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ABSTRACT

This paper focuses on practical and cost-effective NetWare-specific approaches to information systems and computer security. A series of real world experiences is presented that illustrate fundamental information systems and security concepts. A NetWare network is a client-server network which uses a file server to share files while client workstations access the file server via some network typology (usually ethernet or token ring). Passwords are used to authenticate users; thus, password protection is a cornerstone of network security. Passwords can be encrypted, but this feature can be disabled. The bindery, which stores information about users, groups, and printers, is critical to the network and must be backed up. Trade secrets can be hidden from users by restructuring menus. Login scripts should be protected and not used for security purposes. Guest account access should be restricted or removed. Finally, the "security.exe" program can be used to find potential security loopholes. (Contains eight references.) (AEF)

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Netware-specific network security

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Abstract

Computer network security is becoming an increasingly important problem in a society that is becoming more and more dependent on information systems and computer technology. As Novell NetWare is the current leader in market share among network operating systems software, this talk will focus on practical and cost-effective NetWare-specific approaches to information systems and computer security. This will be done with a series of specific and practical real world experiences in the area of information systems and computer security specific examples that, at the same time, illustrate general and fundamental information systems and computer security concepts.

Introduction

Computer networks are increasingly used to share information and resources in order to reduce the costs associated with the duplication and sharing of such information and resources. And computer security has become important in direct relationship to this increase in the use of information systems and computer technology.

The area of information systems and computer security forms an ever expanding body of knowledge. A short paper can only touch the surface of this knowledge (see, for example, Forcht, 1994; Stallings, 1995; Kaufman, et al, 1995). So, instead of a general overview of network security, this paper should be considered a continuation of the paper presented last year (Snyder, 1994b) and will consist of a series of specific examples with which the author has personal experience and that, at the same time, illustrate some fundamental and general principles of network security. And, as Novell NetWare is the current leader in market share among network operating systems software, practical and cost-effective NetWare-specific approaches to information systems and computer security will be featured (for general and detailed information on NetWare 3.x, see, for example, Heywood, et al, 1994).

Where appropriate, a command-line approach, as opposed to a full-screen approach, to network commands will be used since the execution of a collection of command-line commands can be automated by placing the commands in a batch file and executing the batch file.

And, since the goal is cost-effective and practical network security, only readily available and low cost solutions will be addressed.

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Background

The purpose of a network is to share resources, typically files, printers, and information in general. But, in order to balance sharing with security, user accounts, identified with a user identification, or user id, are created with password access in order to limit sharing. For convenience, users can be made members of groups so that entire groups of users can be given certain rights by giving those rights to the group, although NetWare is not designed to make group management particularly easy (Snyder, 1994c). A NetWare network (3.x will be assumed in this paper) is a client-server network in that the file server is used to share files (and information) while client workstations access the (centralized) file server via some network topology (usually ethernet or token ring). In practice, a file server is a high powered workstation with Novell NetWare software installed. A printer server is another type of server, but, in practice, if the file server is not being fully utilized, the print server (and other servers, such as SQL, modem, fax, etc.) can be installed on the workstation comprising the file server. A local area network (LAN) may consist of a large number of interconnected file servers, often called a wide area network (WAN). The entire process is sufficiently complicated, ever changing, and important enough that a full-time network administrator and assistants are often hired to maintain the network.

Passwords

A password is used to authenticate that the user is who the user claims to be. There should be a one-to-one correspondence between users (people) and user ids (user accounts). If not, consider the common account STUDENT (with no password). If STUDENT has email access, then STUDENT can send a nasty message to the president. Who is responsible? Anyone could have used that account. On the other hand, suppose that user LAYNE leaves his workstation unattended. A student uses the opportunity to use the workstation to send a nasty message to the president. Who is responsible? In this case, the person assigned to LAYNE is responsible. This is a simple example that illustrates the importance of password protection and the example can be used to warn users about giving their passwords to other individuals. User must understand that account access is associated with responsibility for the actions done by that account.

For this and other reasons, password protection is an important cornerstone of network security. Given the proper password(s), a person can get access to anything on the network (for which it is possible to get access; even the SUPERVISOR cannot access password information in NetWare without physically disassembling the file server and dissecting the hard drive).

For example, user RSNYDER can login to file server HORNETS with the command

```
login.exe HORNETS/RSNYDER
```

whereupon the login.exe program requests a password to authenticate the user as RSNYDER. If the person types the proper password, the network assumes that the person is, indeed, the person assigned to the RSNYDER account.

But, and here is the rub, the password must move from the client workstation to the file server over a wire. What if someone has access to the wire and watches the messages go back and forth? So long password protection. Hardware (and software) are available for such tasks, and the price is coming

down. Think of it this way. A bridge can be used to connect two networks (of similar or dissimilar topologies). Messages from one network that are destined for the other network are passed through the bridge. In this sense, bridges are one way of reducing traffic in a congested network (that is, split the network in half and connect the networks with a bridge). Although hardware bridges can be purchased, a NetWare software bridge can be created from a workstation by adding two network adapter cards to the workstation, connecting each of the adapter cards to one of the two networks to be connected with the bridge, and installing the software to take messages from either side and place it on the other, as required. (Note: NetWare software bridges are somewhat limited if certain non-Novell protocols or software are to be used, e.g., TCP/IP, PC Support). In action, the bridge software takes messages from the adapter card, as required, into the CPU (and memory), and then to the other adapter card, from the CPU (and memory). There is nothing to stop someone, given the proper software and/or programming techniques, from looking at the messages as they are being transferred.

Luckily, the NetWare login.exe program (NetWare 3.x and after) has a built-in encryption feature that uses the RSA algorithm that works, in simplified form, as follows.

- The login.exe program on the client workstation requests a public key from the file server.
- The file server generates a public and private key. The private key is kept at the file server. The public key is sent to the workstation. Anyone listening (watching the wire) could obtain the public key.
- The client workstation gets the password from the user and encrypts it with the public key. The encrypted password is sent to the file server. Anyone listening (watching the wire) could obtain the encrypted password, but decrypting the message would require the private key, which is very difficult to determine given only the public key. (This is the trapdoor part of the algorithm).
- The file server decrypts the encrypted password with the private key. If the decrypted password matches the password stored at the file server (and to which even the SUPERVISOR does not have access), then the user is assumed to be valid, and login succeeds.

This scenario ignores the problem of "spoofing" where a client workstation attempts to look like a file server and fool the client into revealing information (such as a critical password) to a fake file server.

So, no problem. Just encrypt the passwords. But, NetWare allows the network supervisor to issue the following command

Set Unencrypted Passwords On

This command would typically be placed in the autoexec.ncf file on the file server (autoexec.ncf is similar to the autoexec.bat file in DOS in that the autoexec.ncf file contains commands that are automatically executed when the file server is booted). But why?

In one particular case, the author, as Director of Academic Computing and academic network supervisor, received a request from the Registrar to install a direct connect print box (and, as is common

practice, was not contacted before purchasing the box). It turns out that certain hardware devices do not have built-in support for NetWare encrypted passwords. In this case, the print box could be set up in RPRINTER or PSERVER mode. In RPRINTER mode, the printer acts as a remote printer, requiring one user license on the network (a 100 user license becomes, in effect, a 99 user license). In PSERVER mode, the printer acts as a print server, not requiring a user license on the network. RPRINTER mode does not require that encrypted passwords be turned off, but PSERVER mode does. For these reasons, the author chose to set up the printer in RPRINTER mode. On the other hand, the administrative network supervisor (and again, as is common practice, there was little communication between the administrative network supervisor and the academic network supervisor) chose to set up the printer in the President's office, using the same type of print box, in PSERVER mode. Well, when the administrative network supervisor left the university (for reasons that were never revealed), the author was called in to check the state of the administrative network. The userlist.exe program revealed that a print server was active and the name of the print server indicated that it was in the President's office. Immediately walking down the hall and looking at the box, the author asked the Vice President for Business Affairs why they were not using the encrypted password feature on the network, since anyone watching messages on the wire would be able to determine passwords and gain access to important information. The Vice President was somewhat indignant that I would suggest such a possibility and the Director of Administrative Computing expressed doubt as to whether the (former) administrative network supervisor would have allowed it. So, we walked back down the hall to the file server console which was, as usual, running monitor.nlm but not locked (always leave the file server console running monitor.nlm lock the console whenever the file server is left unattended, especially if remote file server console access is enabled). With a few keystrokes I brought up the autoexec.ncf file (editing the autoexec.ncf file is one of the options on the monitor.nlm menu) and, there and behold, was the statement

Set Unencrypted Passwords On

at the end of the file. And this is a statement that must be put into the autoexec.ncf. It just does not get there by itself. To the best of the author's knowledge, the print box is still run as a PSERVER, but, on the other hand, the author is no longer asked to check the state of the administrative network.

The moral of the story is twofold. First, the specific lesson is that password access can be compromised by turning encrypted passwords off. Second, the general lesson is that subtle influences and circumstances can undermine the security of the network, which needs constant evaluation in order to determine possible weaknesses.

Bindery

NetWare 3.x stores all of its information about users, groups, printers, and such in a data structure called a bindery. Think of the bindery as a database. Calls can be made to the bindery (using the appropriate NetWare API, application programmers interface, or SDK, software development kit). NetWare 4.x uses a somewhat more sophisticated data structure called NDS, NetWare Directory Services, that is supposed to provide bindery emulation for those file servers and applications that require it. We will limit discussion to the NetWare 3.x bindery. Information such as file and directory rights are stored in the network file system. The bindery and file system work together to define user rights.

A fundamental assumption of security is that any potential adversary has access to all public and published information. In the case of a network file server, what exactly is public information. Well, in terms of a file server, public information consists of any accessible information in the bindery and file system. File system rights are fairly well understood by most network supervisors (read, read-write, shareable, etc., rights for users and/or groups). Bindery information is not as well understood by network supervisors and users in general. But there is a considerable amount of network information available to most users from the bindery.

The author has written a program that uses NetWare API calls to dump all user accessible information in the bindery to a tree data structure that can be printed or used for future comparison. The author intends to implement a tree merge routine to allow comparison of the bindery at various points in time (the current program allows the bindery information to be collected before the comparison program is done). This serves a number of purposes.

- The author can see exactly what is public knowledge (from an attacker point of view) and take appropriate action.
- The author can track changes in the network over time. Since the author has written a number of software programs that are used on the network for classroom purposes, it is important to find out about changes sooner rather than later.

The author wrote a similar type of program, in BLISS, in 1982 to track what was happening on a DEC-10 used in a Research & Development Center. Within weeks, the author knew more about what was happening as far as users and computer usage, than the computer staff who had been there for years. The same thing happens on a NetWare network. Within weeks, one begins to have a better picture of the network than even the network staff (the author is now teaching full time and no longer Director of Academic Computing, so things can happen without the author's knowledge). For example, the author can say to the network administrator, "I happened to notice that EVERYONE now has access to the MALTHUS (PostScript laser printer) when before, just BUSSCH (the business school) had access." (it's sometimes best not to reveal your source of information; it just makes the network administrator nervous). To make matters worse, some institutions have policies where a record must be kept of the users, groups, etc., that are on the network. And this record is usually kept manually. But this information is already available from the bindery. And getting it from the bindery is much less error prone than maintaining it by hand (Snyder, 1994a). In essence, maintaining a series of snapshots of the bindery allows a much better picture of what is happening. And, as mentioned before, this is critical in being able to react to subtle influences and circumstances can undermine the security of the network.

Since the bindery is critical to the network, it is important to backup the bindery (the bindery files in NetWare 3.x are stored in the SYS:SYSTEM directory as net\$obj.sys, net\$prop.sys, and net\$val.sys). This can be done as follows.

- Insure that there are no other users on the network.
- Login as SUPERVISOR.
- Disable login (from fconsole.exe or from the file server console).

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- Run `bindfix.exe`, supplied with NetWare, as SUPERVISOR from a client workstation. While fixing the bindery, the bindery is also compacted. Note any error messages and take appropriate action. The old bindery files are stored as `net$obj.old`, `net$prop.old`, and `net$val.old`.
- If there were no problems, run `bindfix.exe` again. This essentially makes the old bindery files the updated bindery files.
- Enable login.
- Copy the files `net$obj.old`, `net$prop.old`, and `net$val.old` to the client workstation so that they are not lost should the fileserver irrevocably crash.

At a later time, the command `bindrest.exe`, supplied with NetWare, can be run as SUPERVISOR from a client workstation in order to restore the bindery.

And there is always the problem that a GUEST, or other user, can stuff the bindery by creating large amounts of bindery entries such that the performance of the file server is compromised.

Trade Secrets

It may, on occasion, be sufficiently secure to just keep certain information secret. In the case of the academic file server, the Registrar had a program called `transman` (transcript management) that was used to manage transcripts. As a practical consideration, all users on the network had access to the same menu system. In a submenu, the Registrar could run the `transman` program. Now, even though users needed sufficient rights to actually run the program, the appearance on the menu system might alarm certain administrative persons. A compromise was to rename the menu option from `transman` to the less obvious `technical manual`. The few people in the Registrar using the program had little trouble adapting and there was less cause for alarm. (Of course, funds for a more sophisticated menu system would have allowed the problem to be solved in another manner).

Just remember, trade secrets do not work if the trade secret is public knowledge. That is, if the knowledge is discernible from the bindery by a normal user (or GUEST), as would be the knowledge that the MALTHUS PostScript laser printer was available to EVERYONE. Yes, printer access can be a security problem, especially if confidential information is sent to a network printer. Just imagine a printer that "spoofs" the printer that prints paychecks (or other confidential correspondence) by pretending to be that printer (and no one notices the difference).

Login Script

When a user uses the `login.exe` (or other similar) program to login to a file server, the system login script, stored as the text file `SYS:PUBLIC/net$log.dat`, is run. One purpose of the login script is to set up initial drive mappings, set default printer queues, etc., that are specific to that network. Usually maintained by the network administrator, some network administrators depend on this login script for some form of security, such as running certain programs at start-up (e.g., anti-virus software) or for auditing purposes. Of course, this can be misused. The current login script at the author's university runs

the anti-virus software if the user is STUDENT (intended for the hard drives in the lab). Naturally, the case of a STUDENT login to a teacher's workstation and causing the virus software to run may have disastrous side effects, not in finding viruses, but in possibly corrupting the hard drive or crashing the workstation of the teacher. But a client can create their own login script as, for example, the text file C:\my\$log.dat and bypass the system login script with the following command.

```
login.exe /S C:\my$log.dat HORNETS/RSNYDER
```

So, do not depend on the system login script for security purposes.

Another weakness (or feature) is that users can automate password entry. Why would someone want to automate password entry? To avoid typing the password, of course. Automating password entry in NetWare is as easy as creating a file called C:\rsnyder.pwd that contains the plain text of the password and using the following command that redirects the input from the file C:\rsnyder.pwd instead of from the keyboard.

```
login.exe /S C:\my$log.dat HORNETS/RSNYDER < C:\rsnyder.pwd
```

The problem here is that anyone with physical access to the workstation hard drive can determine the network password for RSNYDER.

In terms of avoiding typing, the author is no exception. In the course of network software development, it may be necessary to log out and log in to the network many times during the course of a day. And, using the OS/2 Warp operating system with Microsoft Windows and DOS, it is easy to open many (private) network sessions concurrently. One partial solution to the automated password entry problem, and the one used by the author, is to dynamically create the password file on a memory drive the first time after the computer is turned on that the password is needed (this is done via a batch file). (Note: There goes my trade secret since the scheme is now public knowledge). Thereafter, the password need not be typed to log in to the network. But, when the power to the workstation is turned off, the memory drive, and the password file, disappear. For security purposes, however, physical access to the workstation is restricted by always locking the office door whenever the workstation is left unattended and the workstation is powered down at the end of each working day.

The system login script can also be avoided by attaching, as opposed to logging in, to the file server. Many network file servers maintain a GUEST account whose primary purpose is to allow users to attach to a network file server in order to use a given printer or other resource. The GUEST account is created, with no password, when NetWare is installed. Some network supervisors may not even know of the existence of the GUEST account. One can attach to a file server with a GUEST account with the following command.

Attach Admin/guest

Again, no login script is executed, so that all drive mappings must be made by the user. But a GUEST may have browsing rights to a substantial amount of information. In particular, GUEST can access the bindery as logged in (or attached) object and can obtain a good deal of information about the infrastructure of the file server (via bindery and other calls). The author can just imagine the chagrin of

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the administrative network supervisor the night that the author's entire networking class attached to the administrative file server as GUEST and browsed through the information available to GUEST (note: two employee's of administrative computing were taking the course, so it was for demonstrative, and not devious, purposes).

One might consider either removing the GUEST account, if it is not needed, or, at least, restricting GUEST access to certain resources by removing the GUEST account from the group EVERYONE (which conveys a substantial amount of read access on the file server). But, the GUEST account issue does need to be addressed.

Loopholes

The security.exe program, provided with NetWare, can be used by the SUPERVISOR to attempt to find potential security loopholes such as insecure passwords (that is, the user used the userid as a password), no passwords, supervisor equivalences, root directory privileges, no login script, and excessive rights in a certain directory. Since the program generates a lot of output, a suggested way to run the program is from the (secure) SUPERVISOR client workstation as follows.

```
security.exe > C:\SECURITY\95-04-18.dat
```

This command redirects the output of the security.exe program to the file called 95-04-18.dat in subdirectory C:\SECURITY. The date is used for the filename so that a record can be kept of the security messages. Note: This program generates a lot of output and spurious messages. One might want a program to filter the output of security.exe into a more manageable form.

In the case of the administrative file server, running the security.exe program revealed that less than half of the about ninety user accounts had passwords (supposedly new user accounts were being created manually, and had not been given passwords). Repeat. All user accounts should have passwords assigned to them. Use automated (and trade secret) means for the initial password generation and require the user to change the initial password).

Conclusions

This paper has attempted to use a series of specific examples to illustrate general security concepts. There has been so much that has not been covered, but the purpose of the paper is to highlight some practical real world experiences in the area of information systems and computer security that can be addressed with low cost solutions. Hopefully this objective has, in some measure, been accomplished.

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