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ABSTRACT

This document defines what are considered to be the essentials in a strong mathematics program for the state of Oregon for grades K-12. The common curriculum goals are organized into nine content strands: (1) number and numeration; (2) appropriate computational skills; (3) problem solving; (4) geometry and visualization skills; (5) measurement; (6) statistics and probability; (7) mathematical relationships; (8) oral and written communication skills; and (9) appropriate study skills. Each strand contains knowledge and skills to be developed with expected outcomes for students to achieve by grades 3, 5, 8, and 11. (RH)

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FOREWORD

In June 1984 the State Board of Education adopted the Oregon Action Plan for Excellence which established the direction for school improvement in the state over the next decade. The Action Plan drew upon the insights of teachers, administrators, school board members and community and business leaders.

A central concept of the Action Plan is that while the state will determine WHAT must be taught in public schools, the schools will determine HOW it will be taught. This document is intended to provide the essential information which local districts need to merge state curriculum expectations with their own local determinations for Mathematics.

All who have joined in the spirit of the Action Plan for Excellence have shared a commitment to high-quality performance. We are continuing to learn about how to provide children with the very best in public education, and we welcome your comments and questions. For further information about this guide, contact the Specialist for Mathematics Education, 378-3566.

Verne A. Duncan
State Superintendent
of Public Instruction

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Two major curriculum documents served as the primary basis for the development of this publication: (1) Essential Learning Skills and (2) The Oregon Mathematics Concept Papers. The concept papers were developed as an Oregon Mathematics Education Council (OMEC) curriculum project. Nearly 100 volunteers worked on their own time for about two years in study, debate, presentations and writing. Their conclusions present "forward-looking"

ideas for school mathematics. Their names and schools at the time the OMEC Curriculum Project was launched are listed below.

OREGON MATHEMATICS CONCEPT PAPERS

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**OREGON MATHEMATICS CONCEPT PAPER NO. 3:
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INTRODUCTION

THE OREGON ACTION PLAN FOR EXCELLENCE

The Action Plan identified seven areas of improvement, one of which called for a statewide definition of what students should learn:

The Oregon Department of Education, working with local school districts and higher education institutions, shall define the required **common curriculum goals** for elementary and secondary schools in terms of the learning skills and knowledge students are expected to possess as a result of their schooling experience.

Local school districts, with assistance from the Oregon Department of Education, shall be responsible for organizing the curriculum and delivering instruction to achieve the **common curriculum goals**.

Common Curriculum Goals

The first stage in defining the Common Curriculum Goals was to develop the **Essential Learning Skills** — the basic skill and performance expectations for all students in the areas of reading, writing, speaking, listening, mathematics, reasoning and study skills. The second and present state is to develop Common Knowledge and Skills in individual subject areas. Together with the **Essential Learning Skills**, they form the Common Curriculum Goals for all students.

A. Essential Learning Skills

The **Essential Learning Skills** are considered basic to all students' learning, and all teachers are expected to provide instruction in these skills. Only to the degree that students develop these skills and form the habit of using them, can instruction in subject matter areas be successful. The skills are not specific to any one discipline but provide a link across all disciplines. Furthermore, the skills do not grow in isolation

from content; they are strengthened through practice and use in all subject areas.

B. Common Knowledge and Skills

Looking beyond the **Essential Learning Skills**, this document defines more fully what are considered to be the essentials in a strong Mathematics program. Each district will want to extend and elaborate upon this base in order to create its own unique, comprehensive mathematics curriculum. Students should have the opportunity to demonstrate their achievement in a variety of ways. Equal opportunity to learn and the special needs of students are primary considerations in determining acceptable performance levels.

State Standards

The Common Curriculum Goals as presented in this document receive their authority from the Oregon State Standards for Public Schools, OAR 581-22-420 and 581-22-425. These rules were amended by the State Board of Education in January 1986

PHILOSOPHY/RATIONALE UNDERLYING THIS CURRICULUM

The 1980s have been a time of educational reform in the nation at large. There has been a strong and pervasive quest for excellence and equity in education in general, and mathematics education in specific. The Oregon Action Plan for Excellence established the direction for school improvement in the state and the **Essential Learning Skills** document outlined the common skills across all program areas for elementary and secondary education. This document, *Mathematics: Common Curriculum Goals*, is written in relationship to the preceding documents specifically, as well as to the reform effort generally.

Although the underlying principles of mathematics are constant, the optimum structure for the presentation and use of mathematics has been shifting in response to the rapidly expanding importance of technology in solving problems. Today's world demands the ability to think and use mathematical ideas to solve problems and to make decisions. The time our pupils spend learning mathematics can no longer be limited to practicing long, repetitive or tedious procedures which are more efficiently done with calculators. The impact of technology and its implications for mathematics education are reflected in this document.

The increasingly common uses of calculators underlines the need for mental computations and estimations. Although the development of these skills has always been implicit in mathematics instruction, they have not always been taught systematically and fully. Deliberate and thorough development of the ability to estimate and do mental arithmetic is a regular part of the computational strand at all school levels in the curriculum outlined in this document.

Even though the calculator is becoming an increasingly available tool for problem solving, its use is of little value if the user has inadequate conceptual understandings of number and operation. To help students understand "which buttons to push," the curriculum must place significant emphasis on the concepts which underlie basic mathematical skills. Increasingly, research supports the use of concrete materials as models for number concepts and for operations. The curriculum outlined in this document provides that a broad range of manipulatives be used to introduce new concepts at all levels. In addition to going from concrete to the abstract, opportunities are provided for finding concrete representations for abstract concepts and their symbolic representations. The use of manipulatives as tools for increasing understandings extends naturally to their use as tools to assist in learning problem-solving skills. The use of concrete materials as problem-solving tools is incorporated into a variety of curriculum content areas as outlined in this document.

As hardware becomes both more sophisticated and less expensive and as software development continues to expand and become more "user friendly," computers will inevitably become

major tools for mathematics education. The value of computers in creating geometric displays, organizing and graphing data, simulating real-life situations, and generating numerical sequences is recognized in this document.

Mathematics is about making sense of the world. The mathematics outlined in this document is consistent with the nature of the subject. This means that pupils are learning mathematics in ways that allow them to explore relationships and to develop understandings. The fundamental premise on which this document is based is that every aspect of school mathematics that pupils encounter should enhance their understanding of mathematical ideas and promote the growth of thinking.

Organization

In order to provide a curriculum consistent with the philosophy outlined above, the common curriculum goals for math have been organized into nine content strands. They are:

- 1.0 Number and Numeration. Students demonstrate an understanding of number and numeration concepts and use these understandings to interpret and solve problems.
- 2.0 Appropriate Computational Skills. Students select and use the most appropriate form of computation — manipulative, mental, paper/pencil, estimation or calculator usage to solve problems and will check all computations for reasonability.
- 3.0 Problem Solving. Students use problem-solving skills and strategies to solve routine and nonroutine problems.
- 4.0 Geometry and Visualization Skills. Students recognize geometric patterns and relationships and apply them in solving problems and making predictions.
- 5.0 Measurement. Students measure quantities and use measurements to keep records, solve problems and make predictions.

- 6.0 **Statistics and Probability.** Students collect, organize, record and interpret data, and predict probable outcomes based on collected data.
- 7.0 **Mathematical Relationships.** Students recognize and use number patterns, relationships and logical thinking skills to make predictions and to solve problems.
- 8.0 **Oral and Written Communication Skills.** Students use vocabulary, speech, numerals and other symbol systems essential for effective individual and group problem solving, and for effective oral and written communication of mathematical concepts, problem-solving processes and results.

- 9.0 **Appropriate Study Skills.** Students will be able to select and use appropriate study skills in order to accomplish mathematical learning tasks.

The content outlined in each content strand includes both the essential learning skills deemed appropriate for mathematics instruction and the common curriculum outcomes unique to mathematics. It is very important to remember that the student outcomes appearing in the columns headed Grade 3, Grade 5, Grade 8 and Grade 11 are expectancies for students to reach by the end of these grade levels. An expectancy appearing in the Grade 3 column, for example, represents a goal to be achieved as a result of four years of learning. Another Oregon Department of Education publication, "A Model Comprehensive Mathematics Program," will suggest developmental stages for each grade.

COMMON CURRICULUM GOALS

The content of mathematics programs is organized under nine content strands. This section presents a brief summary and rationale followed by the common curriculum goals for each strand.

Number and Numeration: Basic Concepts, Principles and Meanings

The mastery of a particular bit or area of knowledge at a level that makes it genuinely functional in one's life requires that it be *understood* thoroughly, that it be connected to related bodies of thought, and that it be integrated with other knowledge/attitudes/perceptions the student holds.

Specifically applied to mathematics, this means that students need to apply in a conscious way the basics of number and numeration if they are to be masterful users of the algorithms they are learning. To assist in this objective the mathematics content provides opportunities to build concepts and demonstrate understandings through the use of concrete models for whole number, fraction and decimal numerations.

1.0: Number and Numeration. Students demonstrate an understanding of number and numeration concepts and use these understandings to interpret and solve problems.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

1.1 READ, WRITE, ORDER, COMPARE AND USE NUMBERS* (ELS 1.4)**	^aRead and write whole numbers to 1,000, commonly used fractions ($\frac{1}{2}$, $\frac{1}{3}$, $\frac{5}{10}$), and decimals in tenths and hundredths (using a money model)	^aRead and write whole numbers to one million; commonly used proper fractions, mixed numbers, and improper fractions; and decimals to thousandths	^aRead and write numbers, including decimals, commonly used fractions and percents	^aRead, write and order numbers including decimals, commonly used fractions, percents and numbers in scientific notation
	^bDemonstrate the counting skills of skip counting by 2, 5 and 10; "counting on" and counting backwards to and from 100	^bDemonstrate skip counting skills	^bExpress large numbers in expanded exponential notation	^bExpress large and small numbers in expanded exponential notation
			^cOrder signed numbers and commonly used fractions, decimals and percents	^cOrder signed numbers and commonly used fractions, decimals and percents
			^dExpress large whole numbers in scientific notation	

^aThe additional outcomes for mathematics, both in the skill column and the grade level expectancies, are in bold print to distinguish them from the Essential Learning Skills

** Learning outcomes drawn from the *ODE Essential Learning Skills* document are cross-referenced by citing their original identifying number in parentheses. Any modification in the original wording is indicated by bold print.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
<p>1.2 USE CONCRETE AND PICTORIAL MODELS TO DEMONSTRATE NUMBER AND NUMERATION CONCEPTS (ELS 1.4)</p>	<p>^aOrder, compare and model (demonstrate comprehension by use of objects or a drawing) place values to 1000, commonly used fractions and decimals (using money models) in tenths and hundredths</p> <p>^bIdentify the number of ones, tens and hundreds in numbers less than 1000 and use concrete models to demonstrate understanding</p>	<p>^aOrder, compare and model place values to one million; commonly used fractions and decimals to thousandths, and use concrete and pictorial models to demonstrate an understanding of the above</p> <p>^bIdentify the number of ones, tens, hundreds and thousands in numbers less than one million, and tenths, hundredths and thousandths in numbers less than one</p>	<p>^aOrder, compare and model commonly used fractions, decimals, percents and signed numbers, and give examples of positive and negative quantities (e.g., temperature, football, bank balances, altitude)</p> <p>^bIdentify the number of ones, tens, hundreds, thousands, ten-thousands, and hundred-thousands in numbers less than one million, and tenths, hundredths and thousandths in numbers less than one</p>	<p>^aOrder, compare and model commonly used fractions, decimals, percents and signed numbers, and give examples of positive and negative quantities (e.g., temperature, football, bank balances, altitude)</p> <p>^bIdentify the number of ones, tens, hundreds, thousands, ten-thousands, and hundred-thousands in numbers less than one million, and tenths, hundredths and thousandths in numbers less than one</p>
<p>1.3 RECOGNIZE AND USE NUMBER PROPERTY CONCEPTS</p>	<p>^aDemonstrate, use and apply the properties of addition and subtraction</p>	<p>^aDemonstrate, use and apply the properties of addition, subtraction, multiplication and division with whole numbers</p>	<p>^aUse and apply the properties of addition, subtraction, multiplication and division with whole numbers and positive rational numbers, and demonstrate the properties of one and zero (including nondivision by zero), and the closure property</p> <p>^bRecognize and use mathematical terms</p> <p>^cExplain the reasons for the rules for order of operations and use of grouping symbols</p>	<p>^aUse and apply operational properties</p> <p>^bRecognize and use mathematical terms</p> <p>^cUse and apply order of operations rules as appropriate for mental, paper/pencil and calculator usage</p>

Appropriate Computational Skills

Mastery of computational skills is a necessary outcome of a mathematics program. Computational skills need to be related to real-world situations and seen as a means of enhancing a person's ability to use mathematics in daily living. Memorization of all one-digit basic facts at the quick recall level is imperative. Computational skills include mental arithmetic, estimation and calculator use as well as paper/pencil computation. Instruction should include opportunities to select which mode of computation is more appropriate and to determine whether or not answers are reasonable. Furthermore, the instructional content provides opportunities to demonstrate conceptual understandings and reasonability of answers through the use of concrete models and materials.

2.0: Appropriate Computational Skills. Students select and use the most appropriate form of computation — manipulative, mental, paper/pencil, estimation or calculator usage to solve problems and check all computations for reasonability.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

2.1 USE MENTAL, PAPER AND PENCIL, ESTIMATION AND CALCULATOR COMPUTATIONS TO SOLVE APPROPRIATE PROBLEMS (ELS 1.4 and 1.7)

^aUse mental, manual or calculator processes to perform grade-level arithmetic operations

^bSelect the most appropriate method of computation (manipulative, mental, paper/pencil, calculator) to use in a given situation

^cUse estimating skills, such as rounding, to make approximate whole number computations

^dApply acquired strategies including modeling patterns (such as "counting on," "doubles," "neighbors," etc.) and properties (commutativity and associativity), to aid in quick recall of addition, subtraction and multiplication facts

^eSolve mentally, appropriate addition and subtraction problems involving place value understanding, e.g., add or subtract 10 or 100 to (from) any 3-digit number; add or subtract multiples of 10 or 100

^aUse mental, manual or calculator processes to perform grade-level arithmetic operations

^bSelect the most appropriate method(s) of computation (manipulative, mental, paper/pencil, calculator) to use in a given situation

^cUse rounding and other techniques useful in mental computation to estimate and make approximate whole number, fraction and decimal computations

^dApply acquired strategies to aid in quick recall of all basic facts

^eSolve mentally, appropriate whole number, fraction and decimal problems, e.g., 10×64 ; 60×20 ; $14,000 - 7,000$; $5,000 + 261$; $3,000 \times 7$; $1/4 + 3/4$; $5/8 - 4/8$; $3 - 0.5$

^aUse mental, manual, calculator and computer processes to perform mathematical operations

^bSelect the most appropriate method(s) of computation (mental, paper/pencil, calculator) to use in a given situation

^cUse rounding and other techniques useful in mental computation to estimate and make approximate whole number, fraction, decimal and percent computations

^eMentally $+$, $-$, \times , \div whole numbers and decimals by powers of ten and multiples of ten

^aUse mental, manual, calculator and computer processes to perform mathematical operations

^bSelect the most appropriate method(s) of computation (mental, paper/pencil, calculator) to use in a given situation

^cUse and apply estimation techniques

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
	^a Perform addition and subtraction algorithms with and without regrouping using 1-3 digit whole numbers	^a Use paper/pencil to perform addition, subtraction, multiplication of whole numbers, 1-digit division, addition and subtraction of fractions with like denominators	^a Recognize that the same arithmetic algorithms used with 1-3 digit numbers can be extended to multidigit computations	^a Recognize that the same arithmetic algorithms used with 1-3 digit numbers can be extended to multidigit computations
		^a Compute using measures of length, weight (mass), time and money	^a Compute using measures	^a Compute using measures
	^b Use a calculator to solve appropriate problems and to check approximate calculations (e.g., real problems with lengthy calculations or large numbers)	^b Use calculator and/or computer to solve appropriate problems	^b Use calculator and/or computer to solve appropriate problems	^b Use calculator and/or computer to solve appropriate problems
				^c Convert mentally, manually and electronically among decimals, percents and commonly used fractions
	^a Use estimation and other skills to check answers for reasonableness	^a Use estimation and other skills to check answers for reasonableness	^a Use estimation and other skills to check answers for reasonableness	^a Use estimation and other skills to check answers for reasonableness

2.2 DEMONSTRATE COMPUTATIONAL ALGORITHMS WITH CONCRETE MATERIALS OR REAL-WORLD EXAMPLES

^aUse concrete models to perform whole number computations, and demonstrate place value exchanges (borrowing and carrying) up to 1000 and to model the various meanings of multiplication

^aUse concrete materials to model the various meanings of multiplication and division and to interpret remainders

^aDemonstrate an understanding of the various meanings of multiplication and division (including remainders) of whole numbers by drawings or by referencing "real world" applications

^bModel the various meanings of addition and subtraction involving signed numbers, and add, subtract and multiply signed numbers in situations meaningful to students

^bUse concrete or pictorial models to demonstrate addition, subtraction and multiplication of signed numbers

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Use models such as money or metrics to demonstrate addition, subtraction and multiplication of decimals by whole numbers

Use concrete materials or "real world" examples to demonstrate operations with decimals and percents

Use concrete materials or "real world" examples to demonstrate operations with decimals and percents

Use concrete models to demonstrate addition and subtraction of commonly used fractions

Use concrete materials or "real world" examples to demonstrate operations with commonly used fractions

Use concrete materials or "real world" examples to demonstrate operations with commonly used fractions

Problem Solving

Problem solving has been designated as the central goal for mathematics. A problem is a perplexing situation in which an individual or group accepts the challenge of finding ways to clarify or resolve the difficulties involved. Frequently, the problem can be approached in many ways. Occasionally, the resulting investigations are nonproductive. Sometimes they are so productive as to lead to many different solutions or suggest more problems to solve.

Problem-solving skills and strategies should be explicitly emphasized and problem solving should be incorporated frequently into the approaches used in teaching the required topics throughout the grade levels.

3.0: Problem Solving. Students use problem-solving skills and strategies to solve routine and nonroutine problems.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

3.1 IDENTIFY PROBLEMS AND APPROACH THEIR SOLUTION IN AN ORGANIZED MANNER (ELS 6.3)

^aIdentify problems that need a solution

^bUse simple questioning to clarify problems

^cUse data from questioning to develop a problem-solving plan

^dSolve problems using strategies such as guessing and checking, using concrete objects, making a model, generating a pattern or drawing a picture

^eIdentify alternative solutions to a simple problem

^fChoose and apply mental, manual and calculator processes to problem-solving strategy(ies)

^aIdentify problems, recognize information necessary to solve problems, and supply additional information if needed.

^bUse simple questioning strategies to clarify problems

^cUse data from the questioning process to develop a problem-solving plan

^dSolve problems using a variety of strategies such as guessing and checking, making predictions based upon a pattern, making a drawing or model

^eIdentify alternative solutions to problems

^fChoose and apply mental, manual and calculator processes to problem-solving strategy(ies)

^aDefine a problem, choose information to solve the problem and supply additional information, if needed

^bUse a combination of questioning strategies and observation to analyze problems

^cUse data from several sources to develop a problem-solving plan

^dSolve problems using appropriate strategies such as guessing and checking, making a systematic list, looking for patterns, making or drawing a model, eliminating possible answers or solving a simpler problem

^eIdentify alternative solutions to problems

^fChoose and apply mental, manual, calculator and computer processes to problem-solving strategy(ies)

^gSelect and apply appropriate problem-solving tools, including computer software

^aDefine a problem, choose information to solve the problem and supply additional information, if needed

^bApply recognized research techniques to analyze problems

^cDesign and carry out a plan for solving a problem

^dSolve problems using the most appropriate tools, methodologies, processes and operations in solving a variety of problems

^eIdentify alternative solutions to problems

^fChoose and apply mental, manual, calculator and computer processes to problem-solving strategy(ies)

^gSelect and apply appropriate problem-solving tools, including computer software

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
	^bShare successful and unsuccessful problem-solving strategies	^bShare successful and unsuccessful problem-solving strategies	^bDescribe both successful and unsuccessful solution strategies	^bEvaluate problem-solving strategies in terms of tools, methodologies, processes, operations
	^cEngage in cooperative problem solving and compare alternative solution strategies	^cEngage in cooperative problem solving and compare alternative solution strategies	^cEngage in cooperative problem solving and compare alternative solution strategies	^cEngage in cooperative problem solving and compare alternative solution strategies
	^dDevelop new suggestions or approaches if problem is not solved	^dUse formative (in process) data to modify or confirm problem-solving plan	^dUse summative (final) data to determine if the problem-solving approach was successful, and if not, how it should be modified	^dAnalyze formative and summative data to confirm or revise the proposed solution

3.2 CREATE AND SOLVE WORD PROBLEMS APPROPRIATE TO THE GRADE LEVEL (ELS 6.3)

^aRecognize appropriate operation(s) (+, −, ×) for solutions of word problems	^aRecognize appropriate operation(s) for solutions of word problems and recognize information necessary to solve word problems, and supply reasonable additional information, if needed	^aRecognize appropriate operation(s) for solutions of word problems and recognize information necessary to solve word problems, and supply reasonable additional information, if needed	^aRecognize appropriate operation(s) for solutions of word problems and recognize information necessary to solve word problems, and supply reasonable additional information if needed
^bSolve one-step word problems including those involving money, measurement and data presented in graphs, tables and charts	^bSolve one- and two-step word problems including those involving money, measurement and data presented in graphs, tables and charts	^bPose and solve multiple-step word problems	^bPose and solve word problems
^cCreate word problems to match addition, subtraction and multiplication algorithms	^cCreate word problems to match whole number, fraction and decimal algorithms	^cSolve and create word problems to match exercises involving whole numbers, fractions, decimals and percent	^cSolve and create problems to match exercises involving ratios, proportions and formulas
		^dIdentify, invent or create problems that can be solved by using ratio and proportion; and use proportion to solve problems	^dIdentify, invent or create problems that can be solved by using ratio and proportion; and use proportion to solve problems

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Solve problems with more than one possible solution and recognize problems which cannot be solved because they contain too little information

Solve problems with more than one possible solution and recognize problems which cannot be solved because they contain too little information

Solve problems with more than one possible solution and recognize problems which cannot be solved because they contain too little information

Solve problems with more than one possible solution and recognize problems which cannot be solved because they contain too little information

Translate "real-world" problems into mathematical statements, and mathematical problems and answers back into "real-world" context

Translate "real-world" problems into mathematical statements, and mathematical problems and answers back into "real-world" context

Geometry and Visualization Skills

We live on a sphere called Earth and work in a three-dimensional world. Citizens, consumers and workers require some knowledge of geometry. Much more knowledge is needed in occupations such as plumbing, carpentry, forestry, interior decorating, architecture and engineering. In addition then to acquiring knowledge of certain geometric concepts and properties and their applications, students need to develop their spatial and visualization skills.

The instructional content emphasizes exploration, activities, informal reasoning and the use of problem-solving skills. Much use is made of tools which aid in geometric explorations, including the compass, protractor, the straightedge, squared paper and the computer.

4.0: Geometry and Visualization Skills. Students recognize geometric patterns and relationships and apply them in solving problems and making predictions.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

4.1 RECOGNIZE AND USE GEOMETRIC PATTERNS, RELATIONSHIPS AND PRINCIPLES TO DESCRIBE AND CLASSIFY (ELS 1.5)

^aIdentify similar and different attributes of two or more geometric figures

^aIdentify properties of common geometric figures, including quadrilaterals and geometric solids

^aIdentify distinguishing properties of common geometric figures including side or angle measurements

^aIdentify and compare common two- and three-dimensional geometric shapes and solids according to attributes and properties

^bIdentify, sketch, model and manipulate squares, rectangles, circles, triangles, cubes

^bDraw or model simple, common geometrical figures with specific dimensions using ruler, tangrams, squared paper or other concrete materials

^bSketch or build common geometric solids and two-dimensional figures

^bModel or make drawings of two- or three-dimensional shapes and solids useful in solving problems

^cIdentify symmetry and geometric forms in the environment, e.g., construction with colored tiles or cubes

^cIdentify, sketch or model intersecting lines, right angles and lines of symmetry occurring in the environment

^cIdentify, sketch or model parallel and intersecting lines, right angles and lines of symmetry occurring in the environment

^cRecognize and apply the concepts of symmetry, congruency and similarity of geometrical figures as commonly used in man-made objects

^dCopy or extend patterns using concrete models and drawing pictures

^dCopy or extend patterns using concrete models and drawing pictures

^dUse drawings, models or computers to demonstrate geometric patterns and relationships such as similarity and congruence

^dUse drawings, models or computers to demonstrate geometric patterns and relationships such as similarity and congruence

^eLocate points on graph paper, maps and globes, and graph coordinates (emphasize examples from the environment)

^eLocate and give coordinates of points on graph paper, maps, globes and other charts

^eLocate points and lines and determine distance and area in a rectangular coordinate system (emphasize examples from the environment and computer applications)

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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			'Demonstrate by various means the relationships among radius, diameter and circumference of a circle, and the common right triangle relationships	'Apply and use circle and triangle relationships in solving problems
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4.2 MAKE AND USE GEOMETRIC DRAWINGS AND MODELS, INCLUDING TESSELLATIONS	'Create simple constructions with tiles and copy on squared paper	'Find and use congruent polygons which will cover a surface without overlapping	'Explain why a flat surface can be completely covered without overlap, by congruent triangles, rectangles or squares	
		^b Sketch top and side views of rectangular solids	^b Use protractor, compass, ruler, computer and other instruments to make common geometric constructions	^b Use protractor, compass, ruler, computer and other instruments to make common geometric constructions
		^c Use cubes to build structures suggested by pictures and make 3-D shapes from paper patterns	^c Draw the net (2 dimensional pattern) for common geometric solids (e.g., cube, rectangular prism, cylinder)	^c Draw the net (2 dimensional pattern) for common geometric solids

4.3 UNDERSTAND AND USE PERIMETER, AREA AND VOLUME CONCEPTS	'Develop an understanding of perimeter, area and volume using concrete objects	'Develop an understanding of perimeter, area and volume using concrete objects	'Demonstrate, other than by using a formula, ways of finding perimeter and area of general triangles, circles, parallelograms and trapezoids	'Use and apply perimeter, area and volume concepts
	^b Use common objects to estimate perimeter, area and volume	^b Estimate and determine perimeter and area of rectangles, and volume of rectangular solids, by means other than formula	^b Estimate and determine perimeter, area and volume of common geometric figures	^b Estimate perimeter, area and volume

KNOWLEDGE/SKILLS**GRADE 3****GRADE 5****GRADE 8****GRADE 11**

^cUse a formula for finding perimeter, area, and volume of rectangular solids

^cCalculate perimeter, area and volume

^dCalculate surface areas of regularly shaped solids (e.g., cubes, cylinders, rectangular boxes)

^dCalculate surface areas of regularly shaped solids (e.g., cubes, cylinders, rectangular boxes)

Measurement

Measurement concepts surround us. We use an understanding of measures to quantify and interpret the world. Modern technology is totally dependent upon measurement. Hidden in most of humanity's spectacular accomplishments are innumerable measurements, each related to or dependent upon a myriad of other measurements.

Measurement can be taught more successfully if estimation is a content objective. To teach measurement we should be concerned with more than a system of measures. We must teach a "doing" kind of mathematics. Activity gives meaning to measuring skills, makes the resultant learning personally satisfying to the pupil and begins the development of a process that will be used throughout life.

5.0: Measurement. Students measure quantities and use measurements to keep records, solve problems and make predictions.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

5.1 POSE AND SOLVE PROBLEMS THAT INVOLVE TIME AND MONEY

^aIdentify and order by value; make change using U.S. coins

^aIdentify and order by value, and make change using U.S. currency

^bRead time using standard and digital clocks and order months, seasons and days of week

^bEstimate elapsed time for given activities

^cCreate and solve problems which involve time or money

^cCreate and solve problems which involve time or money including consumer and wage earner situations of interest to students

^cCreate and solve problems which involve time and money, including consumer and wage earner situations of interest to students

5.2 SELECT AND USE APPROPRIATE INSTRUMENTS AND UNITS TO ESTIMATE AND MEASURE LENGTH-WEIGHT; VOLUME AND CAPACITY; AND TEMPERATURE (ELS 1.7)

^aEstimate and determine length and weight (mass) using nonstandard, metric or English (U.S. Customary) units of measure and select and appropriate instrument and unit for a measurement task

^aRecognize and use meters, centimeters, feet, yards and inches to measure, and select the most appropriate instrument and unit for a measurement task

^aDetermine the most appropriate unit and instrument for a measurement task

^aDetermine the most appropriate unit and instrument for a measurement task

^bEstimate and directly measure distances, angles and other quantities, and indicate in some way the precision of the measurement, using metric and English (U.S. Customary)

^bEstimate and directly measure length, area, volume, time, weight (mass), etc., with reasonable accuracy, and/or round a measurement to a given unit

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
		<p>^cUse squared paper, transparent grids, or other material to estimate area/perimeter of irregular closed figures</p>	<p>^cMeasure by some direct means the area of a polygon or some 2-D region with curves as boundaries, and the volume of 3-D objects</p>	
			<p>^cGive examples of the importance of congruence and precision in society</p>	
			<p>^fExplain why all measurements are approximations and why results of all computations with measurements are approximations</p>	<p>^fExplain why all measurements are approximations and why results of all computations with measurements are approximations</p>
	<p>^gExplore the concepts of weight (mass) using a balance scale and common classroom objects</p>	<p>^gEstimate and determine the weight (mass) of common classroom objects in metric and English (U.S. Customary) units</p>	<p>^gEstimate and determine the weight (mass) of common objects using metric and English (U.S. Customary) units</p>	
	<p>^hEstimate, read and record temperature in C° and F°</p>	<p>^hEstimate, read and record temperature in C° and F°</p>	<p>^hEstimate, read and record temperature in C° and F° in real and given situations</p>	
<p>5.3 DETERMINE INDIRECT MEASUREMENTS (ELS 1.7)</p>		<p>^aLocate points, give coordinates of points on maps and estimate distances between places represented by points on maps</p>	<p>^aMake scale drawings and determine actual distances from scale drawings, blueprints, maps and globes</p>	<p>^aApply ratio and proportion concepts in making and using scale drawings and models, and in solving problems</p>
			<p>^bFind and record measurements using proportions and formulas</p>	<p>^bFind and record measurements using proportions and formulas</p>

Statistics and Probability

We live in a society in which we are confronted daily with quantitative information or data. Statistics is the science or study of data. Quantitative literacy is a requirement for all educated individuals who want to be informed citizens and hold jobs in technical businesses and industries. Throughout life, decisions about health, citizenship, parenthood, employment, financial concerns and sports are based upon quantitative information. Statistics is most often concerned with using information in the face of uncertainty. Probability gives us a way to measure uncertainty.

In addition, studying statistics and probability can help in the development of students' critical thinking skills. In carrying out experiments, students develop ways to cope with uncertainty as they are searching for truth in a situation and learning to report it faithfully. Approaching situations statistically can help make students face up to their own prejudices, think more consistently about arguments, and justify their thinking with numerical information.

6.0: Statistics and Probability. Students collect, organize, record and interpret data and predict probable outcomes based on collected data.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 6	GRADE 11
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Students will be able to:

<p>6.1 RECOGNIZE AND USE MATHEMATICAL PATTERNS, RELATIONSHIPS AND PRINCIPLES TO QUANTIFY PROBLEMS OR MAKE PREDICTIONS (ELS 1.6)</p>	<p>^aApply intuitive probability concepts; e.g., make predictions in games by using terms such as "more likely," "less likely," "fair," etc.</p>	<p>^aGenerate, record and interpret data from probability experiments and predict chances of an outcome</p>	<p>^aDetermine the number of possible events and the probability of an outcome in a probability experiment</p>	<p>^aInterpret everyday uses of probability such as weather predictions, election forecasts or chances of winning a lottery</p>	
		<p>^bRecognize the concept of fair or unfair in game situations</p>	<p>^bIdentify and demonstrate situations in which probability or chance of an event occurring is likely, unlikely, equally likely; and whether a game is "fair"</p>	<p>^bIdentify and demonstrate situations in which probability or chance of an event occurring is likely, unlikely, equally likely; and whether a game is "fair"</p>	
		<p>^cRecognize certain (1) and impossible (0) probabilities</p>	<p>^cUnderstand the meaning of probabilities of 0 (impossible) and 1 (certain)</p>		
			<p>^dUse charts, tables and lists to organize all possible outcomes of an experiment</p>	<p>^dUse charts, tables and lists to organize all possible outcomes of an experiment</p>	
	<p>^eCollect and record data from picture graphs, bar graphs and charts to draw conclusions and make predictions</p>	<p>^eRead, interpret, construct bar graphs, line graphs, tables and charts and make predictions based on them</p>	<p>^eRead and interpret graphs, tables and charts and make predictions based upon them</p>	<p>^eRead and interpret graphs, tables and charts, and make predictions based upon them</p>	
	<p>^fMake and use picture graphs and bar graphs</p>	<p>^fOrganize information into tables/charts and diagrams given appropriate scale, e.g., box plots, box-and-whiskers, line plots, Venn diagrams</p>	<p>^fMake line and circle graphs for data meaningful to students</p>	<p>^fOrganize and display data using tables, charts, graphs and diagrams</p>	

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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*Collect random samples

*Use data gathering procedures which will aid in answering questions of interest (conducting polls, sampling schemes)

*Use data gathering procedures which will aid in answering questions of interest (conducting polls, sampling schemes)

*Understand the relationship between size of sample and degree of certainty

*Understand the relationship between size of sample and degree of certainty

*Identify misleading or incorrect methods of displaying or interpreting data

*Identify misleading or incorrect methods of displaying or interpreting data

*Read and interpret computer generated graphs and tables

*Use computer software to generate graphs and tables

*Use computer software to generate graphs and tables

*Show the relationship among variables using tables, graphs, formulas and models

*Show the relationship among variables using tables, graphs, formulas and models

*Predict simple possible future outcomes or actions

*Predict probable future outcomes or actions

*Defend conclusions from information given

*Determine, interpret and compare advantages and disadvantages of mean, median and mode

*Collect, display, interpret statistical data using mean, mode, median, range and percentile

KNOWLEDGE/SKILLS**GRADE 3****GRADE 5****GRADE 8****GRADE 11**

6.2 GENERATE AND TEST INTERPRETATIONS, EXPLANATIONS, PREDICTIONS AND HYPOTHESES (ELS 6.2)

•Identify facts that support an explanation and a prediction

•Identify factors that may influence a behavior or a result

•Identify ways to determine whether a duplicate of an experiment will produce the same results

•Identify parts of an explanation and a prediction not supported by fact

•Predict what influence different factors will have on a behavior or result

•Follow directions to conduct an experiment and identify the hypothesis used

•Interpret differences between two explanations

•Develop a hypothesis from observed data

•Gather data that confirms or negates a hypothesis

•Critically analyze explanation and interpretation to confirm or validate them

•Develop a hypothesis using data from a variety of sources

•Design and conduct a test of a hypothesis and report the results

Mathematical Relationships

Topics in this content strand are used to show how one thing changes as another changes. Formulas, tables and graphs often have close relationships to the "real world" and frequently can be used in making useful predictions. Ratio, proportion and percent are also used extensively in problem-solving situations. Program content emphasizes patterning, using logical thinking skills, modeling of concepts and real world applications.

7.0: Mathematical Relationships. Students recognize and use number patterns, relationships and logical thinking skills to make predictions and to solve problems.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

7.1 SORT AND CLASSIFY; USE LOGICAL THINKING (ELS 5.2)	*Sort and classify objects by attributes	*Classify objects and simple geometrical figures by attributes	*Classify geometrical figures and sets of numbers	*Classify geometrical figures and sets of numbers
		^b Use evidence such as illustrations, examples, and verifiable sources to problem solve	^b Use evidence from verifiable sources to support own ideas and concepts in problem solving	^b Use evidence from verifiable sources to support own ideas and concepts in problem solving
		^c Select and organize details to problem solve	^c Select and use details, examples, illustrations, evidence and logic to problem solve	^c Select and use details, examples, illustrations, evidence and logic to problem solve
		^d Organize information or data using formats such as outlining, making maps, tables, charts and graphs	^d Organize information or data using formats such as outlining, making maps, tables, charts, graphs; and computer spread sheets	^d Organize information or data using formats such as outlining, making maps, tables, charts, graphs; and computer spread sheets
7.2 COMPREHEND MEANINGS OF WRITTEN, ORAL AND VISUAL COMMUNICATIONS INVOLVING NUMBER PATTERNS AND RELATIONSHIPS (ELS 3.1)	*State relationships using terms such as "greater than," "less than," and "equal to"	*State relationships using terms such as "greater than," "less than," and "equal to" and the symbols $<$, $>$, $=$	*Use equality and inequality concepts and symbols	*Use equality and inequality concepts and symbols
	^b Relate new information to previous knowledge	^b Relate new information to previous knowledge	^b Relate new information to previous knowledge	^b Relate new information to previous knowledge
	^c Draw logical conclusions from information presented	^c Draw logical conclusions from information presented	^c Draw logical conclusions from information presented	^c Synthesize information and draw conclusions

KNOWLEDGE/SKILLS**GRADE 3****GRADE 5****GRADE 8****GRADE 11**

^dFind numerical patterns in charts and tables e.g., 100-chart, addition and multiplication tables, and use number patterns and relationships to make predictions

^dFind numerical patterns in 100-charts and addition and multiplication tables (e.g., odd/even, primes, square numbers), and use patterns to complete simple charts and tables and to make predictions

^eExplore relationships found in tables of value

^dFind numerical patterns and use to complete charts and tables

^dFind numerical patterns and use to complete charts and tables

^fRecognize direct and indirect cause and effect relationships

^fInfer direct and indirect cause and effect relationships

^gShow using models such as 100-grids, number lines or a meter stick how percent can be expressed as a fraction or decimal, and conversely

^gDemonstrate fraction, decimal, percent relationships

^hInterpret and use the concepts of ratio, percent proportion and commonly occurring rates such as growth, speed and sports applications

^hInterpret and use the concepts of ratio, percent and commonly occurring rates such as growth, speed, interest and cost per unit

7.3 RECOGNIZE, CONSTRUCT AND DRAW INFERENCES CONCERNING RELATIONSHIPS AMONG THINGS AND IDEAS (ELS 6.1)

^aIdentify characteristic of simple objects that remain the same even though some change occurs, e.g., cutting objects into two pieces

^bMake a simple table of values given a specific rule and match a table of values to its rule

^bMake a simple table of values given a specific rule and match a table of values to its rule

^bEvaluate or make a table for two-variable formulas which have meaning to students and match a graph or table of values to its formula

^bEvaluate or make a table for two-variable formulas and match a graph or table of values to its formula

KNOWLEDGE/SKILLS**GRADE 3****GRADE 5****GRADE 8****GRADE 11**

^aExplore relationships illustrated in a table of values

^aDescribe the nature of change of each variable as suggested by a table of values, graph or formula

^aDescribe the nature of change of each variable as suggested by a table of values, graph or formula

7.4 REFLECT UPON AND IMPROVE OWN REASONING (ELS 6.6)

^aDescribe in simple terms how a solution was reached

^aDescribe the reasoning process being used

^aDescribe the strengths and weaknesses of inductive and deductive reasoning

^aPresent arguments supporting the use of deductive or inductive reasoning for a particular purpose

^bAct upon suggestions for improving reasoning capabilities

Oral and Written Communication Skills

Two emerging trends are reflected in "Common Curriculum Goals" for math; integration of learning across content areas, and the development and use of enabling skills which help students learn mathematics and other disciplines. The following strand, "Oral and Written Communication Skills," offers the basic communication skills needed to effectively read, discuss and share mathematical ideas and problems.

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8.0: Oral and Written Communication Skills. Students use vocabulary, speech, numerals and other symbol systems essential for effective individual and group problem solving and for effective oral and written communication of mathematical concepts, problem-solving processes and results.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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Students will be able to:

<p>8.1 RECOGNIZE AND USE MATHEMATICS VOCABULARY COMMONLY USED IN GRADE-LEVEL MATERIALS (ELS 1.1)</p>	<p>^aUse phonetic analysis skills</p> <p>^bUse context clues in a paragraph to infer correct word(s)</p> <p>^cDistinguish compound and plural words</p> <p>^dUse basic mathematical terms (such as sum, total, difference, product, less than, equal, greater than, rectangle) to convey concepts of quantity, order, operation, and shape</p>	<p>^bUse context clues in a passage to infer correct word(s)</p> <p>^cDistinguish affixes and root words</p> <p>^dUse mathematical terms to convey concepts of quantity, order, operation and shape (e.g., product, factor, quotient, remainder, sum, quadrilateral)</p>	<p>^bUse context clues in a selection to infer correct word(s)</p> <p>^cDistinguish affixes and root words</p> <p>^dUse basic mathematical terms and symbols to convey concepts of quantity, order, operation, and shape</p>	<p>^bUse context clues in a selection to infer correct word(s)</p> <p>^cDistinguish affixes and root words</p> <p>^dUse basic mathematical terms and symbols to convey concepts of quantity, order, operation, and shape</p>
<p>8.2 DETERMINE MEANING OF UNKNOWN WORDS COMMONLY USED IN MATHEMATICAL MATERIALS (ELS 1.2)</p>	<p>^aUse adjacent words to infer meaning of unknown words</p> <p>^cUse knowledge of each part of a compound word to determine meaning</p> <p>^dUse dictionaries and glossaries in grade-level curriculum materials</p>	<p>^aUse context clues to infer meaning of unknown words</p> <p>^bRecognize double meanings of words</p> <p>^cUse knowledge of affixes and root words to determine word meanings</p> <p>^dUse context to determine correct dictionary definition of word</p>	<p>^aUse context clues, punctuation and syntax to infer meaning of unknown words and concepts</p> <p>^bRecognize double meanings of words</p> <p>^cUse knowledge of affixes and root words to determine word meanings</p> <p>^dUse dictionaries, glossaries and other reference materials to find word meanings</p>	<p>^aUse context clues, punctuation and syntax to infer meaning of unknown words and concepts</p> <p>^bRecognize double meanings of words</p> <p>^cUse knowledge of affixes and root words to determine word meanings</p> <p>^dUse dictionaries, glossaries and definitions in footnotes to find word meanings</p>

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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8.3 SPEAK WITH STANDARD PRONUNCIATION, APPROPRIATE VOLUME, RATE, GESTURES AND INFLECTIONS (ELS 1.3)	<p>^aProduce correct basic speech sounds</p> <p>^bPronounce words according to acceptable Standard English</p>	<p>^aProduce correct basic speech sounds</p> <p>^bPronounce words according to acceptable Standard English</p>	<p>^bPronounce words according to acceptable Standard English</p> <p>^cMake oral presentations that use verbal and nonverbal communication skills effectively</p>	<p>^bPronounce words according to acceptable Standard English</p> <p>^cMake oral presentations that use verbal and nonverbal communication skills effectively</p>
8.4 USE ORAL COMMUNICATION TO GIVE OR RECEIVE INFORMATION AND DIRECTIONS (ELS 2.3)	<p>^aParaphrase oral messages</p> <p>^bGive accurate oral directions</p> <p>^cAsk questions designed to clarify, gain assistance or local information</p> <p>^dShare ideas and information orally with others</p> <p>^eProvide accurate descriptive detail orally</p> <p>^fFollow 2-step oral instructions</p>	<p>^aParaphrase oral messages</p> <p>^bGive accurate oral directions</p> <p>^cAsk questions designed to clarify, gain assistance or local information</p> <p>^dShare ideas and information orally with others</p> <p>^eProvide accurate descriptive detail orally</p> <p>^fTake notes based on oral presentations and group discussions</p> <p>^gFollow 3 step oral instructions</p>	<p>^aParaphrase oral messages</p> <p>^bGive accurate oral directions</p> <p>^cAsk questions designed to clarify, gain assistance or local information</p> <p>^dShare ideas and information orally with others</p> <p>^eProvide accurate descriptive detail orally</p> <p>^fTake notes and prepare summaries based on oral presentations and group discussions</p> <p>^gFollow multistep oral instructions</p>	<p>^aParaphrase oral messages</p> <p>^bGive accurate oral directions</p> <p>^cAsk questions designed to clarify, gain assistance or local information</p> <p>^dShare ideas and information orally with others</p> <p>^eDevelop accurate detail based on oral explanations by others</p> <p>^fTake notes and prepare summaries based on oral presentations and group discussions</p> <p>^gFollow multistep oral instructions</p>

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
8.5 DETERMINE THE SIGNIFICANCE AND ACCURACY OF INFORMATION AND IDEAS PRESENTED IN WRITTEN, ORAL, AURAL AND VISUAL COMMUNICATIONS (ELS 4.1)			<ul style="list-style-type: none"> *Separate between relevant and irrelevant information used to draw conclusions ^bIdentify propaganda and other persuasion techniques (e.g., use and misuse of statistics) 	<ul style="list-style-type: none"> *Distinguish between logical and illogical conclusions ^bIdentify propaganda and other persuasion techniques (e.g., use and misuse of statistics)
8.6 USE ORAL COMMUNICATION TO INFLUENCE OTHERS AND TO RESPOND TO PERSUASION (ELS 4.2)	<ul style="list-style-type: none"> *Ask questions and draw reasonable conclusions from answers 	<ul style="list-style-type: none"> *Provide logical answers based upon factual data ^bUse multiple sources to verify information 	<ul style="list-style-type: none"> *Provide logical answers based upon factual data ^bUse multiple sources to verify information 	<ul style="list-style-type: none"> *Provide logical answers based upon factual data ^bUse primary and secondary source materials to verify information *Argue opposite sides of issues ^bRecognize sources of persuasion and select appropriate persuasive response *Use verbal persuasion techniques in a class presentation
8.7 LISTEN, READ, VIEW AND EVALUATE PRESENTATIONS OF MASS MEDIA (ELS 4.4)			<ul style="list-style-type: none"> *Recognize persuasion techniques found in visual communications (e.g., use and misuse of graphs) 	<ul style="list-style-type: none"> *Recognize persuasion techniques found in visual communications (e.g., use and misuse of graphs)

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
8.8 SELECT APPROPRIATE FORM OF WRITING (ELS 5.3)		<p>^aWrite in a variety of forms such as reports, descriptions, or in problem posing or solving</p> <p>^bUse writing appropriate to purpose such as to inform, pose problems or solve problems</p>	<p>^aWrite in a variety of forms such as personal essays, journals, reports, descriptions, or in problem posing or solving</p> <p>^bUse writing appropriate to purpose such as to inform, pose problems or solve problems</p>	<p>^aWrite in a variety of forms such as personal essays, journals, reports, descriptions, or in problem posing or solving</p> <p>^bUse writing appropriate to purpose such as to inform, pose problems or solve problems</p>
8.9 PRESENT IDEAS IN UNDERSTANDABLE SEQUENCE ON THE TOPIC SELECTED (ELS 5.4)		<p>^aWrite complete sentences</p>	<p>^aWrite complete sentences</p> <p>^bWrite multiparagraph personal journals, reports or problem solution strategies</p>	<p>^aWrite complete sentences</p> <p>^bWrite multiparagraph personal journals, reports or problem solution strategies</p>
8.10 SELECT AND USE GUAGE, GESTURES AND SYMBOLS APPROPRIATE TO PURPOSE, TOPIC AND SETTING WHEN MAKING ORAL PRESENTATIONS (ELS 5.5)	<p>^aSelect words which make the meaning clear</p>	<p>^aSelect words which make the meaning clear</p> <p>^bPlan and make oral and visual presentations</p>	<p>^aUse a variety of techniques and figurative expressions to convey meaning</p> <p>^bPlan and make oral and visual presentations</p>	<p>^aEmploy verbal, symbolic, graphic and visual techniques to convey information meaning</p> <p>^bPlan and make oral and visual presentations</p>
8.11 EVALUATE AND REVISE OWN WRITING FOR MEANING, CLARITY AND COMPREHENSIVENESS (REVISING AND REWRITING) (ELS 5.6)	<p>^aRevise own writing to enhance clarity and meaning</p>	<p>^aRevise own writing to enhance clarity and meaning</p> <p>^bUse descriptive terms to emphasize facts and quantities</p>	<p>^aRevise own writing to enhance clarity and meaning</p> <p>^bUse descriptive and connecting terms to enhance meaning, clarity and precision</p>	<p>^aRevise own writing for correctness and comprehensiveness</p> <p>^bUse descriptive and connecting terms to enhance meaning, clarity and precision</p>

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
8.12 APPLY THE CONVENTIONS OF WRITING TO PRODUCE EFFECTIVE COMMUNICATION (EDITING AND PROOF-READING) (ELS 5.7)	^a Edit for capitalization, end punctuation and complete sentences	^a Edit for complete and correct sentences, punctuation and usage ^b Spell correctly ^c Produce legible final copy	^a Edit for complete and correct sentences, punctuation and usage ^b Spell correctly ^c Produce legible final copy (manual or electronic processes)	^a Edit to produce a correct, legible, effective piece of writing ^b Spell correctly ^c Produce legible final copy (manual or electronic processes)

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Appropriate Study Skills

It seems fitting that the ninth content strand be "Appropriate Study Skills." A full repertoire of study skills enables students to learn school mathematics efficiently while becoming independent learners. Only by reaching this level can students become life-long consumers and users of mathematics.

9.0: Appropriate Study Skills. Students select and use appropriate study skills in order to accomplish mathematical learning tasks.

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
9.1 IDENTIFY MAIN IDEAS, SUPPORTING DETAILS, AND FACTS AND OPINIONS PRESENTED IN WRITTEN, ORAL AND VISUAL FORMATS (ELS 2.1)	aLocate facts in grade-level materials	aLocate facts in grade-level selections bRecall facts and supporting evidence	aLocate facts in grade-level selections bIdentify necessary and extraneous facts and related supporting details	aLocate facts in grade-level selections bIdentify necessary and extraneous facts and related supporting details
	cIdentify main idea in a problem situation	cIdentify main idea in a problem situation	cIdentify main idea in a problem situation	cIdentify main idea in a problem situation
9.2 USE INSTRUCTIONAL MATERIALS AS BASIS FOR GAINING KNOWLEDGE AND IMPROVING COMPREHENSION (ELS 2.2)	aUse table of contents to locate general and specific formation	aUse table of contents and index to locate general and specific information bUse supportive illustrations, detail and summations to obtain information	aUse table of contents, index, summaries, charts, graphs and illustrations to locate information needed bUse organization of materials (summaries, headings and review questions)	aUse table of contents, index, summaries, charts, graphs and illustrations to locate information needed bUse organization of materials (summaries, headings and review questions)
	cUse guide words in a dictionary or glossary to locate words	cUse diacritical markings or respellings to pronounce words	cUse diacritical markings or respellings to pronounce words	cUse diacritical markings or respellings to pronounce words
	dIdentify main idea in a problem situation	dIdentify main idea in a problem situation	dIdentify main idea in a problem situation	dIdentify main idea in a problem situation
9.3 CLARIFY PURPOSES OF ASSIGNMENT (ELS 7.1)	aDetermine general purpose of assignment and ask clarification on questions if necessary	aDetermine general purpose of assignment and ask clarification on questions if necessary	aDetermine general purpose of assignment and ask clarification on questions if necessary	aDetermine general purpose of assignment and ask clarification on questions if necessary
	bDetermine ideas and concepts addressed in the assignment	bDetermine ideas, concepts and generalities addressed in the assignment	bDetermine ideas, concepts, generalities or principles included in assignment	bDetermine ideas, concepts, generalities or principles included in assignment

KNOWLEDGE/SKILLS	GRADE 3	GRADE 5	GRADE 8	GRADE 11
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9.4 USE RESOURCES BEYOND THE CLASSROOM (ELS 7.2)

^aLocate, check-out and return books and other circulating media materials

^aLocate, check-out and return books and other circulating media materials

^aLocate, check-out and return books and other circulating media materials

^bLocate and use noncirculating reference materials

^bLocate and use noncirculating reference materials

^bLocate and use noncirculating reference materials

^cUse library classification system and services to locate specialized resources required to complete assignments

^cUse library classification system and services to locate specialized resources required to complete assignments

^cUse library classification system and services to locate specialized resources required to complete assignments

^dUse computer, e.g., data bases, spread sheets

^dUse computer, e.g., data bases, spread sheets

9.5 SELECT AND USE APPROPRIATE STUDY TECHNIQUES (ELS 7.3)

^aFollow a study plan including: time management, appropriate study environment, processing of information

^aFollow a study plan including: time management, appropriate study environment, processing of information

^aFollow a study plan including: time management, appropriate study environment, processing of information

^aFollow a study plan including: time management, appropriate study environment, processing of information

^bAccomplish learning task using appropriate study techniques (read and reread text, ask clarifying questions, seek help when needed, use memory techniques)

^bAccomplish learning task using appropriate study techniques (preview and review chapters, read and reread text, ask clarifying questions, seek help when needed, use memory techniques, summarize, study with classmates, use self-questioning)

^bAccomplish learning task using appropriate study techniques (preview and review chapters, read and reread text, ask clarifying questions, seek help when needed, use memory techniques, summarize, study with classmates, use self-questioning)

^bAccomplish learning task using appropriate study techniques (preview and review chapters, read and reread text, ask clarifying questions, seek help when needed, use memory techniques, summarize, study with classmates, use self-questioning)

^cVary reading rate according to purpose for reading the selection

^cVary reading rate according to purpose for reading the selection

^cVary reading rate according to purpose for reading the selection

^cVary reading rate according to purpose for reading the selection

^dKeep study materials organized and accessible

^dKeep study materials organized and accessible

^dKeep study materials, log and related notes organized and accessible

^dKeep study materials, log, related notes and filing system organized and accessible

KNOWLEDGE/SKILLS**GRADE 3****GRADE 5****GRADE 8****GRADE 11**

*Turn in assignments on time

*Turn in assignments on time

*Turn in assignments on time

*Turn in assignments on time

*Use appropriate test-taking techniques

*Use appropriate test-taking techniques

*Use appropriate test-taking techniques

*Use appropriate test-taking techniques