DOCUMENT RESUME

BD 110 625 CB 004 399

TITLE Idea Book for Career Education: Grades 2-3.

INSTITUTION weatherford Independent School District, Tex.

NOTE 158p.: For related documents, see CE 004 398 and CE

004 400

EDRS PRICE MF-\$0.76 HC-\$8.24 Plus Postage

DESCRIPTORS Career Awareness: *Career Education: Elementary

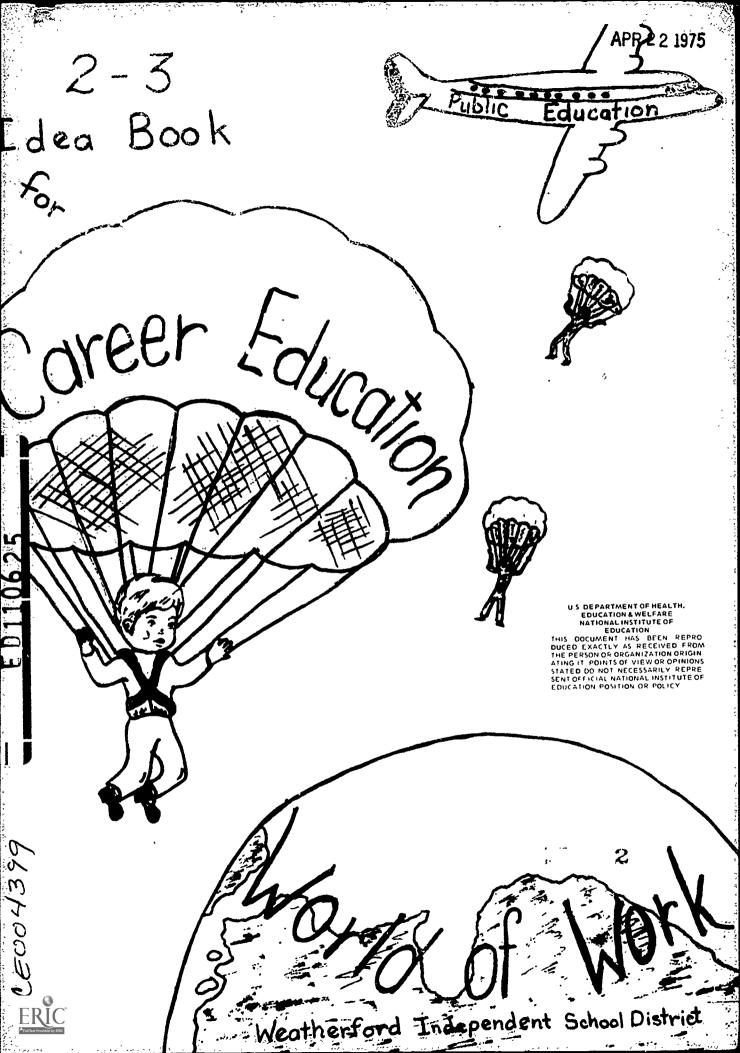
Education: *Grade 2: *Grade 3: Guides: *Instructional Katerials: Learning Activities: *Primary Education:

Work Sheets

IDENTIFIERS *World of Work

ABSTRACT

The heavily illustrated handbook provides a collection of informally organized career education instructional materials for grades two and three. Some of the topics stressed include: self-concept, nutrition, measurement, weather, how clothes are made, money management, career awareness, community helpers, our environment, dinosaurs, and insects. The instructional materials are varied and include worksheets, learning activities, games, experiments, transparency masters, and teaching outlines. (BP)



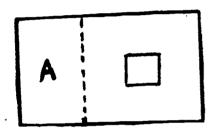
HOLD THAT POSE!

Play Camera:

Find or make an oblong box about six inches long. Paint the box or cover on all sides with paper. In the center of one end of the box, cut a one inch hole. This is your lens.

Next trace the a and b patterns below, and cut out of heavy paper. Paste them at the top of the box for view finders, the wide window at the lens end.

Put a rubber band around camera about an inch from the end you look into. Snap the rubber band to take pictures. To make real pictures come out of your camera, cut a narrow slot on each side of the box. Cut pictures from magazines and paste them on thin cards. Slip these into slots and after snapping, pull thru.



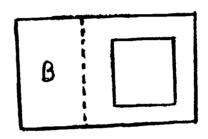


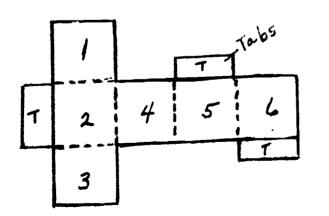
Photo Cube:

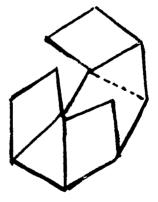
Glue photos around five sides of a square box.

To make a square box use heavy paper and note illustrations.

The box has six square regions to it.

These may be made and used later for the students school pictures.





Fold 1 and 3 up. Fold 4-5-6 up and over.

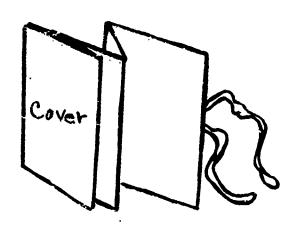


Hold That Pose!

Picxunes Children Brough,

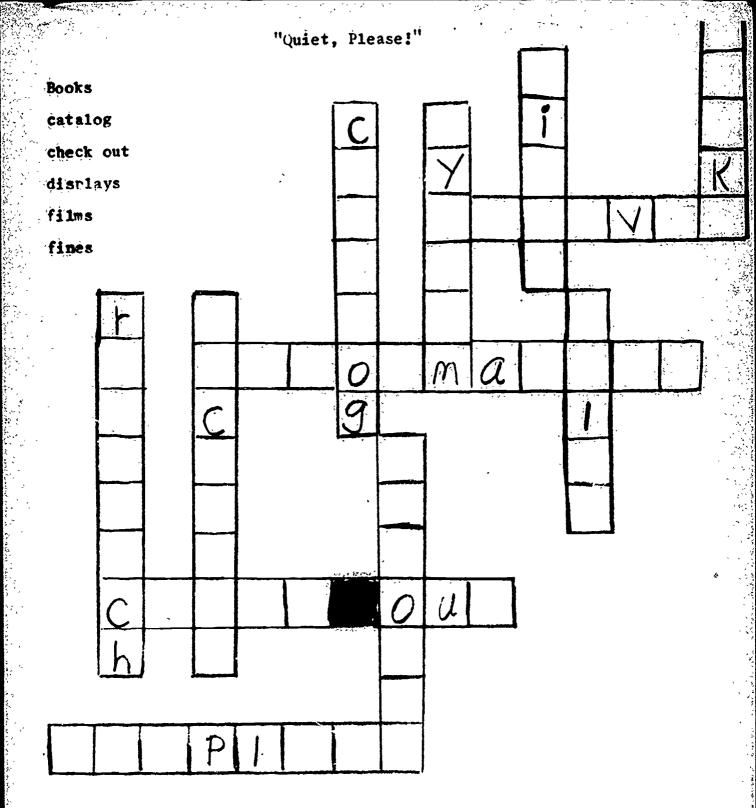
"Quiet, Please!"

Accordian-folded booklet:
To make this booklet, fold a large sheet of paper into wide accordian folds. Use each fold as a seperate page, using the first one as a cover. Pasten a ribbon or fancy string to the back fold so that the ends can be brought across the cover and tied.



....Cover: Give the book a name (A Study of the Library) or let each child name their own.

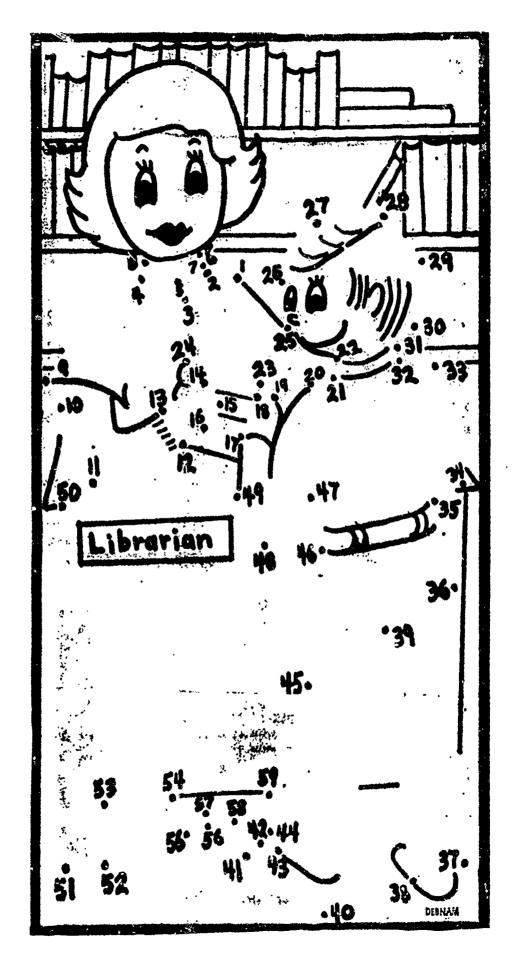
reports, rhymes, etc. about what they learned about the Library and the Librarian.



information
pictures
records
research
shelves
system

Suggested rhymes:
"Quiet, please!" is the rule In the Library at our
Our Library is spic and span Keep it that way? Yes we
The Librarian greets us with a "Hi" And then always says
If you play the Library game is our Librarian's name.
In the Library I always look For my favorite Library
Library manners are a thing We should never, ever
A place is kept for every book If it's not there, it's been
If you like to read about snakes or about cakes Just look around to see
Where a book like that could





ANCHORS AWAY!

BOATS

The steamboat is a slow poke,
You simply cannot rush him.
The sailboat will not move at all
Without a wind to push him;

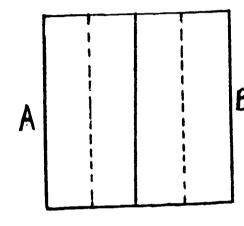
But the speed boat, with his sharp red nose,
Is quite a different kind;
He tosses high the spray, and leaves
The other boats behind.

Rowena Bastin Bennett

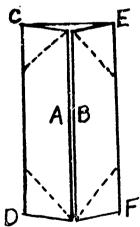
Anchors Away

Origami- Paper Boat

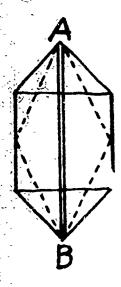
Fold a square in half and crease.
Unfold.



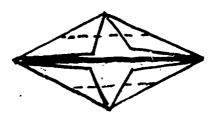
Bring lines A and B to center fold and crease.



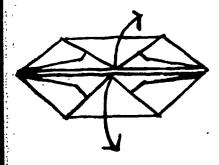
Folded on diagonal dotted lines, bringing points C, D, E and F to the Center line and Crease.



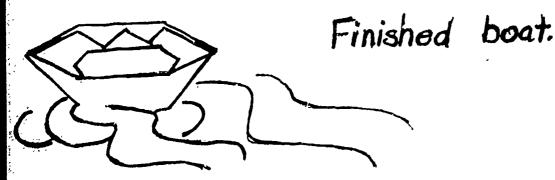
Fold on dotted lines.



Fold again on dotted lines.

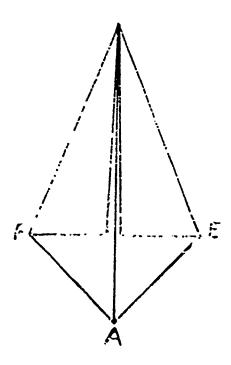


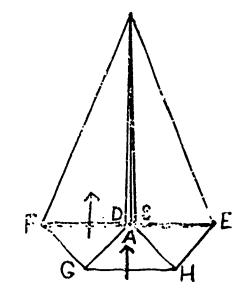
Turn boat inside out, holding folds carefully to prevent tearing.

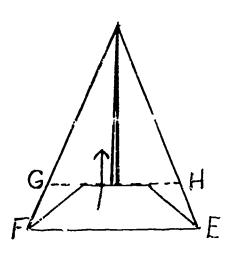


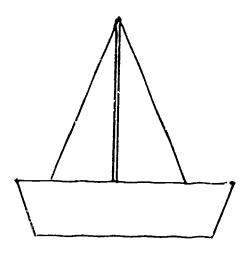
ERIC Frontided by ERIC

Sail Boat

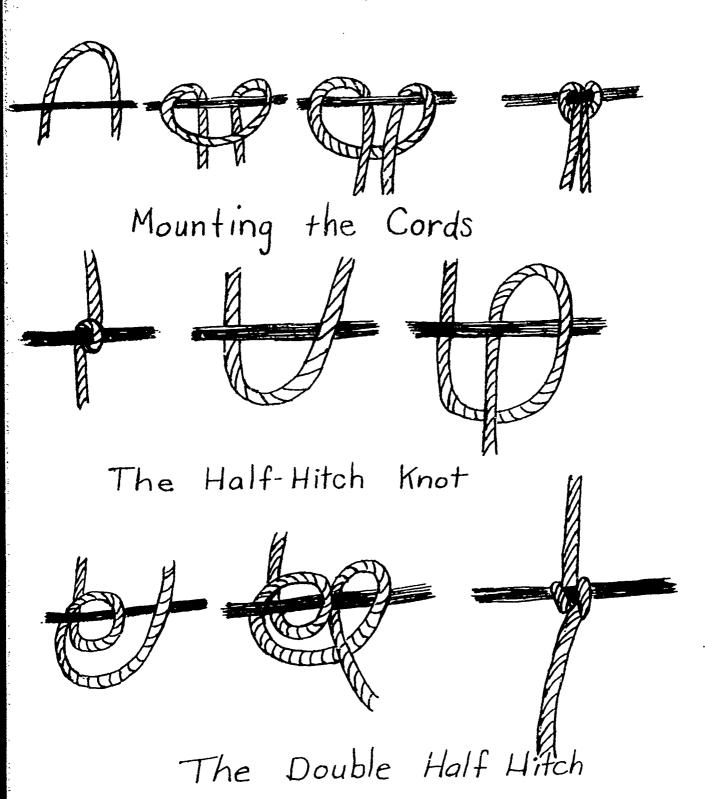






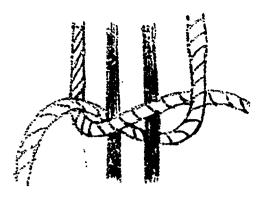


Anchors Away! Basic Macrame Knots





Anchors Away!

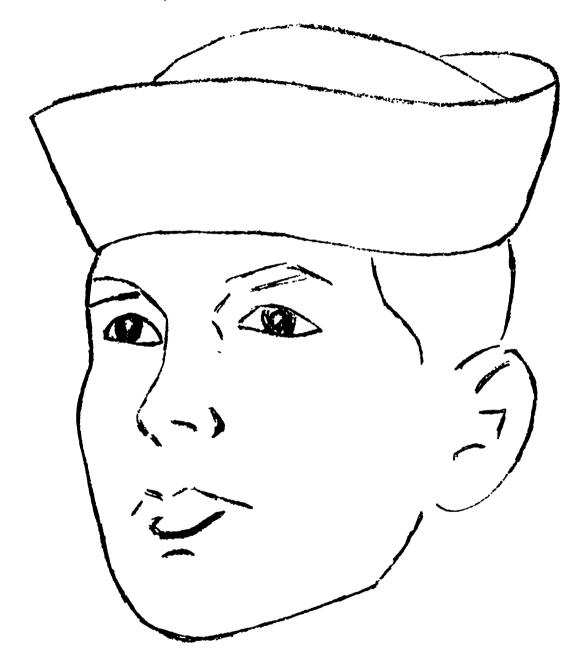


The Half Knot



The Square Knot

Anchors Away!







Jumping Jack Time: 40 sec. Execute: 40-50



Time: 40 sec. **Execute: 32-38**

We can't all set records. But all of us can compete. Against ourselves, other individuals, or on a team—good physical condition can make the difference between winning or losing. And, achieving good physical condition can be fun!

Here are a few exercises performed daily by Midshipmen at the U.S. Naval Academy, Annapolis, Maryland, These calisthenics are designed primarily to loosen your muscles and establish good muscle tone.

Performed daily and in moderation, calisthenics are good for practically everybody.
Those whose condition would be aggravated by light-to-moderate physical activity should not start a program of physical fitness without first asking their physician.



Climb Mountai

Time: 35 Execute: 5



Time: 35 see **Execute: 17-22**

Go Navy



Tuck e: 25 sec. ecute: 26-30



Time: 15 sec.

Execute: 13-15



raise

Execute: 35-45 (each)



Low Back Time: 30 sec. **Execute: 20-24**



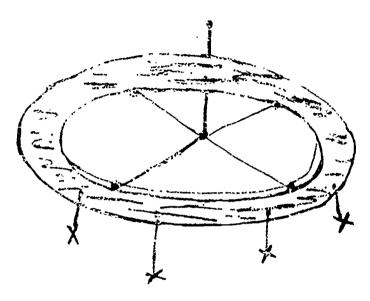
Run-in-place Time: 2 mins. Execute: nominar







TRUCK MOBILE:

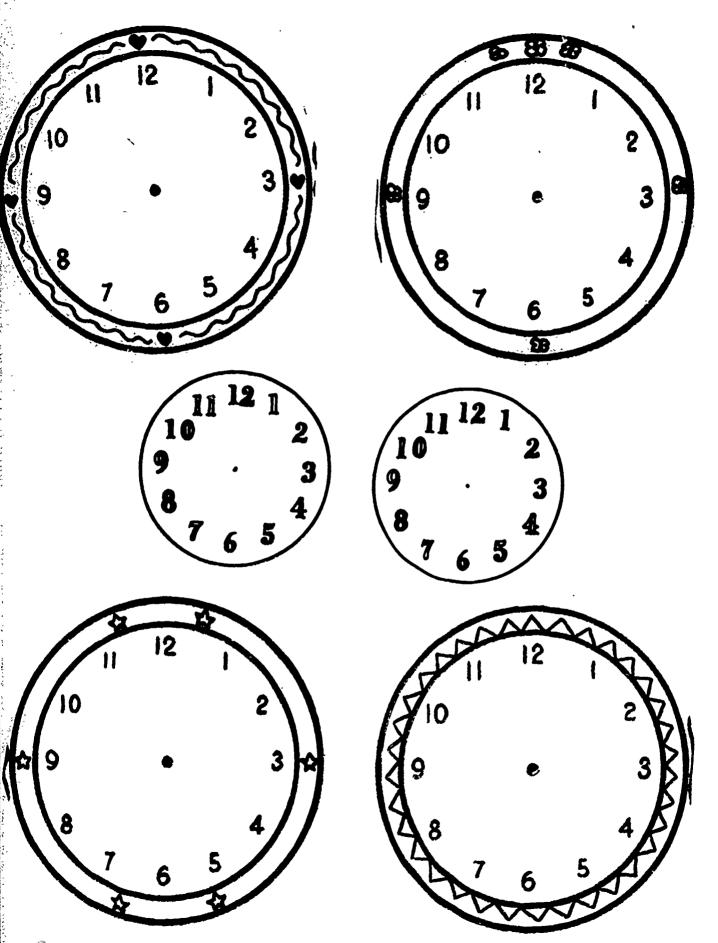


- .. nots are the string that will hang the mobile.
- .. The circle is decorated cardboard.

ين كي. هرش كي.

.. The children will cut trucks of construction paper to hang around the ring.





Short Stop Brad together at dots
Pull strings to move truck

Attach to Bulletin Board by brad

. Delivery Truck Driver: A child will go to the board.

As the strings are pulled, the child will tell what is being delivered.

The class will guess who the delivery person is.

Attach string

Attach string



CAREFUL! WET PAINT

What a Painter Should be Like

- Be able to stand for long periods, climb, bend and work with arms overhead.
- 2. Have a good sense of balance and no fear of height.
- 3. Have no allergies to paint or paint fumes.
- 4. Not be color blind.
- 5. Be able to follow instructions.
- 6. Enjoy working with their hands, and use them well.
- 7. Be on time to work every day.
- 8. Work steadily to be able to finish.
- 9. Be able to work hard.
- 10. Be careful and neat when working.
- 11. Be able to get along with people.
- 12. Be able to take orders and follow directions.
- 13. Be able to obey safety rules.
- 14. Take pride in their work.
- 15. Have a good memory.

CAREFUL! WET PAINT

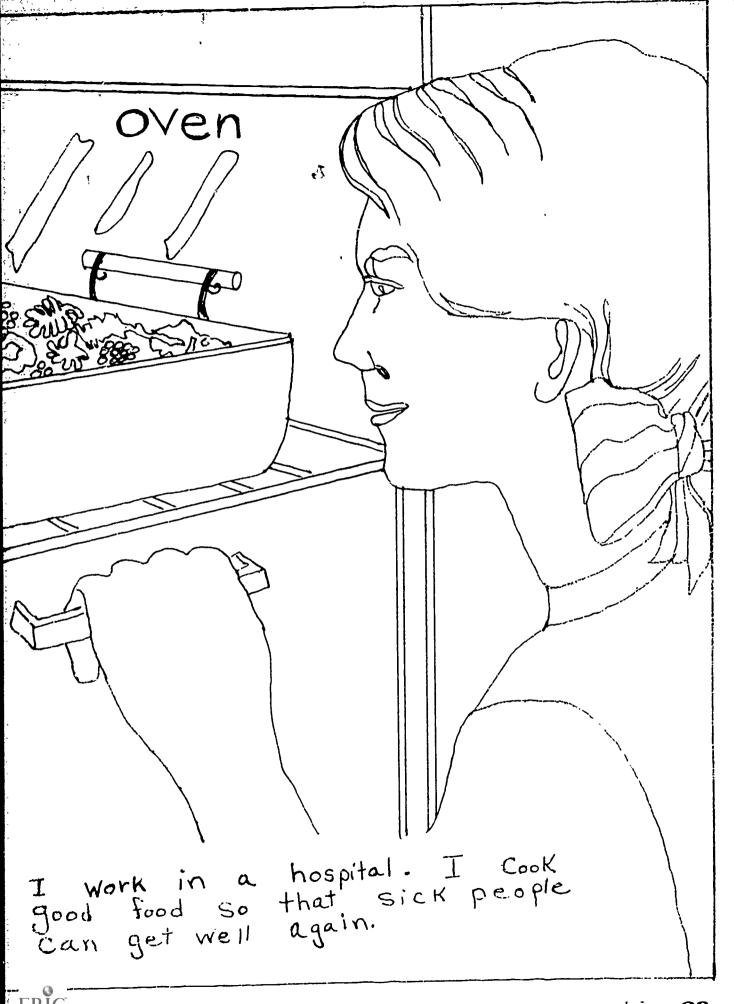
Getting to Know Myself

Do I like to...

Am I learning...

play many games and take part in physical fitness			to use my hands well in many kinds of work.	Yes	No
activites.	Yes	No	•		
•			to save my money.	Yes	No
ride a bicycle.	Yes	No			
			to keep my mind on my worl	k	
look down to the ground			for long periods of time.	Yes	No
from tall buildings and					
high ladders.	Yes	No	that I do not have		
			allergies to paint or		
work both indoors and			paint fumes.	Yes	No
outdoors.	Yes	No			
			to follow instructions.	Yes	No
work closely with other					
people on projects.	Yes	No	to obey safety rules		
•			at play and work.	Yes	No
be on time when I go					
somewhere.	Yes	No	to be near and careful		
			in my work.	Yes	No
take pride in doing my			_		
work well.	Yes	No	not to waste time.	Yes	No
mix paints and colors					
in art lessons.	Yes	No			





ERIC

Full Text Provided by ERIC

IME	ROOM
REGULAR DIET	SUNDAY
BREAKFAS	т
Orange Juiče or Hot S	Sweet Roll
Cream of Wheat or D	ry Cereal
Scrambled Eg	pgs
Of	
Fried Eggs	5 .
Crisp Baco	11
Toast	Biscuit
Butter	Jelly
Coffee (w/Cream)	Tea Milk

SUNDAY HEGULAR DIET NOON Fried Chicken w/Gravy Of Swedish Meathalls w/Gravy Whipped Potatoes Yellow Squash Asparagus Polonaise Mixed Green Salad w/Russian Dressing Apple Pie or Bk. Custard Butter Hot Rolls Coffee (w/Cream) Tea Milk Salt Sugar

ROOM

PLEASE CIRCLE ITEMS DESIRED

Sugar

Salt

200

PLEASE CIRCLE ITEMS DESIRED

CAMPBELL MEMORIAL HOSPITAL

NAME

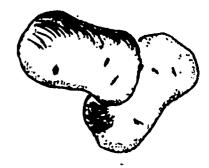
AME			ROOM			
REGULA	RDIET		SUNDAY			
	EVEN	ING				
ı	Cream of Mus	hroom Sou	p			
	Beef Stew w/Fr	esh V <i>e</i> geta	bles			
Of						
Fried Fillet of Fish w/Tartar Sauce						
Parshed	Bu. Potatoes	Garden G	reen Spinach			
Green Beans w/Pimento						
Fresh Lettuce & Tomato Salad						
В	itterscotch Pudd	ling or Pou	nd Cake			
	Coffee (w/Crear	n) Tea	Milk			
	Sugar	Sai	it			
ì						

200

YOU ARE WHAT YOU EAT

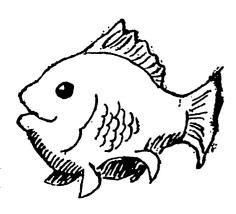
Match words to foods:

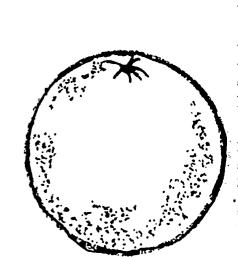


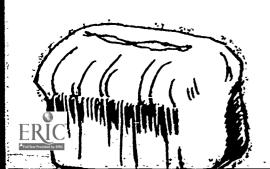














BREAKFAST:











grapefruit

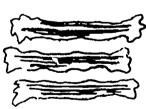


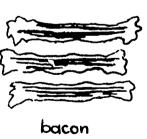
popcorn

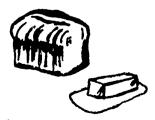
cake



candy bar







milk

bread and butter



pie





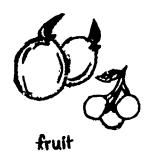
YOU ARE WHAT YOU EAT

LUNCH:





vegetables





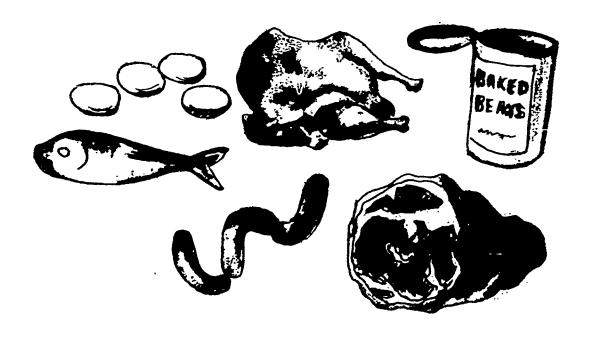






Mile Alsee, Ite Crease Forth Male Vit

Circle the foods you would eat for a good meal (2 Pages)



MEAT ENOUP 2 or more servings

Meat, Fish, Poultry, Eggs, Dry Beans and Peas, Nuts



Include a dark-green or deep-yellow vegetable. Include a dark-green or deep-yellow vegetable. In Vitamin A at least every other days a ditrus fruit of vegetable for Vitamin C daily (orange, grapefruit, cantaloupe, raw strawberries, braccoli, green pepper); other fruits and vegetables, including potatoes.



4 BREAD-CEREALS GROUP 4 or more servings
Bread or Cereals—Whole Grain, Enriched, Restored;
Macaroni, Spaghetti, Noodles, Rice



UNDER THE BIG TOP

Bulletin Board: Use any large Animal. Suggested here is a penquin that could be enlarged. Use the question "What would You Be?" on the figure or on the board. The children will draw pictures to answer the question and these will be placed around the figure.





UNDER THE BIG TOP

Song: "The Circus Parade"

Some children may be lions, some a band, some elephants, some giraffes, etc. and act out their parts as others sing.

Stick puppets may be used for the parts mentioned in the song.

Song: "Circus Clowns"

Divide class into 6 clowns, five clowns, etc. and have each group portray their lines.

Clowns can be held by the hats and they will dance.

The masquerade clowns can act out the song as others sing.

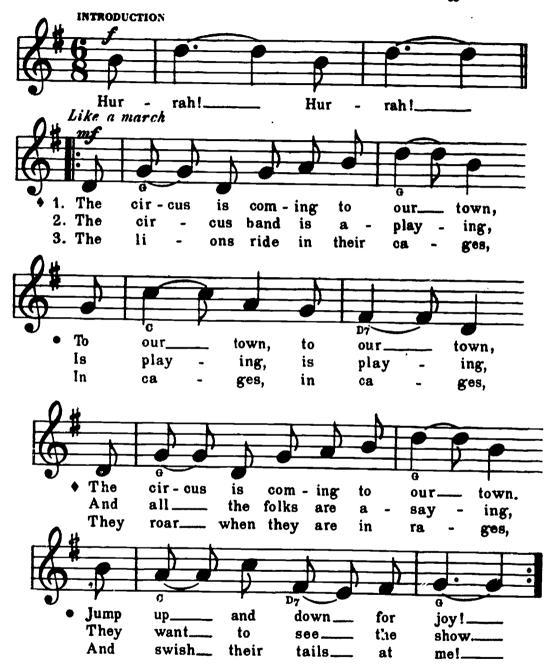
Song: "The Lost Balloon"

Provide some balloons for the children so the can role play to the words of the song.

Song: "The Man on the Flying Trapeze"
Children can imitate actions of Trapeze Artists.

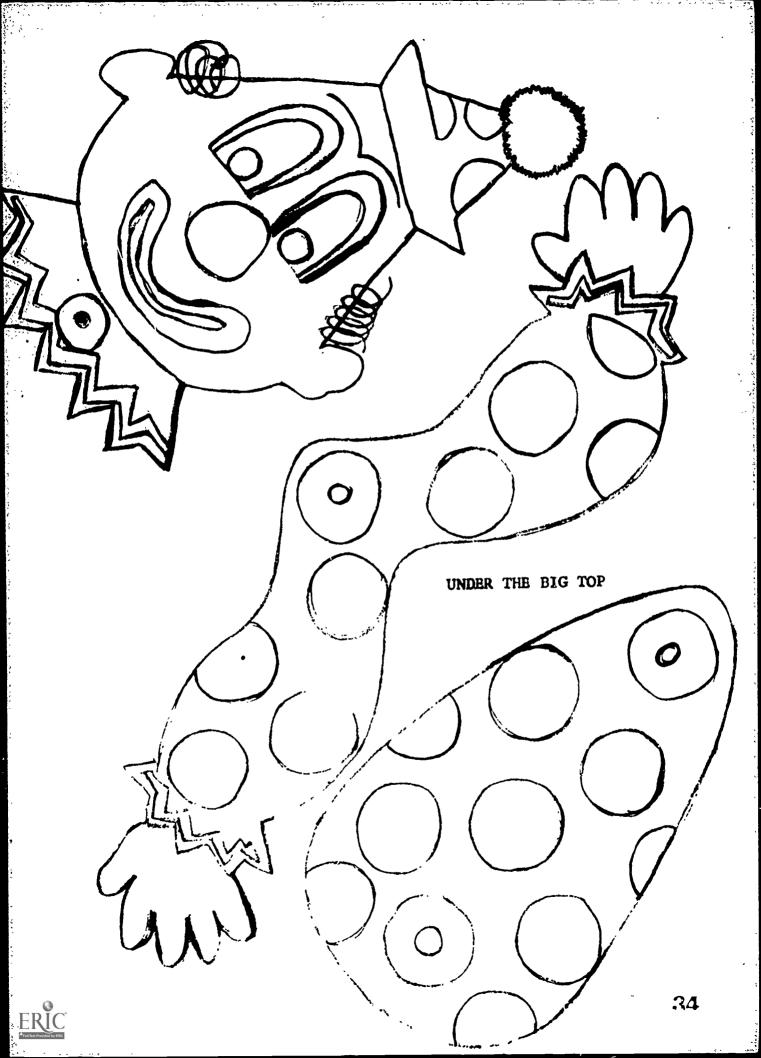


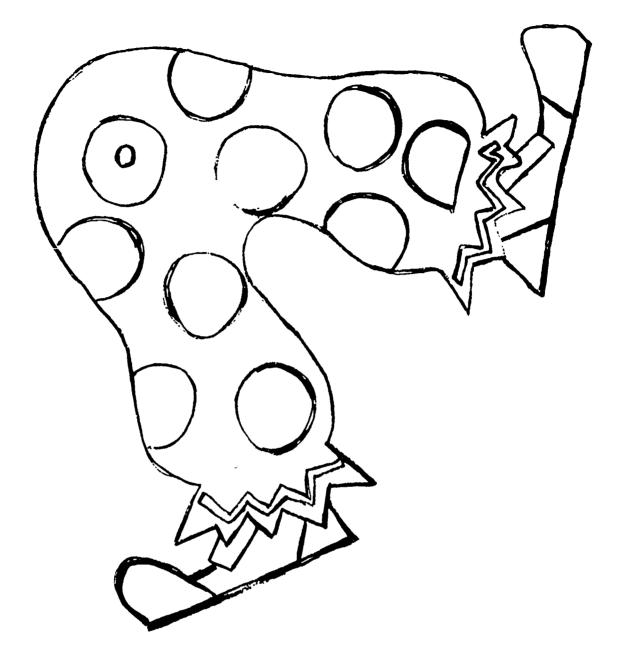
The Circus Parade



- The elephant carries his own trunk,
 His own trunk, his own trunk,
 A driver rides upon it,
 I wish that it were I!
- 5. The stately giraffe is so tall and thin,
 So tall and thin, so tall and thin,
 He makes the people look up at him,
 Especially short little me!
- 6. The Bearded Lady is smiling,
 Is smiling, is smiling,
 She nods her head to the people,
 And waves her hand to me.
- 7. The steam calliope plays a tune,
 It plays a tune, it plays a tune,
 To announce the show this afternoon.
 Let's go along and see!







- . Join neck to body with a brad.
- . Join body and legs with a second brad.
- . Fold clown by hat, this will make clown dance.



Circus Clowns



- One went up a wire, And One fell in a bar rel,
 - Three clowns a-skipping,
 One lost a shoe,
 Couldn't go on skipping,
 Then there were two.
- 5. Two clowns a fighting,
 Boxing in fun;
 One tripped the other,
 Then there was one

Then there were three.

Norma Gillett

J. W. Elliott



UNDER THE BIG TOP

Have the class select two or three children to be the clowns. The remainder of the class will have fun watching the chosen ones become clowns.

Collect water-soluble masquerade makeup in white, red, and black, a bathing cap to protect hair and some old hats and old clothes.

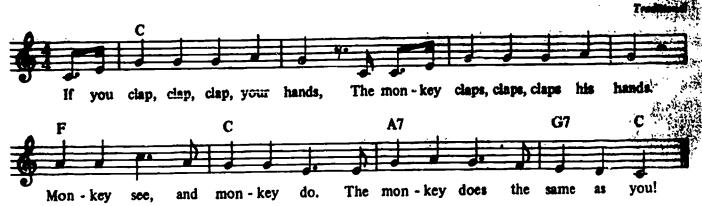
Moisten fingertips with water and spread white makeup over face and under chin. Use black for eyebrows, red for nose and mouth.

The clowns can tell the group how it feels as the makeup is applied.



UNDER THE BIG TOP





Children form a circle. Everyone sings the first verse and claps hands on the word "clap." For succeeding verses, children take turns being the leader. The leader sings the first phrase of his verse and does appropriate motions. Everyone else imitates.

Sing these verses or make up new ones:

If you tap, tap, tap your head...

If you stamp, stamp, stamp your feet...

If you bend, bend, bend your knees...

If you turn, turn, turn around...

If you hop, hop, hop in place...

If you sing this very loud...(sing loudly)

If you sing this very soft...(sing softly)

If you sing this very short...(sing staccato)

If you sing this very slow...(sing slowly)

If you sing this very fast...(sing fast)



The Balloon Man

Our balloon man has balloons, He holds them on a string. He blows his horn and walks about Through puddles, in the spring. He stands on corners while they bob And tug above his head— Green balloons and blue balloons And yellow ones, and red.

He takes our pennies and unties The two we choose; and then He turns around and waves his hand, And blows his horn again.

DOROTHY ALDR

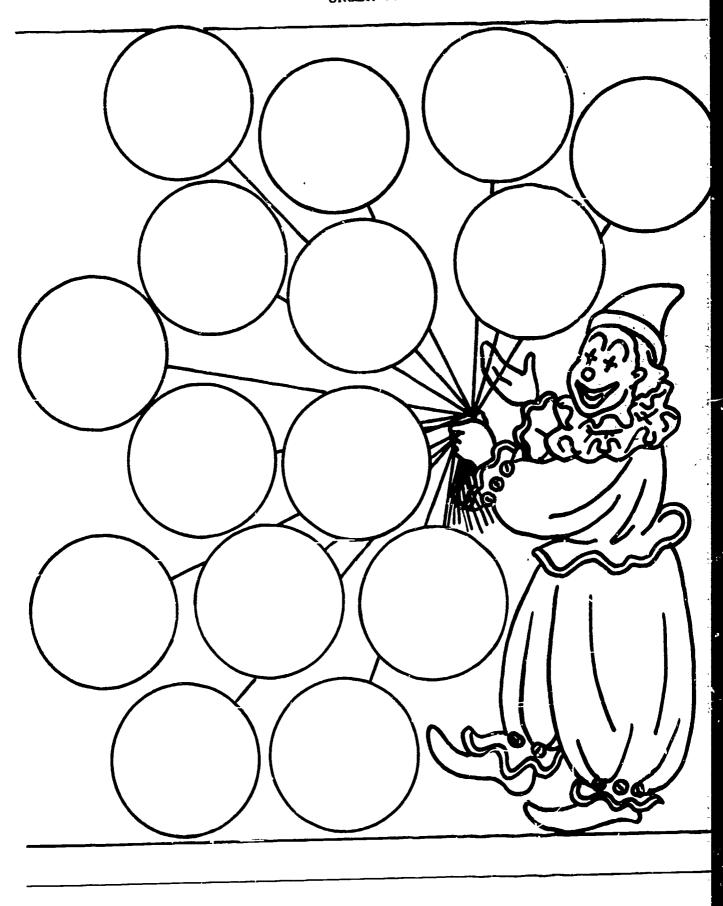
The Lost Balloon

Slowly and sadly 1. Oh, bal-loon, my pret-ty bal-loon, 2. Oh, bal-loon, my pret-ty bal-loon, Why did iet go? you Bub - ble of rose and blue, Why did you fly a - hove, far 80 Will you come down a - gain to me, And leave me down here low? be take me way with you?

Marian A. Moore

Polish Tune







The Man

on the Flying Trapeze





41,

UNDER THE BIG TOP

Match first and second parts and make sentences:

1.	A circus parade	"The Circus Parade".
2.	We	the giraffe.
3.	An ape	the penquin.
4.	People	at the people.
5.	The ape	did somersaults.
6.	The clowns wore	holding a baby monkey.
7.	An elephant stood	in the air.
8.	Many balloons were	passed by.
9.	A big monkey was	laughed.
10.	The trapeze artists	very fat.
11.	The police clown was	watched it.
12.	The lion roared	laughed too.
13.	The band was playing	screamed.
14.	The tallest animal was	funny suits.
15.	We wanted to touch	on his front feet.

WHAT'S YOUR BY-LINE?

"My Friendship Guide"

Oh, making friends is lots of fun, and I'll remember how its done.

I'll try to look for good in others, My friends and neighbors, sisters, brothers. And tell them of the good I find, So they will like me and be kind. And I will wear a cheerful smile, Though troubles come once in a while. Then when the others look at me, A happy girl or boy they'll see.

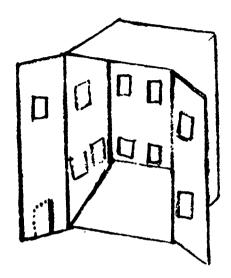
THE INCH WORM

SUGGESTED QUESTIONS FOR SCHOOL BUILDING OBSERVATION:

- 1) How many steps lead to the front door?
- 2) How many doors are at the front of the building?
- 3) What materials are used in the building?
- 4) How many windows are on the east side of the building?
- 5) How many windows are on the south side of the building?
- 6) How many steps are on the east side of the building?
- 7) How many doors are on the east side of the building?
- 8) How many steps are on the east side of the building?
- o) What shape is the roof on the building?
- 10) How many large trees are around the building?
- 11) Are there any other plants around the building?
- 12) What materials are used in the steps?
- 13) How many outside doors are in the building?
- 14) How does the water get off the roof?
- 15) What is the shape of the building?



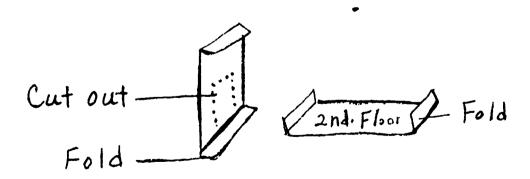
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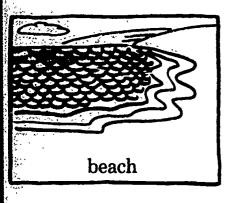
- . Any size carton
- . Teave flaps on carton
- . Cut out door as shown
- . Cut openings for windows

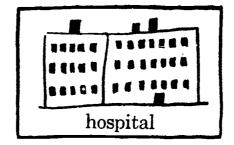
or make paper windows to glue on.

- .. Roof: Use construction paper or cardboard folded in half. Fold ends to form flaps to place on hox top. A chimney may be added.
- . Walls and a second floor can be added as shown below.

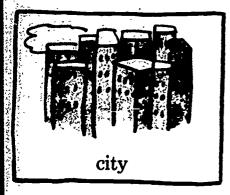


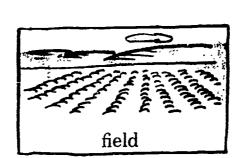


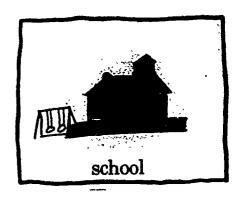


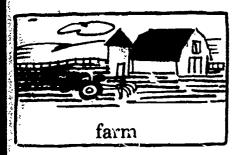




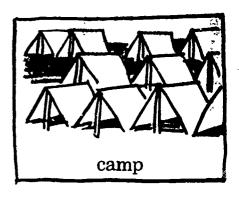




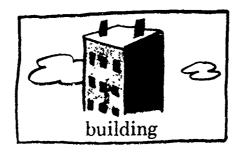


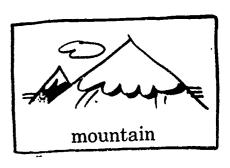














THE INCH WORM

HOUSES

The homes of our Earliest ancestors Were lower than low. They had no windows, They had no doors. If you wished to go in You went on all fours--The dirt or the dust Or the snow was the floor. It was hundreds and hundreds Of years before Men lived in houses With windows and doors Or lay down in beds Or sat up in chairs Or sat down at tables Or walked upstairs: Then, as time goes, It was no time at all Before houses were built So exceedingly tall, They had hundreds of windows And only one door and you had to go up In an elevator. And now they have grown So gigantically high They nudge the new moon And scrape the blue sky; And today we live Like bees in a hive In the tallest cities That Mister Man Has built on this earth Since the world began.

Mary Pritton Miller

THE INCH WORM

Builders at Work



- 1. Would you know how a home is made?
- 2. Would you know how a win-dow's made?
- 3. Would you like to pre-serve the wood?

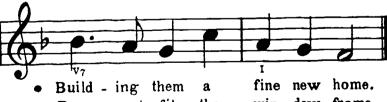




See the ma-son ply his trade! See the gla-zier ply his trade! Paint, we know, is ver-y good.



• Stone on stone, stone on stone, Glass must fit win-dow-pane, With brush and paint And tur-pen-tine.



Pane must fit the win-dow frame.

Paint - ers col - or walls so fine.

CHORDS: I = F Maj.; $V_7 = C_7$.

B.P.K., from the German

German Folksong



HOLIDAY HELPERS

YARN DOLLS: Cut a four inch long section of cardboard. Loop yarn around the cardboard at least fourteen times. Remove from cardboard. Cut loops at the bottom. Tie a piece of yarn at the top and clip for the hair. Tie a second piece of yarn to make the head. Divide the yarn in half. Divide one-half in two parts to make arms. Tie at the ends. Tie the other half to form body and then divide and tie again to make legs if desired.

TOYS:

Watch It Snow: Materials needed - Glass jar with screw top
Moth flakes or moth balls crushed
Waterproof cement

Figure

Cement a figure to inside jar lid and let dry overnight. Fill jar with water almost to the top. Put moth flakes inside. Cement on lid where it screws. Let dry for a day.

Pean Bags:

Use gravel in any design. Materials can be glued or stitched together.

Containers:

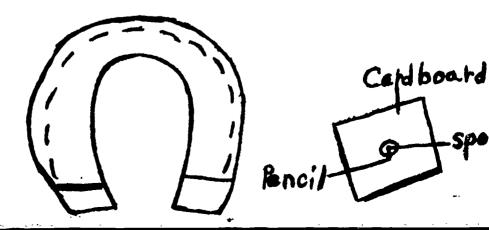
Glue yarn around the outside of a can of any size.

Sewing Cards:

Outline a design on cardboard. Punch holes at various places. Use a large needle and yarn to complete the design.

Horseshoes:

Cut three thicknesses of cardboard in a horseshoe design.
Glue these together for strength. Tape the edges. To make
the goals, repeat horseshoe procedure in a square shape.
Glue a spool in the middle with a pencil or dowel thru the
center of the spool.





HOLIDAY HELPERS

Christmas tree on the floor:

Use colored tape to form a large tree on the classroom floor. Keep this tree on the floor for a gathering place

for holiday activities.

Holiday bags

Cut a Christmas tree from green construction paper and staple another sheet to half of the front to form a pocket. Hang this somewhere in the room as a picture

file.

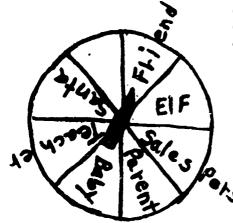
Santa or elf caps:

Make tracers for Santa or elf caps that will fit the children's heads. Have them trace this on two sheets of paper. Cut out, paste around edges and decorate.



Spin-a-story:

Make two large circles with spinners in the center. Divide one circle and label each part of the circle with the labels of people. Divide the other circle using descriptive words. The first spin will describe how they feel. The student will act out the person and how they feel.



Toy Chart:

Cut off a long sheet of brown kraft paper. Divide the paper so each child in the class can have a square. After putting their names in the squares, the children will illustrate a Christmas dream toy they would like to receive. Display the chart in the classroom.



HOLIDAY HELPERS

Match picture names to pictures







block.

do11

s1ed

hicycle

top

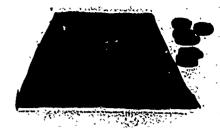
checkers

skates

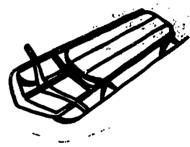
drum

marbles

bal1



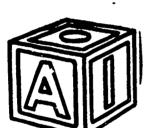








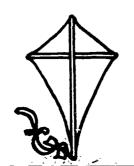




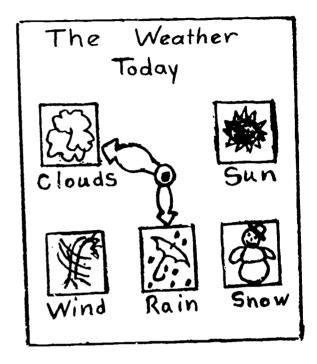








BULLETIN BOARD:



SURVET:
My name:
My occupation:
I watch the Weather Forecast: (YesNo)
The Weather Forecast helps me in my occupation: (YesNo)
If yes, how?
My favorite Yeather Forecaster is:



THE WEATHER FORECAST IS----

So Long As There's Weather

Whether it's cold or Whether it's hot I'd rather have Weather whether or not it's just what I'd choose.

Summer
or
Spring
or
Winter
or
Fall-any
weather
is better
than
no weather
at all
I really like weather.

I never feel
whiney
when weather is
rainy.
And when it's
sunshiny
I don't feel
complainy.
Weather sends me.

So-Rain?
Let it splash!
Thunder?
CRRRASH!
Hail?
Clitter-clatter!
'What does it matter-So long as there's weather!

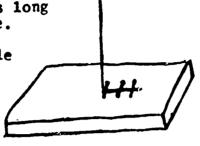
Tamara Kitt



WIND VANE

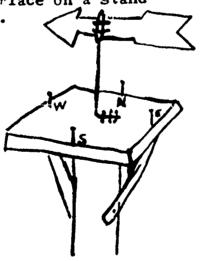
Materials

Cardboard 6 inches long and ? inches wide. Wire coat hanger narrow pill bottle wooden block



Cut a piece from the coat hanger. Nail the coat hanger to the block of wood. Bend hanger up.

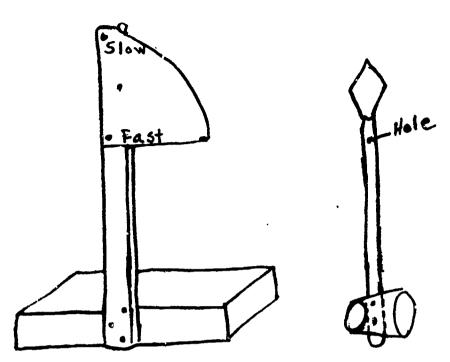
Cut arrow. Fasten the pill bottle upside down on the arrow with tape. Place the arrow a little closer to the point than to the end. Put the bottle on the end of the wire. Place on a stand in the open.



Mark the directions with nails.



ANEMOMETER



. "se a block base

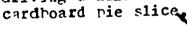
.. Nail on piece of wood

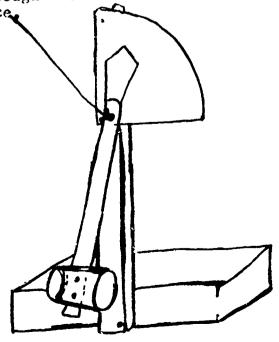
.Cut out a big cardboard slice and mark fast and slow on it.
Place at top with nails.

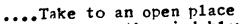
.... Punch a hole in a thin strip of wood about 2 inches from the end. Make a red arrow and glue it above the hole. Fasten a paper cup to the other end with 2 thumbtacks.

. Hang the stick with arrow and paper cup to the post by

driving a nail through the hole near the point of the







...Place so the wind blows into the paper cup.
...The faster the wind blows, the higher the cup will swing



Thermometer: Use a bottle about 6 inches high; a glass tube or plastic straw; a rubber stopper with a hole in it or a lid to fit the bottle with a hole punched for the tube. (If the lid is used seal around the tube with wax).

Fill the bottle half full of water. Add coloring.

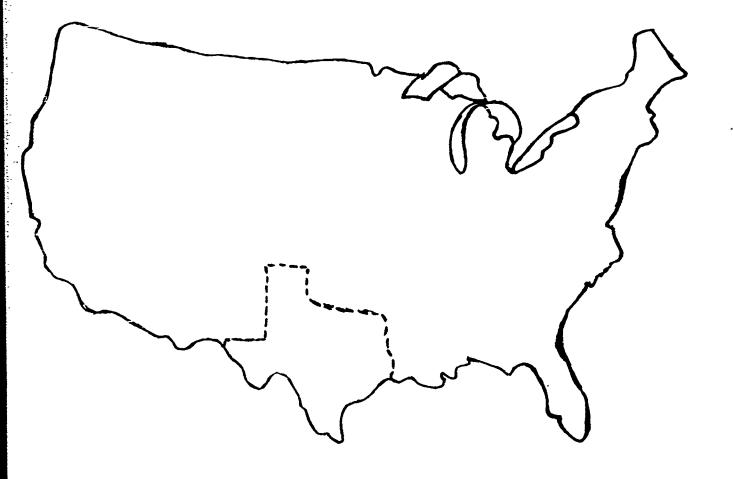
Place stopper in or lid on. Be sure the tube is in the water. Place in the sun or warm relace to see the water rise.

Rain Gauge: Use a drinking glass with straight sides. Tape a 6 inch ruler to the outside of the glass. Put the empty rain gauge away from trees or buildings.

Barometer: Use an olive jar. Cut a balloon so it can be stretched over the mouth of the jar. Secure the balloon with a rubber band. Place a drop of glue in the center of the balloon and place one end of a straw on the glue. Hold in place until it dries. Place a white card behind the straw. Up is high, down is low.

Cold Front

Warm Front Stationary Front



- O clear
- B Rain

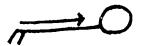
5 Hurricane

- 1 Partly Cloudy
- SSnow

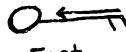
Cloudy



Direction of Wind



West Wind



East. Wind

THE WEATHER FORECAST IS----

- 1) Rain gauges
- 2) A barometer measures
- 3) Weather reports
- 4) A thermometer
- (R) shows
- 6) A dark cloud may
- 7) Wind vanes
- 8) in anemometer shows
- n' (5) shows
- 10) We like to play

when the sun shines.

show the wind direction.

snow on a weather map.

measures the temperature.

help many people.

the air pressure.

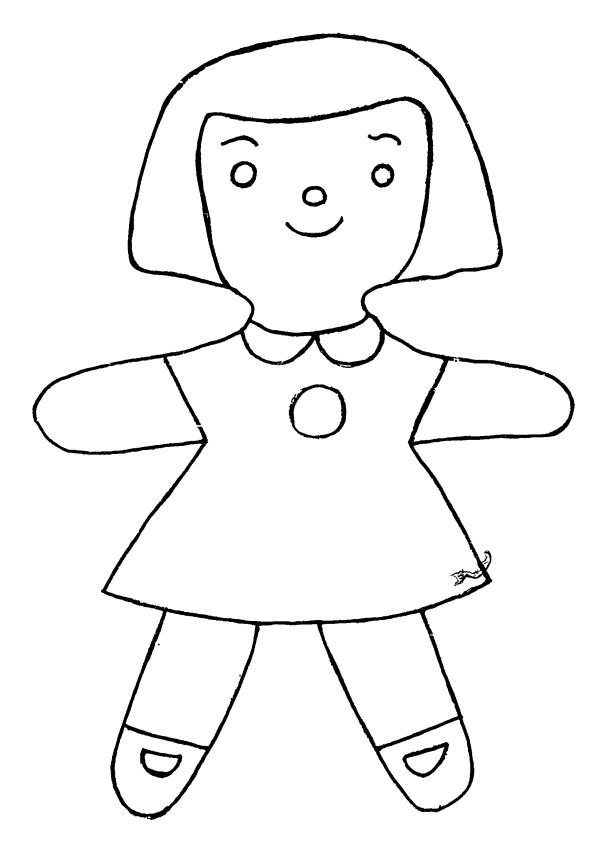
measure the rain fall.

rain on a weather map.

Mean it will rain.

the speed of the wind.

- .. Enlarge dolls for the Bulletin Board.
 .. Cut clothes for them from cloth scraps.









"BAA, BAA BLACK SHEEP"

I HELD A LAMB

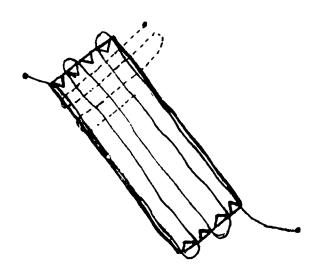
One day when I went visiting, A little lamb was there, I picked it up and held it tight, It didn't seem to care.

Its wool was soft and felt so warm Like sunlight on the sand, And when I gently put it down It licked me on the hand.

Weaving: Cut cardboard the length and width of desired article.

Notch the ends of the cardboard to wind the yarn. Tie
the ends of the yarn after winding around the cardboard.

Weave in the usual fashion. You can make book marks,
bracelets, belts, place mats, etc., depending on the size of the
cardboard loom.



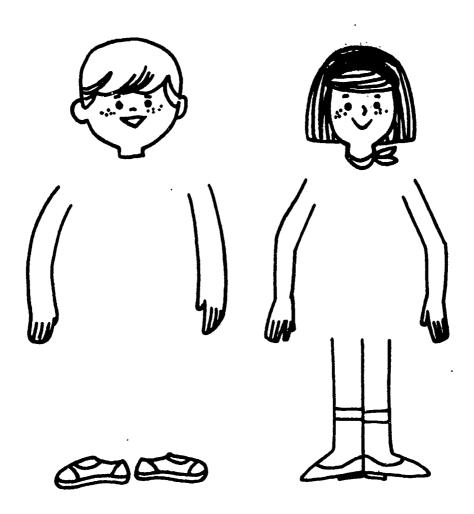
"BAA, BAA MACK SHEED"

SENTENCE COMPLETION: Cut words from magazines or newspapers to complete the following sentences.

1.	Have you ever worn?
2.	Rob wore a blue
₹.	Jan's shoes are
4.	Oresses are usually
۲.	Rasehall players wear
6.	Our clothes come from
	There did you buy?
8.	That will you werr?
ი.	Is your bathing suit?
• •	11



From a scrap box of materials have the children cut clothes for the figures below.



Cut a sleeve from an old shirt. Tape or glue the cut end of the sleeve to the box or can.

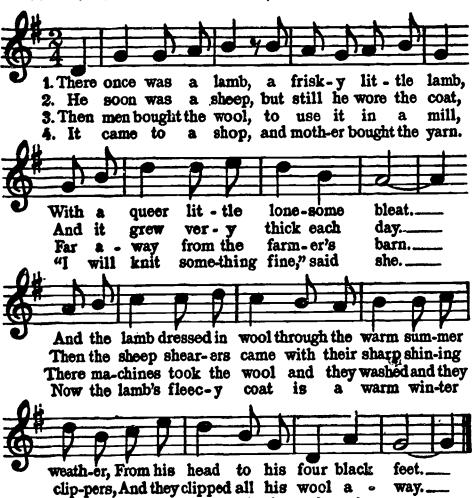
Place pieces of the articles studied in this unit inside the box or can.

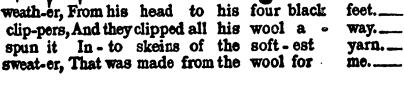
Let the children reach inside and try to identify the objects by their feel.

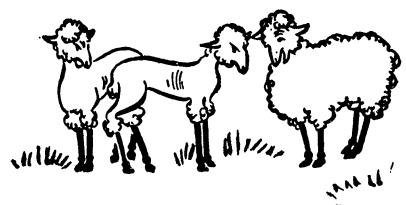


Box or can decorated.

FROM SHEEP TO SWEATER









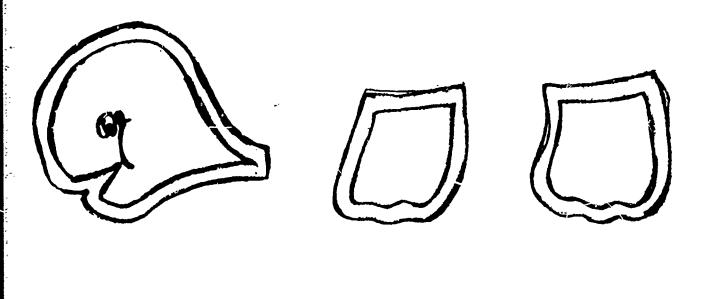
Count the Money Going Into the Bank. (10)

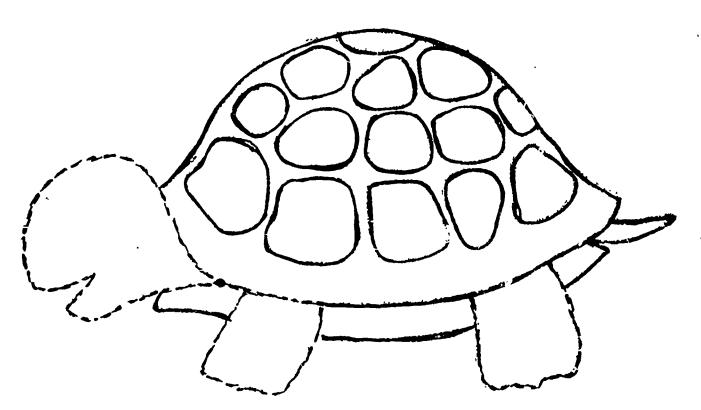




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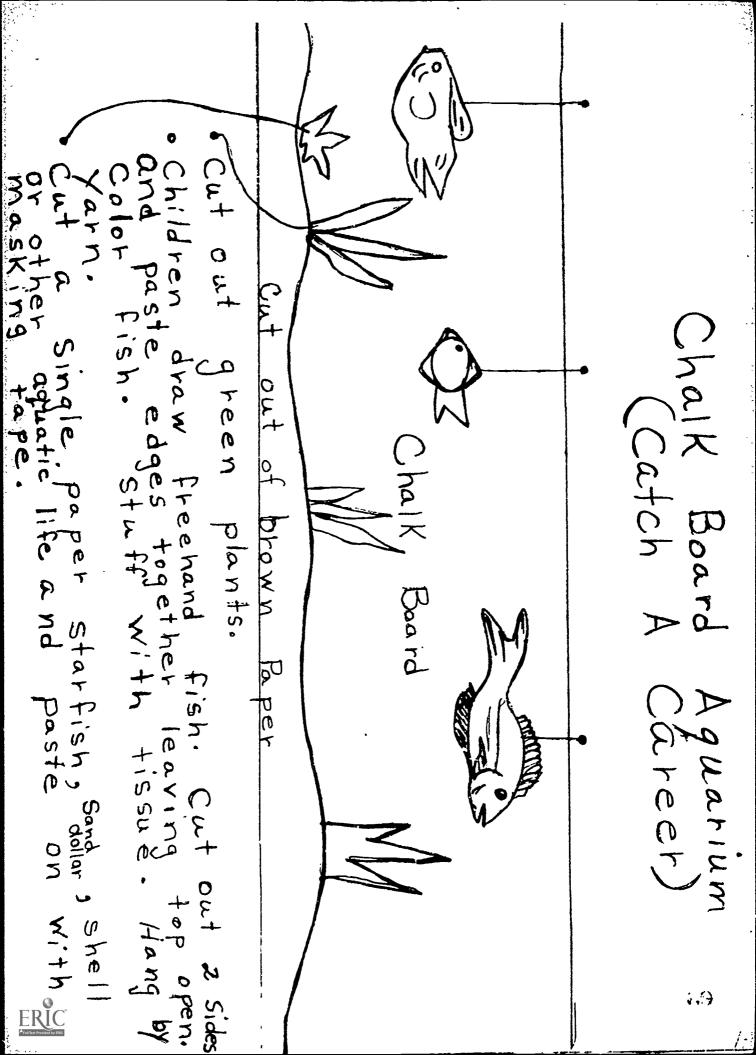
%7





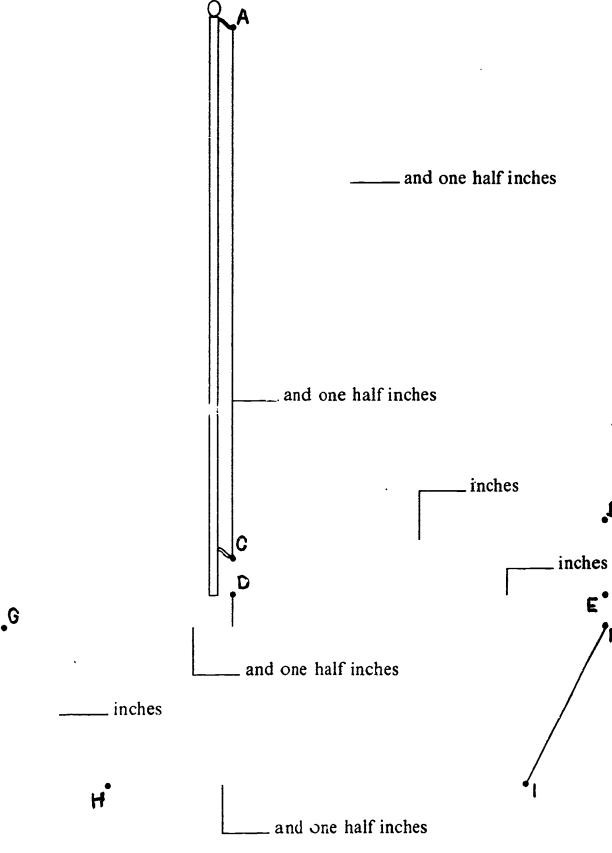
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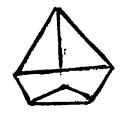


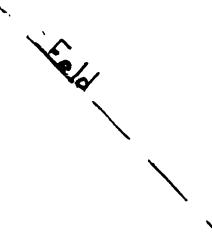
Draw lines to connect the dots in order.

Write the numerals that tell how long the line segments are.



NAME _____ and one half inches inches and one half inches _inches Write the numeral that tells how long each picture is, _ inches ___ and one half inches _ inches ___ and one half inches How tall are the girl dolls and the boy dolls? Write the numerals that tell. ____ inches _ and _ inches _ and one half inches one half inches

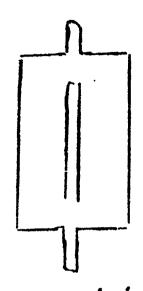




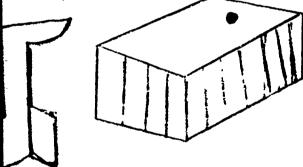


Fold middle dotted line to make a triangle.
Pull side corners to top to make a square.
Solid side folds down Bollom point folds up.

Sailboat



Insert drinking Straw through Paper for mast and Sail-

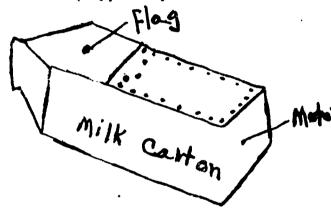


Make hole in box and insert straw. Cut rudder out of paper.

Glue flap of rudder to box · Cut out side of carton.

· Fold down flap for dashboard,

. Ghe button or Cut out to eash for Steering wheel



· Fold Cardboard for seats. Glue in place.

or cut out to back for motor.

· Flag: insert toothpiek through cutout and Put on front.



THE FOUR LEGGED BOAT

Vocabulary

Captain trolling

poles rod

sails line

net plug

school of fish surf casting

crow's nest fly casting

board conservation

ship to shore telephone artificial lures

open sea trap fishing

sinker seining

float beach

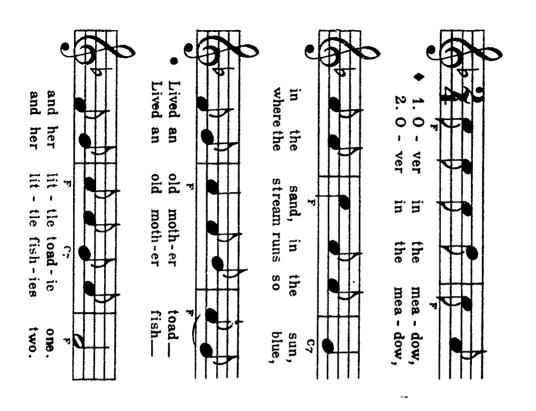
reel Gulf

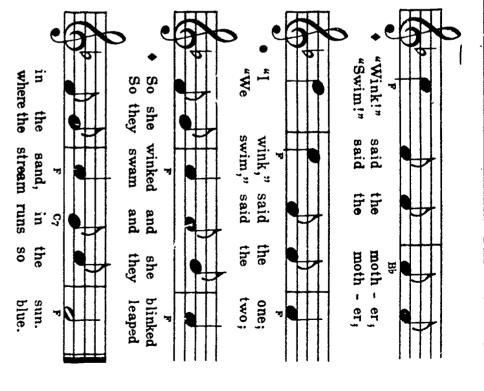
casting Bay

Market



Over in the Meadow





in a hole in a tree.
Lived an old mother bluebird and her little birdies three. "Sing!" said the mother;
"We sing," said the three:
So they sang and were glad in the hole in the tree.

5. Over in the meadow.

Olive A. Wadsworth

4. Over in the meadow.
in the reeds on the shore.
Lived an old mother muskrat
and her little muskies four.
"Dive!" said the mother;
"We dive." said the four:
So they dived and they burrowed
in the reeds on the shore.

Appalachian Folkwong

If others are used, please list Titles

THE SEA PRINCESS

In a garden of shining sea-weed, Set round with twisted shells, Under the deeps of the ocean, The little sea princess dwells.

Sometimes she sees the shadow Of a great whale passing by, Or a white-winged vessel sailing Between the sea and sky.

Without the palace, her sea-horse Feeds in his crystal stall, And fishes, with scales that glisten, Come leaping forth at her call.

And when the day has faded
From over the lonesome deep,
In a shell as smooth as satin
The princess is rocked to sleep.

Katharine Pyle



POBM

If I could be a fisherman

I'd catch a big fish for a pan

The whole world I would see

And be as happy as could be.

- . One line could be put on the board and have the children complete it.
- . A word or words could be left out in each line.

STORY To Finish:

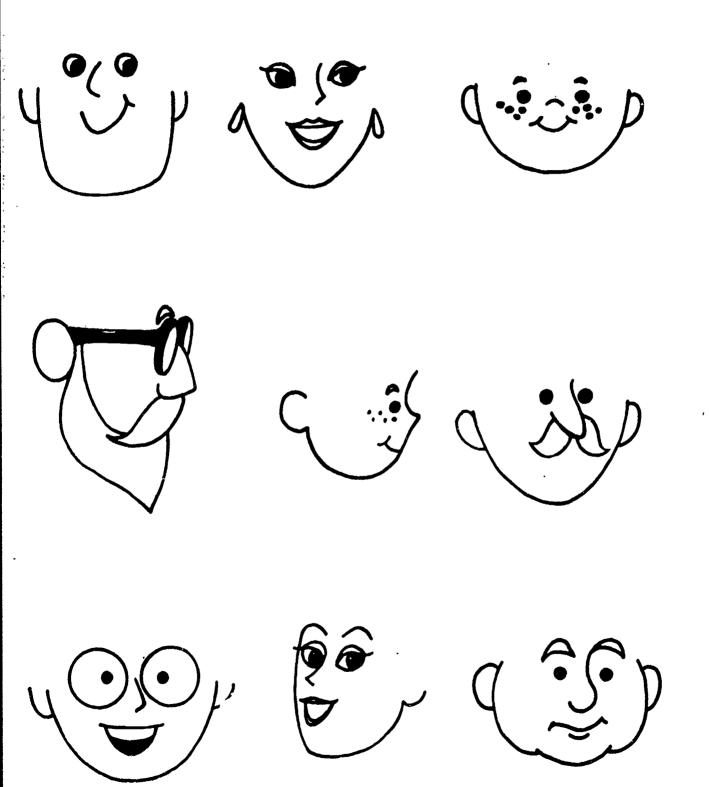
I would like to catch a



MIRROR, MIRROR ON THE WALL

169 40	
1	Do you think a smile gives you a pleasant look?
2	. Do you get enough sleep to make eyes bright?
3	do you exercise regularly?
	. Do you try to look neat?
5	Do you bathe regularly?
6	. Do you brush your hair regularly?
7	. Do you brush your teeth regularly?
8	. Do you eat fruits and vegetables to make clear skin?
9	. Do you drink 8 glasses of water daily?
10	. Do you wash your hands before eating?
11	Do you keep your shoes tied?
12	. DRAW THE SHAPE OF YOUR FACE.
13	Do you like the size of your ears?
14	. What shape are your eyes?
15	. What size is your mouth?
16	. Would you like to be taller?
17	. Would you like to be shorter?
•	. Do you want to be fat or thin?







"MIRROR, MIRROR ON THE WALL"

CREATING HAIR STYLES FOR A NEW LOOK:

Basic materials: 12 by 18 inch oaktag, scissors, crayons.

Procedure:

- .. Oraw an oval toward the center of the oaktag which is approximately the size of a face.

 Cut the oval, but leave the frame intact.

 - . Now create a hair styling with light crayon.
 - . Then it is plessing, color it heavily with crayon, the color of vour choice.
 - . Fill in the remaining area of oaktag with the side of a crayon.



let the children trade their "New Look" with each other. Make sure mirrors are available.

E-e-e-k ,000,000 es 000



LONG, LONG AGO

Bulletin Board: Arrange scenes on the bulletin boards showing

prehistoric creatures. Let the children cut the animals and plants from construction paper, inner

tubes, or other media.

Class Museum: Collect relics, rocks, and shells with evidence

of plant or animal life. Display these with the

dinosaurs the children bring.

Directions for making a fossil: Sea shells, acorns, snail shells, leaves, bones fern frons, etc. may be used. These should be coated with oil so that they will come loose easily. Damp sand, soft clay or plaster of Paris may be used. A fossil imprint of each child's hand made in clay or plaster of Paris and painted becomes an attractive wall plaque or paperweight.

Poem:

SABERTOOTH

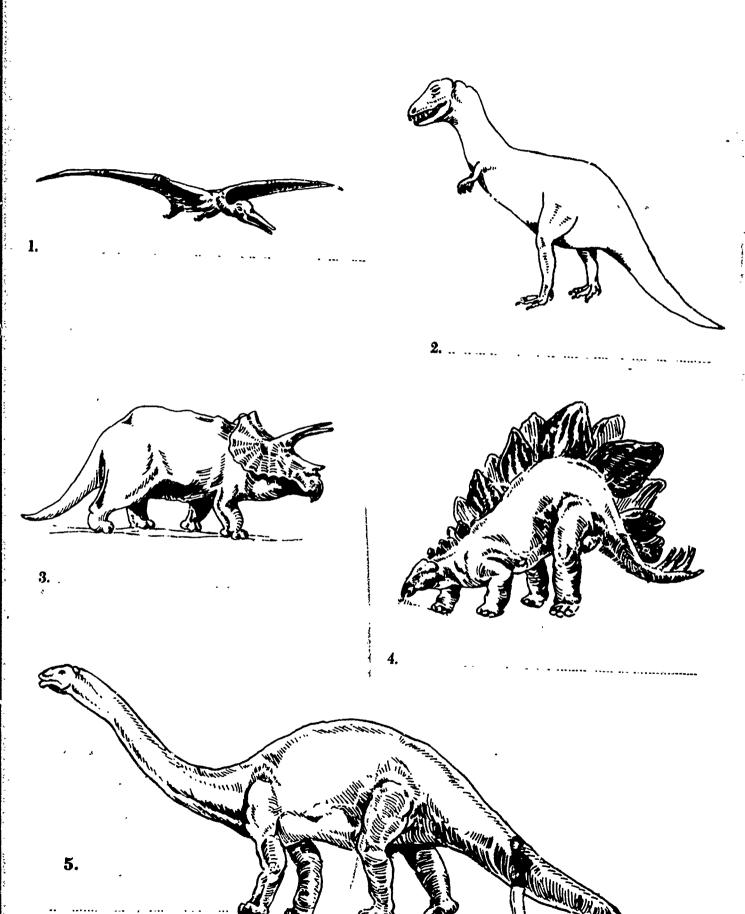
How I wish that I had been A little cave boy living when Old Sabertooth was anooping round, Frightening everything he found.

With my rough stone spear I know, I could have dealt a mighty blow, I would have brought him to the ground, And when he fell — oh, what a sound!

Poem:

MAMMOTH

What a frightful thing to see,
A mammoth taller than a tree,
With his tusks so sharp and long,
He treated everybody wrong.
Now he has become extinct.
(That's a big word, don't you think?)
But he is gone. There is no worry
About climbing trees in such a hurry.



Fill each blank with the number of one or several of the dinosaurs

1) Dinosaur number .	was probably the fiercest of all the dinosaurs.
2) Dinosaurs numbered	ate grass and the leaves of trees but no meat.
3) Dinosaur number	liked to wade in swamps and eat plants that grew there.
4) Dinosaur number	. had horns on its face, and its head was covered with bone.
5) Dinosaur number	was the largest kind of dinosaur that ever lived.
•	had strong skin between its body and its arms, and it could fly.
7) Dinosaur number	fought other dinosaurs and ate them.
8) Dinosaur number	had horns on its tail and fought by swinging its tail at animals.
9) Dinosaur number	had many sharp teeth and used them to kill other dinosaurs.
10) Dinosaurs numbered	moved very slowly.



· LONG, LONG AGO

Peep Show:

Line the top and sides of a shoe box with light blue paper to represent the sky. Arrange trees in the background and place in the foreground small animals made from clay, aluminum foil, or brought from home. Cut a small opening in the front of the box and cover this with cellophane. View the picture through this opening,

Bone Chant: Collect small bones or large bones. The small ones may be placed in a container to shake. The larger ones may be tied together to shake. The class will start the chant "Long, Long Ago", "Did You Know", "Long, Long Ago", "Did You Know", to the rattle of the bones. The teacher can add a fact after the second "Did You Know" about a dinosaur. The teacher will then point to a child to keep the chant going by giving a fact.

TAKE A LETTER, PLEASE

Secretary Work List

boss files polite

carbon machines shorthand

copy neat spells

desk notebook telephone

dictation notes typewriter

eraser office type

voice

ROCK HOUNDS

"CLASSIFICATION OF ROCKS ACCORDING TO HARDNESS"

Hold a piece of talc or chalk and scratch it with your fingernail. Any rock that can be scratched by a fingernail is a very soft rock. Take the penny and a piece of calcite or flourite. Can the penny be scratched by the fingernail? (No) Can the penny scratch the calcite? (Yes) But not the fingernail.

Try to scratch the penny with the knife. Ask the children which is the hardest. Scratch some rocks with the knife and with the penny to demonstrate which rocks are harder than the penny but softer than the knife. Flourite and hornblende may be used.

Explain that rocks that are harder than the knife will scratch the knife. Such rocks would also scratch the glass. Demonstrate this using some quartz or feldspar.

Ask the children why it would be important to know the hardness of rocks. Ask them to research what the hardest rock is (diamond). Ask them how they could tell. (It could scratch all the other rocks.)

very hard
hard
knife scratches rock - not copper penny
medium
soft
fingernail scratches rock

Have the children follow this activity with a treasure hunt for the next few days to see who can find the hardest rock. Let the winner prove that his rock is the hardest. Record all the rocks they find with the following classification of hardness:

- a. fingernail
- b. penny
- c. knife
- d. glass



HOW BUGGY ARE YOU?

GIANT INSECTS:

Basic Materials: 18" by 24" manila paper, crayons, scissors, felt-tip pen markers.

- ... Fold manila paper in half the long way.
- ... Draw half an insect on the paper using the fold as the center of the insect's body.
- ... Cut the insect out and open it flat for the complete insect body.
- ... Outline each section with felt-tip marker.
- ... Color in the shape, adding insect marking with crayons.
- ... Add 2 thin cut out antennae.
- ... Fold the legs inward and fold on the original crease.
- ... Attach paper springs to the under portion and tape to bulletin board and other places around the room.

INSECT TRAP:

... Select a can. Dig a hole to fit the can. Place the can in the hole. Put food in the can. Cover with wire.

INSECT CAGES:

... Place a lamp chimney over a growing plant in a flower pot.

Cover the top of the chimney with rubber-band held gauze
or screen. A fish bowl or large jar can be used. Provide
a cap or sponge of water.

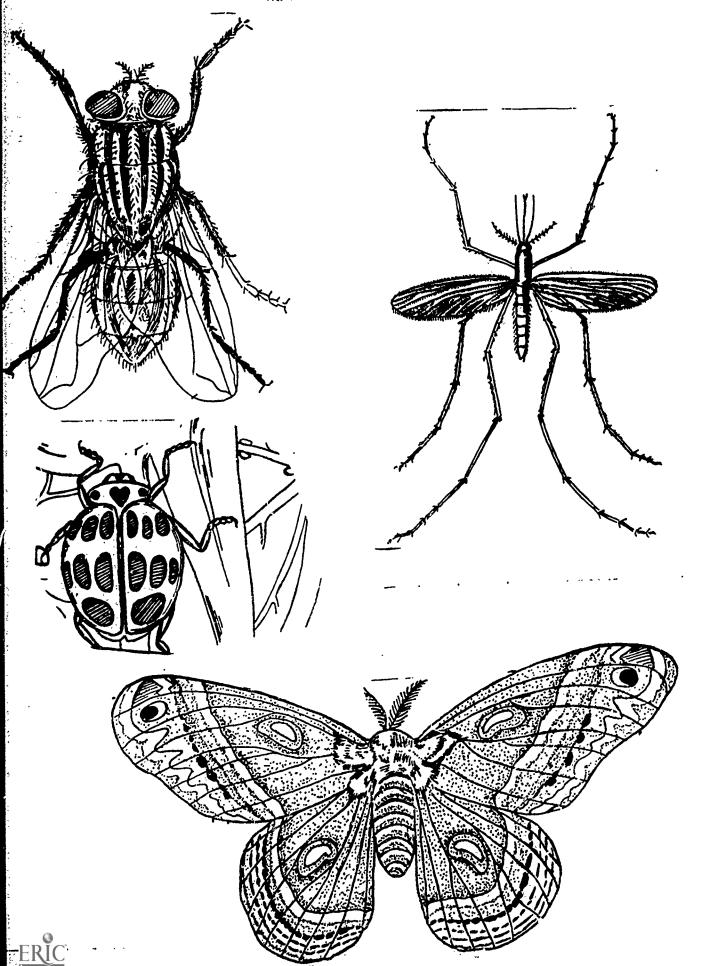
VIVARIUM:

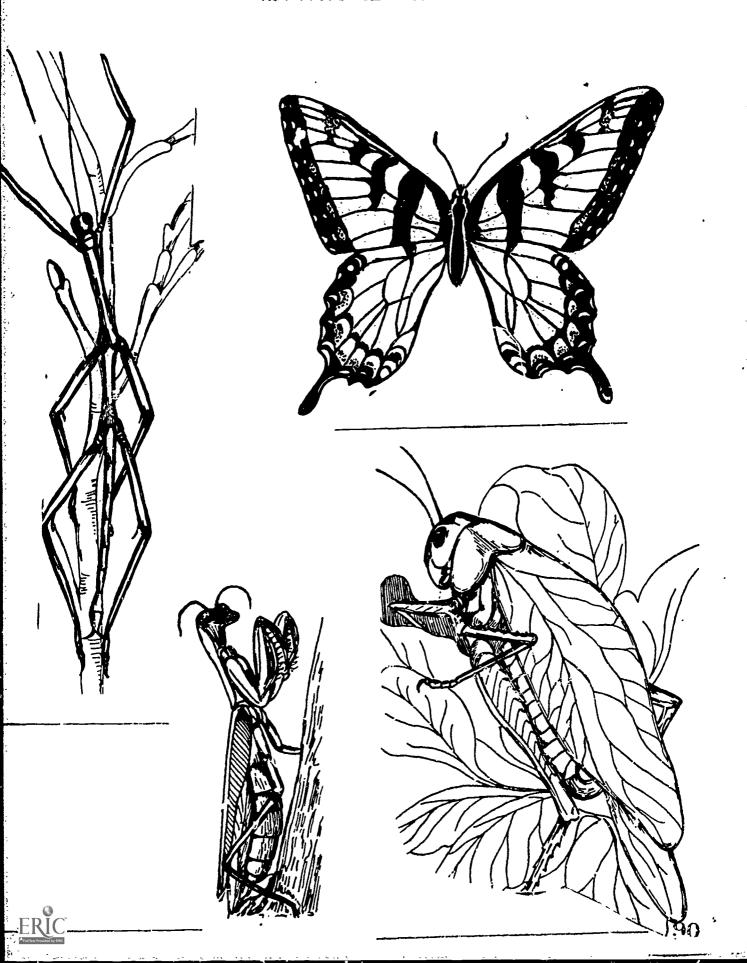
... Terrariums can be converted into vivariums if insects are added. Crickets, grasshoppers, beetles, and cockroaches do well in these. Place a jar lid inside for water. Bits of foc can be placed in the opposite corner. Use natural surroundings for insects. Wire screening should be the covering.

INSECT BOX PLOPET:

- ... Tape the ends of two small cereal boxes together.
- ... Paint the puppet to resemble an imaginary insect.
- ... Add cut out decorations.
- ... Cut toes off an old sock and cement it to the outside of the insect head for the body of the puppet.







HOW BUGGY ARE YOU?

HOW BUGGY ARE YOU?

1. All insects are	animals	butterflies
2. An insect has legs.	six	eight
3. Many insects have	hands	wings
4. An insect has feelers.	two	four
5. An insect has parts to its body.	two	three
6. These are	legs	f ee lers
7. These are	legs	feelers
8. A an insect.	is	is not
9. A an insect.	is	is not
10. A an insect.	is	is not
11. A a helpful insect.	is	is not
12. A a helpful insect.	is	is not
13. A lives in	wood	brick
14. A 9 lives	in trees	in water



TO THE LADYBIRD

Lady-bird! Lady-bird! fly away home;
The field-mouse is gone to her nest,
The daisies have shut up their sweet sleepy eyes,
And the bees and the birds are at rest.

Lady-bird! Lady-bird! fly away home;
The glow-worm is lighting her lamp,
The dew's falling fast, and your fine speckled
wings
Will be wet with the close-clinging damp.

Lady-bird! Lady-bird! fly away home;
The fairy-bells tinkle afar;
Make haste, or they'll catch you, and harness you
fast,
With a cobweb, to Oberon's car.

Old English Song

FIREFLIFS

Little lamps of the dusk.
You fly low and gold
When the summer evening
Starts to unfold,
So that all the insects,
Now, before you pass,
Will have light to see by
Undressing in the grass.

But when night has flowered
Little lamps a-gleam,
You fly over tree-tops
Following a dream.
Men wonder from their windows
That a firefly goes so far—
They do not know your longing
To be a shooting star.

Carolyn Hall

LITTLE BLACK BUG

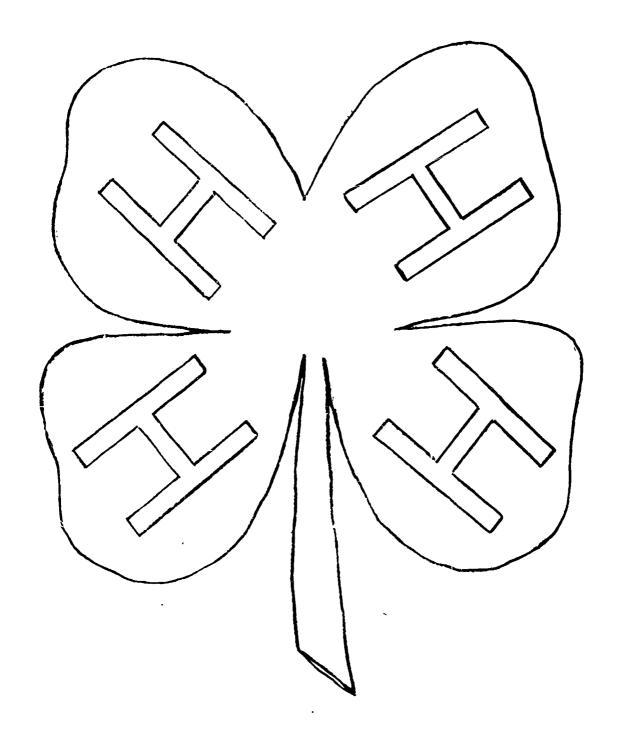
Margaret Wise Brown

Little black bug,
Little black bug,
Where have you been?
I've been under the rug,
Said the little black bug.
Bug-ug-ug-ug.

Little green fly,
Little green fly,
Where have you been?
I've been way up high,
Said little green fly.
Bzzzzzzzz.

Little old mouse,
Little old mouse,
Where have you been?
I've been all through the house,
Said little old mouse.
Squeak-eak-eak-eak.





The 4-H Emblem. The four H's stand for head, heart, hands, and health.



GOOD MORNING SUNSHINE

1) I like to talk to my Teacher.	(yesno)
2) I like to talk to my Mother.	(yesno)
3) I like to talk to my Father.	(yesno)
4) I like to talk to the Principal.	(yesno)
5) I like to talk to the School Nurse.	(ye:no)
6) I like to talk loud.	(yesno)
7) I like to watch TV.	(yesno)
8) I like to read.	(yesno)
0) I like to talk on the telephone.	(yesno)
10) I like to listen to the radio.	(yesno)
12) I like to read the newspaper.	(yesno)
12) I like to write letters.	(yesno)
13) I like to get letters.	(yesno)
14) I like to talk to my friends.	(yesno)
15) I like to talk to the class.	(yesno)
16) I like to listen while others are talking.	(yesno)
17) I would like to be on TV.	(yesno)
18) I like to have my picture and name in the newspaper.	(yesno)
19) I would like to talk on the radio.	(yesno)
20) T try to use correct English.	(yesno)

ERIC Full Text Provided by ERIC

GOOD MORNING SUNSHINE

Use any classroom situation to emphasize communication to the students.

Example:

Teacher: (Ted comes in the door) Good morning. How are you today, Ted?

Ted : Fine.

Judy : I have a headache. Steve : We went to Six Flags.

Teacher: The bell has rung. Fix your spelling papers.

Sam : I don't have a pencil.

Sue : May I go to the rest room?

Teacher: Yes, Sue go the rest room. Sam, here's a pencil. Now back to

the spelling.

Newspage Suggestions:

Select an editor, reporters, printers, etc. Include stories about things happening in the class, poems, pictures, and things which pupils are capable of doing. Let the children who print well be the printers. The articles may be glued to a sheet or sheets of newsprint.

How to Make a Microphone:

Use a broomstick, small can, and a base of wood. Use the microphone for radio programs, such as songs, stories read from basal or supplementary readers, plays from readers, storytelling, poetry.

Telephone Usage:

Teach telephone manners.
Teach the children certain numbers such as police, fire station.
Teach courtesy on a party line.
Stress replacing the receiver in its place.
Stress unnecessary use of the telephone.

Letter Writing:

This should be a way of showing the child that any note or letter from school is a way of communication. Compose a short letter about a school activity for the child to take home. In return, the child will write and bring a response from ome.



Worker Interview Questions

1		Job title
	A	. What do you do on this job?
11		uture employment prospects
		. What demand is there for this job?
	В	. What training do you need for this job?
II		nat qualifications must you have for this job?
	A.	Age
	В.	Skills required Other physics? results
	c.	Other physical requirements
IV.	Wit:	it are your feelings about this job?
•		What do you like about it?
	В.	What do you dislike about it?
٧.	How	is the work environment?
		Is it clean? Noisy?
	В.	no you work alone or with others?
	c.	Is your job dangerous?
	•	



KEEP THOSE WHEELS ROLI ING

Worker Interview Questions

Asking good questions will enlarge your knowledge of the work world. You should learn the following questions and use them when you talk to workers on the job or in the classroom.

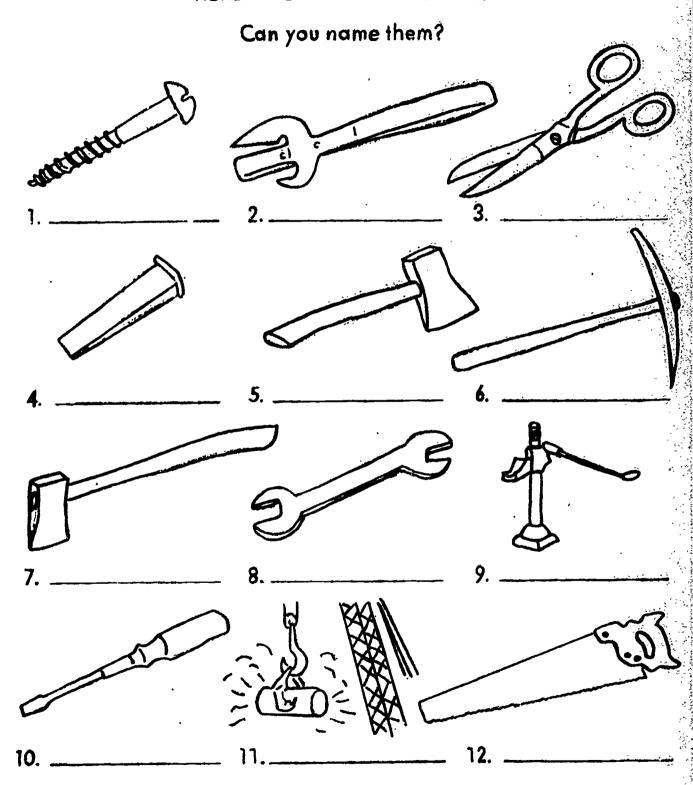
- 1. What is the name of your job?
- 2. What do you do on the job?
- 3. What do you find interesting about your job?
- 4. What education or special training is needed for your job?
- 5. What tools or special equipment do you use on your job?
- 6. Does your job require a lot of extra time? Do you work nights or weekends?
- 7. Does your work setting appeal to you?
- 8. Are people with your skill generally in demand?
- 9. What are some qualities needed for job success?
- 10. What other careers have you considered?

Questions for Class Discussion

- What is your job? What do you like about it? What is your work day like? Do you work at night? Days only? Do your job duties change from day to day?
- Would you like to change jobs? What else would you like to do?
- 3. What training or preparation is needed for your job? Are there age, weight, or height requirements? What specific skills do you need? What aptitudes do you need?
- 4. What school subjects would be valuable on this job?
- 5. What else can you tell us about your work that would help us make future plans?



HERE ARE MANY MACHINES

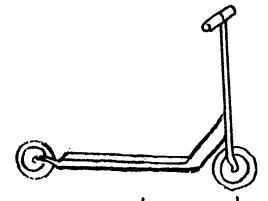


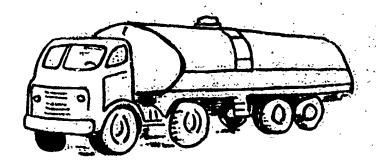
Fill in the blanks with: pick, hatchet, saw, axe, screw, can opener, screw driver, wrench, scissors, wedge, crane, car jack



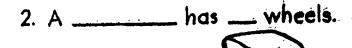
THESE MACHINES HAVE WHEELS

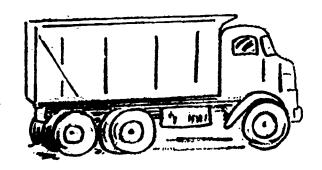
Name the machines. Count the number of wheels on each. With it

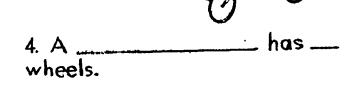




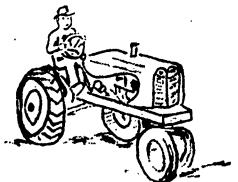
1. A ____ has __ wheels.







3. A _____ has ___ has





5. A ____ has _ small wheels and __ large wheels.

6. An____ may have ___ wheels. Some have more.

Fill the blanks in with: baby go-cart, airplane, scooter, tank truck, Lump truck, tractor; numbers 2, 3, 4, 8, 10.

ALWAYS SWIM WITH A BUDDY



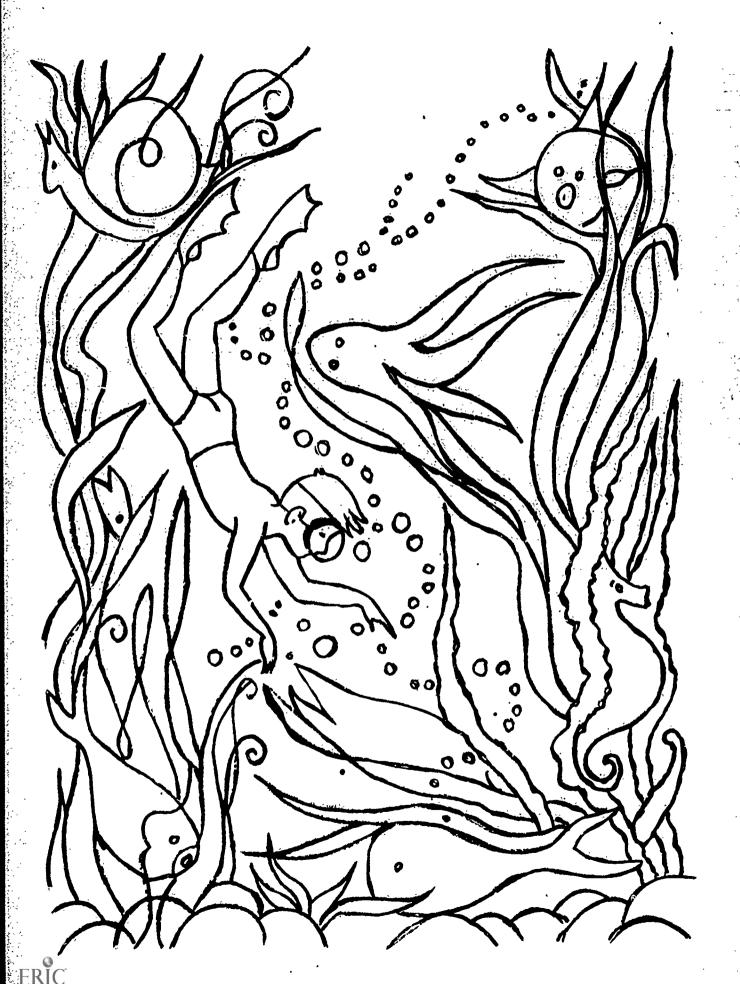


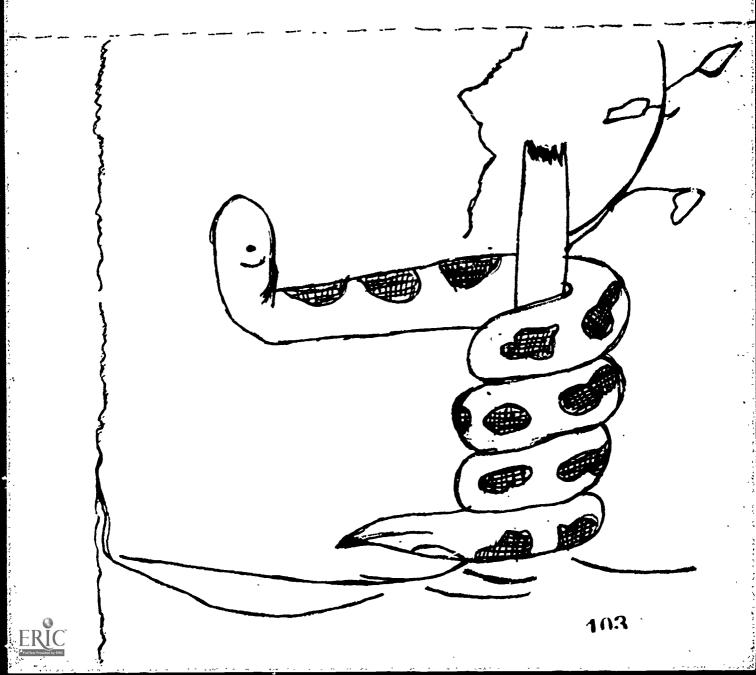
BE MY BUDDY!

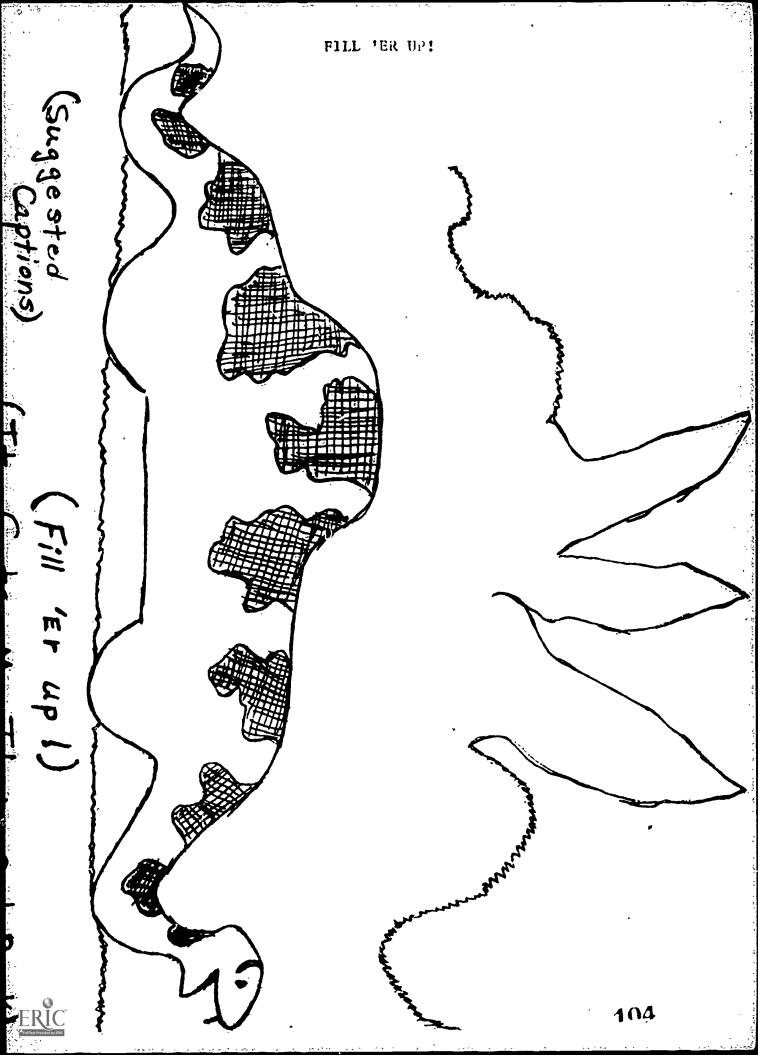
Rules of Water Safety

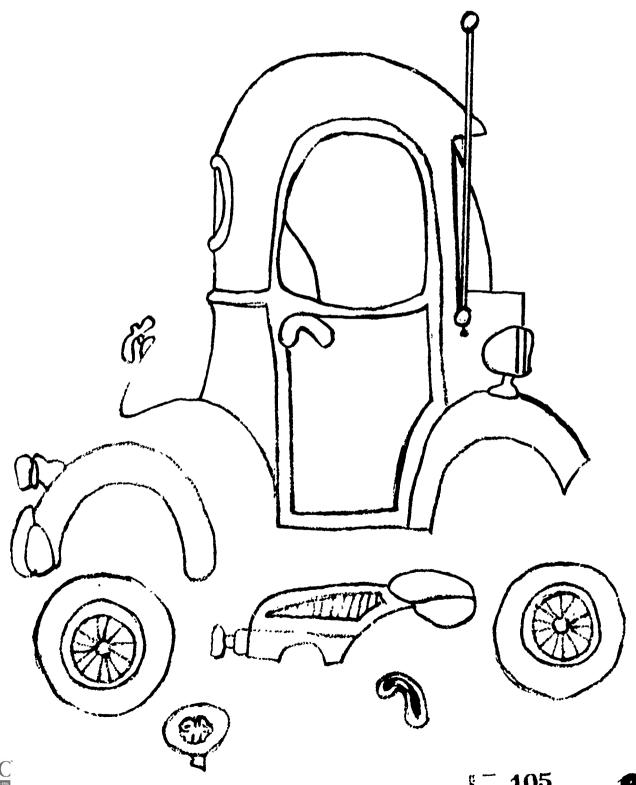
- 1. Always swim with a "Buddy", whether in a public pool or elsewhere.
- 2. No "horseplay" at a pool.
- 3. Swim only where there's a life guard, which could be some older member of your own family who can swim.
- 4. Never wade into a river or pool unknown to your parents or without supervision. It could take your life.
- 5. Avoid swimming for one to two hours after eating.
- 6. If at all possible, take swimming lessons from a competent teacher just as soon as possible the younger you start the better.
- 7. Water wings and inflated car tubes are not always safe, but they add some measure of safety to the non-swimmer. Keep to shallow water or be sure that an adult who can swim is watching you carefully when you are using these floatation devises.











FILL 'ER UP!

Pictures on following page:				
1)Count the wheels on the pick-up.				
2)Count the wheels on the bicycle	i			
3)Count the wheels on the tank truck				
4)Count the wheels on the car				
5)Count the wheels on the wheelbarrow				
6)Count the wheels on the jeep				
7)Count the wheels on the boat				
8)Count the wheels on the wagon	•			
9) Count the wheels on the bus				
10)Count the wheels on the train engine				
11) Now many of these vehicles have you rid	lden in?			
12) Now many vehicles are on the picture pa	ge?			
13) How fast will a car run?				
14) How fast will a bicycle run?				
15) How fast will a bus run?				
16) Now fast will a wheelbarrow run?	. CO 112 CO TO CO CO CO CO CO			
17) "ow fast will a boat run?				
18) How fast does a jet fly?				
10) Which is faster? A jeep or a jet				
20) Which is faster? A bicycle or a pick-up.				
4 Jeep wheels +6 Bus wheels	2 Bicycle Wheels +6 Tank Truck Wheels			
Whee1s	Whee1s			
	4 Car Wheels			
1 'Wheelbarrow Wheels 3 Helicopters Wheels	4 Jeep Wheels			
+ 0 Monorail Wheels	Wheels			

The train has 44 wheels. The bus and tank truck have 12 wheels. How many more wheels does the train have than the tank truck and bus?



FILL 'ER UP!

AUTOMOBILE RELAY RACE Playing Area-Playground, Playroom Equipment-None Number of Players--Any Number Kind of game--Relay

Two or more short files of children line up, side by side behind a surting line which is from thirty-five to forty feet from its own goal. Each file or team chooses the name of an automobile. At a signal, the first one of each line runs forward, around the goal and back, and touches the right hand of the next player on his team, this one moving up to, but not over the starting line. The first runner then runs to the foot of the line while the second player repeats his play, and so on until every one on his team has played and the first player is back again at the starting line.

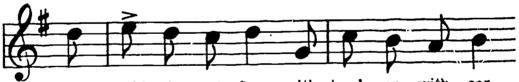


The Gas Station Man

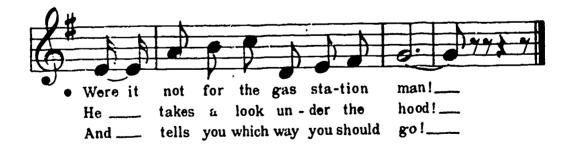


- ♦ Honk honk! 1. Oh, fill it up.please, Then wash it and grease it,
 - 2. He cleans the wind-shield And checks all the tires _
 - 3. The gas sta-tion man Will help when he can; _



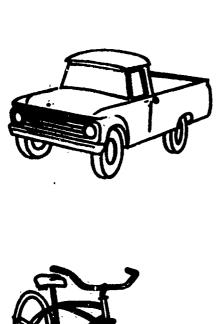


with car with truck or We could - n't get far ev - 'ry - thing's right, make sure that Then just tip, gives you he When tak - ing trip,



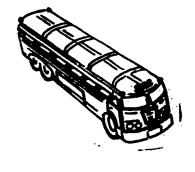
Words and music by Charle F. Bryan





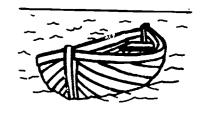




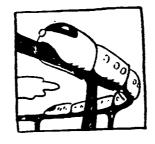








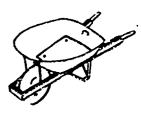










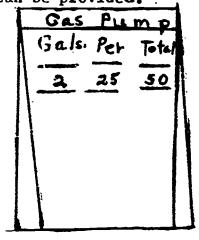


CIASSROOM SERVICE STATION:

Gas Pumps: Use a cardboard box, (any size). Cut end flap so it will stand up. Write on this flap Gas Pump. On the solid side of the box make slits and write above the slits (number of gallons, price per gallon, total). Make 3 rolls of paper with the numbers for the above to pull thru the slits.

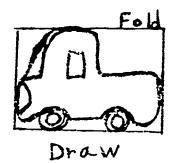
Dress: Secure ties, caps, etc. for the children to wear.

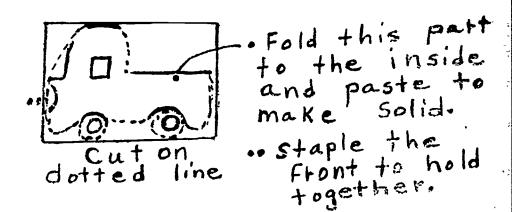
Props: Any hoses, wrenches, sponges, toy money, toy cash registers, etc. can be provided.



FREE HAND TRUCKS:

- . Take a heavy sheet of paper and fold it the short way, making a tent fold.
- . Draw a picture of the truck on one side of the folded paper.
- . Cut away the part not to be used.
- . Sketch in features and color.





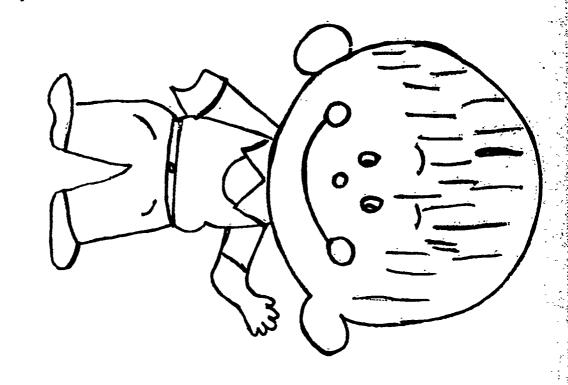
Mileage Meter:

This is a can with paper around it in 3 strips, just loose enough so that it will turn easily. Each strip has numbers around it. Turn the strips to change the numbers.

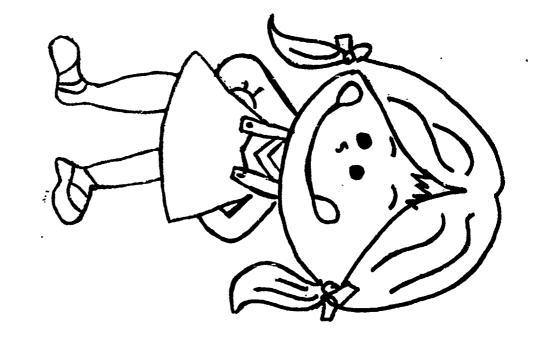
Ding! Dong!

Cover Caricature

Willie Wiggle



Student Warda Wiggle

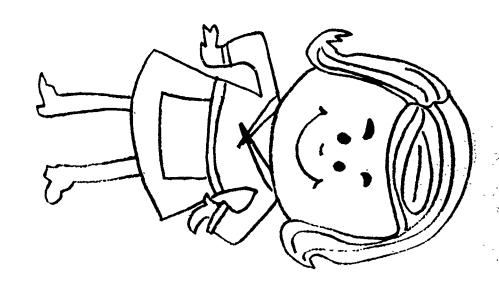


Ding! Dang!

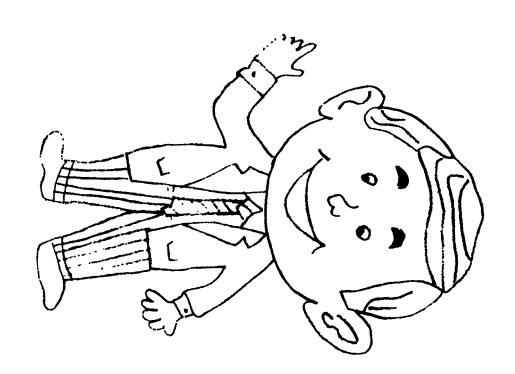
Horker Caricatures

Mrs. Yum Yum

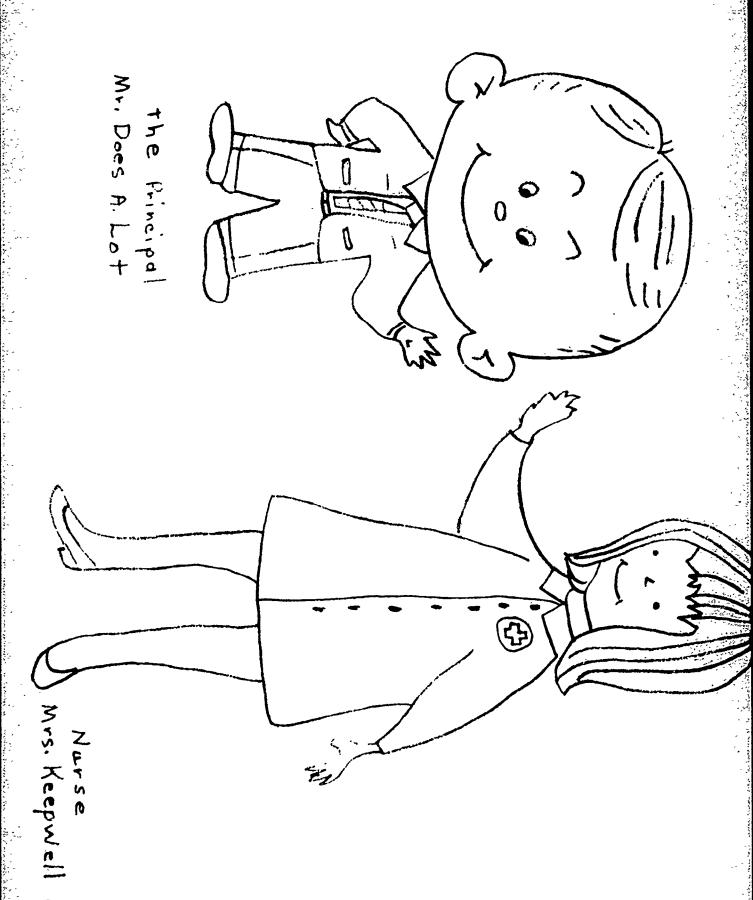
Cafeteria Helper



Superintendont

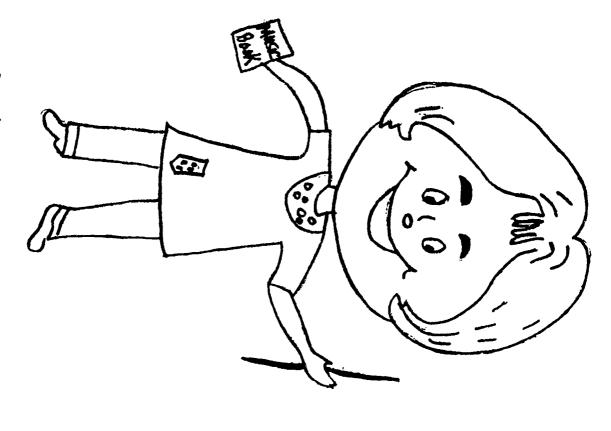


Ding! Derg!

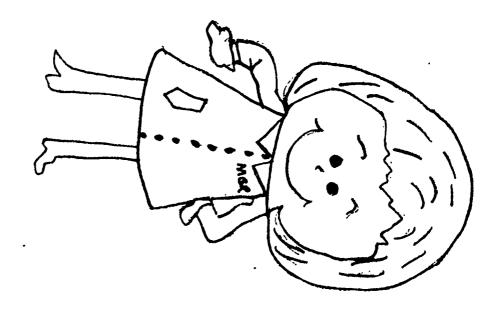


Ding! Dong!

Music Teacher
Mrs. Latido

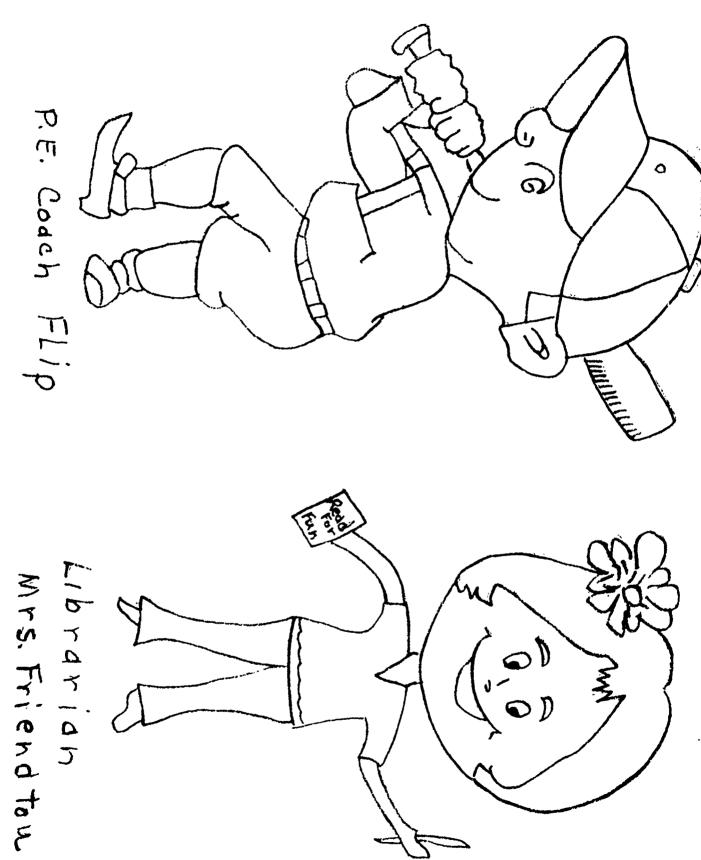


Eunch room Manager Mrs. Planner





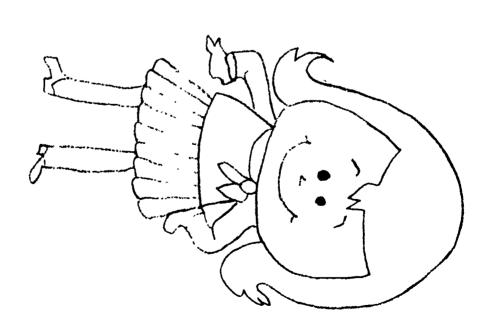
Ding! Dong!





Jing Dong!





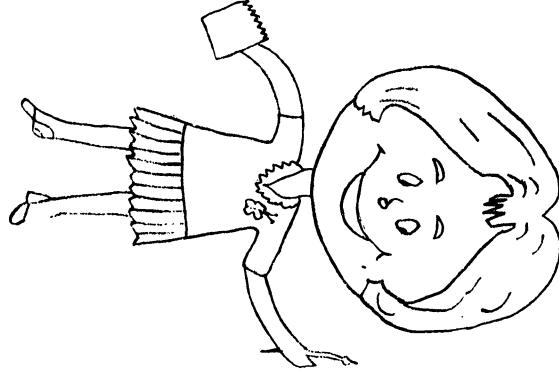
Mr. Tidy

Counselor

Mrs. Me Help You

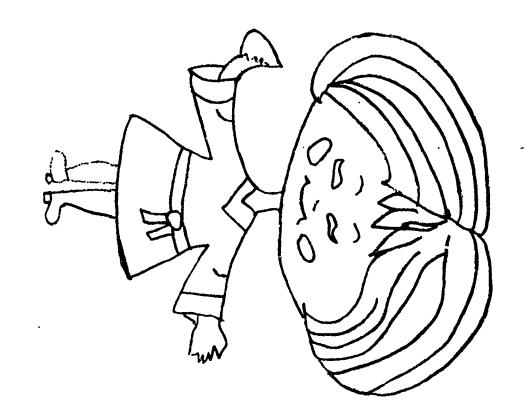
Ding! Dong!

Secretary
Miss Do All



Miss L

Lovlee



Bing Dong! cut from Tag board - to be used as pattern for School Helpers booklet cover and sheets. 118

at My School Who Rings the Bell (Large Bulletin Board
Idea u d 'Perintense Teacher Teacher 'incipo! (Secretary) Music Feacher N_{hrse} cu stolies (counselor ERIC

LET'S GO TO PRINT!

Unscramble the following words:

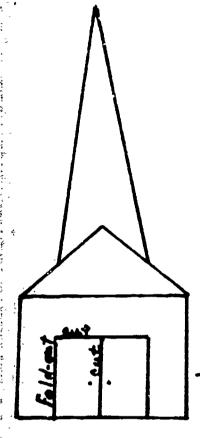
- l. trsidt-
- 2. poyc-
- 3. pnpteiarce-
- 4. n k i -
- 5. hemicna-
- 6. perdwensp-
- 7. tpde1-
- 8. rfodrapoe-
- 9. ptye-
- 10. ellpnigs-

ONE, TWO, THREE

- 1. What is your name?
- 2. What is your age?
- 3. How tall are you?
- 4. Do you walk to school?
- 5. Do you ride the bus to school?
- 6. How far from school do you live?
- 7. Do you live with your parents?
- 8. Does a grandparent live with you?
- 9. Do you like school?
- 10. What do you like to do most?
- 11. What do you not like to do most?
- 12. What do you do best?
- 13. What do you fear most?
- 14. What does responsibility mean to you?
- 15. Do you like people?
- 16. Do you like to be alone?
- 17. Do your classmates like you?
- 18. Do you think you have the same rights as your classmates?
- 19. Are you a good winner?
- 20. Are you a good loser?



Nitch Your Hayon to a Star

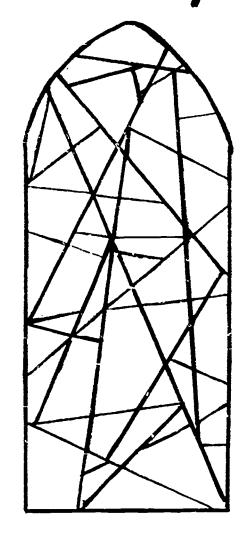


Church

. milk carten 's pint size

Construct church from 1/2 pint size mills exten cutting double Low in one end for he church entrance. Cut window on ach side. Make cone-shaped steeple and glue it to top front of carton. Paint ntire carton with tempera -

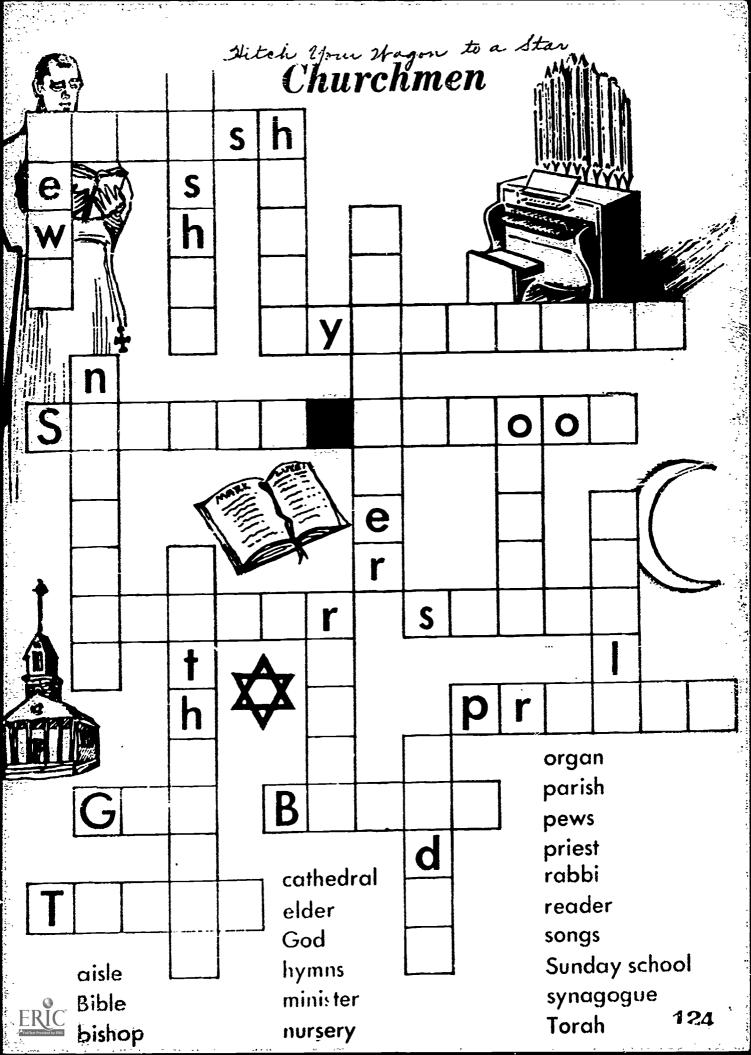
slitch your tagon to a Star



Stained - Blass Church window

Trace church window on heavy white paper. Will in stained - glass patterns with rayons, paint, or bits of colored paper time color with heavy black color.





FUTURE MISSIONARIES

Youths Learning Building Trudes

melbourne, Fla. (AP)—"Get dirty for Get-lay a brick" is the message some 500 teen-agers who want to be missionaries overseas are learning this summer at "the Lord's boot camp."

The youths exine from all over for the two-week training program, where sponsors say they learn bricklaying, carpentry and other construction trades.

Teen Mission Camp, says that after a couple of weeks of military-like discipline the youths find the transition to the poverty-stricken regions of Bolivia, Colombia, Haiti, Venezuela and Peru much easier.

"We challenge the kids to 'Get dirty for Gad,' to really put their faith into action," he says, adding that the young people are taught that their evangelism will be more effective if they put work first and preaching second.

They harden muscles by lugging sandbags, swinging over creeks on ropes and scaling 12-foot walls, and they learn to do without modern home conveniences.

The program started four years ago in Greenfield, Chio, with 67 youngsters. This summer, the 500 teen agers in the program come from 47 states, Canada and Mexico.

than a down churches, youth camps, orphanages and even airstript to remote regions since the program began in 1971.

Each youth must raise the money for his trip, ranging from \$550 to more than \$1,000, depending on the sir fare to the country where he will work.

Cliff Beckham of San June, Calif. who say the is a dropped from the drug scene, adds that he and the other teen age missionaries are not like members of "Jesus Frank" movements.

"We're not oddballs for Christ," adds another youth, Don Moore of Ottawa, Canada, who will be spending his third missionary summer overseas.

Help Is Near!

The bell rang for afternoon recess. The third grade class was dismissed for their "freeplay" period. As Susan ran to the playground, her foot slipped on a pebble, causing her ankle to turn - she fell. She cried out with pain. Mrs. Brown, the teacher, went for the school nurse.

After examination by the school nurse, it was decided Susan needed emergency care. The ambulance service was called. The ambulance driver and helper carefully placed Susan in the ambulance. Susan was accompanied by her teacher.

With the siren sounding, the ambulance carrying Susan entered the emergency lane at the city hospital. The friendly receptionist greeted Mrs. Brown and took the necessary information needed to admit Susan to the emergency room.

Susan was gently lifted to the examining table where ---



NEXT?

Barbershop on Wheels

- 1. The most unusual thing about Phil's shop is that it has
 - A. windows
 - B. wheels
 - C. water
- 2. The inside of the truck has
 - A. mirrors on the walls
 - B. curtains at the windows
 - C. carpeting on the stairs
- 3. The shop has a
 - A. table
 - B. sink
 - C. stove
- 4. The shop also has
 - A. steam heating
 - B. piped-in music
 - C. Air conditioning
- 5. Gas and oil cost Phil about
 - A. \$2 a day
 - B. \$50 a week
 - C. \$150 a month
- 6. Phil will have the truck paid for in
 - A. one year
 - B. two years
 - C. three years
- 7. Unlike other barbers, Phil doesn't pay
 - A. income tax
 - B. union dues
 - C. shop rent
- 8. Phil usually sets up shop in a
 - A. different spot each day
 - B. big apartment building
 - C. school neighborhood
- 9. Most customers come to Phil's shop because they want to
 - A. see it
 - B. save time
 - C. meet people
- 10. Boy's like Phil's shop because he
 - A. doesn't talk much
 - B. gives them a fast haircut
 - C. takes them downtown



next?

Guess What! The Barber is Somebody's Mother!



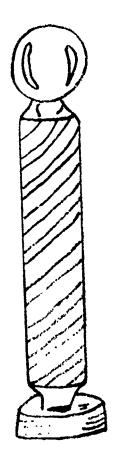
Marie Wilcox, professional barber who owns a shop in Hurst, trims the hair of her son, Kerbey, 7, as another son, David, 13, observes. Kerbey attends North Richland Hills Elementary and David goes to Watauga Junior High.

--Star-Telegram Photos

Fort Worth Star- Telegram, Sunday may 6, 1973

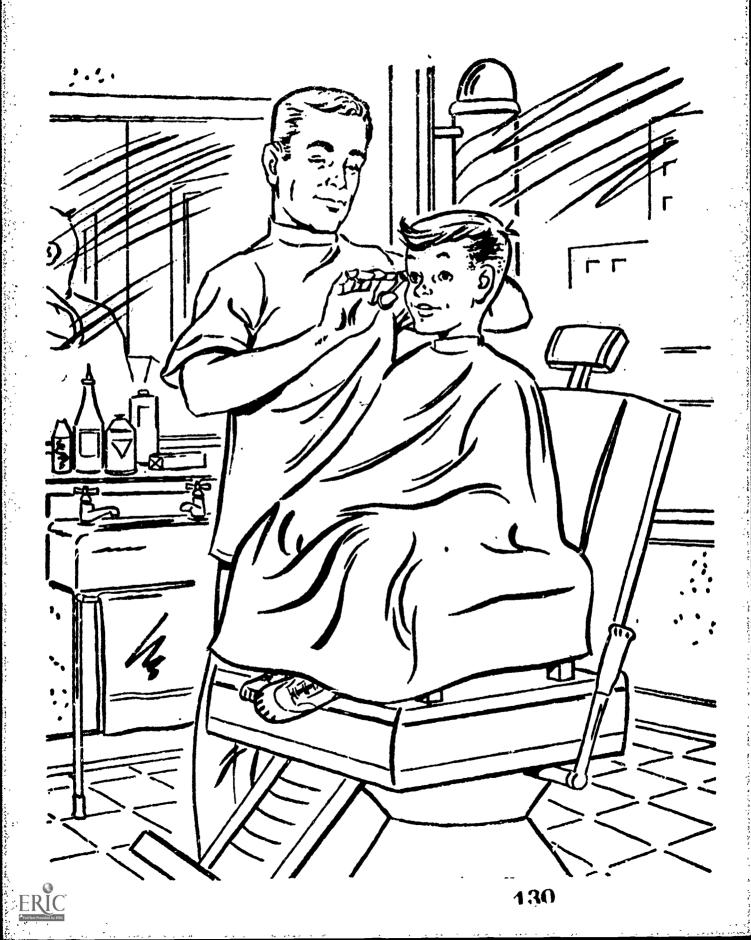


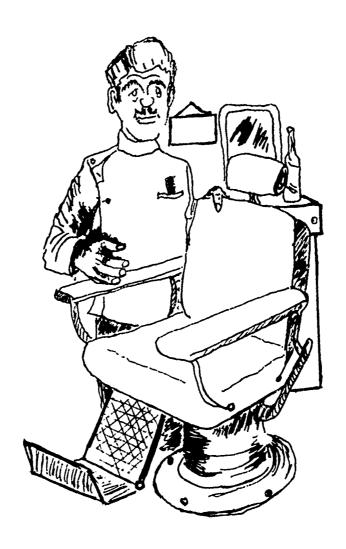
nest?





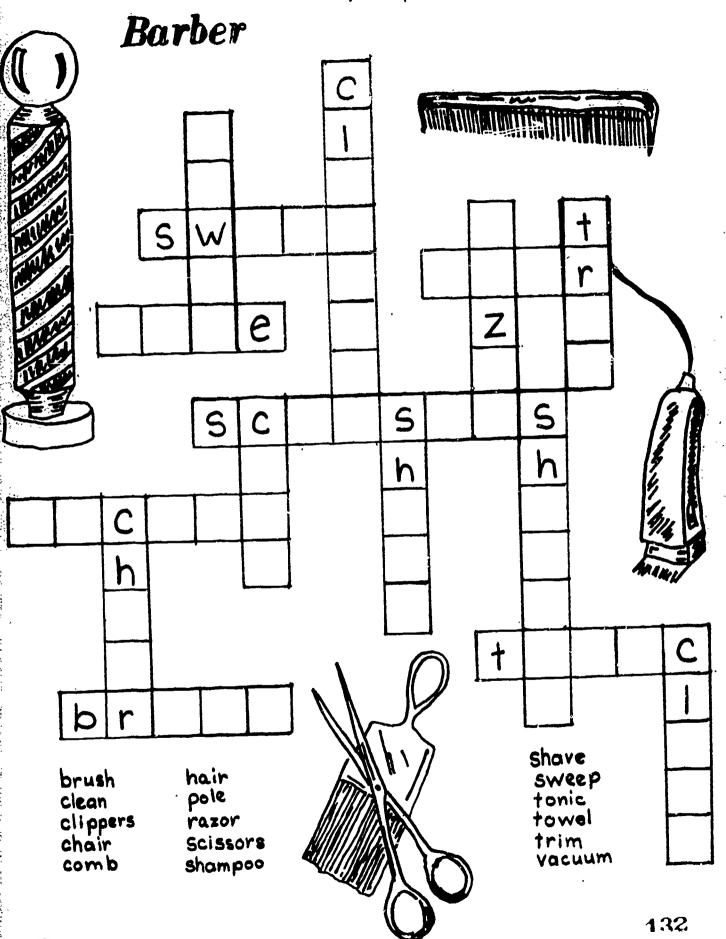
next?















Miss Mitchell is a checker at the grocery.

May of sulp you, Please?

ALL HELPERS ARE PRODUCERS OF GOODS OR SERVICES.

Producers make things or help people.

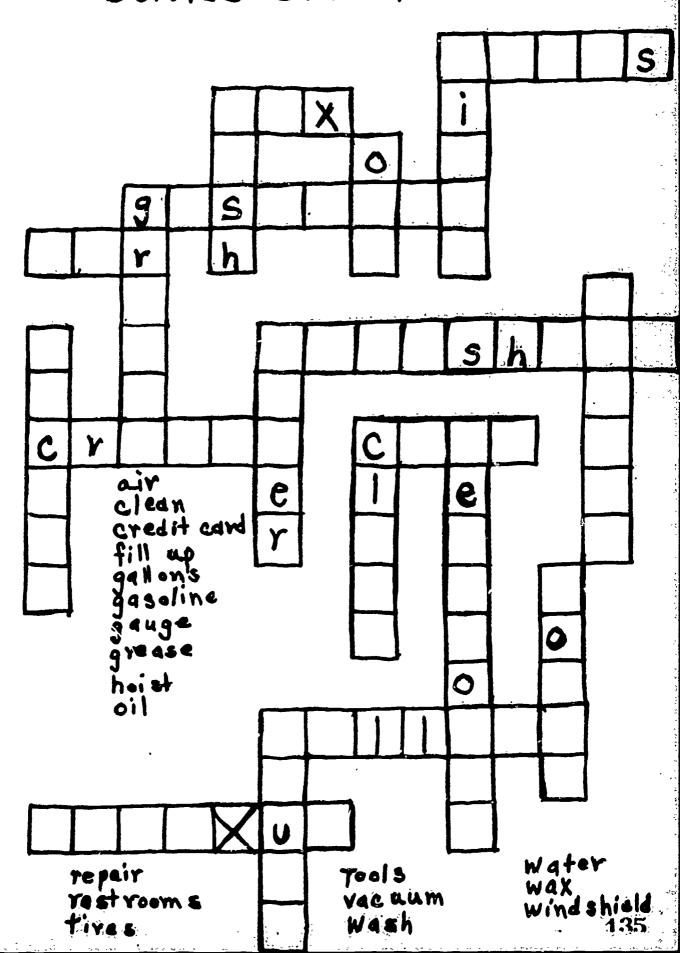
GOODS are THINGS people use.

SERVICE is work done to HELP people.

On the line before each of these Helpers' names, write 1 if he or she is a producer of goods or 2 if he or she is a producer of services.

deliveryman	tailor	bank teller
secretary	barber	band leader
artist	baker	painter
postman	plumber	doctor
dentist	minister	farmer
canner	chef	checker
druggist	nurse	mechanic
dairyman	rancher	fisherman
actress	librarian	lawyer
baby sitter	seamstress	carpenter
bricklayer	shoe salesman	scientist
hairdresser	electrician	bus driver
architect	policeman	milkman
baseball player	airline hostess	teacher .

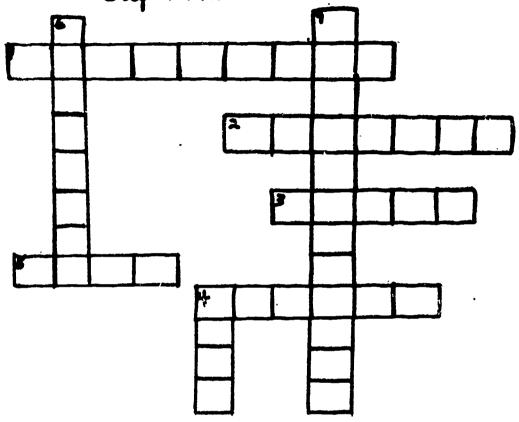
May & Help Your Blease Service Station Attendant



ERIC

May I shep you, Please?

Puzzle-le-do Supermarket



across

1. He shop for ----

2. The products are on ___

J. Butter is on the ____

4. Cookies are in the ---

5. Pork is a kind of _.

H. You carry groceries in a -6. Fruite and vegetables are

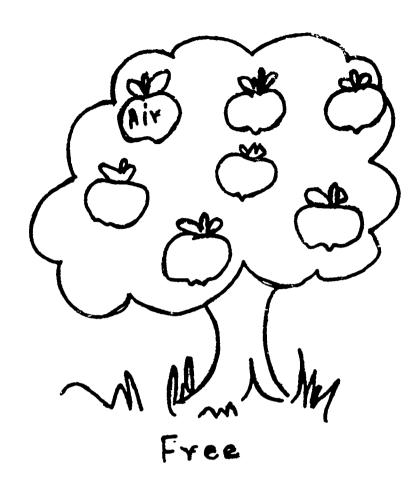
7. Fresh pease

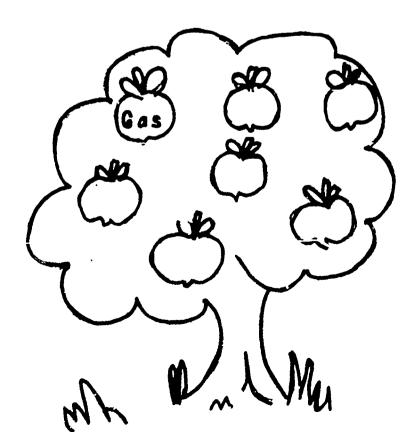
May I Help You, Please?

Food					
How do you know what to charge? The weather - determines the crop- bad - high price - good - low price					
Labor-How much do					
Transportation- Pay how much to get it delivered?	The Product - What did the super- market pay for it?				
Display—Cost of handling food	Advertising—Cost of letting people Know.				

Service Pair Trees

May & Help For Please?

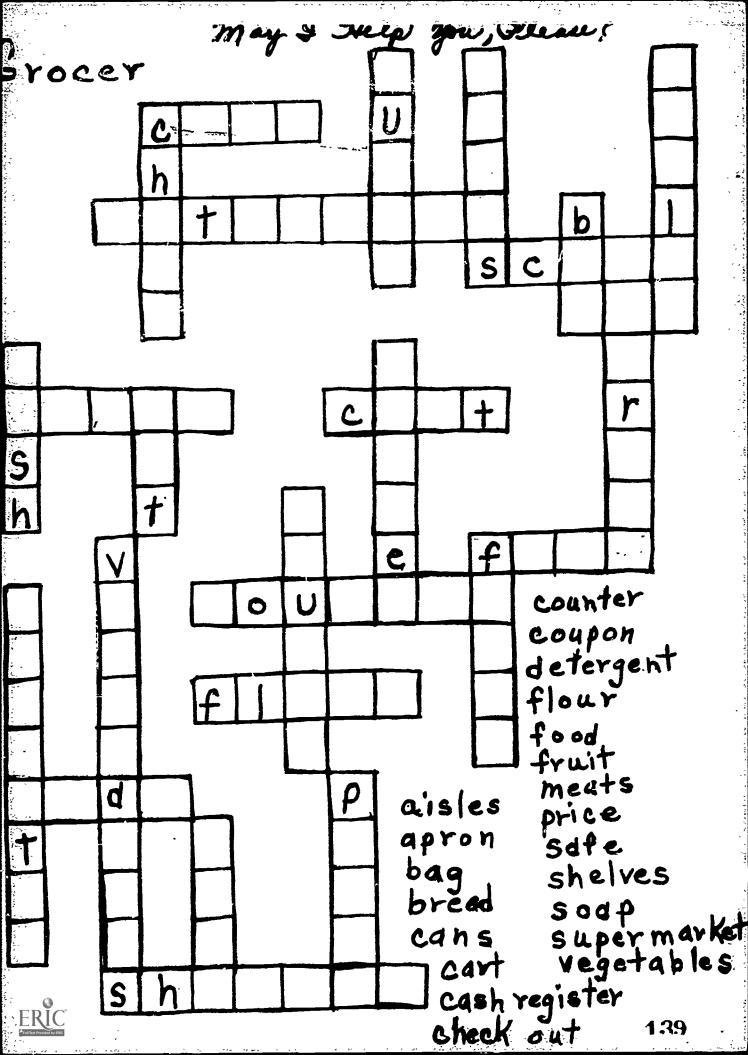




- ERIC

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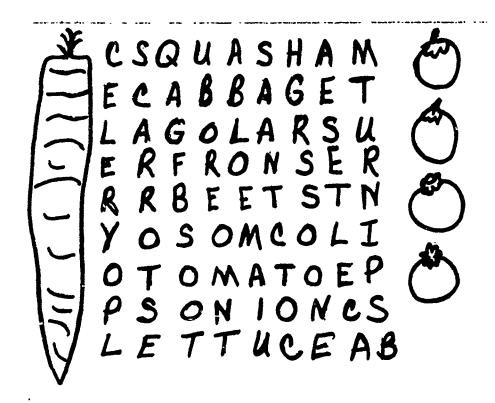
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MAY I HELP YOU, PLEASE?

Try'n Find: Vegetables

The names of vegetables are hidden in the block below. You can read across or down.



RIBBONS TO FOLLOW

Committee Activity Directions

- Number 1: Build a path the first road. In a large box place dirt. Press a path through the center of the dirt. Line the path with real brush and trees (limbs). Scatter small toy animals throughout the vegetation. Place a toy horse and rider in the path.
- Humber 2: Build a dirt road the second type. In a large box place dirt. Press a wide opening in the dirt. Line the road with paper houses and buildings and vegetation. Place a covered wagon (toy) on the road. Make a few mud patches in the road to show difficulty in crossing them.
- Number 3: Build a corduroy road the third type. Follow directions for road number 2. Make logs from rolled construction paper or drinking straws to lay "corduroy style" across the mud puddles. Place wagons on this road, also.
- Number 4: Build permanent road modern concrete highway. Make several "concrete" blocks by pouring plaster-of-paris mixture in one-half deep bottom of small milk carton. Let harden, tear box away, place blocks together with strips of modeling clay between each one. Paint center stripes and passing zone stripes. Make appropriate signs for the highway. Place small toy cars, trucks and buses on the highway.

Identify

1.	route	9.	traffic sign
2.	expand	10.	traffic signal
3.	contract	11.	safety sign
4.	corduroy	12.	directional sign
5.	interstate highway	13.	toll road
6.	clover leaf highway	14.	electronic road
7.	concrete	15.	canal road
8.	cement	16.	railroad



HEILO! OPERATOR?

Basic Rules for Success

Basic rules, (developed habits) for success in any job are:

- 1. Being on time
- 2. Being reliable
- 3. Being responsible
- 4. Having respect for authority
- 5. Having an inquiring mind

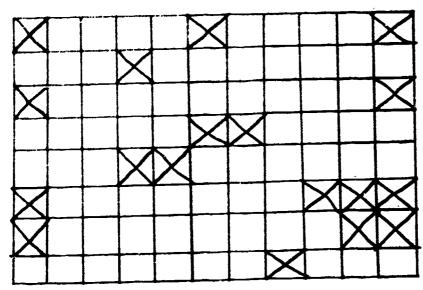
QUESTIONS FOR DISCUSSION

- What is alphabetizing?
- 2. How do you look up a telephone number?
- How do you write down names and numbers for easy reference?
- 4. How do you use a telephone in an emergency?
- 5. How do you look up words in a dictionary?
- 6. How do you look up facts in an encyclopedia?



HELLO! OPERATOR?

transword puzzle with words in only one direction.



- Invented the telephone
- 2. Know the number before you _____
- 3. Alphabet
- 4. Police number (locai)
- 5. Telephone book
- 6. Another word for telephone
- 7. Busy signal
- 8. Local area code
- 9. Kindness
- 10. In the telephone book you will find names and telephone _____.
- 11. In case of emergency call______.
- 12. Local fire department number.
- 13. For local information dial (number)

HELLO! OPERATOR?

Games

Viphabet Drill

blot a Drill Sergeant. The rest will form a line facing the sergeant and each will hold a local telephone directory. The sergeant will call out a name from the directory and give order to "charge". The first student to find the name in the directory steps forward. He then reads the name, address and number aloud. If correct, he receives a point; if not, the second one to find it reads——. The one receiving the most points at the end of a "certain" number of names wins.

Password

Two groups are formed and each selects a leader. The two leaders agree privately on a word learned from the unit. Alternately each leader gives his group a clue to help them discover the word. The group that guesses first wins the round. Score for tound depends on number of clues needed. First clue score is 10, dimenishing one point with each clue given.



Draw knes from the list of jobs tothe necessary job qualities. Owner or superintendent Greenskeeper I Landscape Gardner Greenskeeper I Laborer, nursery Groundskeeper Laborer, landscape Gardner

TOILING THE SOIL

"The Three Trees"

BIG TREE - Drop a large rock into a metal wastebasket or large can.

MIDDLE-SIZED TREE - Drop a medium-sized rock into a metal wastebasket

BABY TREE - Drop a small pebble into a metal wastebasket or large can.

BABBLING BROOK - Pour water from a plastic bottle into a bucket.

RABBIT - Hop in and around trees.

GUN - Shout bang.

HUNTERS - Shout bang.

Once upon a time in the deep, dark woods there stood three trees the BIG TREE - (plunk), the MIDDLE-SIZED TREE (plink) and the wee
BABY TREE (pink) - and through the trees ran the BABBLING BROOK (gurglegurgle) and hopped the little RABBIT (clipety-clip).

One day a group of HUNTERS (bugle call) came into the forest where stood the three trees - the BIG TREE (plunk), the MIDDLE-SIZED TREE (plink), and the little BABY TREE (pink) - and through the trees ran the BABBLING BROOK (gurgle-gurgle) and hopped the little RABBIT (clippety-clip).

As the HUNTERS (bugle call) wandered through the forest, in which stood the three trees - the BIG TREE (plunk), the MIDDLE-SIZED TREE (plink), and the little BABY TREE (pink), and through which ran the BABBLING BROOK (gurgle-gurgle) and hopped the little RABBIT (clippety-clip) - one of the HUNTERS (bugle call) spied the little RABBIT (clippety-clip). He raised his GUN (bang) at the little RABBIT (clippety-clip), and sadness reigned in the forest, in which stood the three trees - the BIG TREE (plunk), the MIDDLE-SIZED TREE (plink)



and the little BABY TREE (pink) - and through which ran the BABBLING BROOK (gurgle-gurgle), but no longer hopped the little RABBIT (Clippety-clip).

The BIG TREE (plunk), the MIDDLE-SIZED TREE (plink), and the little BABY TREE (pink) were all very sad. Even the BARBLING BROOK (gurgle-gurgle) was sad. But all of a sudden, out from the thicket hopped the little RABBIT (clippety-clip). The HUNTERS (bugle call) GUN (bang) had missed.

And once again happiness reigned in the forest where lived the three trees - the BIG TREE (plunk), the MIDDLE-SIZED TREE (plink), and the little BABY TREE (pink), and through which ran the BABBLING BROOK (gurgle-gurgle) and hopped the little RABBIT (clippety-clip).

TOILING THE SOIL

"Arbor Day"

ACT 1

Time: The day before Arbor Day Place: The woods

The big trees stand close around the little maples.

Little Maple - Make room for me! Hake room for me! I want to grow.

- Oh, stop, Little Maple! You are crowding me! - Oh, stop, Little Maple! You are pushing me!

Pine - Oh, stop, Little Maple! You are sticking into me!

Elm

Little Maple - What shall I do! I have no room to grow.

The wind passes by.

- Hoo-oo! Hoo-oo! The Wind

The trees bow down.

- Oh, Wind! Tell us what you have seen today. 0ak

The wind moves in and out among the trees.

- I saw a nurseryman coming this way. Hoo-oo! He is The Wind coming to get a tree. hoo-oo!

All the Trees- A Tree! What for?

- For the children to plant near their school. Don't The Wind you know what day tomorrow is? Hoc-oo!

The trees shake their heads, no.

- Hoo-oo! Hoo-oo! Tomorrow is Arbor Day! The Wind

The wind passes out.

- I wonder which tree he will take. E1m

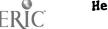
- I hope he won't take me. I am too old to move. 0ak - I hope he won't take me. I am too big to dig up.

Pine

Little Maple - Oh, how I wish he would take me!

The Nurseryman comes in.

- Ah! Here are some nice trees. Let me see! Will Nurseryman this oak do? No. It is too old. Will this pine do? No. It is too big. So is this elm. Eut what is this in the middle? A little maple! Just the thing! I'll dig it up and send it to the school for Arbor Day.



He digs it up.

Little Maple - Oh! Oh! He's digging me up. I'm going to move.

I'm going to live near a school. Good-by, Elm!

Good-by, Oak! Good-by, Pine! I shall not crowd you any more.

All the Trees- Good-by, Little Maple!

The Nurseryman carries off the little maple. The Wind comes back.

The Wind - Hoo-oo! Hoo-oo!

The trees bow down.

Elm - Oh, Wind: The nurseryman has carried off the little maple.

Wind - I'll blow that way and see what happens to her.
Hoo-oo! Here I go. Hoo-oo!

ACT II

Place: A school yard Time: Arbor Day

A boy is digging a hole.

The Big Boy - There must be plenty of room for the roots. There! I think the hole is deep enough.

He brings in the little maple and sets it in the hole.

The Big Boy - Now I'll go and tell the teacher that everything is ready.

He goes out.

Little Maple - What a nice place! Plenty of room for me here!

I wonder what the children will say to me. I hope they will like me.

The children come marching in.

The Children - Hail, young tree! Long may you stand!

(singing)

We children come with song and cheer,
On Arbor Day to plant you here,
To live and grow for many a year,
And bless our land.

The Big Boy puts some soil on the roots.

The Big Boy - Now the soil we spread, on the roots below. In their earthy bed, deeply may they grown, And reading far and clinging fast Uphold the tree in every blast!

A little boy puts some soil on the roots.

Little Boy - Blessings on you, little tree! You are little now, like me. I'll grow maybe six feet high, You will reach up towards the sky, And still be growing when I die, And other children passing by Your pretty leaves will see!

A big girl puts some soil on the roots.

The Big Girl - May the tree we plant today Be large and straight and strong. May its branches shade the way For all who come along: And where the leaves grow thick and green, May the birds fly in between And perch and sing their song.

A very little girl puts some soil on the roots.

Little Girl - I hope you will be A beautiful tree.

Several other children put on the rest of the soil.

All Children - Here we plant a maple tree. We promise to watch over it and take care of it. God bless our tree.

All the children sing "America". The Wind comes in.

- Are you happy now, Little Maple?

Little Maple - Yes, yes. Tell the other trees how happy I am,

and give them my love.

The Wind - I will. Now watch me blow these children as I go.

The Wind goes about among the children.

The Wind - Hoo-oo-oo!

The children shiver.

The Teacher - Why, how windy it is getting! Come children, we must go in.

All go away but the Little Maple Tree.

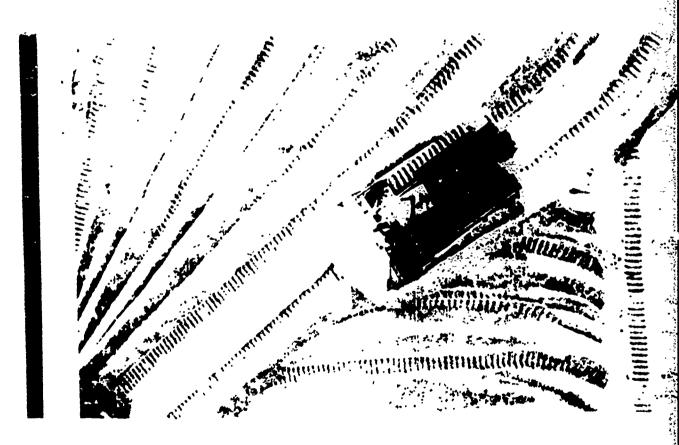
Loiling the Soil my som

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Nurseryman

151.

Blood, Sweat and Tears



Hrite a story about what you see this picture.

blood, Sweat and Jak



Enlarge this map from the overhead projector on poster board. Cover it with a mireture of 1/2 salt to 1/2 flour and enough water to make it of paste consistency. Add food coloring, if desired. This experiment can project the idea of how much salt is in DERICOCEANS.

"MAKTLO IT" BIG "Baseball"

DIRECTIONS: Circle the letter - A, B, C, D - which you think is the correct answer.

- Who is the head coach of a baseball team?
 - A. pitching coach
 - B. infield coach
 - C. usher
 - D. manager
- 2. What must an umpire be able to do?
 - A. decide how many people will attend the game
 - B. make right decisions quickly
 - C. be a good reporter
 - D. help people find their mistakes
- 3. Whose job is it to see the players are fit and healthy?
 - A. trainer
 - B. concessions manager
 - C. equipment manager
 - D. broadcaster
- 4. Who is responsible for keeping the playing area in good condition?
 - A. ticket manager
 - B. ground keeper
 - C. traveling secretary
 - D. players
- 5. Who makes arrangements for airline tickets and hotel accommodations for the team when they are playing out of town?
 - A. public relations directions
 - B. farm department scout
 - C. traveling secretary
 - D. ticket manager
- 6. Who directs the entire operation of a major- eague baseball team?
 - A. team manager
 - B. ticket manager
 - C. concessions manager
 - D. general manager

ANSWER KE .:

- 1. D
- 2. B
- 3. A
- 4. B
- 5. C
- 6. D



"MAKING 11 Por "Molley"

DIRECTIONS: Circle the letter - A, B, C, D - which you think is the correct answer.

- 1. Who decides which team members will play in a hockey game?
 - A. player
 - B. promotion director
 - C. secretary
 - D. coach
- 2. What does the referee do?
 - A. greets people who come to hockey club office
 - B. keeps the team in good physical condition
 - C. makes sure that the players follow the rules of the game
 - D. orders food that is sold at the game
- 3. Who is in charge of all the activity going on in the building during a hockey game?
 - A. maintenance mechanic
 - B. operation manager
 - C. engineer
 - D. trainer
- 4. Who looks for new players for the team?
 - A. goal judge
 - B. scorekeeper
 - C. scout
 - D. receptionist
- 5. Who is in charge of the hockey club's money?
 - A. controller
 - B. concessions manager
 - C. secretary
 - D. referee
- 6. What is the concession manager's responsibility?
 - A. to make sure that the community knows about the hockey team
 - B. to determine whether other players assisted the player making a goal
 - C. to order refreshments that will be sold during the game
 - D. to determine whether the hockey puck crossed the goal line

ANSWER KEY:

- 1. D
- 1. C
- 3. B
- 4. C
- 5. A
- 6. C

"MAKING IT" BIG

Book List for Baseball and Hockey

These are all found in the T.W. Stanley Library with a likely possibility that they are in all Weatherford Elementary Schools.

Champions At Bat Ann Finlayson, Garrard

Great Baseball Pitchers Jim Brosman, Random House

Three Great Pitchers on the Mound Red Reeder,
Garrard

Babe Ruth, Baseball Boy Guernsey Van Riper, Bobbs-Merrill

Breakthrough to the Big League Jackie Robinson, Harper-Row

Be a Winner in Baseball Charles Coombs, Morrow

Thirty-One and Six, Story of Denny McLain Robert B. Jackson, Walck

Roy Campanella; A Man of Courage Gene Schoor, Putnam

Little League Books:

Little League Amigo
Curtis Bishop,
Lippincott

<u>Little</u> <u>League</u> <u>Stepson</u> Curtis Bishop, Lippincott

The Baseball Trick
Scott Corbett,
Little

Little League Heroes
Curtis Bishop,
Lippincott

Little League Visitor
Curtis Bishop,
Lippincott

Hockey Wingman
Andy O'Brien,
Norton

Lou Gehrig, Boy of the Sand Lots Guernsey Van Riper, Bobbs-Merrill

Lou Gehrig, Iron Man of Baseball Willard Luce,
Gerrard

Lou Gehrig, a Quiet Hero Frank Graham, E.M. Hole and Co.

The Story of Ty Cobb Gene Schoor, Messner

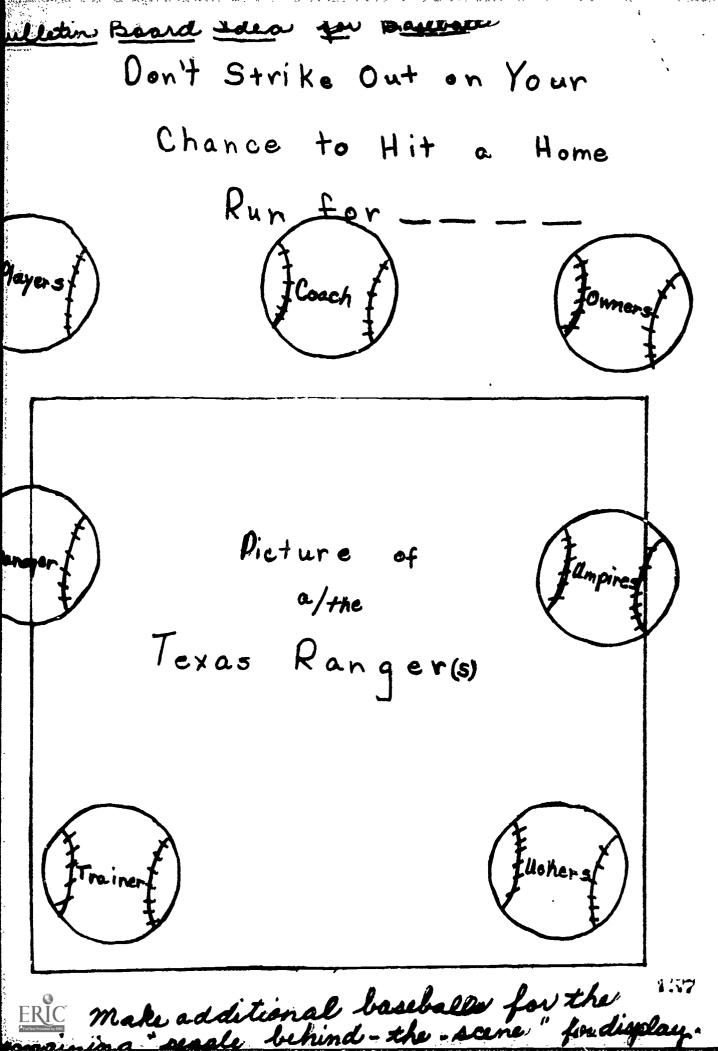
Baseball (How to Play)
M.G. Bonner,
Knopf

The Pee Wee Reese Story
Gene Schoor,
Putnam

Casey Stengal Gene Schoor, Messner

The Year Mon Won the Pennant Matt Christopher, Caddell

Baseball for Young Champions
Robert J. Antonacci,
McGraw



"MAKING IT" BIG Spelling Baseball

Purpose: Word drill

Players: Two teams (divide class into two teams)

Materials: Draw a diagram of a baseball diamond on the floor

with chalk

2nd base

grd base st base

Home base

DIRECTIONS: The first batter of Team A is given a word to spell. If he misses the correct spelling he makes an out. If he spells it correctly, he moves to first base. Another moves to home base and is given a word. With each correctly spelled word the runners move to the next base. When each runner is moved completely around the bases, he scores a run for his team. Three misspelled words equal three outs and the side retires. Team B comes to (bat) spell.

The team with the most runs from spelling is the winner.