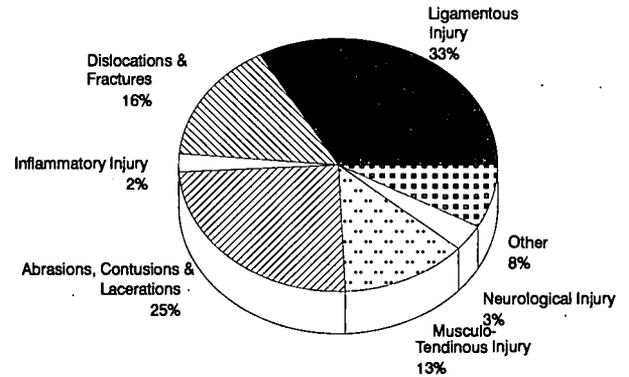
football again is responsible for the majority (38 percent); followed by boys' basketball and soccer (11 percent); wrestling (10 percent); and again, girls' soccer (8 percent). The principal body parts injured (figure 3)

**Figure 3**  
**SSIRS Project**  
**Principal Body Part Injured**



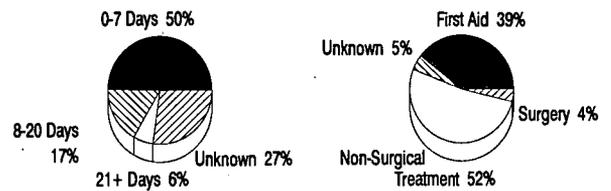
are the knee and ankle in football and the hand and wrist in basketball and volleyball. The primary types of injuries are outlined in figure 4. Ligamentous

**Figure 4**  
**SSIRS Project**  
**Primary Types of Injuries**



injuries represented the most frequent type of injury followed by general trauma and fracture/dislocations. With regard to the severity of the injury by treatment (figure 5), 39 percent of the injuries were treated with

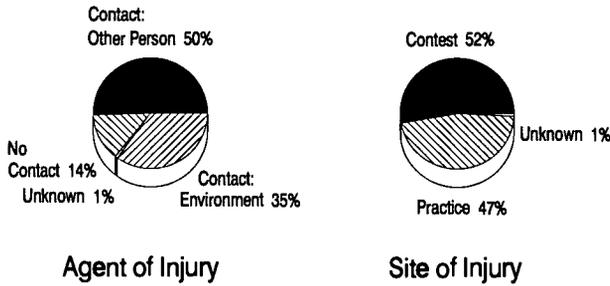
**Figure 5**  
**SSIRS Project**  
**Severity of Injury**



first aid. It is important to note that most student-athletes were never admitted to the hospital, and only 4 percent came to surgery, representing the group that would be captured if one were looking solely at hospital admissions.

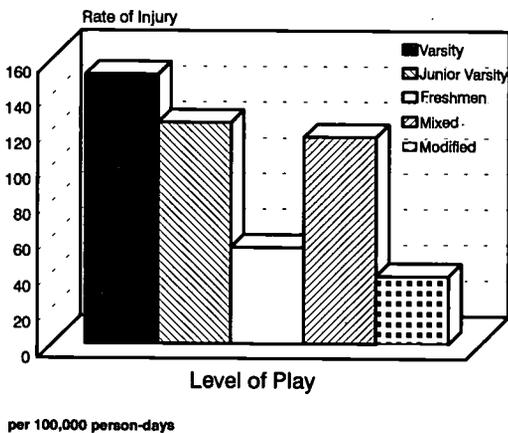
From an environmental standpoint (figure 6), the agent of injury was most frequently contact with another

**Figure 6**  
**SSIRS Project**  
**Environmental Aspects of Injury**



person. The incidence of injury was equally divided between contest and practice. However, because of the greater amount of time spent in practice, the rate of injury is greater under contest conditions. As we look at the overall rate of injury by level of play (figure 7),

**Figure 7**  
**SSIRS Project**  
**Overall Rate of Injury by Level of Play**

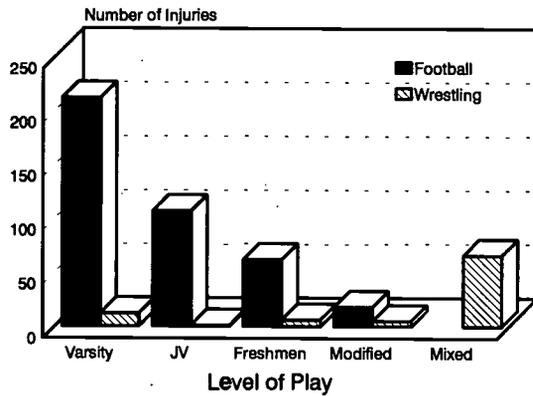


obviously, play at the varsity level provides the greatest risk of injury followed by junior varsity, mixed level, freshmen, and modified. The mixed level of play combines multiple age groups, such as in the sport of wrestling, and the modified level is a separate program in some

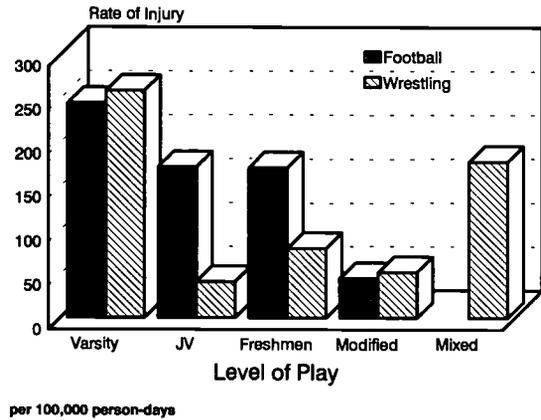
schools that is created specifically for seventh and eighth grade students. The rules are modified to try to prevent injuries. Whether due to rules or the age of the participants, the injury rate was low.

The difference between incidence and rate is important (figures 8 and 9). When looking at incidence for instance,

**Figure 8**  
**SSIRS Project**  
**Incidence of Injury by Sport and Level of Play**



**Figure 9**  
**SSIRS Project**  
**Rate of Injury by Sport and Level of Play**



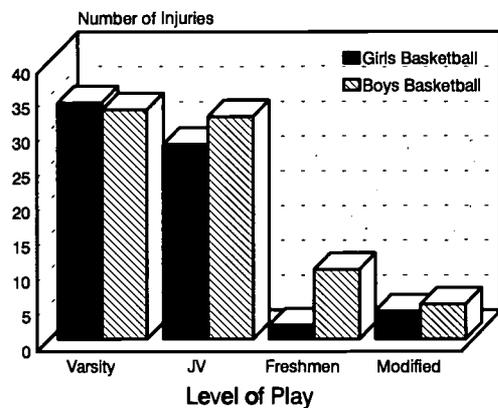
it appears that wrestling is a reasonably safe sport compared with others. On that basis, a son talking to his parent can point to such a figure and emphasize the safety of wrestling as contrasted with football. A school administrator could accept the wrestling program as not constituting a particular problem for the school in terms of risk of injury. On the other hand, if you take the same group of data and turn them around and examine them by rate, it turns out that wrestling is

equally as productive of injuries as football, considering the number of individuals participating and the time involved. On the wrestling team, the chances of being injured over a given period are essentially as great on the varsity wrestling team as they are on the varsity football team.

Comparing girls' and boys' basketball (figures 10 and 11), the incidence is fairly comparable at the junior

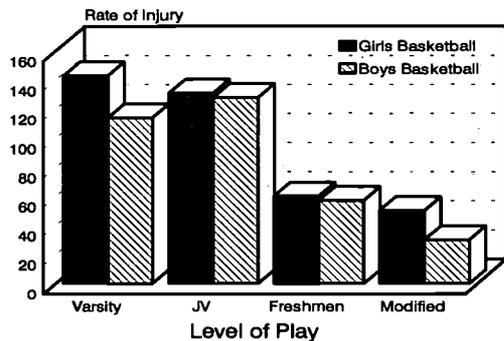
**Figure 10**

**SSIRS Project  
Incidence of Injury by Sport and Level of Play**



**Figure 11**

**SSIRS Project  
Rate of Injury by Sport and Level of Play**



per 100,000 person-days

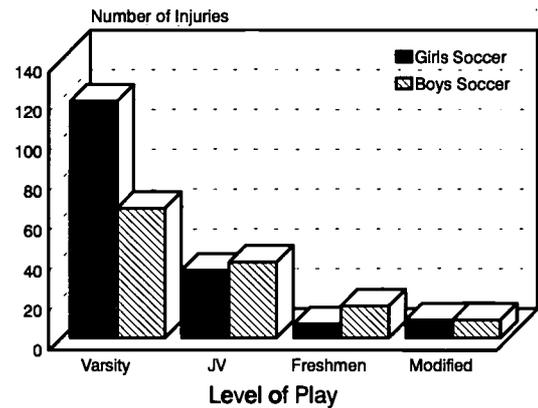
varsity and varsity levels, and the rate of injury is actually about the same. There is a somewhat higher rate in freshman girls' basketball than in boys', but the point here is that when one looks at the rates of injury between boys' and girls' basketball, the girls are as much at risk as the boys. From charts of overall incidence

of injury, it may appear that girls are not being injured as much as boys, but there are not as many of them participating. However, the rate of injury tends to be about the same.

In the case of soccer (figures 12 and 13), the rate of injury for girls is higher at the varsity level than it is for

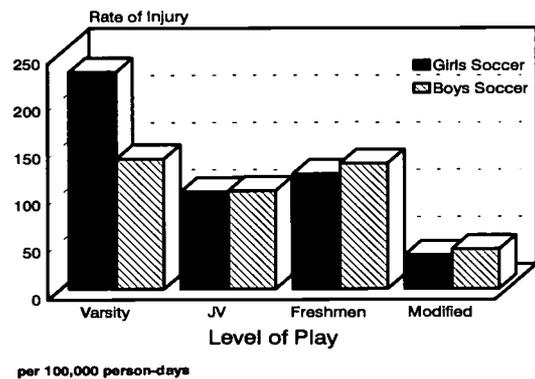
**Figure 12**

**SSIRS Project  
Incidence of Injury by Sport and Level of Play**



**Figure 13**

**SSIRS Project  
Rate of Injury by Sport and Level of Play**



per 100,000 person-days

boys. If one were to concentrate on soccer from the standpoint of lowering injury rates, girls' soccer deserves at least as much attention as boys' soccer.

**Feedback**

Providing feedback to participants in a surveillance study is a very important aspect of any sports injury study. Not only does it provide the participants with

information on which to begin to formulate prevention programs, but it also facilitates compliance. During the SSIRS Project, each school district was provided with a report detailing the school district's injury profile as well as a report compiling the overall results.

### **Study Limitations**

The SSIRS Project utilized an indirect method of data collection. Underreporting is an acknowledged deficiency of this method, and it was encountered in the SSIRS Project. Some schools entered this project with a lot of enthusiasm; others participated with a little less of an enthusiastic reaction, so there was differential diligence in keeping records. This created a need for significant followup. When reports were not received regularly, those delinquent schools were contacted and encouraged to get the information back to the central collecting office. For the most part, however, compliance was good, although it was occasionally more reluctant than it was spontaneous. The effect of incomplete reporting on statistical significance is unknown.

Hidden injuries are also a potential problem and another source of adverse influence on statistical validity. This might be illustrated by the case of a child who is injured but desperately wants to be a member of the team, so he or she does not report the injury and continues playing. Alternatively, there may be an injury that involves a star or essential player, and the injury is ignored while the player continues with his or her role on the team. These injuries would not always be reported.

As mentioned before, the definition of Garrick and Requa incorporating time lost from participation in the injury definition provided an excellent guideline for the SSIRS Project. If the injury kept the participant out of school for a day, which is basically what the definition refers to, then the injury was reported by the school nurse or athletic trainer. However, based on this definition, an athlete injured on a Friday or Saturday might be precluded from the study depending on when the athlete returned to participation.

There were occasional gaps in the data that could not be overcome, and variable followup was also a problem. For example, the date that the student was injured was recorded, but the date when the student returned to school or returned to practice was not always noted.

Confidentiality was also a problem. Confidentiality of each student was maintained at all times according to New York State Education Law. All information concerning the students was coded using initials and birthdates.

The school systems were concerned about the liability issue. An agreement was reached in which the initials of the injured students would be recorded. Thus, by going back to the season, to the school, to the coach, and to the roster and comparing initials, it could be possible to come up with the individual who was injured. This creates a very definite road block to what is so important in a surveillance study, end results. In particular, in high school, an injury to an epiphyseal plate may not seem to be significant for the first year or two, but it could end up subsequently in a malformation in a growing bone. This would only be determined by pursuing the injured individuals for several years.

### **Conclusion**

The purpose of this presentation was not to provide exhaustive details on results of the study but rather to lay out parameters and pitfalls of passive surveillance systems, particularly in the SSIRS Project, that are encountered. As noted earlier, the issue of how long a study can be maintained is important. In the case of the SSIRS Project, the design provided for 3 years, and that seemed to be a realistic limit. For these surveillance studies, planning for 3 years ensures sufficient data to give significant results. Subsequent studies should follow once prevention programs based on the initial data are implemented to determine the effectiveness of the intervention as well as the influences of changes in the equipment and/or the environment.

Another important factor is to identify sites for surveillance programs and rotate these sites. This is significant because there are variations in injuries, depending on location, climate, and certain types of athletic activities. As an example, lacrosse is popular in central New York State but is probably not going to show up on a surveillance program in Omaha, Nebraska. Because of varying emphasis and types of sport, it is ideal to have surveillance systems in a number of areas around the country. These studies could be staggered in terms of time, if centrally coordinated. This would facilitate the same data being obtained under similar circumstances.

Injury surveillance is expensive to pursue, but the outcomes can be significant. In the case of the SSIRS Project, the support came from the State of New York. State support tends to be episodic and unpredictable. Massachusetts supported an extensive surveillance project but is unlikely to repeat it. It costs from \$250,000 to \$500,000 to mount a 3-year surveillance project on

sports at the high school level. There may be methods for accomplishing this that are more economical, and it would be possible to spend more money. Sport injury surveillance is not going to be done without revenue. There is a need to have available information on funding sources. With a coordinated effort it might be possible to obtain support from sources such as the CDC or the National Institute of Arthritis and Musculoskeletal and Skin Diseases, provided that there is a reproducible data collection system that is capable of producing significant data.

As a part of developing a coordinated approach to sports injury data collection, there is a need to have a uniform system for accumulating these data and ensuring that data are being obtained on the same basis from all areas with followup capabilities. In the SSIRS Project, the school system was tentative when the project started. That was to be expected. The implication was that if a problem were identified, there might be resultant lawsuits. Initially, it appeared that the school systems did not want to know about injuries and certainly did not want anyone else to know about them. There may be some resistance, therefore, to these studies because of liability

concerns. It is important to overcome this by emphasizing valuable spinoffs and indicating that safer programs can be developed as a result.

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# National Athletic Trainers' Association High School Study

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*John W. Powell, Ph.D., A.T.C.*



I have been working with large-scale injury surveillance studies for a number of years. During recent years, a change in attitude toward sports injury surveillance has taken place. More and more researchers schooled in the techniques of epidemiology and injury surveillance methods are beginning to address the difficult issues associated with the epidemiology of sports injuries. It is important to have an insight into the difficulties associated with sports injury surveillance as well as an enthusiasm for the development of your own sports injury research programs.

This paper involves a review of the findings and techniques we used to study the epidemiology of high school sports injuries. The study was sponsored and developed by the NATA in 1985. The mission of the NATA and its certified athletic trainer membership is one of injury prevention; development of injury prevention programs; and programs for the early recognition, treatment, and management of athletic injuries, especially as they are related to high school sports programs. To begin to make recommendations for injury prevention, we had to be able to describe the injury patterns that currently existed. Trying to describe the injury patterns from existing literature proved to be cumbersome and confusing. It was at this time that the board of directors of the NATA commissioned a large-scale injury study to describe the nature, type, and frequency of high school sports injuries.

## Project Design

The NATA Injury Study differs from the usual injury surveillance project because it was designed with very specific objectives in mind: to provide information that could not otherwise be gained regarding a national sample of high schools and the sports injuries

associated with their athletic programs. In addition to being able to describe the injury patterns in high school sports, our objectives also included enhancing the general public awareness of the magnitude of the injury problem as it related to the participants in high school sports.

It is extremely important to keep in mind that an injury surveillance project requires supervision by a well-defined research team. This team should reflect the abilities of a group of professionals from several disciplines. Because the NATA study included data recorders from many sites, the research team needed to be centered around a strong administrative unit. Our research team and planning group included our NATA Research and Injury Committee members that represented high school athletic trainers, college athletic trainers, researchers, and representatives from a variety of medical disciplines. We realized from the outset that it was impossible to gain all of the information that we ever wanted to know about injury patterns in high school sports. Our job was to determine a level of data quality that would be able to accomplish our goals while at the same time, obtain support from at least 100 high schools from as many states as possible. To be able to present findings in a format that could be used by the local agencies and parents' groups, we consulted with experts in the communications field. By including the talents of numerous professionals, we were able to prepare meaningful programs for public education as well as provide data sufficient to conduct more thorough analyses for the review of the professional research community. Let us examine some of the specific features of the NATA High School Injury Study.

## Project Objectives

The basic project objective was to determine the frequency, nature, and severity of the sports-related injuries associated with high school sports. To be able to control the quality of data from at least 100 schools, our initial year included only football and girls' basketball. We chose these sports because they are the only sports that are played in all 50 states. After gaining experience with large-scale data management during the first year, we added boys' basketball and wrestling in the second year. We felt that if we could maintain a high-quality database for a large number of schools, we would be able to accomplish another

of our objectives regarding support for decisionmaking relevant to injury prevention. It is important to remember that numbers alone do not make the decisions, rather the use of quality data and statistical procedures by professionals who are sensitive to the sports safety issues. Good data are simply a tool for decisionmaking not the decisionmaking process itself.

The ability to develop a quality database requires that the field recorders know the nature and scope of the questions to be asked regarding injuries. It is important that the recorders know what is to be recorded before the recording seasons begin. To this end, we developed a set of recording forms and recorder's handbooks that included injury definitions, definitions for exposure, definitions for participation days, sports codes, medical terminology codes, and reporting criteria. These materials were sent out before the study was to begin, and each school was called to verify receipt of these recording materials. Recorder training seminars were offered at national and regional professional meetings. For those recorders who could not attend such meetings, training programs for the individual recorders were provided over the telephone. We made a special effort to contact all of the recorders and spend time with each of them. This helped them to know us and provided us with a formal and informal network of recorders.

Our sports selection included football and girls' basketball, with the addition of boy's basketball and wrestling in the second year. In establishing the number of schools to participate, our goal was to try to get 1 percent of the total number schools in each state who were listed, by the National Federation of State High School Associations (NFSHSA), as having a football program. If a state listed 1,200 schools that played high school football, we tried to get at least 12 schools from that state that had consistent access to a certified athletic trainer. We knew that there were going to be some problems in trying to get detailed injury information from coaches, so we opted for the certified athletic trainer to be the primary data recorder. We were able to gain additional detail and stronger information regarding the nature of the injury.

## Project Definitions

The most important ingredient for a successful injury surveillance project is the operative definition of an injury. The definition of injury, used in the NATA study, was a very conservative one. An injury was defined

as any incident for which the player was forced to miss the remainder of the current session (practice or game) or was required to miss the day after the day of onset of the injury. All head injuries and fractures were recorded, whether players missed time or not. The recorded injuries also were categorized into severity groups: minor, moderate, and major. These categories were based on time loss, with minor representing fewer than 7 days lost. Moderate injuries were categorized as having missed 8 to 21 days, and major injuries were those that missed more than 21 days. These were administrative categories that were set up to help us understand the data. Remember, our goal was to address specific issues, not to try to fully understand the etiologic factors related to sports injury. Those specifics will be left to future and more detailed research projects.

An important concept in injury prevention is that of the impact of reinjury. We defined reinjury as an injury to the same tissue during the same season. It is important to be able to separate injuries from reinjuries because of the importance of the first injury as a contributor to the subsequent injury. It is this category of injury that responds most quickly to a sound injury prevention program, which includes early recognition, treatment, management, and a specific program of reconditioning for return to participation. In our four sports, we found that from 10 percent (football) to 15 percent (basketball) of the injuries that occurred were listed as reinjuries.

We addressed the concept of exposure (an opportunity for injury to occur) by calculating the number of athlete-exposures under different types of playing conditions. This is accomplished by multiplying the number of players who participated in each type of session (game or practice) by the number of sessions. It is important, when using this type of exposure definition, to make sure that the number of participants reflects the number who actually participated. For example, during a game situation, if 75 players dress for the session, the count should include only those who actually participated and were at risk. The players who stood on the sidelines and did not play are not counted as at risk during that session. The same holds true for practice sessions and individuals who are not participating due to injury. This exposure definition provides sufficient data for interpretation and yet does not overburden the recorder. Data regarding exposure were maintained for all sports and reflected each week of the entire season.

## Data-Recording Materials

Because of the size of the project, we elected to provide the simplest types of recording forms that would allow a versatile database and yet minimize the manhours necessary to record the needed information. Other studies have experienced difficulty with compliance when recording materials and codes became overly cumbersome. The certified athletic trainers are through their educational development, are prepared to handle the detail necessary for good data, but are extremely limited in their time. So to be able to take advantage of their ability, we had to minimize the workload by using a less extensive coding system. Because the data were to be recorded and transmitted to a central office for processing, we had to have the ability to cross-check the incoming data and support the athletic trainers in their recording of injury data. Our objective was to collect injury data that would be able to address the nature of the injury and be able to compare body part injured and types of injuries (sprains, strains, etc.). In a project of this magnitude, there are limits to the scope of the data that may be collected. Because there are pros and cons for limitation, the research team must be able to accept these limitations and subsequently limit its interpretations to the definitions that were used to capture the data.

Let us turn our attention to the extent of the types of forms that were used to collect data for the NATA projects. Figure 1 shows the types of information that were recorded for the individual player (participant report). This participant information included the date of birth, height, weight, some basic background factors regarding educational level, and playing experience. This is like other studies that have been done. The form looks quite complex, but it is only filled out once at the beginning of each season for each participating school. The average football team, for example, uses about four pages, and each school will require a good line of communication between the recorder and the research office to maintain the quality of these background data.

The weekly abstract (figure 2) was filled out daily and allowed us to know how many players were on the field in each particular session; the number of different types of sessions; whether it was a varsity, subjunior varsity, or junior varsity game; and the type of playing surface. This allowed us to build a variety of denominators that could be used to assess the injury rates associated with various types of conditions.

Figure 1



NATIONAL ATHLETIC TRAINERS ASSOCIATION, INC.  
HIGH SCHOOL ATHLETIC INJURY REGISTRY  
PARTICIPANT REPORT

SCHOOL ID # 99999999 SPORT 05

PAGE 1 OF 4  
END OF SEASON

PLAYER #	DATE OF BIRTH			HT	WT	ED	EXPER	PRE H.S.	END OF SEASON		
	MN	DA	YR						MN	DA	YR
1001	09	13	70	72	150	9	0	Y			
1002	11	24	69	72	195	10	1	Y			
1003	11	01	71	78	220	10	1	Y			
1004											
1005											
1006											
1007											
1008											
1009											
1010											
1011											
1012											
1013											
1014											
1015											
1016											

EDUCATION:  
9 - Freshman  
10 - Sophomore  
11 - Junior  
12 - Senior  
13 - 5th year

EXPERIENCE  
0 - 1st year H.S. participant  
1 - 2nd year H.S. participant  
2 - 3rd year H.S. participant  
3 - 4th year H.S. participant  
4 - 5th year H.S. participant

Remarks \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Figure 2



NATIONAL ATHLETIC TRAINERS ASSOCIATION, INC.  
HIGH SCHOOL ATHLETIC INJURY REGISTRY  
WEEKLY EXPOSURE REPORT

SCHOOL ID #   
SPORT

SEASON  
1. Preseason  
2. Regular Season  
3. Post Season

WEEK BEGINNING  
MM  DD  YR

PAGE \_\_\_ OF 2

	DATE			LEVEL	SESSION	# OF SESSIONS	AVE. SQUAD SIZE	SURFACE	SURFACE CON
	MM	DD	YR						
1	08	10	87	1	3	01	047	10	1
2	08	10	87	1	3	01	043	10	1
3	08	11	87	1	3	02	045	10	1
4	08	12	87	1	3	02	045	10	1
5	08	13	87	1	3	01	045	10	1
6	08	13	87	1	3	01	045	10	4
7									
8									
9									
10									
11									
12									
13									
14									
15									
16									

CODE:

- |                    |              |                |                 |                       |
|--------------------|--------------|----------------|-----------------|-----------------------|
| LEVEL              | SESSION      | SURFACE        | SURFACE COND.   |                       |
| 1. Varsity         | 1. Home Game | 10. Natural    | 1. Normal       | 5. Slippery (Non-wet) |
| 2. Junior Varsity  | 2. Away Game | 20. Artificial | 2. Icy          | 6. Muddy              |
| 3. Sub Jr. Varsity | 3. Practice  |                | 3. Snow Covered | 7. Rain               |
|                    |              |                | 4. Wet          | 8. Irregular          |

Remarks \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Figure 3



NATIONAL ATHLETIC TRAINERS ASSOCIATION, INC.  
HIGH SCHOOL ATHLETIC INJURY REGISTRY  
CASE REPORT

SCHOOL ID #   
SPORT  PLAYER ID#  EPISODE

DATE OF ONSET  
MM  DD  YR

TIME OF ONSET

- 1. AM
- 2. PM
- 3. Evening

DATE OF RETURN  
MM  DD  YR

TIME OF RETURN

- 1. AM
- 2. PM
- 3. Evening

EVALUATION

SURGERY  
MM  DD  YR

(Describe Surgery in Remarks)

- SEASON
- 1. Pre-Season
  - 2. Regular Season
  - 3. Post Season
  - 4. Off Season

- SESSION
- 1. Home Game
  - 2. Away Game
  - 3. Practice
  - 4. Practice Scrimmage
  - 5. Non-Sport

- LEVEL
- 1. Varsity
  - 2. Junior Varsity
  - 3. Sub Jr. Varsity

- SURFACE
- 19. Natural Surface
  - 20. Artificial Surface

- SURFACE CONDITION
- 1. Normal
  - 2. Ice
  - 3. Snow-Covered
  - 4. Wet
  - 5. Slippery
  - 6. Muddy
  - 7. Hard
  - 8. Irregular

- EXTREMITY
- 1. Unknown
  - 2. Left
  - 3. Right
  - 4. Both

- MECHANISM OF INJURY
- 0. Unknown
  - 1. Direct Impact
  - 2. Direct Force
  - 3. Torsion
  - 4. Stretch
  - 5. Impingement
  - 6. Overuse
  - 7. Shearing
  - 8. Other, Spontaneous
  - 9. Other, Insidious

- NATURE OF INJURY
- 1. New Injury
  - 2. Re injury, from this season
  - 3. Re-injury from last season
  - 4. Complication of Ep
  - 5. Chronic Injury

- ACTION TAKEN
- 1. Not Hospitalized
  - 2. Hospitalized less than 18 hrs.
  - 3. Hospitalized more than 24 hrs.
  - 4. Confined, Other

- PERIOD OF PLAY
- 1. Pre-Session
  - 2. 1st Quarter Game/Fourth Practice
  - 3. 2nd Quarter Game/Fourth Practice
  - 4. 3rd Quarter Game/Fourth Practice
  - 5. 4th Quarter Game/Fourth Practice
  - 6. Post-Session

POSITION CODE

ACTIVITY CODE

SITUATION CODE

Remarks \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Figure 3 is an example of the type of recording form that was used to capture injury data (injury report). Using a predetermined set of medical terminology codes, we were able to record a specific clinical impression for each injury. Although this may not have been as extensive as other projects, it provided a strong information base to meet the overall objectives. We also recorded the date of onset and date of return for each injury. This allowed us to examine the number of games missed, the number of practices missed, the number of calendar days lost from participation, the nature of the injury (injury versus reinjury), the type of initial management, and the level (varsity or subvarsity) of the injured athlete.

All of these data forms were managed by our central office staff for the entire project. Programs for the continuous communication between office staff and recorders were established. These programs included monthly communications, monthly summary reports, and case summaries. Any problems that arose were dealt with immediately either by telephone or mail. Our staff was always ready to answer questions from any participating athletic trainer regarding any type of problem.

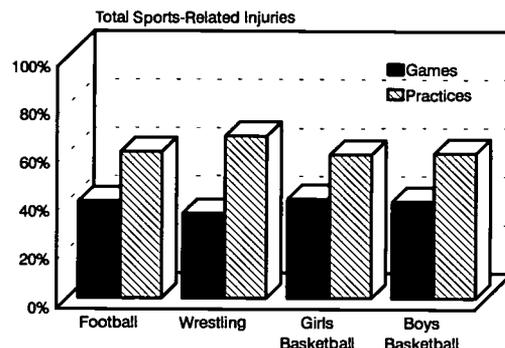
## Project Findings—Data Display

Let us examine some of the findings of our study. We will look at the basic high school sports population and then a few of the specific findings of our studies. We will look specifically at the relationship between the injuries that occurred during games versus the injuries that occurred during practice sessions.

In the United States, we estimate, based on NFSHSA statistics, that there are more than 5.3 million high school sports participants, with a little more than a million of them involved in high school football, more than 381,000 in boys' basketball, more than 331,000 in girls' basketball, and more than 278,000 in wrestling. Our study included data on more than 21,000 player-seasons in football, 5,000 in girls' basketball, more than 3,000 in boys' basketball, and more than 2,600 in wrestling. The boys' basketball and wrestling data reflect smaller numbers because there were only 2 years of recording rather than 3. If you look at the sports programs in the United States, it was estimated from NFSHSA that there are about 20,000 high schools, and not all of them have sports programs. We find that only about 15,000 have football programs, 19,000 boys' basketball, and 18,000 girls' basketball, and 9,500 high school programs exist with a wrestling interscholastic program.

To begin data examination, let us start with the simplest way to display data. We will be examining the differences in injury patterns that are related to games and practices. Figure 4 shows the number and

**Figure 4**  
Injury Frequency for Selected High School Sports



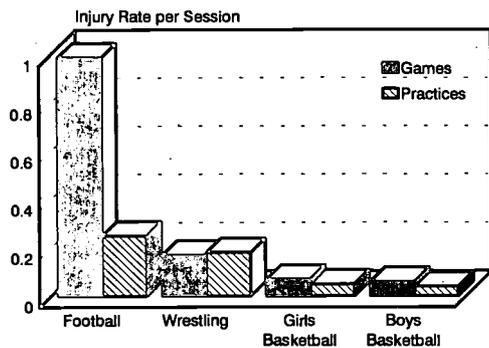
NATA High School Injury Study 1986-1989

percent of the reported injuries that occurred under game and practice conditions for each of the four sports. In this particular situation, more than half of the injuries in each sport occurred under practice-related conditions. Intuitively, this is correct because a football team, for example, is likely to have seven to eight times as many practices as games. Therefore, there is more exposure and more opportunity to be injured in practice than in games, so the frequency count in that particular group would be higher. For each of the four sports, the practice session accounts, from a frequency perspective, for more injuries.

Using the frequency of injury in both categories and the number of games and practices, logged on the weekly abstract, we can examine these patterns using an absolute injury rate (AIR), for example, injuries per game and injuries per practice (figure 5). In this situation, we take the number of injuries that occurred in the games and practices and divide them by the number of games and practices, respectively. The AIR shows that the rate of injury per session in games compared with practice for football is considerably higher. This is not necessarily the same in basketball (boys or girls) or wrestling. These findings would support the concept that there is a greater potential for injury associated with the game than with the practice. This approach more characteristically shows the differences among football, wrestling, and the other two sports.

**Figure 5**

**Selected High School Sports  
Absolute Incidence Rates**

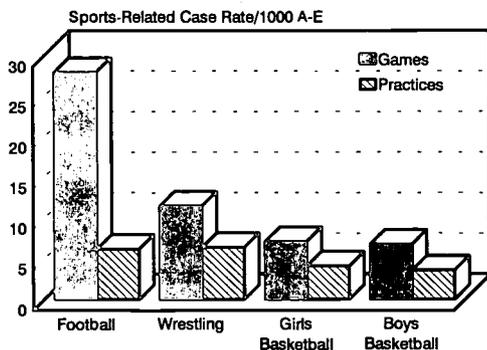


NATA High School Injury Study 1986-1989

When we use the number of sessions multiplied by the number of participants in each session, we create a more definitive category of athlete exposures. This approach allows us to calculate a relative incidence rate (RIR) in which we divide the number of injuries by the amount of opportunity for injury over the entire season for each session type (figure 6). It allows

**Figure 6**

**Selected High School Sports  
Relative Incidence Rates**



NATA High School Injury Study 1986-1989

comparison using a denominator that is more sensitive to the exact amount of exposure over time. Examining figure 5, we see football still has a much higher RIR in games, while wrestling and boys' and girls' basketball are only slightly higher in games than in practices. It is generally accepted that the games include a much greater intensity among players than

do practices and that this intensity is related to injury risk. Why are there such differences between game and practice for football but not the other sports? If you think about the nature of each sport, especially the collision aspects, the differences begin to make sense. To play football, participants must be able to block and tackle with excellent skill. These skills must be taught and are generally taught with a minimum of man-on-man contact. The other skills in football are, many times, broken into their component skills and practiced without necessarily creating game-like conditions. These skills are then to be transferred to the actual game. Under game conditions, the collision aspect of the game takes over because there are blocks and tackles on every play for a prescribed playing time. On the other hand, practice conditions can vary greatly based on the philosophy of the coach regarding player-to-player contact during practices.

Wrestlers practice similarly to the way they compete. Participants are more intense, wrestling each other and practicing moves that they will use in competition, not on a dummy as in blocking practice in football. Practice in wrestling is more like competition than it is in football. The same concept goes with basketball as well. Although basketball players may concentrate on shooting drills, much of their offensive and defensive skills come from game-like scrimmages in practice. These differences may explain some of the variations among sports, but not all of them. Further analysis that examines the specific aspects of each sport will be required to understand more completely the risk of participation. Using techniques such as these to interpret injury risks is only the first step in a thorough analysis of the problem. The data that were generated from the NATA study can be used in these simple descriptive programs as well as more complex multifactor models. We have examined more closely the injury patterns for boys' and girls' basketball, and these findings will be published this fall. Additionally, we will use varsity football to present the concept of using the incidence density ratio, the ratio of the experimental injury rate compared with a control, of the analysis and interpretations of individual components of injury risk.

## Recommendations

Until now, sports injury epidemiology has predominantly used single-factor analytical designs. I think it is important that we consider and remember that injuries

are very rarely the result of a single factor. Most of the injuries are multifactor, and most of them have a variety of things that create the scenario of the injury event. I am confident that many of the injuries that I have been able to look at over the years are things that happened in a moment in time and space. We could have been right there watching the game, and the injury would have still occurred. Until recently, we have been able to side step the more difficult issues of the multifactor nature of sports injury patterns. I think that we are now moving into an era that will be rich in more sophisticated analyses. Specifically, these techniques will include incidence density ratio comparisons, hierarchial log linear modeling, independence model testing, and logistic regression techniques,

which look for estimates of probability and odds ratios of occurrence.

Finally, without quality data and a consistently solid information base, these types of research tools become ineffective. The stronger we can make our data, the better off we will be. I do not propose that the NATA study is the best ever accomplished, but it set out to accomplish the few specific targets, and we feel confident that it was able to follow those targets objectively. Its specific strengths are centered on the magnitude of its overall perspective. It was able to maintain quality data recorders, detailed documentation on a national scale, and provide a versatile database for presentation and analysis.

# An Epidemiologic Approach Toward the Surveillance of Sports and Recreation-Related Injuries

Ronald E. LaPorte, Ph.D., Stephen Dearwater, M.S.



We have argued recently that an epidemiologic approach needs to be taken for monitoring the incidence of severe sports injury.<sup>1</sup> Here we summarize the arguments for an epidemiologic/public health approach.

Prevention of sports injury is the goal of everyone involved with sports and recreation. In Last's *Dictionary of Epidemiology*, prevention is defined as reducing the incidence of disease over time.<sup>2</sup> To prevent sports injury, we must reduce the incidence of sports injuries. Thus, the cornerstone of prevention resides in knowing the frequency with which the disorder occurs.

This is of particular interest with sports and recreation injuries because broad and potentially ill-thought-out prevention programs frequently are initiated without first determining the actual incidence of the disorder under scrutiny. Proving that prevention occurs is impossible unless one can prove that the incidence of sports and recreation injuries declines.

Thus, primary goals of prevention are to determine and monitor the incidence of injuries. Two approaches for establishing incidence have been developed: the communicable disease model (surveillance) and the noncommunicable disease model (incidence registries).

Surveillance systems typically involve passive reporting systems such as hospitals, physicians, or schools where all cases identified by a designated health person are required by law to be reported to public health officials. Notifiable diseases are similarly monitored; however, there is no penalty if they are not reported. Surveillance systems have been extremely effective with communicable diseases for reducing the incidence of infectious diseases. The primary advantage of these systems is that they offer broad geographic coverage at a very inexpensive cost. The systems are effective for the identification of hot spots of disease and major outbreaks.

The major disadvantage is that the incidence rates generated from these surveillance systems do not accurately reflect the true incidence rates because there is a very high degree of underascertainment.<sup>3</sup> Moreover, the ascertainment rates are quite variable.<sup>4</sup> This is not a problem when monitoring communicable diseases because they are characterized by spiking incidence rates with common rises in incidence of fivefold to tenfold within very short periods. Therefore, even a surveillance with a low degree of ascertainment can identify an outbreak.

The application of the surveillance of communicable diseases for chronic diseases has not been very effective in that most chronic endpoints do not exhibit an epidemic pattern.<sup>4</sup> A rapidly changing incidence for a chronic disease over time may only be reflected in a 10 to 20 percent change in incidence. This would be difficult to identify should the level of case ascertainment be less than 30 percent, as is the case with many surveillance systems. Therefore, chronic disease epidemiology has tended to establish population-based registries of all incident cases. The goal of these registries is to identify all (100 percent) of the newly diagnosed cases of a disease within a community. From these registries we have obtained much of our data on the incidence of cancer, myocardial infarction, and insulin-dependent diabetes mellitus. The advantage of the registry system is that much more accurate incidence data are available than can be obtained from a surveillance system. The disadvantage is that the cost of monitoring incidence through registries is expensive because each case is actually searched out and directly recorded.

Both approaches have been used in sports and recreation injury monitoring systems. One of the difficulties with monitoring sports and recreation injuries is that the variability in incident cases is much less likely than with communicable disease. Thus, surveillance systems will likely be ineffective for accurately monitoring incidence. A second difficulty is that the true incidence of sport and recreation injury is very high; therefore, to attempt to identify and record 100 percent of injury incident cases is an arduous and costly task. The main shortcoming with sports injury reporting systems currently in place, for example, the NCAA Injury Surveillance System (R.W. Dick, personal communication) or the National Center for Catastrophic Injury Research, is that they are incomplete. All cases are not identified, making it impossible to truly monitor geographic and temporal variability.

We propose that an alternate approach be considered through the use of the statistical method of capture-recapture. Conceptually, the method is simple. Estimates of incidence rates can be established by employing multiple, incomplete yet independent sources of case ascertainment, for example, schools and hospitals. This method assesses the degree to which each source identifies the same cases. By using secondary sources of case ascertainment to correct for missing cases, complete ascertainment is not important. From this one can determine the degree of case ascertainment from each independent source, and adjustments can be made to provide accurate incidence rates. This approach is making rapid inroads into epidemiology with monitoring of diverse endpoints such as birth defects, congenital rubella, heart attack, and cancer. It is the fundamental approach taken with the World Health Organization Multinational Project for Childhood Diabetes.<sup>5</sup>

We would argue that this type of approach would have considerable application for monitoring sports and recreation injuries in the United States as there are numerous independent sources of case ascertainment from national data sources, including the monitoring of college football fatalities,<sup>6</sup> the U.S. Consumer Product Safety Commission (NEISS),<sup>7</sup> and the aforementioned passive surveillances of intercollegiate sports injuries<sup>8</sup> and catastrophic injuries.<sup>8</sup>

It is time that accurate surveillance systems be established in the United States for monitoring the incidence of severe sports injuries. Once effective surveillance systems are established, it will be possible to evaluate risk factors associated with sports injuries and determine if these injuries can truly be prevented.

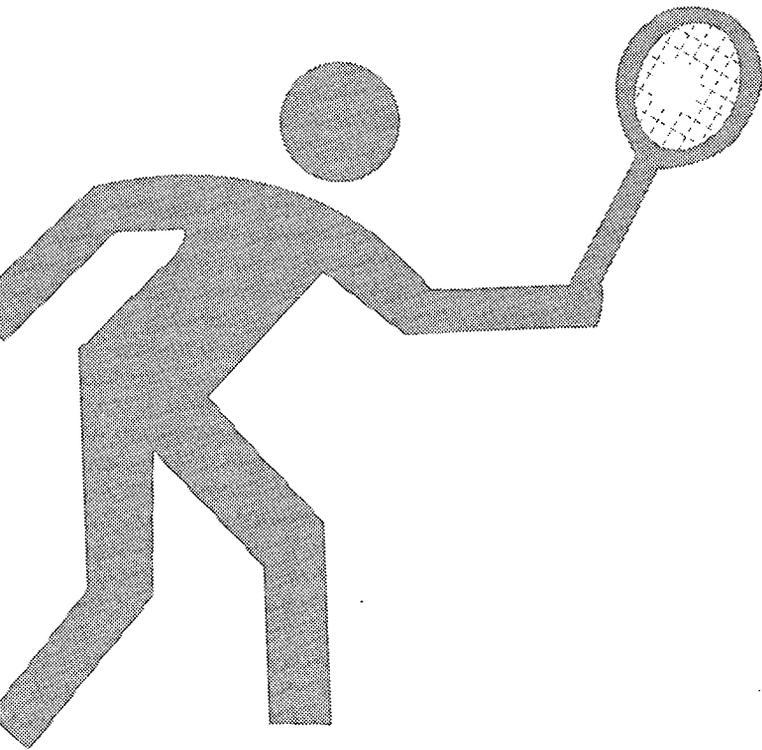
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# How to Design A Sports Injury Surveillance System

Nancy J. Thompson, Ph.D., M.P.H.



**Y**ou have seen examples of some injury studies and have become aware of the things that were done in the process of conducting those studies. What I am going to attempt to do at this point is to pull apart those studies and point out the things you need to think about to design a valid sports injury surveillance system to suit your individual needs.

## Specify the Objectives

When you specify the objectives of your surveillance system, you are not only protecting yourself but are also influencing the validity of the system. The reason you must protect yourself is that most surveillance systems that have been considered failures neglected to specify up front what the objectives were and then design their activities around those objectives. For example, you want to reduce the number of head injuries. Will this be achieved by surveillance alone? Maybe, maybe not. If not, if it requires further activities such as intervention and dissemination of the information, these need to be made clear up front. You need to tell those who are supporting you exactly what they can expect of the surveillance system, including the information to be obtained and the potential outcomes.

## Define the Target Population

Part of defining the target population is making sure that the population is fully covered by your surveillance system. For instance, if you want to study sports injury in school children, and you include only public schools in your surveillance system, then you have limited your surveillance system. You are not going to survey everyone you had in mind, which is related to defining your objectives but more specifically indicates a failure

to focus on the target population. Another example would be, when studying the incidence of head injuries during athletic events, you might find that lower socioeconomic-scale children are the children at greatest risk of injury. If you use a private practice-based surveillance system, you are not going to reach those children who are at the greatest risk of head injuries. Another example is looking for fractures occurring in football and using a hospital-based surveillance system, which ignores the fact that many young athletes who are serious about their sport may visit a private physician, sports medicine clinic, or orthopaedist, thereby avoiding the hospital entirely. By going to a hospital-based system, you may miss a substantial number of injuries. Therefore, you must consider the target population when deciding how to set up the system.

## Decide on Surveillance Method

The third thing is to determine your method of surveillance early, particularly whether it will be active or passive. With the active approach, you go out and look for the injuries, and in the passive, you wait for them to be reported to you. The first questions to ask in making the decision are: Do you have sufficient resources for an active surveillance system? What is your budget? If you do have sufficient resources, is it worth the expense for what you are trying to accomplish? Consider the overall cost of the surveillance system and the cost per case. In one study of active-versus-passive surveillance that was done for a reportable disease in Vermont,<sup>1</sup> researchers found that a passive surveillance system cost them about \$2,300 whereas an active system, to report the same disease, cost them about \$19,300. The cost per case for the active system was \$840, a lot of money. For head injuries, the cost may be worth it, and even more costs may be justified in the long run through prevention efforts. For finger sprains, the cost may or may not be worth it, so cost of the surveillance method must be considered in your decision. If you feel that an active system may be too expensive, then you must figure out what would be lost by having a passive system, how timely the results would be, and whether they will be timely enough to be useful. Understanding the importance of sensitivity and specificity to the particular objectives will help you decide whether a passive system is going to meet your needs.

## Define Injury

Selecting a definition of injury usually reduces to a choice between some sort of care-seeking definition or a time-loss definition or possibly a combination of the two.

### Care-Seeking Definition

With a care-seeking definition, injuries are counted when they are reported to the trainer, team physician, other physician, or emergency room—i.e., the person must actually seek care for the injury. There are some drawbacks that have already been stated with respect to this definition of injury, but probably the most severe drawbacks are some of the psychological factors that are involved in care-seeking behavior.

### *Who Reports an Injury and Why?*

Some young athletes think that an injury is a badge of courage, so they come forward and make the most of a public display. Others actually use injury as an opportunity to escape competition. For example, there is documentation of players who are under pressure from home or other sources to be on the first team. For these players, the injury becomes an opportunity to get out from under that pressure for a period. There also is documentation of injury being used as a means of covering up some other emotional concern, for example, reporting a foot injury when in fact some other part of the self is really in psychic pain.

### *Who Does Not Report an Injury?*

Some players perceive injury as weakness and are not going to let on that an injury has occurred to them or that it is important to them at all; they may not even be consciously aware of it. Then there are those young people who see athletics as their opportunity for the future. They do not report an injury so as not to be taken out of the arena that gives them whatever possibilities they have for a stellar athletic career.

### Time-Loss Definition

The time-loss definition of injury counts injuries that resulted in some specified number of missed practices or games. The drawbacks for this method are that the time loss will vary based on a variety of factors. One is the frequency of play for amateurs versus others. How often are they out there? The more the player is on the field the more potential to miss a practice or game. Time loss also varies by the nature of the injury. For instance, a player in some positions does not

need to use his or her hands as much as a player in other positions, hence a fractured finger may or may not keep him or her out of play for a period. For the same reason, the time-loss definition will vary by position played because the more working parts you need, the more likely you are to miss some time from play with any given injury. The timing of the injury also influences the time-loss definition. The greatest risk for injury in football is during game competitions, and the greatest risk within the game is during the later quarters when exhaustion starts to become a factor. Generally, there is not practice the day after a game. So the time period when there is the greatest likelihood of getting injured is followed by a period during which there is no opportunity for time loss, which can become a problem with the time-loss definition. Nevertheless, the time-loss definition is generally viewed as the less biased of these two definitions, although some combination of the two may be the best choice.

### Other Parameters

Parameters other than injured/not injured can be measured. One often measured is the frequency of injury per athlete, that is, how many injuries a particular athlete had. This raises the topic of the injury-prone athlete. Athletes, like everyone else, have habit patterns. If an athlete has a running style that leaves him or her vulnerable, he or she may suffer repeated injuries under circumstances where a different type of runner might not be injured at all.

### Standardize Data Collection

Another thing that must be done in the beginning is standardizing the data collection forms. This improves data collection, and it makes the job of the people helping a little easier. The harder the paperwork, the lower the response rate. In addition, the more confusing the format being used, the poorer the quality of the data. Even the well-intentioned and highly motivated data collector may put answers in the wrong boxes if the form design is unclear or misleading. There are many things you can do to design an effective data collection form, and the field of marketing research has volumes written about how one can put together the best possible data collection questionnaire. In addition, involve the data collectors in the design of the form and solicit feedback on what works and what does not work.

Here are some things that will make a big difference in the quality of your data. For questionnaires that use checkoff responses, place the answer boxes directly after the questions on the same line. You get better response for two reasons. First, after the data collector reads the question his or her eyes will naturally fall on the boxes that are at the end of the line. Second, the majority of our population is right-handed, so you will get a better response rate if the box is in a position such that a right-hander is not putting his or her hand over the response. Following a logical flow of questions, for instance, listing body parts from head to toe, also makes a lot of sense. Response accuracy will be better with such an order than if you create the order alphabetically or as it came to mind when you were putting the form together. It often is easiest and safest to adapt an available form that has already been successfully used by surveillance teams.

### Determine Frequency of Followup

The next thing to determine is the frequency of followup. With an active surveillance system, you have to decide how often you are going to go out and ask about injuries. On the one hand, the longer you wait, the more injuries you are going to miss or are going to be forgotten, overlooked, and so forth. But, the more often you ask, the more it will cost in terms of dollars, time, and involvement of data collectors. There is a delicate balance between a frequency sufficient to keep track of injuries and overkill that it is going to make the cost of the system outrageous.

### Train Participants in Surveillance System

It is also important to train all of the participants in your surveillance system from the top down, or bottom up as the case may be. Make sure the diagnosticians understand and agree with the selected definition of injury because you may offend some people if you do not use their definition of injury and they do not understand why. Also, you must have data collectors (i.e., the persons who go out to high schools, for example, and interview the coaches) who understand what constitutes an injury by your definition and who see it in the same way you see it for surveillance system purposes.

It is important to train data collectors not only in the use of forms but in memory jogging techniques—that is, how to help somebody recall whether an injury happened on Monday when you are interviewing on Friday. It is also useful to impress upon data collectors the importance of their function to the project overall. Data collectors show less interest if they see the task as just completing a piece of paper, than when they are actually shown how they fit into the overall scheme.

## Pilot Test the System

Learn the snags that are present in the forms, the collection mechanism, and the analysis and dissemination, and whether you will be able to meet the objectives. Check out the definition and see how well it works, double check on the injuries that were reported, and see whether they actually met the definition. Find out what it really costs once you start running the program. Once you have a good estimate of time involvement, give all of your participants a realistic estimate of what you expect from them. For example, if from your pilot test you learn that you are going to need orthopaedic consultants 3 hours per week, tell them that up front, "We are going to need you 3 hours a week, do you think you can do that for us? If not, what can we do to solve the problem?"

## Evaluate the System

In 1988, the Centers for Disease Control put out as part of its *Morbidity and Mortality Weekly Report* series a pamphlet called "Guidelines for Evaluating Surveillance Systems." It goes through all of the points you need to think about in evaluating a surveillance system, starting off by emphasizing that the first step is to describe the public health importance of the health event. Make sure regularly that the issue is still a public health problem of sufficient magnitude to warrant

attention, then describe in detail the system that you are evaluating (What is your perception of it?). As you evaluate, you will find out whether the system is going to function as you thought it would. Next, suggest the level of usefulness by describing any actions that have been taken as a result of the system (What difference has it made in the long run?). Describe the qualities that the system ought to have (e.g., how simple was it to operate?); something that started out simple can get complicated by the time each of five people adds one thing or another to it. Similarly, you will eventually have evidence of whether your system is flexible, of its sensitivity and specificity, and of its timeliness.

After evaluating your system with respect to the attributes that it ought to have, assess the cost-benefit ratio, that is, describe the resources that actually have been used and the direct costs of operating the system and relate them back to what has been accomplished.

The final step in the evaluation is to list the conclusions and recommendations that you make as a result of the information obtained by means of the evaluation.

## Summary

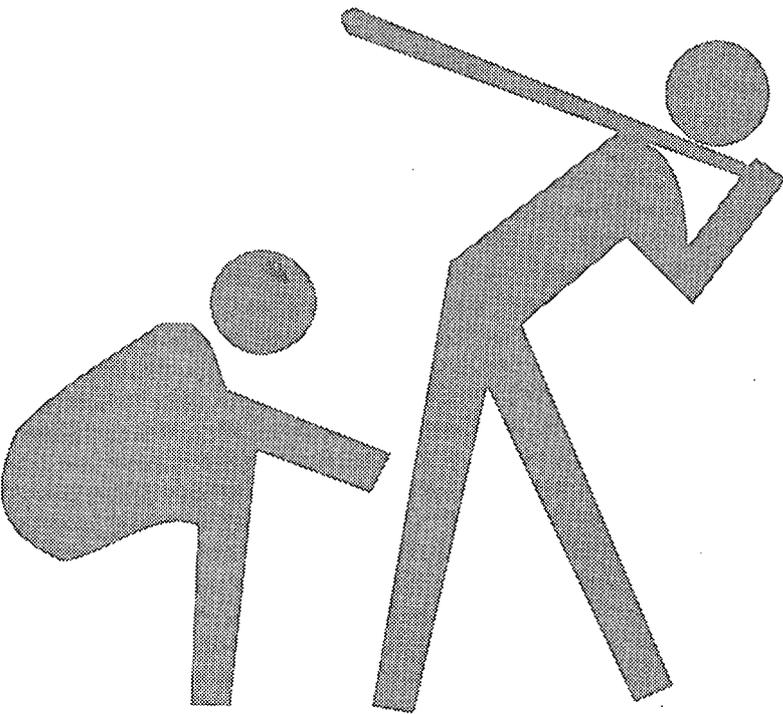
These are the steps that are needed in the process of putting together the surveillance system. Deciding which is the correct definition of injury for you and for your circumstance is a good start. Then with this set of guidelines, you will be in a much better position to conduct a valid cost-effective study than those who started 20 to 25 years ago and had to make the early mistakes.

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# Existing Data Sources for Sports Injury Surveillance

David E. Nelson, M.D., M.P.H.



Rather than concentrating on the pros and cons of individual sports injury surveillance systems, I am going to try to help you evaluate data sources that you may wish to use. There are a lot of data out there, and the question to ask is what is the quality of the data? It's easy to accept a statistic as a fact, and you need to ask yourself two questions: Does this make sense? Where does that number come from?

This is just a brief overview and not a totally inclusive list of existing data systems. Some systems are no longer used. The National Collegiate Athletic Association (NCAA), to my knowledge, has been collecting data through their surveillance system since about 1982. The National Football League (NFL) has its own system that has been in existence since 1980. The National High School Injury Registry (NHSIR) existed from 1986 to 1988. The Big 10 and the Southeastern Conference each have their own systems for specific sports. The National Football Head and Neck Injury Registry was begun in the early 1970's by Dr. Torg. The NAIRS, existed from 1975 to 1983. NAIRS was the forerunner for many of the current systems, and I think a lot can be learned by looking at it. I know that many of the principles of the NAIRS system have been adapted and used by the NCAA, NFL, and NHSIR.

The NEISS is run by the Consumer Product Safety Commission and collects hospital emergency room-based data about consumer products. NEISS is not ideal for sports injuries, but here is an example of how it has been used. Lawn darts was a game that emerged in the 1970's and involved throwing darts toward a ring placed in the grass. Problems with the darts were identified through NEISS because many people were seriously injured. The net result was that the game was pulled off the market. There also are various local surveillance systems that can be either clinic or school based.

## Why use Existing Data?

There are three major reasons to use existing data. First, it is a lot easier to use someone else's data than to design your own system from scratch. Second, it is cheaper. Third, there is the potential for obtaining large amounts of data. This may be especially useful if you are researching a medical condition that is less common. The question is, how good are these data?

Before using any existing data system, you've got to find out why the system was developed in the first place. Was it to count all injuries or only the most severe injuries? What was the purpose behind designing the system? If there was not a specific purpose, I would be worried about that system and its ability to provide good data. What was the case definition? Was it time lost from work, time lost from school, or time lost from the sports activity? What was the population under surveillance? Was it a particular varsity athletic sport? Was it all people who participate in a given sport? Was the surveillance system designed for a contained group like a school or conference? Will some efforts be made to make statewide or national projections by using data from certain institutions or schools? I think it's very important to remember persons at the bottom of the totem pole. It's wonderful to review and analyze data, but no data are better than the person who fills out the original form. I don't think it is recognized that the man or woman who performs this function is ultimately responsible for the quality of the data. If you are going to design a system yourself, you need to get that point across to the individuals filling out the forms.

It is important to consider the general characteristics for surveillance systems. The following seven basic characteristics ensure the quality of data:

- Simplicity.
- Flexibility.
- Acceptability.
- Sensitivity.
- Positive Predictive Value.
- Representativeness.
- Timeliness.

### Simplicity

I think simplicity is most important. There is a tradeoff that comes with simplicity. Think about it from your viewpoint: If you receive a survey in the mail with four

questions versus one that is four pages, which are you most likely to fill out? Which are you most likely to return? I think the same is true for a surveillance system. If you are going to use an existing surveillance system, you need to know how simple or complex it is, because if it is very detailed, the information may be of questionable quality. How many individuals or organizations are involved in data collection? If you have a fairly small system, it is more likely to be consistent, but you are going to get fewer data. Simplicity is also clearly related to timeliness, because the simpler the system, the more likely you will have a quick-turnaround time for entering and receiving data.

### Flexibility

Can it be adapted for other uses, if necessary? Let me give you an example of a system that is not very flexible. Hospitals and death certificate coders (nosologists) use the ICD for classifying injuries and illness. It's supposed to be revised every 10 years, and the last revision was in 1979. The next revision will not occur until 1995, and it is supposed to last 25 years. If you are considering an existing data source, you want to know whether it has adapted to reflect changes in either diagnostic practices or treatments. An example of this is arthroscopy. If you had a system that was in place in the early 1970's (before arthroscopy was invented) that was inflexible, much diagnostic information and several new treatment modalities would have been missed. Unfortunately, inflexibility is often only recognized after the fact.

### Acceptability

Think about how many organizations participate. There may be many reasons for nonparticipation. Try to discover from the people who developed the system how many organizations the system was offered to, how many organizations agreed to participate, and how many organizations dropped out. Did these numbers change from season to season?

One way to measure acceptability of a system is to review the completion rate. How much information is missing? If you don't know, you need to ask the developers of the system. Acceptability is also related to the timeliness of reporting.

### Sensitivity

Sensitivity is an estimate of the total number of cases that the system actually identified. In a given population under surveillance, there will be a certain number of



In summary, evaluate and understand the strengths and weaknesses of any existing surveillance system data you use. Any conclusions drawn from the data you use will be subject to the limitations of the data system. Finally, if you are going to use existing data, find people who are familiar with them and learn from their experiences.

































identify catastrophic injuries and allow major problems to be addressed in a timely manner. Periodic participant surveys would allow enumeration and identification of lesser injuries, and relationships between these unreported injuries and those found in insurance claims could be constructed, enabling rates and patterns to be projected beyond those available from insurance claims.

Utilizing currently—or potentially—available resources, such a system could be created in three steps. First, collect and collate the information that currently exists, such as insurance claims and epidemiologic studies already completed. Second, fill in the blanks with focal surveys of participants conducted by medical/sport professionals, preferably athletic trainers. And finally, combine these data to construct a global look at the sport(s) in question.

## Conclusions

I propose that the task of establishing surveillance systems for youth sports is not an impossible one.































































6. Coordination of data from diverse sources, including insurance data, hospital data, data from litigation, and data developed by various organizations, such as NATA and the National Collegiate Athletic Association.
7. Development of a system for small area sampling, with identification of standard errors so that correction factors can be established to confer validity.
8. Investigation of reinjury rates to better develop the characteristics that make a person prone to reinjury and to determine the types of injuries likely to recur.
9. Expansion of injury surveillance using a consistent instrument to include injuries occurring in intramural sports, physical education classes, and extrascholastic recreational activities.
10. Expansion of surveillance systems to include a sampling of schoolchildren in the primary grades.
11. Comparison of injury rates and characteristics for similar sports at the scholastic, collegiate, and professional levels where applicable.
12. Analysis of injury data in relation to the influence of external factors, including coaching experience, equipment, rules and officiating, school budgets, and available athletic trainers.
13. Development of instructional programs in injury prevention and evaluation of their effectiveness through sequential surveillance.







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